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Blockchain Security | Smart Contract Audits | KYC

MADE IN GERMANY

The Last War

Audit

Security Assessment
08. February, 2022

For

**the last
war**

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Version	Date	Description
1.0	07. February 2022	<ul style="list-style-type: none">• Layout project• Automated- /Manual-Security Testing• Summary

Network

Binance Smart Chain (BEP20)

Website

<https://thelastwar.net/en/>

Telegram

<https://t.me/TheLastWarP2E>

Twitter

https://twitter.com/THELASTWAR_P2E

Instagram

https://www.instagram.com/thelastwar_p2e/

Discord

<https://discord.gg/cbVBB5hMau>

Youtube

<https://www.youtube.com/channel/UCheB2kT-6fVF9araOvNhf6A>

Description

THE LAST WAR is an online village building and strategy game hosted on the Binance Smart Chain. The game focuses on player-versus-player PvP, although it will also feature a "campaign" in player-versus-environment PvE mode. As the game progresses and the village improves, the rewards to be obtained will increase. To be able to play, you must have at least one Hero.

The Heroes are the protagonists NFT of the game. You can find more details about them throughout the Whitepaper, which will be modified and updated as the project progresses.

The game can be played on both mobile devices and computer, being able to play anywhere with maximum comfort.

Project Engagement

During the 4th of February 2022, **The Last War Team** engaged Solidproof.io to audit smart contracts that they created. The engagement was technical in nature and focused on identifying security flaws in the design and implementation of the contracts. They provided Solidproof.io with access to their code repository and whitepaper.

Logo



Contract Link

v1.0

- <https://bscscan.com/address/0x67cdb81b89edd61158c60e8b97a65f3cb115d52e#code>

Vulnerability & Risk Level

Risk represents the probability that a certain source-threat will exploit vulnerability, and the impact of that event on the organization or system. Risk Level is computed based on CVSS version 3.0.

Level	Value	Vulnerability	Risk (Required Action)
Critical	9 - 10	A vulnerability that can disrupt the contract functioning in a number of scenarios, or creates a risk that the contract may be broken.	Immediate action to reduce risk level.
High	7 – 8.9	A vulnerability that affects the desired outcome when using a contract, or provides the opportunity to use a contract in an unintended way.	Implementation of corrective actions as soon as possible.
Medium	4 – 6.9	A vulnerability that could affect the desired outcome of executing the contract in a specific scenario.	Implementation of corrective actions in a certain period.
Low	2 – 3.9	A vulnerability that does not have a significant impact on possible scenarios for the use of the contract and is probably subjective.	Implementation of certain corrective actions or accepting the risk.
Informational	0 – 1.9	A vulnerability that have informational character but is not effecting any of the code.	An observation that does not determine a level of risk

Auditing Strategy and Techniques Applied

Throughout the review process, care was taken to evaluate the repository for security-related issues, code quality, and adherence to specification and best practices. To do so, reviewed line-by-line by our team of expert pentesters and smart contract developers, documenting any issues as they were discovered.

Methodology

The auditing process follows a routine series of steps:

1. Code review that includes the following:
 - i) Review of the specifications, sources, and instructions provided to SolidProof to make sure we understand the size, scope, and functionality of the smart contract.
 - ii) Manual review of code, which is the process of reading source code line-by-line in an attempt to identify potential vulnerabilities.
 - iii) Comparison to specification, which is the process of checking whether the code does what the specifications, sources, and instructions provided to SolidProof describe.
2. Testing and automated analysis that includes the following:
 - i) Test coverage analysis, which is the process of determining whether the test cases are actually covering the code and how much code is exercised when we run those test cases.
 - ii) Symbolic execution, which is analysing a program to determine what inputs causes each part of a program to execute.
3. Best practices review, which is a review of the smart contracts to improve efficiency, effectiveness, clarify, maintainability, security, and control based on the established industry and academic practices, recommendations, and research.
4. Specific, itemized, actionable recommendations to help you take steps to secure your smart contracts.

Used Code from other Frameworks/Smart Contracts (direct imports)

Imported packages:

Context.sol

ERC20.sol

IERC20.sol

Tested Contract Files

This audit covered the following files listed below with a SHA-1 Hash.

A file with a different Hash has been modified, intentionally or otherwise, after the security review. A different Hash could be (but not necessarily) an indication of a changed condition or potential vulnerability that was not within the scope of this review.

