## RISC-V 상에서 CHAM-64/128 병렬 구현

https://youtu.be/NtEuwSKBt2w

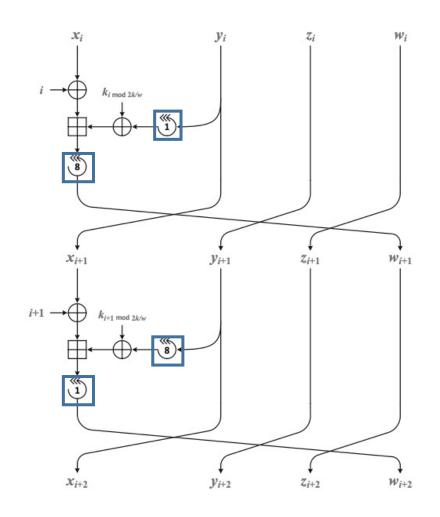




#### **CHAM**

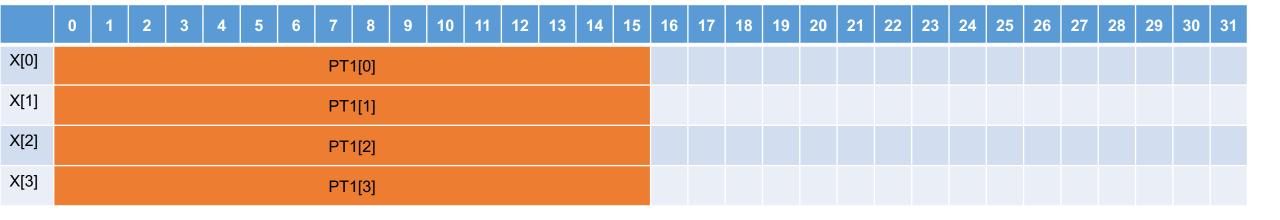
- ICISC'17에서 발표된 국산 경량 블록암호
- ARX(Addition, Rotation, XOR) 연산
- Feistel 구조
  - 홀수 라운드에 ROL 연산(1, 8)
  - 짝수 라운드에 ROL 연산 (8, 1)

Cipher	n	k	$r \rightarrow r'(revised)$
CHAM-64/128	64	128	80 → 88
CHAM-128/128	128	128	80 → 112
CHAM-128/256	128	256	96 → 120



• 평문 1개 암호화

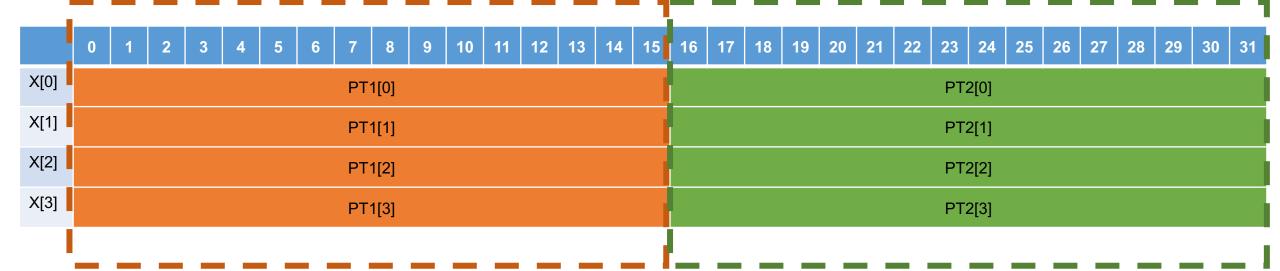
Register	a3	a4	a5	a6
	PT1[0]	PT1[1]	PT1[2]	PT1[3]



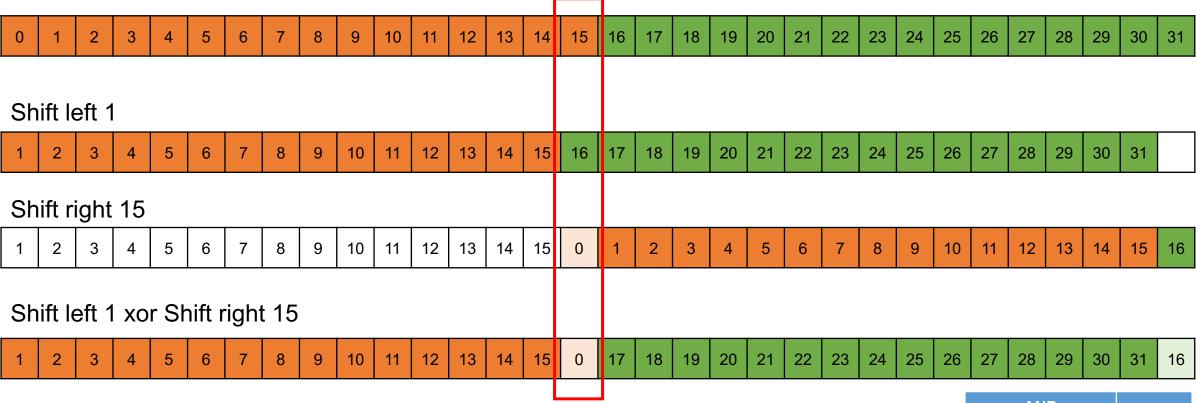
• 평문 2개 암호화

Register	a3		a4		a5		a6	
	PT1[0]	PT2[0]	PT1[1]	PT2[1]	PT2[2]	PT2[2]	PT1[3]	PT2[3]

