Reflection on Iteration # 7

Context Project: Computer Games

Group: 8

User Story #	Task					
	Id	Assigned to	Estimated effort	Actual effort	Done	Notes
Debugging	Task 1	Sound	4 points	+/- 20 hours	Yes	
	Task 2	Thijs & Joost	5 points	+/- 25 hours	Yes	
	Task 3	Thijs & Rob & Aidan	5 points	+/- 30 hours	Yes	There is still room for improvement
	Task 4	Thijs & Joost & Soheil	5 points	+/- 30 hours	Yes	
Testing	Task 1	Thijs & Joost	4 points	+/- 20 hours	Yes	
	Task 2	Rob & Aidan & Soheil	5 points	+/- 28 hours	yes	
	Task 3	Whole dev team	4 points	+/- 25 hours	yes	

Main Problems Encountered

Problem 1

Multiplayer:

We encountered a problem at the time of debugging the multiplayer and it still remains. When resetting the game will cause the host to disconnect from the game.

Adjustments for the next Sprint Plan

This was the last sprint of the project.