

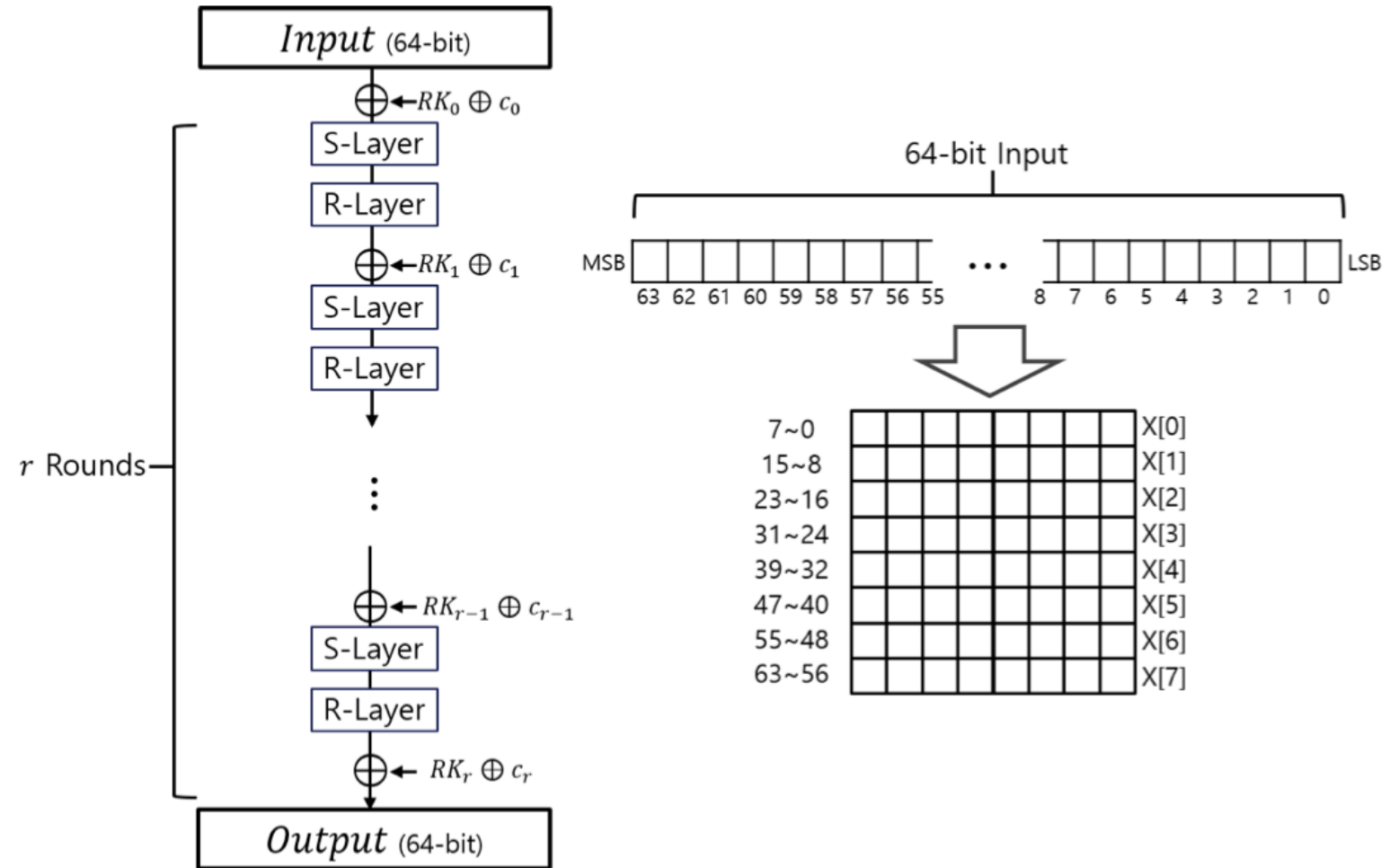
PIPO 구현 코드 분석

<https://youtu.be/Q6R0wn9Dlts>

