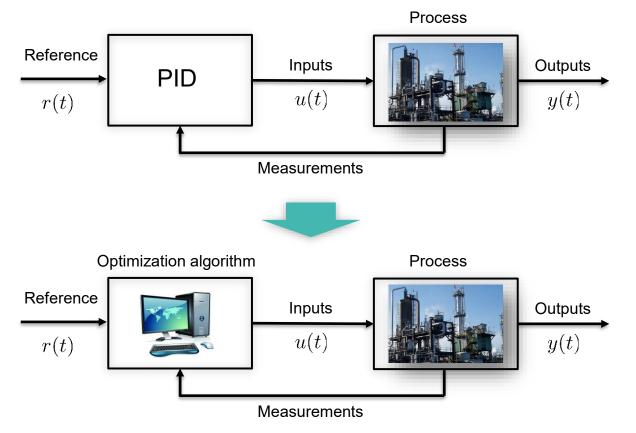


TTK4135 – Lecture 10 Model Predictive Control

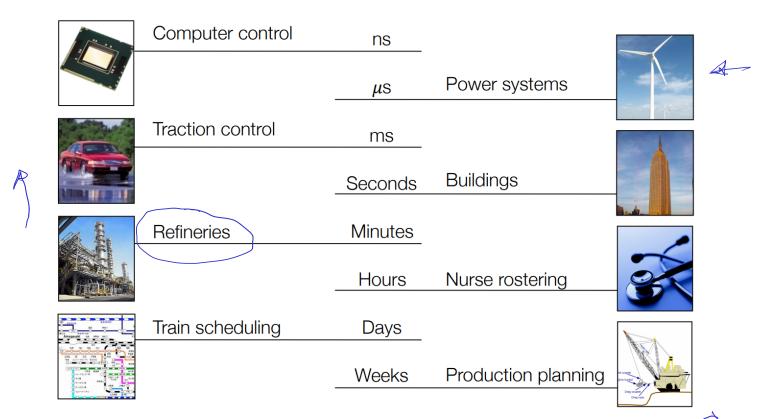
Lecturer: Lars Imsland

Model Predictive Control – control based on optimization



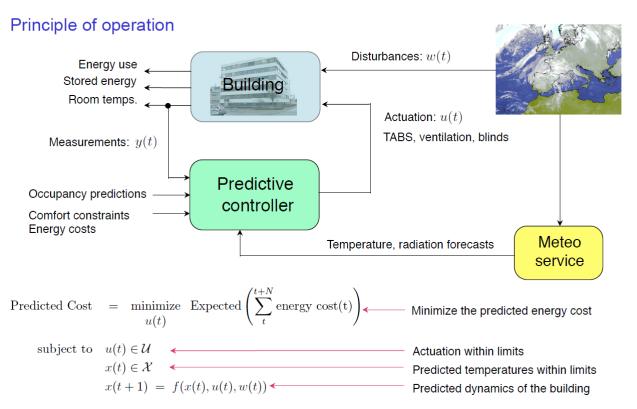


MPC: Applications





Model predictive control (MPC)





Open-loop optimization with linear state-space model

$$\min_{z \in \mathbb{R}^n} f(z) = \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q_{t+1} x_{t+1} + d_{x,t+1} x_{t+1} + \frac{1}{2} u_t^{\top} R_t u_t + d_{u,t} u_t + \frac{1}{2} \Delta \underline{u}_t^{\top} S \Delta u_t$$

subject to

$$x_{t+1} = A_t x_t + B_t u_t, \quad t = \{0, \dots, N-1\}$$

$$x^{\text{low}} \le x_t \le x^{\text{high}}, \quad t = \{1, \dots, N\}$$

$$u^{\text{low}} \le u_t \le u^{\text{high}}, \quad t = \{0, \dots, N-1\}$$

$$-\Delta u^{\text{high}} \le \Delta u_t \le \Delta u^{\text{high}}, \quad t = \{0, \dots, N-1\}$$

QP

where

$$x_0$$
 and u_{-1} is given

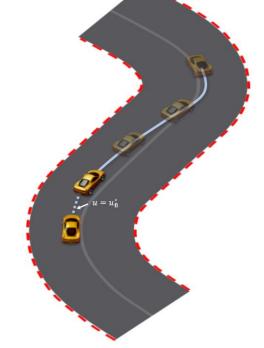
$$\Delta u_t := u_t - u_{t-1}$$

$$z^{\top} := (u_0^{\top}, x_1^{\top}, \dots, u_{N-1}^{\top}, x_N^{\top})$$

$$n = N \cdot (n_x + n_u)$$

$$Q_t \succeq 0 \quad t = \{1, \dots, N\}$$

$$R_t \succ 0 \quad t = \{0, \dots, N-1\}$$



Open-loop dynamic optimization problem as QP

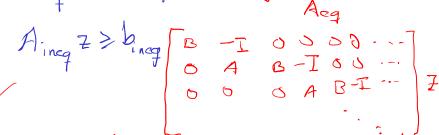
$$x_{t+1} = Ax_t + Bu_t, \quad t = \{0, \dots, N-1\}$$

$$x^{\text{low}} \le x_t \le x^{\text{high}}, \quad t = \{1, \dots, N\}$$
 $u^{\text{low}} \le u_t \le u^{\text{high}}, \quad t = \{0, \dots, N-1\}$

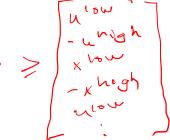
where

$$x_0$$
 is given $z^{\top} := (u_0^{\top}, x_1^{\top}, \dots, u_{N-1}^{\top}, x_N^{\top})$ $Q \succeq 0, \quad R \succ 0$

