

JQuery

Prepared by Alex Sobolewski



Hello!

My name is Alex Sobolewski

I am working in IT as a Full Stack Software Engineer.

I am strong adherent of Clean Code and good design solutions.

Today i am here with you in order to share my practical knowledge of JQuery, which is a great tool for DOM manipulations.

1.

Introduction to world of frameworks and libraries

Introduction to world of frameworks and libs

What is frameworks and libs?

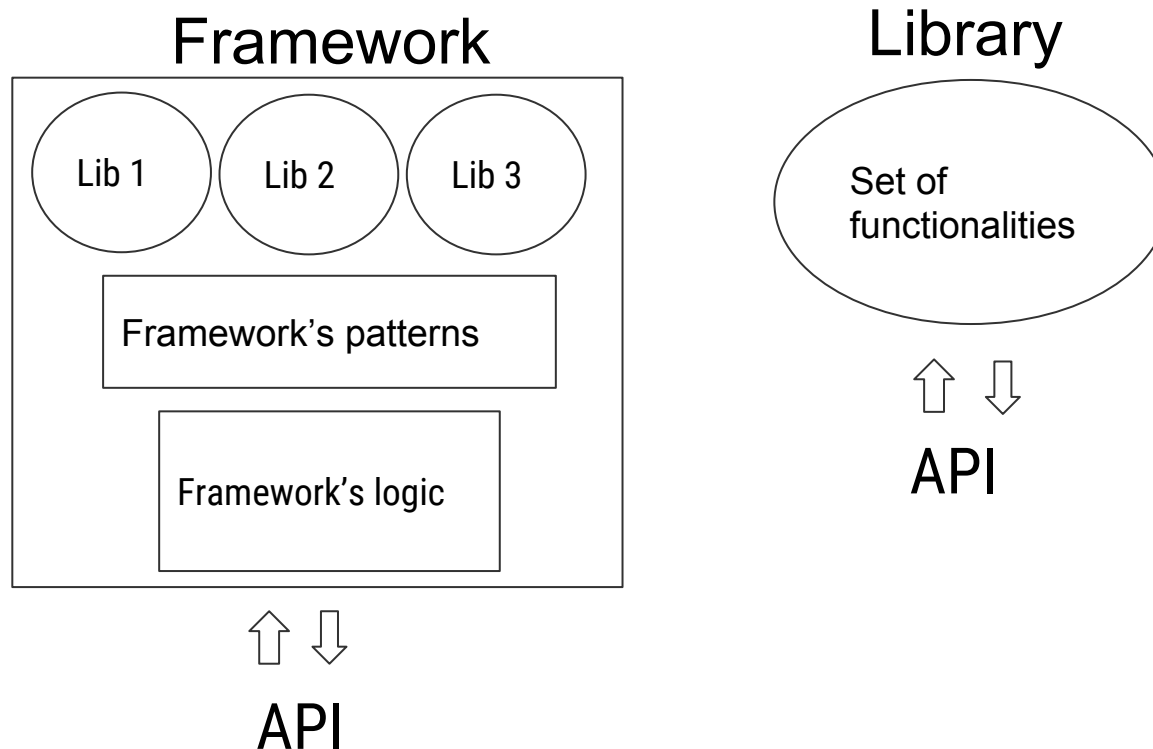
Framework - it is set of design patterns and libraries, that is created to solve strictly defined group of problems(Bootstrap).

Library - it is a standalone functionality created to solve minor problem or group of minor problems(JQuery).

API - a way to communicate with framework, library of another type of functionality.

Introduction to world of frameworks and libs

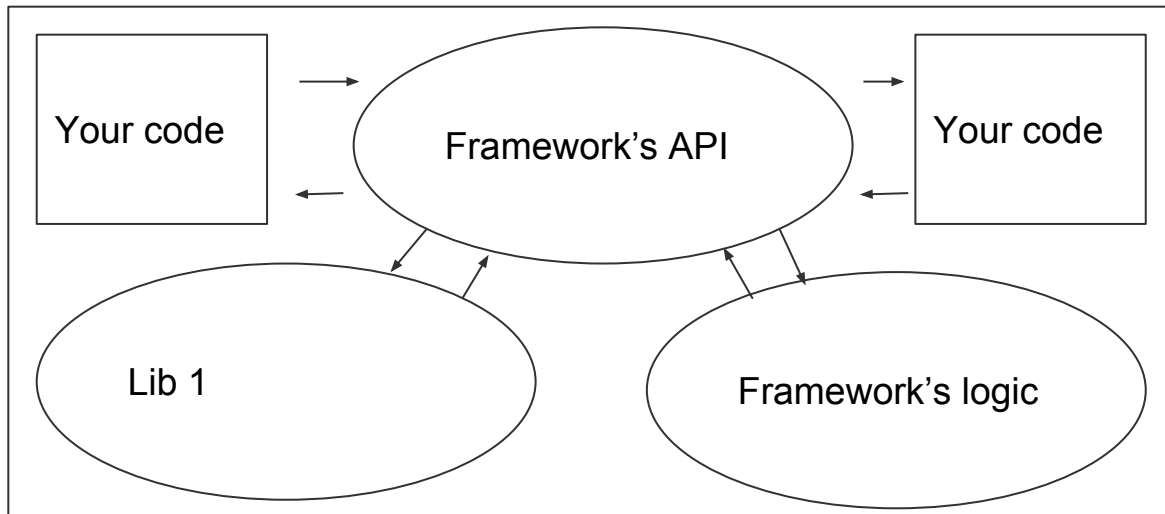
What is frameworks and libs?