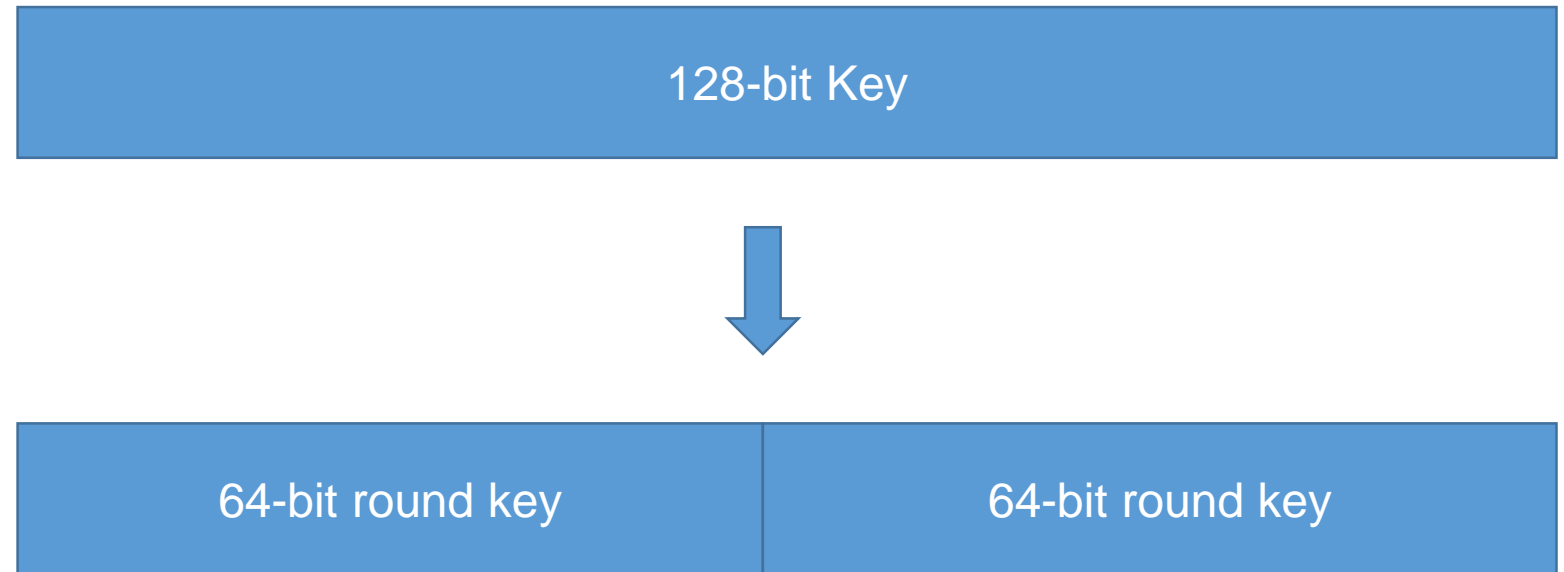
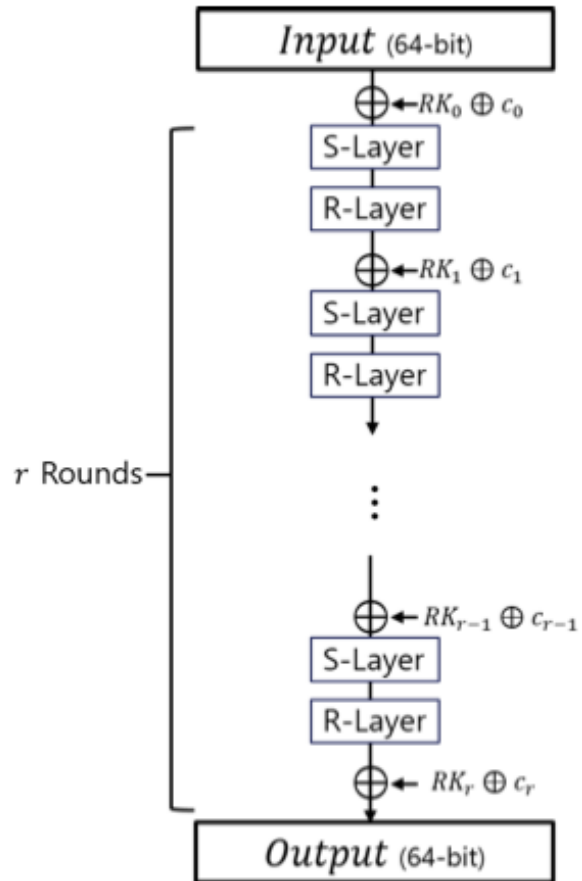
PIPO