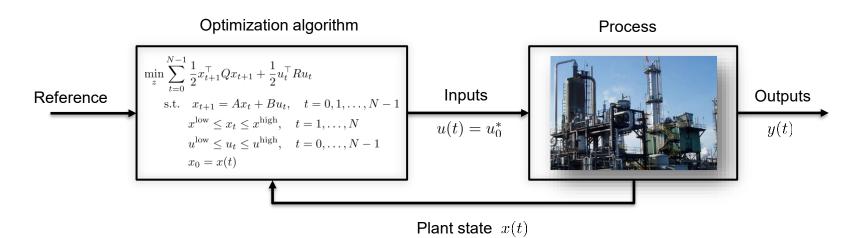
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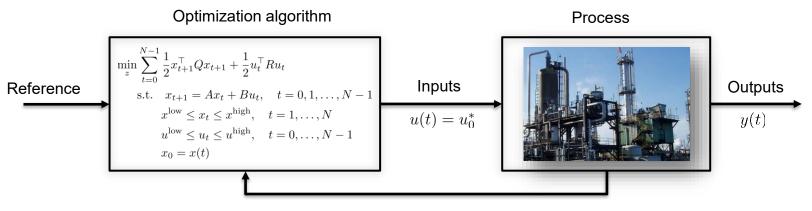
Model predictive control principle



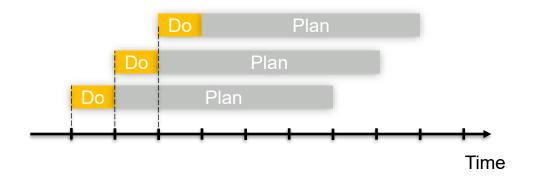
At each sample time:

- Measure or estimate current state x(t)
- Find optimal open-loop input sequence $U^* = (u_0^*)u_1^*, \dots, u_{N-1}^*)$
- Implement only the first element of sequence: $u(t) = u_0^*$

Model predictive control principle



Plant state x(t)



Why? This introduces feedback!

8

Chess analogy

(The process/disturbance)

The opponent, choosing a counter move

Carlsen's move



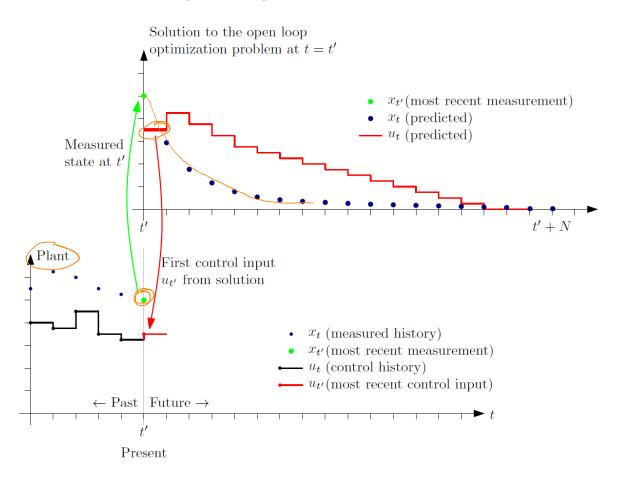
Opponent's move

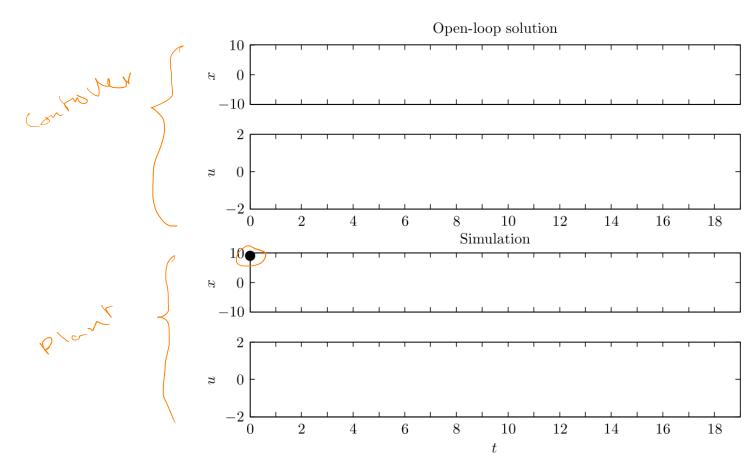
Carlsen, planning many moves into the future

(The MPC controller)

