

# 대칭키 암호의 구현

Part 1.Ep 2: DES

YouTube: <https://youtu.be/KY8vmsgT1iU>

Git: [https://github.com/minpie/CryptoCraftLab-minpie\\_public](https://github.com/minpie/CryptoCraftLab-minpie_public)

발표 계획 목록

DES의 C언어 구현

## 계획한 향후 발표 주제 - 기존

- ➔ • 1: 대칭키 암호 단일블록 암호화호환의 C언어 구현 – AES, DES
- 2: OpenMPI와 AES 및 블록암호 운영모드별 병렬연산의 C언어 구현
- 3: 64비트 이상 키 길이의 공개키 암호의 C언어 구현 – RSA, Rabin, Elgamal, ECDSA

# 발표 계획: 24.07.19ver

- Part 1. 대칭키 암호 단일블록 C언어 구현

- Ep1. AES

- Ep2. DES

- Part 2. 64비트 이상 키 길이의 공개키 암호 C언어 구현

- Ep3. GMP 라이브러리

- Ep4. RSA 구현

- Ep5. Rabin 구현

- Ep6. Elgamal 구현

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- Part 3. AES-운영모드 with 병렬컴퓨팅

- Ep8. OpenMPI 라이브러리

- Ep9. OpenMPI-AES

- Ep10. CUDA C

- Ep11. CUDA-AES

Today 

# DES의 C언어 구현 - 개요

FIPS PUB 46-3

FEDERAL INFORMATION  
PROCESSING STANDARDS PUBLICATION

Reaffirmed  
1999 October 25

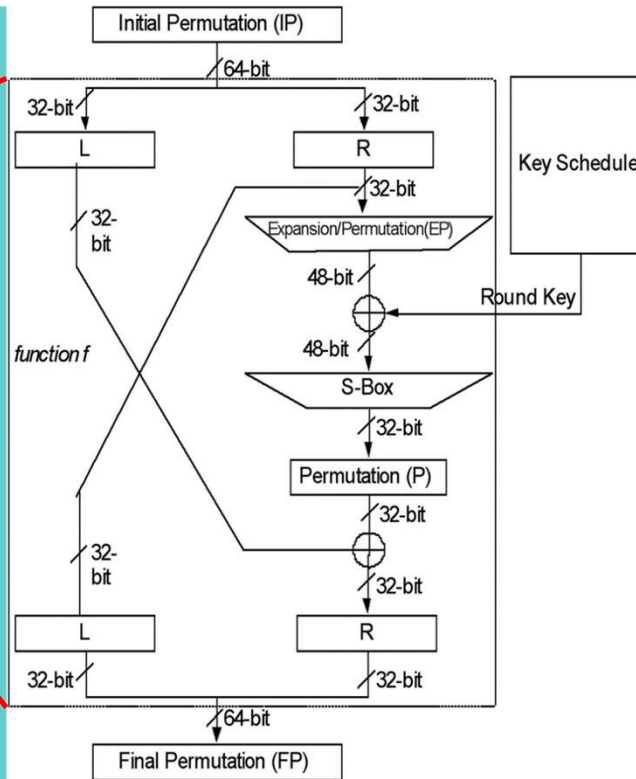
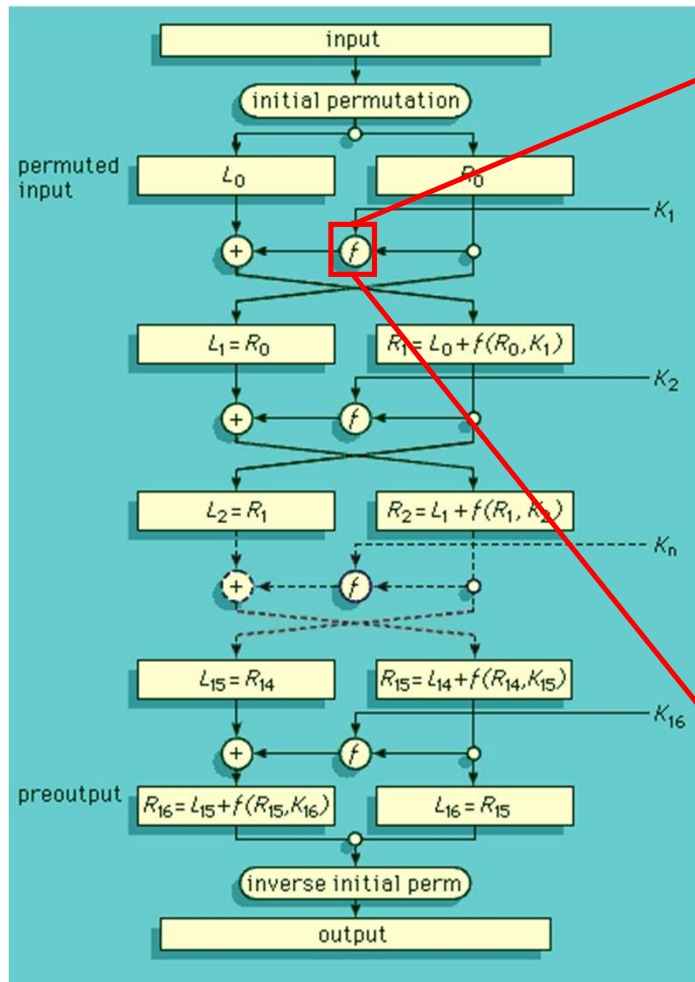
U.S. DEPARTMENT OF COMMERCE/National Institute of Standards and Technology