lh	a3,	0(a0)
lh	a4,	2(a0)
lh	a5,	4(a0)
lh	a6,	6(a0)
slli slli slli slli	a4, a5,	a4, 16
lh lh lh lh	s1, s2,	8(a0) 10(a0) 12(a0) 14(a0)
or	a4, a5,	a3, s0 a4, s1 a5, s2 a6, s3



#### Rotation Left 1



slli	t0,	t4,	1	//x2	<<1
and	t0,	t0,	t5		
srli	t1,	t4,	15		
and	t1,	t1,	t6		
xor	t4,	t0,	t1		

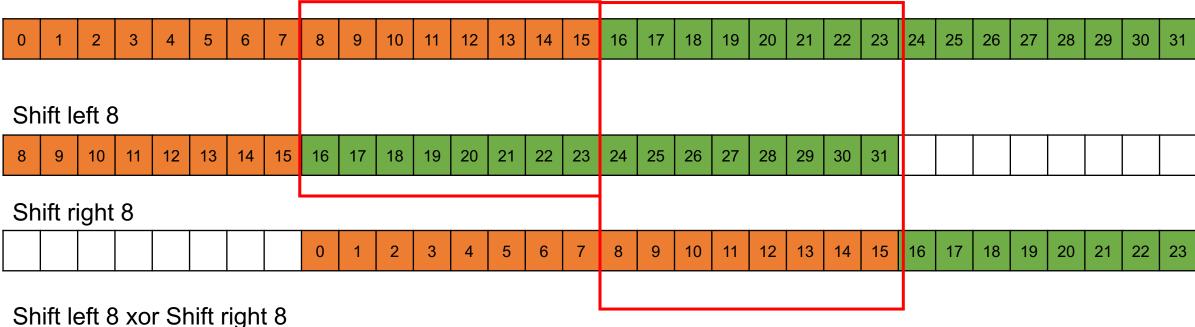
li	t5,	0xfffe	fffe	
li	t6,	0x0001	0001	

1111 1111 1111 1110

0000 0000 0000 0001

AN	ID	
0	0	0
0	1	0
1	0	0
1	1	1

Rotation Left 8



Shift left 8 x	or Shift	right	8
----------------	----------	-------	---

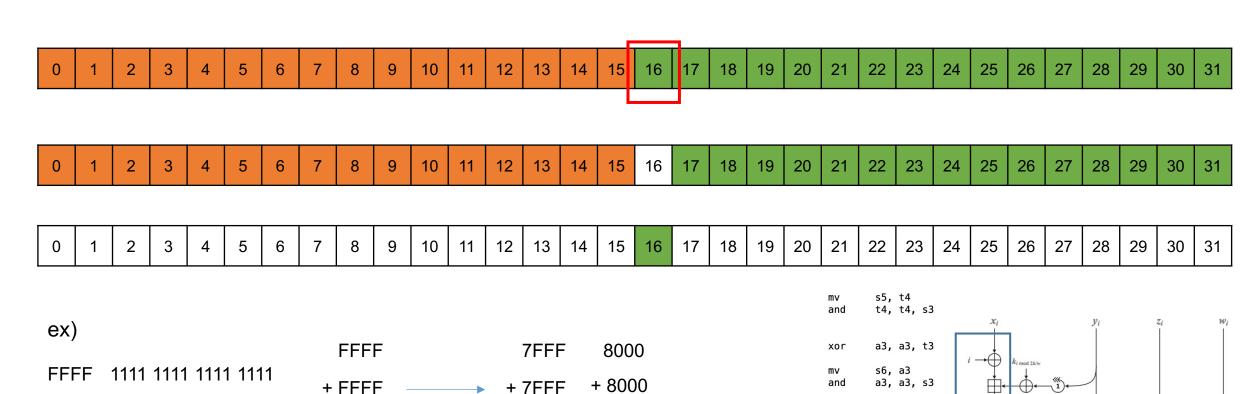
slli	t0,	a3,	8	//x1<<8
and	t0,	t0,	s1	
srli	t1,	a3,	8	
and	t1,	t1,	s2	
xor	a3,	t0,	t1	

