

Optimized Implementation of Quantum Binary Field Multiplication with Toffoli Depth One

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Our Contribution

- Quantum binary field multiplication using the **Karatsuba algorithm**
 - **Karatsuba algorithm is one of the best choices for quantum implementations**
- **Efficient** quantum circuit implementation techniques
 - **76% performance improvement ($TD \times M$)** *TD: Toffoli depth, M: qubit count

Field size 2^n	Source	#CNOT	#1qCliff	# T	Toffoli depth	#Qubits	Full depth	$TD \cdot M$
$n = 8$	This work (Sec. 3.5)	323	54	189	1	81	32	81
	[7]	405	30	448	28	24	216	672
	[8]	270	54	189	8	43	88	344
	[6]	382	54	189	N/A	24	N/A	N/A

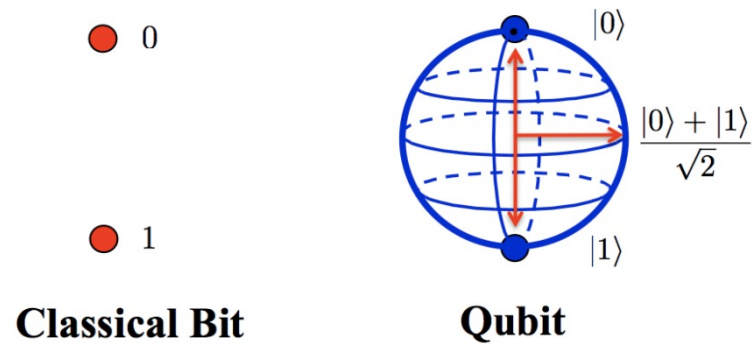
TD = Toffoli depth, M = number of qubits.

- Optimized **primitive for quantum cryptanalysis of ECC**

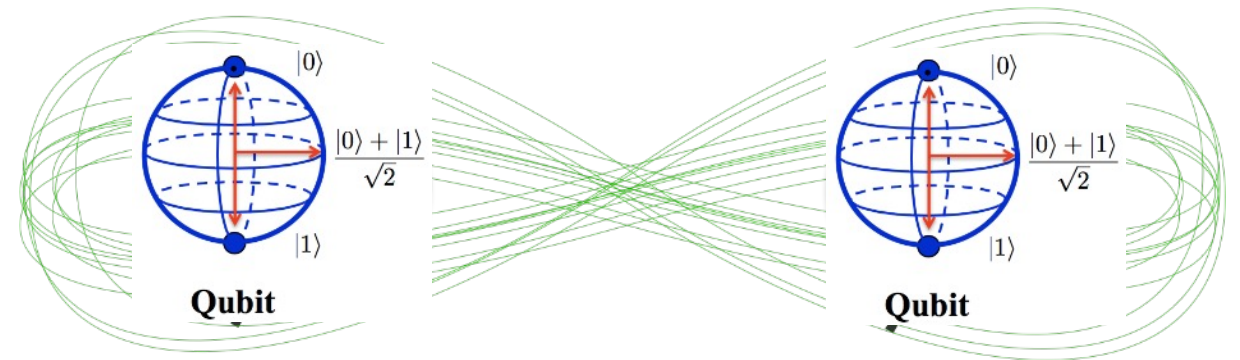
Quantum Computing

- Qubit (Quantum bit)

- Superposition

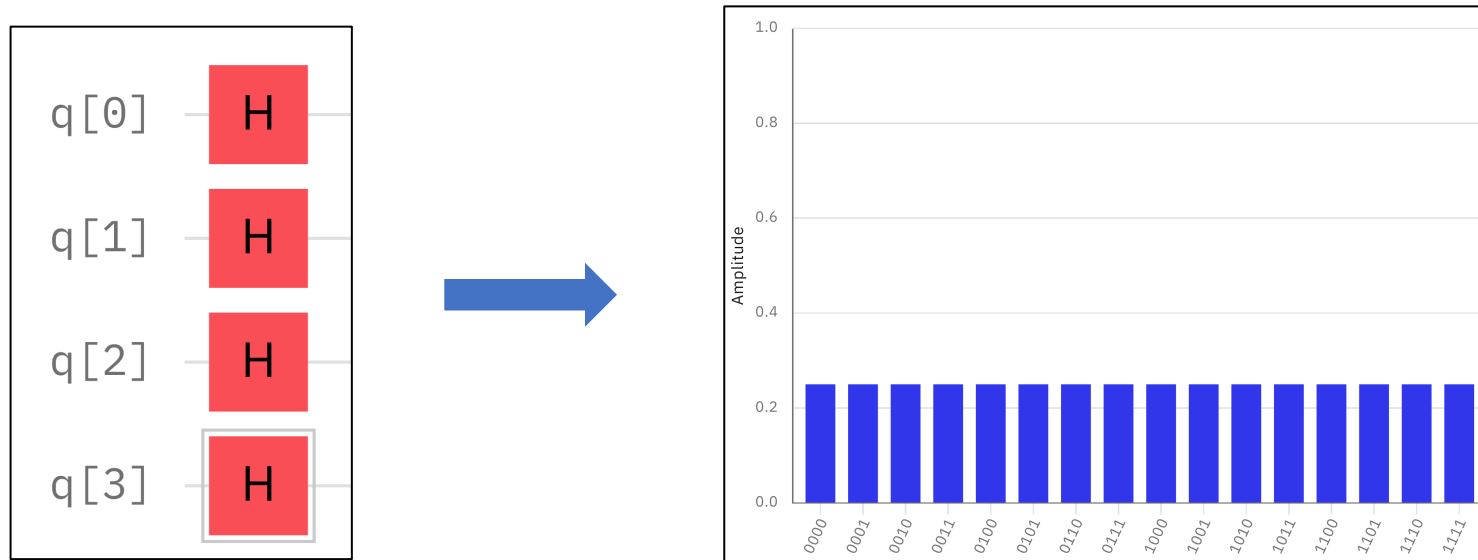


- Entanglement



Quantum Computer

- n -qubit with superposition state?

