




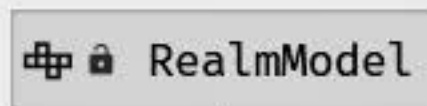
  RealmConfiguration

  RealmConfiguration(File, String, String, String, byte[], long, RealmMigration, boolean, Durability, RealmProxyMediator, RxObservableFactory, Transaction, boolean, CompactOnLaunchCallback, boolean)

  Builder

  Builder()

  Builder(Context)



RealmObject

• MSG_NULL_OBJECT String
• MSG_DELETED_OBJECT String
• MSG_DYNAMIC_OBJECT String

deleteFromRealm() void
deleteFromRealm(E) void
isValid(E) boolean
isLoading(E) boolean
isManaged(E) boolean
getRealm(RealmModel) Realm
load() boolean
load(E) boolean
addChangeListener(RealmObjectChangeListener<E>) void
addChangeListener(RealmChangeListener<E>) void
addChangeListener(E, RealmObjectChangeListener<E>) void
addChangeListener(E, RealmChangeListener<E>) void
removeChangeListener(RealmObjectChangeListener) void
removeChangeListener(RealmChangeListener) void
removeChangeListener(E, RealmObjectChangeListener) void
removeChangeListener(E, RealmChangeListener<E>) void
removeAllChangeListeners() void
removeAllChangeListeners(E) void
asFlowable() Flowable<E>
asChangesetObservable() Observable<ObjectChange<E>>
asFlowable(E) Flowable<E>
asChangesetObservable(E) Observable<ObjectChange<E>>

valid boolean
loaded boolean
realm Realm
managed boolean

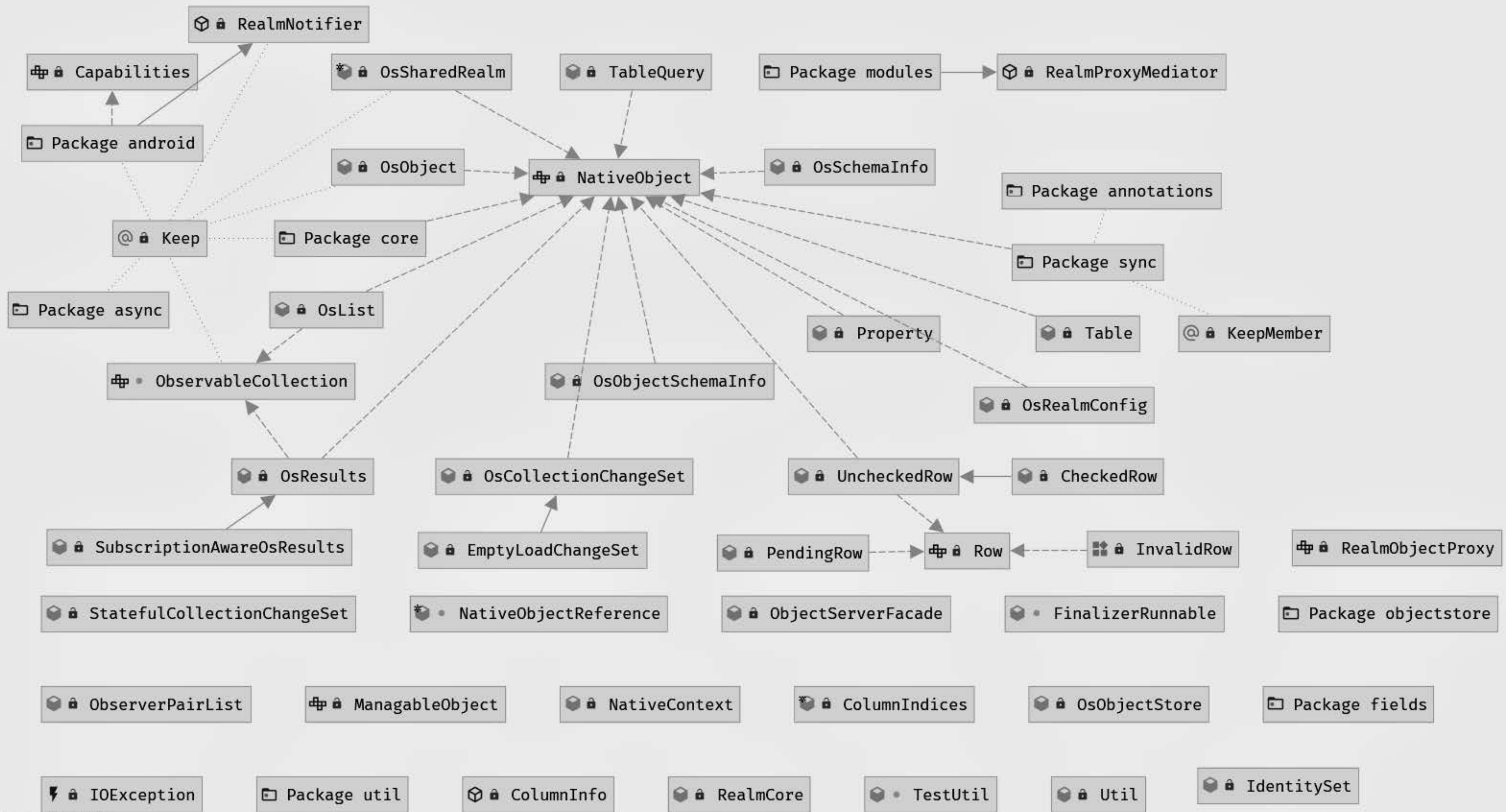
	RealmSchema	
	EMPTY_STRING_MSG	String
	dynamicClassToTable	Map<String, Table>
	classToTable	Map<Class<? extends RealmModel>, Table>
	classToSchema	Map<Class<? extends RealmModel>, RealmObjectSchema>
	dynamicClassToSchema	Map<String, RealmObjectSchema>
	realm	BaseRealm
	columnIndices	ColumnIndices

