



NTNU

Norwegian University of  
Science and Technology

# **TTK4135 – Lecture 16**

## **Calculating derivatives and Derivative-free optimization**

Lecturer: Lars Imsland

# Lecture 16: Calculating derivatives (Ch. 8), and Derivative-free optimization (Ch. 9)

- Brief recap linesearch unconstrained optimization
- Calculating derivatives (gradient/Jacobian and Hessian)
- What can you do when obtaining derivatives is impractical?
  - Derivative-free optimization! For example: Nelder-Mead

Reference: N&W Ch. 8.1, (8.2), Ch. 9.1, 9.5

# Learning goal Ch. 2, 3 and 6: Understand this slide

## Line-search unconstrained optimization

1. Initial guess  $x_0$
2. While **termination criteria** not fulfilled
  - a) Find **descent direction**  $p_k$  from  $x_k$
  - b) Find appropriate **step length**  $\alpha_k$ ; set  $x_{k+1} = x_k + \alpha_k p_k$
  - c)  $k = k+1$
3.  $x_M = x^*$ ? (possibly check sufficient conditions for optimality)

### Termination criteria:

Stop when first of these become true:

- $\|\nabla f(x_k)\| \leq \epsilon$  (necessary condition)
- $\|x_k - x_{k-1}\| \leq \epsilon$  (no progress)
- $\|f(x_k) - f(x_{k-1})\| \leq \epsilon$  (no progress)
- $k \leq k_{\max}$  (kept on too long)

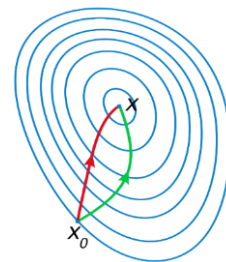
### Descent directions:

- Steepest descent  
 $p_k = -\nabla f(x_k)$
- Newton  
 $p_k = -(\nabla^2 f(x_k))^{-1} \nabla f(x_k)$
- Quasi-Newton  
 $p_k = -B_k^{-1} \nabla f(x_k)$   
 $B_k \approx \nabla^2 f(x_k)$



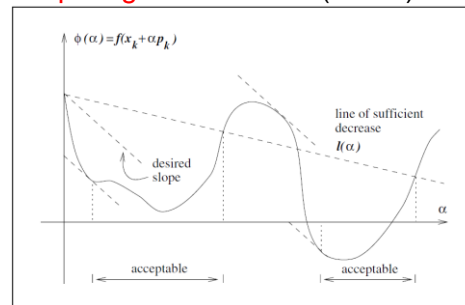
How to calculate derivatives – Ch. 8

$$\min_x f(x)$$



A comparison of **steepest descent** and **Newton's method**. Newton's method uses curvature information to take a more direct route. (wikipedia.org)

### Step length line search (Wolfe):



# Quasi-Newton: BFGS method

$$p_k = -B_k^{-1} \nabla f(x_k)$$

$$B_k \approx \nabla^2 f(x_k)$$

$$H_k = B_k^{-1}$$

## Algorithm 6.1 (BFGS Method).

Given starting point  $x_0$ , convergence tolerance  $\epsilon > 0$ ,  
inverse Hessian approximation  $H_0$ ;

$k \leftarrow 0$ ;

**while**  $\|\nabla f_k\| > \epsilon$ ;

    Compute search direction

$$p_k = -H_k \nabla f_k;$$

    Set  $x_{k+1} = x_k + \alpha_k p_k$  where  $\alpha_k$  is computed from a line search  
    procedure to satisfy the Wolfe conditions (3.6);


    Define  $s_k = x_{k+1} - x_k$  and  $y_k = \nabla f_{k+1} - \nabla f_k$ ;

    Compute  $H_{k+1}$  by means of (6.17);

$k \leftarrow k + 1$ ;

**end (while)**

← We use only gradient!


$$H_{k+1} = (I - \rho_k s_k y_k^T) H_k (I - \rho_k y_k s_k^T) + \rho_k s_k s_k^T$$

# Example (from book)

- Using steepest descent, BFGS and inexact Newton on Rosenbrock function

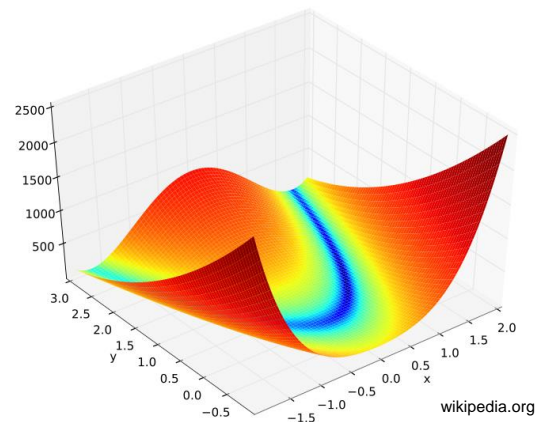
$$f(x) = 100(x_2 - x_1^2)^2 + (1 - x_1)^2$$

- Iterations from starting point  $(-1.2, 1)$ :

- Steepest descent: 5264
- BFGS: 34
- Newton: 21

- Last iterations; value of  $\|x_k - x^*\|$

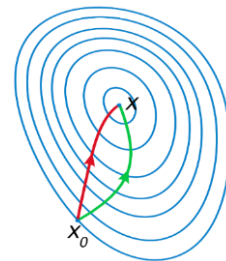
steepest descent	BFGS	Newton
1.827e-04	1.70e-03	3.48e-02
1.826e-04	1.17e-03	1.44e-02
1.824e-04	1.34e-04	1.82e-04
1.823e-04	1.01e-06	1.17e-08



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$$\min_x f(x)$$



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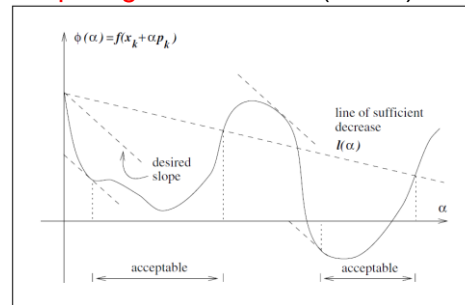
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### Step length line search (Wolfe):



Need derivatives! How to compute them?

And what if derivatives are not available, or too expensive to compute?

# Four ways of finding derivatives

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- By hand
  - Time consuming and (very!) error prone for large problems



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- Symbolic differentiation
  - Computer algebra systems (CAS)
    - GeoGebra, Maple, Mathematica, Matlab symbolic toolbox, pySym ...
    - Gives unreadable code, expensive to evaluate&compile, cumbersome to maintain

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- **Numerical differentiation (finite differences)**
  - Easy to implement (do it yourself), but may have low accuracy
- **Automatic (Algorithmic) Differentiation (AD)**
  - Best option when it can be done
  - Easy to implement using the right software
  - Exact up to machine precision

# Numerical differentiation

# Theoretical accuracy of numerical differentiation

# Taylor's theorem

$$f : \mathbb{R}^n \rightarrow \mathbb{R}, p \in \mathbb{R}^n$$

- First order: If  $f$  is continuously differentiable,

$$f(x + p) = f(x) + \nabla f(x + tp)^\top p, \quad \text{for some } t \in (0, 1)$$

- Second order: If  $f$  is twice continuously differentiable

$$f(x + p) = f(x) + \nabla f(x)^\top p + \frac{1}{2} p^\top \nabla^2 f(x + tp) p, \quad \text{for some } t \in (0, 1)$$

# Finite differences and accuracy

One-sided difference:  $\frac{\partial f}{\partial x_i} = \frac{f(x + \epsilon e_i) - f(x)}{\epsilon} + O(\epsilon)$

Two-sided difference:  $\frac{\partial f}{\partial x_i} = \frac{f(x + \epsilon e_i) - f(x - \epsilon e_i)}{2\epsilon} + O(\epsilon^2)$

```
>> eps  
ans =  
2.2204e-16
```

# Numerical differentiation (finite differences)

- Scalar  $f : \mathbb{R} \rightarrow \mathbb{R}$  : For some small  $\epsilon$ ,

$$\frac{df}{dx} \approx \frac{f(x + \epsilon) - f(x)}{\epsilon}$$

- Directional derivative of  $f : \mathbb{R}^n \rightarrow \mathbb{R}$

$$\nabla f^\top p \approx \frac{f(x + \epsilon p) - f(x)}{\epsilon}$$

- Full gradient  $\nabla f$ : Directional derivatives along all axes  $p = \epsilon e_i$   
(  $e_1 = (1, 0, 0, \dots)^\top, e_2 = (0, 1, 0, \dots)^\top, \dots$  )

– Note: Not necessary to calculate full gradient if you only need directional derivative!  
(Also valid for AD!)

- How to choose epsilon?

