# Norwegian University of Science and Technology

# TTK4135 – Lecture 7 Active Set Method for Quadratic programming

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#### Overview of lecture

- Quadratic programming used for control (MPC), in finance, ...
- Recap last time Equality-constrained QPs (EQPs)
- Active set method for solving QPs
  - For medium-sized problems for large problems, interior point methods may be faster (not part of this course)
- Example 16.4

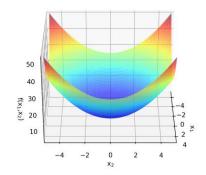
Reference: N&W Ch.15.3-15.5, 16.1-2,4-5

#### **Quadratic programming**

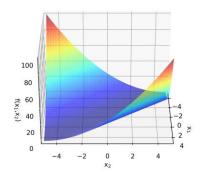
Solving (convex) quadratic programs, QPs

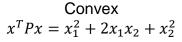
$$\min_{x \in \mathbb{R}^n} \frac{1}{2} x^\top G x + c^\top x \quad \text{subject to} \quad \begin{cases} a_i^\top x = b_i, & i \in \mathcal{E} \\ a_i^\top x \ge b_i, & i \in \mathcal{I} \end{cases}$$

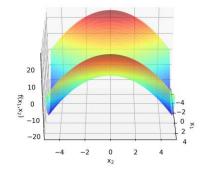
- Feasible set convex (as for LPs)
- The QP is convex if  $G \ge 0$  (strictly convex if G > 0)



Strictly convex  $x^T P x = x_1^2 + x_2^2$ 







Non-convex  $x^T P x = x_1^2 - x_2^2$ 

#### **Equality-constrained QP (EQP)**

$$\min_{x \in \mathbb{R}^n} \quad \frac{1}{2} x^\top G x + c^\top x$$
  
subject to  $Ax = b, \quad A \in \mathbb{R}^{m \times n}$ 

Basic assumption: A full row rank

KKT-conditions (KKT system, KKT matrix):

$$\begin{pmatrix} G & -A^{\top} \\ A & 0 \end{pmatrix} \begin{pmatrix} x^* \\ \lambda^* \end{pmatrix} = \begin{pmatrix} -c \\ b \end{pmatrix} \quad \text{or, if we let } x^* = x + p, \quad \begin{pmatrix} G & A^{\top} \\ A & 0 \end{pmatrix} \begin{pmatrix} -p \\ \lambda^* \end{pmatrix} = \begin{pmatrix} c + Gx \\ Ax - b \end{pmatrix}$$

• Solvable when  $Z^{\top}GZ > 0$  (columns of Z basis for nullspace of A):

$$Z^{\top}GZ > 0 \overset{\text{Lemma 16.1}}{\Rightarrow} K = \begin{pmatrix} G & A^{\top} \\ A & 0 \end{pmatrix} \text{ non-singular } \Rightarrow \begin{pmatrix} x^* = x + p \\ \lambda^* \end{pmatrix} \text{ unique solution of KKT system}$$

$$\overset{\text{Theorem 16.2}}{\Rightarrow} x^* \text{ is the unique solution to EQP}$$

- How to solve KKT system (KKT matrix indefinite, but symmetric):
  - Full-space: Symmetric indefinite (LDL) factorization:  $P^{\top}KP = LBL^{\top}$
  - Reduced-space: Use Ax=b to eliminate m variables. Requires computation of Z, which can be costly. Reduced space method faster than full-space when many constraints (if  $n-m \ll n$ ).

### Active set method for QPs, simplified

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} x^\top G x + c^\top x \quad \text{subject to} \quad \begin{cases} a_i^\top x = b_i, & i \in \mathcal{E} \\ a_i^\top x \ge b_i, & i \in \mathcal{I} \end{cases}$$

- 1. Make a guess of which constraints are active at the optimal solution
- 2. Solve corresponding EQP
- Check KKT-conditions
  - IF KKT OK, then finished
  - 2. If not, update guess of active constraints in smart way, go to 2.