RealmSchema(BaseRealm, ColumnIndices)

		get(String)	RealmObjectSchema
		create(String)	RealmObjectSchema
		createWithPrimaryKeyField(String, String, Class<?>, FieldAttribute...)	RealmObjectSchema
		remove(String)	void
		rename(String, String)	RealmObjectSchema
		contains(String)	boolean
		checkNotEmpty(String, String)	void
		checkHasTable(String, String)	void
		getTable(String)	Table
		getTable(Class<? extends RealmModel>)	Table
		getSchemaForClass(Class<? extends RealmModel>)	RealmObjectSchema
		getSchemaForClass(String)	RealmObjectSchema
		isProxyClass(Class<? extends RealmModel>, Class<? extends RealmModel>)	boolean
		haveColumnInfo()	boolean
		getColumnInfo(Class<? extends RealmModel>)	ColumnInfo
		getColumnInfo(String)	ColumnInfo
		putToClassNameToSchemaMap(String, RealmObjectSchema)	void
		removeFromClassNameToSchemaMap(String)	RealmObjectSchema
		checkIndices()	void
		refresh()	void

all

Set<RealmObjectSchema>

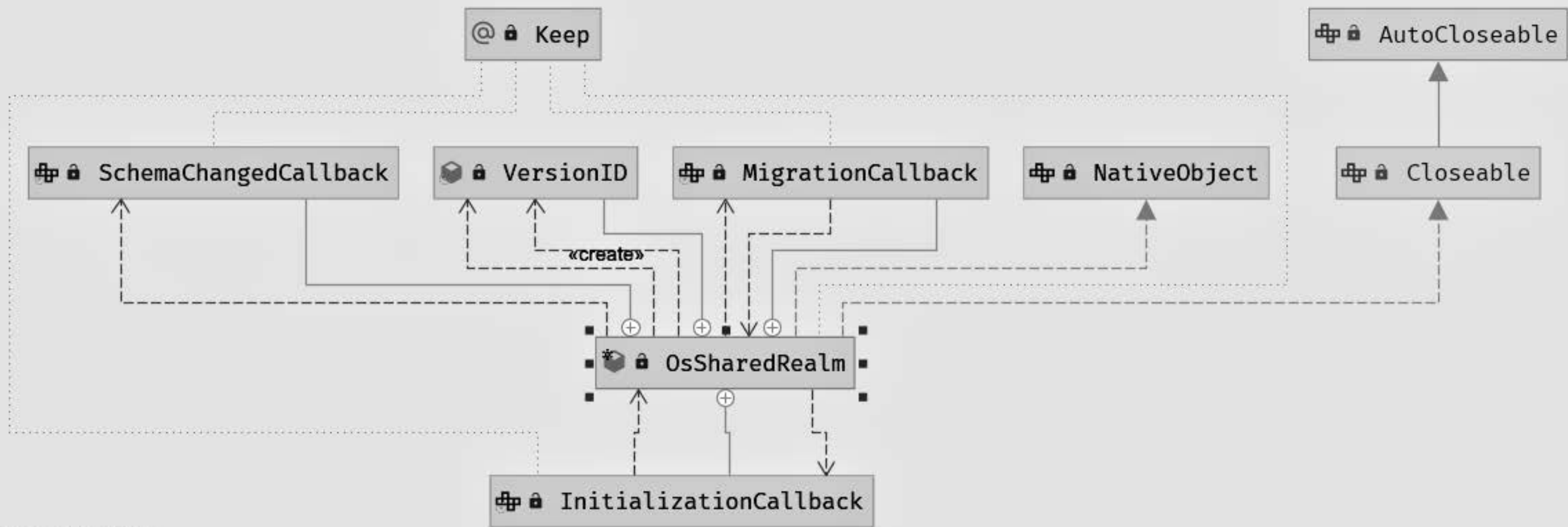




RealmProxyMediator

 	createColumnInfo(Class<? extends RealmModel>, OsSchemaInfo)	ColumnInfo
 	getSimpleClassName(Class<? extends RealmModel>)	String
 	getSimpleClassNameImpl(Class<? extends RealmModel>)	String
 	newInstance(Class<E>, Object, Row, ColumnInfo, boolean, List<String>)	E
 	copyOrUpdate(Realm, E, boolean, Map<RealmModel, RealmObjectProxy>, Set<ImportFlag>)	E