- DES를 구현.
- 키 길이: 56비트
- 블록 길이: 64비트
- 구조: Feistel 구조
- 라운드 수: 16라운드
- NIST FIPS 46-3

## DATA ENCRYPTION STANDARD (DES)

[https://github.com/minpie/CryptoCraftLab-minpie\\_public/blob/main/%EC%95%94%ED%98%B8%EA%B5%AC%ED%98%84/DataEncryptionStandard/main.c](https://github.com/minpie/CryptoCraftLab-minpie_public/blob/main/%EC%95%94%ED%98%B8%EA%B5%AC%ED%98%84/DataEncryptionStandard/main.c)

# DES의 C언어 구현 - 개요



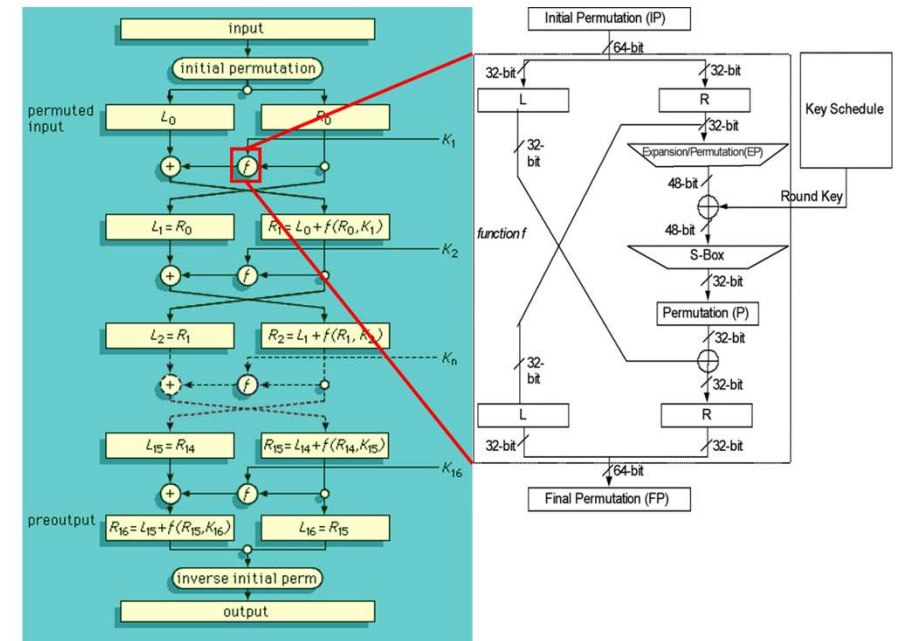
- DES를 구현.
- 키 길이: 56비트
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# DES의 C언어 구현 – 단일 블록 암호화

```

1 void Encryption(QWORD * Output64BitBlock, QWORD * Input64BitBlock, QWORD * RoundKeys48Bit){
2     QWORD Temp64BitBlock = 0;
3     // ##Calculation for Block
4     InitialPermutation(&Temp64BitBlock, Input64BitBlock);
5     // seperate Left/Right 32bit
6     DWORD Left32Bit = 0;
7     DWORD Right32Bit = 0;
8     Left32Bit = (Temp64BitBlock >> 32) & 0xffffffff;
9     Right32Bit = Temp64BitBlock & 0xffffffff;
10    // go 16-round
11    for(BYTE i=0; i<16; i++){
12        QWORD Right48Bits = 0;
13        DWORD TempRight32Bit = 0;
14        DWORD TempRight32Bit2 = 0;
15        DWORD Temp32Bit = 0;
16
17        ExpansionPermutation(&Right48Bits, &Right32Bit); // Expansion P-Box
18        Right48Bits = Right48Bits ^ RoundKeys48Bit[i]; // XOR with round key
19        Substitution(&TempRight32Bit, &Right48Bits); // S-Box
20        StraightPermutation(&TempRight32Bit2, &TempRight32Bit); // Straight P-Box
21        Left32Bit = Left32Bit ^ TempRight32Bit2; // XOR with Left Block
22        if(i != 15){
23            // Swap Left-Right
24            Temp32Bit = Right32Bit;
25            Right32Bit = Left32Bit;
26            Left32Bit = Temp32Bit;