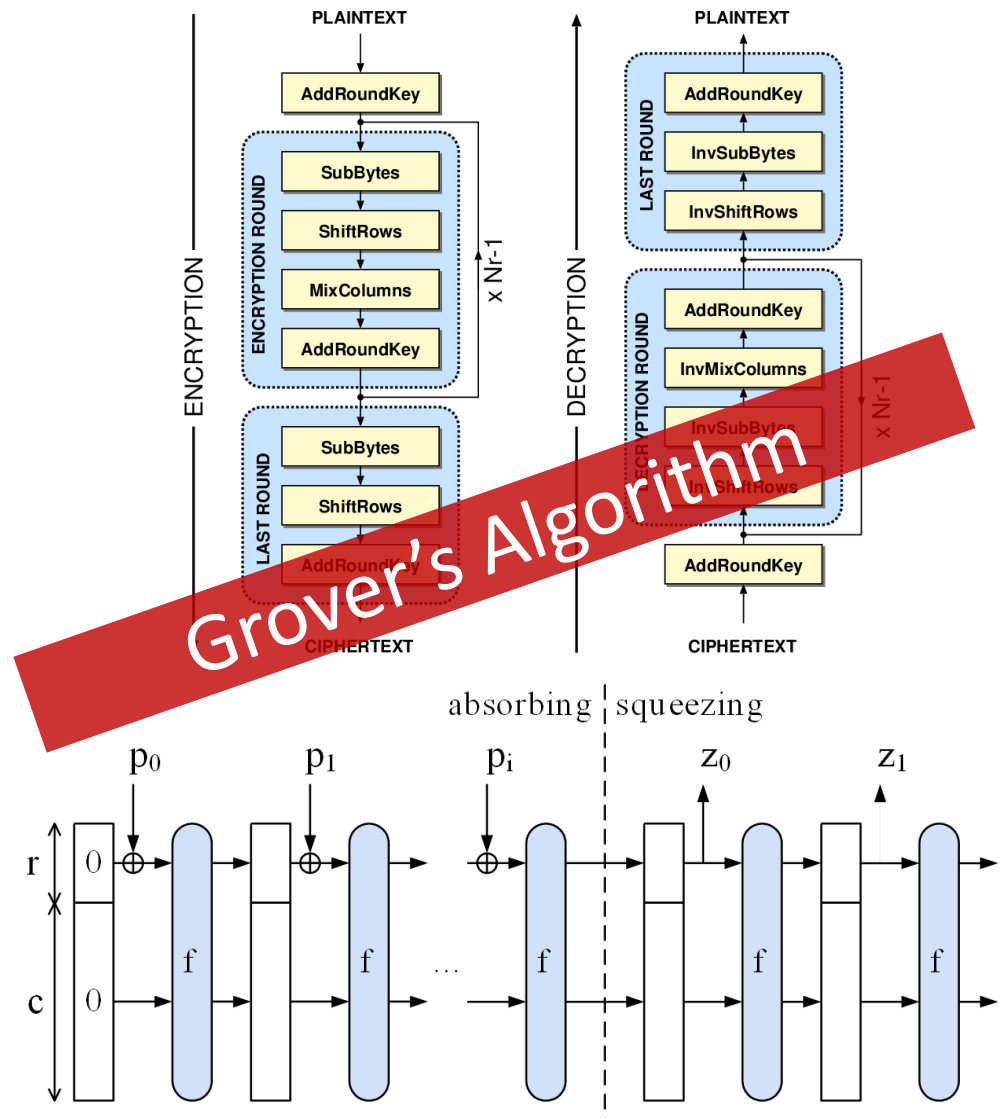
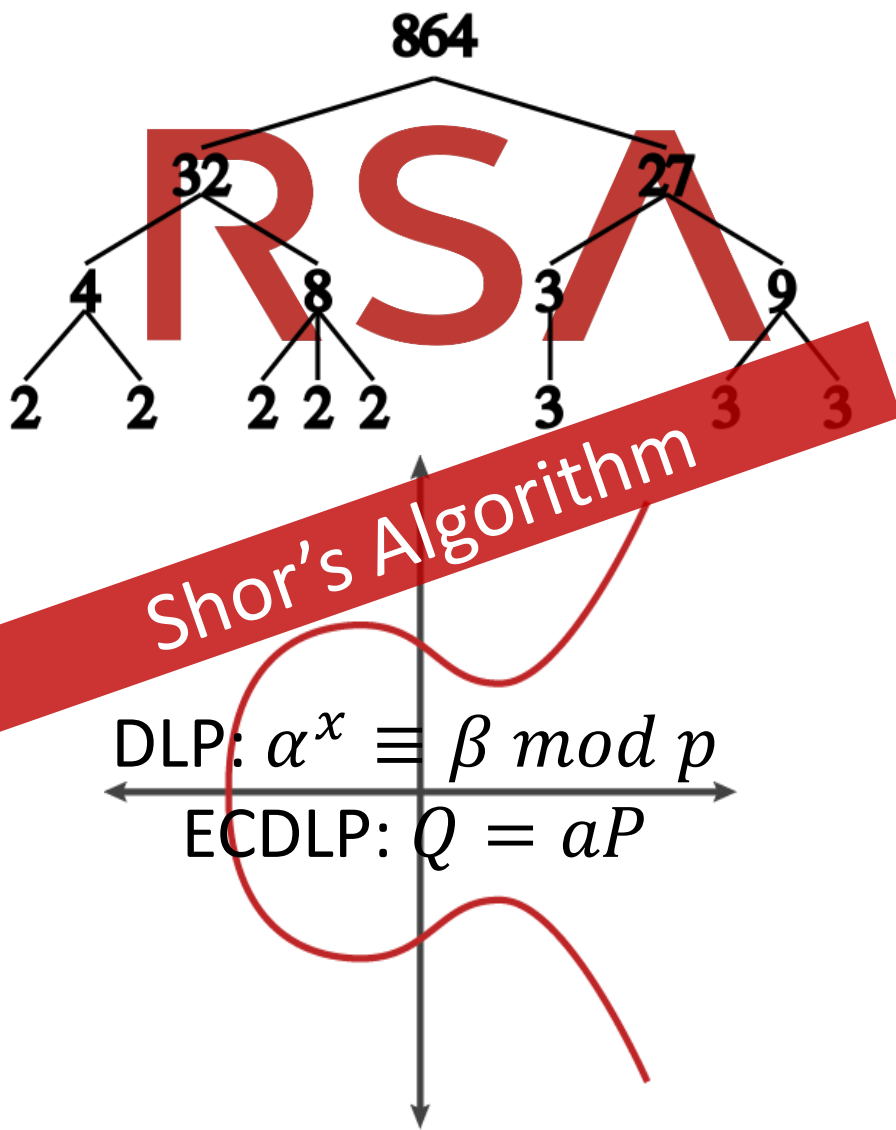


