

Shaoxian (Solaris) He

Full-stack Software Engineer

Portfolio

<https://solaris-he.github.io>

CONTACT

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[LinkedIn](#) 🔗

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EDUCATION

Bachelor of Science (Computer Science)

The University of New South
Wales (UNSW)
2019 - 2022

First class honour
WAM: 85.94

Featured Courses:

Computer Vision

Operating Systems

Advanced C++ Programming

Object-oriented (OO) Programming

Digital Circuits and Systems (FPGA)

LANGUAGES

English

Mandarin

Cantonese

INTERESTS

Drone

2D/3D Digital Art

Virtual Reality (VR)

Custom PC Building

Game Development

Emergent Hardware

REFERENCES

Available upon request

BIO

A **full-stack software engineer** who

- endeavours to develop robust and performant solutions.
- enjoys implementing intuitive and aesthetic interfaces.
- seeks opportunities to learn more about AI and VR.
- always passionate and urges to learn and explore.

Flexible to any tech stack or work environment.

EXPERIENCE

Full-stack Engineer - Buka Australia Pty Ltd

JAN 2023 - JUL 2023

- Contributed in building gRPC and RESTful APIs with Golang and Vue.js by grooming and implementing tickets worth more than 100+ story points.
- Streamlined the admin workflow with a CronJob execution, which boosted efficiency by reducing on-call tickets by 20%.
- Setup 5+ Datadog alerts for monitoring production status (error rate, circuit-breaker trigger, loan rejection rate etc.).
- Rectified circuit-breaker implementation that could potentially cause false-negative.
- Disabled redundant dev environment on GCP and related GitLab CI/CD pipeline, reducing the runtime cost by 33%.
- Applied agile software development best practice.

PROJECTS

Cell Segmentation - UNSW

Computer Vision (COMP9517) Course Project

- Generated pseudo masks using watershed algorithm.
- Implemented consistent cell tracking, cell displacement and cell size calculation functions with area-overlap approach. Cell mitosis detection rate is above 50%
- Tech Stacks: Python, Pytorch, Google Labs, OpenCV
- GitHub Repo: github.com/Will3577/Cell_Segmentation_Project

TECHNICAL SKILLS

Proficient:

Golang, Typescript/Javascript (Nuxt.js), HTML5, CSS

Familiar:

Frontend: React.js, Vue.js, Tailwind CSS, Material UI

Backend: Python(FastAPI, Flask), C, C++, Java, PostgreSQL, SQLite3

DevOps: GitHub, GitLab, ArgoCD, Docker, Kubernetes, Terraform

Design: Figma, Adobe Creative Cloud

Tools: Git, VSCode, Vim, Postman

OS: Linux (Debian based), MacOS