# **KKT Conditions (Thm 12.1)**

$$\min_{x \in \mathbb{R}^n} f(x) \qquad \text{subject to} \quad \begin{aligned} c_i(x) &= 0, & i \in \mathcal{E}, \\ c_i(x) &\geq 0, & i \in \mathcal{I}. \end{aligned}$$

Lagrangian: 
$$\mathcal{L}(x,\lambda) = f(x) - \sum_{i \in \mathcal{E} \cup \mathcal{T}} \lambda_i c_i(x)$$

**KKT-conditions** (First-order necessary conditions): If  $x^*$  is a local solution and LICQ holds, then there exist  $\lambda^*$  such that



#### KKT for QP

$$\min_{x \in \mathbb{R}^n} \frac{1}{2} x^\top G x + c^\top x \quad \text{subject to} \quad \begin{cases} a_i^\top x = b_i, & i \in \mathcal{E} \\ a_i^\top x \ge b_i, & i \in \mathcal{I} \end{cases}$$

$$\begin{aligned}
\nabla_x \mathcal{L}(x^*, \lambda^*) &= 0, \\
c_i, & i \in \mathcal{I}
\end{aligned}$$

$$\begin{aligned}
c_i(x^*) &= 0, & \forall i \in \mathcal{E}, \\
c_i(x^*) &\geq 0, & \forall i \in \mathcal{I}, \\
\lambda_i^* &\geq 0, & \forall i \in \mathcal{I}, \\
\lambda_i^* c_i(x^*) &= 0, & \forall i \in \mathcal{E} \cup \mathcal{I}.
\end{aligned}$$

**Theorem 16.4**: If  $x^*$  satisfies KKT and  $G \ge 0$ , then  $x^*$  is a global solution.

### **Degeneracy**

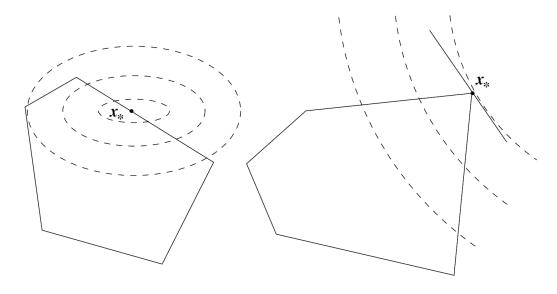


Figure 16.2 in Nocedal & Wright.

- 1) Strict complementarity does not hold
- 2) Constraints linearly dependent at solution

#### If active set known, QP can be solved as EQP

#### One step of active set method for QP

# One step of active set method for QP, cont'd

#### **General QP problem**

$$\min_{x} \frac{1}{2} x^{\top} G x + x^{\top} c$$
s.t.  $a_i^{\top} x = b_i, \quad i \in \mathcal{E}$ 

$$a_i^{\top} x \ge b_i, \quad i \in \mathcal{I}$$

Lagrangian

$$\mathcal{L}(x^*, \lambda^*) = \frac{1}{2} x^\top G x + x^\top c - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i (a_i^\top x - b_i)$$

 KKT conditions General:

$$Gx^* + c - \sum_{i \in \mathcal{E} \cup \mathcal{I}} \lambda_i^* a_i = 0$$

$$a_i^\top x^* = b_i, \qquad i \in \mathcal{E}$$

$$a_i^\top x^* \ge b_i, \qquad i \in \mathcal{I}$$

$$\lambda_i^* \ge 0, \qquad i \in \mathcal{I}$$

$$\lambda_i^* (a_i^\top x^* - b_i) = 0, \qquad i \in \mathcal{E} \cup \mathcal{I}$$

