

## Artificial Intelligence Assignment #2

(2021-11-27 updated)

### Due Date

- 2021-12-17 (Friday) 11:59pm

### Programming Details

- Python 3
- There is no external library required for this assignment
- Possible to use any IDE (SublimeText, VS Code, Vim, ...)

### Grading Policy

- Win 0~4 levels = 100% (20% for each level)
- I will run your code 10 times and count that case as winning if (# of wins)  $\geq 8$
- Otherwise, you can set a seed to your main.py file and submit it.

### Assignment Details

- Write an **Q-learning** agent to play **Pacman**
- **Ghost** : It follows the user if the user is nearby, otherwise move randomly
- **User** : It moves by your policy
- **Item** : User get a point when eat an item on the board
- **Score** :
  - Each move : -1
  - Eat item : +10
  - Win : +500
  - Lose : -500
- To win, you should eat every item (include power) before caught by ghosts
- If you caught by ghosts or make too many move, you will lose
- Your program should finish 100 training in 2 min

### Need to Do

- Modify a **next\_pos\_v3** function in **user.py** file to win all levels
- It is allowed to add any new class or function, but the **next\_pos\_v3** function is required
- Skeleton code of **Q-learning (v2)** and **Approximate Q-learning (v3)** are given
- You are not allowed to modify the other files

## How to Test Your Code

- Change the **move=v2** and **level** in **main.py** file to test user policy
- It will train 1000 episodes and gives an step-by-step test episode
- There are 5 levels (0 ~ 4)

## Need to Include

- Zip of your code. (**user.py** in **student\_id.zip**)
- Please include only **user.py** file (do not make additional files)

## Submission

- Submit your file in ETL → Assignment 2
- Zip your **user.py** into **student\_id.zip** (ex: **2021-12345.zip**)

## Late Submission Penalty

- Late submission is allowed, but there is a 20% point deduction per day up to a maximum of four days.

## Download

- Python 3 : <https://www.python.org/downloads/>
- Alternatively, you can use **Anaconda** to install python.  
<https://www.anaconda.com/products/individual-d#Downloads>

<pre>##### #   #   # #  ##  #  ##  # #G##  #  ##  # # U.      # #### #  #### #          # #  ##  #  #  # #  ##  #  ##  # #    #    # #####   Score : 446   Time : 54   ... ===== Finish ===== Total score : 955 Total time : 54</pre>	<pre>##### #...#...# #...#...# #...#...# #...#...# #...#...# #### #.#### #... G...# #.#U#.#.# #...#...# #...#...# #####   Score : 35   Time : 5   ... ===== Finish ===== Total score : -466 Total time : 5</pre>
Win	Lose