Introduction to world of frameworks and libs

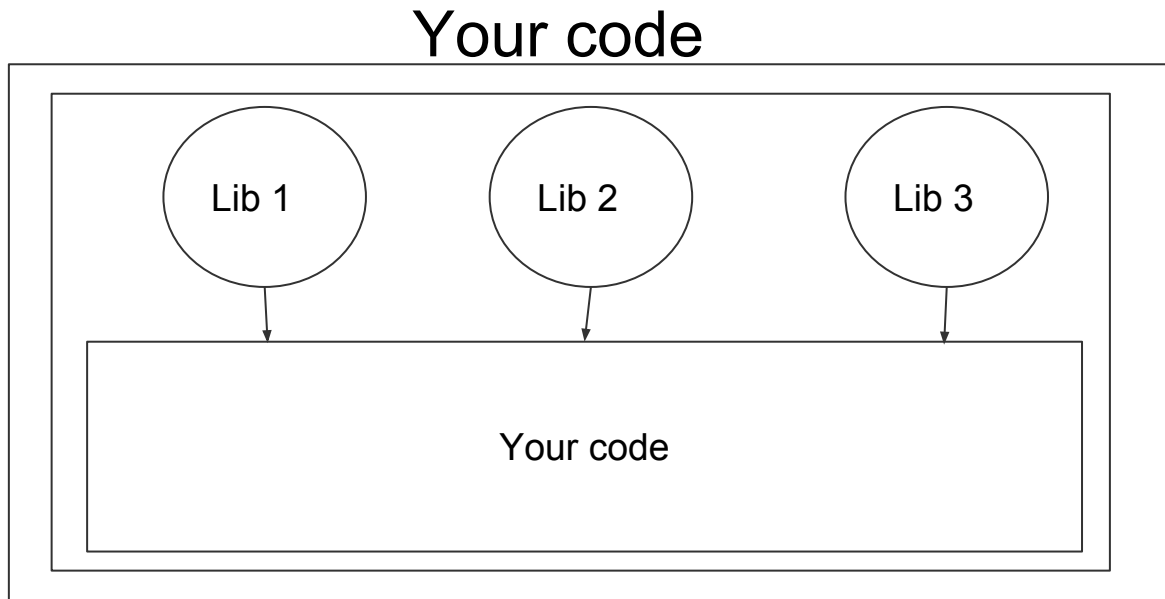
What is frameworks and libs?

Framework



Introduction to world of frameworks and libs

What is frameworks and libs?



Introduction to world of frameworks and libs

Where it can be found?

- CSS - Bootstrap, Zurb
- SPA - Angular
- JS - JQuery, React
- Table - DataTables(JQuery used)
- Scheduler - FullCalendar(JQuery based)
- Validation - Form validation(JQuery based)
- Charts - chart.js
- Library of libraries - PrimeNG(composition of plenty other libs)

Development in modern times looks like composing already created blocks and gluing them by your business-logic code.

Introduction to world of frameworks and libs

Why frameworks or libs?

- Narrowed to your domain = response to our needs
- Tested = less errors
- Compatible = more ways to use
- Supported by another team = time saving
- Avoids reinventing the wheel
- Boosts development process

All things considered, frameworks and libs are the only way for creating real business solutions in a passable time interval.

Introduction to world of frameworks and libs

Do you need to create own frameworks and libs?

Creating of own framework is:

- Time consuming
- Requires deep understanding of your tools
- Requires plenty of time for tests and fixes
- Probably already created by someone else

In modern times, the only reasons for creating own lib or framework are:

- It will be a business product
- You work with legacy code with plenty of repeated actions and you have plenty of time and drive to make things right

Introduction to world of frameworks and libs

Summary

- What is framework and libs and API?
- What is the difference between them?
- Give an example of framework
- Why does it matter?
- Why it is better to not to create your own framework?

2. Introduction to JQuery

Introduction to JQuery

What is JQuery?

JQuery - it is a library for dom manipulations, simplification of using animations and AJAX requests.

JQuery is nothing else, that set of tested functionalities with simple API.

JQuery is a foundation for plenty of other libs and frameworks.

JQuery is on the market from 2006. Many of very popular sites use it, Twitter as example.