PIPO - 64/128 13ROUND

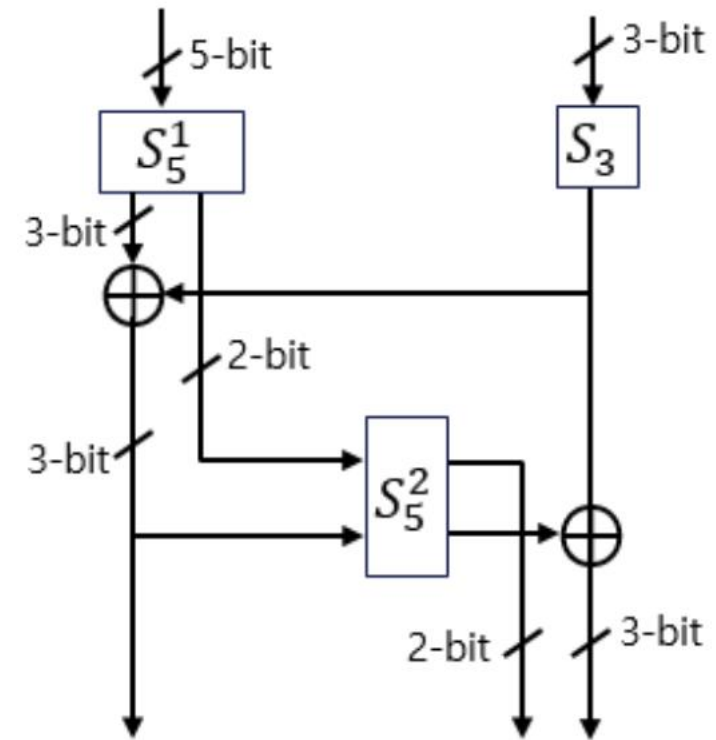
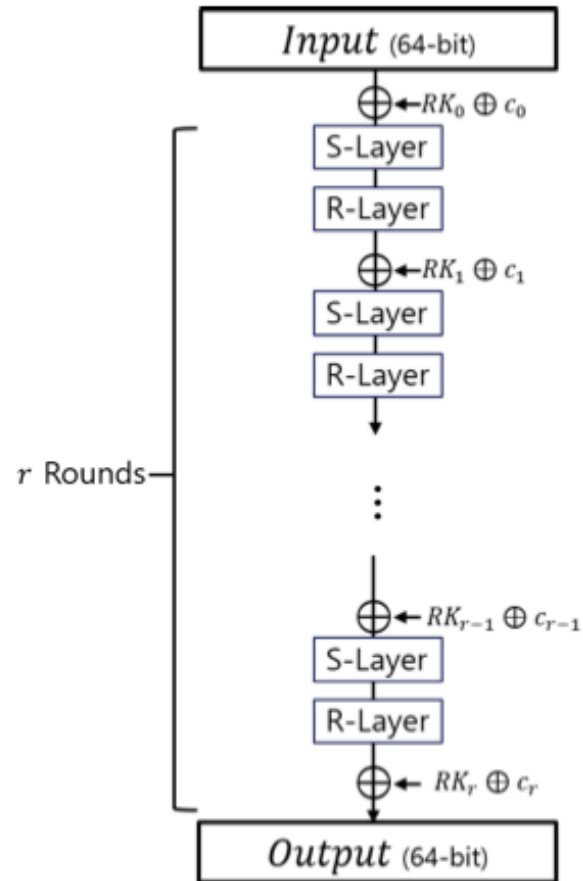
PIPO - 64/256 17ROUND



