Implementation of NTT

https://youtu.be/7Sjn5FxroWA





1. HAWK 소개

ng_hawk Hawk keygen ftimer print

HAWK 소개는 세미나 https://youtu.be/dX0X1oMu7YE

```
ftimer_ntt = 0.000273
      fs->rng = 0.000021
      fs \rightarrow Hawk_regen_fg_t = 0.000808
      fs->mp_mkgmigm_t = 0.000015
      fs->mp_add_t = 0.000300
      fs->mp_montymul = 0.000340
      fs->mp_norm = 0.000300
      fs->mp_mkgm_t = 0.000013
     fs - > vect FFT t = 0.000307
     fs->solve NTRU t = 0.057962
 ng_ntru Hawk keygen FTIMER_ntru print
solve_NTRU_deepest = 0.007041
solve_NTRU_intermediate = 0.049215
solve_NTRU_depth0 = 0.001656
poly_mp_set_small_t = 0.000000
mp_mkgm_t = 0.000000
mp_NTT_t = 0.0000000
mp_mkigm_t = 0.000000
```

zint_rebuild_CRT_t = 0.000000

```
* Memory layout: we keep Ft, Gt, ft and gt; we append_ntru:
           NTT support (n)
           temporary f mod p (NTT) (n)
          temporary g mod p (NTT) (n)
uint32 t *qm = t1;
uint32 t *igm = gm + n;
uint32_t *fx = igm + n;
uint32_t *gx = fx + n;
mp_mkgmigm(logn, gm, igm, PRIMES[u].g, PRIMES[u].ig, p, p0i);
if (u < slen) {
    memcpy(fx, ft + u * n, n * sizeof *fx);
    memcpy(gx, gt + u * n, n * sizeof *gx);
    mp_iNTT(logn, ft + u * n, igm, p, p0i);
    mp_iNTT(logn, gt + u * n, igm, p, p0i);
} else {
    uint32_t Rx = mp_Rx31((unsigned)slen, p, p0i, R2);
    for (size_t v = 0; v < n; v ++) {
        fx[v] = zint_mod_small_signed(ft + v, slen, n,
            p, p0i, R2, Rx);
        gx[v] = zint_mod_small_signed(gt + v, slen, n,
            p, p0i, R2, Rx);
    mp_NTT(logn, fx, gm, p, p0i);
    mp_NTT(logn, gx, gm, p, p0i);
 * We have (F,G) from deeper level in Ft and Gt, in
 * RNS. We apply the NTT modulo p.
uint32_t *Fe = Ft + u * n;
uint32_t *Ge = Gt + u * n;
mp NTT(logn - 1, Fe + hn, gm, p, p0i);
mp_NTT(logn - 1, Ge + hn, gm, p, p0i);
```

```
uint32_t *Fe = Ft + u * n;
uint32 t *Ge = Gt + u * n;
mp_NTT(logn - 1, Fe + hn, gm, p, p0i);
mp_NTT(logn - 1, Ge + hn, gm, p, p0i);
* Compute F and G (unreduced) modulo p.
for (size t v = 0; v < hn; v ++) {
   uint32 t fa = fx[(v << 1) + 0];
   uint32_t fb = fx[(v << 1) + 1];
   uint32_t ga = gx[(v << 1) + 0];
   uint32_t gb = gx[(v << 1) + 1];
   uint32_t mFp = mp_montymul(Fe[v + hn], R2, p, p0i);
   uint32_t mGp = mp_montymul(Ge[v + hn], R2, p, p0i);
   Fe[(v \ll 1) + 0] = mp_montymul(gb, mFp, p, p0i);
   Fe[(v \ll 1) + 1] = mp_montymul(ga, mFp, p, p0i);
   Ge[(v \ll 1) + 0] = mp_montymul(fb, mGp, p, p0i);
   Ge[(v \ll 1) + 1] = mp_montymul(fa, mGp, p, p0i);
* We want the new (F,G) in RNS only (no NTT).
mp_iNTT(logn, Fe, igm, p, p0i);
mp_iNTT(logn, Ge, igm, p, p0i);
```

키 생성 과정 중에 solve_NTRU에서 많은 시간이 소요되는 것을 확인하고, 해당 연산을 확인했을 때, NTT가 많이 사용되었고, NTT를 병렬 구현함으로써 최적화 구현

- Number Theoretic Transform은 DFT의 일종으로 정수 연산을 수행하기 위해 설계됨. $f_k = \sum x_i \cdot \omega_n^{i\cdot k} \qquad \qquad \omega_n = \mathrm{e}^{\frac{2\pi \mathrm{i}}{n}}$
 - 복소수 대신 정수 모듈러 연산을 사용

where ω_n is a primitive n-th root of unity.