We can prepare 2^n states (as probability) at once!

With proper quantum algorithm? (Shor, Grover, Simon etc...)

→ Meaningful result can be achieved

Cryptosystems in Quantum World



Shor on RSA

- **Häner(2016):** To apply **Shor algorithm to RSA** using n -bit key, $2n + 2$ qubits are required
- **Gidney(2018):** To apply **Shor algorithm to RSA** using n -bit key, $2n + 1$ qubits are required

		Häner (2016)	Gidney (2018)
Qubits	RSA-3072	6,146	6,145
	RSA-7680	15,362	15,361
	RSA-15630	30,722	30,271

< Comparison of resources (Shor on RSA factorization problem)>

Shor on ECDLP (Elliptic Curve Discrete Logarithmic Problems)

- **Shor algorithm on ECDLP**

- **NIST curves target**
- **ASIACRYPT(2017)** : “Quantum resource estimates for computing elliptic curve discrete logarithms”
 - Estimate the quantum resources required to solve the DLP in the elliptic curve
 - **RSA is more vulnerable to quantum attacks than ECC**
- **PQCrypto(2020)** : “Improved quantum circuits for elliptic curve discrete logarithms”
 - They further reduced quantum resources (qubits, depth) **than results of ASIACRYPT.**
- **CHES (2020)** : “Concrete quantum cryptanalysis of binary elliptic curves”
 - **Shows that the Shor algorithm for binary ECC can be attacked with fewer resources.**

Shor on ECDLP (Elliptic Curve Discrete Logarithmic Problems)

- **CHES 2020 paper results show the least resource-consuming quantum attack**
 - They targeted Binary curves, **Not Prime curves**(ASIACRYPT, PQCrypto)
 - Since Binary arithmetic (Hardware-friendly) is used, it is also optimized on quantum computers
 - Binary addition → XOR operation, Binary multiplication → AND operation, no carry

	Curve (Prime)	Asiacrypt	PQCrypto
Qubits	P256	2,338	2,124
	P384	3,492	3,151
	P521	4,727	4,258
Depth	P256	-	$1.38 \cdot 2^{32}$
	P384	-	$1.77 \cdot 2^{34}$
	P521	-	$1.09 \cdot 2^{36}$

	Curve (Binary)	CHES (2020)
Qubits	B233	1,647
	B283	1,998
	B571	4,015
Depth	B233	$1.14 \cdot 2^{21}$
	B283	$1.67 \cdot 2^{21}$
	B571	$1.57 \cdot 2^{23}$

<Quantum resources for applying Shor algorithm to ECDLP>

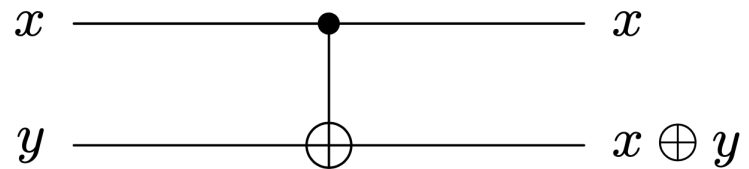
Shor on ECDLP (Elliptic Curve Discrete Logarithmic Problems)

- **What is the most important thing to present an optimized quantum attack?**
 - Quantum Fourier Transformation (QFT)?, Quantum Phase Estimation (QPE)?
 - Essential, but default
- In our understanding,
 - Scalar multiplication...
 - Point addition...
 - Field arithmetic...

