

REGISTRO DE EVALUACIÓN

AUTORIZADO
Coordinación de la Especialidad

AUTORIZADO
Coordinación de Evaluación

EVALUACIÓN N° 03

Prueba: Objetiva _____ Ensayo _____ Mixta _____ Práctica _____ Oral _____

Modalidad:

Trabajo: Campo _____ Investigación _____ Grupal _____ Individual _____

NOTA

Periodo: 2021-I Fecha: _____ Nivel _____ Sección 01 Ponderación 100% Objetivo _____

Especialidad: INFORMÁTICA Unidad Curricular: PROGRAMACIÓN IV Facilitador: ROYMER CENTENO.

Estudiante: Apellidos y Nombres: Solangel Rodríguez C.I. 30.305.133

RECOMENDACIONES:

Lea cuidadosamente las instrucciones ☐ Medite su Respuesta ☐ Cuide su Redacción y Ortografía
 Pendiente de la fecha y la hora límite para la entrega de esta evaluación. Sea responsable la Coordinación de Evaluación no se hace responsable por entregas de evaluaciones retardadas.
 Consultas o dudas sobre esta evolución, hacerlo al docente por la sección de comentarios de Classroom
 Cualquier actitud de su parte, que comprometa la confiabilidad de la prueba será sancionada.

instrucciones:

1. El presente examen debe de ser adjuntado con sus acordadas respuestas.
2. La realización del examen será en lápiz grafito deberá ser escaneado o fotografiado de manera Legible para ser adjuntado a la plataforma.
3. El archivo a subir debe ser uno sólo en formato .pdf y este debe contener tanto este examen original junto sus respuestas
 RECOMENDACIÓN : saque captura de pantalla al examen y adjuntelo como imagen dentro del archivo junto con sus respuestas, de ser publicado en github debe realizar la invitación correspondiente para su evaluación
4. No se aceptarán entregas tardías sin justificación previa y comprobable ante la coordinación de evaluaciones.
5. El incumplimiento de alguna de las normas acarreará la suspensión parcial o total de la evaluación

PRUEBA 3 PROGRAMACIÓN IV.

1. Realizar un programa en c++ de interfaz gráfica obedeciendo a la siguiente argumentación:

el programa debe tener un boton en la ventana y al dar click debe salir un mensaje de bienvenida, para ello se usará la libreria de winapi para el desarrollo de interfaz en c++

el programa debe tener la siguiente apariencia:

puntualidad: 10%

Se evaluará:

- a) Utilización de las herramientas provistas en clase 20 %
- b) Implementación del sistema de control de versiones para su código 10 %
- c) La apariencia de la interfaz tal cual se muestra en el ejemplo (10%)
- d) la organización del código (Incluye utilización de estructuras de control y organización de los métodos según las prácticas presentadas en clase) (10%)

2. Realizar un programa en c++ de interfaz gráfica obedeciendo a la siguiente argumentación:

el programa debe tener un boton en la ventana y al dar click debe salir un mensaje de bienvenida, para ello se usará la librería de winapi para el desarrollo de interfaz en c++

El formulario debe ser de la siguiente manera y debe conectar con los datos del formulario del ejercicio anterior.



Se evaluará:

- a) Utilización de las herramientas provistas en clase 10 %
- b) Implementación del sistema de control de versiones para su código 10 %
- c) La apariencia de la interfaz tal cual se muestra en el ejemplo (10%)
- d) la organización del código (Incluye utilización de estructuras de control y organización de los métodos según las prácticas presentadas en clase) (10%)

