Demystifying the Lagrangian of classical mechanics

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Abstract

The Lagrangian formulation of classical mechanics is extremely useful for a vast array of physics problems encountered in the undergraduate and graduate physics curriculum. Unfortunately, many treatments of this topic lack explanations of the most basic details that make Lagrangian mechanics so practical. In this paper, we detail the steps taken to arrive at the principle of stationary action, the Euler-Lagrange equations, and the Lagrangian of classical mechanics. These steps are: 1) the calculation of the minimal distance between two points in a plane, to introduce the variational principle and to derive the Euler-Lagrange equation; 2) proving the Euler-Lagrange equations are independent of arbitrary coordinate transformations and motivating that this independence is desirable for classical mechanics; and 3) a straightforward reformulation of Newton's second law in the form of Euler-Lagrange equations and formulation of the principle of stationary action. This paper is targeted toward the advanced undergraduate student who, like our own experiences, struggles with details which are not seen as crucial to the utilization of the tools developed by Lagrangian mechanics, and is especially frustrated by the question "why is the Lagrangian always kinetic minus potential energy?" We answer this question in a simple and approachable manner.

I. INTRODUCTION

Lagrangian mechanics is a powerful description of classical mechanics. To some students, Lagrangian mechanics can be seemingly separate from the more ubiquitous Newtonian formulation. This paper is intended for undergraduate students who are taking a classical mechanics course. Many students have difficulties understanding how and why the Lagrangian formulation is an equivalent description of motion. Significant learning difficulty arises from the presentation of the material when students first encounter Lagrangian mechanics. For many students, Lagrangian mechanics presents an entirely new way to think about physics and this shift in thinking can be difficult for many students. Often through a lack of class time to cover material, many of the treatments of the subject in university courses and popular textbooks relies on incomplete arguments, especially when considering the Lagrangian (L) itself. It is difficult to understand why the Lagrangian takes the intriguing form L = T - V, the difference between a particle's kinetic (T) and potential (V) energies (which are functions of position r, velocity \dot{r} , and time t).

The most popular undergraduate level treatments of the Lagrangian simply accept the definition as it is given and move on to using it to solve problems. Taylor²⁰ (p. 238) includes the explicit statement that the reader is "certainly entitled to ask why the quantity T-U should be of any interest" and continues to say that "there seems to be no simple answer to this question except that it is." Marion¹¹ (p. 198-199) and Folwes and Cassiday⁴ (p. 393) merely define the Lagrangian and move to its utility. Gregory⁷ (p. 348) explains the Lagrangian in further detail, including a detailed derivation, although the information is presented over multiple sections and chapters with numerous digressions.

In this paper, the Lagrangian formalism arises naturally through an introductory example from geometry. After the formalism is derived, we prove the invariance of the Euler-Lagrange equation under arbitrary coordinate transformations. To make clear why this property is important for physics we remind the reader that the laws of nature do not depend on the coordinates we use to describe them. On the other hand, physicists cannot formulate laws without coordinates and physical equations usually look different in different coordinates¹³. This is why the relation of physical theories to coordinates should be as well defined and restricted as possible. The Lagrangian formalism fulfills this demand through the Euler-Lagrange equations being independent of coordinate transformations. Lagrangian

functionals do depend on coordinates but in the simplest way physicists can think of: they transform like scalars.

Thinking about the relation of the laws of physics to coordinates proved fruitful in the past. Probably the most famous example is Einstein's first paper on special relativity³. In this paper we follow this tradition, reformulating Newton's second law in the form of Euler-Lagrange equations. As a result, the Lagrangian of classical mechanics appears naturally without requiring further motivation or derivation.

II. THE LAGRANGIAN FORMALISM AND THE MINIMAL DISTANCE BETWEEN TWO POINTS IN A PLANE

This section is adapted from many sources, chiefly Goldstein's Classical Mechanics textbook⁵. We aim to show that the minimal distance between two points in a plane is a straight line. This derivation can be used to motivate and introduce the calculus of variations which is a requisite topic to understand the Lagrangian formalism.¹⁴

The arc length S of a function y(x) between two points (x_1, y_1) and (x_2, y_2) is given by

$$S = \int_{x_1}^{x_2} \sqrt{\mathrm{d}x^2 + \mathrm{d}y^2}.$$
 (1)

Factoring a dx from the radical results in the following equation

$$S = \int_{x_1}^{x_2} \sqrt{1 + \left(\frac{\mathrm{d}y}{\mathrm{d}x}\right)^2} \,\mathrm{d}x,\tag{2}$$

and defining $y' := \frac{dy}{dx}$ gives a convenient representation for the equation representing the arc length of y(x) as a function of how y changes over its length,

$$S = \int_{x_1}^{x_2} \sqrt{1 + y'^2} \, \mathrm{d}x. \tag{3}$$

We generalize this formula by writing

$$S = \int_{x_1}^{x_2} G(y, y', x) \, \mathrm{d}x. \tag{4}$$

Although in our example $G = \sqrt{1 + y'^2}$ only depends on y' and not on y or x, we can also assume dependence on y and x. If formulas we derive for G contain derivatives of G with respect to y or x, we just replace these terms with zero as the derivative of a function with respect to a variable it does not depend on is always zero.

