

Soheil Asami Esfahani

☎ (+98) 9215005194 |

📍 Isfahan, Iran |

✉ soheilasami@gmail.com

linkedin.com/in/soheil-asami

SUMMARY

Software Developer with 5 years of experience in programming and management. Passionate about developing high-performance applications and sharing knowledge. Reliable team player who excels in dynamic environments and enjoys exploring new cultures, meeting people, and continuously learning.

EXPERIENCE

Mirana Group – Isfahan, Iran

Chief Operating Officer (COO)

Jun 2024 – Present

- Spearheaded the design and deployment of the Mirana app, successfully transitioning the project from concept to live production.
- Streamlined operational processes, reducing development cycles by 20%, and improving collaboration between technical and marketing teams.
- Implemented Agile methodology across departments, significantly boosting productivity and product turnaround time.
- Introduced innovative feature sets focused on enhancing user engagement, leading to a massive increase in user retention.
- Led cross-functional teams in the creation of a seamless user interface, incorporating customer feedback and market analysis.
- Developed and executed a growth strategy that expanded the app's user base by 25% within the first quarter post-launch.

SEYYOO Health – Remote

Flutter Developer

May 2024 – Sep 2024

- Developed Flutter pages using MVP architecture.
- Implemented state management with GetX.
- Focused on performance optimization and user experience.
- Standardized design practices, improving UI consistency across devices.
- Introduced a new MVP pattern, enhancing code modularity.

TRIBES – Remote

Frontend Developer

Sep 2023 – Present

- Led React Native development for three major projects.
- Focused on high-performance and scalable mobile applications.
- Proposed a new state management solution, improving code maintainability.
- Reduced app load times by 30% through optimization strategies.

DemisCo – Isfahan, Iran

Full Stack Developer

Aug 2023 – Jun 2024

- Developed cross-platform mobile applications using Flutter.
- Enhanced backend systems using Node.js and Firebase.
- Improved data synchronization through an efficient API strategy.
- Suggested Firebase Firestore for real-time updates, boosting user experience.

Self-Employed – Isfahan, Iran

Freelance Software Developer

Mar 2023 – Jan 2024

- Delivered applications across multiple domains.
- Specialized in HTML/DOM single applications for embedded systems.
- Developed cross-platform applications using React Native and Flutter.
- Designed APIs using Node.js, employing WebSocket and REST protocols.

Matin-ramz-negar Group – Isfahan, Iran
Software Developer Team Lead

Sep 2022 – Mar 2023

- Led a sub-team to develop the multi-platform ramzineh attendance app.
- Designed a unique standard for task writing, significantly boosting team performance.
- Implemented Scrum methodology to improve workflow and organization.

Kherad Fan-Avaran Anahid Co. – Isfahan, Iran
Research and Development

Aug 2019 – Nov 2022

- Progressed from Junior Developer to Full-Stack Senior Developer.
- Specialized in backend development and server implementation.
- Created native apps with React Native and Flutter during the COVID period.

Kherad Fan-Avaran Anahid Co. – Isfahan, Iran
Junior Flutter Developer

Jun 2018 – Mar 2019

- Assisted in developing and testing Flutter applications.
- Gained experience in mobile app deployment and bug fixing.
- Proposed automated testing, reducing bugs in production.

EDUCATION

Islamic Azad University – Isfahan, Iran
Bachelor of Engineering, Electronic Engineering

Jun 2017

SKILL & LANGUAGES

Mobile Development: Flutter, Dart, State Management (Provider, Riverpod, Bloc, GetX), MVC, MVP, MVVM, Networking (Dio, Http), UI Libraries (Cupertino, Material Design)

Frontend Development: React Native, React.js, HTML5, CSS

Backend Development: Node.js, NestJS, Firebase

Additional Skills: Git Version Control, Research, Roadmap Planning, Task Writing, Team Building

Languages: Fluent in Persian; Conversational Proficiency in English;