ARCHIVO FORM1.H

```
#pragma once

#include "Form2.h"

using namespace std;

namespace Evaluacion3 {

    using namespace System;
    using namespace System::ComponentModel;
    using namespace System::Collections;
    using namespace System::Windows::Forms;
    using namespace System::Data;
    using namespace System::Drawing;

    public ref class Form1 : public System::Windows::Forms::Form
    {
    public:
        Form1(void)
        {
            InitializeComponent();
        }

    protected:
        ~Form1()
        {
            if (components)
            {
                delete components;
            }
        }
    private: System::Windows::Forms::Label^ label1;
    private: System::Windows::Forms::Label^ label2;
    private: System::Windows::Forms::Label^ label3;
    private: System::Windows::Forms::Label^ label4;
    private: System::Windows::Forms::Label^ label5;
    private: System::Windows::Forms::Label^ label6;
    private: System::Windows::Forms::TextBox^ txtApe;
    private: System::Windows::Forms::TextBox^ txtNom;
    private: System::Windows::Forms::ComboBox^ lstDia;
    private: System::Windows::Forms::ComboBox^ lstMes;
    private: System::Windows::Forms::ComboBox^ lstAño;
    private: System::Windows::Forms::ComboBox^ lstSex;
    private: System::Windows::Forms::ComboBox^ lstCiv;
    private: System::Windows::Forms::Label^ label7;
    private: System::Windows::Forms::MaskedTextBox^ txtTel;
    private: System::Windows::Forms::Button^ btnMos;
    private:
        System::ComponentModel::Container ^components;

#pragma region Windows Form Designer generated code

        void InitializeComponent(void)
        {
            this->label1 = (gcnew System::Windows::Forms::Label());
            this->label2 = (gcnew System::Windows::Forms::Label());
            this->label3 = (gcnew System::Windows::Forms::Label());
            this->label4 = (gcnew System::Windows::Forms::Label());
```

```

this->label5 = (gcnew System::Windows::Forms::Label());
this->label6 = (gcnew System::Windows::Forms::Label());
this->txtApe = (gcnew System::Windows::Forms::TextBox());
this->txtNom = (gcnew System::Windows::Forms::TextBox());
this->lstDia = (gcnew System::Windows::Forms::ComboBox());
this->lstMes = (gcnew System::Windows::Forms::ComboBox());
this->lstAño = (gcnew System::Windows::Forms::ComboBox());
this->lstSex = (gcnew System::Windows::Forms::ComboBox());
this->lstCiv = (gcnew System::Windows::Forms::ComboBox());
this->label7 = (gcnew System::Windows::Forms::Label());
this->txtTel = (gcnew System::Windows::Forms::MaskedTextBox());
this->btnMos = (gcnew System::Windows::Forms::Button());
this->SuspendLayout();
//
// label1
//
this->label1->AutoSize = true;
this->label1->Font = (gcnew System::Drawing::Font(L"Monotype
Cursiva", 24, static_cast<System::Drawing::FontStyle>((System::Drawing::FontStyle::Bold
| System::Drawing::FontStyle::Italic)
| System::Drawing::FontStyle::Underline)),
System::Drawing::GraphicsUnit::Point, static_cast<System::Byte>(0)));
this->label1->Location = System::Drawing::Point(95, 9);
this->label1->Name = L"label1";
this->label1->Size = System::Drawing::Size(371, 39);
this->label1->TabIndex = 0;
this->label1->Text = L"Registro de Datos Personales";
//
// label2
//
this->label2->AutoSize = true;
this->label2->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
static_cast<System::Byte>(0)));
this->label2->Location = System::Drawing::Point(28, 76);
this->label2->Name = L"label2";
this->label2->Size = System::Drawing::Size(89, 25);
this->label2->TabIndex = 1;
this->label2->Text = L"Apellidos:";
//
// label3
//
this->label3->AutoSize = true;
this->label3->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
static_cast<System::Byte>(0)));
this->label3->Location = System::Drawing::Point(28, 125);
this->label3->Name = L"label3";
this->label3->Size = System::Drawing::Size(88, 25);
this->label3->TabIndex = 2;
this->label3->Text = L"Nombres:";
//
// label4
//
this->label4->AutoSize = true;
this->label4->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
static_cast<System::Byte>(0)));
this->label4->Location = System::Drawing::Point(28, 272);
this->label4->Name = L"label4";
this->label4->Size = System::Drawing::Size(148, 25);
this->label4->TabIndex = 3;
this->label4->Text = L"Telefono Celular:";
//
// label5