To find the function y(x) that minimizes S, we make the simplifying assumption that it is sufficient to find the y(x) that makes S stationary. In other words, we assume that S has exactly one minimum. To do this, we consider small but arbitrary variations δy of y and try to find a condition that causes δS to vanish. During this, the endpoints (x_1, y_1) and (x_2, y_2) are kept fixed; the variations δy have the property $\delta y(x_1) = \delta y(x_2) = 0$. As a result,

$$\delta S = \int_{x_1}^{x_2} \left(\frac{\partial G}{\partial y} \delta y + \frac{\partial G}{\partial y'} \delta y' \right) dx.$$
 (5)

Using $\delta y' = y_2' - y_1' = \frac{d}{dx}(y_2 - y_1) = \frac{d}{dx}\delta y$ and integration by parts for the second term, we find

$$\delta S = \int_{x_1}^{x_2} \left(\frac{\partial G}{\partial y} \delta y - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial G}{\partial y'} \delta y \right) \mathrm{d}x + \left[\frac{\partial G}{\partial y'} \delta y \right]_{x_1}^{x_2}.$$
 (6)

The last term vanishes because $\delta y(x_1) = \delta y(x_2) = 0$, and we are left with

$$\delta S = \int_{x_1}^{x_2} \left(\frac{\partial G}{\partial y} - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial G}{\partial y'} \right) \delta y \, \mathrm{d}x. \tag{7}$$

For S to be stationary, δS must vanish. Since δy is arbitrary the condition must be

$$\frac{\partial G}{\partial y} - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial G}{\partial y'} = 0. \tag{8}$$

This equation is called an Euler-Lagrange equation. The procedure of looking for a condition to make S stationary under a function G(y, y', x) is called the Lagrangian formalism. If we substitute $G = \sqrt{1 + y'^2}$ into equation (8), we see that y' must be constant and thus y(x) is a straight line connecting (x_1, y_1) and (x_2, y_2) .

III. INVARIANCE OF THE EULER-LAGRANGE EQUATION UNDER COORDINATE TRANSFORMATIONS

This section was inspired by the first chapter of Hagen (2009)⁸. Let y = f(Y, x) be an invertible and differentiable coordinate transformation.¹⁵ We define the transformed function \widetilde{G} through G by

$$\widetilde{G}(Y,Y',x) := G(f,f',x). \tag{9}$$

Using the derivation from section II, we find that making $S = \int_{x_1}^{x_2} \widetilde{G}(Y, Y', x) dx$ stationary requires the Euler-Lagrange equation

$$\frac{\partial \widetilde{G}}{\partial Y} - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial \widetilde{G}}{\partial Y'} = 0 \tag{10}$$

be satisfied. This result is again reached by considering a small but arbitrary variation δY which again vanishes at its endpoints.

Likewise, the variation of the same S can be expressed by

$$\delta S = \int_{x_1}^{x_2} \left(\frac{\partial G}{\partial f} \delta f + \frac{\partial G}{\partial f'} \delta f' \right) dx \tag{11}$$

where δf is given by $\delta f = \frac{\partial f}{\partial Y} \delta Y$.

Using $\delta f' = f'_2 - f'_1 = \frac{\mathrm{d}}{\mathrm{d}x}(f_2 - f_1) = \frac{\mathrm{d}}{\mathrm{d}x}\delta f$ and integration by parts for the second term we find

$$\delta S = \int_{x_1}^{x_2} \left(\frac{\partial G}{\partial f} - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial G}{\partial f'} \right) \delta f \, \mathrm{d}x + \left[\frac{\partial G}{\partial f'} \delta f \right]_{x_1}^{x_2}. \tag{12}$$

As δY goes to 0 at the endpoints, so does δf which causes the last term to vanish. From the arbitrariness of δY follows the arbitrariness of δf . The only mechanism for δS to vanish is

$$0 = \frac{\partial G}{\partial f} - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial G}{\partial f'} = \frac{\partial G}{\partial y} - \frac{\mathrm{d}}{\mathrm{d}x} \frac{\partial G}{\partial y'}.$$
 (13)

This shows that the Euler-Lagrange equation takes the same form under any coordinate transformation as long as the transformation of the function G is given by $\widetilde{G}(Y,Y',x) := G(f,f',x)$. Functions that behave this way under coordinate transformations as G are called scalar functions, especially in physical contexts.¹⁶ In section V, G will be interpreted as the Lagrangian we mentioned in section I. As we now see, G does indeed have the transformation properties we claimed in section I.