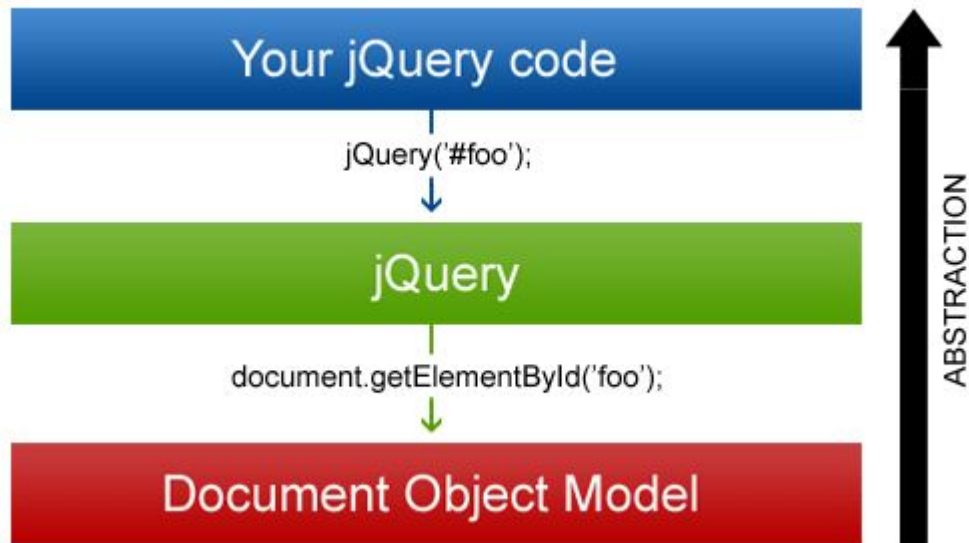
Introduction to JQuery

Why is JQuery?

- It has simple API
- It is well documented and has great community
- It has unified API
- It has cross browser compatibility
- It is well tested
- It offers quite rich opportunities for creating interactive and dynamic content

Introduction to JQuery

JQuery is just a library



Introduction to JQuery

You might not need JQuery

<http://youdontneedjquery.com/>

- JQuery might be redundant in your project
- You can do many things just by pure js in modern times
- It could be that JQuery is not sufficient in your project
- More dependencies == more entropy

Introduction to JQuery

Attaching JQuery to the site

- By CDN
- As standalone .js file

Regardless of the way, it is crucial, that JQuery must be placed **before** dependent .js code. **The order is important!**

Introduction to JQuery

Difference between minified and full versions

- Minified version does not contain any spaces or long function names or comments(uglify.js)
- Min version has lesser weight than full version, so that min will be downloaded faster(on phones for example)

Introduction to JQuery

Full version example

```
// Pass this if window is not defined yet
} )( typeof window !== "undefined" ? window : this, function( window, noGlobal ) {

// Edge <= 12 - 13+, Firefox <=18 - 45+, IE 10 - 11, Safari 5.1 - 9+, iOS 6 - 9.1
// throw exceptions when non-strict code (e.g., ASP.NET 4.5) accesses strict mode
// arguments.callee.caller (trac-13335). But as of jQuery 3.0 (2016), strict mode should be common
// enough that all such attempts are guarded in a try block.
"use strict";

var arr = [];

var document = window.document;

var getProto = Object.getPrototypeOf;

var slice = arr.slice;

var concat = arr.concat;

var push = arr.push;

var indexOf = arr.indexOf;

var class2type = {};

var toString = class2type.toString;
```

