

CI HW3

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A1.1)

Subject:

Year:

Month:

Date:

()

A1.1) we compute the weights, then compute the energy so that we check if they are local minimum or not. then it shows if they can be stored or not.

$$P_0 = (1, 1, 1, 1), P_1 = (-1, -1, -1, -1), P_2 = (1, 1, -1, -1), P_3 = (-1, -1, 1, 1)$$

$$w_{01} = 1 \times 1 + (-1) \times (-1) + 1 \times 1 + (-1) \times (-1) = 4$$

$$w_{02} = 1 \times 1 + (-1) \times (-1) + 1 \times (-1) + (-1) \times 1 = 0$$

$$w_{03} = 1 \times 1 + (-1) \times (-1) + 1 \times (-1) + (-1) \times 1 = 0$$

$$w_{12} = 1 \times 1 + (-1) \times (-1) + 1 \times (-1) + (-1) \times 1 = 0$$

$$w_{13} = 1 \times 1 + (-1) \times (-1) + 1 \times (-1) + (-1) \times 1 = 0$$

$$w_{23} = 1 \times 1 + (-1) \times (-1) + (-1) \times (-1) + 1 \times 1 = 4$$

| | 0 | 1 | 2 | 3 |
|---|---|---|---|---|
| 0 | 0 | 4 | 0 | 0 |
| 1 | 4 | 0 | 0 | 0 |
| 2 | 0 | 0 | 0 | 4 |
| 3 | 0 | 0 | 4 | 0 |

now, we compute the network energy based on each input from

$$4 \text{ Patterns: } E = - \sum_{i,j} w_{ij} o_i o_j$$

$$E([1, 1, 1, 1]) = -(0 \times 1 + 4 \times 1 + 0 \times 1 + 0 \times 1 + \dots + 4 \times 1 + 4 \times 1) = -16$$

$$E([-1, -1, -1, -1]) = -(0 \times 1 + 4 \times 1 + \dots) = -16$$

$$E([1, 1, -1, -1]) = -(1 \times 1 \times 0 + 1 \times 1 \times 4 + 1 \times (-1) \times 0 + 1 \times (-1) \times 0 + \dots) = -16$$

$$E([-1, -1, 1, 1]) = -((-1) \times (-1) \times 0 + (-1) \times (-1) \times 4 + (-1) \times 1 \times 0 + \dots) = -16$$

for All these 4 patterns, if we flip just 1 bit to get neighbours of them, this flip Action will cause multiplication $(1 \times (-1)$ or $(-1) \times 1) \times 4$ in Energy formula inside the Paranthesis $(-)$, so instead of having $- (16)$, we will have $- (16 - 4) \Rightarrow - (\text{smaller number}) \Rightarrow \text{bigger number}$

\Rightarrow bigger energy \Rightarrow All these 4 states are local Minimum \Rightarrow these 4 Patterns can be stored $\Rightarrow \checkmark$

A1.2)

My code consists of 4 cells and has been commented on, but I do explain it here too.

Note: for this question, you must upload the "Arial.ttf" font to run it on google colab.

CELL #1:

The first cell is import sections.

CELL #2:

I have constructed the Hopfield network. The Hopfield has a sign function according to what the question wants. It takes the necessary parameters (neuron count, stable states, etc), it has a compute_weight function which computes the weights of the network according to Hopfield Hebbian learning. It also has a run method that has a while loop. In the while loop, by the Hopfield formula, each time we convert our existing pattern to a new one. The new pattern is compared to the old pattern. The conversion is async. If the old & new are the same, it is done and we have gotten a stable state, else, we update the existing pattern and iterate again in the loop.

CELL #3:

In the third cell, I have built the network object, set the parameters as mentioned exactly in the question, and first proved that the pattern (1, 1, 1, -1, -1, -1) is stable by giving it as the initial state and getting to that again.

CELL #4:

I have changed the initial state to (-1, 1, 1, -1, -1, -1) to see the final pattern which will be (1, 1, 1, -1, -1, -1).

A1.3)

My code for this part consists of many cells that have been commented on, but I do explain it here too:

Cell #1: import cell

Cell #2: it contains all necessary methods for solving this question:

build_data(): creates the BMP files with the given font size.

convert_image_to_array(): converts images to grayscale mode so that they can be stored as arrays.

`convert_2darr_to_1darr()`: it flattens the resulting array that was converted

`convert_array_to_bin_array()`: converts an array to a binary array with the given limitation that acts as a border. If elements are greater than the border, their value is 1, else 0.

