

COMP1005/5005 - Practical Test 3

Download the case code from the Assignment area on Blackboard, then complete the four tasks below - one mark/program for each task:
Note, there are larger images of the plots on the assessment page.

1. Copy demo1.py to task1.py then modify to create/plot Trees:

- Use a loop to add ten Trees to the `item` list
- Use another loop to plot them from the list – taking the position and plotting red circles using `plt.scatter()`
- Update the plot title to describe the plot.
- Use `fig.savefig("task1.png")` to save the plot

2. Copy task1.py to task2.py then modify to create/plot Trees:

- Duplicate the plot from Task 1 and plot them together as side by side subplots
- Modify grid to have a green frame. Use a colorbar to find the right value
- Modify the second subplot to have green circles, twice as big as the original (red) subplot, and a hot colormap. Increase the number of trees to 20.
- Update the plot title to describe the plot.
- Create a higher level title (suptitle) to go over both subplots
- Use `fig.savefig("task2.png")` to save the plot

3. Make and test a Block class – using a test harness:

- Based on `demo2.py`, create `task3.py` to test the Block class in isolation
- Change the size of the block to be 25x25 and add four trees
- Create a House class – duplicate the Tree code in `canopy.py` and modify to have height and width. Add one house and make it yellow.
- Update the plot title as shown in the example plot.

4. Create a code model that has six blocks in a 2x3 grid:

- Copy `demo2.py` to `task4.py`. Update the `map_shape` to be a 2x3 grid
- Create six blocks: the top row will have a house and three trees each, the lower row will have only trees in a range of shades of green (random.choice)
- Use `plt.plot()` to add red line around the blocks
- Update the plot title as shown in the example plot

README - Update README file to include info on your code and images
Ask your tutor to assess your work when complete, then upload to BB
zip PracTest3_ID *