27        }else{
28            Temp64BitBlock = ((QWORD)Left32Bit << 32) | Right32Bit;
29        }
30    }
31    FinalPermutation(Output64BitBlock, &Temp64BitBlock);
32 }

```



```

265 void Encrypt(QWORD * Output64BitBlock, QWORD * Input64BitBlock, QWORD * Initial64BitKey){
266     QWORD RoundKeys48Bit[16];
267     memset(&RoundKeys48Bit, 0, 128); // 128 = (64 / 8) * 16 # init to 0
268     KeyExpansion(RoundKeys48Bit, Initial64BitKey);
269     Encryption(Output64BitBlock, Input64BitBlock, RoundKeys48Bit);
270 }
12 typedef unsigned char BYTE;
13 typedef unsigned long int DWORD;
14 typedef unsigned long long int QWORD;

```

# DES의 C언어 구현 – 단일 블록 복호화

```
272 void Decrypt(QWORD * Output64BitBlock, QWORD * Input64BitBlock, QWORD * Initial64BitKey){
273     QWORD TempRoundKeys48Bit[16];
274     QWORD RoundKeys48Bit[16];
275     memset(&TempRoundKeys48Bit, 0, 128); // 128 = (64 / 8) * 16 # init to 0
276     memset(&RoundKeys48Bit, 0, 128); // 128 = (64 / 8) * 16 # init to 0
277     KeyExpansion(TempRoundKeys48Bit, Initial64BitKey);
278
279     // 라운드 키 순서 뒤집기:
280     for(BYTE i=0; i<16; i++){
281         RoundKeys48Bit[i] = TempRoundKeys48Bit[15 - i];
282     }
283     Encryption(Output64BitBlock, Input64BitBlock, RoundKeys48Bit);
284 }
285
265 void Encrypt(QWORD * Output64BitBlock, QWORD * Input64BitBlock, QWORD * Initial64BitKey){
266     QWORD RoundKeys48Bit[16];
267     memset(&RoundKeys48Bit, 0, 128); // 128 = (64 / 8) * 16 # init to 0
268     KeyExpansion(RoundKeys48Bit, Initial64BitKey);
269     Encryption(Output64BitBlock, Input64BitBlock, RoundKeys48Bit);
270 }
```

- DES를 구현.
- 키 길이: 56비트
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## DES의 C언어 구현 – KeyExpansion()