Defined via active set:

$$\mathcal{A}(x^*) = \mathcal{E} \cup \left\{ i \in \mathcal{I} \middle| a_i^\top x^* = b_i \right\}$$

$$Gx^* + c - \sum_{i \in \mathcal{A}(x^*)} \lambda_i^* a_i = 0$$

$$a_i^\top x^* = b_i, \qquad i \in \mathcal{A}(x^*)$$

$$a_i^\top x^* \ge b_i, \qquad i \in \mathcal{I} \backslash \mathcal{A}(x^*)$$

$$\lambda_i^* \ge 0, \qquad i \in \mathcal{A}(x^*) \cap \mathcal{I}$$

# One step of active set method for QP, cont'd

#### Active set method for convex QP

```
Algorithm 16.3 (Active-Set Method for Convex QP).
  Compute a feasible starting point x_0;
  Set W_0 to be a subset of the active constraints at x_0;
                                                                                                                                              \min_{p} \quad \frac{1}{2} p^T G p + g_k^T p
                                                                                                                                                                                                                  (16.39a)
  for k = 0, 1, 2, ...
            Solve (16.39) to find p_k;
                                                                                                                                      subject to a_i^T p = 0, i \in \mathcal{W}_k.
                                                                                                                                                                                                                  (16.39b)
            if p_k = 0
                      Compute Lagrange multipliers \hat{\lambda}_i that satisfy (16.42),
                                                                                                                                          \sum a_i \hat{\lambda}_i = g = G\hat{x} + c,
                                                                                                                                                                                                                  (16.42)
                                           with \hat{\mathcal{W}} = \mathcal{W}_{k};
                      if \hat{\lambda}_i > 0 for all i \in \mathcal{W}_k \cap \mathcal{I}
                                 stop with solution x^* = x_k;
                      else
                                j \leftarrow \arg\min_{i \in \mathcal{W}_k \cap \mathcal{I}} \hat{\lambda}_i;
                                x_{k+1} \leftarrow x_k; \ \mathcal{W}_{k+1} \leftarrow \mathcal{W}_k \setminus \{j\};
            else (* p_k \neq 0 *)
                                                                                                                                  \alpha_k \stackrel{\text{def}}{=} \min \left( 1, \min_{i \notin \mathcal{W}_k, a_i^T p_k < 0} \frac{b_i - a_i^T x_k}{a_i^T p_k} \right).
                      Compute \alpha_k from (16.41);
                                                                                                                                                                                                                  (16.41)
                      x_{k+1} \leftarrow x_k + \alpha_k p_k;
                      if there are blocking constraints
                                 Obtain W_{k+1} by adding one of the blocking
                                           constraints to W_k;
                       else
                                 \mathcal{W}_{k+1} \leftarrow \mathcal{W}_k;
  end (for)
```



$$\min_{x} q(x) = (x_1 - 1)^2 + (x_2 - 2.5)^2$$

subject to  $x_1 - 2x_2 + 2 \ge 0$ 

 $-x_1 - 2x_2 + 6 \ge 0$ 

 $-x_1 + 2x_2 + 2 \ge 0$ 

 $x_1 \ge 0$ 

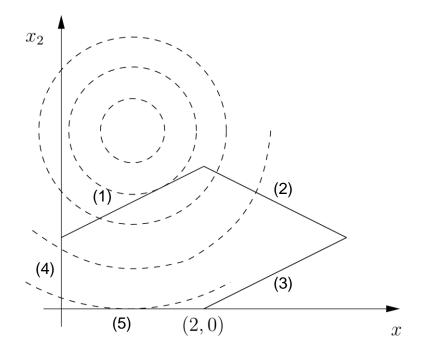
 $x_2 \ge 0$ 

(2)

(3)

(4)

(5)



$$G = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, \quad c = \begin{bmatrix} -2 \\ -5 \end{bmatrix}$$