PIPO 라운드키



PIPO S-layer



(D) Unbalanced-Bridge

PIPO R-layer

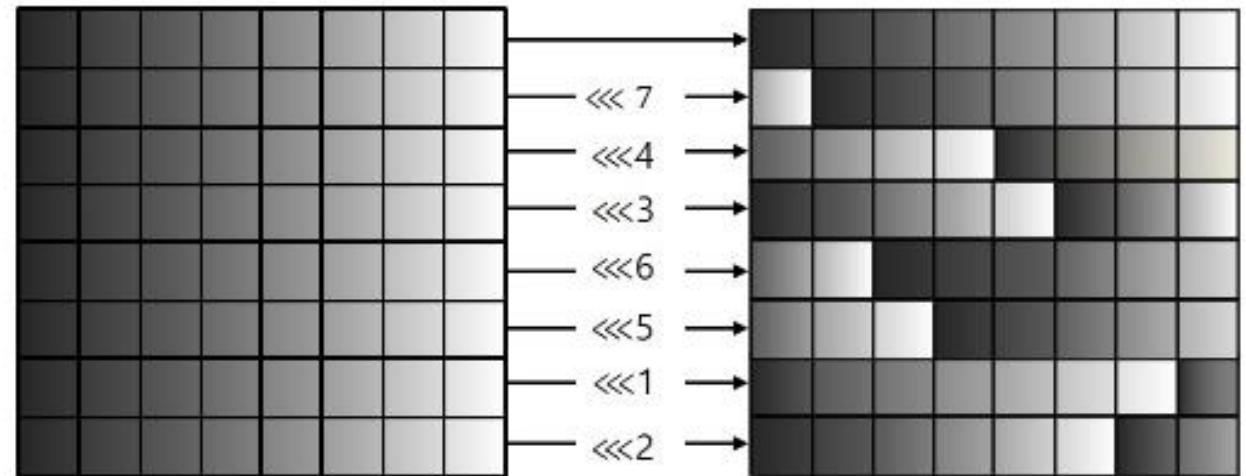
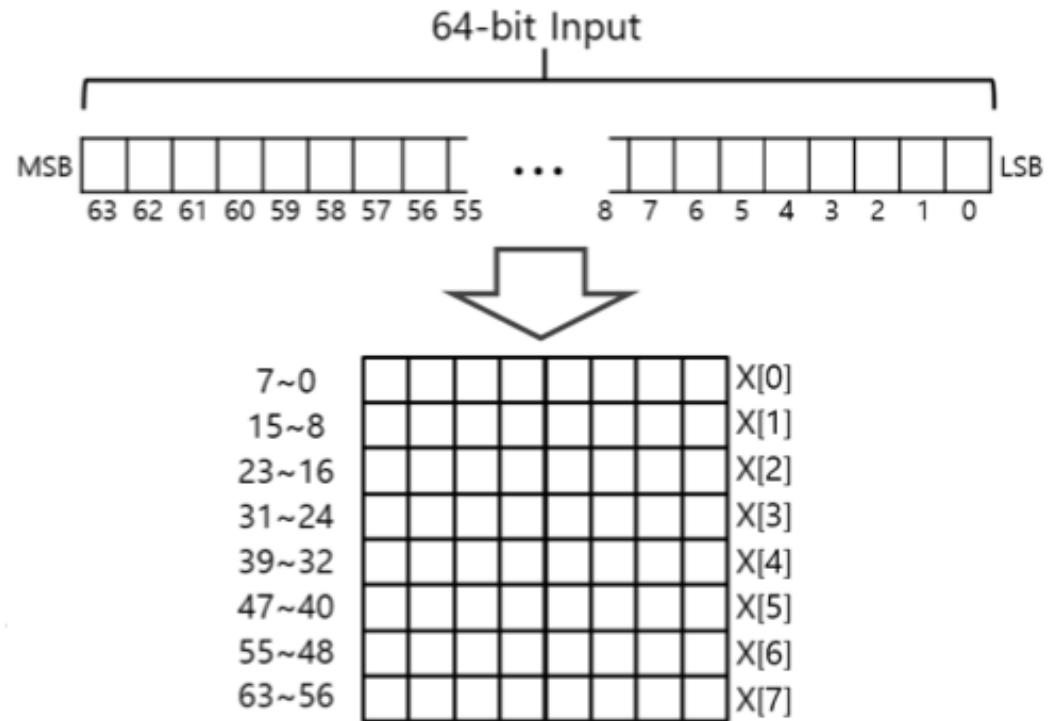