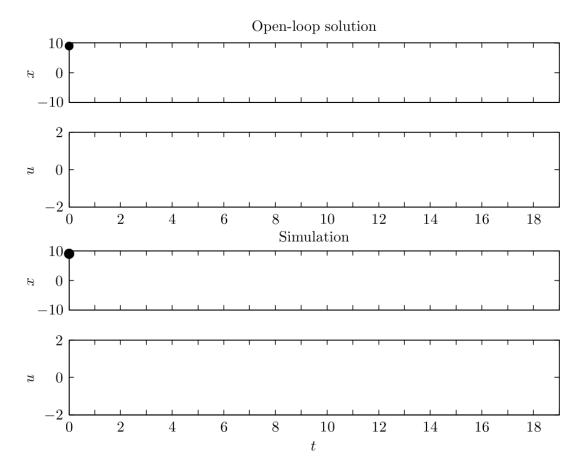


Model predictive control principle

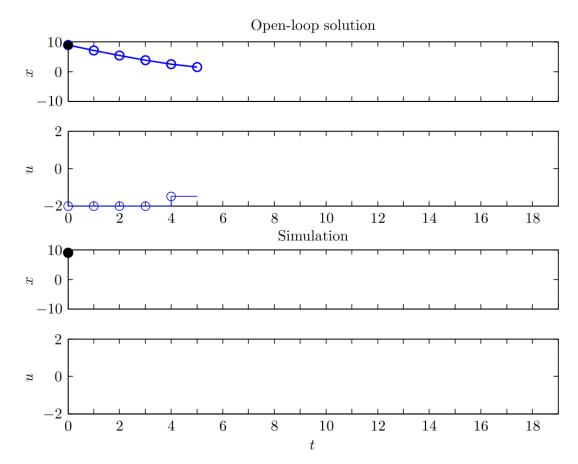




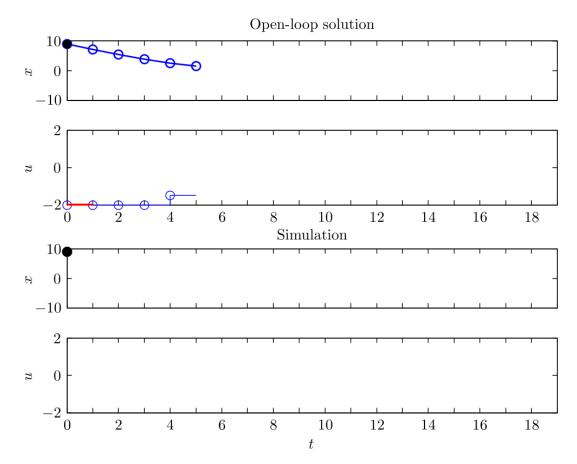






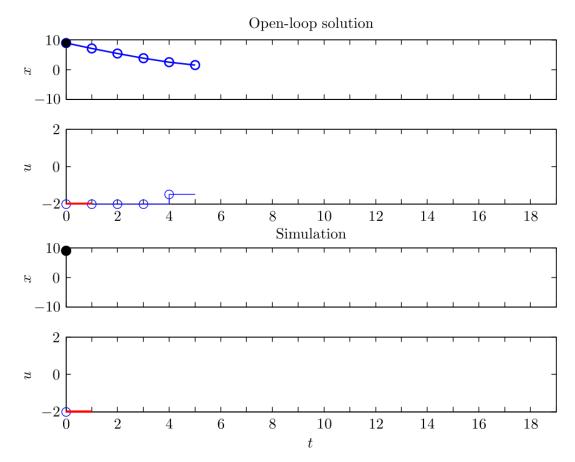




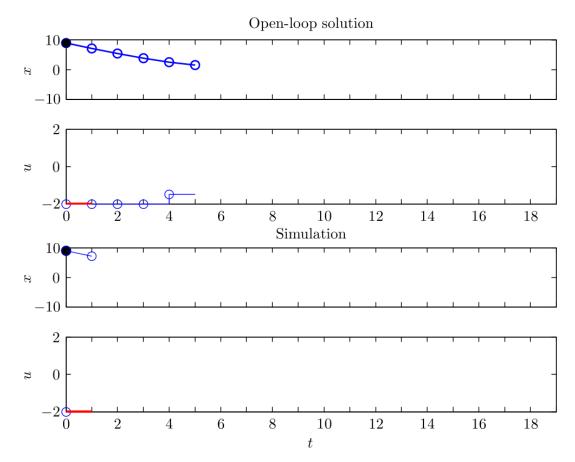




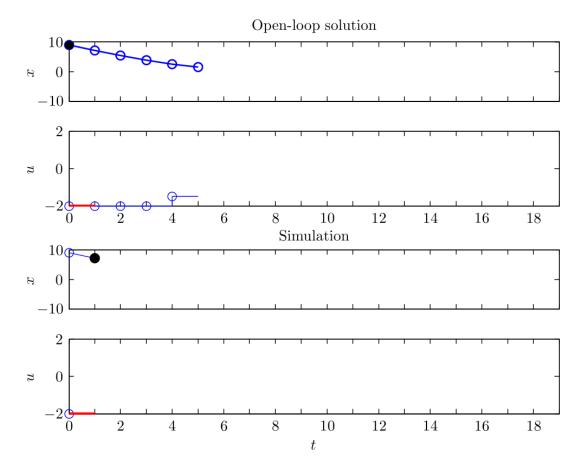
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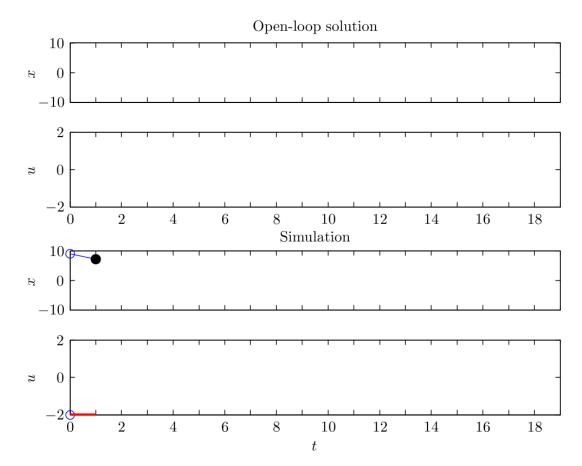