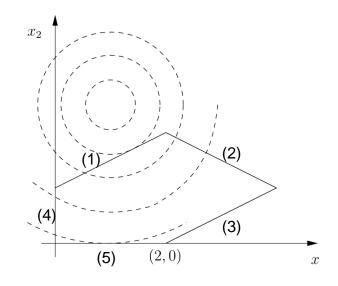
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$$a_2 = \begin{bmatrix} -1 & -2 \end{bmatrix}^\mathsf{T}, \quad b_2 = -6$$

$$a_3 = \begin{bmatrix} -1 & 2 \end{bmatrix}^\mathsf{T}, \quad b_3 = -2$$

$$a_4 = \begin{bmatrix} 1 & 0 \end{bmatrix}^\mathsf{T}, \quad b_4 = 0$$

$$a_5 = \begin{bmatrix} 0 & 1 \end{bmatrix}^\mathsf{T}, \quad b_5 = 0$$



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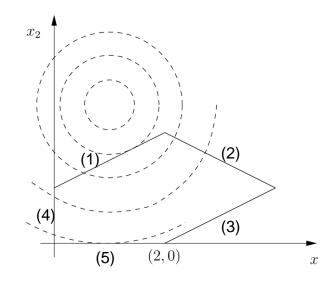
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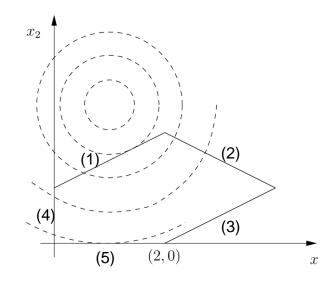
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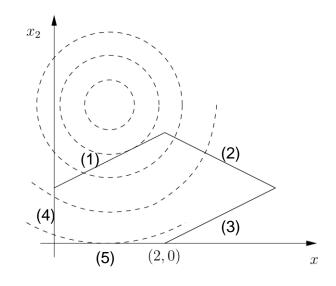
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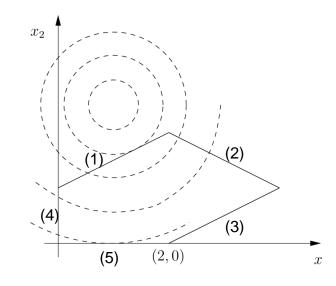
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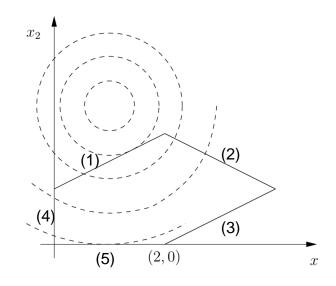
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$$\min_{x} q(x) = (x_1 - 1)^2 + (x_2 - 2.5)^2$$

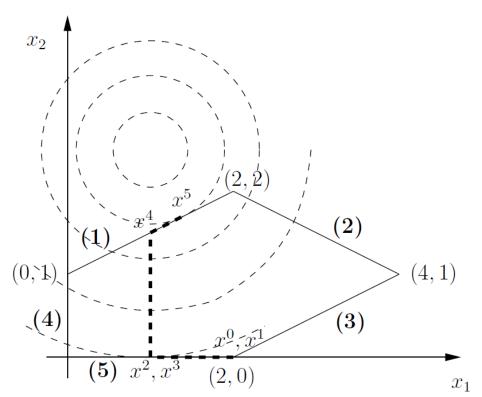


$$-x_1 - 2x_2 + 6 \ge 0 \tag{2}$$

$$-x_1 + 2x_2 + 2 \ge 0 \tag{3}$$

$$x_1 \ge 0 \tag{4}$$

$$x_2 \ge 0 \tag{5}$$



$$G = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}, \quad c = \begin{bmatrix} -2 \\ -5 \end{bmatrix}$$

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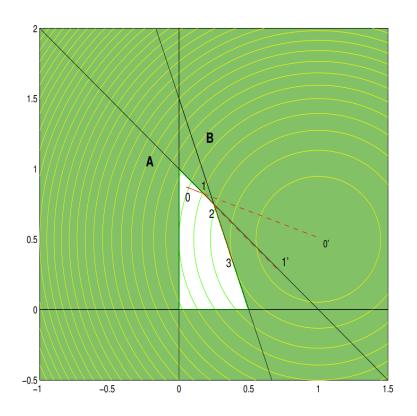
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$$a_5 = \begin{bmatrix} 0 & 1 \end{bmatrix}^\mathsf{T}, \quad b_5 = 0$$