 	insert(Realm, RealmModel, Map<RealmModel, Long>)	void
 	insertOrUpdate(Realm, RealmModel, Map<RealmModel, Long>)	void
 	insertOrUpdate(Realm, Collection<? extends RealmModel>)	void
 	insert(Realm, Collection<? extends RealmModel>)	void
 	createOrUpdateUsingJsonObject(Class<E>, Realm, JSONObject, boolean)	E
 	createUsingJsonStream(Class<E>, Realm, JsonReader)	E
 	createDetachedCopy(E, int, Map<RealmModel, CacheData<RealmModel>>)	E
 	transformerApplied()	boolean
 	equals(Object)	boolean
 	hashCode()	int
 	checkClass(Class<? extends RealmModel>)	void
 	getMissingProxyClassException(Class<? extends RealmModel>)	RealmException
 	getMissingProxyClassException(String)	RealmException

modelClasses Set<Class<? extends RealmModel>>

expectedObjectSchemaInfoMap Map<Class<? extends RealmModel>, OsObjectSchemaInfo>



  NativeObject

  NULLPTR long

nativePtr long

nativeFinalizerPtr long




  Table

  TABLE_PREFIX String

  TABLE_NAME_MAX_LENGTH int


  CLASS_NAME_MAX_LENGTH int

  INFINITE long

  NULLABLE boolean



  NOT_NULLABLE boolean


  NO_MATCH int

  MAX_BINARY_SIZE int

  MAX_STRING_SIZE int

  nativeFinalizerPtr long

  context NativeContext

 • Table(Table, long)

 • Table(OsSharedRealm, long)

columnCount long

sharedRealm OsSharedRealm

name String

nativePtr long

nativeFinalizerPtr long

table Table

valid boolean

className String

empty boolean