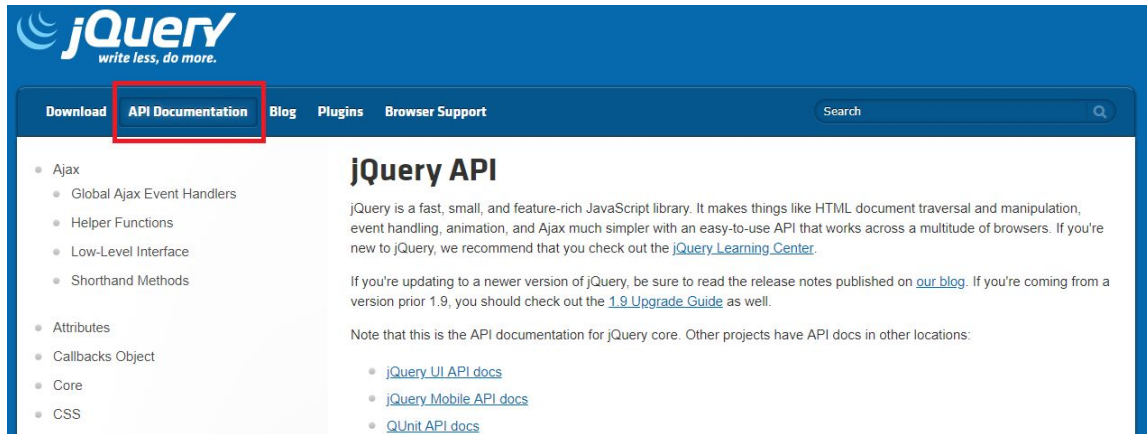
```

/*! jQuery v3.3.1 | (c) JS Foundation and other contributors | jquery.org/license */
!function(e,t){
  "use strict";
  "object"==typeof module&&"object"==typeof module.exports?module.exports=t(e):t(e)}(function(e,t){
    ("undefined"!=typeof window?window:this,function(e,t){
      "use strict";
      var n=[],r=e.document,
      c=1.toString,f=1.hasOwnProperty,p=f.toString,d=p.call(Object),h={},g=function e(t){
        return function(){
          return e(t)}
      },l={
        type:!0,src:!0,noModule:!0
      };function m(e,t,n){
        var i,o=(t=t||r).createElement("script");
        if(o.text=e+"":
          "object"==typeof e||"function"==typeof e?l[c.call(e)]||"object":typeof e}var b="3.3.1",w=function(){
        return {
          jquery:"3.3.1",
          constructor:w,
          length:0,
          toArray:function(){
            return o.call(this)},
          get:function(e){
            return t.prevObject=this,t},
          each:function(e){
            return w.each(this,e)},
          map:function(e){
            return this.pushStack(w.map(this,e))},
          first:function(){
            return this.eq(0)},
          last:function(){
            return this.eq(-1)},
          end:function(){
            return this.prevObject||this.constructor()},
          push:s,
          sort:n.sort,
          splice:n.splice
        },a=a||arguments[s]||[],s++),
        "object"==typeof a||g(a)||a={},s===u&&(a=this,s--);<u;s++)if(!null!=i&&1,o=n&&Array.isArray(n)?n:[]):o=n&&w.isPlainObject(n)?n:{},a[t]=w.extend(1,o,r)):void 0!==(r&&new Error(e)),noop:function(){},isPlainObject:function(e){
        var t,n;return!(
          !e||
          "[object Object]"!=t=i(e)||
          "function"==typeof(n=f.call(t,"constructor"))&&t.constructor&&p.call(n)===d)},isEmptyObject:function(e){
        for(n=e.length;r<n;r++)if(!1===t.call(e[r],r,e[r]))break}else for(r in e)if(!1===t.call(e[r],r,e[r]))return!e&&(C(Object(e))?w.merge(n,"string"==typeof e?[e]:e):s.call(n,e)),n},isArray:function(e,t,r){
        e.length=i,e},grep:function(e,t,n){
        for(var r,i=[],o=0,a=e.length,s=!n;o<a;o++)
          (r=t(e[o],o))!=s&&(i=t(e[o],o,n))&&s.push(i);else for(o in e)
            null!=(i=t(e[o],o,n))&&s.push(i);return a.apply([],s)}
      },Function,Array,Date,RegExp,Object>Error,Symbol".split(""),function(e,t){
        l["object "+"+t"]]=t.call(this,"array"===n||0===t||"number"==typeof t&&t>0&&t-1 in e)}var E=function(e,t){
        var t,n,r,i,o,a,s,u,l,c,f=!0},N={
        },N.hasOwnProperty,A=[],j=A.pop,q=A.push,L=A.push,H=A.slice,O=function(e,t){
        for(var n=1,P="checked|selected|async|autofocus|autoplay|controls|defer|disabled|hidden|ismap|loop|multiple|*~$|!~]?=")+M+"*(?:'(?:(?!\\".
  
```

Introduction to JQuery

API documentation

When you work with a library or a framework, it is very important to remember that your best friend is API documentation.



“

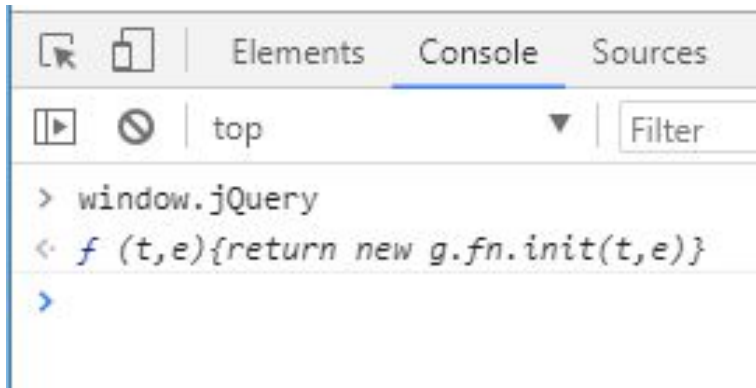
Task 1

Attach jQuery to the HTML page.

