

Arnaud Hambenne Soheil Jahanshahi 4047575 4127617

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- 2 Problem Domain
- 2.1 Domain Description
- 2.2 Domain analysis
- 2.2.1 Stakeholders
- 2.2.2 Scope & Objectives
- 2.2.3 Interviews
- 3 Research Question
- 4 Project Requirements
- 5 Technical Analysis
- 5.1 Objectives
 - 1. Client rich interaction
 - 2. Full stack framework
 - 3. Scalability
 - 4 Fast Prototyping
 - 5. Proven in Production
 - 6. Reliable
 - 7. highspeed database lookup capabilities

5.2 Project Development Process

- 1. using Scrum Agile method
 - (a) Sprint: weekly
 - (b) Sprint reflections
 - (c) Product backlog planning
 - (d) sprint backlog
 - (e)

5.3 Technical Components

- 1. User(Client) interaction with web(Asynchrous vs sync)
- 2. Distributed application structure(clien/server)
- 3. Scalability is the ability of a system, network, or process to handle a growing amount of work in a capable manner or its ability to be enlarged to accommodate that growth.
- 4. Build systems
- 5. Databases(need more research)
- 6. Continous Integration
- 5.3.1 Synchronous Vs Asynchronous
- 5.3.2 Server-Side Rendering Vs Client/Server
- 5.3.3 Vertical Scalability Vs. Horizontal Scalability
- 5.3.4 sbt Vs. Maven
- 5.3.5 Dtabases In-memory data base support
- 5.3.6 Template
- 5.3.7 Testing
- 5.3.8 Jenkins

6 Conclusion

References