#### **Another example (N. Gould)**



$$\min(x_1 - 1)^2 + (x_2 - 0.5)^2$$
subject to  $x_1 + x_2 \le 1$ 

$$3x_1 + x_2 \le 1.5$$

$$(x_1, x_2) \ge 0$$

- 0. Starting point
- 0'. Unconstrained minimizer
- 1. Encounter constraint A
- 1'. Minimizer on constraint A
- 2. Encounter constraint B, move off constraint A
- 3. Minimizer on constraint B = required solution

#### How to find feasible initial point?

- Same way as for LP:
  - Phase I: Define a LP with known feasible initial point, where solution is feasible for original QP.
  - Phase II: Solve original QP.

- Alternative method: "Big M"
  - Relax all constraints; penalize constraint violations in objective

#### **Initialization methods**

#### Phase 1

$$\min_{(x,z)} e^{T} z$$
subject to  $a_{i}^{T} x + \gamma_{i} z_{i} = b_{i}, \quad i \in \mathcal{E},$ 

$$a_{i}^{T} x + \gamma_{i} z_{i} \geq b_{i}, \quad i \in \mathcal{I},$$

$$z \geq 0,$$

$$e = (1, 1, ..., 1)^{T}, \gamma_{i} = -\operatorname{sign}(a_{i}^{T} \tilde{x} - b_{i}) \text{ for } i \in \mathcal{E}$$

$$\gamma_{i} = 1 \text{ for } i \in \mathcal{I}$$

Feasible initial guess for LP problem:

$$x = \tilde{x}$$

$$z_i = |a_i^T \tilde{x} - b_i| \ (i \in \mathcal{E})$$

$$z_i = \max(b_i - a_i^T \tilde{x}, 0) \ (i \in \mathcal{I})$$

#### Big M

$$\min_{(x,\eta)} \frac{1}{2} x^T G x + x^T c + M \eta,$$
subject to 
$$(a_i^T x - b_i) \le \eta, \quad i \in \mathcal{E},$$

$$-(a_i^T x - b_i) \le \eta, \quad i \in \mathcal{E},$$

$$b_i - a_i^T x \le \eta, \quad i \in \mathcal{I},$$

$$0 \le \eta,$$

- Feasible initial guess for Big M: Whatever.
- $\eta$  nonzero? Increase M and try again.

# **Concluding remarks**

- Solves similar EQPs iteratively: recalculate only what's needed
- Active set method: Potentially slow, but with good initial guess will be FAST
- Alternative to Active Set: Interior Point (not curriculum)

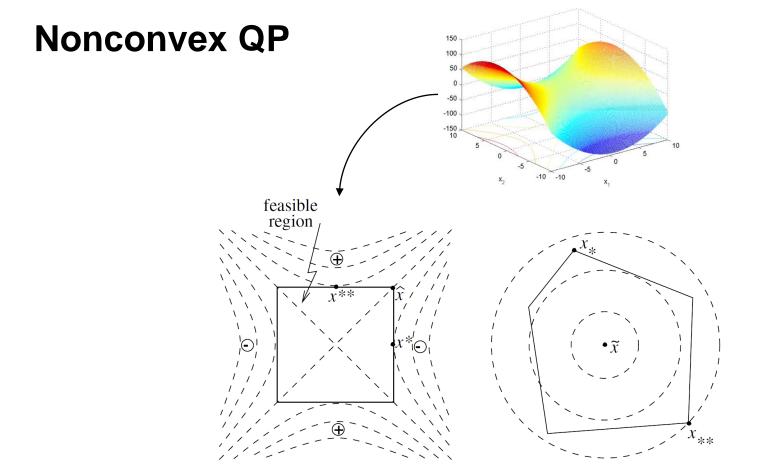


Figure 16.1 in Nocedal & Wright.