*Check JQuery in the window by
window.jQuery*

Introduction to JQuery

Task 1 - result



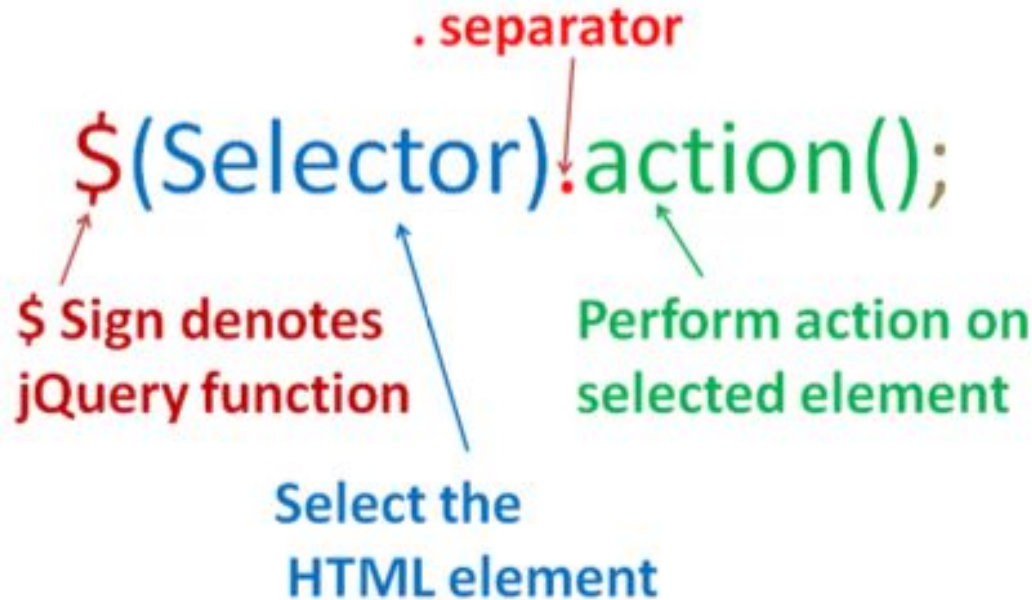
The screenshot shows a web browser's developer console with the 'Console' tab selected. The console displays the following output:

```
> window.jQuery  
< f (t,e){return new g.fn.init(t,e)}  
>
```

The output indicates that the jQuery library is successfully loaded and available as a global variable.

Introduction to JQuery

Structure of JQuery command



Introduction to JQuery

Structure of JQuery command

- `$()` - it is just a function, we could replace it by `callJQuery()` or `whatever()`;
- `.action()` - is an API function, that JQuery exposes.
All API functions can be found in the documentation

```
23  
24 function $$$() {  
25     console.log("i am a $$$")  
26 }  
27
```

Introduction to JQuery

The difference between \$ and jQuery

- The only difference is in time to type it

```
$("#p").hide() = jQuery("p").hide();
```

Somewhere at the very beginning of JQuery lib there is something like that:

```
window.$ = window.jQuery = jquery;
```

Introduction to JQuery

The difference between \$ and jQuery

JQuery initialization:

**window.\$ = window.jQuery =
jquery;**

It is the same as:

a1 = a2 = a3;

```
28     var a1;  
29     var a2;  
30     var a3 = function() {  
31         console.log("i am a a3")  
32     };  
33  
34     a1 = a2 = a3;  
35
```

Introduction to JQuery

Waiting for fully loaded DOM

Every page needs time to load all scripts, styles and other additional resources.

```
$(document).ready(function(){  
    console.log("i am ready");  
});
```

It is the same as:

```
$(function(){  
    console.log("i am ready");  
});
```

“

Task 2

Attach onLoad function to the HTML page. Function should console.log something after the page is loaded.

Introduction to JQuery

Selector as element collection

By default, JQuery applies given command to **ALL** elements that satisfy the selector.

`$("p")` - selects **ALL** p tags on a page.

`$(".user-form")` - selects **ALL** elements with class **user-form**.

`$("#smt")` - select **ALL** elements with that id, though there should be only one.

Introduction to JQuery

Hide and show

Hide all p tag elements:

```
$("p").hide();
```

Show all p tag elements:

```
$("p").show();
```

Hide through pure js:

```
el.style.display = 'none';
```

Show through pure js:

```
el.style.display = '';
```

Introduction to JQuery

Fade in and fade out

Fade in all p tag elements:

```
$("p").fadeIn();
```

Fade out all p tag elements:

```
$("p").fadeOut();
```

Toggle fade all p tag elements:

```
$("p").fadeToggle();
```


Introduction to JQuery

Fade in and fade out

Fade in through pure js:

```
function fadeIn(el) {  
    el.style.opacity = 0;  
  
    var last = +new Date();  
    var tick = function() {  
        el.style.opacity = +el.style.opacity + (new Date() - last) / 400;  
        last = +new Date();  
  
        if (+el.style.opacity < 1) {  
            (window.requestAnimationFrame && requestAnimationFrame(tick)) || setTimeout(tick, 16);  
        }  
    };  
  
    tick();  
}  
fadeIn(el);
```

Introduction to JQuery

SlideUp and SlideDown

Slide up of all p tag elements:

```
$("p").slideUp();
```

Slide down of all p tag elements:

```
$("p").slideDown();
```

Toggle slide of all p tag elements:

```
$("p").slideToggle();
```

Introduction to JQuery

Good practise with selectors

Every time you use a selector JQuery performs search through the whole DOM. This actions can be quite costly if executed for hundreds of elements.

It is a good practise to save the search result and to use it in further actions:

```
var $p = $("p");
```

```
$p.fadeOut();
```

```
$p.fadeIn();
```

Introduction to JQuery

Selectors

Apply to tag name:

```
$("p").hide();
```

Apply to a class:

```
$(".user-form").hide();
```

Apply to an id:

```
$("#confirmation-dialog").hide();
```

Apply to a element filtered by attribute:

```
$("input[name='user-name']").hide();
```

Introduction to JQuery

More CSS like selectors

Multiple tags:

```
$("p, h2").hide();
```

Filtered by a class:

```
$("div.superclass").hide();
```

Filtered by a class and narrowed to id:

```
$("div.hide-me #hidden").hide();
```

“

Task 3

Create p element. Write 2 functions: to hide(fadeOut) and to show(fadeIn) created p element. Call them from the console.