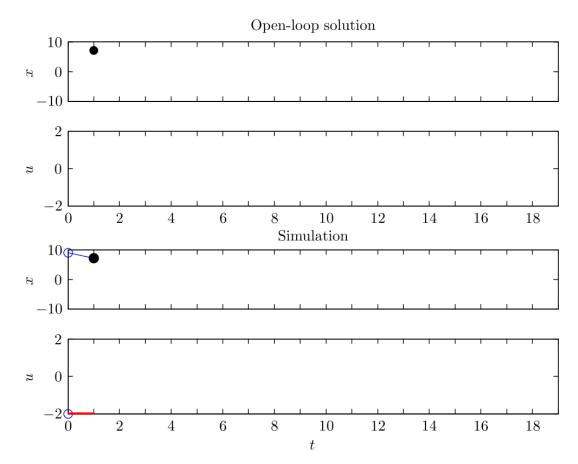




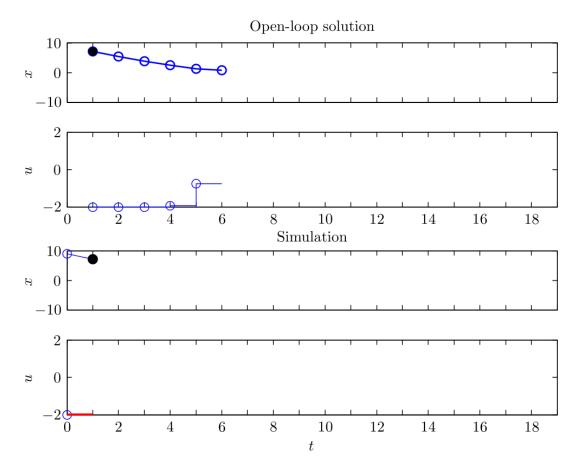






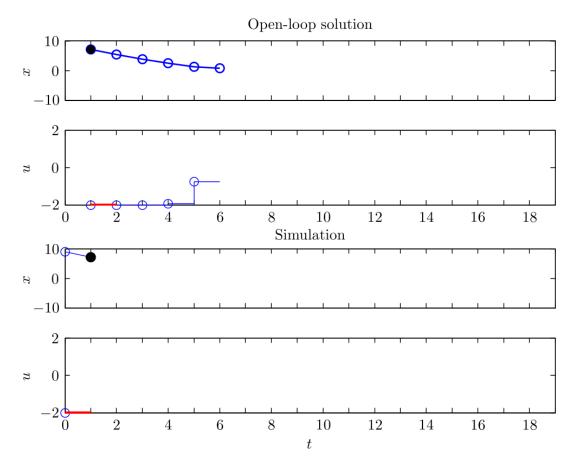




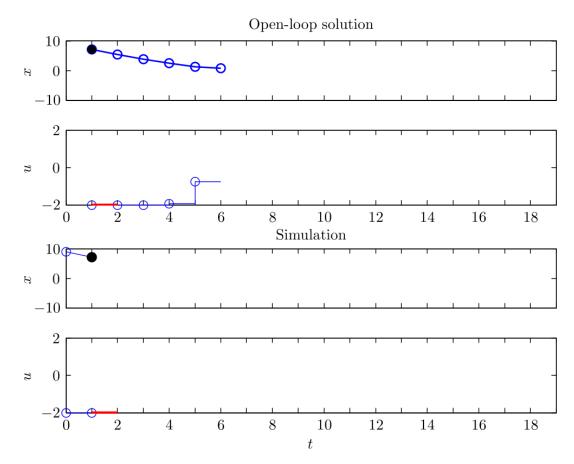




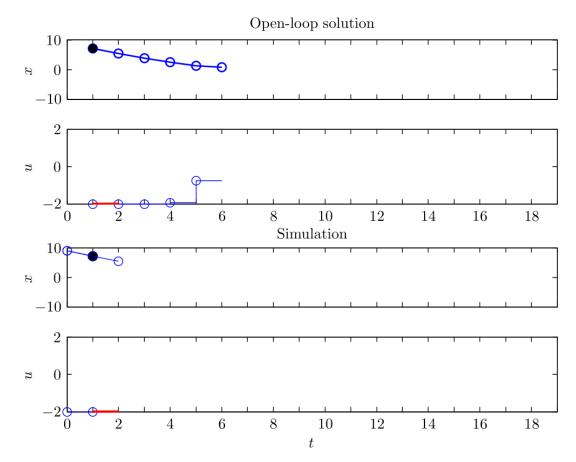
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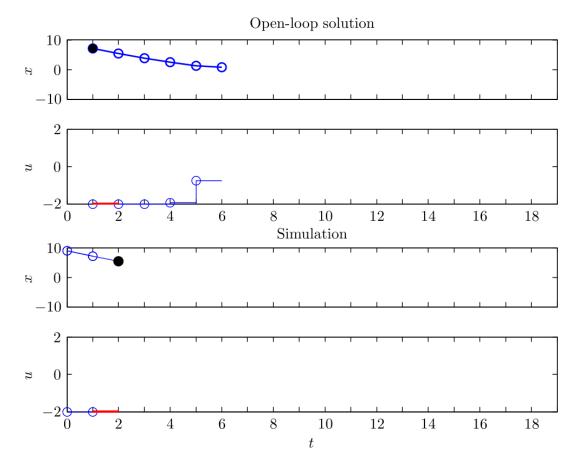