- Theoretical error proportional to  $\epsilon$ , but too small  $\epsilon$  gives numerical noise
- Rule of thumb:  $\epsilon = \sqrt{\text{eps}}$ , where eps is machine precision (or precision of computing  $f$ )  
(IEEE double precision:  $\epsilon = 10^{-8}$ )



# Approximating the Hessian

- In many cases, the gradient is available, but not the Hessian. We can then use finite differences on the gradient:

$$\nabla^2 f(x)p \approx \frac{\nabla f(x + \epsilon p) - \nabla f(x)}{\epsilon}$$

- If the gradient is not available, use finite differences “twice” for Hessian:

$$\frac{\partial^2 f}{\partial x_i \partial x_j}(x) = \frac{f(x + \epsilon e_i + \epsilon e_j) - f(x + \epsilon e_i) - f(x + \epsilon e_j) + f(x)}{\epsilon^2} + O(\epsilon)$$

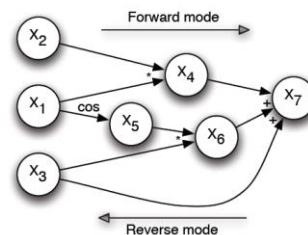
(but usually better to use Quasi-Newton then...)

## AD – Automatic (algorithmic) differentiation

- Software tools that automatically computes derivatives of your code
- The principle is simple: Extensive/automated use of 'chain rule'

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

- Two modes; forward and reverse
- Two (main) implementation variants
  - Source code transformation
  - **Operator overloading** (object oriented language)



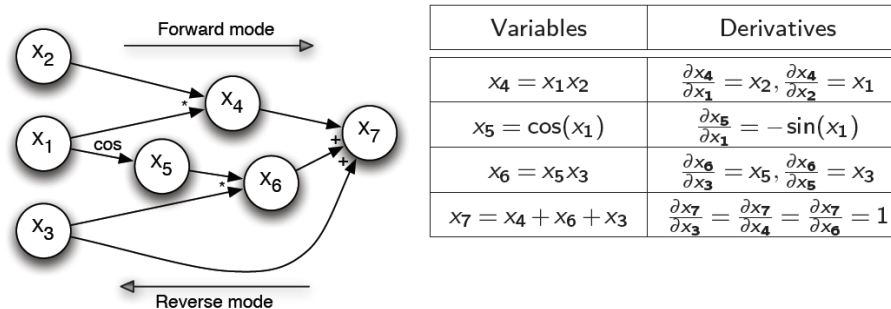
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- Requires (more or less) that your implementation is differentiable
- Example software:
  - Optimization: ADOL-C, CppAD, CasADi, JuMP, ...
  - Machine learning: Tensorflow, Pytorch, ...

# AD – forward and reverse

- Forward mode
  - Both  $x_i$  and  $\nabla x_i$  are calculated by forward traversing computation graph

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$



- Reverse mode
  - First, calculate  $x_i$  by traversing graph forward
  - Then, calculate derivatives by traversing graph backward

# AD – forward vs. reverse

- Given a function  $f : \mathbb{R}^n \rightarrow \mathbb{R}^m$ 
  - Costs of calculating derivatives with AD:
    - Forward mode (one “column”):
    - Forward mode (entire Jacobian):
    - Reverse mode (one “row”):
    - Reverse mode (entire Jacobian):

$$\text{cost}(\nabla f^\top p) \leq 2 \text{cost}(f)$$

$$\text{cost}(\nabla f) \leq 2n \text{cost}(f)$$

$$\text{cost}(\lambda^\top \nabla f) \leq 3 \text{cost}(f)$$

$$\text{cost}(\nabla f) \leq 3m \text{cost}(f)$$

# AD – forward vs. reverse

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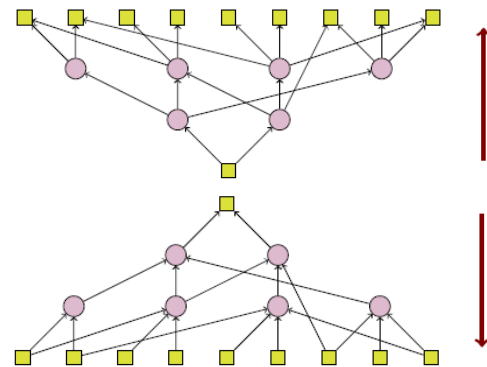
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- Forward mode: Similar cost as numerical differentiation, but more accurate
- If  $m \gg n$ , forward mode is fastest
- If  $n \gg m$ , reverse mode is fastest



# How AD software is implemented

- Prototype procedure:
  - Decompose original code into “intrinsic” functions (e.g.  $x_1x_2$ ,  $\sin(x)$ ,  $\ln(x)$ , etc.)
  - Differentiate the intrinsic functions (‘symbolically’, or make a lookup table) ( $\sin(x)' = \cos(x)$ , etc.)
  - Put everything together according to the chain rule (either forward or reverse mode)
- How to automatically transform your program into a program with derivatives? Two approaches:
  - Source code transformation (Typical: C, Fortran)
  - **Operator overloading** (C++, Fortran 90, Java, Matlab, Python, Julia, ...)

# Example (C/C++)

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

function.c

```
double f(double x1, double x2, double x3) {  
    double x4, x5, x6, x7;  
  
    x4 = x1*x2;  
    x5 = cos(x1);  
    x6 = x3*x5;  
    x7 = x4 + x6 + x3;  
  
    return x7;  
}
```

function.c

# Source code transformation (forward mode)

diff\_function.c

```
double* f(double x1, double x2, double x3, double dx1, double dx2, double dx3) {  
    double x4, x5, x6, x7, dx4, dx5, dx7, df[2];  
  
    x4 = x1*x2;  
    dx4 = dx1*x2 + x1*dx2;  
    x5 = cos(x1);  
    dx5 = -sin(x1)*dx1;  
    x6 = x3*x5;  
    dx6 = dx3*x5 + x3*dx5;  
    x7 = x4 + x6 + x3;  
    dx7 = dx4 + dx6 + dx3;  
  
    df[0] = x7;  
    df[1] = dx7;  
  
    return df;  
}
```





# Operator overloading example (using CppAD)

- Implement function as you do normally, but with other types (here: using C++ templates):

```
function.cpp

template <class vector>
vector f(vector x) {
    vector ... // possible temporary variables

    return x[1]*x[2] + x[3]*cos(x[1]) + x[3];
}
```

- Record operation sequence when you use the function:

```
...
CppAD::vector<ADdouble> x(3), f_res;
x[1] = pi; x[2] = 4; x[3] = 3;

// declare that x contains the independent variables (and start recording)
CppAD::Independent(x);

f_res = f(x);

// create the AD function object F : x -> f_res (and stop recording)
CppAD::ADFun<double> F(x, f_res);

std::vector<double> jac( NS*NS ) = F.Jacobian;
...
```

function.cpp and user program

AD library

compiler

object file with  
derivatives

# Software etc.

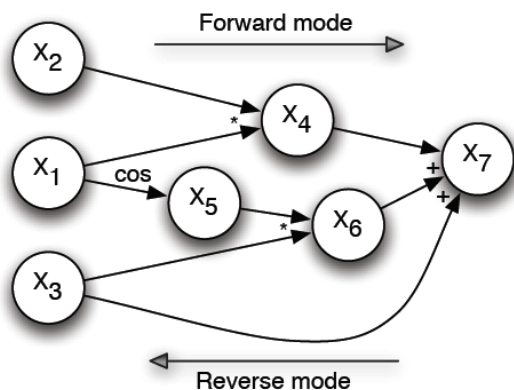
- General information
  - <http://www.autodiff.org/>
  - [http://en.wikipedia.org/wiki/Automatic\\_differentiation](http://en.wikipedia.org/wiki/Automatic_differentiation)
- Many libraries of different maturity/robustness/performance, for different languages and for different applications
- Some mature libraries for optimization
  - C++: ADOL-C, CppAD
  - Developed for control&optimization: CasADi (Matlab/Octave, Python, C++)
- Book:
  - A. Griewank, **A. Walther**, “Evaluating Derivatives: Principles and Techniques of Algorithmic Differentiation”, 2nd edition. SIAM, 2008.



## AD – example (from R. Ringset)

- Calculate gradient of  $f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$

at  $[\pi \quad 4 \quad 3]^T$



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# AD – forward mode

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

$$x = (\pi, 4, 3)^\top$$

$$\nabla x_1 = e_1$$

$$\nabla x_2 = e_2$$

$$\nabla x_3 = e_3$$

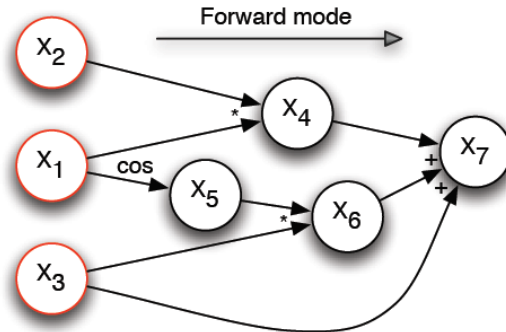
$$\nabla x_4 = ?$$

$$\nabla x_5 = ?$$

$$\nabla x_6 = ?$$

$$\nabla x_7 = ?$$

$$e_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \quad e_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \quad e_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix},$$