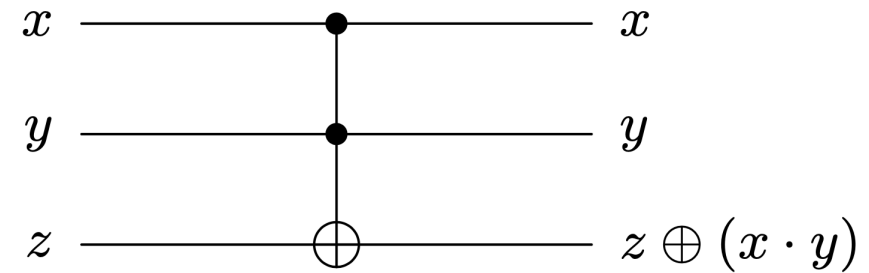
$\mathbb{F}_p, \mathbb{F}_{2^n}$ in Quantum!

Quantum Gates

- The **CNOT gate** replaces classical XOR operation
- The **Toffoli gate** replaces classical AND operation



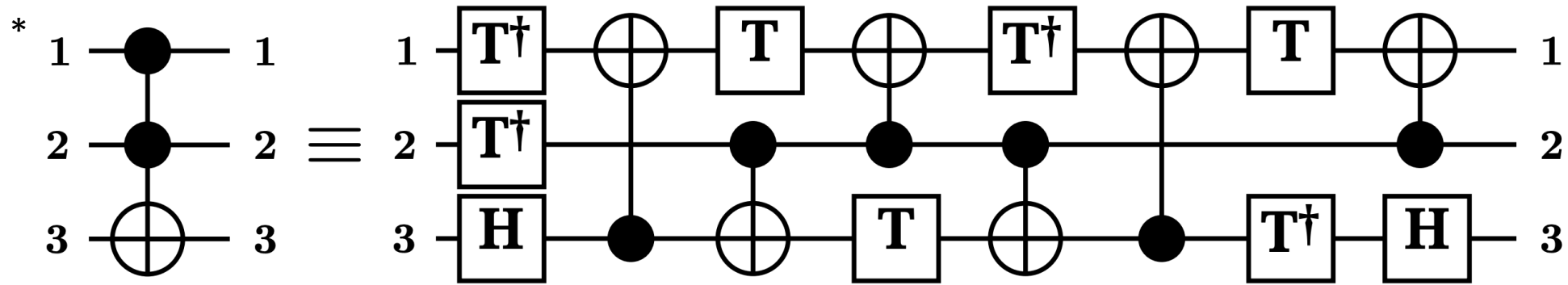
(a) CNOT gate



(b) Toffoli gate

Quantum Gates

- Actually, the Toffoli gates are **more complex** than other quantum gates

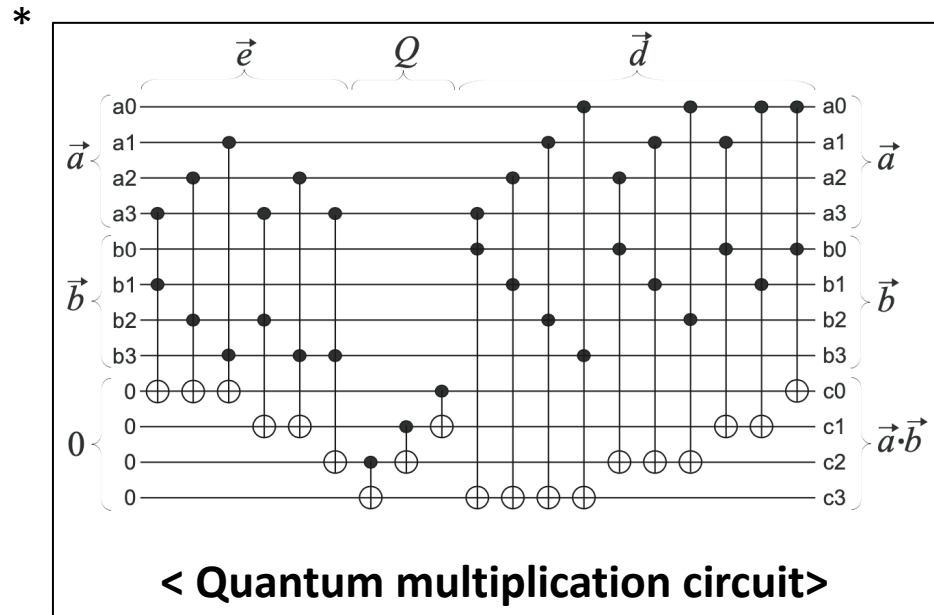


(a) Toffoli gate (T -depth 4, total depth 8).

- This is why we should reduce the use of Toffoli gates (depth) !!

Related Work: D. Maslov et al.

