HW4

Solomiya Shuptar

Var 1

1 Task 1

1.1 matrix 1

- 1. No strictly dominant strategy
- 2. No weakly dominant strategy
- 3. Maximax Strategy max payoff for Player 2:
- (8, 7, 3), max here = 8 -> we choose strategy 1 For player 1:

 $(4, 5, 4) \rightarrow \text{strategy } 2$

Minimax strategy max payoff for player 2:

 $(8, 7, 3) \rightarrow \min \text{ here } 3 \rightarrow \text{strategy } 3$

for player 1:

 $(4, 5, 4) \rightarrow \min 4 \rightarrow \text{strategy } 1 \text{ or } 3$

Maximin strategy min payoff for player 2:

(3, 1, 2) -> max here = 3 -> strategy 1

min payoff for player 1:

(3, 2, 1) ->strategy 1

4. $b_2(S_1) = \{(1,1), (2,2), (3,1)\}$ and $b_1(S_2) = \{(1,1), (1,2), (2,3)\}$

 $NE(G) = \{(1,1)\}$

 $5.b_2(S_1) = \{(1,1), (2,2), (3,1)\}$ with u1 = 4, u1 = 7 and u1 = 8

 $b_1(S_2) = \{(1,1), (1,2), (2,3)\}$ with u2 = 3, u2 = 4 and u2 = 5

 $S1 = \{(2,3)\}$ and $S2 = \{(3,1)\}$

1.2 matrix 2

- 1. No strictly dominant strategy
- 2. No weakly dominant strategy
- 3. Maximax for player 1 max payoff:
- $(3, 4, 4, 4, 4) \rightarrow \text{strategy } 2/3/4/5$

for player 2:

 $(4, 3, 4, 3, 3, 4) \rightarrow \text{strategy } 1/3/6$

Maximax strategy for player 1:

strategy 1

for player 2:

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strategy 2/4/5 minimax strategy for player 1: (0, 0, 0, 0, 1) \rightarrow strategy 6 for player 2: (0, 1, 0, 0, 0, 1) \rightarrow strategy 2/6 4. b_2(S_1) = \{(1, 1), (1, 3), (1, 6), (2, 4), (3, 3), (3, 4), (3, 5), (4, 6), (5, 1), (5, 2), (5, 6)\} and b_1(S_2) = \{(3, 1), (2, 2), (5, 2), (2, 3), (3, 3), (4, 3), (2, 4), (4, 4), (3, 5), (5, 5), (1, 6), (2, 6)\} NE(G) = \{(5, 2), (3, 3), (2, 4), (3, 5), (1, 6)\} 5.b_2(S_1) = \{(1, 1), (1, 3), (1, 6), (2, 4), (3, 3), (3, 4), (3, 5), (4, 6), (5, 1), (5, 2), (5, 6)\} with u1 = 4, u1 = 3, u1 = 3, u1 = 4, u1 = 3 b_1(S_2) = \{(3, 1), (2, 2), (5, 2), (2, 3), (3, 3), (4, 3), (2, 4), (4, 4), (3, 5), (5, 5), (1, 6), (2, 6)\} with u2 = 4, u2 = 2, u2 = 4, u2 = 4, u2 = 4, u2 = 3 S1 = \{(3, 1), (2, 3), (3, 3), (4, 3), (2, 4), (4, 4), (3, 5), (5, 5)\} and S2 = \{(1, 1), (1, 3), (1, 6), (4, 6)\}
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1.3 Mixed strategy

With setting the probabilities there exist no mixed strategy equilibrium because probabilities are not in range from 0 to 1 which means there must exist a pure equilibrium:

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b2(S1) = \{(1, 1), (2, 3), (3, 3)\}\

b1(S2) = \{(1, 1), (3, 2), (1, 3)\}\
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Nash equilibrium is strategy $(1,\,1)$ where the first player gets payoff 4 and second player gets 3