“

Task 3.5

Change created functions in such way, that each function will be able to `hide(fadeOut)` or `show(fadeIn)` whichever element



Task 3.5.5

Create 3 div blocks. Place there a text. Give a class “red” to 2 of them. In one of div with class red create a p tag with text with id “red-text”. Create a function to fadeOut p tag only in divs with “red” class.

Introduction to JQuery

Working with classes

Add class:

```
$("p").addClass("superclass-for-p");
```

Remove class:

```
$("p").removeClass("superclass-for-p");
```

Toggle class:

```
$("p").toggleClass("superclass-for-p");
```

Has class:

```
$("p").hasClass("superclass-for-p");
```

“

Task 4

Define a class with red text color. Create 2 functions for add the class and remove the class. Call them from the console

“

Task 4.5

Create toggleClass function which uses addClass, hasClass, removeClass and good practise of working with search results. The function checks if a class is present on an element and removes it if present and adds if absent

Introduction to JQuery

Attaching styles directly

`$(selector).css()` - method for changing styles through JS.

Change single css rule:

```
$("p").css("width", "10px");
```

Change bunch of css rules:

```
$("p").css({width: 100 + 100 + "px", color: "red",  
fontSize: 150 + "%"});
```

“

Task 5

Create a function that can change color and text size for a given tag name.

Call the function from the console

3. Deeper dive into JQuery

Deeper dive into JQuery

Working with text content

Get text of the element:

```
var elementText = $("p#p-descr").text();
```

Change text of the element:

```
$("p#p-descr").text("something");
```

“

Task 6

Create a function that can take a text from an element, change it and attach to the element

Deeper dive into JQuery

Working with value

Methods **.text()** and **.val()** are **NOT** the same!

Get value of the element:

```
var elementValue= $("textarea[name='ta-descr']").val();
```

Change value of the element:

```
$("textarea[name='ta-descr']").val(elementValue + "something");
```

“

Task 7

*Create a function that can take
a value from an element,
change it and attach to the
element*

Deeper dive into JQuery

Traversing the DOM

Traversing == Navigating through DOM.

```
$("p#red-text").parents();  
$("p#red-text").parent();  
$("p#red-text").siblings();  
$("p#red-text").next();  
$("p#red-text").prev();  
$("div.red").children();
```

Deeper dive into JQuery

Searching in DOM

Find in children elements:

```
$("div.red").find("p").fadeOut();
```

Filter current element set:

```
$("div").filter("div.red").fadeOut();
```

So, .find() and .filter() **ARE NOT** the same.

Deeper dive into JQuery

Method chaining

JQuery allows us to chain its methods. It is necessary in order to create pipe of actions on a collection of selected elements:

```
$("p").fadeOut()  
      .fadeIn();
```

```
$("p").parents()  
      .find("div#div-id")  
      .fadeOut()  
      .fadeIn();
```

Deeper dive into JQuery

Method chaining

```
index.html x  main.js x  main.css x
1  function jMock(selector) {
2      var jMockObj = {
3          innerSelector: selector,
4
5          show: function() {
6              $(this.innerSelector).fadeIn();
7              console.log(`${this.innerSelector} is visible now`);
8
9              return this;
10         },
11
12         hide: function() {
13             $(this.innerSelector).fadeOut();
14             console.log(`${this.innerSelector} is hidden now`);
15
16             return this;
17         }
18     }
19
20
21     return jMockObj;
22 }
```

“

Task 8

Add method toggleClass to the chained object

Deeper dive into JQuery

Method chaining

In JavaScript(EcmaScript) there is an Array which has many methods that can be chained, like **.filter()**, **.map()**, **.join()** and etc...

listOfPrices

```
.filter(price => price === 100)  
.map(price => price + ' zł')  
.join()
```


Task 8.5



Create an array of ordered values: aLlen, ArizOna, NevAda, eats, AmAnda, aPPle, Sparta, eAGERLY.

Create a function that filters the array in such a way that only words which start with 'a' or 'e' are filtered, then mapped to lower case and then joined by empty space.

“ Task 9

Create a table. In the table create three rows. Each row has 3 columns. Place a p tag with id p-td in the first column in the middle row.

Now create a function to find the parent tr of the p-id and change background color to blue



Task 10

Create a function that changes background color of even rows to blue.

Create a function that changes background color to blue of all children of the given element

“ Task 11

Knowing id of p-id hide all columns in current row except for parent column of p-id tag

Knowing id of p-id hide the middle column

Deeper dive into JQuery

Element creation through JQuery

In order to create an element, we can use selector function:

```
$("<h1>asd</h1>").appendTo("div.class");  
$("<h1>asd</h1>").prependTo("div.class");
```

Deeper dive into JQuery

Attaching elements to DOM

In order to append new element to DOM:

```
$(element).append("<p>asd</p>");
```

In order to prepend new element to DOM:

```
$(element).prepend("<p>asd</p>");
```

Deeper dive into JQuery

Replacing inner HTML

Replacing inner HTML:

```
$(element).html("<p>smt</p>");
```

Deeper dive into JQuery

Clearing and removing of elements

Remove an element from DOM:

```
$(element).remove();
```

Remove the content(all of HTML tags) of an element:

```
$(element).empty();
```


Deeper dive into JQuery

.each()

Apply a function to each element, should be used only when specific business logic must be executed:

```
$("div.red").each(function(){  
    console.log($(this).html())  
});
```

“ Task 12

Create a ul based on array of data. Replace content in the last element for strong + custom text.