```



```

//
this->label5->AutoSize = true;
this->label5->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label5->Location = System::Drawing::Point(28, 223);
this->label5->Name = L"label5";
this->label5->Size = System::Drawing::Size(56, 25);
this->label5->TabIndex = 4;
this->label5->Text = L"Sexo:";
//
// label6
//
this->label6->AutoSize = true;
this->label6->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label6->Location = System::Drawing::Point(28, 174);
this->label6->Name = L"label6";
this->label6->Size = System::Drawing::Size(185, 25);
this->label6->TabIndex = 5;
this->label6->Text = L"Fecha de Nacimiento:";
//
// txtApe
//
this->txtApe->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->txtApe->Location = System::Drawing::Point(123, 76);
this->txtApe->Name = L"txtApe";
this->txtApe->Size = System::Drawing::Size(373, 29);
this->txtApe->TabIndex = 6;
//
// txtNom
//
this->txtNom->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->txtNom->Location = System::Drawing::Point(122, 130);
this->txtNom->Name = L"txtNom";
this->txtNom->Size = System::Drawing::Size(374, 29);
this->txtNom->TabIndex = 7;
//
// lstDia
//
this->lstDia->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->lstDia->FormattingEnabled = true;
this->lstDia->Items->AddRange(gcnew cli::array< System::Object^
>(30) {L"1", L"2", L"3", L"4", L"6", L"7", L"8", L"9", L"10",
    L"11", L"12", L"13", L"14", L"15", L"16", L"17", L"18", L"19",
L"20", L"21", L"22", L"23", L"24", L"25", L"26", L"27", L"28",
    L"29", L"30", L"31"});
this->lstDia->Location = System::Drawing::Point(219, 174);
this->lstDia->Name = L"lstDia";
this->lstDia->Size = System::Drawing::Size(86, 32);
this->lstDia->TabIndex = 8;
this->lstDia->Text = L"Día";
//
// lstMes
//

```

```

        this->lstMes->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
        static_cast<System::Byte>(0)));
        this->lstMes->FormattingEnabled = true;
        this->lstMes->Items->AddRange(gcnew cli::array< System::Object^
>(12) {L"Enero", L"Febrero", L"Marzo", L"Abril", L"Mayo",
        L"Junio", L"Julio", L"Agosto", L"Septiembre", L"Octubre",
L"Noviembre", L"Diciembre"}));
        this->lstMes->Location = System::Drawing::Point(318, 172);
        this->lstMes->Name = L"lstMes";
        this->lstMes->Size = System::Drawing::Size(83, 32);
        this->lstMes->TabIndex = 9;
        this->lstMes->Text = L"Mes";
        //
        // lstAno
        //
        this->lstAno->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
        static_cast<System::Byte>(0)));
        this->lstAno->FormattingEnabled = true;
        this->lstAno->Items->AddRange(gcnew cli::array< System::Object^
>(32) {L"1990", L"1991", L"1992", L"1993", L"1994", L"1995",
        L"1996", L"1997", L"1998", L"1999", L"2000", L"2001", L"2002",
L"2003", L"2004", L"2005", L"2006", L"2007", L"2008", L"2009",
        L"2010", L"2011", L"2012", L"2013", L"2014", L"2015", L"2016",
L"2017", L"2018", L"2019", L"2020", L"2021"}));
        this->lstAno->Location = System::Drawing::Point(422, 172);
        this->lstAno->Name = L"lstAno";
        this->lstAno->Size = System::Drawing::Size(74, 32);
        this->lstAno->TabIndex = 11;
        this->lstAno->Text = L"Año";
        //
        // lstSex
        //
        this->lstSex->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
        static_cast<System::Byte>(0)));
        this->lstSex->FormattingEnabled = true;
        this->lstSex->Items->AddRange(gcnew cli::array< System::Object^
>(2) {L"Femenino", L"Masculino"}));
        this->lstSex->Location = System::Drawing::Point(86, 221);
        this->lstSex->Name = L"lstSex";
        this->lstSex->Size = System::Drawing::Size(127, 32);
        this->lstSex->TabIndex = 12;
        this->lstSex->Text = L"Seleccione";
        //
        // lstCiv
        //
        this->lstCiv->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
        static_cast<System::Byte>(0)));
        this->lstCiv->FormattingEnabled = true;
        this->lstCiv->Items->AddRange(gcnew cli::array< System::Object^
>(4) {L"Soltero(a)", L"Casado(a)", L"Divorsiado(a)", L"Viudo(a)"}));
        this->lstCiv->Location = System::Drawing::Point(369, 223);
        this->lstCiv->Name = L"lstCiv";
        this->lstCiv->Size = System::Drawing::Size(127, 32);
        this->lstCiv->TabIndex = 13;
        this->lstCiv->Text = L"Seleccione";
        //
        // label7