2 Task 2

2.1 Kurnot

$$\begin{split} P &= 16 - 2*(x_1 + x_2) \\ C_1 &= 7*x_1 \\ C_2 &= 7*x_2 \\ Solution: \\ x_2 &= b_2(x_1) \\ \prod_2 --> max \\ \prod_2 &= px_2 - C_2 = (p-7)x_2 = (9-2x_1-2x_2)x_2 --> max \\ \frac{\partial \prod_2}{\partial x_2} &= 9-2x_1-4x_2 = 0 \\ x_2 &= (9-2x_1)/4 \\ x_1 &= b_1(x_2) \\ \prod_1 --> max \\ \prod_1 &= px_1 - C_1 = (p-7)x_1 = (9-2x_1-2x_2)x_1 --> max \\ \frac{\partial \prod_1}{\partial x_1} &= 9-4x_1-2x_2 = 0 \\ x_1 &= (9-2x_2)/4 \end{split}$$

$$x_2 = (9-2x_1)/4, x_1 = (9-2x_2)/4$$

$$x_1 = (9-9/2+x_1)/4) = 1.5$$

$$x_2 = 1.5$$

$$\prod_1^* = (9-2*1.5-2*1.5)*1, 5 = 4.5 = \prod_2^*$$

$$NE(G) = \{1.5, 1.5\}$$
Stackelberg equilibrium for the first player
$$\prod_1 --> max$$

$$x_2 = b_2(x_1)$$

$$\prod_1 = (9-2x_1-2x_1)x_1$$

$$x_2 = (9-2x_1)/4$$

$$\prod_1 = (9-2x_1-2x_2)x_1$$

$$\frac{\partial \prod_1}{\partial x_1} = 9-4x_1-1/2(9-4x_1) = -2x_1+9/2 = 0$$

$$x_1^* = 2.25$$

$$x_2^* = 1.125$$

$$P^* = 16-2*3.375 = 8.25$$

$$\prod_2^* = 1.25*2.25 = 2.8125$$

$$\prod_2^* = 1.25*1.125 = 1.5$$
Stackelberg equilibrium for the second player
$$\prod_2 --> max$$

$$x_1 = b_1(x_2)$$

$$\prod_2 = (9-2x_1-2x_2)x_2$$

$$x_1 = (9-2x_2)/4$$

$$\prod_2 = (9-2x_1-2x_2)x_2$$

$$\frac{\partial \prod_2}{\partial x_2} = 9-4x_2-1/2(9-4x_2) = -2x_2+9/2 = 0$$

$$x_2^* = 2.25$$

$$x_1^* = 1.125$$

$$P^* = 16-2*3.375 = 8.25$$
The same

2.2 Bertrand

$$x_1 = 7 - p_1 + p_2$$

$$x_2 = 8 - p_2 + 2p_1$$

$$C_1 = 4x_1$$

$$C_2 = 2x_2$$

Nash equilibrium: For first player

$$\begin{array}{l} p_2 = b_2(p_1) \\ \prod_2 --> max \\ \prod_2 = (p_2x_2 - C_2) = (p_2 - 2)(8 - p_2 + 2p_1) \\ \frac{\partial \prod_2}{\partial p_2} = 8 - 2p_2 + 2p_1 + 2 = 0 \\ p_2 = 5 + p_1 \end{array}$$

For second player

$$\begin{aligned} p_1 &= b_1(p_2) \\ \prod_1 &--> max \\ \prod_1 &= (p_1x_1 - 4x_1) = (p_1 - 4)(7 - p_1 + p_2) \\ \frac{\partial \prod_1}{\partial p_1} &= 11 - 2p_1 + p_2 = 0 \\ p_1 &= 11/2 + 1/2p_2 \end{aligned}$$

$$\begin{aligned} p_1 &= 3 + 0.5p_1 \\ p_1^* &= 6 \\ p_2^* &= 11 \\ NE(G) &= \{(6, 11)\} \end{aligned}$$