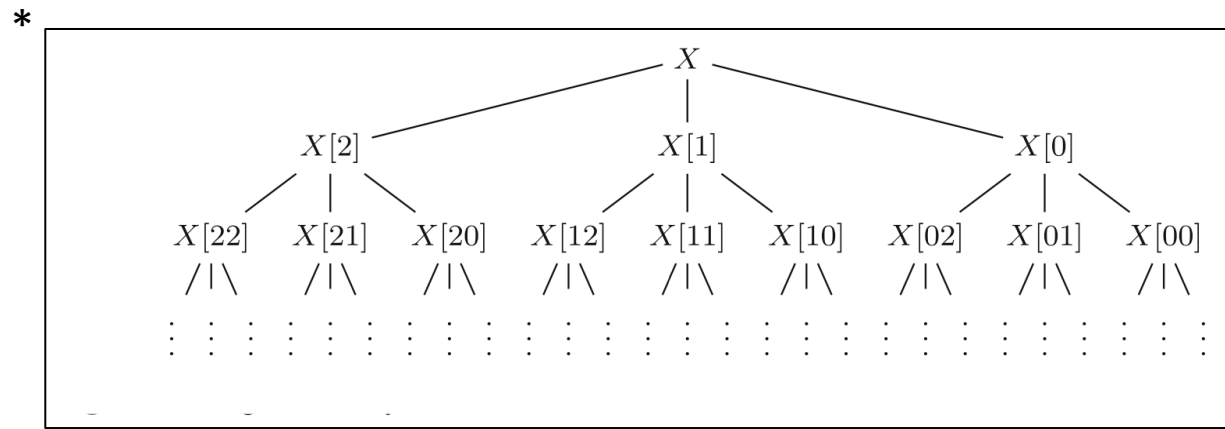
- **Generic Schoolbook Multiplication**
 - For $h = f \cdot g$ ($size = n$), **$3n$ qubits are required** → Probably, this the minimum qubits
- They consider modular reduction in advance
 - Upper part multiplication operations are performed earlier
- **n^2 Toffoli gates are used** → **Not optimized with Toffoli gate count** → Maximum number



* D. Maslov et al. "On the design and optimization of a quantum polynomial time attack on elliptic curve cryptography"

Related Work: S. Kepley et al.

- They applied Karatsuba algorithm to quantum binary field multiplication
- For $h = f \cdot g$ ($size = n$), Karatsuba applied recursively
- Additional CNOT gates are required, but Toffoli gates can be reduced
 - $n^2 \cdot \frac{3^{\log_2 n}}{4}$ Toffoli gates are required
- More qubits are required : $2n + \text{Number of Toffoli gates}$



< Recursive division in Karatsuba >

Related Work: I. van Hoof

- They apply Karatsuba recursively → Toffoli gates are reduced
 - Same approach with S. Kepley et al.'s work
- Different is qubit count
 - By utilizing LUP decomposition, only $3n$ qubits are required
 - They use more CNOT gates → However, this is not a loss (reducing qubit is more important!)
- In CHES 2020 paper (Shor on binary ECC), They adopted this quantum multiplication
- But we should note this!
 - Reducing qubits → Circuit Space is reduced
 - Quantum gate operations in limited space causes high circuit depth
 - Toffoli Depth and Full depth are higher than S. Kepley's quantum multiplication

We should consider carefully the tradeoff between depth and qubit count.

Proposed Quantum Binary Multiplication

- Previous works do not consider circuit depth
- Our quantum multiplication **optimizes the Toffoli depth (i.e., one)**
 - Full depth is also reduced (Full depth depends on Toffoli depth)
- We also apply Karatsuba recursively
 - Multiplication is divided → This alone is also effective
 - However, **we remove the dependencies** in the divided multiplications
- We provide rooms for removing dependencies.
 - When there is a dependency when dividing by Karatsuba?
 - We provide a room (ancilla qubits)

For any Field size 2^n , we can implement quantum multiplication with Toffoli depth one

Proposed Quantum Binary Multiplication

- Karatsuba algorithm
 - One of the efficient algorithms for multiplication
 - **For multiplication** $h = f \cdot g \bmod N$
 - Split polynomials f and g into the size of $s = n/2$