	<b>→ 1</b> 1	111	1111	0000 0000
li	s1, 0xff00ff00 //<<8			

				0000 0000	1111	1111
li	s2,	0x00ff00ff	/>>8			
ll	51,	עמדדשטדדאט /	/<<8			

AN.	<b>ID</b>	
0	0	0
0	1	0
1	0	0
1	1	1

• 16-bit씩 병렬 덧셈 연산



li s3, 0x8000 li s4, 0xffff7fff

s5, s5, s4

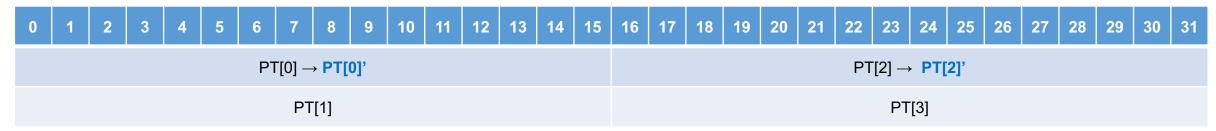
s6, s6, s4 a3, s5, s6 a3, a3, t4

 $y_{i+1}$ 

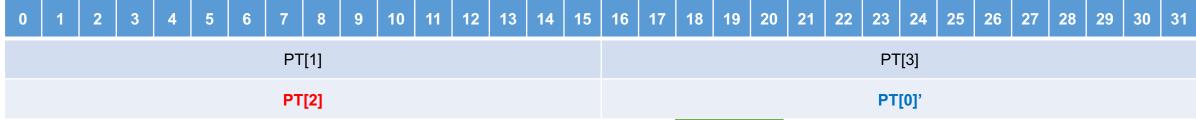
 $z_{i+1}$ 

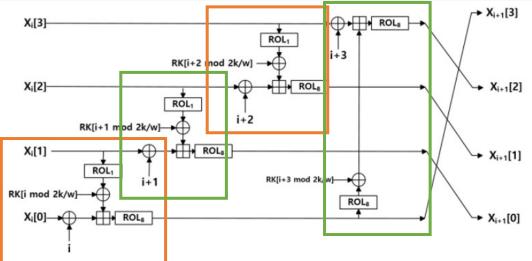
#### 라운드 병렬

#### 1 round, 3 round



#### 2 round, 4 round





## 라운드 병렬

```
.macro even_round
  //t4 = a4
   slli s9, s9, 16
   and
          a3, a3, a7
        a3, a3, 16
   srli
          a3, a3, s9
   or
          t0, a3
   mν
          t1, a4
   mν
          t4, t0
   mν
          a4, t0
   mν
          a3, t1
   mν
   slli
         t0, t4, 8 //x2 <<8
   and
          t0, t0, s1
         t1, t4, 8
   srli
   and
          t1, t1, s2
          t4, t0, t1
   xor
          t2, 0(a1) //rk[0]
   lw
   xor
          t4, t4, t2//roundkey xor <<8
   addi
          a1, a1, 4
          s5, t4
   mν
   and
          t4, t4, s3
          a3, a3, a2 //rc
   xor
          s6, a3
   mν
          a3, a3, s3
   and
          t4, t4, a3 //17번째 저장한 두개를 xor 해
   xor
          s5, s5, s4
   and
          s6, s6, s4
   and
   add
          a3, s5, s6
   xor
          a3, a3, t4
   slli
         t0, a3, 1 //x1<<1
          t0, t0, t5
   and
   srli
        t1, a3, 15
         t1, t1, t6
   and
   xor
          a3, t0, t1
          t0, a3
   mν
   mν
          a3, s8
   mν
          a4, t0
          a2, a2, s0 //t3 = rc
   add
.endm
```

a3 (첫번째 블록)	PT[0]'	PT[2]'
a4 (두번째 블록)	PT[1]	PT[3]

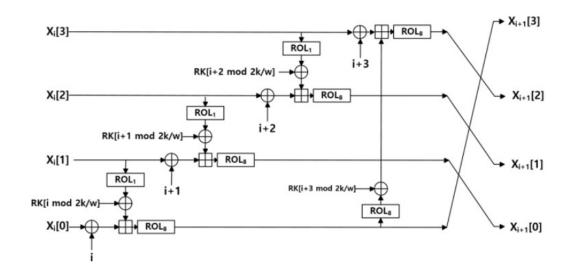
a3 (첫번째 블록)	PT[2]	PT[0]'
a4 (두번째 블록)	PT[1]	PT[3]

a3 (첫번째 블록)	PT[1]	PT[3]
a4 (두번째 블록)	PT[2]	PT[0]'

a3 (첫번째 블록)	PT[0]'	PT[2]'
a4 (두번째 블록)	PT[1]'	PT[3]'

#### 성능평가

- 레퍼런스 C: 9215
- 레퍼런스 코드 → asm : 2252
- Asm에서 블록 이동 생략 : 1806
- 평문 2개 병렬 : 2841 / 2 = 1420
- 평문 2개 병렬 + 블록 이동 생략 : 2436 / 2 = 1218
- 라운드 병렬 (라운드 절반으로 감소 + 블록 이동 생략): 1552



# Q&A