Classic McEliece 양자 구현

장경배

https://youtu.be/hkpB7t7QRqE

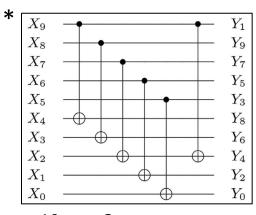




Code 기반 PQC 양자 구현

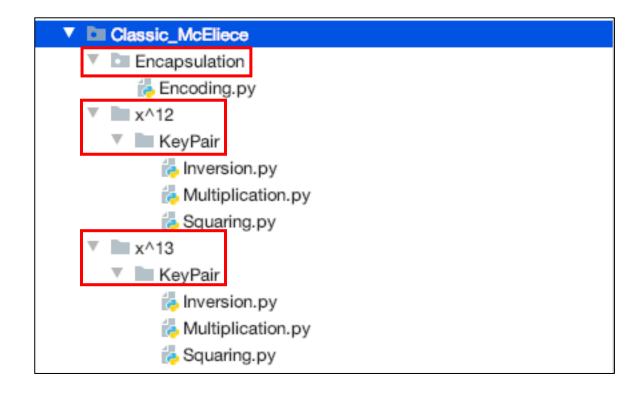
- <u>구현 타겟 (Classic Mc</u>Eliece 기준)
 - Key pair의 핵심 연산

→ Binary Field 산술: 곱셈 및 역치 연산 (Itoh-Tsuji)
 양자 제곱(Squaring) 연산은 비교적 간단, 개선의 여지 거의 X,
 → 결국 양자 곱셈기 (최적화 타겟)



- Encryption (Encoding)의 핵심 연산
 - → 행렬 벡터 곱 : 특이 기법 없이 단순 구현, Toffoli 게이트만이 사용되어 구현됨
- Decryption (Decoding)의 핵심 연산
 → 신드롬 디코딩 알고리즘(Berlekamp-Massey): 양자로 구현 필요성 ??
 (양자 컴퓨터를 사용한 복호화?, 양자 brute-force에도 필요 X, 양자 ISD에서도 필요 X)
- Encapsulation, Decapsulation의 핵심 연산
 → 해시 함수 SHAKE256

Code 기반 PQC 양자 구현



Encapsulation

Encoding → Matrix × Vector

•
$$\mathbb{F}_{2^{12}}/(x^{12}+x^3+1)$$

- Keypair
 - Multiplication
 - Squaring
 - Inversion (Multiplication + Squaring)

•
$$\mathbb{F}_{2^{13}}/(x^{13}+x^4+x^3+x^1+1)$$

- Keypair
 - Multiplication
 - Squaring
 - Inversion (Multiplication + Squaring)

Code 기반 PQC 양자 구현: Encoding

- Quantum Quantum
 - 다수의 Toffoli gate로 구현
- Quantum Classical
 - Naïve 버전
 - 신드롬 값을 위한 Qubits 할당
 - Parity check matrix의 값에 따라 CNOT 게이트 사용
 - PLU Decomposition 버전
 - 이러한 선형 레이어는 선형 Matrix 구성 가능 → LUP 분해를 통해 In-Place 구현이 가능
 - 추가 Qubit 없이 신드롬 값을 생성할 수 있음
 - Optimized 버전
 - 선형 Matrix에 대한 최적화 (ex: 적은 XOR 연산, 적은 Depth)
 - PLU는 최적화를 **고려하지** 않음

Code 기반 PQC 양자 구현: Encoding (Q-Q)

```
def Encoding_1(eng, h, e, col, row):

syndrome = eng.allocate_qureg(row)

for i in range(row):

# Quantum - Quantum

h_e_mul(eng, h[(col*i):(col*i)+col], e, syndrome[row-1-i], col)

return syndrome
```

Quantum	Qu	antur	n Q	luantu	ım
11011010		0		[1]	
11010101		0		1	
11111100		0		0	
00011000	\ <u></u>	0	_	0	
10110000	×	0	_	0	
11101000		0		0	
10011100		1		0	
01111100		1		0	

Code 기반 PQC 양자 구현: Encoding (C-Q, Naïve)

```
# Classic - Quantum
if(H[col*i+j] == 1):

CNOT | (e[col-1-j], syndrome[row-1-i])
```