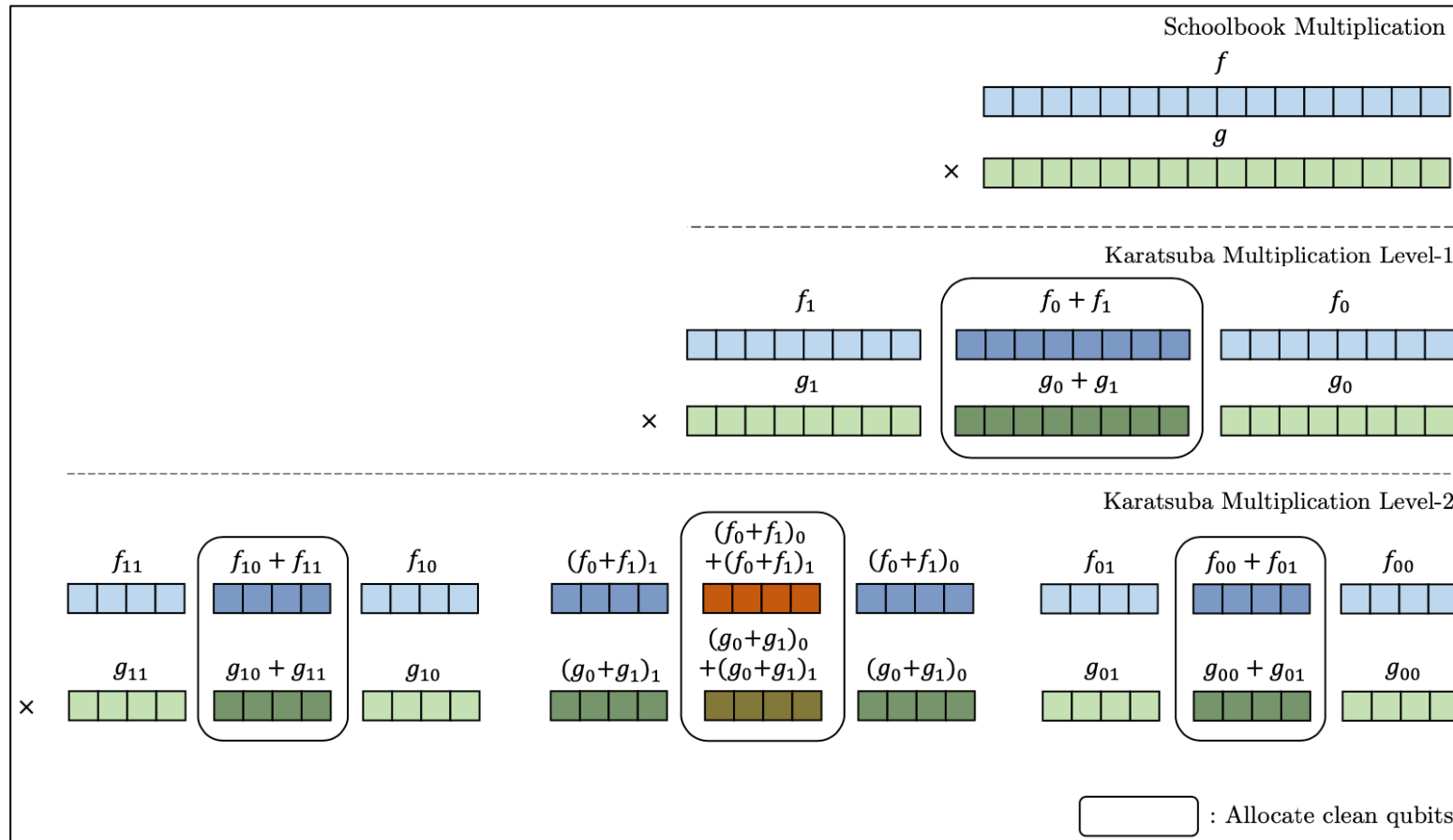
$$f = f_1 x^s + f_0$$
$$g = g_1 x^s + g_0$$

- Then, Karatsuba multiplication is done,
 - Additions are required, but multiplication **complexity $O(n^2)$ is reduced to $O(n^{\log_2 3})$**

$$f_0 \cdot g_0 + \{(f_0 + f_1) \cdot (g_0 + g_1) + f_0 \cdot g_0 + f_1 \cdot g_1\}x^s + f_1 \cdot g_1 x^{2s}$$

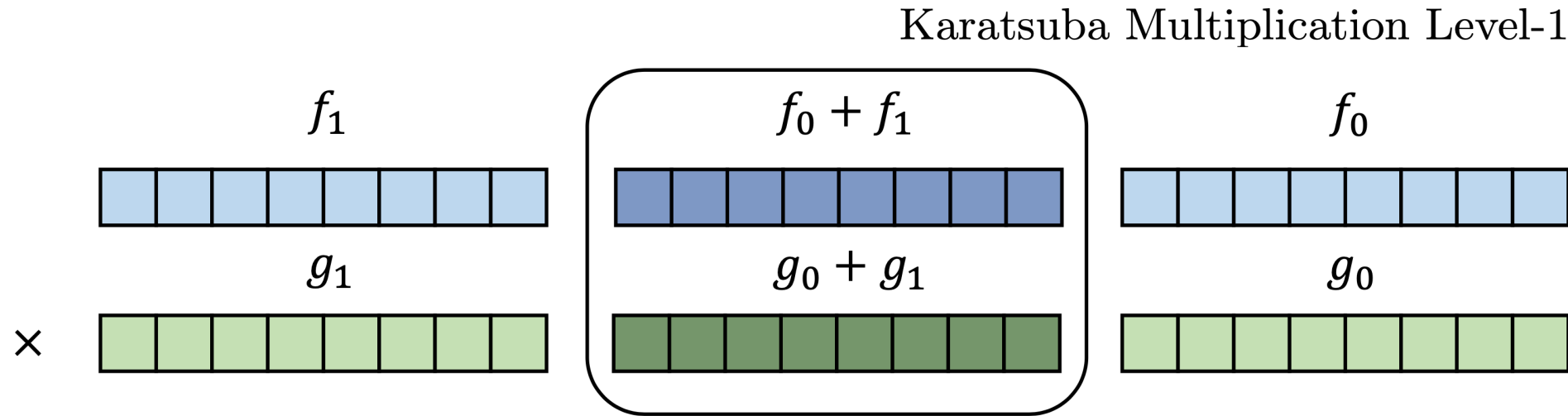
Proposed Quantum Binary Multiplication

- We apply Karatsuba recursively (in quantum), **Level-1, Level-2, Level-3 ...**
- We provide rooms to remove dependencies between split multiplications (**Rectangles**)