Fig. 3. R-layer

PIPO

– PIPO-64/128

- Secret key: 0x6DC416DD_779428D2_7E1D20AD_2E152297
- Plaintext: 0x098552F6_1E270026
- Ciphertext: 0x6B6B2981_AD5D0327

```
typedef unsigned char u8;
typedef unsigned short u16;
typedef unsigned int u32;

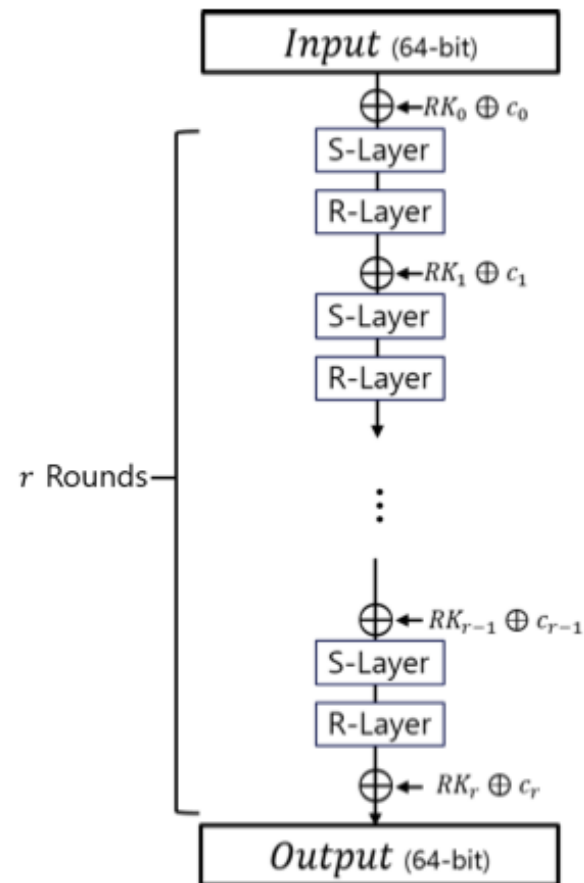
u32 MASTER_KEY[4] = {0x2E152297, 0x7E1D20AD,
                     0x779428D2, 0x6DC416DD}; // key size = 128-bit
u32 PLAIN_TEXT[2] = {0x1E270026, 0x098552F6}; //input size = 62-bit
u32 ROUND_KEY[28] = {0, };
```

```
0x1e270026 0x98552f6
0x26 0x00 0x27 0x1e 0xf6 0x52 0x85 0x09
0x104e92010 0x104e92011 0x104e92012 0x104e92013 0x104e92014 0x104e92015 0x104e92016 0x104e92017
```

7~0								X[0]
15~8								X[1]
23~16								X[2]
31~24								X[3]
39~32								X[4]
47~40								X[5]
55~48								X[6]
63~56								X[7]

PIPO 라운드키 생성 함수

```
//라운드키 생성 함수
void ROUNDKEY_GEN() {
    u32 RCON = 0;    //카운터상수
    //마스터키 k -> k1 | k0
    for(int i=0; i<28; i=i+2){ //라운드키는 14개 필요
        ROUND_KEY[i] = MASTER_KEY[i%4] ^ RCON++;
        ROUND_KEY[i+1] = MASTER_KEY[(i+1)%4];
    }
}
```



PIPO encryption 함수

```
void ENCRYPTION_PIPO(){
    u8* P = (u8*)PLAIN_TEXT;
    u8* RK = (u8*)ROUND_KEY;

    keyadd(P, RK); //라운드 들어가기 전에 라운드키와 XOR

    for (int i=0; i<13; i++){
        S_LAYER(P);
        R_LAYER(P);
        keyadd(P, rk: RK+((i+1)*8));
        // keyadd(PLAIN_TEXT, ROUND_KEY+((i+1)*2));
    }
}
```

7~0								X[0]
15~8								X[1]
23~16								X[2]
31~24								X[3]
39~32								X[4]
47~40								X[5]
55~48								X[6]
63~56								X[7]