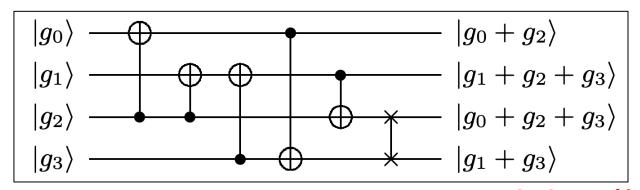
```
Classical Quantum Quantum  \begin{pmatrix} 11011010 \\ 11010101 \\ 111111100 \\ 000011000 \\ 10110000 \\ 10011100 \\ 01111100 \end{pmatrix} \times \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}
```

Code 기반 PQC 양자 구현: Encoding (C-Q, LUP)

• Linear layer는 Matrix로 표현할 수 있음

$$\begin{vmatrix} |g_0 + g_2\rangle \\ |g_1 + g_2 + g_3\rangle \\ |g_0 + g_2 + g_3\rangle \\ |g_1 + g_3\rangle \end{vmatrix} = \Gamma = \begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \end{pmatrix} = P^{-1}LU = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix}$$
 Permutation Lower Upper

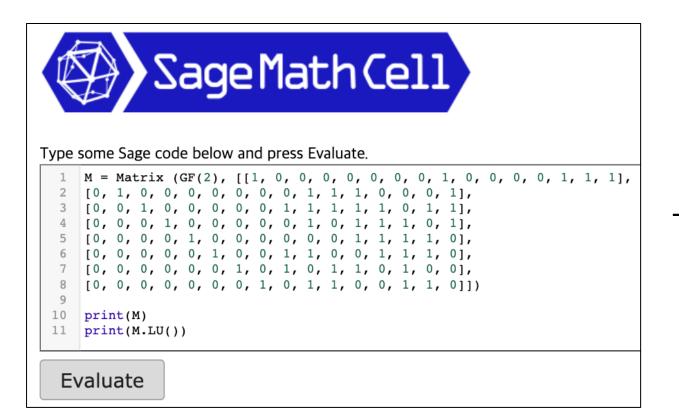
PLU 분해를 기반으로 한 In-place + 최적화 가능 → CNOT 게이트만이 사용됨



Upper → Lower → Permutation 순서로 구현

Code 기반 PQC 양자 구현: Encoding (C-Q, LUP)

• Sage에서 PLU 분해 가능



```
[1 0 0 0 0 0 0 0 1 0 0 0 0 1 1 1]
[0 1 0 0 0 0 0 0 0 1 1 1 0 0 0 1]
[0 0 1 0 0 0 0 0 1 1 1 1 1 0 1 1]
[0 0 0 1 0 0 0 0 0 1 0 1 1 1 0 1]
                                      Target
[0 0 0 0 1 0 0 0 0 0 0 1 1 1 1 0]
[0 0 0 0 0 1 0 0 1 1 0 0 1 1 1 0]
[0 0 0 0 0 0 1 0 1 0 1 1 0 1 0 0]
[0 0 0 0 0 0 0 1 0 1 1 0 0 1 1 0]
([1 0 0 0 0 0 0 0]
[0 1 0 0 0 0 0 0]
[0 0 1 0 0 0 0 0]
[0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0]
                   Permutation
[0 0 0 0 1 0 0 0]
[0 0 0 0 0 1 0 0]
[0 0 0 0 0 0 1 0]
[0 0 0 0 0 0 0 1], [1 0 0 0 0 0 0]
[0 1 0 0 0 0 0 0]
[0 0 1 0 0 0 0 0]
[0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0]
                    Lower
[0 0 0 0 1 0 0 0]
[0 0 0 0 0 1 0 0]
[0 0 0 0 0 0 1 0]
[0 0 0 0 0 0 0 1], [1 0 0 0 0 0 0 1 0 0 0 0 1 1 1]
[0 1 0 0 0 0 0 0 0 1 1 1 0 0 0 1]
[0 0 1 0 0 0 0 0 1 1 1 1 1 0 1 1]
[0 0 0 1 0 0 0 0 0 1 0 1 1 1 0 1]
                                      Upper
[0 0 0 0 1 0 0 0 0 0 0 1 1 1 1 0]
[0 0 0 0 0 1 0 0 1 1 0 0 1 1 1 0]
[0 0 0 0 0 0 1 0 1 0 1 1 0 1 0 0]
[0 0 0 0 0 0 0 1 0 1 1 0 0 1 1 0])
```