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$$\nabla x_1 = e_1$$

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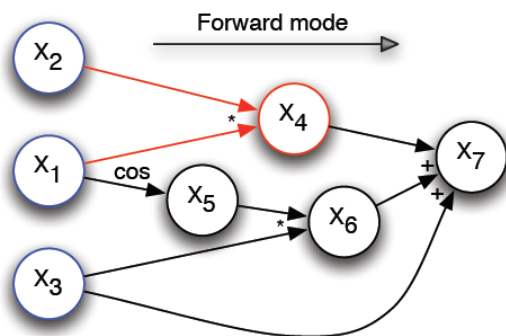
$$\nabla x_3 = e_3$$

$$\nabla x_4 = \frac{\partial x_4}{\partial x_1} \nabla x_1 + \frac{\partial x_4}{\partial x_2} \nabla x_2 = \begin{bmatrix} x_2 & x_1 & 0 \end{bmatrix}^T = \begin{bmatrix} 4 & \pi & 0 \end{bmatrix}^T$$

$$\nabla x_5 = ?$$

$$\nabla x_6 = ?$$

$$\nabla x_7 = ?$$



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$$\nabla x_1 = e_1$$

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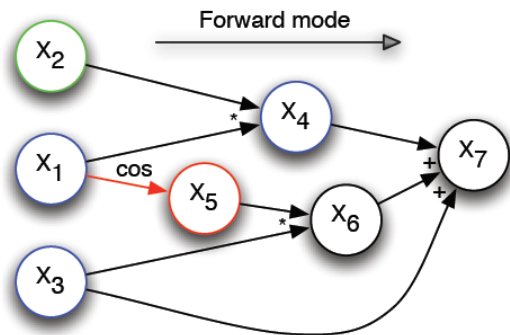
$$\nabla x_3 = e_3$$

$$\nabla x_4 = \begin{bmatrix} 4 & \pi & 0 \end{bmatrix}^\top$$

$$\nabla x_5 = \frac{\partial x_5}{\partial x_1} \nabla x_1 = -\sin(x_1) e_1 = 0$$

$$\nabla x_6 = ?$$

$$\nabla x_7 = ?$$



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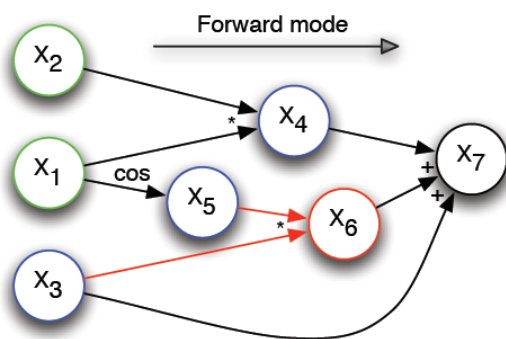
$$\nabla x_3 = e_3$$

$$\nabla x_4 = [4 \quad \pi \quad 0]^\top$$

$$\nabla x_5 = 0$$

$$\nabla x_6 = \frac{\partial x_6}{\partial x_3} \nabla x_3 + \frac{\partial x_6}{\partial x_5} \nabla x_5 = x_5 e_3 + x_3 0 = \cos(\pi) e_3 = -e_3$$

$$\nabla x_7 = ?$$



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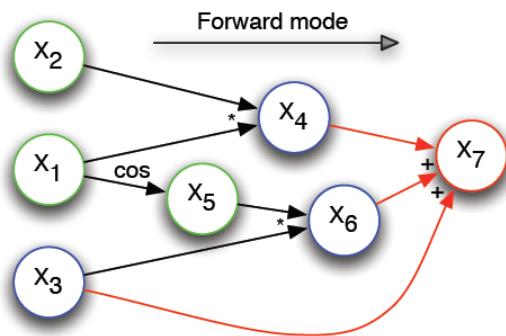
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$$\nabla x_5 = 0$$

$$\nabla x_6 = -e_3$$

$$\nabla x_7 = \nabla f(x) = \frac{\partial x_7}{\partial x_4} \nabla x_4 + \frac{\partial x_7}{\partial x_6} \nabla x_6 + \frac{\partial x_7}{\partial x_3} \nabla x_3 = \begin{bmatrix} 4 \\ \pi \\ 0 \end{bmatrix} - e_3 + e_3 = \begin{bmatrix} 4 \\ \pi \\ 0 \end{bmatrix}$$



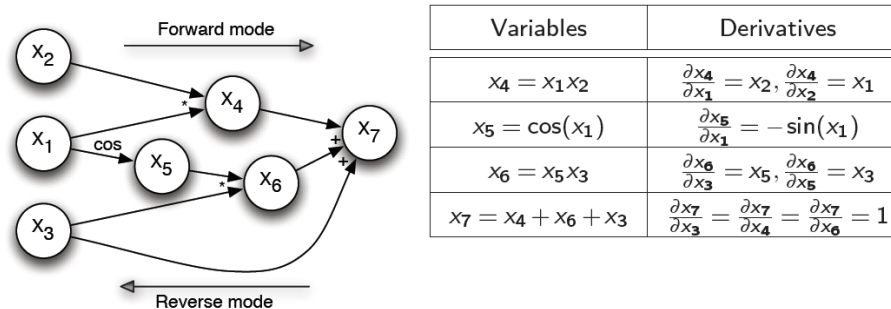
Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$



# AD – forward and reverse

- Forward mode
  - Both  $x_i$  and  $\nabla x_i$  are calculated by forward traversing computation graph

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$



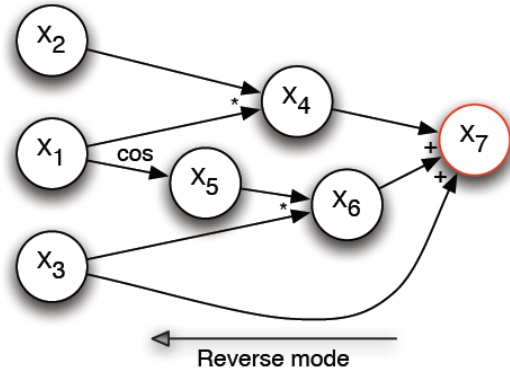
- Reverse mode
  - First, calculate  $x_i$  by traversing graph forward
  - Then, calculate derivatives by traversing graph backward

# AD – reverse mode

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

$$x = (\pi, 4, 3)^\top$$

$$\frac{\partial f}{\partial x_7} = \frac{\partial x_7}{\partial x_7} = 1$$



$$\frac{\partial f}{\partial x_i} = \sum_{x_n \text{ child of } x_i} \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial x_i}$$

Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$

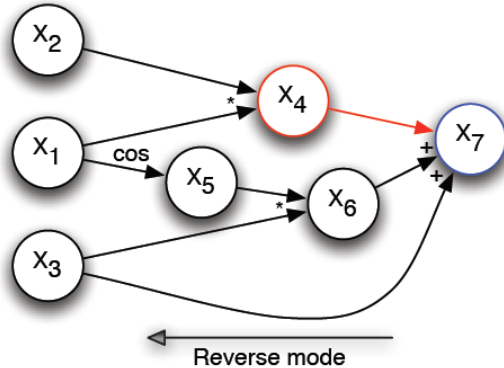
# AD – reverse mode

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

$$x = (\pi, 4, 3)^\top$$

$$\frac{\partial f}{\partial x_7} = \frac{\partial x_7}{\partial x_7} = 1$$

$$\frac{\partial f}{\partial x_4} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_4} = 1$$



Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$

# AD – reverse mode

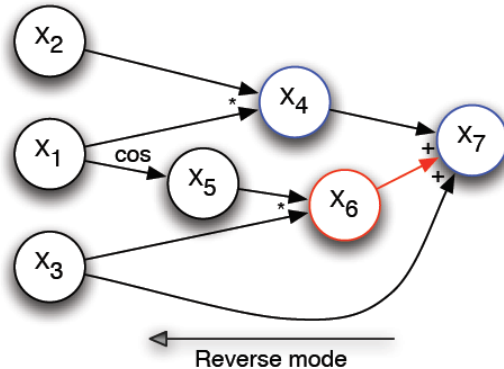
$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

$$x = (\pi, 4, 3)^\top$$

$$\frac{\partial f}{\partial x_7} = \frac{\partial x_7}{\partial x_7} = 1$$

$$\frac{\partial f}{\partial x_4} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_4} = 1$$

$$\frac{\partial f}{\partial x_6} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_6} = 1$$



Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$

# AD – reverse mode

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

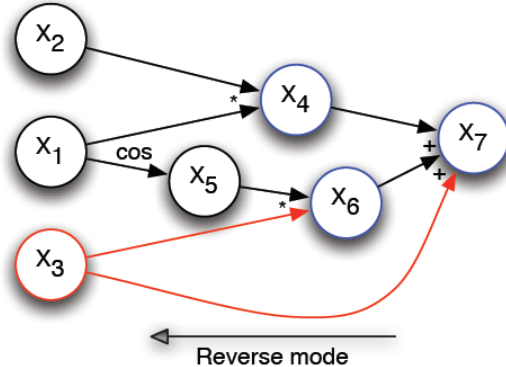
$$x = (\pi, 4, 3)^\top$$

$$\frac{\partial f}{\partial x_7} = \frac{\partial x_7}{\partial x_7} = 1$$

$$\frac{\partial f}{\partial x_4} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_4} = 1$$

$$\frac{\partial f}{\partial x_6} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_6} = 1$$

$$\frac{\partial f}{\partial x_3} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_3} + \frac{\partial f}{\partial x_6} \frac{\partial x_6}{\partial x_3} = 1 + x_5 = 1 + \cos(\pi) = 0$$



Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$

# AD – reverse mode

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

$$x = (\pi, 4, 3)^\top$$

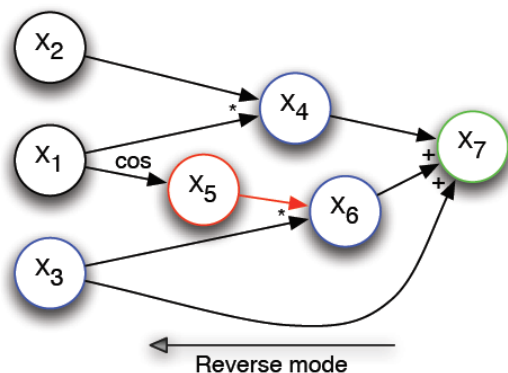
$$\frac{\partial f}{\partial x_7} = \frac{\partial x_7}{\partial x_7} = 1$$

$$\frac{\partial f}{\partial x_4} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_4} = 1$$

$$\frac{\partial f}{\partial x_6} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_6} = 1$$

$$\frac{\partial f}{\partial x_3} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_3} + \frac{\partial f}{\partial x_6} \frac{\partial x_6}{\partial x_3} = 1 + x_5 = 1 + \cos(\pi) = 0$$

$$\frac{\partial f}{\partial x_5} = \frac{\partial f}{\partial x_6} \frac{\partial x_6}{\partial x_5} = x_3 = 3$$



Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$

# AD – reverse mode

$$f(x_1, x_2, x_3) = x_1 x_2 + x_3 \cos(x_1) + x_3$$

$$x = (\pi, 4, 3)^\top$$

$$\frac{\partial f}{\partial x_7} = \frac{\partial x_7}{\partial x_7} = 1$$

$$\frac{\partial f}{\partial x_4} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_4} = 1$$

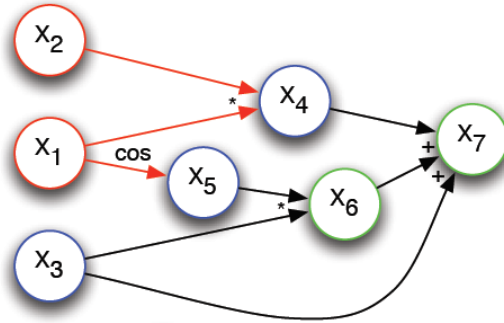
$$\frac{\partial f}{\partial x_6} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_6} = 1$$

$$\frac{\partial f}{\partial x_3} = \frac{\partial f}{\partial x_7} \frac{\partial x_7}{\partial x_3} + \frac{\partial f}{\partial x_6} \frac{\partial x_6}{\partial x_3} = 1 + x_5 = 1 + \cos(\pi) = \underline{0}$$

$$\frac{\partial f}{\partial x_5} = \frac{\partial f}{\partial x_6} \frac{\partial x_6}{\partial x_5} = x_3 = 3$$

$$\frac{\partial f}{\partial x_1} = \frac{\partial f}{\partial x_4} \frac{\partial x_4}{\partial x_1} + \frac{\partial f}{\partial x_5} \frac{\partial x_5}{\partial x_1} = x_2 - 3 \sin(x_1) = 4 - 3 \sin(\pi) = \underline{4}$$

$$\frac{\partial f}{\partial x_2} = \frac{\partial f}{\partial x_4} \frac{\partial x_4}{\partial x_2} = x_1 = \underline{\pi}$$



Variables	Derivatives
$x_4 = x_1 x_2$	$\frac{\partial x_4}{\partial x_1} = x_2, \frac{\partial x_4}{\partial x_2} = x_1$
$x_5 = \cos(x_1)$	$\frac{\partial x_5}{\partial x_1} = -\sin(x_1)$
$x_6 = x_5 x_3$	$\frac{\partial x_6}{\partial x_3} = x_5, \frac{\partial x_6}{\partial x_5} = x_3$
$x_7 = x_4 + x_6 + x_3$	$\frac{\partial x_7}{\partial x_3} = \frac{\partial x_7}{\partial x_4} = \frac{\partial x_7}{\partial x_6} = 1$

# Example: optimization using CasADi

- CasADi (<https://casadi.org/>)
  - “CasADi is a symbolic framework for numeric optimization implementing automatic differentiation in forward and reverse modes on sparse matrix-valued computational graphs.”

$$\begin{aligned} \min_{x,y,z} \quad & x^2 + 100z^2 \\ \text{s.t.} \quad & z + (1-x)^2 - y = 0 \end{aligned}$$

Define variables

Define objective and constraints

Create solver object

Solve the opt problem



**rosenbrock.m**

```
import casadi.*

% Create NLP: Solve the Rosenbrock problem:
%   minimize    x^2 + 100*z^2
%   subject to  z + (1-x)^2 - y == 0

x = SX.sym('x');
y = SX.sym('y');
z = SX.sym('z');
v = [x;y;z];
f = x^2 + 100*z^2;
g = z + (1-x)^2 - y;
nlp = struct('x', v, 'f', f, 'g', g);

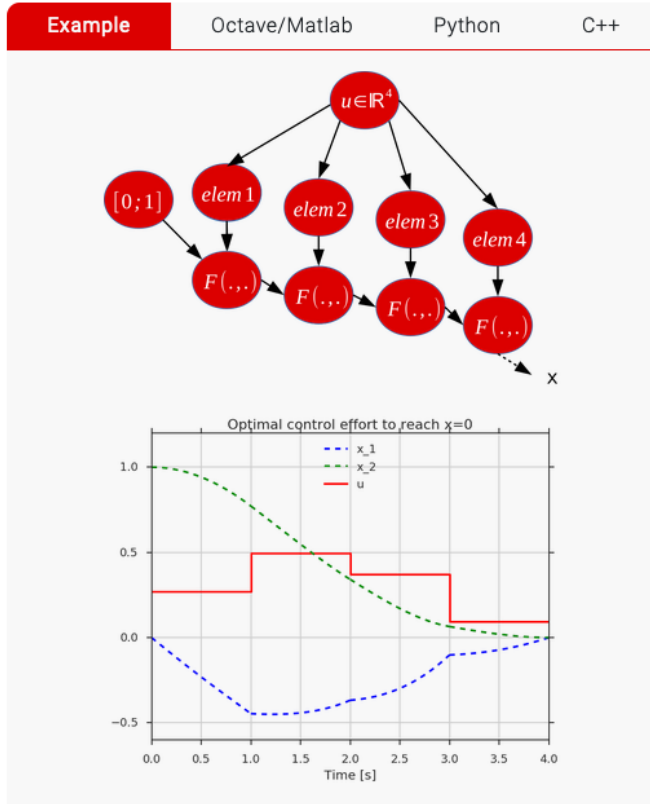
% Create IPOPT solver object
solver = nlpsol('solver', 'ipopt', nlp);

% Solve the NLP
res = solver('x0', [2.5 3.0 0.75], ... % solution guess
            'lbx', -inf, ...           % lower bound on x
            'ubx', inf, ...            % upper bound on x
            'lbz', 0, ...              % lower bound on z
            'ubz', 0);                 % upper bound on z

% Print the solution
f_opt = full(res.f) % >> 0
x_opt = full(res.x) % >> [0; 1; 0]
lam_x_opt = full(res.lam_x) % >> [0; 0; 0]
lam_g_opt = full(res.lam_g) % >> 0
```



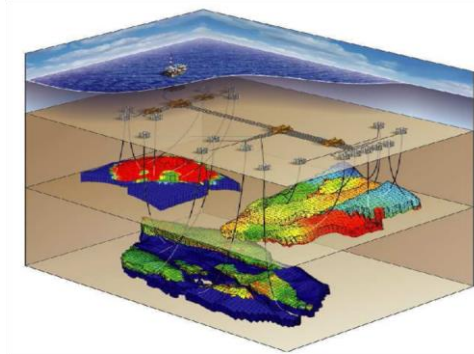
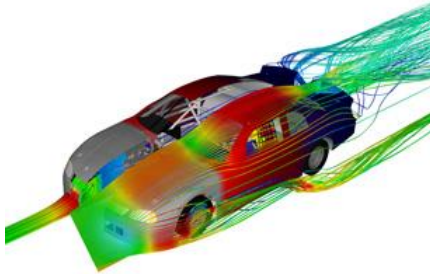
# Example from CasADi



Example	Octave/Matlab	Python	C++
<pre> from casadi import *  x = MX.sym('x',2); # Two states p = MX.sym('p');   # Free parameter  # Expression for ODE right-hand side z = 1-x[1]**2; rhs = vertcat(z*x[0]-x[1]+2*tanh(p),x[0])  # ODE declaration with free parameter ode = {'x':x,'p':p,'ode':rhs}  # Construct a Function that integrates over 1s F = integrator('F','cvodes',ode,{ 'tf':1})  # Control vector u = MX.sym('u',4,1)  x = [0,1] # Initial state for k in range(4):     # Integrate 1s forward in time:     # call integrator symbolically     res = F(x0=x,p=u[k])     x = res["xf"]  # NLP declaration nlp = {'x':u,'f':dot(u,u),'g':x};  # Solve using IPOPT solver = nlpsol('solver','ipopt',nlp) res = solver(x0=0.2,lb=0,ub=0)  plot(res["x"]) </pre>			

