Diego Solis

(he/him)

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Education

B.S. Computer Science and Engineering - Tecnológico de Monterrey, Campus Monterrey

Expected graduation date: December 2023

Cumulative grade average: 97 / 100. Obtained a scholarship for academic talent.

Relevant coursework: Data Structures & Algorithms, Full-stack Web Development & Artificial Intelligence.

Technical Skills

Programming: C/C++, Java, Python, JavaScript, SQL, HTML, CSS, Swift & C#.

Tools: NodeJS, Git, MSSQL, PostgreSQL, JWT, Express, Spring, Sequelize, Thymeleaf, Jest, AWS, Docker.

Professional Experience

Software Developer, Intern (Full-Stack) — Epicor Software

August 2021 – March 2022

- Partook in agile development projects in Epicor Learning Center applying Java Spring, Thymeleaf and SQL.
- Detected and repaired user interface bugs to reduce exception errors by 20% over a 3-month period.
- Increased revenue by 5% in Learning Management System by redesigning code logic and removing business constraint that prevented users to retake courses.
- Alleviated regular production errors to protect team from distractions by handling technical support tickets, which increased team productivity 30%.

Projects

Online Course Programming – Centro Virtual de Aprendizaje ITESM

July 2022

- Developed an interactive Math course for elementary school students by using **HTML**, **CSS**, **Javascript** and **Bootstrap**, to enhance the learning process of more than 200,000 students in Mexico and Latin America.
- Collaborated with teammates and managed course development using Git for version control and GitHub.

Internal Web Forum - Wizeline

June 2022

- Redesigned a web forum application for Wizeline's 1,500 employees and collaborated with a team of 5 to reduce unanswered and repeated questions which increased usability and improved user experience.
- Coordinated Back-end development and deployment on AWS LightSail and GitHub Actions for CI/CD.
 Produced 14 secure REST API endpoints using NodeJS, ExpressJS, JWT and Sequelize.
- Executed unit tests using **Jest.** Established relational data models for **PostgreSQL** database following software requirements and wrote API documentation.

Agua decisions – NASA Space Apps challenge Hackathon

October 2021

- Proposed a web application with a team of 5 to display rainfall trends on geographical areas suitable for rainwater catchment facilities to increase water access for 25 million people who live in rural communities.
- Built a website using **HTML**, **CSS**, **Javascript** and **Bootstrap** to increase government data access to individuals.

Training Web Application - Ternium

April 2021

 Implemented with a team of 5 an on-boarding training web application for Ternium employees applying gamification using Unity & C# to increase knowledge growth by 27% and allow administrators to monitor the user's performance using MSSQL, NodeJS, ExpressJS, HTML, CSS and Javascript.

Leadership

- Participated in multiple programming competitions, including ICPC2021 and Oracle Top Teen Programmer.
- Selected as 1 of 50 participants nationwide for a three-month introductory course for Cybersecurity, by BEDU and <u>Santander Scholarships</u>. (https://tinyurl.com/bedusantander)
- Participated in HackMTY Hackathon 2022, Mexico's largest hackathon, implementing with a team of 4 a <u>HR</u> <u>Management Tool</u> for BlueYonder. (https://tinyurl.com/hackmtydiego)