Code 기반 PQC 양자 구현: Encoding (C-Q, LUP)

```
###### C-Q, PLU Decomposition ######

U = [1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 1, 1, 1, 0, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 1, 0, 1, 1, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 1, 1, 1, 1, 0, 1, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 1, 1, 0]

Apply_U(eng, vector_e, row, col, U)
```



PLU Decomposition

Inner Mixing + Permutation
Only CNOT gates

Classical

11011010 11010101 11111100 00011000 10110000 11101000 10011100 01111100

Quantum

Quantum

Code 기반 PQC 양자 구현: Encoding (C-Q, Optimize)

• Linear Layer 최적화 논문 (FSE'20)

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DOI:10.13154/tosc.v0.i0.0-0

Optimizing Implementations of Linear Layers

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Abstract. In this paper, we propose a new heuristic algorithm to search efficient implementations (in terms of XOR count) of linear layers used in symmetric-key cryptography. It is observed that the implementation cost of an invertible matrix is related to its matrix decomposition if sequential-XOR (s-XOR) metric is considered, thus reducing the implementation cost is equivalent to constructing an optimized matrix decomposition. The basic idea of this work is to find various matrix decompositions for a given matrix and optimize those decompositions to pick the best implementation. In order to optimize matrix decompositions, we present several matrix multiplication rules over \mathbb{F}_2 , which are proved to be very powerful in reducing the implementation cost. We illustrate this heuristic by searching implementations of several matrices proposed recently and matrices already used in block ciphers and Hash functions, and the results show that our heuristic performs equally good or outperforms Paar's and Boyar-Peralta's heuristics in most cases.

Keywords: Linear Layer \cdot Implementation \cdot Xor Count \cdot AES

Table 3: An implementation of AES MixColumns with 92 XOR operations.