```

```

//
this->label7->AutoSize = true;
this->label7->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label7->Location = System::Drawing::Point(313, 228);
this->label7->Name = L"label7";
this->label7->Size = System::Drawing::Size(50, 25);
this->label7->TabIndex = 14;
this->label7->Text = L"Civil:";
//
// txtTel
//
this->txtTel->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->txtTel->Location = System::Drawing::Point(177, 273);
this->txtTel->Mask = L"(9999)-00000000";
this->txtTel->Name = L"txtTel";
this->txtTel->Size = System::Drawing::Size(147, 29);
this->txtTel->TabIndex = 15;
//
// btnMos
//
this->btnMos->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->btnMos->Location = System::Drawing::Point(134, 333);
this->btnMos->Name = L"btnMos";
this->btnMos->Size = System::Drawing::Size(297, 42);
this->btnMos->TabIndex = 16;
this->btnMos->Text = L"Mostrar Datos en Otro Formulario";
this->btnMos->UseVisualStyleBackColor = true;
this->btnMos->Click += gcnew System::EventHandler(this,
&Form1::btnMos_Click);
//
// Form1
//
this->AutoScaleDimensions = System::Drawing::SizeF(6, 13);
this->AutoScaleMode = System::Windows::Forms::AutoScaleMode::Font;
this->BackColor =
System::Drawing::Color::FromArgb(static_cast<System::Int32>(static_cast<System::Byte>(255
)), static_cast<System::Int32>(static_cast<System::Byte>(224)),
    static_cast<System::Int32>(static_cast<System::Byte>(192)));
this->ClientSize = System::Drawing::Size(562, 403);
this->Controls->Add(this->btnMos);
this->Controls->Add(this->txtTel);
this->Controls->Add(this->label7);
this->Controls->Add(this->lstCiv);
this->Controls->Add(this->lstSex);
this->Controls->Add(this->lstAño);
this->Controls->Add(this->lstMes);
this->Controls->Add(this->lstDia);
this->Controls->Add(this->txtNom);
this->Controls->Add(this->txtApe);
this->Controls->Add(this->label6);
this->Controls->Add(this->label5);
this->Controls->Add(this->label4);
this->Controls->Add(this->label3);
this->Controls->Add(this->label2);
this->Controls->Add(this->label1);
this->Name = L"Form1";

```

```
        this->StartPosition =  
System::Windows::Forms::FormStartPosition::CenterScreen;  
        this->Text = L"Llenar Formulario";  
        this->ResumeLayout(false);  
        this->PerformLayout();  
    }  
#pragma endregion  
  
private: System::Void btnMos_Click(System::Object^ sender, System::EventArgs^ e) {  
    Form2^ form2=gcnew Form2();  
    form2->Show();  
    form2->txtApe1->Text=txtApe->Text;  
    form2->txtNom1->Text=txtNom->Text;  
    form2->txtFec1->Text=lstDia->Text+"/"+lstMes->Text+"/"+lstAno->Text;  
    form2->txtSex1->Text=lstSex->Text;  
    form2->txtCiv1->Text=lstCiv->Text;  
    form2->txtTel1->Text=txtTel->Text;  
}
```

Llenar Formulario

Registro de Datos Personales

Apellidos:

Nombres:

Fecha de Nacimiento:

Sexo: Civil:

Telefono Celular:

ARCHIVO FORM2.H

```
#pragma once
```

```
namespace Evaluacion3 {
```

```
    using namespace System;
    using namespace System::ComponentModel;
    using namespace System::Collections;
    using namespace System::Windows::Forms;
    using namespace System::Data;
    using namespace System::Drawing;
```

```
    /// <summary>
    /// Summary for Form2
    /// </summary>
```

```
    public ref class Form2 : public System::Windows::Forms::Form
    {
```

```
    public:
        Form2(void)
        {
            InitializeComponent();
        }
```

```
    protected:
```

```
        ~Form2()
        {
            if (components)
            {
                delete components;
            }
        }
```

```
    private: System::Windows::Forms::Button^ btnReg;
```

```
    protected:
```

```
    protected:
```

```
    private: System::Windows::Forms::Label^ label7;
    public: System::Windows::Forms::TextBox^ txtNom1;
```

```
    public: System::Windows::Forms::TextBox^ txtApe1;
```

```
    private: System::Windows::Forms::Label^ label6;
    private: System::Windows::Forms::Label^ label5;
    private: System::Windows::Forms::Label^ label4;
    private: System::Windows::Forms::Label^ label3;
    private: System::Windows::Forms::Label^ label2;
    private: System::Windows::Forms::Label^ label1;
    public: System::Windows::Forms::TextBox^ txtFec1;
    public: System::Windows::Forms::TextBox^ txtSex1;
    public: System::Windows::Forms::TextBox^ txtCiv1;
    public: System::Windows::Forms::TextBox^ txtTel1;
```

```
    private:
```

```
        System::ComponentModel::Container ^components;
```

```
#pragma region Windows Form Designer generated code
```

```
    void InitializeComponent(void)
    {
```

```
this->btnReg = (gcnew System::Windows::Forms::Button());
this->label7 = (gcnew System::Windows::Forms::Label());
this->txtNom1 = (gcnew System::Windows::Forms::TextBox());
this->txtApe1 = (gcnew System::Windows::Forms::TextBox());
this->label6 = (gcnew System::Windows::Forms::Label());
this->label5 = (gcnew System::Windows::Forms::Label());
this->label4 = (gcnew System::Windows::Forms::Label());
this->label3 = (gcnew System::Windows::Forms::Label());
this->label2 = (gcnew System::Windows::Forms::Label());
this->label1 = (gcnew System::Windows::Forms::Label());
this->txtFec1 = (gcnew System::Windows::Forms::TextBox());
this->txtSex1 = (gcnew System::Windows::Forms::TextBox());
this->txtCiv1 = (gcnew System::Windows::Forms::TextBox());
this->txtTel1 = (gcnew System::Windows::Forms::TextBox());
this->SuspendLayout();
//
// btnReg
//
this->btnReg->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->btnReg->Location = System::Drawing::Point(153, 342);
this->btnReg->Name = L"btnReg";
this->btnReg->Size = System::Drawing::Size(297, 42);
this->btnReg->TabIndex = 32;
this->btnReg->Text = L"Regresar al Formulario Principal";
this->btnReg->UseVisualStyleBackColor = true;
this->btnReg->Click += gcnew System::EventHandler(this,
&Form2::btnReg_Click);
//
// label7
//
this->label7->AutoSize = true;
this->label7->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label7->Location = System::Drawing::Point(264, 236);
this->label7->Name = L"label7";
this->label7->Size = System::Drawing::Size(50, 25);
this->label7->TabIndex = 30;
this->label7->Text = L"Civil:";

//
// txtNom1
//
this->txtNom1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->txtNom1->Location = System::Drawing::Point(141, 139);
this->txtNom1->Name = L"txtNom1";
this->txtNom1->Size = System::Drawing::Size(374, 29);
this->txtNom1->TabIndex = 24;
//
// txtApe1
//
this->txtApe1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->txtApe1->Location = System::Drawing::Point(142, 85);
this->txtApe1->Name = L"txtApe1";
this->txtApe1->Size = System::Drawing::Size(373, 29);
this->txtApe1->TabIndex = 23;
```

```
//
// label6
//
this->label6->AutoSize = true;
this->label6->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label6->Location = System::Drawing::Point(47, 183);
this->label6->Name = L"label6";
this->label6->Size = System::Drawing::Size(185, 25);
this->label6->TabIndex = 22;
this->label6->Text = L"Fecha de Nacimiento:";
//
// label5
//
this->label5->AutoSize = true;
this->label5->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label5->Location = System::Drawing::Point(47, 232);
this->label5->Name = L"label5";
this->label5->Size = System::Drawing::Size(56, 25);
this->label5->TabIndex = 21;
this->label5->Text = L"Sexo:";
//
// label4
//
this->label4->AutoSize = true;
this->label4->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label4->Location = System::Drawing::Point(47, 281);
this->label4->Name = L"label4";
this->label4->Size = System::Drawing::Size(148, 25);
this->label4->TabIndex = 20;
this->label4->Text = L"Telefono Celular:";
//
// label3
//
this->label3->AutoSize = true;
this->label3->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label3->Location = System::Drawing::Point(47, 134);
this->label3->Name = L"label3";
this->label3->Size = System::Drawing::Size(88, 25);
this->label3->TabIndex = 19;
this->label3->Text = L"Nombres:";
//
// label2
//
this->label2->AutoSize = true;
this->label2->Font = (gcnew System::Drawing::Font(L"Arial Narrow",
15.75F, System::Drawing::FontStyle::Regular, System::Drawing::GraphicsUnit::Point,
    static_cast<System::Byte>(0)));
this->label2->Location = System::Drawing::Point(47, 85);
this->label2->Name = L"label2";
this->label2->Size = System::Drawing::Size(89, 25);
this->label2->TabIndex = 18;
this->label2->Text = L"Apellidos:";
//
// label1
//
this->label1->AutoSize = true;
```