#0	#4
0x12345678	0xa1b2c3d4

#0	#1	#2	#3	#4	#5	#6	#7
0x78	0x56	0x34	0x12	0xd4	0xc3	0xb2	0xa1

PIPO R-Layer

```
//left rotation: (0,7,4,3,6,5,1,2)
void R_LAYER(u8* X)
{
    //X[0]
    X[1] = ((X[1] << 7)) | ((X[1] >> 1));
    X[2] = ((X[2] << 4)) | ((X[2] >> 4));
    X[3] = ((X[3] << 3)) | ((X[3] >> 5));
    X[4] = ((X[4] << 6)) | ((X[4] >> 2));
    X[5] = ((X[5] << 5)) | ((X[5] >> 3));
    X[6] = ((X[6] << 1)) | ((X[6] >> 7));
    X[7] = ((X[7] << 2)) | ((X[7] >> 6));
}
```

X[5]

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

X[5] << 5

6	7	8	0	0	0	0	0
---	---	---	---	---	---	---	---

X[5] >> 3

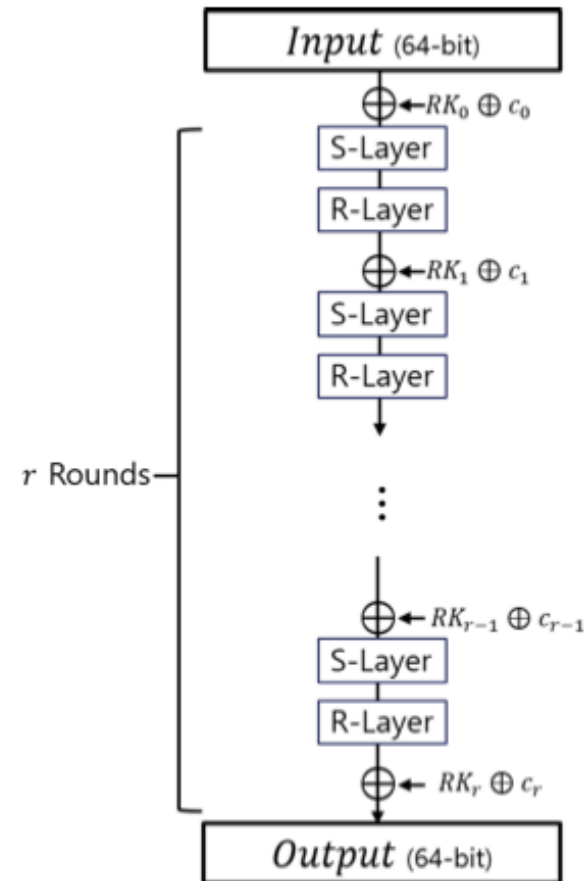
0	0	0	1	2	3	4	5
---	---	---	---	---	---	---	---

OR

6	7	8	1	2	3	4	5
---	---	---	---	---	---	---	---

PIPO Keyadd 함수

```
void keyadd(u8* val, u8* rk)
{
    val[0] ^= rk[0];
    val[1] ^= rk[1];
    val[2] ^= rk[2];
    val[3] ^= rk[3];
    val[4] ^= rk[4];
    val[5] ^= rk[5];
    val[6] ^= rk[6];
    val[7] ^= rk[7];
    // val[0] ^= rk[0];
    // val[1] ^= rk[1];
}
```



PIPO

```
int main() {
    clock_t start, end;
    double result;

    printf("-----\n");
    //plain text 출력
    printf("Plain text \n");
    for(int i=2; i>0; i--) printf("0x%08x ", PLAIN_TEXT[i-1]);

    printf("\n-----\n");
    //key 출력
    printf("Master Key \n");
    for(int i=4; i>0; i--) printf("0x%08x ", MASTER_KEY[i-1]);

    printf("\n-----\n");
    ROUNDKEY_GEN(); //라운드키 생성
    //round key 출력
    printf("Round Key \n");
    for(int i=0; i<28; i+=2) printf("0x%08X 0x%08X\n", ROUND_KEY[i+1], ROUND_KEY[i]);

    printf("\n-----\n");
    //암호화

    start = clock(); //시간 측정 시작
    ENCRYPTION_PIP0();
    end = clock(); //시간 측정 끝
    result = (double)(end - start);

    //cipher text 출력
    printf("Cipher text \n");
    for(int i=2; i>0; i--) printf("0x%08x ", PLAIN_TEXT[i-1]);

    printf("\n-----\n");
    printf("걸린 시간 : %f", result);
}
```

Q & A