`convert_image_to_binarray()`: it does all the above together.

`add_noise_to_binarray()`: it flips N bits of the binary array. N depends on the given parameter noise percentage.

`Compare_lists()`: a debugging purpose method to see the differences between 2 lists.

`Compute_patterns_diff_count()`: computes the number of differences between two lists.

`compare_patterns()`: a debugging purpose method to compare patterns.

`find_closest_matching_pattern()`: it gets the result and compares it by the patterns, returns the most similar pattern.

`run_test()`: it does all together. It takes the number of tests as a parameter. It just prints the times when the code diagnoses the result successfully. Finally, it prints the accuracy percentage.

Cell #3:

It contains some parameters that are common through all 6 testing cases. The next cells are just building data and running test with different noises and font sizes:

Cell #4: noise = 60%, font size = 16

Cell #5: noise = 30%, font size = 16

Cell #6: noise = 10%, font size = 16

Cell #7: noise = 60%, font size = 32

Cell #8: noise = 30%, font size = 32

Cell #9: noise = 10%, font size = 32

Cell #10: noise = 60%, font size = 64

Cell #11: noise = 30%, font size = 64

Cell #12: noise = 10%, font size = 64

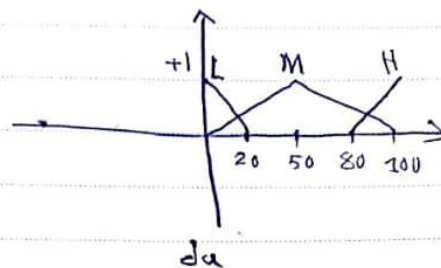
The result of each cell is not fixed, because the noisy cells are given randomly, but here is the result of an attempt to all 9 different cases:

| Font size \ Noise | 10% | 30% | 60% |
|-------------------|-------|-------|-------|
| 16 | 70.0% | 60.0% | 10.0% |
| 32 | 3.0% | 32.0% | 42.0% |
| 64 | 2.0% | 37.0% | 41.0% |

A2.1)

A2.1) first, we must refer to some experts to define our inputs for us:

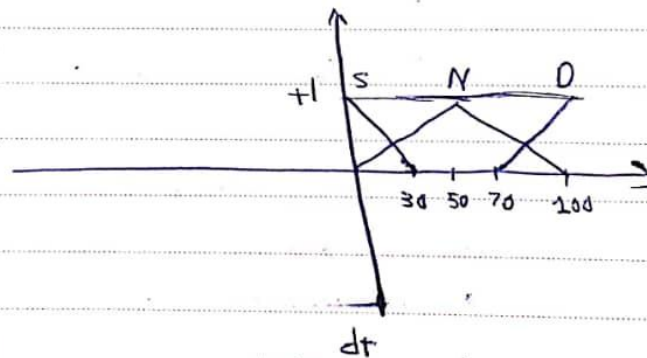
1) dirtiness amount (da): we suppose the experts have categorized it into 3 types: [low, medium, high] with the following scales:



$$da \in [0, 100]$$

the da unit is %, e.g. 30% of the whole cloth is dirty.

2) dirtiness type: the experts have categorized it into 3 labels that are: sparse, normal, dense. dense dirtiness is much harder to be removed by washing. here are the scales:

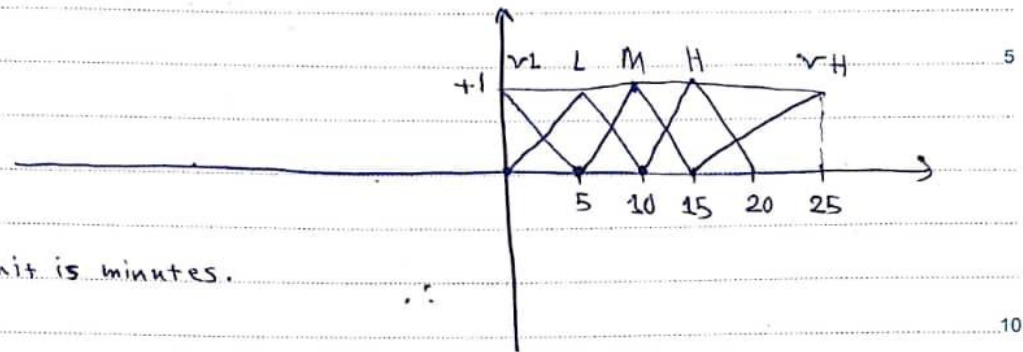


$$dt \in [0, 100]$$

the unit of dt is also Percentage, e.g. type 100% is totally dense dirtiness.

now, we need to define our output form which is washing time (wt), experts have categorized it into 5 types:

[Very low, low, Medium, high, very high], with the following scales:



wt unit is minutes.

$$wt \in [0, 25]$$

so we have defined the input and output completely, so:

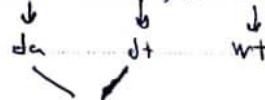
- our fuzzification function is triangular.