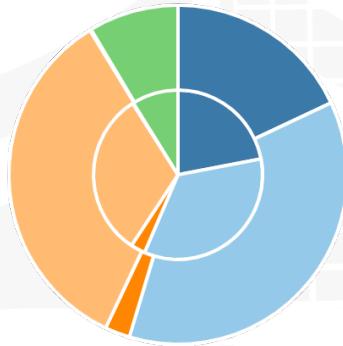
v1.0

File Name	SHA-1 Hash
contracts/Context.sol	f5d8feec0045f865471b23db56f61350606cbf25
contracts/TLW.sol	a5bf478a28935574314b6483e9e491a20dcfb9b0
contracts/ERC20.sol	6870f5912ed0581c546419a174617f20f92f65ca
contracts/IERC20.sol	d291a1b2b60f170b82ac516d27850744443b1061

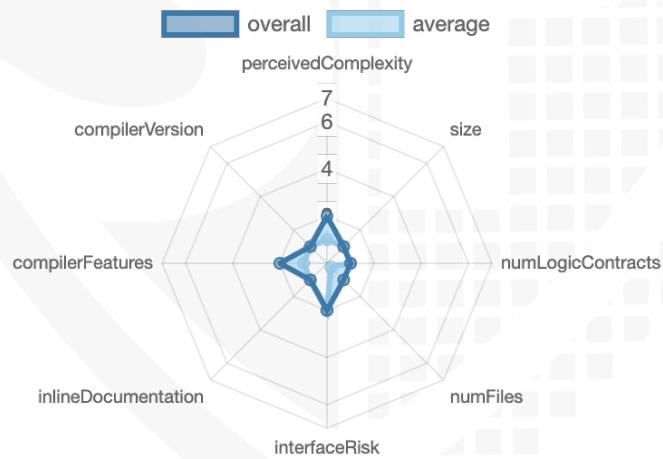
Metrics

Source Lines v1.0

source comment single block mixed
empty todo blockEmpty



Risk Level v1.0



Capabilities

Components

Version	Contracts	Libraries	Interfaces	Abstract
1.0	2	0	1	1

Exposed Functions

This section lists functions that are explicitly declared public or payable. Please note that getter methods for public stateVars are not included.

Version	Public	Payable
1.0	18	0

Version	External	Internal	Private	Pure	View
1.0	6	22	0	0	12

State Variables

Version	Total	Public
1.0	7	2

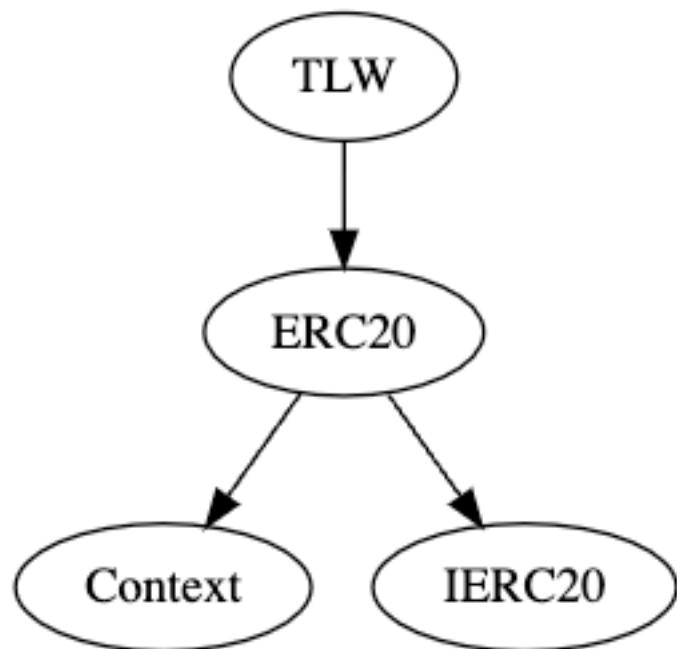
Capabilities

Version	Solidity Versions observed	Experimental Features	Can Receive Funds	Uses Assembly	Has Destroyable Contracts
1.0	^0.8.0				

Version	Transfers ETH	Low-Level Calls	DelegateCall	Uses Hash Functions	EC Recover	New/Create/Create2

1.0

Inheritance Graph v1.0



CallGraph

v1.0



Scope of Work/Verify Claims

The above token Team provided us with the files that needs to be tested (Github, Bscscan, Etherscan, files, etc.). The scope of the audit is the main contract (usual the same name as team appended with .sol).

