# User test Questionnaire for Taxi Trouble(Alpha Version)

## About you

1. Your name: _____ 3 _____ ( costumes )
2. How old are you? I am __24, 19__ years old.
3. Are you in a good mood right now? ☑ absolutely    ☐ not really because: _____
4. Do you like playing games on your mobile?
   - ☐ Yes, I do.
   - ☐ No, I don't.

## About The Game

5. Do you like the style of the game ? ☑ Yes    ☐ No
6. Does This Screen makes you want to play the game?
   - ☐ Not Really
   - ☐ Yes, but could be better
   - ☐ Screen is Amazing.

7a. Please describe your first impression of the game.

_____

_____

8. can you tell what each entity is/means on the game screen?
   - ☐ Yes, it's clear
   - ☐ Somewhat clear, I'd rather have better graphics on entity.
   - ☐ No, Because _____ .

9. your experience of Driving the taxi
   - ☐ It took a while to get used to it
   - ☐ I could get along easy and navigate smoothly
   - ☐ Couldn't drive easily, Because _____ .

**Please evaluate the following Components of controllers and map**

10a. **Left/Right Steer**   horrible ☐—☐—☐—☑—☑ fantastic    dRifting 🀄 ☺

10b. **pedal gas**   horrible ☐—☐—☐—☐—☑ fantastic

? 10c. **Going Backward**   horrible ☐—☐—☐—☐—☐ fantastic

**Please evaluate the overall game experience**

11a. **SoundFx**   horrible ☐—☐—☐—☐—☐ fantastic

11b. **Graphics**   horrible ☐—☐—☐—☑—☐ fantastic

11c. **Start Menu**   horrible ☐—☐—☐—☐—☐ fantastic

11d. **Degree of fun**   Uh, well, not bad ☐—☐—☐—☐—☐—☑—☐ really great stuff

# 1 Remark

12. **Overall Feedback:**

Maybe add animation to indicate pass. for navigator.
More fun with more people and time. Collision can be better of signs (collision to early)
Maybe add a timeframe in which a passenger should be delivered