



PROJECTS

PuppyFace | UX/UI Design | 6 Weeks

A pet service iOS app for pet lovers to help each other

Bounce | UX/UI Design | 8 Weeks

A simplified stock trading website for beginners

BlocBox | UX/UI Design | 4 Weeks

A website for cloud storage service

EXPERIENCE

UX/UI Design Apprenticeship Bloc.io | 2017-current

- Completed 800+ hours of project-based UX/UI and front-end development work online under the mentorship of two accomplished senior UX professionals
- Executed user-research surveys, interviews, and competitive analyses to develop personas, user stories, user flows, and sitemaps
- Created brand identities such as brand logo, typography, color palette and style guide
- Created prototypes and conducted usability tests and iterated based on user feedbacks
- Presented findings and design work to supervisors for reviews and feedbacks

Product Engineer Boca Flasher | 2015 - 2017

Used Solidworks to design products for manufacturing

Industrial Engineer Zenaro Lighting | 2013 - 2015

Collaborated with vendors and sales team to solve problems

EDUCATION

University of Florida | 2010 - 2012

Master's Degree in Material Engineering

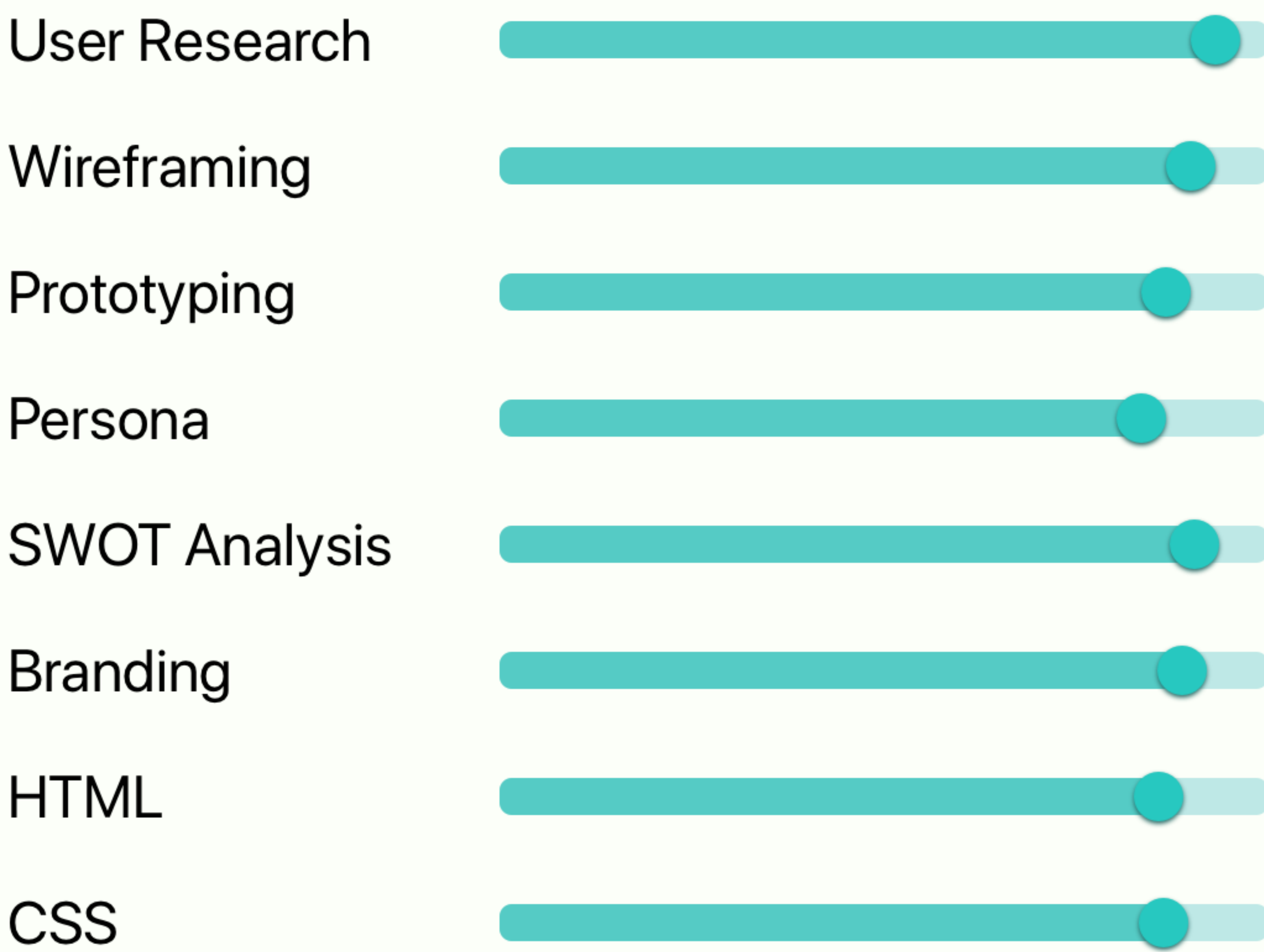
Donghua University | 2006 - 2010

Bachelor's Degree in Material Science

Bloc.io | 2017 - current

Comprehensive UX/UI design program

SKILLS



TOOLS