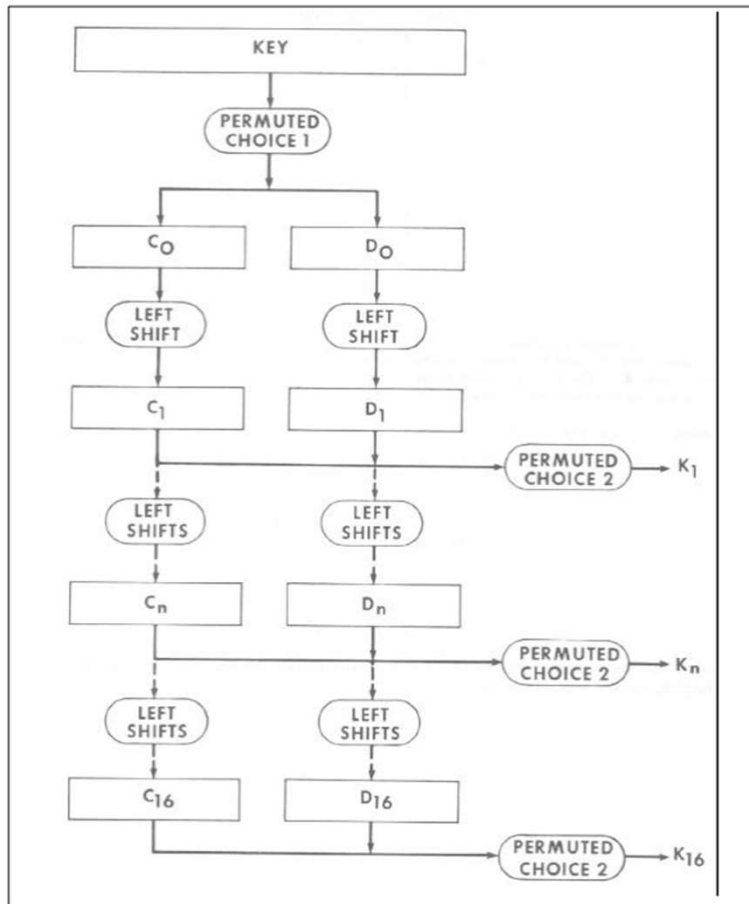


Figure 3. Key schedule calculation

- 총 16개의 라운드키 생성
- PC1()을 통해 64비트 초기키를 56비트 키로 변환
- PC2()를 통해 56비트 키를 48비트 라운드키로 변환

# DES의 C언어 구현 – KeyExpansion()

```
149 void KeyExpansion(QWORD * Output48BitRoundKeys, QWORD * Initial64BitKey){
150     // Key Expansion
151     QWORD Key56Bit = 0;
152     DWORD Left28BitKey = 0;
153     DWORD Right28BitKey = 0;
154     BYTE ShiftAmount[16] = {1, 1, 2, 2, 2, 2, 2, 2, 1, 2, 2, 2, 2, 2, 2, 1};
155
156     PC1(&Key56Bit, Initial64BitKey); // PC1
157
158     Left28BitKey = Key56Bit >> 28;
159     Right28BitKey = Key56Bit & 0xffffffff;
160
161     for(BYTE i=0; i<16; i++){
162         Left28BitKey = ((Left28BitKey << ShiftAmount[i]) & 0xffffffff) | (Left28BitKey >> (28 - ShiftAmount[i])); // Circular Shift
163         Right28BitKey = ((Right28BitKey << ShiftAmount[i]) & 0xffffffff) | (Right28BitKey >> (28 - ShiftAmount[i])); // Circular Shift
164         Key56Bit = (((QWORD)Left28BitKey) << 28) | Right28BitKey; // Merge
165         PC2(&(Output48BitRoundKeys[i]), &Key56Bit); // PC2
166     }
167 }
```

Iteration Number	Number of Left Shifts
1	1
2	1
3	2
4	2
5	2
6	2
7	2
8	2
9	1
10	2
11	2
12	2
13	2
14	2
15	2
16	1