IV. APPLICATION TO NEWTONIAN MECHANICS

As we discussed in detail in section I, it is desirable to write Newton's law F = ma in the form of an Euler-Lagrange equation. Doing so will provide us with a function like G from

the former two sections. This function is called the Lagrangian of classical mechanics.

To proceed, we rearrange Newton's second law

$$0 = ma - F. (14)$$

The first term can be rewritten as follows:

$$ma = m\ddot{r} = \frac{\mathrm{d}}{\mathrm{d}t}(m\dot{r}) = \frac{\mathrm{d}}{\mathrm{d}t}\frac{\partial}{\partial \dot{r}}\left(\frac{1}{2}m\dot{r}^2\right) = \frac{\mathrm{d}}{\mathrm{d}t}\frac{\partial T}{\partial \dot{r}},$$
 (15)

where $T := \frac{1}{2}m\dot{r}^2$ is the classical kinetic energy of the system. For the second term, we assume the force F to be conservative. If so, there exists a potential V such that

$$F = -\frac{\partial V}{\partial r} = \frac{\partial (-V)}{\partial r}.$$
 (16)

Using both rewritten terms, Newton's law becomes

$$0 = \frac{\mathrm{d}}{\mathrm{d}t} \frac{\partial T}{\partial \dot{r}} - \frac{\partial (-V)}{\partial r}.$$
 (17)

If we assume that $\partial T/\partial r = 0$ and $\partial V/\partial \dot{r} = 0$, which is nearly always true in Newtonian mechanics, we can convert the equation to

$$0 = \frac{\mathrm{d}}{\mathrm{d}t} \frac{\partial (T - V)}{\partial \dot{r}} - \frac{\partial (T - V)}{\partial r}.$$
 (18)

V. DEFINITION OF THE LAGRANGIAN

Looking back at the original Euler-Lagrange equation (8), let time t take the place of a general independent variable x, position r take the place of a general coordinate y, and T - V take the place of G, we arrive at the following results:

Newton's second law takes the form

$$0 = \frac{\mathrm{d}}{\mathrm{d}t} \frac{\partial L}{\partial \dot{r}} - \frac{\partial L}{\partial r},\tag{19}$$

where

$$L := T - V. (20)$$

This L is precisely the Lagrangian from classical mechanics. It is not some divinely sanctioned quantity; it is just Newtonian mechanics under a simple change of variable.

Using this representation of L allows the Lagrangian formulation of mechanics to be derived by requiring that the trajectory r(t) which a particle takes between two endpoints (t_1, r_1) and (t_2, r_2) makes the integral

$$S = \int_{t_1}^{t_2} L \, \mathrm{d}t \tag{21}$$

stationary. From this, the equations of motion for the particle follow, being the particle's Euler-Lagrange equation. This is called the principle of stationary action in physics¹⁷.

It is unnecessary to speciously explain the form of the classical Lagrangian as having an innate property of interest. We have shown that the Lagrangian takes its classical form

$$L = T - V \tag{22}$$

out of convenience.

Since F = ma is formulated in Cartesian coordinates, the Lagrangian L we derived is formulated in Cartesian coordinates, as well. The transformation law (9) we found for G provides us with a well defined method for the transformation of L to other coordinate systems. The equations of motion which are now Euler-Lagrange equations are likewise the same in any coordinate system. This way the relation of Newton's law to coordinates is restricted and well defined in the sense we mentioned in section I. L has the dimension of energy, thus S has dimensions of energy times time, a quantity also called action.

VI. CONCLUSION AND OUTLOOK

Although the principle of stationary action is a new interpretation of classical mechanics, it nonetheless leads to the same equations of motion as Newtonian physics. In sections II and III we explored the mathematical structure of the Lagrangian formalism and, because of its transformation properties, found it desirable for classical mechanics. This motivated and enabled us to give comprehensive derivations of the Lagrangian of classical mechanics L = T - V and the principle of stationary action. We hope that this has been useful for clarifying at least one aspect of the Lagrangian formulation of classical mechanics for students who are curious about the subject.

Although the transformation properties of the Lagrangian and the Euler-Lagrange equations are already reason enough to formulate physical laws using the principle of stationary action, these are by far not the only reasons. The principle of stationary action has enormous analytical capabilities which lie far beyond those of Newtonian mechanics. As an outlook we mention some of these analytical capabilities.

A. Conservation laws⁹

The principle of stationary action allows derivation of conservation laws from transformation properties of the Lagrangian. From this, energy, momentum, angular momentum, and other quantities that may be conserved, are given formulations which depend only on the Lagrangian, coordinates, and time. Thus, concepts like energy, momentum, and angular momentum gain well-defined meaning for any physical system that has a Lagrangian. Since every physical theory can be described by the principle of stationary action (for examples see section VIC), the concepts of energy, momentum, angular momentum, and other conserved quantities are consistently defined for all of these theories.