Proposed Quantum Binary Multiplication

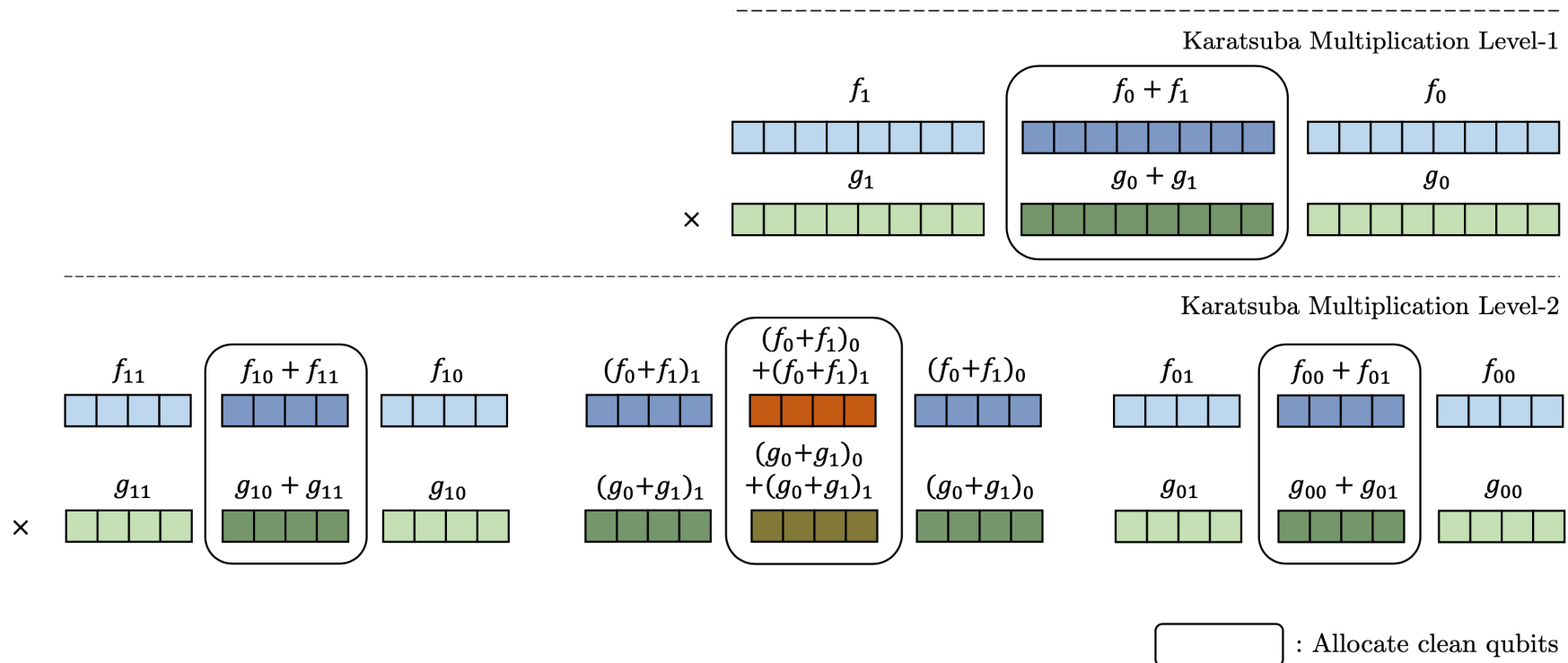
- In the room (ancilla qubits), we prepare $(f_0 + f_1)$ and $(g_0 + g_1)$
 - We copy $(f_0 + f_1)$ and $(g_0 + g_1)$ to **ancilla qubits (clean state)** with CNOT gates
 - Then, **three multiplications become independent**
 - Three multiplications can be preformed at once!



Ancilla qubits and CNOT gates are required

Proposed Quantum Binary Multiplication

- If we apply **Karatsuba recursively** and **provide rooms for removing dependencies**
 - Finally, at last Karatsuba level, all products (1×1) are generated at once!
 - **Toffoli depth is one**, and full depth is also reduced



Proposed Quantum Binary Multiplication

- Quantum resources are reduced according to the Karatsuba level (in our work)
 - Toffoli gates (depth) and Full depth are reduced
 - The number of qubits increases (because of rooms → ancilla qubits)

Table 1: Quantum resources required for each Karatsuba level of multiplication.

Field size 2^n	#CNOT	#Toffoli	Toffoli depth	#Qubits	Full depth
Schoolbook	.	n^2	$3n - 2$	$4n - 1$	$8 \cdot (3n - 2)$
Karatsuba Level-1	$5n - 4$	$3 \cdot (n/2)^2$	$3n/2 - 2$	$3 \cdot (2n - 1)$	$8 \cdot (3n/2 - 2) + 5$
Karatsuba Level-2	$(5n - 4) + 3 \cdot (5n/2 - 4)$	$3^2 \cdot (n/2^2)^2$	$3n/2^2 - 2$	$3^2 \cdot (n - 1)$	$8 \cdot (3n/2^2 - 2) + 10$
Karatsuba Level-3	$(5n - 4) + 3 \cdot (5n/2 - 4) + 9 \cdot (5n/4 - 4)$	$3^3 \cdot (n/2^3)^2$	$3n/2^3 - 2$	$3^3 \cdot (n/2 - 1)$	$8 \cdot (3n/2^3 - 2) + 15$

Proposed Quantum Binary Multiplication

- High qubit count..
 - However, we overcome! (Let's talk about later)
- Optimized with Toffoli depth one, minimum Toffoli gates
- Low full depth

Table 2: Quantum resources required for multiplication of Toffoli depth one.