- 총 16개의 라운드키 생성
- PC1()을 통해 64비트 초기키를 56비트 키로 변환
- PC2()를 통해 56비트 키를 48비트 라운드키로 변환

# DES의 C언어 구현 – PC1()

```
133 void PC1(QWORD * Output56BitKey, QWORD * Input64BitKey){
134     // Permuted Choice 1
135     BYTE PC1Table[56] = {57, 49, 41, 33, 25, 17, 9, 1, 58, 50, 42, 34, 26, 18, 10, 2, 59, 51, 43, 35, 27, 19,
136     for(BYTE i=0; i<56; i++){
137         *Output56BitKey = (*Output56BitKey) | ((((*Input64BitKey) >> (64 - PC1Table[i])) & 0b1) << (55 - i));
138     }
139 }
140 }
```

Permuted choice 1 is determined by the following table:

PC-1

57	49	41	33	25	17	9
1	58	50	42	34	26	18
10	2	59	51	43	35	27
19	11	3	60	52	44	36
63	55	47	39	31	23	15
7	62	54	46	38	30	22
14	6	61	53	45	37	29
21	13	5	28	20	12	4

- PC1()을 통해 64비트 초기키를 56비트 키로 변환
- 일종의 순서 바꾸기(치환)

# DES의 C언어 구현 – PC2()

```
141 void PC2(QWORD * Output48BitRoundKey, QWORD * Input56BitKey){
142     // Permuted Choice 2
143     BYTE PC2Table[48] = {14, 17, 11, 24, 1, 5, 3, 28, 15, 6, 21, 10, 23, 19, 12, 4, 26, 8, 16, 7, 27, 20, 13, 2, 41, 52,
144     for(BYTE i=0; i<48; i++){
145         *Output48BitRoundKey = (*Output48BitRoundKey) | ((((*Input56BitKey) >> (56 - PC2Table[i])) & 0b1) << (47 - i));
146     }
147 }
```

Permuted choice 2 is determined by the following table:

PC-2

14	17	11	24	1	5
3	28	15	6	21	10
23	19	12	4	26	8
16	7	27	20	13	2
41	52	31	37	47	55
30	40	51	45	33	48
44	49	39	56	34	53
46	42	50	36	29	32

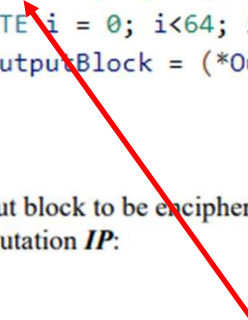
Therefore, the first bit of  $K_n$  is the 14th bit of  $C_nD_n$ , the second bit the 17th, and so on with the 47th bit the 29th, and the 48th bit the 32nd.

- PC2()를 통해 56비트 키를 48비트 라운드키로 변환
- 일종의 순서 바꾸기(치환)

# DES의 C언어 구현 – IP()

```
97 void InitialPermutation(QWORD * OutputBlock, QWORD * InputBlock){
98     BYTE IPtable[64] = {58, 50, 42, 34, 26, 18, 10, 2, 60, 52, 44, 36, 28, 20, 12, 4, 62, 54, 46, 38,
99     for(BYTE i = 0; i<64; i++){
100         *OutputBlock = (*OutputBlock) | ((((*InputBlock) >> (64 - IPtable[i])) & 0b1) << (63 - i));
101     }
102 }
```

The 64 bits of the input block to be enciphered are first subjected to the following permutation, called the initial permutation *IP*:

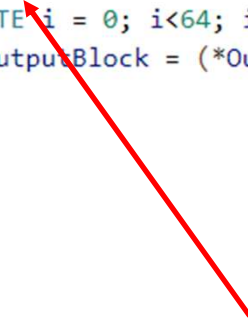


<u>IP</u>							
58	50	42	34	26	18	10	2
60	52	44	36	28	20	12	4
62	54	46	38	30	22	14	6
64	56	48	40	32	24	16	8
57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

- IP()를 통해 64비트 입력을 뒤섞음.
- 일종의 순서 바꾸기(치환)