- we did fuzzification

- we need to specify a method for fuzzy inference: we chose Mamdani method \Rightarrow max-min.

- so now we know we know how to solve problems with this fuzzy system
with input types = (da, dt) \rightarrow fuzzification \rightarrow Mamdani inference \rightarrow
Aggregation of outputs of different rules (we need to define rule Base) \rightarrow
defuzzification by $\langle\langle$ MOM $\rangle\rangle$ method.

- our rules are of the form: if A and B, then C



matching degree is the Min of them.

now we just need to define rule Base table, that is done with the help of experts:

5

| $\frac{dg}{dt}$ | Low | Medium | High |
|-----------------|----------|--------|-----------|
| Sparse | Very Low | Low | Medium |
| Normal | Low | Medium | High |
| Dense | Medium | High | very high |

output: washing time

10.

So, totally I defined an appropriate fuzzy control for washing machine system.

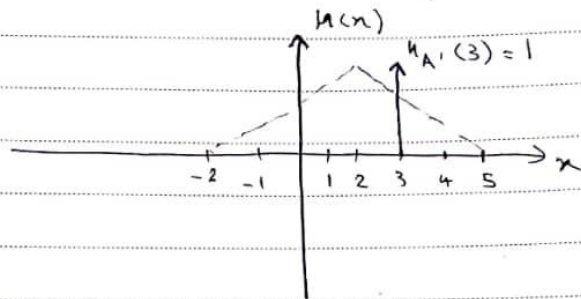
A2.2)

Since the input is a fuzzy number which is 1 in a single point and 0 in others, it can be treated as a normal number. Also if we don't, we still get the same answer.

A2.2) if $x = \tilde{A} \Rightarrow y = \tilde{B}$ we should do the inference by Larsen method.

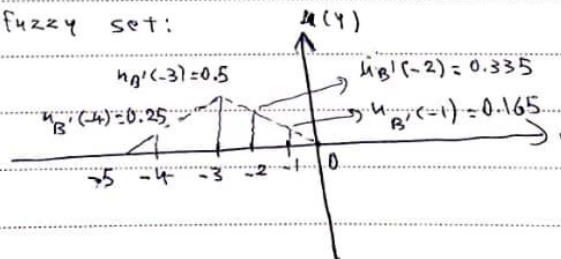
$$\text{Larsen method: } \mu_{B'}(w) = \bigvee_{i=1}^n [\alpha_i \circ \mu_{B_i}(w)] = \bigvee_{i=1}^n \mu_{B_i'}(w)$$

So, now we try to find \tilde{B} .



$$\mu_{A'}(x) = \begin{cases} 1 & x=3 \\ 0 & \text{o.w.} \end{cases} \quad \left. \begin{array}{l} n=3 \\ \text{o.w.} \Rightarrow A=3 \\ \mu_A(3)=0.5 \end{array} \right\} \Rightarrow \text{matching degree} = \alpha = 0.5$$

with Larsen method, we multiply α by \tilde{B} fuzzy set to get \tilde{B}' fuzzy set, here is \tilde{B}' fuzzy set:



A2.3)

I studied FCL and so on so that I can be able to write the FCL language file. I defined my fuzzy inputs, which are theta and theta_dot. I check that these two parameters are enough to fix the pendulum. My output is F (changed from f to F so that it works).

Then, I defined their fuzzy subsets. The name of the fuzzy subsets is so clear that there is no need to explain. I got their intervals by trial and error and observing the plotting outputs.

I defined 10 rules, I had defined more rules but some of them were not needed so I removed them. I got the rule from the basis of Physics science that can be gotten by simple observation (no need for formulas).

I tested it and it works properly. In the worst case, it takes about 10 seconds so that it becomes stable. (also sometimes in the first second)

I have uploaded my FCL file too.

"THANKS"