

#Meeting Agenda

Group: 20

Date: 26/09/18

Chair: Anthony

Secretary: Hampus

Participants: August S, Henrik T, Hampus E, Anthony T

Objectives (5 min)

Discuss how to refine the structure of the project.

Discuss the concept of layers and how to implement.

Report

The domain model has been redone according to feedback from the seminar and the design model has been made. Everyone contributed to the two models. Acceptance criterias have been added to all of the user stories done by Henrik. The view has been implemented along with an observer pattern which made the view listen to the model, by Anthony. The code has been reformatted by August. The performance of tools has been improved by Hampus.

Discussion items (35 min)

Discuss how to refine the structure of the project.

- How to eliminate code duplication in tools.

Discuss the concept of layers and how to implement.

- Functionality
- Attributes

Outcomes and assignments (5 min)

Discuss the concept of layers and how to implement.

- Users will be able to create and draw on/edit layers. Top layer is rendered over the bottom layer. User can arrange layer order. Layers will be initialized as transparent.

Discuss how to refine the structure of the project.

- Make use of interfaces and abstract classes to merge code.

Hampus will start to implement save-feature.

August will write a test for pencil tool, continue reformatting and implement eraser tool.

Henrik will start to implement the bucket-fill tool.
Anthony will start to implement layers.

Wrap up

Unsolved issues for next meeting:

- How to restructure the program to minimize code duplication
- How to organize different layers

Next meeting: Saturday 29/09-2018