

1 The Derivative of a Schur Decomposition

1.1 Definitions and Properties

For an arbitrary matrix B , let

$$B(\alpha) = B + \alpha \frac{\partial B}{\partial \alpha} =: B + \alpha \dot{B} \quad (1)$$

and let B^* represent the hermitian transpose of B (*matlab's* B').

A Schur Decomposition is defined as

$$Q^* A Q = S \Leftrightarrow A Q = Q S \quad (2)$$

Where Q is orthogonal, and S is block triangular.

The last piece we need is to define U as follows¹

$$Q(\alpha) = Q + \alpha \dot{Q} \quad (3)$$

$$= Q(I + \alpha \tilde{U}) \quad (4)$$

$$= Q(0) \cdot U(\alpha) \quad (5)$$

$$U = U^{(1)} U^{(2)} \quad (6)$$

$$U^{(1)} = \begin{bmatrix} I_k & -P^* \\ P & I_{n-k} \end{bmatrix} \quad (7)$$

$$U^{(2)} = \begin{bmatrix} (I_k + P^* P)^{-1/2} & 0 \\ 0 & (I_{n-k} - P P^*) \end{bmatrix} \quad (8)$$

Note that as $\alpha \rightarrow 0$, $U \rightarrow I$, leading to the following as $\alpha \rightarrow 0$

$$P \rightarrow 0 \quad (9)$$

$$\frac{\partial}{\partial \alpha} (I_k + P^* P)^{-1/2} \rightarrow 0 \quad (10)$$

$$\frac{\partial}{\partial \alpha} (I_{n-k} + P P^*)^{-1/2} \rightarrow 0 \quad (11)$$

$$U(0) = I \quad (12)$$

$$\left. \frac{\partial U}{\partial \alpha} \right|_{\alpha=0} = \begin{bmatrix} I_k & -\dot{P}^* \\ \dot{P} & I_{n-k} \end{bmatrix} \quad (13)$$

Thus

$$\dot{Q} = Q \cdot \dot{U}(0) = Q \cdot \begin{bmatrix} I_k & -\dot{P}^* \\ \dot{P} & I_{n-k} \end{bmatrix} \quad (14)$$

and finding \dot{A} is now reduced to finding \dot{P} , which can be done as follows.

¹Why we can make the assumption that U takes this form is beyond me. But Anderson does...

1.2 Finding \dot{P}

Using definition 1 in equation 2, differentiating, and evaluating at $\alpha = 0$ gives

$$\frac{\partial}{\partial \alpha} \left[(A + \alpha \dot{A})QU(\alpha) = QU(\alpha)S(\alpha) \right]_{\alpha=0} \quad (15)$$

$$\dot{A}QU(0) + A\dot{Q}\dot{U}(0) = \dot{Q}\dot{U}(0)S + QU(0)\dot{S} \quad (16)$$

Where $A = A(0)$, $Q = Q(0)$, and $S = S(0)$. Which left multiplying by Q^* and using $U(0) = I$ reduces to

$$Q^*\dot{A}Q + S\dot{U}(0) = \dot{U}(0)S + \dot{S} \quad (17)$$

Representing Q into $[Q_1 Q_2]$, where $Q_1 \in \mathbb{R}^{n \times (n-k)}$, and breaking S into 4 components such that $S_{1,1} \in \mathbb{R}^{k \times k}$ leads to the previous statement being represented by

$$\begin{bmatrix} Q_1^* \\ Q_2^* \end{bmatrix} \dot{A} \begin{bmatrix} Q_1 & Q_2 \end{bmatrix} + \begin{bmatrix} S_{1,1} & S_{1,2} \\ 0 & S_{2,2} \end{bmatrix} \begin{bmatrix} I_k & -\dot{P}^* \\ \dot{P} & I_{n-k} \end{bmatrix} = \begin{bmatrix} \dot{S}_{1,1} & \dot{S}_{1,2} \\ 0 & \dot{S}_{2,2} \end{bmatrix} + \begin{bmatrix} I_k & -\dot{P}^* \\ \dot{P} & I_{n-k} \end{bmatrix} \begin{bmatrix} S_{1,1} & S_{1,2} \\ 0 & S_{2,2} \end{bmatrix} \quad (18)$$

Examining just the lower left corner of the previous equation, namely rows $n - k : n$ and columns $k : n$ leads to the following subproblem:

$$Q_2^*\dot{A}Q_1 + S_{2,2}\dot{P} = \dot{P}S_{1,1} \quad (19)$$

Which reorganized is

$$-S_{2,2}\dot{P} + \dot{P}S_{1,1}\dot{P} = Q_2^*\dot{A}Q_1 \quad (20)$$

If k is chosen such that $k = n - k$, then this is the Sylvester Equation for which exist LAPACK routines. Better yet, Octave itself can solve this for \dot{P} using the command

$$\dot{P} = \text{syl} \left(-S_{2,2}, S_{1,1}, Q_2^*\dot{A}Q_1 \right) \quad (21)$$

Using equation 14 now yields the desired \dot{Q} needed for our algorithm!