Field size 2^n	Karatsuba Level	#CNOT	#1qCliff	# T	T -depth*	#Qubits	Full depth
$n = 4$	2	88	18	63	4	27	17
$n = 8$	3	300	54	189	4	81	23
$n = 16$	4	976	162	567	4	243	28

※: Toffoli depth one has a T -depth of four.

Proposed Quantum Binary Multiplication

- In our method, **ancilla qubits** that allocated each time the Karatsuba algorithm is applied, **which is obviously an overhead.**
- **Recycling rooms (ancilla qubits)**
 - After all products are generated at once in the last Karatsuba level, **we initialize (cleaning) the rooms**
 - Operations performed on rooms are reversed
 - From the lower layer to the upper layer

As a result, the ancilla qubits allocated for the rooms are initialized to zero!

Proposed Quantum Binary Multiplication

- The cleaned ancilla qubits can be reused in the next operation
 - **Strong advantage**
 - i.e., not stand-alone multiplication
 - e.g., Itoh-Tsujii based inversion, scalar multiplication, point addition on ECC...

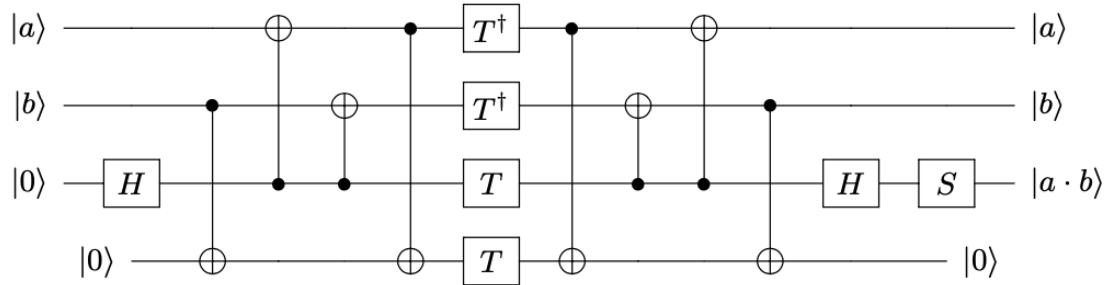
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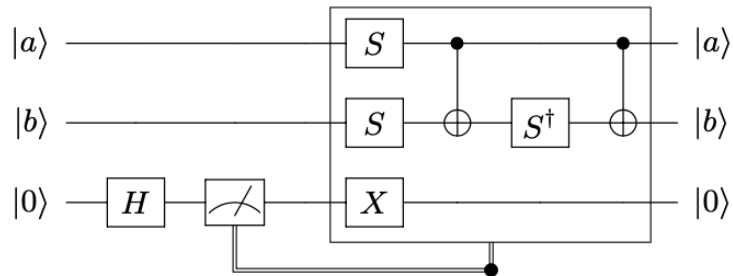
Can be reduced

17
43
113

Proposed Quantum Binary Multiplication



(a) Quantum AND gate.



(b) Quantum AND[†] gate.

Fig. 3: Quantum AND gate of T -depth one.

Table 3: Quantum resources required for multiplication of T -depth one using AND gate.

Field size 2^n	Karatsuba Level	#CNOT	#1qCliff	# T	T -depth	#Qubits	Full depth
$n = 4$	2	106	27	36	1	36	16
$n = 8$	3	354	81	108	1	108	22
$n = 16$	4	1138	243	324	1	324	27

Table 4: Coefficients after performing modular reduction of $\mathbb{F}_{2^8}/(x^8 + x^4 + x^3 + x + 1)$.

x^n	Coefficient
$n = 0$	$c_0 + c_8 + c_{12} + c_{13}$
$n = 1$	$c_1 + c_8 + c_9 + c_{12} + c_{14}$
$n = 2$	$c_2 + c_9 + c_{10} + c_{13}$
$n = 3$	$c_3 + c_8 + c_{10} + c_{11} + c_{12} + c_{12} + c_{13} + c_{14}$
$n = 4$	$c_4 + c_8 + c_9 + c_{11} + c_{14}$
$n = 5$	$c_5 + c_9 + c_{10} + c_{12}$
$n = 6$	$c_6 + c_{10} + c_{11} + c_{13}$
$n = 7$	$c_7 + c_{11} + c_{12} + c_{14}$

Omitted from this presentation!
(detailed in the paper)

Performance

- Our quantum multiplication is **optimized with Toffoli depth one (depth is also low)**
 - Our work achieves the **best trade-off of $TD \cdot M$**
 - **TD is Toffoli depth, M is the number of qubits.**
 - **This metric represents the quantum circuit performance and is adopted in [1]**

Table 6: Comparison of quantum resources required for multiplication of $\mathbb{F}_{2^8}/(x^8 + x^4 + x^3 + x + 1)$.

Field size 2^n	Source	#CNOT	#1qCliff	# T	Toffoli depth	#Qubits	Full depth	$TD \cdot M$
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TD = Toffoli depth, M = number of qubits.

Conclusion & Future work

- In this paper, we present **an optimized quantum binary field multiplication**
- Main contribution is **optimized with Toffoli depth one** for any field size.
 - Further...
 - **Recycling technique** that offsets the overhead of qubits
 - **Optimization with T-depth one**
 - **Efficient** implementation of **modular reduction**.
- **Future work**
 - **Efficient quantum cryptanalysis** (i.e., Shor) **for ECC** (binary)
 - In our understanding, **quantum binary multiplication is paramount** here
 - In CHES 2020 paper, Van hoof's work was used

Thank you!