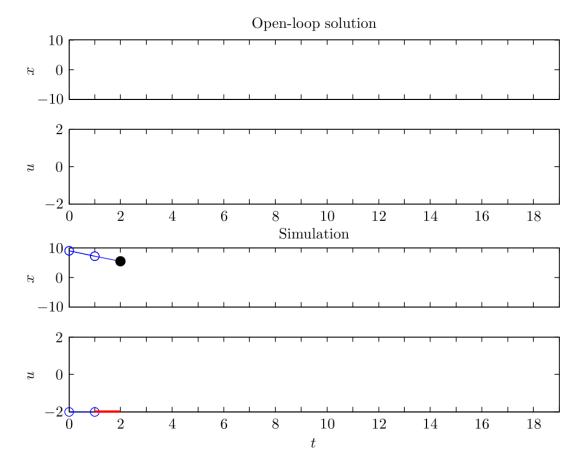




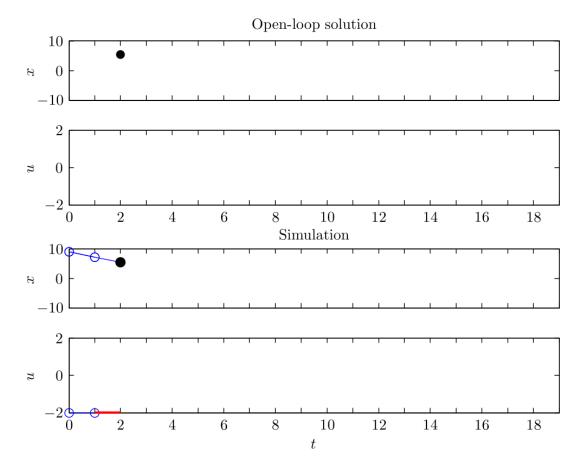




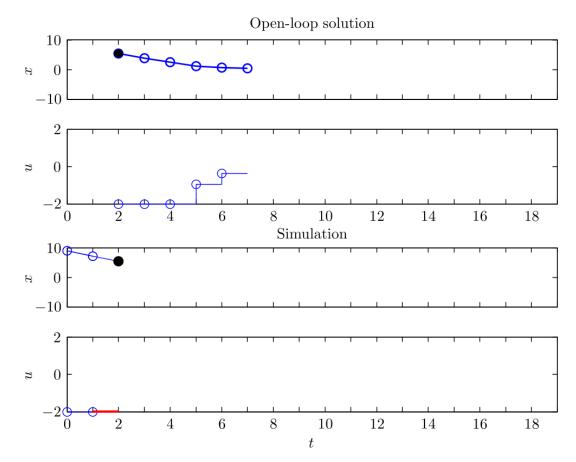




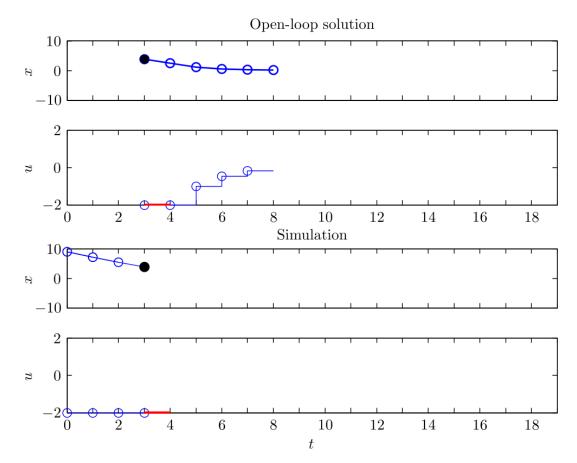




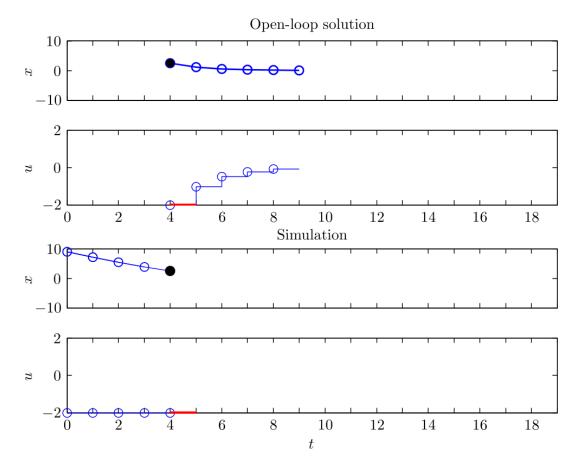




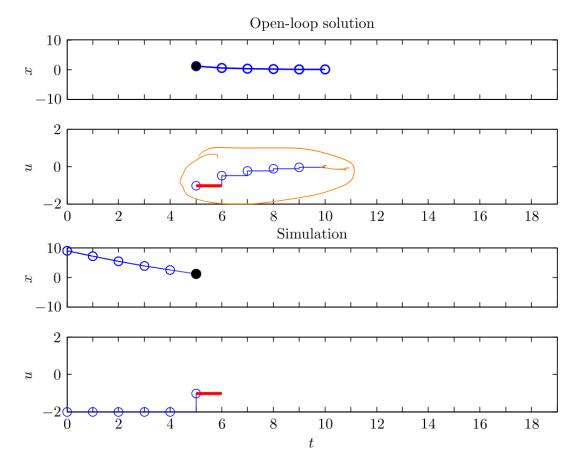




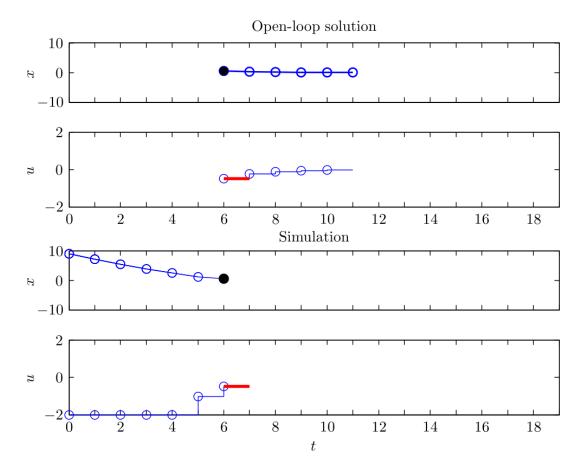




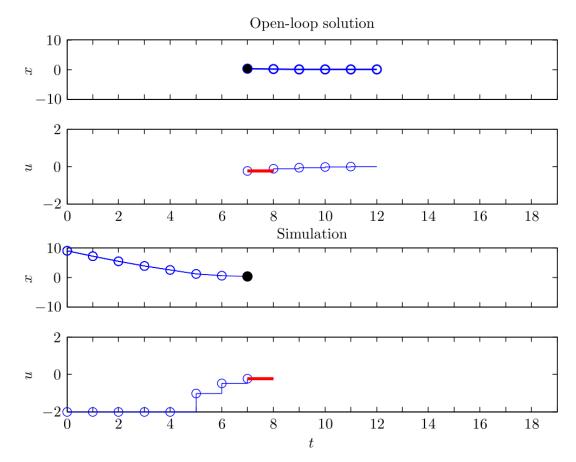




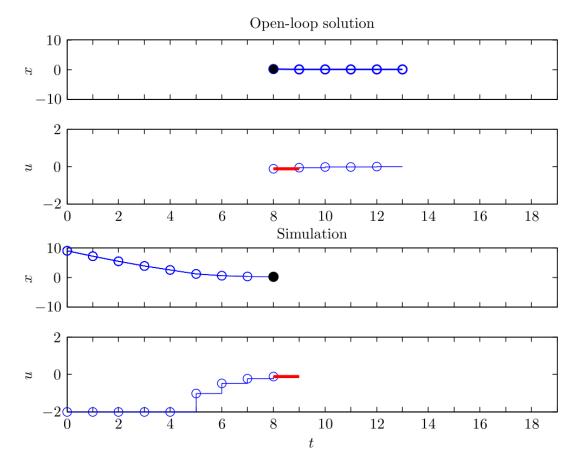




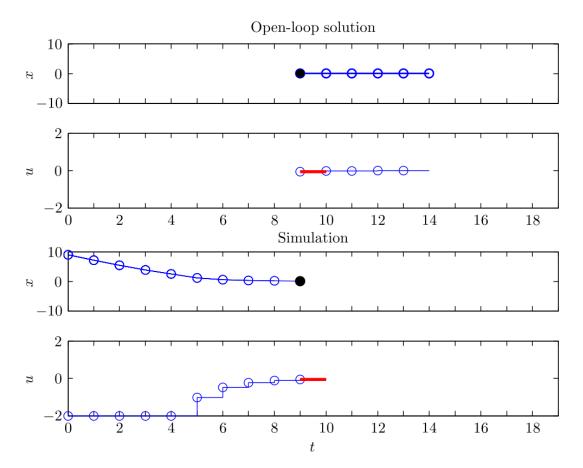




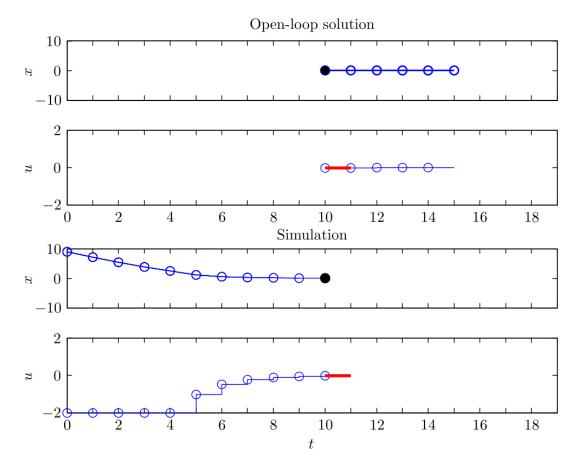




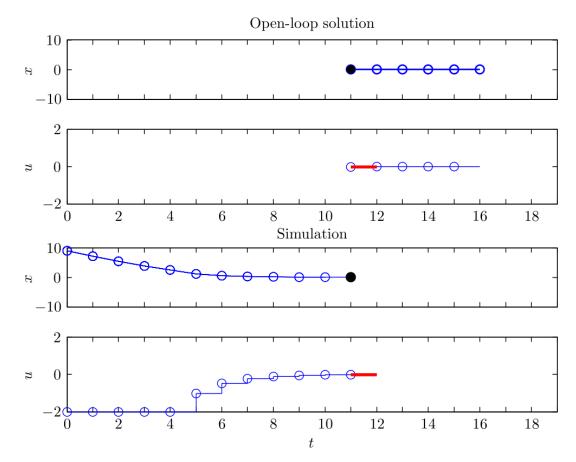




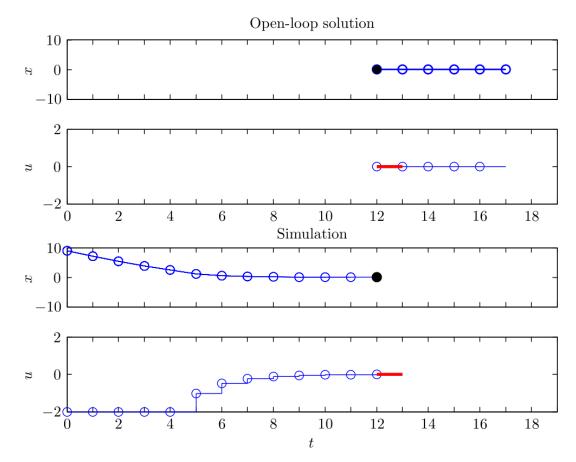




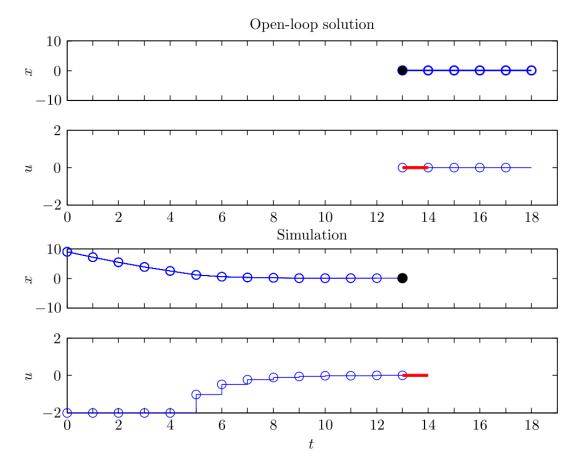




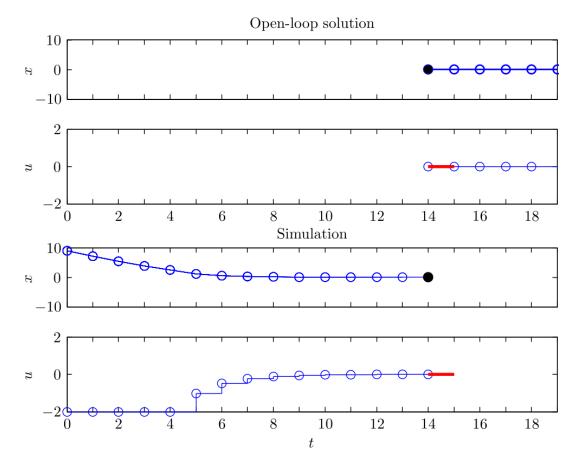














Open-loop optimization with linear state-space model

$$\min_{z \in \mathbb{R}^n} f(z) = \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q_{t+1} x_{t+1} + d_{x,t+1} x_{t+1} + \frac{1}{2} u_t^{\top} R_t u_t + d_{u,t} u_t + \frac{1}{2} \Delta u_t^{\top} S \Delta u_t$$

subject to

$$x_{t+1} = A_t x_t + B_t u_t, \quad t = \{0, \dots, N-1\}$$

$$x^{\mathrm{low}} \leq x_t \leq x^{\mathrm{high}}, \quad t = \{1, \dots, N\}$$
