

McGILL UNIVERSITY - DEPARTMENT OF ATHLETICS

INTRAMURAL BADMINTON RULES

ID. CARDS

- Prior to the start of intramural games students must present their valid McGill ID card to the timer / scorer. Staff and Alumni must present their valid Sports Complex Membership Cards. Please indicate to the timer which team you will be playing for.

NO ID. - NO PLAY!

DEFAULT RULE

- A five (**5**) **minute** delay to the start of the game will be granted if a team has an insufficient number of players to begin.
- Should a team still have too few players following the delay, the offending team will default the game.

EQUIPMENT

- Badminton shuttles will be provided.
- Teams playing in the first and last games of the evening should help the officials set up the nets.

RULES

- **International rules of badminton** apply, as per
<http://www.badminton.ca/Files/Rules/Laws%20of%20Badminton-%20May%202013.pdf>

GAME & SCORING

- Teams will be limited to a 5-minute warm-up
- A match shall consist of the best of three games, unless otherwise arranged (Part II Section 1B Appendix 2 and 3).
- A game shall be won by the side which first scores 21 points
- Both teams must report the match results to the official/timer on site.

UNSPORTSMANLIKE CONDUCT

- There will be a zero tolerance for misconduct.
- Repeated misconduct will result in player being removed from the game.

Modified, 2013-08-28