# Derivative-free optimization

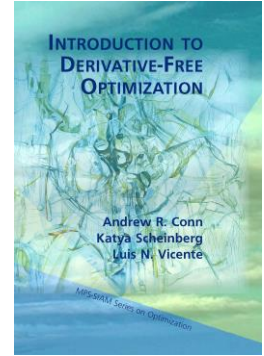
- If you have derivatives (gradients, possibly Hessian), use them!
  - “Always” more efficient than not using them!
- However, sometimes, obtaining derivatives is prohibitive
  - Typically: Objective function (and constraints) are calculated using “heavy” simulators
    - Often models from computational fluid dynamics (CFD)



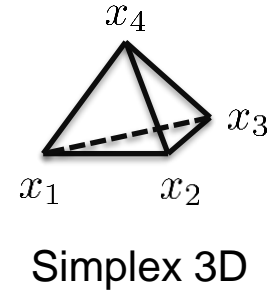
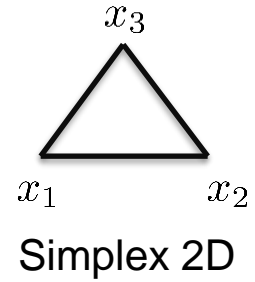
- (Or you are optimizing a “real” system without a model!)
- This motivates “derivative-free optimization” methods

# Derivative-free optimization (DFO)

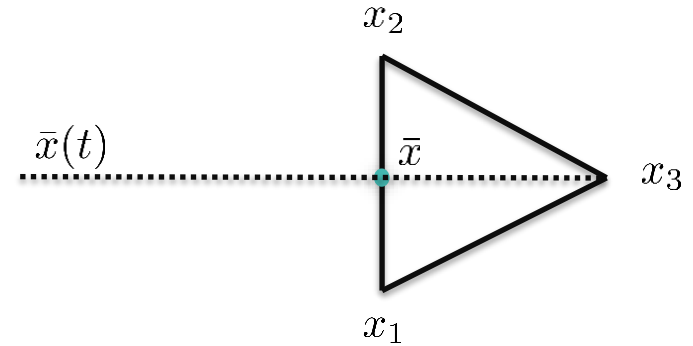
- DFO use function values at a set of **sample points** to determine new iterates.
- Coarsely, two different classes of methods:
  1. “**Model-based**”: sample points -> approximate model -> search directions
  2. “**Metaheuristics**”: Often inspired by processes in nature, such as “genetic algorithm”, “simulated annealing”, “particle swarm optimization”, “wolf pack optimization”, ...
- Many of the metaheuristic methods claim to do “global optimization” and tackle “non-differentiable problems”, however: Guarantees are seldom given.
- The “model-based” methods are based on a solid theoretic framework, and are generally preferable (in my opinion)
- But for all methods:
  - **DFO generally works best if the number of optimization variables is relatively small**
- Here: Nelder-Mead (old&simple, but OK)



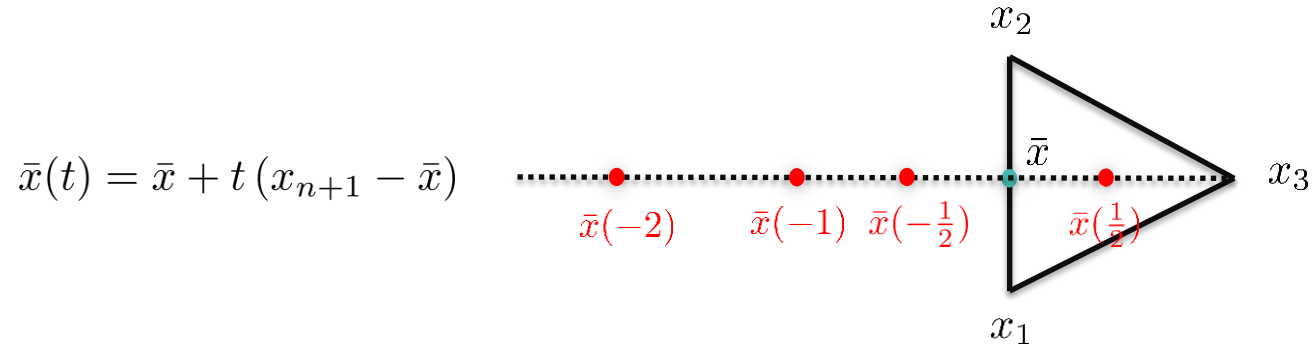
# Nelder-Mead Simplex method (Ch. 9.5)



# Nelder-Mead Simplex method (Ch. 9.5)



# One iteration of Nelder-Mead

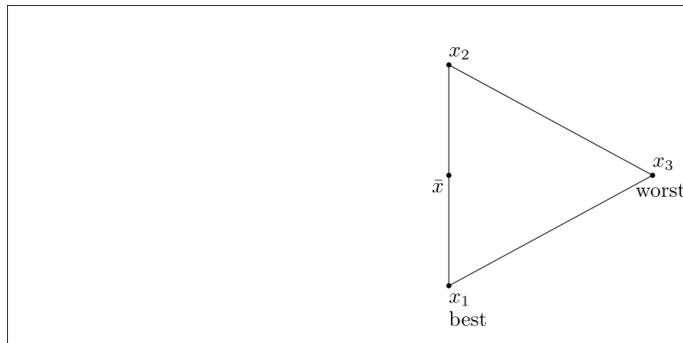


# One iteration of Nelder-Mead

$n + 1$  vertices  $\{x_1, x_2, \dots, x_{n+1}\}$  of *nonsingular* simplex, ordered such that  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

Define centroid of  $n$  best points,  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$ .

Define  $\bar{x}(t) = \bar{x} + t(x_{n+1} - \bar{x})$



Compute  $\bar{x}(-1)$  and evaluate  $f_{-1} = f(\bar{x}(-1))$

**if**  $f(x_1) \leq f_{-1} < f(x_n)$  “ $\bar{x}(-1)$  is OK”

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} < f(x_1)$  “ $\bar{x}(-1)$  is great, try further”

evaluate  $f_{-2} = f(\bar{x}(-2))$

**if**  $f_{-2} < f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-2)$ , go to next iteration.

**else**

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} \geq f(x_n)$  “ $\bar{x}(-1)$  is bad”

**if**  $f(x_n) \leq f_{-1} < f(x_{n+1})$

evaluate  $f_{-1/2} = f(\bar{x}(-1/2))$

**if**  $f_{-1/2} \leq f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-1/2)$ , go to next iteration.

**else** ( $f_{-1} > f(x_{n+1})$ )

evaluate  $f_{1/2} = f(\bar{x}(1/2))$

**if**  $f_{1/2} < f_{n+1}$

replace  $x_{n+1}$  by  $\bar{x}(1/2)$ , go to next iteration.

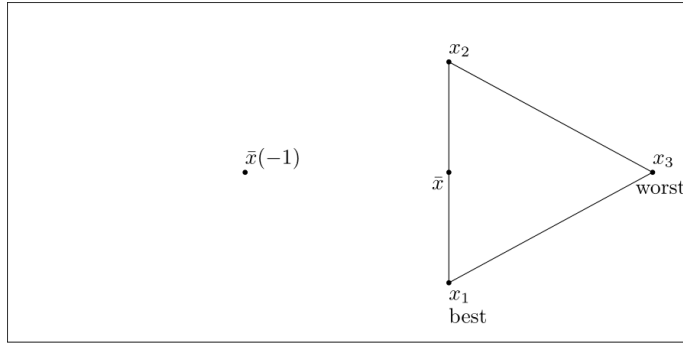
replace  $x_i \leftarrow \frac{1}{2}(x_1 + x_i)$ ,  $i = 2, 3, \dots, n + 1$  “shrink”

# One iteration of Nelder-Mead

$n + 1$  vertices  $\{x_1, x_2, \dots, x_{n+1}\}$  of *nonsingular* simplex, ordered such that  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

Define centroid of  $n$  best points,  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$ .

Define  $\bar{x}(t) = \bar{x} + t(x_{n+1} - \bar{x})$



Reflection

```

Compute  $\bar{x}(-1)$  and evaluate  $f_{-1} = f(\bar{x}(-1))$ 
if  $f(x_1) \leq f_{-1} < f(x_n)$   “ $\bar{x}(-1)$  is OK”
    replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.
else if  $f_{-1} < f(x_1)$   “ $\bar{x}(-1)$  is great, try further”
    evaluate  $f_{-2} = f(\bar{x}(-2))$ 
    if  $f_{-2} < f_{-1}$ 
        replace  $x_{n+1}$  by  $\bar{x}(-2)$ , go to next iteration.
    else
        replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.
else if  $f_{-1} \geq f(x_n)$   “ $\bar{x}(-1)$  is bad”
    if  $f(x_n) \leq f_{-1} < f(x_{n+1})$ 
        evaluate  $f_{-1/2} = f(\bar{x}(-1/2))$ 
        if  $f_{-1/2} \leq f_{-1}$ 
            replace  $x_{n+1}$  by  $\bar{x}(-1/2)$ , go to next iteration.
        else ( $f_{-1} > f(x_{n+1})$ )
            evaluate  $f_{1/2} = f(\bar{x}(1/2))$ 
            if  $f_{1/2} < f_{n+1}$ 
                replace  $x_{n+1}$  by  $\bar{x}(1/2)$ , go to next iteration.
            replace  $x_i \leftarrow \frac{1}{2}(x_1 + x_i)$ ,  $i = 2, 3, \dots, n + 1$   “shrink”
    
```

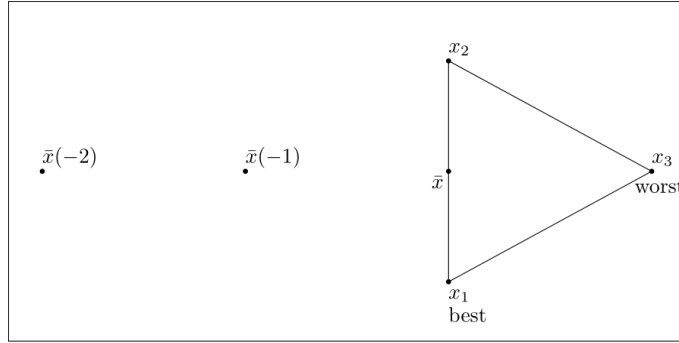


# One iteration of Nelder-Mead

$n + 1$  vertices  $\{x_1, x_2, \dots, x_{n+1}\}$  of *nonsingular* simplex, ordered such that  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

Define centroid of  $n$  best points,  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$ .