Create a function that can clear all created data

Deeper dive into JQuery

Events and event listeners

- Event is fired when any of predefined actions happens
- Event can be attached and detached
- Events can be combined on a single element

Log text of an element when click event is fired:

```
$("p#p-desc").click(function(){  
    var $this = $(this);  
    console.log($this.text());  
});
```

“ Task 13

Create an input, a textarea and a button. Create a logic that is fired when click event is fired on the button. The logic takes the input value and places it into the textarea.

Deeper dive into JQuery

Input listeners

Log value of an input when change event is fired:

```
$("#input[name='user-name']").change(function(){  
    var $this = $(this);  
    console.log($this.val());  
});
```

Log value of a select when change event is fired:

```
$("#select[name='user-type']").change(function(){  
    var $this = $(this);  
    console.log($this.val());  
});
```

“Task 14

Create an input, on which change event is fired after inner value is changed. The value should be logged.

Create a select on which change is fired after selection and the value is logged.

Deeper dive into JQuery

Event listeners types:

There are many types of events:

.dbclick();

.hover();

.mousedown();

.mouseup();

.focus();

.blur();

.keypress();

“

Task 14.5

Create event listeners for each listed action.

Deeper dive into JQuery

Alternative syntax of event listeners

There is another way of attaching events in JQuery:

```
$("p").on("click", function(){  
    ...  
});
```

Though it is acceptable, due to modern standards, using `.click/.whatever` is better approach. However, in order to auto attach a listener to **dynamically added elements** this syntax should be used.

Deeper dive into JQuery

Event listeners on dynamically added elements

Log the text of an clicked p, that was added dynamically, when click event is fired:

```
$("#p#p-id").on("click", "span", function(){  
    console.log($this.text());  
});
```

“ Task 15

Create a click event listener on all p element in a div, so that clicked p should log its text.

Create a function which appends another p the div. Click the p element - log should be called.

Deeper dive into JQuery

Turning off all of the listeners

Sometimes it is necessary to turn off events listeners on the element/elements.

Turns off all event listeners:

```
$("p").off();
```

“ Task 16

Create a select. Attach on change event listener to the select.

Create a button. Attach on click event listener to the button in order to turn off previous event listener from the select.

Deeper dive into JQuery

Working with attributes and properties

.attr() works with classic attributes.

Reading an attr of an element:

```
$(element).attr();
```

Replacing an attr of an element:

```
$(element).attr("name",  
"name-smt");
```

Remove an attr from an element:

```
$(element).removeAttr("name");
```

.prop() works with internal meta model.

Reading an prop of an element:

```
$(element).prop();
```

Replacing an prop of an element:

```
$(element).prop("checked", true);
```

Remove an prop from an element:

```
$(element).removeProp("name");
```

“

Task 17

*Create some checkboxes.
Create a function to uncheck
all checked checkboxes and
check all unchecked
checkboxes*

Deeper dive into JQuery

Animations

Select an element and pass the css rules object to be animated:
`$(element).animate({property: "value"}, timeInMilliseconds);`

Turning opacity to half visibility during 3 secs:
`$("#div").animate({opacity: "0.5"}, 3000);`

Task 16

“

Create a function to animate top or left property of an element by id, so that the element can move up or down, right or left

