# codeigniter-base-model

My Codelgniter Base Model is an extended Cl\_Model class to use in your Codelgniter applications. It provides a full CRUD base to make developing database interactions easier and quicker, as well as an event-based observer system, in-model data validation, intelligent table name guessing and soft delete.

### **Synopsis**

```
"php class Post_model extends MY_Model { }

$this->load->model('post_model', 'post');

$this->post->get_all();

$this->post->get(1); $this->post->get_by('title', 'Pigs CAN Fly!'); $this->post->get_many_by('status', 'open');

$this->post->insert(array( 'status' => 'open', 'title' => "I'm too sexy for my shirt" ));

$this->post->update(1, array( 'status' => 'closed' ));

$this->post->delete(1); ""
```

# Installation/Usage

Download and drag the MY\_Model.php file into your *application/core* folder. Codelgniter will load and initialise this class automatically for you.

Extend your model classes from MY\_Model and all the functionality will be baked in automatically.

### **Naming Conventions**

This class will try to guess the name of the table to use, by finding the plural of the class name.

For instance:

```
class Post_model extends MY_Model { }

...will guess a table name of posts. It also works with _m:

class Book_m extends MY_Model { }
```

...will guess books.

If you need to set it to something else, you can declare the \$\_table instance variable and set it to the table name:

```
class Post_model extends MY_Model
{
   public $_table = 'blogposts';
}
```

Some of the CRUD functions also assume that your primary key ID column is called 'id'. You can overwrite this functionality by setting the \$primary\_key instance variable:

```
class Post_model extends MY_Model
{
   public $primary_key = 'post_id';
}
```

### Callbacks/Observers

There are many times when you'll need to alter your model data before it's inserted or returned. This could be adding timestamps, pulling in relationships or deleting dependent rows. The MVC pattern states that these sorts of operations need to go in the model. In order to facilitate this, **MY\_Model** contains a series of callbacks/observers -- methods that will be called at certain points.

The full list of observers are as follows:

- \$before create
- \$after create
- \$before\_update
- \$after\_update
- \$before\_get
- \$after\_get
- \$before\_delete
- \$after\_delete

These are instance variables usually defined at the class level. They are arrays of methods on this class to be called at certain points. An example:

""php class Book\_model extends MY\_Model { public \$before\_create = array( 'timestamps' );

```
protected function timestamps($book)
{
    $book['created_at'] = $book['updated_at'] = date('Y-m-d H:i:s');
    return $book;
}
```

```
} ""
```

Remember to always always return the **\$row** object you're passed. Each observer overwrites its predecesor's data, sequentially, in the order they're defined.

Observers can also take parameters in their name, much like Codelgniter's Form Validation library. Parameters are then accessed in \$this->callback\_parameters:

```
public $before_create = array( 'data_process(name)' );
public $before_update = array( 'data_process(date)' );

protected function data_process($row)
{
    $row[$this->callback_parameters[0]] = $this->_process($row[$this->callback_parameters[0]]);

    return $row;
}
```

#### **Validation**

MY\_Model uses CodeIgniter's built in form validation to validate data on insert.

You can enable validation by setting the \$validate instance to the usual form validation library rules array:

Anything valid in the form validation library can be used here. To find out more about the rules array, please view the library's documentation.

With this array set, each call to insert() or update() will validate the data before allowing the query to be run. Unlike the Codelgniter validation library, this won't validate the POST data, rather, it validates the data passed directly through.

You can skip the validation with skip\_validation():

```
$this->user_model->skip_validation();
$this->user_model->insert(array( 'email' => 'blah' ));
```

Alternatively, pass through a TRUE to insert():

```
$this->user_model->insert(array( 'email' => 'blah' ), TRUE);
```

Under the hood, this calls validate().

#### **Protected Attributes**

If you're lazy like me, you'll be grabbing the data from the form and throwing it straight into the model. While some of the pitfalls of this can be avoided with validation, it's a very dangerous way of entering data; any attribute on the model (any column in the table) could be modified, including the ID.

To prevent this from happening, MY\_Model supports protected attributes. These are columns of data that cannot be modified.

You can set protected attributes with the \$protected\_attributes array:

```
class Post_model extends MY_Model
{
   public $protected_attributes = array( 'id', 'hash' );
}
```

Now, when insert or update is called, the attributes will automatically be removed from the array, and, thus, protected:

```
$this->post_model->insert(array(
    'id' => 2,
    'hash' => 'aqe3fwrga23fw243fWE',
    'title' => 'A new post'
));

// SQL: INSERT INTO posts (title) VALUES ('A new post')
```

# Relationships

**MY\_Model** now has support for basic *belongs\_to* and has\_many relationships. These relationships are easy to define:

```
class Post_model extends MY_Model
{
   public $belongs_to = array( 'author' );
   public $has_many = array( 'comments' );
}
```

It will assume that a MY\_Model API-compatible model with the singular relationship's name has been defined. By default, this will be relationship\_model. The above example, for instance, would require two other models:

```
class Author_model extends MY_Model { }
class Comment_model extends MY_Model { }
```

If you'd like to customise this, you can pass through the model name as a parameter:

```
class Post_model extends MY_Model
{
   public $belongs_to = array( 'author' => array( 'model' => 'author_m' )
);
   public $has_many = array( 'comments' => array( 'model' => 'model_comments' ) );
}
```

You can then access your related data using the with() method:

The related data will be embedded in the returned value from get:

```
echo $post->author->name;
foreach ($post->comments as $comment)
{
    echo $message;
}
```

Separate queries will be run to select the data, so where performance is important, a separate JOIN and SELECT call is recommended.