Define  $\bar{x}(t) = \bar{x} + t(x_{n+1} - \bar{x})$



Expansion

Compute  $\bar{x}(-1)$  and evaluate  $f_{-1} = f(\bar{x}(-1))$

**if**  $f(x_1) \leq f_{-1} < f(x_n)$  “ $\bar{x}(-1)$  is OK”

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} < f(x_1)$  “ $\bar{x}(-1)$  is great, try further”

evaluate  $f_{-2} = f(\bar{x}(-2))$

**if**  $f_{-2} < f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-2)$ , go to next iteration.

**else**

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} \geq f(x_n)$  “ $\bar{x}(-1)$  is bad”

**if**  $f(x_n) \leq f_{-1} < f(x_{n+1})$

evaluate  $f_{-1/2} = f(\bar{x}(-1/2))$

**if**  $f_{-1/2} \leq f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-1/2)$ , go to next iteration.

**else** ( $f_{-1} > f(x_{n+1})$ )

evaluate  $f_{1/2} = f(\bar{x}(1/2))$

**if**  $f_{1/2} < f_{n+1}$

replace  $x_{n+1}$  by  $\bar{x}(1/2)$ , go to next iteration.

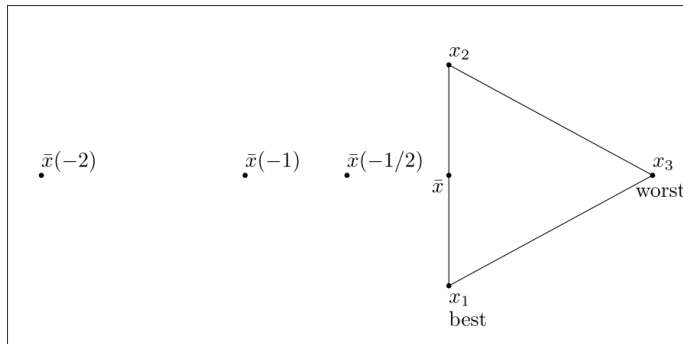
replace  $x_i \leftarrow \frac{1}{2}(x_1 + x_i)$ ,  $i = 2, 3, \dots, n + 1$  “shrink”

# One iteration of Nelder-Mead

$n + 1$  vertices  $\{x_1, x_2, \dots, x_{n+1}\}$  of *nonsingular* simplex, ordered such that  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

Define centroid of  $n$  best points,  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$ .

Define  $\bar{x}(t) = \bar{x} + t(x_{n+1} - \bar{x})$



Contraction (outside)

Compute  $\bar{x}(-1)$  and evaluate  $f_{-1} = f(\bar{x}(-1))$

**if**  $f(x_1) \leq f_{-1} < f(x_n)$  “ $\bar{x}(-1)$  is OK”

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} < f(x_1)$  “ $\bar{x}(-1)$  is great, try further”

evaluate  $f_{-2} = f(\bar{x}(-2))$

**if**  $f_{-2} < f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-2)$ , go to next iteration.

**else**

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} \geq f(x_n)$  “ $\bar{x}(-1)$  is bad”

**if**  $f(x_n) \leq f_{-1} < f(x_{n+1})$

evaluate  $f_{-1/2} = f(\bar{x}(-1/2))$

**if**  $f_{-1/2} \leq f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-1/2)$ , go to next iteration.

**else** ( $f_{-1} > f(x_{n+1})$ )

evaluate  $f_{1/2} = f(\bar{x}(1/2))$

**if**  $f_{1/2} < f_{n+1}$

replace  $x_{n+1}$  by  $\bar{x}(1/2)$ , go to next iteration.

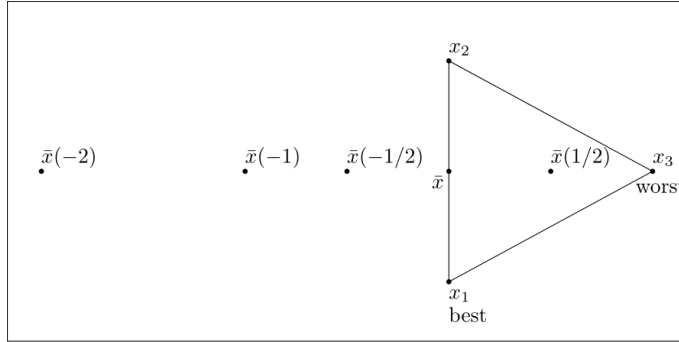
replace  $x_i \leftarrow \frac{1}{2}(x_1 + x_i)$ ,  $i = 2, 3, \dots, n + 1$  “shrink”

# One iteration of Nelder-Mead

$n + 1$  vertices  $\{x_1, x_2, \dots, x_{n+1}\}$  of *nonsingular* simplex, ordered such that  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

Define centroid of  $n$  best points,  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$ .

Define  $\bar{x}(t) = \bar{x} + t(x_{n+1} - \bar{x})$



Contraction (inside)

Compute  $\bar{x}(-1)$  and evaluate  $f_{-1} = f(\bar{x}(-1))$

**if**  $f(x_1) \leq f_{-1} < f(x_n)$  “ $\bar{x}(-1)$  is OK”

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} < f(x_1)$  “ $\bar{x}(-1)$  is great, try further”

evaluate  $f_{-2} = f(\bar{x}(-2))$

**if**  $f_{-2} < f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-2)$ , go to next iteration.

**else**

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} \geq f(x_n)$  “ $\bar{x}(-1)$  is bad”

**if**  $f(x_n) \leq f_{-1} < f(x_{n+1})$

evaluate  $f_{-1/2} = f(\bar{x}(-1/2))$

**if**  $f_{-1/2} \leq f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-1/2)$ , go to next iteration.

**else** ( $f_{-1} > f(x_{n+1})$ )

evaluate  $f_{1/2} = f(\bar{x}(1/2))$

**if**  $f_{1/2} < f_{n+1}$

replace  $x_{n+1}$  by  $\bar{x}(1/2)$ , go to next iteration.

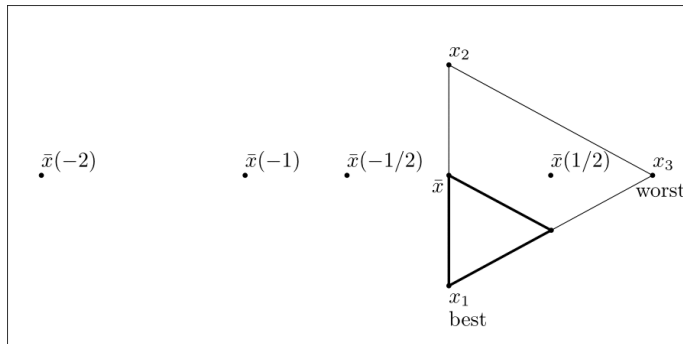
replace  $x_i \leftarrow \frac{1}{2}(x_1 + x_i)$ ,  $i = 2, 3, \dots, n + 1$  “shrink”

# One iteration of Nelder-Mead

$n + 1$  vertices  $\{x_1, x_2, \dots, x_{n+1}\}$  of *nonsingular* simplex, ordered such that  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

Define centroid of  $n$  best points,  $\bar{x} = \frac{1}{n} \sum_{i=1}^n x_i$ .

Define  $\bar{x}(t) = \bar{x} + t(x_{n+1} - \bar{x})$



Shrinkage

Compute  $\bar{x}(-1)$  and evaluate  $f_{-1} = f(\bar{x}(-1))$

**if**  $f(x_1) \leq f_{-1} < f(x_n)$  “ $\bar{x}(-1)$  is OK”

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} < f(x_1)$  “ $\bar{x}(-1)$  is great, try further”

evaluate  $f_{-2} = f(\bar{x}(-2))$

**if**  $f_{-2} < f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-2)$ , go to next iteration.

**else**

replace  $x_{n+1}$  by  $\bar{x}(-1)$ , go to next iteration.