No.	Operation	No.	Operation	No.	Operation
0	$x_{23} = x_{23} + x_{31}$	31	$x_{20} = x_{20} + x_{27}$	62	$x_{14} = x_{14} + x_{21}$
1	$x_{31}=x_{31}+x_{15}$	32	$x_{20}=x_{20}+x_{19}$	63	$x_6 = x_6 + x_5$
$\mid 2 \mid$	$x_{12} = x_{12} + x_4$	33	$x_{27}=x_{27}+x_{31}$	64	$x_{22} = x_{22} + x_{21}$
3	$x_{13}=x_{13}+x_{21}$	34	$x_{12}=x_{12}+x_{15}$	65	$x_5=x_5+x_{29}[y_{29}]$
4	$x_{17}=x_{17}+x_9$	35	$x_{27} = x_{27} + x_3$	66	$x_{21} = x_{21} + x_{28}$
5	$x_{11}=x_{11}+x_{27}$	36	$x_3 = x_3 + x_{11}$	67	$x_{29}=x_{29}+x_{21}[y_{13}]$
6	$x_4 = x_4 + x_{28}$	37	$x_{11} = x_{11} + x_2$	68	$x_{21}=x_{21}+x_{13}[y_{21}]$
7	$x_{21} = x_{21} + x_5$	38	$x_{19}=x_{19}+x_{18}$	69	$x_{12}=x_{12}+x_{27}[y_{28}]$
8	$x_0 = x_0 + x_{24}$	39	$x_{11}=x_{11}+x_{10}$	70	$x_{27} = x_{27} + x_{26}$
9	$x_{15} = x_{15} + x_7$	40	$x_{10}=x_{10}+x_{18}$	71	$x_{28}=x_{28}+x_{20}[y_{20}]$
10	$x_9 = x_9 + x_1$	41	$x_{18} = x_{18} + x_2$	72	$x_{20}=x_{20}+x_4[y_{12}]$
11	$x_{14} = x_{14} + x_6$	42	$x_{10}=x_{10}+x_{9}[y_{2}]$	73	$x_{26} = x_{26} + x_1$
12	$x_{24} = x_{24} + x_{16}$	43	$x_2 = x_2 + x_9$	74	$x_{14}=x_{14}+x_{30}[y_6]$
13	$x_6 = x_6 + x_{22}$	44	$ x_{18}=x_{18}+x_{17}[y_{10}] $	75	$x_4 = x_4 + x_{12}[y_4]$
14	$x_{16}=x_{16}+x_{31}$	45	$x_{17}=x_{17}+x_{25}$	76	$x_3=x_3+x_{19}[y_{19}]$
15	$x_{24} = x_{24} + x_8$	46	$x_1 = x_1 + x_{17}$	77	$x_{19}=x_{19}+x_{27}[y_{11}]$
16	$x_{18}=x_{18}+x_{26}$	47	$x_{25} = x_{25} + x_{24}$	78	$x_1 = x_1 + x_{25}$
17	$x_{22}=x_{22}+x_{30}$	48	$x_9 = x_9 + x_8$	79	$x_0=x_0+x_{24}[y_{24}]$
18	$x_{26}=x_{26}+x_{10}$	49	$x_{24}=x_{24}+x_{15}[y_0]$	80	$x_1 = x_1 + x_0[y_{25}]$
19	$x_8 = x_8 + x_{23}$	50	$ x_{11}=x_{11}+x_{15}[y_3] $	81	$x_2=x_2+x_{26}[y_{18}]$
20	$x_{30}=x_{30}+x_{13}$	51	$x_8=x_8+x_0[y_{16}]$	82	$x_{25}=x_{25}+x_9[y_{17}]$
21	$x_{13}=x_{13}+x_{29}$	52	$x_{15}=x_{15}+x_{23}$	83	$x_{15}=x_{15}+x_{7}[y_{7}]$
22	$x_5 = x_5 + x_{13}$	53	$x_{17}=x_{17}+x_{16}$	84	$x_7 = x_7 + x_{23}[y_{15}]$
23	$x_{29} = x_{29} + x_4$	54	$x_{16} = x_{16} + x_0$	85	$x_6=x_6+x_{14}[y_{22}]$
24	$x_4 = x_4 + x_{11}$	55	$x_0 = x_0 + x_{31}$	86	$x_9 = x_9 + x_{17}[y_9]$
25	$x_{11}=x_{11}+x_{19}$	56	$x_{16}=x_{16}+x_{23}[y_8]$	87	$x_{23}=x_{23}+x_{31}[y_{31}]$
26	$ x_{13}=x_{13}+x_{12}[y_5] $	57	$x_{23}=x_{23}+x_6$	88	$x_{26}=x_{26}+x_{18}[y_{26}]$
27	$x_{19}=x_{19}+x_{23}$	58	$x_{31} = x_{31} + x_7$	89	$x_{22}=x_{22}+x_6[y_{30}]$
28	$x_4 = x_4 + x_{31}$	59	$ x_{31}=x_{31}+x_{22}[y_{23}] $	90	$x_{17}=x_{17}+x_0[y_1]$
29	$x_{12}=x_{12}+x_{20}$	60	$x_{30}=x_{30}+x_{6}[y_{14}]$	91	$x_{27} = x_{27} + x_{11}[y_{27}]$
30	$x_{28}=x_{28}+x_{12}$	61	$x_7 = x_7 + x_{14}$		

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Code 기반 PQC 양자 구현: Encoding (C-Q, Optimize)

• Out-of-place 선택지도 있음

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Constructing Low-latency Involutory MDS Matrices with Lightweight Circuits

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plementation of G with 80 XOR gates and depth 4, where (x_0, \dots, x_{31}) are y_0, \dots, y_{31}) are output signals, and t_i 's are intermediate signals.