- 원시 단위근 ω_n 차수가 n만큼의 주기성을 가지는 원소
 - 원시 단위근이 되려면 아래 조건을 만족해야함.
 - $g^k \equiv 1 \mod p$ (k = 1, 2, ..., p 1) 이때, 모든 값은 서로 다른 값을 가져야함
 - $g^{p-1} \equiv 1 \mod p$ 이걸 만족하며, 이때 p-1은 오일러 피 함수의 값
 - $g^{p-1/n} \mod p$ 차수 n에 대한 원시 단위근

$$\omega_n=g^{rac{p-1}{n}}$$

- DFT 대신 NTT를 사용하는 이유 (틀릴 수도 있음)
 - DFT는 복소수를 사용 -> 실수랑 허수를 나누어서 연산해야함
 - 컴퓨터에서 부동소수점 연산은 오차가 있을 수 있음 -> 누적되면 정확도가 떨어짐

- 원시 단위근 원시 단위근 ω_n 예
 - p=7 g=3

$$g^k \bmod p \ (k = 1, 2, ..., p - 1)$$
$$g^{p-1} \equiv 1 \bmod p$$

```
3^{1} \mod 7 = 3 \mod 7 = 3

3^{2} \mod 7 = 9 \mod 7 = (7*1) + 2 \mod 7 = 2

3^{3} \mod 7 = 27 \mod 7 = (7*3) + 6 \mod 7 = 6

3^{4} \mod 7 = 81 \mod 7 = (7*11) + 4 \mod 7 = 4

3^{5} \mod 7 = 243 \mod 7 = (7*34) + 5 \mod 7 = 5

3^{6} \mod 7 = 729 \mod 7 = (7*104) + 1 \mod 7 = 1
```

$$a(x) = 6x^5 + 5x^4 + 4x^3 + 3x^2 + 2x + 1$$
 $n = 6$ $\omega_n = g^{\frac{p-1}{n}}$ $\omega_6 = 3^{\frac{6}{6}} = 3$

$$p = 5$$
, $\omega = 2$
 $a(x) = 4x^3 + 3x^2 + 2x + 1$
 $\omega^0 \mod p = 2^0 \mod 5 = 1$
 $\omega^1 \mod p = 2^1 \mod 5 = 2$
 $\omega^2 \mod p = 2^2 \mod 5 = 4$
 $\omega^3 \mod p = 2^3 \mod 5 = 3$

$$a(0) = (1 \cdot 1 + 2 \cdot 1 + 3 \cdot 1 + 4 \cdot 1) \mod 5 = 0$$

$$a(1) = (1 \cdot 1 + 2 \cdot 2 + 3 \cdot 4 + 4 \cdot 3) \mod 5 = 4$$

$$a(2) = (1 \cdot 1 + 2 \cdot 4 + 3 \cdot 1 + 4 \cdot 4) \mod 5 = 3$$

$$a(3) = (1 \cdot 1 + 2 \cdot 3 + 3 \cdot 4 + 4 \cdot 2) \mod 5 = 2$$

$$a'(x) = NTT(a(x)) - > [0,4,3,2]$$

 $b'(x) = NTT(b(x)) - > [0,4,3,2]$
 $a(x) * b(x) = INTT(a'(x) * b'(x))$

$$f_k = \sum_{i \in [0,n)} x_i \cdot \omega_n^{i \cdot k}$$

$$f_{0} = x_{0} \cdot \omega^{0} + x_{1} \cdot \omega^{0} + x_{2} \cdot \omega^{0} + x_{3} \cdot \omega^{0}$$

$$f_{1} = x_{0} \cdot \omega^{0} + x_{1} \cdot \omega^{1} + x_{2} \cdot \omega^{2} + x_{3} \cdot \omega^{3}$$

$$f_{2} = x_{0} \cdot \omega^{0} + x_{1} \cdot \omega^{2} + x_{2} \cdot \omega^{4} + x_{3} \cdot \omega^{6}$$

$$f_{3} = x_{0} \cdot \omega^{0} + x_{1} \cdot \omega^{3} + x_{2} \cdot \omega^{6} + x_{3} \cdot \omega^{9}$$