**else if**  $f_{-1} \geq f(x_n)$  “ $\bar{x}(-1)$  is bad”

**if**  $f(x_n) \leq f_{-1} < f(x_{n+1})$

evaluate  $f_{-1/2} = f(\bar{x}(-1/2))$

**if**  $f_{-1/2} \leq f_{-1}$

replace  $x_{n+1}$  by  $\bar{x}(-1/2)$ , go to next iteration.

**else** ( $f_{-1} > f(x_{n+1})$ )

evaluate  $f_{1/2} = f(\bar{x}(1/2))$

**if**  $f_{1/2} < f_{n+1}$

replace  $x_{n+1}$  by  $\bar{x}(1/2)$ , go to next iteration.

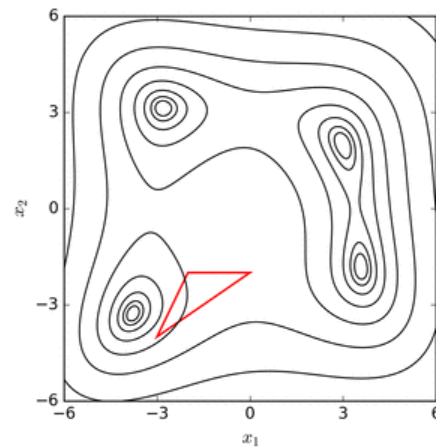
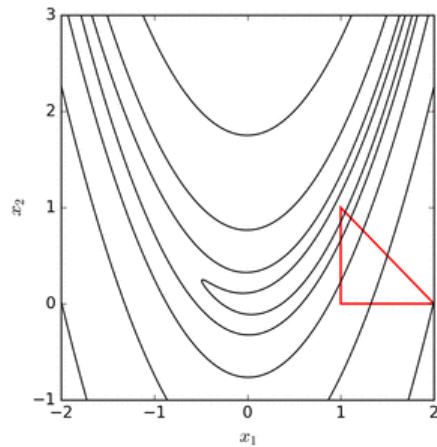
replace  $x_i \leftarrow \frac{1}{2}(x_1 + x_i)$ ,  $i = 2, 3, \dots, n + 1$  “shrink”

# Termination and convergence

Termination:  $|f(x_1) - f(x_{n+1})| \leq \text{tol}$

Convergence: The average value  $\frac{1}{n+1} \sum_{i=1}^{n+1} f(x_i)$  decrease in most iterations

# Examples



# Three different DFO methods, three examples

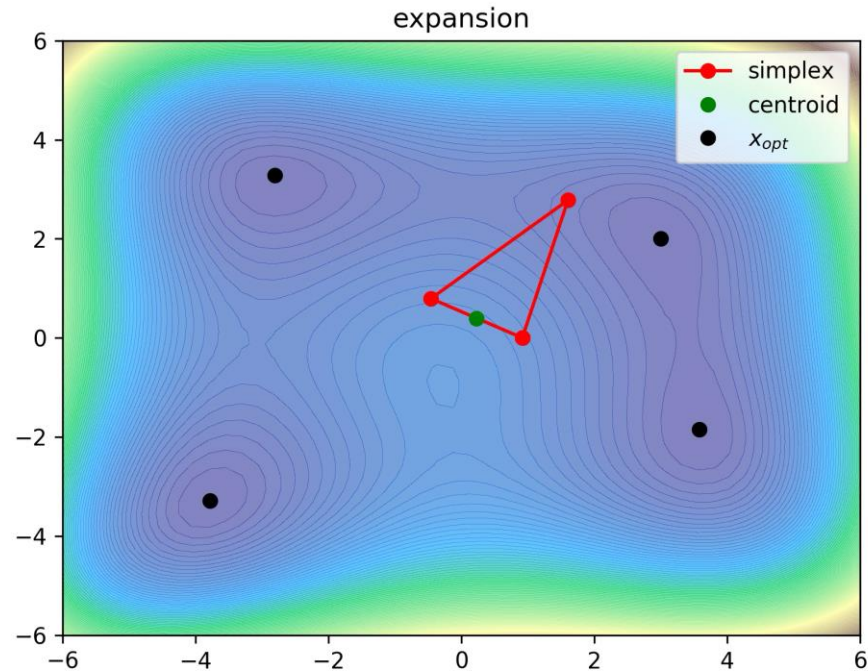
## Methods:

- Nelder-Mead
- Coordinate descent
- Particle swarm (a metaheuristic method)

## Examples

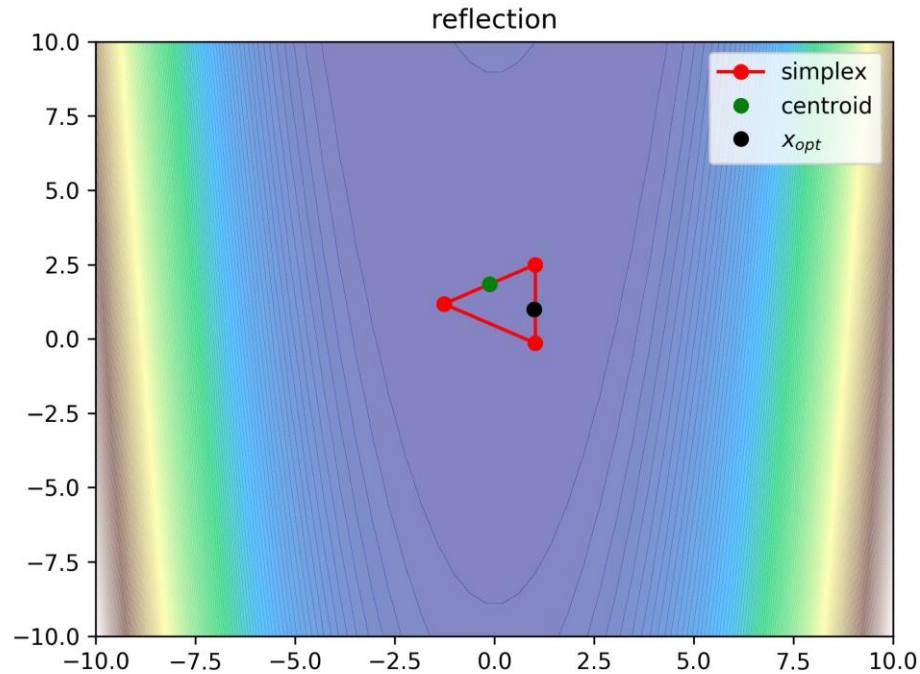
- Himmelblau (four local minimums, global min  $x = (3,2)$  )
- Rosenbrock (one local/global minimum at  $x = (0,0)$  )
- Salomon (many local minimums, global min  $x = (0,0)$  )