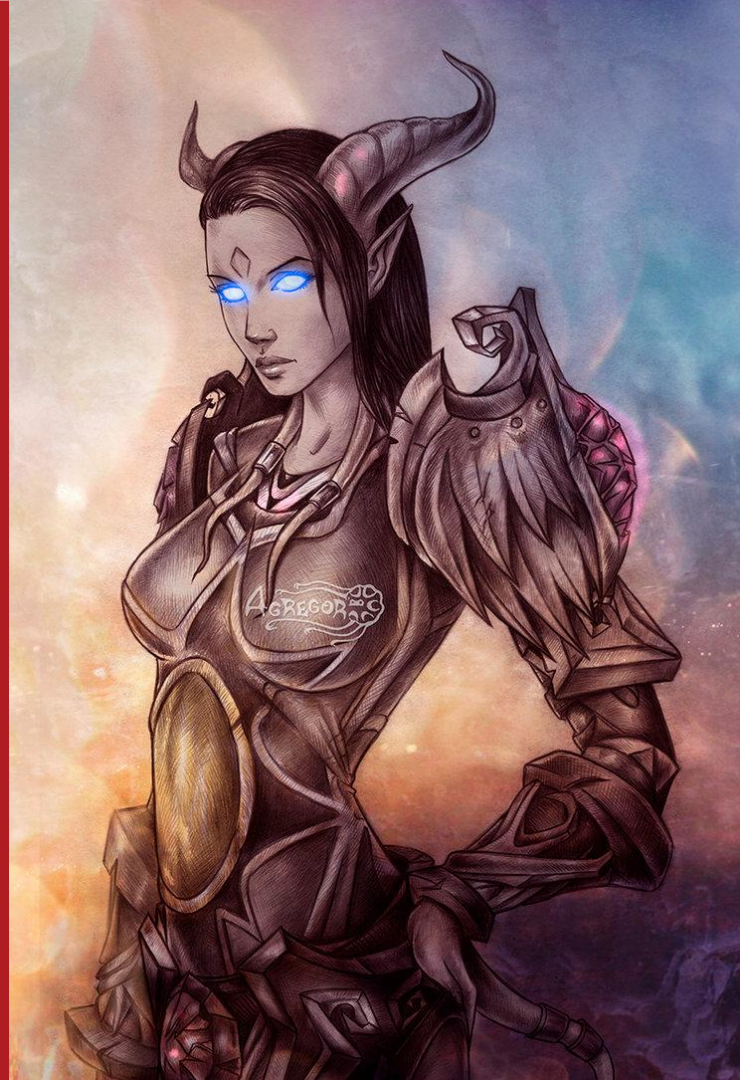
Opus magnum homework p1

- Create an input with id 'unit-name'.
- Create a select with name 'unit-class'.
- Unit-class select has two options with values 'knight' and 'mage'.
- Create a hidden select with id 'knight-type' and name 'unit-type'.
- The select has two options with values 'warrior' and 'paladin'



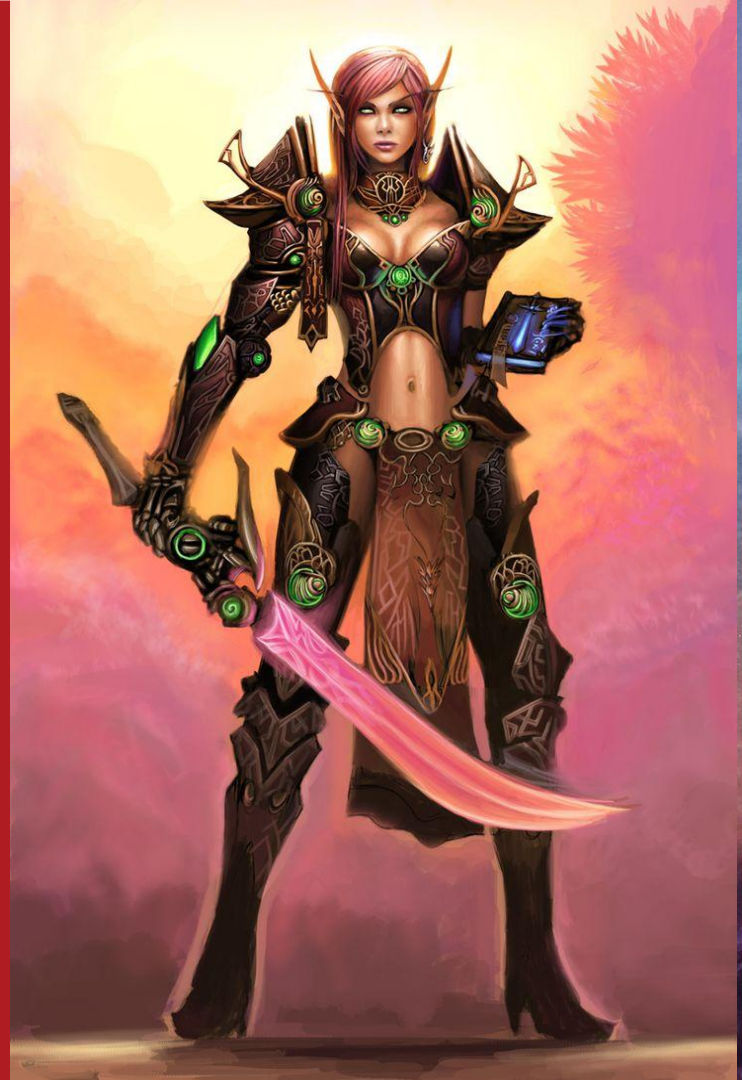
Opus magnum homework p2

- Create a hidden select with id 'mage-type' and name 'unit-type'.
- The select has two options with values 'arcanemage' and 'druid'
- Create a button with id 'btn-unit-create'
- Create a div with id 'unit result'
- Create an object with fields: name, clazz and type.
- Create a listener which fills field name of the object from unit-name input



Opus magnum homework p3

- Create a listener on unit-class, which shows knight-type select or mage-type select and hides the opposite. Also the event of unit-class selection should set clazz field in the object
- Create a listeners for knight-type and mage-type so that every change in those selects takes selected value and places it in type field in the object



Opus magnum homework p4

- Create a listener on btn-unit-create so that a click event appends a string like 'My name is obj.name and i am a obj.clazz of obj.type order ' to the unit-result div. Instead of obj.name, obj.clazz and obj.type entered and selected by a user data should be shown

