

TSP & Genetic Algorithm

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Content

- •Introduction to Genetic Algorithm.
- •Population Initialization.
- Parents Selection.
- Crossover.
- Mutation.

Genetic Algorithm

- •String: Solution representation (chromosome).
- •Fitness: Objective function value of a given solution.
- Population: Set of strings/solutions.
- •Generation: Set of strings/solutions for a given iteration.
- •Crossover: Mechanism to generate new solutions (offspring) from old solutions (parents).
- •Mutation: Modify a given solution (offspring) within a neighborhood.
- •Maintenance: Mechanism to kill/remove solutions and keep population size.

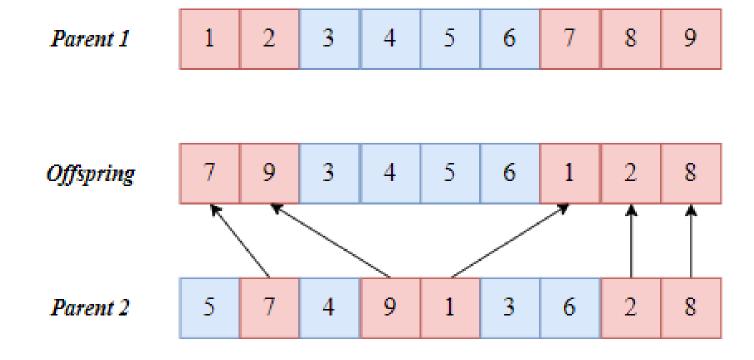
Solution Representation for TSP

1 2 3 4 5 6 7 8 9

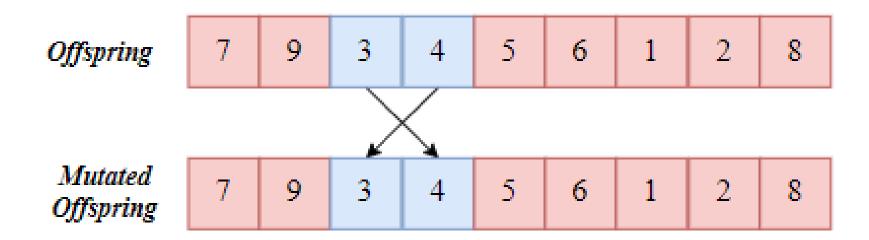
Genetic Algorithm

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Algorithm 3: Genetic Algorithm
GA Parameters: p_c, p_m, q_{max}
Problem-specific parameters pop_{size}, dims, x_{min}, x_{max}
x, f(x), g_{best} = INIT POPULATION
for generation g = 0, 1, 2, \ldots, g_{max} do
   for i = 0, 1, 2, ..., pop_{size} //2 do
      idx_{parents} = SELECTION();
                                                                     /* Select index of parents */
      parents = x[idx_{parents}];
                                                       /* Get parents from current generation */
      children = CROSSOVER(p_c);
                                                              /* Crossover with probability p_c */
      children = MUTATION(p_m);
                                                       /* Mutate children with probability p_m */
      new \ generation = [new \ generation, \ children];
                                                                              /* Append children */
   end
   pooled population = [x, new generation];
                                                                          /* Parents + Children */
   x = MAINTENANCE(pooled population);
                                                        /* Maintenance with pooled population */
   g_{best} = \operatorname{argmin}\{f(x)\}\;;
                                                              /* Global minimum from survivors */
end
Output: x, g_{best}
```

Order Crossover (OX-1)



Mutation: Swap



Maintenance Mechanism

Tournament

Survival of the fittest