$_{ m on}$	Depth	No	Operation	Depth	No.	Operation	Depth
- x ₉	1	28	$t_{28} = x_{31} + t_{16}$	2	55	$t_{55} = x_4 + t_{38}$	3
- x ₈	1	29	$t_{29} = x_7 + t_{28} [y_7]$	3	56	$t_{56} = t_{40} + t_{55} \ [y_4]$	4
t_1	2	30	$t_{30} = x_7 + x_{19}$	1	57	$t_{57} = x_5 + x_{29}$	1
$+ t_2$	2	31	$t_{31} = x_7 + x_{26}$	1	58	$t_{58} = t_6 + t_{57} [y_5]$	2
x_{30}	1	32	$t_{32} = x_8 + t_{30}$	2	59	$t_{59} = x_9 + t_{34}$	3
- x ₂₂	1	33	$t_{33} = x_{29} + t_{32} [y_{29}]$	3	60	$t_{60} = t_{36} + t_{59} [y_9]$	4
x_{27}	1	34	$t_{34} = x_{14} + t_{31}$	2	61	$t_{61} = x_{10} + t_7$	2
x_{18}	1	35	$t_{35} = x_{20} + t_{34} [y_{20}]$	3	62	$t_{62} = t_8 + t_{61} \ [y_{10}]$	3
$+ t_7$	2	36	$t_{36} = x_{24} + t_{22}$	2	63	$t_{63} = x_{11} + t_{32}$	3
$t_{9} [y_{21}]$	3	37	$t_{37} = x_0 + t_{36} [y_0]$	3	64	$t_{64} = t_{38} + t_{63} \ [y_{11}]$	4
$+ t_1$	2	38	$t_{38} = x_{28} + t_2$	2	65	$t_{65} = x_{12} + t_{11}$	3
$_{11} [y_{30}]$	3	39	$t_{39} = x_{22} + t_{38} \ [y_{22}]$	3	66	$t_{66} = t_{13} + t_{65} [y_{12}]$	4
$+ t_{3}$	3	40	$t_{40} = x_{21} + t_4$	3	67	$t_{67} = x_{13} + x_{21}$	1
$_{13}$ [y_{23}]	4	41	$t_{41} = x_{31} + t_{40} [y_{31}]$	4	68	$t_{68} = t_5 + t_{67} [y_{13}]$	2
- x ₂₂	1	42	$t_{42} = x_{12} + x_{23}$	1	69	$t_{69} = x_{17} + t_{17}$	3
$+ x_{16}$	1	43	$t_{43} = x_{24} + t_{21}$	2	70	$t_{70} = t_{19} + t_{69} \ [y_{17}]$	4
$+ t_{15}$	2	44	$t_{44} = x_{15} + t_{43} \ [y_{15}]$	3	71	$t_{71} = x_{18} + t_{43}$	3
$17 [y_{14}]$	3	45	$t_{45} = x_{30} + t_{42}$	2	72	$t_{72} = t_{45} + t_{71} \ [y_{18}]$	4
$+ t_6$	3	46	$t_{46} = x_6 + t_{45} [y_6]$	3	73	$t_{73} = x_{19} + t_{26}$	3
$_{19} [y_{24}]$	4	47	$t_{47} = t_4 + t_5$	3	74	$t_{74} = t_{28} + t_{73} \ [y_{19}]$	4
$+x_{23}$	1	48	$t_{48} = x_{16} + t_{47} \ [y_{16}]$	4	75	$t_{75} = x_{25} + t_{45}$	3
$+x_{17}$	1	49	$t_{49} = x_1 + t_{24}$	3	76	$t_{76} = t_{47} + t_{75} \ [y_{25}]$	4
$+ x_{25}$	1	50	$t_{50} = t_{26} + t_{49} [y_1]$	4	77	$t_{77} = x_{26} + t_{15}$	2
+ to	2	51	$t_{51} = x_2 + t_{22}$	3	78	$t_{79} = t_{16} + t_{77} [y_{26}]$	3

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Code 기반 PQC 양자 구현: Encoding (C-Q, Optimize)

- Encoding (Matrix X Vector) 자원 비교
 - 8 x 16 Matrix 대상
 - 시나리오는 Classical Quantum이 적합
 - 선형 연산에 대한 최적화가 중요

Method	Qubits	CNOT	Toffoli	Full Depth
Q-Q	152	•	128	147
C-Q (Naïve)	24	45	•	14
C-Q (PLU Decomposition)	16	37	•	13
C-Q (Optimized)	?	?	•	?

Code 기반 PQC 양자 구현: Key pair (Multiplication)

- x^{12} , x^{13} 의 곱셈에 대해서는 WISA22 곱셈 적용
 - 이 부분도 Modular reduction (선형 연산) 최적화 가능

• $\mathbb{F}_{2^{12}}/(x^{12}+x^3+1)$, $\mathbb{F}_{2^{13}}/(x^{13}+x^4+x^3+x^1+1)$ 곱셈 양자 자원

Gate counts:

Allocate: 162

CX: 653

Deallocate: 162

H: 108

T: 162

T^\dagger : 216

Depth: 37.

Gate counts:

Allocate: 198

CX: 834

Deallocate: 198

H : 132

T : 198

T^\dagger : 264

Depth: 54.

