Explanation

Explanation:
1. Subclassing `Thread`: The class `MyThread` inherits from the `Thread` class.
2. Instance Variable: A string (`str`) is passed to the constructor (`init`), and the parent class is initialized using `Threadinit(self)`. The string is stored in an instance variable (`self.str`).
3. Custom `run()` Method: The `run()` method is overridden to use the instance variable `self.str` and print its value.
 4. Creating and Starting the Thread: - An object `t1` of `MyThread` is created with the string "Hello". - The `start()` method is called to begin the thread's execution.
5. Joining the Thread: The `join()` method ensures the main program waits for the thread to complete execution.
Output: Hello