# DES의 C언어 구현 – FP()

```
103 void FinalPermutation(QWORD * OutputBlock, QWORD * InputBlock){
104     BYTE FPtable[64] = {40, 8, 48, 16, 56, 24, 64, 32, 39, 7, 47, 15, 55, 23, 63, 31, 38, 6, 46, 14,
105     for(BYTE i = 0; i<64; i++){
106         *OutputBlock = (*OutputBlock) | ((((*InputBlock) >> (64 - FPtable[i])) & 0b1) << (63 - i));
107     }
108 }
```



$IP^{-1}$

40	8	48	16	56	24	64	32
39	7	47	15	55	23	63	31
38	6	46	14	54	22	62	30
37	5	45	13	53	21	61	29
36	4	44	12	52	20	60	28
35	3	43	11	51	19	59	27
34	2	42	10	50	18	58	26
33	1	41	9	49	17	57	25

- FP()를 통해 IP()에서 섞은 것을 원상복구
- 일종의 순서 바꾸기(치환)

That is, the output of the algorithm has bit 40 of the preoutput block as its first bit, bit 8 as its second bit, and so on, until bit 25 of the preoutput block is the last bit of the output.

# DES의 C언어 구현 – ExpansionPermutation()

```
109 void ExpansionPermutation(QWORD * Output48BitBlock, DWORD * Input32BitBlock){
110     BYTE ExpansionPBox[48] = {32, 1, 2, 3, 4, 5, 4, 5, 6, 7, 8, 9, 8, 9, 10, 11, 12, 13, 12, 13, 14, 15, 16, 17, 16, 17, 18, 19, 20, 21, 20, 21, 22, 23, 24, 25, 24, 25, 26, 27, 28, 29, 28, 29, 30, 31, 32, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31};
111     for(BYTE i=0; i<48; i++){
112         *Output48BitBlock = (*Output48BitBlock) | (((QWORD)((*Input32BitBlock) >> (32 - ExpansionPBox[i])) & 0b1)) << (47 - i); // BIT OPERATION!!
113     }
114     // no neeeeeed return
115 }
```

- 32비트 입력을 48비트로 확장

Let  $E$  denote a function which takes a block of 32 bits as input and yields a block of 48 bits as output. Let  $E$  be such that the 48 bits of its output, written as 8 blocks of 6 bits each, are obtained by selecting the bits in its inputs in order according to the following table:

$E$  BIT-SELECTION TABLE

32	1	2	3	4	5
4	5	6	7	8	9
8	9	10	11	12	13
12	13	14	15	16	17
16	17	18	19	20	21
20	21	22	23	24	25
24	25	26	27	28	29
28	29	30	31	32	1



# DES의 C언어 구현 – Substitution()

```

122 void Substitution(DWORD * Output32BitBlock, QWORD * Input48BitBlock){
123     // SOME OF BIT OPERATION!!!!!! xD
124     *Output32BitBlock = sbox1[( (*Input48BitBlock >> 46) & 0b10) | (( *Input48BitBlock >> 42) & 0b1) [ (*Input48BitBlock >> 43) & 0b1111] << 4;
125     *Output32BitBlock = (*Output32BitBlock | sbox2[( (*Input48BitBlock >> 40) & 0b10) | (( *Input48BitBlock >> 36) & 0b1) [ (*Input48BitBlock >> 37) & 0b1111] << 4;
126     *Output32BitBlock = (*Output32BitBlock | sbox3[( (*Input48BitBlock >> 34) & 0b10) | (( *Input48BitBlock >> 30) & 0b1) [ (*Input48BitBlock >> 31) & 0b1111] << 4;
127     *Output32BitBlock = (*Output32BitBlock | sbox4[( (*Input48BitBlock >> 28) & 0b10) | (( *Input48BitBlock >> 24) & 0b1) [ (*Input48BitBlock >> 25) & 0b1111] << 4;
128     *Output32BitBlock = (*Output32BitBlock | sbox5[( (*Input48BitBlock >> 22) & 0b10) | (( *Input48BitBlock >> 18) & 0b1) [ (*Input48BitBlock >> 19) & 0b1111] << 4;
129     *Output32BitBlock = (*Output32BitBlock | sbox6[( (*Input48BitBlock >> 16) & 0b10) | (( *Input48BitBlock >> 12) & 0b1) [ (*Input48BitBlock >> 13) & 0b1111] << 4;
130     *Output32BitBlock = (*Output32BitBlock | sbox7[( (*Input48BitBlock >> 10) & 0b10) | (( *Input48BitBlock >> 6) & 0b1) [ (*Input48BitBlock >> 7) & 0b1111] << 4;
131     *Output32BitBlock = (*Output32BitBlock | sbox8[( (*Input48BitBlock >> 4) & 0b10) | (( *Input48BitBlock >> 0) & 0b1) [ (*Input48BitBlock >> 1) & 0b1111] << 4;
132 }