B. Quantum mechanics¹⁸

The rules of quantum mechanics are mostly based on Hamiltonian physics and Poisson brackets which are both continuations of the principle of stationary action. A recent and in-depth discussion of an Lagrangian underlying the Schrödinger equation can be found in Deriglazov's paper¹.

C. Field theory^{2,19}

The principle of stationary action can be and has been extensively continued to field theories. For example, Maxwell's equations can be derived from a principle of stationary action in electrodynamics. There, Maxwell's equations play a similar role as Newton's laws did in this paper.

Most physical theories are field theories, and as a result the widest variety of Lagrangians are field Lagrangians. The most popular field theories apart from electrodynamics are

- The Dirac Lagrangian for the relativistic field of fermions.
- The Klein-Gordon Lagrangian for the relativistic field of bosons.

- The Schrödinger Lagrangian for non relativistic quantum mechanics.
- The Lagrangian of the Standard Model of particle physics.
- The general relativity Lagrangian for Einstein's theory of general relativity.

D. Constrained motion¹⁰

The simplest example of a problem of constrained motion is that of particle on an inclined plane in a uniform gravitational field. There are, of course, situations with more complex constraints than an inclined plane. In these cases it can be difficult to find the equations of motion for the particle through using Newton's laws. At this point, the transformation law we derived in section III becomes very helpful: assume there is a transformation of coordinates that well suits the constraints to the coordinates in which the Lagrangian is formulated. Once that is done, formula (9) can be used to rewrite the Lagrangian in the coordinates that suit the constraints. The equations of the constrained motion are then the Euler-Lagrange equations of the transformed Lagrangian.

ACKNOWLEDGMENTS

We would like to thank the many friends and teachers who helped us clarify numerous points in this manuscript and encouraged the curiosity that sparked this writing. Namely, John Jaszczak, Tony Szedlak, David McGhan, and Chris Riley.

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- ¹² Taylor uses U for the potential energy function.
- Coordinate-free laws of physics do exist (see Maxwell's equations written in the language of differential forms or Einstein's equations). However, these formulations are not very useful until a coordinate system is chosen.
- ¹⁴ Some limitations are:
 - We limit ourselves to lines that can be written as one dimensional functions y = f(x) while curves in two dimensions would be more general. We assume the shortest distance has to be a differentiable function although continuous would be sufficient. First and foremost we satisfy ourselves with finding a condition that makes the curve only stationary instead of minimal.
- The most effective tool in a physicist's toolbox when solving physics problems is picking an appropriate coordinate system. A pendulum in Euclidean (x, y) coordinates makes analyzing the problem cumbersome, but in circular (r, θ) analysis becomes simple. Translating from the coordinate system of the problem statement to the coordinate system that best simplifies the system usually provides great insight, but you still have to translate back to the coordinate system of the problem statement to solve the problem.
- An example for a scalar is air temperature. To analyze this example we consider two coordinate systems with coordinates x and X and their transformation x = f(X). To come to the analogue of definition (9) we write the temperature T in the first coordinate system as T = T(x). Based

on this we define the temperature in the second coordinate system by

$$\tilde{T}(X) := T(f(x)) \tag{23}$$

This is the analogue of what we did in the beginning of section III. But we possibly contradict intuition because up to here temperature is not said to be the same in both coordinate systems. The same is true for the transformation of Lagrangians: Definition (9) does not imply that the Lagrangians in the two coordinate systems are the same. It only defines the rule how to calculate the transformation of a Lagrangian.

For temperature our usual intuition is that $\tilde{T}(X) = T(x)$ or by using definition (23)

$$T(f(x)) = T(x) \tag{24}$$

Scalars that fulfill this condition are called invariant with respect to the transformation f. We can make equation (24) even clearer if we consider a fixed point p in the atmosphere. If we denote the coordinates of p in the two coordinate systems by x_p and $X_p = f(x_p)$, then what our intuition says is that in both coordinate systems the temperature at p is measured to be the same:

$$T(X_p) = T(x_p) \iff T(f(x_p)) = T(x_p),$$
 (25)

which is just equation (24).

An interesting point of the temperature example is that equation (24) becomes invalid if one of the two coordinate systems moves with a velocity that is not negligible compared to the average motion of the air molecules while the other is relative to the air at rest. In this case equation (24) will cease to be valid while of course the definition (23) remains unchanged.

- The principle of stationary action is also sometimes called the principle of *least* action. This can be confusing because the Euler-Lagrange equation finds instances where action is stationary (e.g. a saddle point or even maximized)⁶.
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