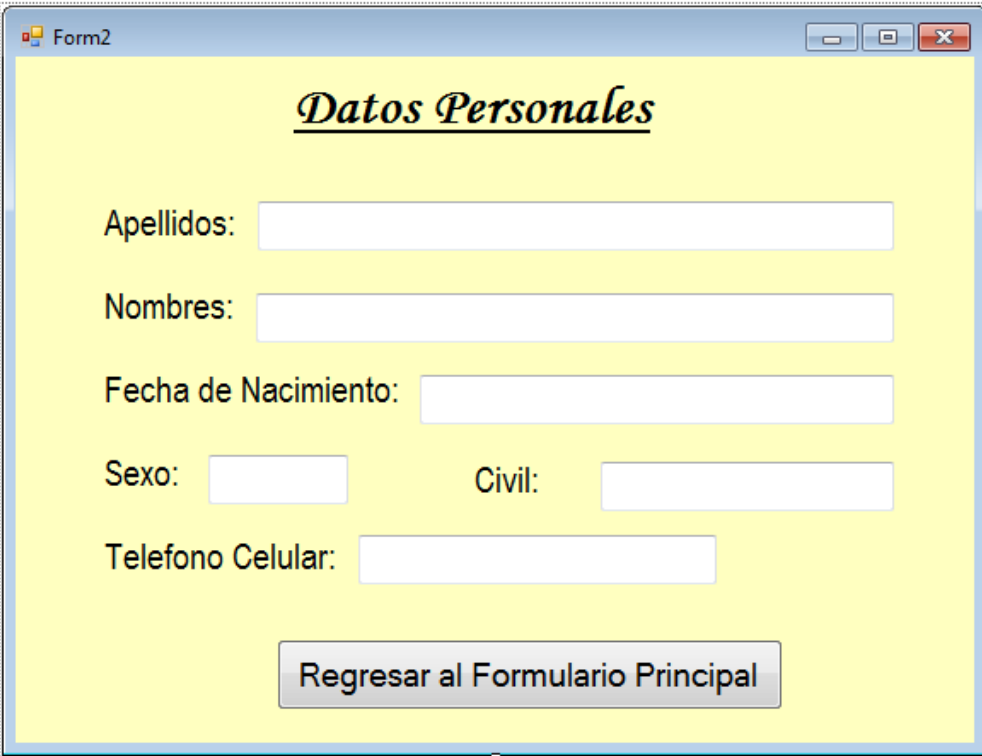
```
        this->label1->Font = (gcnew System::Drawing::Font(L"Monotype
Cursiva", 24, static_cast<System::Drawing::FontStyle>(((System::Drawing::FontStyle::Bold
| System::Drawing::FontStyle::Italic)
    | System::Drawing::FontStyle::Underline))),
System::Drawing::GraphicsUnit::Point, static_cast<System::Byte>(0)));
        this->label1->Location = System::Drawing::Point(156, 9);
        this->label1->Name = L"label1";
        this->label1->Size = System::Drawing::Size(226, 39);
        this->label1->TabIndex = 17;
        this->label1->Text = L"Datos Personales";
        //
        // txtFec1
        //
        this->txtFec1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
            static_cast<System::Byte>(0)));
        this->txtFec1->Location = System::Drawing::Point(237, 187);
        this->txtFec1->Name = L"txtFec1";
        this->txtFec1->Size = System::Drawing::Size(278, 29);
        this->txtFec1->TabIndex = 33;
        //
        // txtSex1
        //
        this->txtSex1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
            static_cast<System::Byte>(0)));
        this->txtSex1->Location = System::Drawing::Point(113, 234);
        this->txtSex1->Name = L"txtSex1";
        this->txtSex1->Size = System::Drawing::Size(82, 29);
        this->txtSex1->TabIndex = 34;
        //
        // txtCiv1
        //
        this->txtCiv1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
            static_cast<System::Byte>(0)));
        this->txtCiv1->Location = System::Drawing::Point(343, 238);
        this->txtCiv1->Name = L"txtCiv1";
        this->txtCiv1->Size = System::Drawing::Size(172, 29);
        this->txtCiv1->TabIndex = 35;
        //
        // txtTel1
        //
        this->txtTel1->Font = (gcnew System::Drawing::Font(L"Microsoft Sans
Serif", 14.25F, System::Drawing::FontStyle::Regular,
System::Drawing::GraphicsUnit::Point,
            static_cast<System::Byte>(0)));
        this->txtTel1->Location = System::Drawing::Point(201, 281);
        this->txtTel1->Name = L"txtTel1";
        this->txtTel1->Size = System::Drawing::Size(210, 29);
        this->txtTel1->TabIndex = 36;
        //
        // Form2
        //
        this->AutoScaleDimensions = System::Drawing::SizeF(6, 13);
        this->AutoScaleMode = System::Windows::Forms::AutoScaleMode::Font;
        this->BackColor =
System::Drawing::Color::FromArgb(static_cast<System::Int32>(static_cast<System::Byte>(255
)), static_cast<System::Int32>(static_cast<System::Byte>(255)),
            static_cast<System::Int32>(static_cast<System::Byte>(192)));
        this->ClientSize = System::Drawing::Size(562, 403);
        this->Controls->Add(this->txtTel1);
```

```
this->Controls->Add(this->txtCiv1);
this->Controls->Add(this->txtSex1);
this->Controls->Add(this->txtFec1);
this->Controls->Add(this->btnReg);
this->Controls->Add(this->label7);
this->Controls->Add(this->txtNom1);
this->Controls->Add(this->txtApe1);
this->Controls->Add(this->label6);
this->Controls->Add(this->label5);
this->Controls->Add(this->label4);
this->Controls->Add(this->label3);
this->Controls->Add(this->label2);
this->Controls->Add(this->label1);
this->Name = L"Form2";
this->StartPosition =
System::Windows::Forms::FormStartPosition::CenterScreen;
this->Text = L"Form2";
this->PerformLayout();

}
#pragma endregion

private: System::Void btnReg_Click(System::Object^ sender, System::EventArgs^ e) {
    this -> Close(); // Cerrar el segundo formulario
}

};
}
```