Code 기반 PQC 양자 구현: Key pair (Squaring)

- Squaring 후의 Modular reduction 또한 선형 연산
 - 비용이 매우 적은 연산이지만, 조금의 최적화 가능
 - 현재 구현은 그냥 손으로 노가다? 한 In-Place 구현
- $\mathbb{F}_{2^{12}}/(x^{12}+x^3+1)$, $\mathbb{F}_{2^{13}}/(x^{13}+x^4+x^3+x^1+1)$ 곱셈 양자 자원

Gate counts:

Allocate: 12

CX : 7

Deallocate: 12

Depth: 2.

Gate counts:

Allocate: 13

CX: 23

Deallocate: 13

Depth: 14.

Code 기반 PQC 양자 구현: Key pair (Inversion)

• Fermat's Little Theorem(FLT) → Itoh-Tsujii 기반의 Inversion

```
# Itoh-Tsuji Inversion
Copy(eng, input, out, n)
out = Squaring(eng, out)
temp 11 = []
temp_11 = Karatsuba_12_Toffoli_Depth_1(eng, out, input, r_a, r_b, rr_a, rr_b, rrr, c0)
temp_11_copy = eng.allocate_qureg(n)
Copy(eng, temp_11, temp_11_copy, n)
temp 11 = Squaring(eng, temp 11)
temp_11 = Squaring(eng, temp_11)
temp_1111 = []
temp_1111 = Karatsuba_12_Toffoli_Depth_1(eng, temp_11, temp_11_copy, r_a, r_b, rr_a, rr_b, rrr, c1)
temp_1111_copy = eng.allocate_qureg(n)
Copy(eng, temp_1111, temp_1111_copy, n)
temp_1111 = Squaring(eng, temp_1111)
temp 1111 = Squaring(eng, temp 1111)
temp_1111 = Squaring(eng, temp_1111)
temp 1111 = Squaring(eng, temp 1111)
result temp0 = []
result_temp0 = Karatsuba_12_Toffoli_Depth_1(eng, temp_1111, temp_1111_copy, r_a, r_b, rr_a, rr_b, rrr, c2)
result_temp0 = Squaring(eng, result_temp0)
result_temp0 = Squaring(eng, result_temp0)
result temp1 = []
result_temp1 = Karatsuba_12_Toffoli_Depth_1(eng, result_temp0, temp_11_copy, r_a, r_b, rr_a, rr_b, rrr, c3)
result_temp1 = Squaring(eng, result_temp1)
result = Karatsuba_12_Toffoli_Depth_1(eng, result_temp1, input, r_a, r_b, rr_a, rr_b, rrr, c4)
                                                                                                 Toffoli depth: 5
result = Squaring(eng, result)
```

- 곱셈과 Squaring의 조합으로 구현됨
- 매우 낮은 Toffoli depth, Full depth

Code 기반 PQC 양자 구현: Key pair (Inversion)

• $\mathbb{F}_{2^{12}}/(x^{12}+x^3+1)$, $\mathbb{F}_{2^{13}}/(x^{13}+x^4+x^3+x^1+1)$ Inversion 양자 자원

```
Inversion result:
Result: 010000101111
Inversion Check (input * inversion) = 1? :
Result: 000000000001
Gate class counts:
   AllocateQubitGate: 402
   CXGate: 4218
   DaggeredGate: 1080
   DeallocateOubitGate: 402
   HGate: 540
   TGate: 810
Depth : 194.
```

```
Inversion result:
Result: 0110011001001
Inversion Check (input * inversion) = 1? :
Result: 0000000000001
Gate class counts:
    AllocateQubitGate: 422
   CXGate: 4460
   DaggeredGate: 1056
   DeallocateOubitGate: 422
   HGate: 528
    TGate: 792
Depth : 369.
```

Code 기반 PQC 양자 구현: Key pair (Inversion)

- ECC 양자 공격 논문(CHES)의 Table 2(Inversion 비용)는, Toffoli 게이트가 분해되기 전의 Depth
 - Full depth가 아니기 때문에 실제론 훨씬 더 큼
 - WISA 구현을 활용하면 Qubit 오버헤드가 감소(Qubit 재활용)하면서, Full Depth가 매우 낮음

Inversion result:

Result: 010000101111

Inversion Check (input * inversion) = 1? :

Result : 00000000001

Gate class counts:

AllocateQubitGate: 402

CXGate: 4218

DaggeredGate: 1080

DeallocateQubitGate: 402

HGate: 540 TGate: 810

Depth : 194.