We will verify the following claims:

1. Correct implementation of Token standard
2. Deployer cannot mint any new tokens
3. Deployer cannot burn or lock user funds
4. Deployer cannot pause the contract
5. Overall checkup (Smart Contract Security)

Correct implementation of Token standard

Function	Description	Exist	Tested	Verified
TotalSupply	provides information about the total token supply	✓	✓	✓
BalanceOf	provides account balance of the owner's account	✓	✓	✓
Transfer	executes transfers of a specified number of tokens to a specified address	✓	✓	✓
TransferFrom	executes transfers of a specified number of tokens from a specified address	✓	✓	✓
Approve	allow a spender to withdraw a set number of tokens from a specified account	✓	✓	✓
Allowance	returns a set number of tokens from a spender to the owner	✓	✓	✓

Write functions of contract

v1.0

- ❖ <Constructor>
- ❖ transfer
- ❖ approve
- ❖ transferFrom
- ❖ increaseAllowance
- ❖ decreaseAllowance

Deployer cannot mint any new tokens

Name	Exist	Tested	Status
Deployer cannot mint	✓	✓	✓
Max / Total Supply			21.000.000

Deployer cannot burn or lock user funds

Name	Exist	Tested	Status
Deployer cannot lock	✓	✓	✓
Deployer cannot burn	✓	✓	✓

Deployer cannot pause the contract

Name	Exist	Tested	Status
Deployer cannot pause	-	-	-

Overall checkup (Smart Contract Security)

Tested	Verified
✓	✓

Legend

Attribute	Symbol
Verified / Checked	✓
Partly Verified	🚩
Unverified / Not checked	✗
Not available	-

Modifiers and public functions

v1.0

- ◆ transfer
- ◆ approve
- ◆ transferFrom
- ◆ increaseAllowance
- ◆ decreaseAllowance

Source Units in Scope

v1.0

Type	File	Logic Contracts	Interfaces	Lines	nLines	nSLOC	Comment Lines	Complex. Score	Capabilities
✍	contracts/Context.sol	1	_____	26	26	10	13	1	_____
✍	contracts/TLW.sol	1	_____	38	38	17	10	10	_____
✍	contracts/ERC20.sol	1	_____	305	305	90	179	73	_____
🔍	contracts/IERC20.sol	_____	1	79	28	17	58	13	💡
🔍✍	Totals	3	1	448	397	134	260	97	💡

Legend

Attribute	Description
Lines	total lines of the source unit
nLines	normalized lines of the source unit (e.g. normalizes functions spanning multiple lines)
nSLOC	normalized source lines of code (only source-code lines; no comments, no blank lines)
Comment Lines	lines containing single or block comments
Complexity Score	a custom complexity score derived from code statements that are known to introduce code complexity (branches, loops, calls, external interfaces, ...)

Audit Results

AUDIT PASSED

Critical issues

No critical issues

High issues

No high issues

Medium issues

No medium issues

Low issues

Issue	File	Type	Line	Description
#1	Main	Contract doesn't import npm packages from source (like OpenZeppelin etc.)	-	We recommend to import all packages from npm directly without flatten the contract. Functions could be modified or can be susceptible to vulnerabilities
#2	Main	A floating pragma is set	12	The current pragma Solidity directive is „^0.8.0”.
#3	Main	Local variables shadowing	29	Rename the local variables that shadow another component

Informational issues

Issue	File	Type	Line	Description
#1	Main	State variables that could be declared constant (constable-states)	20	Add the `constant` attributes to state variables that never change

Audit Comments

We recommend you to use the special form of comments (NatSpec Format, Follow link for more information <https://docs.soliditylang.org/en/v0.5.10/natspec-format.html>) for your contracts to provide rich documentation for functions, return variables and more. This helps investors to make clear what that variables, functions etc. do.