 Is this always possible?
$$u^{\mathrm{low}} \leq u_t \leq u^{\mathrm{high}}, \quad t = \{0, \dots, N-1\}$$

$$-\Delta u^{\mathrm{high}} \leq \Delta u_t \leq \Delta u^{\mathrm{high}}, \quad t = \{0, \dots, N-1\}$$

QP

where

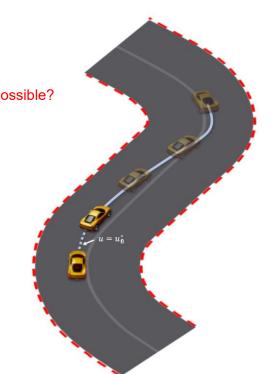
$$x_0$$
 and u_{-1} is given
$$\Delta u_t := u_t - u_{t-1}$$

$$z^\top := (u_0^\top, x_1^\top, \dots, u_{N-1}^\top, x_N^\top)$$

$$n = N \cdot (n_x + n_u)$$

$$Q_t \succeq 0 \quad t = \{1, \dots, N\}$$

$$R_t \geqslant 0 \quad t = \{0, \dots, N-1\}$$

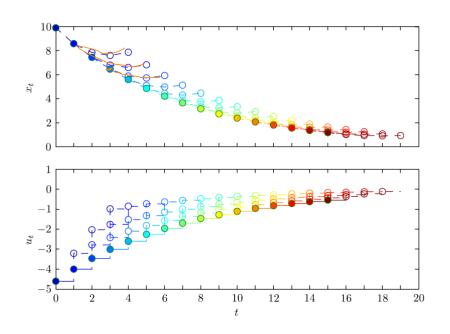


The **feasibility** problem: Inequality constraints on states may imply that for some x_0 , there are no solutions to the MPC QP

"Exact penalty": glarge enough \$ == 0 who never possible

Open-loop vs closed-loop trajectories

$$\min \sum_{t=0}^{4} x_{t+1}^2 + 4 u_t^2$$
s.t. $x_{t+1} = 1.2x_t + 0.5u_t, \quad t = 0, \dots, 4$



- Closed-loop trajectories different from open-loop (optimized) trajectories!
- It is the closed-loop trajectories that must analyzed for stability

Example: Is MPC alway stable?