# Examples: Nelder-Mead, Himmelblau

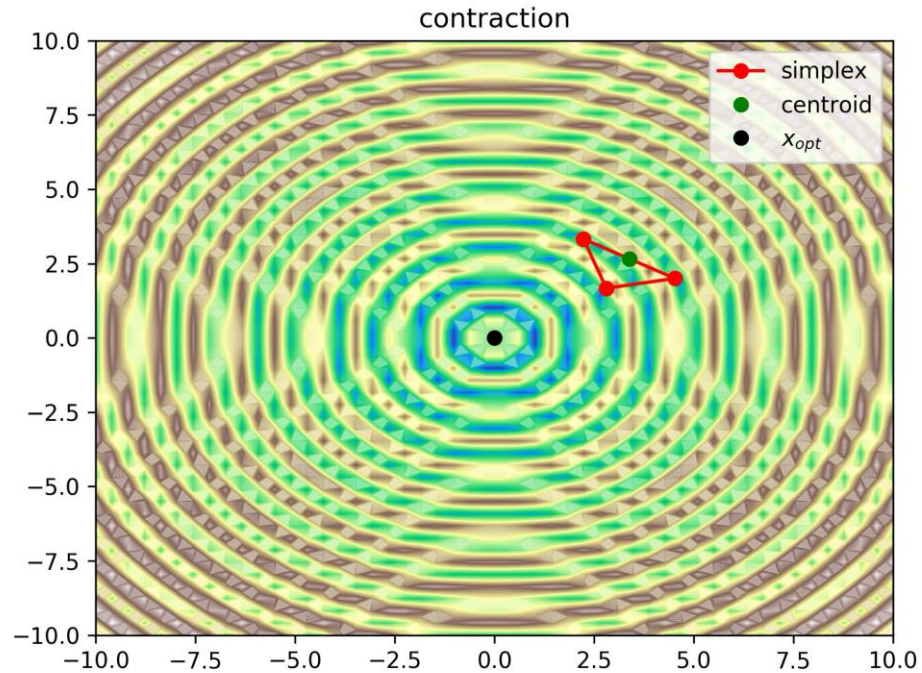




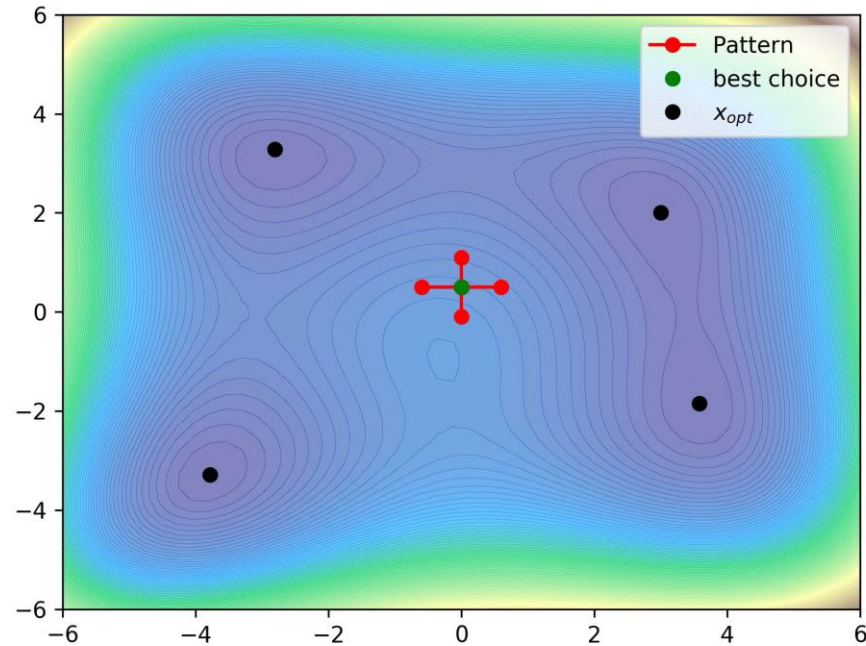
# Example: Nelder-Mead, Rosenbrock



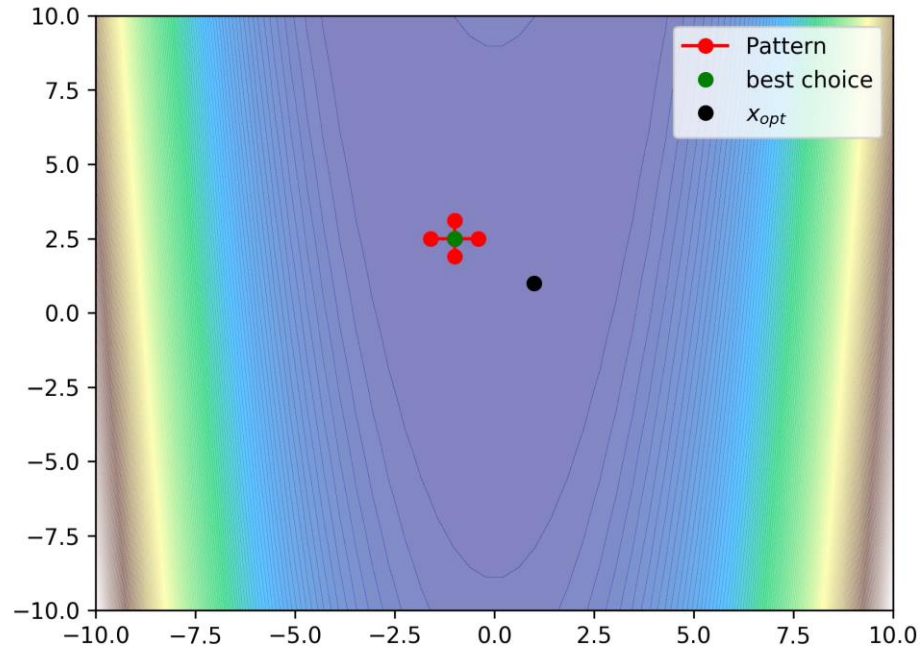
# Example: Nelder-Mead, Salomon



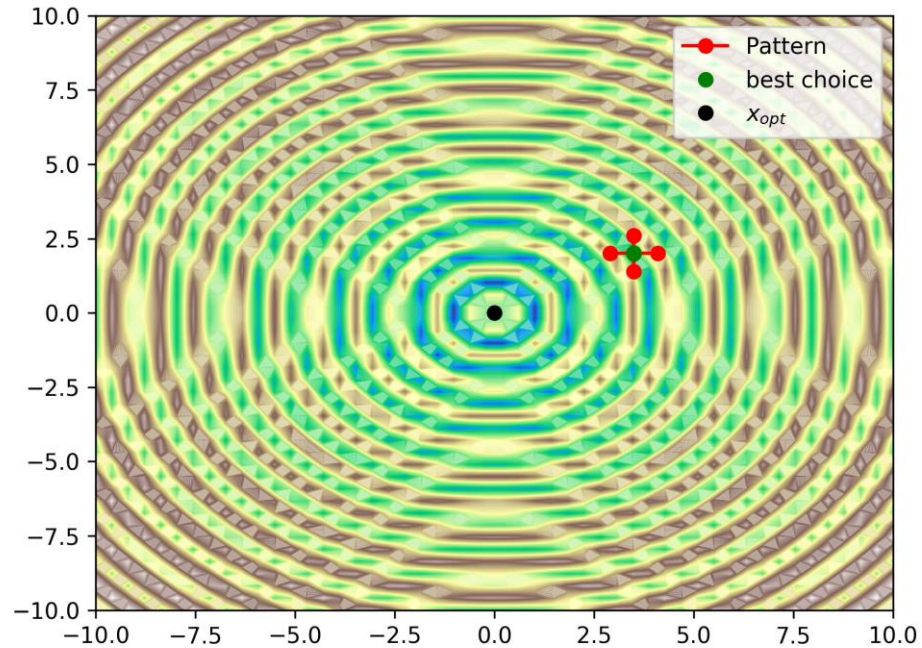
# Example: Coordinate Descent, Himmelblau



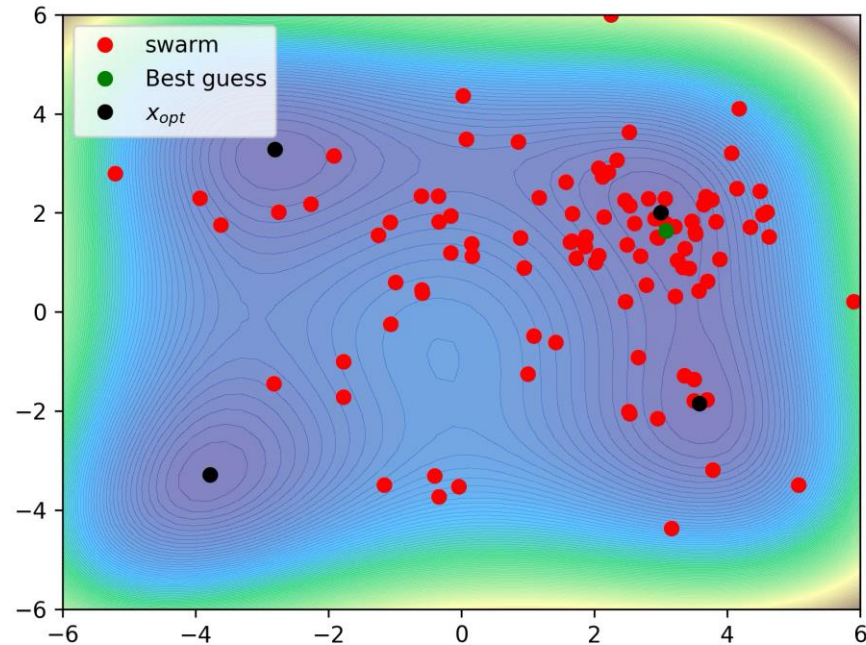
# Example: Coordinate Descent, Rosenbrock



# Example: Coordinate Descent, Salomon

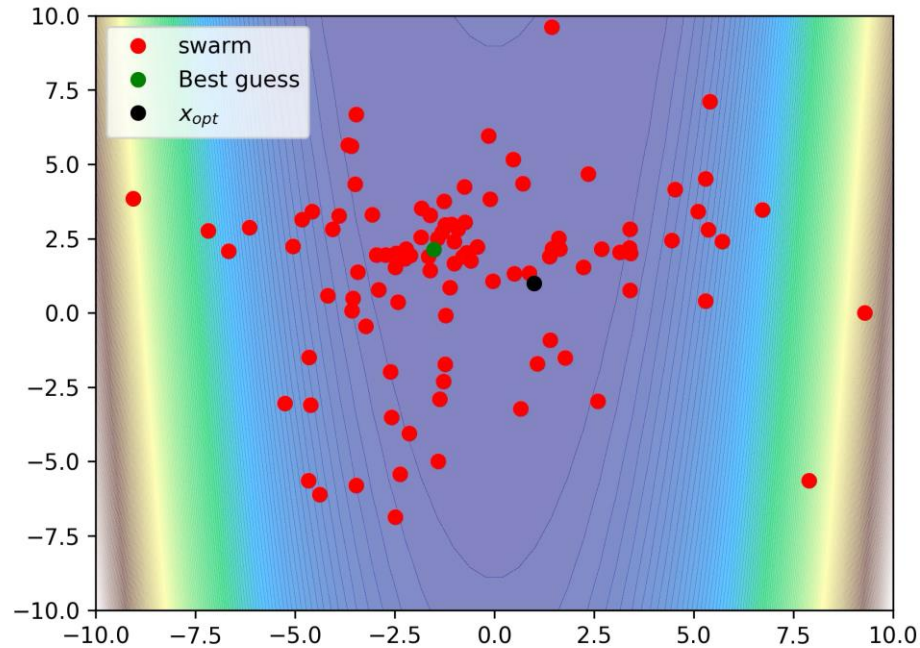


# Example: Particle Swarm, Himmelblau





# Example: Particle Swarm, Rosenbrock



# Example: Particle Swarm, Salomon