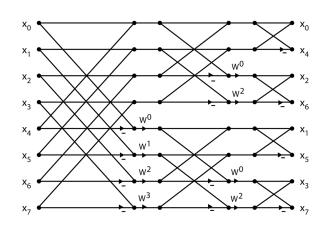
[0, 4, 3, 2]

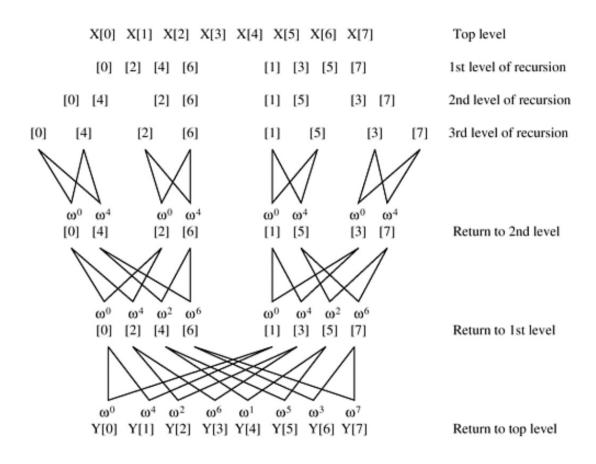
[0, 4, 3, 2] [0, 4, 3, 2] 각 행끼리 곱 [0, 16, 9, 4] mod 5 -> [0, 1, 4, 4] [0, 1, 4, 4] 를 INTT 하면 최종 a(x) * b(x) 결과

예시이기 때문에 위 값은 틀림.

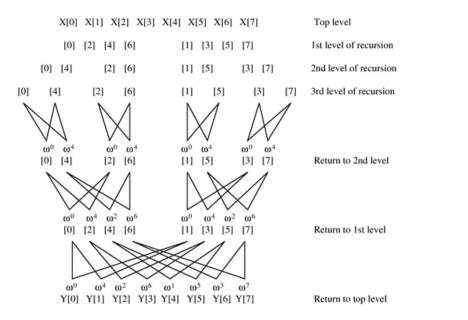
• Cooley-Tukey 방식

$$egin{array}{lcl} X_k & = & E_k + e^{-rac{2\pi i}{N}k} O_k \ X_{k+rac{N}{2}} & = & E_k - e^{-rac{2\pi i}{N}k} O_k \end{array}$$





3. HAWK NTT 최적화 구현



```
k1 = 0 / k2 = 4

k1 = 1 / k2 = 5

k1 = 2 / k2 = 6

k1 = 3 / k2 = 7

k1 = 0 / k2 = 2

k1 = 1 / k2 = 3

k1 = 4 / k2 = 6

k1 = 5 / k2 = 7

k1 = 0 / k2 = 1

k1 = 2 / k2 = 3

k1 = 4 / k2 = 5

k1 = 6 / k2 = 7
```

```
void
mp_NTT(unsigned logn, uint32_t *restrict a, const uint32_t *restrict gm,
    uint32_t p, uint32_t p0i)
    if (logn == 0) {
         return:
    size_t t = (size_t)1 << logn;</pre>
    for (unsigned lm = 0; lm < logn; lm ++) {</pre>
        size_t m = (size_t)1 << lm;</pre>
        size_t ht = t >> 1;
        size_t v0 = 0;
        for (size_t u = 0; u < m; u ++) {</pre>
             uint32_t s = gm[u + m];
             for (size_t v = 0; v < ht; v ++) {</pre>
                 size_t k1 = v0 + v;
                 size_t k2 = k1 + ht;
                 uint32_t x1 = a[k1];
                 uint32_t x2 = mp_montymul(a[k2], s, p, p0i);
                 a[k1] = mp_add(x1, x2, p);
                 a[k2] = mp_sub(x1, x2, p);
             v0 += t;
        t = ht;
```

감사합니다