08. February 2022:

- Read whole report for more information

SWC Attacks

ID	Title	Relationships	Status
SW C-1 36	Unencrypted Private Data On-Chain	CWE-767: Access to Critical Private Variable via Public Method	PASSED
SW C-1 35	Code With No Effects	CWE-1164: Irrelevant Code	PASSED
SW C-1 34	Message call with hardcoded gas amount	CWE-655: Improper Initialization	PASSED
SW C-1 33	Hash Collisions With Multiple Variable Length Arguments	CWE-294: Authentication Bypass by Capture-replay	PASSED
SW C-1 32	Unexpected Ether balance	CWE-667: Improper Locking	PASSED
SW C-1 31	Presence of unused variables	CWE-1164: Irrelevant Code	PASSED
SW C-1 30	Right-To-Left-Override control character (U+202E)	CWE-451: User Interface (UI) Misrepresentation of Critical Information	PASSED
SW C-1 29	Typographical Error	CWE-480: Use of Incorrect Operator	PASSED
SW C-1 28	DoS With Block Gas Limit	CWE-400: Uncontrolled Resource Consumption	PASSED

<u>SW C-1 27</u>	Arbitrary Jump with Function Type Variable	CWE-695: Use of Low-Level Functionality	PASSED
<u>SW C-1 25</u>	Incorrect Inheritance Order	CWE-696: Incorrect Behavior Order	PASSED
<u>SW C-1 24</u>	Write to Arbitrary Storage Location	CWE-123: Write-what-where Condition	PASSED
<u>SW C-1 23</u>	Requirement Violation	CWE-573: Improper Following of Specification by Caller	PASSED
<u>SW C-1 22</u>	Lack of Proper Signature Verification	CWE-345: Insufficient Verification of Data Authenticity	PASSED
<u>SW C-1 21</u>	Missing Protection against Signature Replay Attacks	CWE-347: Improper Verification of Cryptographic Signature	PASSED
<u>SW C-1 20</u>	Weak Sources of Randomness from Chain Attributes	CWE-330: Use of Insufficiently Random Values	PASSED
<u>SW C-11 9</u>	Shadowing State Variables	CWE-710: Improper Adherence to Coding Standards	NOT PASSED
<u>SW C-11 8</u>	Incorrect Constructor Name	CWE-665: Improper Initialization	PASSED
<u>SW C-11 7</u>	Signature Malleability	CWE-347: Improper Verification of Cryptographic Signature	PASSED

<u>SW C-11 6</u>	Timestamp Dependence	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW C-11 5</u>	Authorization through tx.origin	CWE-477: Use of Obsolete Function	PASSED
<u>SW C-11 4</u>	Transaction Order Dependence	CWE-362: Concurrent Execution using Shared Resource with Improper Synchronization ('Race Condition')	PASSED
<u>SW C-11 3</u>	DoS with Failed Call	CWE-703: Improper Check or Handling of Exceptional Conditions	PASSED
<u>SW C-11 2</u>	Delegatecall to Untrusted Callee	CWE-829: Inclusion of Functionality from Untrusted Control Sphere	PASSED
<u>SW C-11 1</u>	Use of Deprecated Solidity Functions	CWE-477: Use of Obsolete Function	PASSED
<u>SW C-11 0</u>	Assert Violation	CWE-670: Always-Incorrect Control Flow Implementation	PASSED
<u>SW C-1 09</u>	Uninitialized Storage Pointer	CWE-824: Access of Uninitialized Pointer	PASSED
<u>SW C-1 08</u>	State Variable Default Visibility	CWE-710: Improper Adherence to Coding Standards	PASSED
<u>SW C-1 07</u>	Reentrancy	CWE-841: Improper Enforcement of Behavioral Workflow	PASSED
<u>SW C-1 06</u>	Unprotected SELFDESTRUCT Instruction	CWE-284: Improper Access Control	PASSED

<u>SW C-1 05</u>	Unprotected Ether Withdrawal	<u>CWE-284: Improper Access Control</u>	PASSED
<u>SW C-1 04</u>	Unchecked Call Return Value	<u>CWE-252: Unchecked Return Value</u>	PASSED
<u>SW C-1 03</u>	Floating Pragma	<u>CWE-664: Improper Control of a Resource Through its Lifetime</u>	NOT PASSED
<u>SW C-1 02</u>	Outdated Compiler Version	<u>CWE-937: Using Components with Known Vulnerabilities</u>	PASSED
<u>SW C-1 01</u>	Integer Overflow and Underflow	<u>CWE-682: Incorrect Calculation</u>	PASSED
<u>SW C-1 00</u>	Function Default Visibility	<u>CWE-710: Improper Adherence to Coding Standards</u>	PASSED

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