Form2

Datos Personales

Apellidos:

Nombres:

Fecha de Nacimiento:

Sexo: Civil:

Telefono Celular:

Regresar al Formulario Principal

ARCHIVO EVALUACION3.CPP

```
// Evaluacion3.cpp : main project file.

#include "stdafx.h"
#include "Form1.h"

using namespace Evaluacion3;

[STAThreadAttribute]
int main(array<System::String ^> ^args)
{
    // Enabling Windows XP visual effects before any controls are created
    Application::EnableVisualStyles();
    Application::SetCompatibleTextRenderingDefault(false);

    // Create the main window and run it
    Application::Run(gcnew Form1());

    return 0;
}
```

ARCHIVO STDAFX.CPP

```
// stdafx.cpp : source file that includes just the standard includes
// Evaluacion3.pch will be the pre-compiled header
// stdafx.obj will contain the pre-compiled type information
```

```
#include "stdafx.h"
```

ARCHIVO STDAFX.H

```
// stdafx.h : include file for standard system include files,
// or project specific include files that are used frequently, but
// are changed infrequently
#pragma once
```

```
// TODO: reference additional headers your program requires here
```

ARCHIVO ASSEMBLYINFO.CPP

```
#include "stdafx.h"

using namespace System;
using namespace System::Reflection;
using namespace System::Runtime::CompilerServices;
using namespace System::Runtime::InteropServices;
using namespace System::Security::Permissions;

//
// General Information about an assembly is controlled through the following
// set of attributes. Change these attribute values to modify the information
// associated with an assembly.
//
[assembly: AssemblyTitle("Evaluacion3")];
[assembly: AssemblyDescription("")]
```

```
[assembly:AssemblyConfigurationAttribute(")];
[assembly:AssemblyCompanyAttribute(")];
[assembly:AssemblyProductAttribute("Evaluacion3)];
[assembly:AssemblyCopyrightAttribute("Copyright (c) 2021)];
[assembly:AssemblyTrademarkAttribute(")];
[assembly:AssemblyCultureAttribute(")];

//
// Version information for an assembly consists of the following four values:
//
//     Major Version
//     Minor Version
//     Build Number
//     Revision
//
// You can specify all the value or you can default the Revision and Build Numbers
// by using the '*' as shown below:

[assembly:AssemblyVersionAttribute("1.0.*)];

[assembly:ComVisible(false)];

[assembly:CLSCompliantAttribute(true)];

[assembly:SecurityPermission(SecurityAction::RequestMinimum, UnmanagedCode = true)];
```