Design MPC for $x_{t+1} = 1.2x_t + u_t$, no constraints, N = 2



Example: Is MPC alway stable?

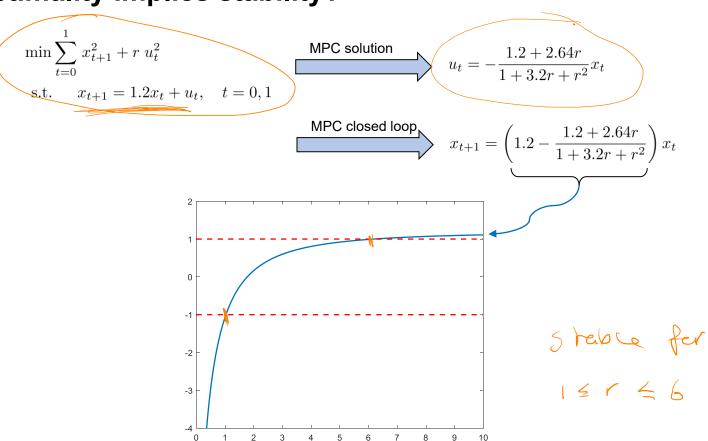
Design MPC for $x_{t+1} = 1.2x_t + u_t$, no constraints, N = 2

Since convex + no constraints: solution given by 21 =0, i=1,2 Of = 1.2x0+40+1.2(1.44x0+1.240+4,)+140=0 $\frac{\partial f}{\partial t} = (1.47 \times 41.240 + 4.1240) + -4.1240)$ $U_6 = -\frac{1.2 + 2.64r}{1 - 3.2r - r^2} \times_{o}$

□ NTNU |

* MPC controller

MPC optimality implies stability?



MPC and stability

Nominal vs robust stability

- "Nominal stability": Stability when optimization model = plant model
 - No "model-plant mismatch", no disturbances
- "Robust stability": Stability when optimization model ≠ plant model
 - "Model-plant mismatch" and/or disturbances (more difficult to analyze, not part of this course)

Requirements for nominal stability:

- Stabilizability ((A,B) stabilizable)
- Detectability ((A,D) detectable)
 - D is a matrix such that $Q = D^TD$ (that is, "D is matrix square root of Q")
 - Detectability: No modes can grow to infinity without being "visible" through Q
- But more is needed to guarantee stability...

Three different theoretical solutions:

- 1. Choose prediction horizon equal to infinity $(N = \infty)$
 - Usually not possible (unless no constraints: LQR)

$$\min_{z} \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q x_{t+1} + \frac{1}{2} u_{t}^{\top} R u_{t}$$
s.t. $x_{t+1} = A x_{t} + B u_{t}, \quad t = 0, 1, \dots, N-1$

$$x^{\text{low}} \leq x_{t} \leq x^{\text{high}}, \quad t = 1, \dots, N$$

$$u^{\text{low}} \leq u_{t} \leq u^{\text{high}}, \quad t = 0, \dots, N-1$$

$\min_{z} \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q x_{t+1} + \frac{1}{2} u_{t}^{\top} R u_{t}$ $\text{s.t.} \quad x_{t+1} = A x_{t} + B u_{t}, \quad t = 0, 1, \dots, N-1$ $x^{\text{low}} \le x_{t} \le x^{\text{high}}, \quad t = 1, \dots, N$ $u^{\text{low}} \le u_{t} \le u^{\text{high}}, \quad t = 0, \dots, N-1$

Three different theoretical solutions:

- 1. Choose prediction horizon equal to infinity $(N = \infty)$
 - Usually not possible (unless no constraints: LQR)
- 2. For given N, design Q and R such that MPC is stable (cf. example)
 - Difficult in general! And usually we want to design ("tune") Q and R for performance, not for stability



Three different theoretical solutions:

- 1. Choose prediction horizon equal to infinity $(N = \infty)$
 - Usually not possible (unless no constraints: LQR)
- 2. For given N, design Q and R such that MPC is stable (cf. example)
 - Difficult in general! And usually we want to design ("tune") Q and R for performance
- 3. Change the optimization problem: Terminal cost + terminal constraint
 - Choose terminal cost + terminal constraint such that cost of new problem is a feasible upper bound on cost of infinite horizon problem
 - General theory for finding such terminal cost & terminal constraint exist, not difficult, but may be somewhat impractical for "real" problems

$$\min_{z} \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q x_{t+1} + \frac{1}{2} u_{t}^{\top} R u_{t}$$
s.t. $x_{t+1} = A x_{t} + B u_{t}, \quad t = 0, 1, \dots, N-1$

$$x^{\text{low}} \leq x_{t} \leq x^{\text{high}}, \quad t = 1, \dots, N$$

$$u^{\text{low}} \leq u_{t} \leq u^{\text{high}}, \quad t = 0, \dots, N-1$$

Terminal cost

$$\min_{z} \sum_{t=0}^{N-1} \left(\frac{1}{2} x_{t}^{\top} Q x_{t} + \frac{1}{2} u_{t}^{\top} R u_{t} \right) + \frac{1}{2} x_{N}^{\top} P x_{N}$$
s.t.
$$x_{t+1} = A x_{t} + B u_{t}, \quad t = 0, 1, \dots, N-1$$

$$x^{\text{low}} \leq x_{t} \leq x^{\text{high}}, \quad t = 1, \dots, N$$

$$u^{\text{low}} \leq u_{t} \leq u^{\text{high}}, \quad t = 0, \dots, N-1$$

$$x_{N} \in \mathcal{S}$$

Terminal constraint

Three different theoretical solutions:

- 1. Choose prediction horizon equal to infinity $(N = \infty)$
 - Usually not possible (unless no constraints: LQR)
- 2. For given N, design Q and R such that MPC is stable (cf. example)
 - Difficult in general! And usually we want to design ("tune") Q and R for performance
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$\min_{z} \sum_{t=0}^{N-1} \frac{1}{2} x_{t+1}^{\top} Q x_{t+1} + \frac{1}{2} u_{t}^{\top} R u_{t}$ s.t. $x_{t+1} = A x_{t} + B u_{t}, \quad t = 0, 1, \dots, N-1$ $x^{\text{low}} \leq x_{t} \leq x^{\text{high}}, \quad t = 1, \dots, N$ $u^{\text{low}} < u_{t} < u^{\text{high}}, \quad t = 0, \dots, N-1$

Terminal cost

$$\min_{z} \sum_{t=0}^{N-1} \left(\frac{1}{2} x_{t}^{\top} Q x_{t} + \frac{1}{2} u_{t}^{\top} R u_{t} \right) + \frac{1}{2} x_{N}^{\top} P x_{N}$$
s.t.
$$x_{t+1} = A x_{t} + B u_{t}, \quad t = 0, 1, \dots, N-1$$

$$x^{\text{low}} \leq x_{t} \leq x^{\text{high}}, \quad t = 1, \dots, N$$

$$u^{\text{low}} \leq u_{t} \leq u^{\text{high}}, \quad t = 0, \dots, N-1$$

$$x_{N} \in \mathcal{S}$$

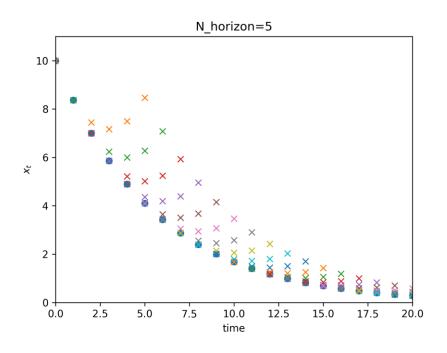
Terminal constraint

What is the usual practical solution?

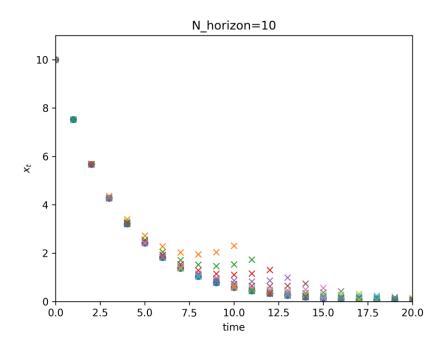
- Choose N "large enough"
 - Can show: stability guaranteed for N large enough, but difficult/conservative to compute this limit
 - So what is "large enough" in practice? Rule of thumb: longer than "dominating dynamics"
 - (...but not too large, as large *N* might give robustness issues...)



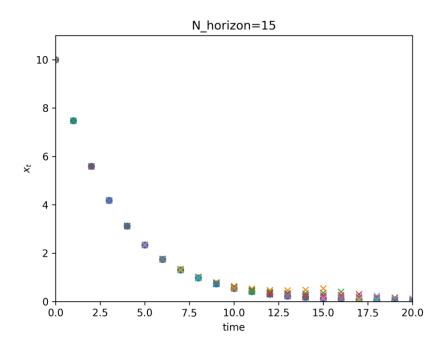




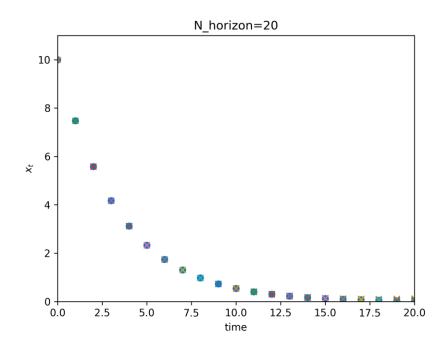














Why MPC over PID control?

Advantages of MPC:

- MPC handles constraints in a transparent way
 - Physical constraints (actuator limits), performance constraints, safety limits, ...
- Intuitive and easy to tune (...relatively, at least)
- MPC is by design multivariable (MIMO)
- MPC gives "optimal" performance (but what is the optimal objective?)

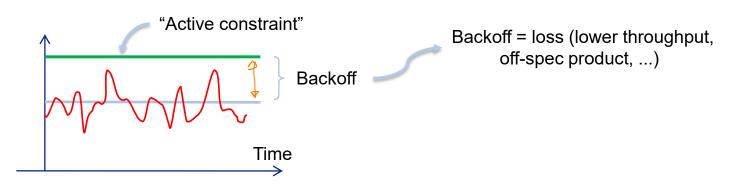
Disadvantage with MPC

- Online complexity (but only solving a QP, so not so bad)
- Requires models! Increased commisioning cost?
- Difficult to maintain?



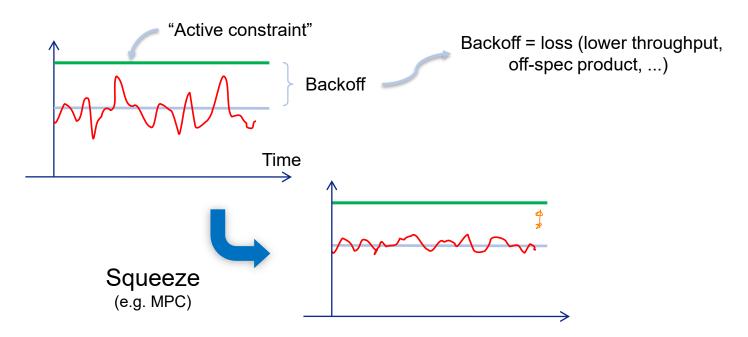
"Squeeze and shift"

How MPC (or improved/advanced control in general) improves profitability



"Squeeze and shift"

How MPC (or improved/advanced control in general) improves profitability



"Squeeze and shift"

How MPC (or improved/advanced control in general) improves profitability