```

Each of the unique selection functions  $S_1, S_2, \dots, S_8$ , takes a 6-bit block as input and yields a 4-bit block as output and is illustrated by using a table containing the recommended  $S_1$ :

$S_1$

Column Number

Row No.	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	14	4	13	1	2	15	11	8	3	10	6	12	5	9	0	7
1	0	15	7	4	14	2	13	1	10	6	12	11	9	5	3	8
2	4	1	14	8	13	6	2	11	15	12	9	7	3	10	5	0
3	15	12	8	2	4	9	1	7	5	11	3	14	10	0	6	13

- 8개의 S-Box를 통해 각 6비트를 4비트로, 즉 총 48비트를 32비트로 축소
- 전체 S-Box 표는 Appendix 1에 존재



# DES의 C언어 구현 – StraightPermutation()

```
116 void StraightPermutation(DWORD * Output32BitBlock, DWORD * Input32BitBlock){
117     BYTE StraightPBox[32] = {16, 7, 20, 21, 29, 12, 28, 17, 1, 15, 23, 26, 5, 18, 31, 10, 2, 8, 24, 14, 32, 27, 3, 9, 19, 13, 30, 6, 22, 11, 4, 25};
118     for(BYTE i=0; i<32; i++){
119         *Output32BitBlock = ((*Output32BitBlock) & ~((DWORD)0b1 << (31 - i))) | (((*Input32BitBlock >> (32 - StraightPBox[i])) & 0b1) << (31 - i));
120     }
121 }
```

- 32비트 입력을 뒤섞음.

The permutation function  $P$  yields a 32-bit output from a 32-bit input by permuting the bits of the input block. Such a function is defined by the following table:

$P$

16	7	20	21
29	12	28	17
1	15	23	26
5	18	31	10
2	8	24	14
32	27	3	9
19	13	30	6
22	11	4	25

# DES의 C언어 구현 - 실행 예시

```
Encryption!
Plain1      : 1122 3344 5566 7788
Plain1      : 00010001 00100010 00110011 01000100 01010101 01100110 01110111 10001000
Cipher1     : 10110101 00100001 10011110 11101000 00011010 10100111 01001001 10011101
Cipher1     : b521 9ee8 1aa7 499d
-----
Decryption!
Cipher2     : b521 9ee8 1aa7 499d
Cipher2     : 10110101 00100001 10011110 11101000 00011010 10100111 01001001 10011101
Plain2      : 00010001 00100010 00110011 01000100 01010101 01100110 01110111 10001000
Plain2      : 1122 3344 5566 7788
-----
Plain1 = Plain2 : 1
Cipher1 = Cipher2 : 1
Validation Success!
-----

#####
USAGE:

main.exe [input file path] [output file path] [Key] [0/1]
Key : Must 64Bit Hex!
0   : Encryption
1   : Decryption
#####
```

[Nayuki.io: des-cipher-internals-in-excel](https://nayuki.io/)

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## DES의 C언어 구현 – 어려웠던 부분

- Substitution() – 정확한 S-box 값
- 애매한 자료형 크기

## DES의 C언어 구현 - 참고문헌

- [NIST FIPS 46-3](#)
- [Nayuki.io: des-cipher-internals-in-excel](#)

Q & A