Table 2: Comparison of various instances of division Algorithms 1 and 2. Field polynomials from Table 1. Depths and gate count are upper bounds since a generic algorithm is used rather than optimizing for specific fields.

n		GCI)		FLT				
	TOF	CNOT	qubits	depth	TOF	CNOT	qubits	depth	
8	3,641	1,516	67	4113	243	2,212	56	1314	
16	10,403	$5,\!072$	124	$12,\!145$	1,053	10,814	144	5968	
127	277,195	227,902	903	$378,\!843$	$50,\!255$	$502,\!870$	1,778	203,500	
163	$442,\!161$	$375{,}738$	$1,\!156$	$612,\!331$	83,353	$906,\!170$	1,956	451,408	
233	827,977	$743,\!136$	1,646	$1,\!172,\!733$	132,783	$1,\!486,\!464$	3,029	$640,\!266$	
283	1,202,987	1,088,400	1,997	1,708,863	236,279	2,708,404	3,962	1,434,686	
571	4,461,673	4,266,438	4,014	6,494,306	814,617	10,941,536	9,136	6,151,999	

Conclusion

- Encoding (Matrix X Vector)는 선형 연산 최적화 기술을 적용하여 효율적 구현 가능
 - PLU, Linear Optimization paper...
- CM의 Key pair, Decoding에서 사용되는 binary Field 산술 구현
 - Multiplication, Squaring, Inversion
- WISA 곱셈기를 활용하면 Qubit 수가 증가하지만 Depth가 매우 낮음
 - Time-efficient
 - Space-inefficient
- Decoding (Berkem-Massey)까지 구현?

Classic McEliece: Decoding

LFSR Synthesis Algorithm (Berlekamp Iterative Algorithm):

1)
$$1 \rightarrow C(D)$$
 $1 \rightarrow B(D)$ $1 \rightarrow x$ $0 \rightarrow L$ $1 \rightarrow b$ $0 \rightarrow N$

2) If N = n, stop. Otherwise compute

$$d = s_N + \sum_{i=1}^L c_i s_{N-i}.$$

- 3) If d = 0, then $x + 1 \rightarrow x$, and go to 6).
- 4) If $d \neq 0$ and 2L > N, then $C(D) d b^{-1} D^x B(D) \rightarrow C(D)$ $x + 1 \rightarrow x$ and go to 6).
- 5) If $d \neq 0$ and $2L \leq N$, then $C(D) \rightarrow T(D) \text{ [temporary storage of } C(D)]$ $C(D) |d b^{-1}| D^{x} | B(D) \rightarrow C(D)$ $N + 1 L \rightarrow L$ $T(D) \rightarrow B(D)$ $d \rightarrow b$ $1 \rightarrow x.$
- 6) $\overline{N+1} \rightarrow N$ and return to 2).

```
for (N = 0; N < 2 * SYS_T; N++)
    d = 0;
    for (i = 0; i <= min(N, SYS_T); i++)</pre>
                                                         B[1] = C[0] = 1;
        d ^= gf_mul(C[i], s[ N-i]);
    mne = d; mne -= 1; mne >= 15; mne -= 1;
    mle = N; mle -= 2*L; mle >>= 15; mle -= 1;
    mle &= mne; //mle = 1111 1111 1111 1111 아니면 0
    for (i = 0; i <= SYS_T; i++)</pre>
        T[i] = C[i];
    f = gf_frac(b, d);
    for (i = 0; i <= SYS_T; i++)</pre>
        C[i] ^= gf_mul(f, B[i]) \& mne;
    L = (L \& \sim mle) | ((N+1-L) \& mle);
   for (i = 0; i <= SYS_T; i++)
        B[i] = (B[i] \& \sim mle) | (T[i] \& mle);
    b = (b \& \sim mle) | (d \& mle);
    for (i = SYS_T; i >= 1; i--) B[i] = B[i-1];
                                                             B[1] = C[0] = 1;
    B[0] = 0:
for (i = 0; i <= SYS_T; i++)</pre>
                             \rightarrow End
    out[i] = C[ SYS_T-i ];
```

감사합니다