The primary key can also be configured. For belongs\_to calls, the related key is on the

current object, not the foreign one. Pseudocode:

```
SELECT * FROM authors WHERE id = $post->author_id
```

...and for a has\_many call:

```
SELECT * FROM comments WHERE post_id = $post->id
```

To change this, use the primary\_key value when configuring:

```
class Post_model extends MY_Model
{
   public $belongs_to = array( 'author' => array( 'primary_key' =>
'post_author_id' ) );
   public $has_many = array( 'comments' => array( 'primary_key' =>
'parent_post_id' ) );
}
```

### **Arrays vs Objects**

By default, MY\_Model is setup to return objects using Codelgniter's QB's row() and result() methods. If you'd like to use their array counterparts, there are a couple of ways of customising the model.

If you'd like all your calls to use the array methods, you can set the \$return\_type variable to array.

```
class Book_model extends MY_Model
{
   protected $return_type = 'array';
}
```

If you'd like just your *next* call to return a specific type, there are two scoping methods you can use:

### **Soft Delete**

By default, the delete mechanism works with an SQL DELETE statement. However, you might not want to destroy the data, you might instead want to perform a 'soft delete'.

If you enable soft deleting, the deleted row will be marked as deleted rather than actually being removed from the database.

Take, for example, a Book\_model:

```
class Book_model extends MY_Model { }
```

We can enable soft delete by setting the \$this->soft\_delete key:

```
class Book_model extends MY_Model
{
   protected $soft_delete = TRUE;
}
```

By default, MY\_Model expects a TINYINT or INT column named deleted. If you'd like to customise this, you can set \$soft\_delete\_key:

```
class Book_model extends MY_Model
{
   protected $soft_delete = TRUE;
   protected $soft_delete_key = 'book_deleted_status';
}
```

Now, when you make a call to any of the get\_ methods, a constraint will be added to not withdraw deleted columns:

```
=> $this->book_model->get_by('user_id', 1);
-> SELECT * FROM books WHERE user_id = 1 AND deleted = 0
```

If you'd like to include deleted columns, you can use the with\_deleted() scope:

```
=> $this->book_model->with_deleted()->get_by('user_id', 1);
-> SELECT * FROM books WHERE user_id = 1
```

### **Built-in Observers**

**MY\_Model** contains a few built-in observers for things I've found I've added to most of my models.

The timestamps (MySQL compatible) created\_at and updated\_at are now available as

built-in observers:

```
class Post_model extends MY_Model
{
   public $before_create = array( 'created_at', 'updated_at' );
   public $before_update = array( 'updated_at' );
}
```

**MY\_Model** also contains serialisation observers for serialising and unserialising native PHP objects. This allows you to pass complex structures like arrays and objects into rows and have it be serialised automatically in the background. Call the serialize and unserialize observers with the column name(s) as a parameter:

```
class Event_model extends MY_Model
{
   public $before_create = array( 'serialize(seat_types)' );
   public $before_update = array( 'serialize(seat_types)' );
   public $after_get = array( 'unserialize(seat_types)' );
}
```

### **Unit Tests**

MY\_Model contains a robust set of unit tests to ensure that the system works as planned.

Install the testing framework (PHPUnit) with Composer:

```
$ curl -s https://getcomposer.org/installer | php
$ php composer.phar install
```

You can then run the tests using the vendor/bin/phpunit binary and specify the tests file:

```
$ vendor/bin/phpunit tests/MY_Model_test.php
```

### **Contributing to MY\_Model**

If you find a bug or want to add a feature to MY\_Model, great! In order to make it easier and quicker for me to verify and merge changes in, it would be amazing if you could follow these few basic steps:

- 1. Fork the project.
- Branch out into a new branch. git checkout -b name\_of\_new\_feature\_or\_bug
- 3. Make your feature addition or bug fix.

- 4. Add tests for it. This is important so I don't break it in a future version unintentionally.
- 5. Commit.
- 6. Send me a pull request!

#### Other Documentation

- My book, The Codelgniter Handbook, talks about the techniques used in MY\_Model and lots of other interesting useful stuff. Get a copy now.
- Jeff Madsen has written an excellent tutorial about the basics (and triggered me updating the documentation here). Read it now, you lovely people.
- Rob Allport wrote a post about MY\_Model and his experiences with it. Check it out!
- I've written a write up of the new 2.0.0 features over at my blog, Jamie On Software.

### Changelog

Version 2.0.0 \* Added support for soft deletes \* Removed Composer support. Great system, CI makes it difficult to use for MY\_ classes \* Fixed up all problems with callbacks and consolidated into single trigger method \* Added support for relationships \* Added built-in timestamp observers \* The DB connection can now be manually set with \$this->\_db , rather than relying on the \$active\_group \* Callbacks can also now take parameters when setting in callback array \* Added support for column serialisation \* Added support for protected attributes \* Added a truncate() method

**Version 1.3.0** \* Added support for array return types using \$return\_type variable and as\_array() and as\_object() methods \* Added PHP5.3 support for the test suite \* Removed the deprecated MY\_Model() constructor \* Fixed an issue with after\_create callbacks (thanks <a href="mailto:zbrox">zbrox!</a>!) \* Composer package will now autoload the file \* Fixed the callback example by returning the given/modified data (thanks <a href="mailto:druu">druu!</a>) \* Change order of operations in \_fetch\_table() (thanks <a href="mailto:JustinBusschau">JustinBusschau!</a>)

**Version 1.2.0** \* Bugfix to update\_many() \* Added getters for table name and skip validation \* Fix to callback functionality (thanks <u>titosemil</u>) \* Vastly improved documentation \* Added a get\_next\_id() method (thanks <u>gbaldera!</u>) \* Added a set of unit tests \* Added support for <u>Composer</u>

Version 1.0.0 - 1.1.0 \* Initial Releases