

## Encounter Book – Choices for solo play

1-

CHOICE	EXPLORE
--------	---------

Search the cavern floor	3
Climb the ledge	4, 7

2-

CHOICE	EXPLORE
--------	---------

Search on this side of the ravine	3
Cross the rope bridge	5, 7

**BONUS: +2 lanterns if you own rope**

3-

CHOICE	EXPLORE
--------	---------

Search the piles of rocks	3
Head toward the columns	5, 8

**BONUS: +2 lanterns if you own rope**

4-

CHOICE	EXPLORE
--------	---------

Avoid the rat	3
Fight past the rat	4, 7

**BONUS: +1 lantern per hammer**

5-

CHOICE	EXPLORE
--------	---------

Continue exploring	2
Attempt to read the wall	4, 6

**BONUS: +1 lantern if you own paper**

6-

CHOICE	EXPLORE
--------	---------

Search the shore	2
Take the boat	4, 6

7-

CHOICE	EXPLORE
--------	---------

Steal from the merchant	3, 7
Haggle	4 + 1 coin, 6 + 1 coin

**BONUS: +2 lanterns if you own rope**

8-

CHOICE

EXPLORE

Skirt the edge of the flower forest

2

Fight the wasps

4, 7

9-

CHOICE

EXPLORE

Keep exploring

3

Try to open the door

5, 8

**BONUS: +1 lantern per hammer**

10-

CHOICE

EXPLORE

Keep exploring

3

Try to open the door

5, 8

**BONUS: +1 lantern per hammer**

11-

CHOICE

EXPLORE

Search this side

3

Cross the bridge to the camp

4, 6

12-

CHOICE

EXPLORE

Follow the river

3

Stop to fish

4, 8

13-

CHOICE

EXPLORE

Continue exploring

3

Prove your wisdom

4 + 1 coin, 7 + 1 coin

**BONUS: +1 lantern per quill**

14-

CHOICE

EXPLORE

Stay near the entrance

3

Delve deeper into the tunnels

5, 7

15-

CHOICE

EXPLORE

Swim to the far side

3

Fight the spider

5, 6

16-

CHOICE

EXPLORE

Run and hide

2

Stand and fight

4, 6

**17-**

**CHOICE**

**EXPLORE**

Stay dry and continue exploring

**3**

Dive for the chest

**4, 7**

**18-**

**CHOICE**

**EXPLORE**

Hide from the ghost

**3, 7**

Face the ghost and listen to his story

**5**

**19-**

**CHOICE**

**EXPLORE**

Buy the potion

**2 + 1 coin**

Ignore the creature and search the tunnels

**4, 7**

**20-**

**CHOICE**

**EXPLORE**

Stop and catch a fish

**3, 5**

Ignore her and search

**4, 6**

**21-**

**CHOICE**

**EXPLORE**

Stay at the top

**2**

Climb down the rope

**4, 7**

**22-**

**CHOICE**

**EXPLORE**

Return the necklace

**3**

Attempt to keep the necklace

**2, 6**

**23-**

**CHOICE**

**EXPLORE**

Reason with them

**3, 5**

**BONUS: +1 lantern per quill**

Fight them

**4, 7**

**24-**

**CHOICE**

**EXPLORE**

Haggle with the one-eyed builder

**3 + 2 coins**

Move on and keep exploring

**4, 7**

**25-**

**CHOICE**

**EXPLORE**

Let them share your fire for a talk

**3, 5**

Fight them

**4, 6**

26-

CHOICE	EXPLORE
Go after the chest	3
Help the Fishfolk boy	5, 8

27-

CHOICE	EXPLORE
Set the woman free	-
Ignore her pleas and explore the temple	5, 8

28-

CHOICE	EXPLORE
Help the boy find his mother	3, 5
Ignore him and search in the graves for treasure	4, 7

29-

CHOICE	EXPLORE
Listen to the man's proposition	-
Haggle	3 + 2 coins, 6 + 2 coins

30-

CHOICE	EXPLORE
Help the Glogo	3
Keep exploring	3, 7

31-

CHOICE	EXPLORE
Keep exploring	3
Trade with the man	3 + 1 coin, 6 + 1 coin

32-

CHOICE	EXPLORE
Hide	3
Fight the brute	7
<b>BONUS: + 1 lantern per hammer</b>	
Pay the toll	1 + 2 coins

33-

CHOICE	EXPLORE
Break through the wall	4
<b>BONUS: +1 lantern per hammer</b>	
Keep exploring	2, 7

34-

CHOICE	EXPLORE
Help the Fishfolk man	4, 6
<b>BONUS: +1 lantern if you own rope</b>	
Keep exploring	3, 7

**35-**

CHOICE	EXPLORE
Stop to relax	-
Decline and continue exploring	2, 7

**36-**

CHOICE	EXPLORE
Move on	2
Steal from the camp	4, 5
Save the condemned	5

**37-**

CHOICE	EXPLORE
Tie him up	-
Let him go and keep exploring	3, 6

**38-**

CHOICE	EXPLORE
Attempt to open the box	3
Leave the box and keep searching	5, 7

**39-**

CHOICE	EXPLORE
Haggle for the potion	2 + 1 coin
Keep exploring	4, 7

**40-**

CHOICE	EXPLORE
Help the man find the surface	3, 7
Ignore the request and keep searching	4, 6

**41-**

CHOICE	EXPLORE
Climb back down	2, 4
Answer their questions	6
<b>BONUS: +1 lantern per quill</b>	

**42-**

CHOICE	EXPLORE
Fight the scorpion	5, 8
Hide	3

**43-**

CHOICE	EXPLORE
Hide from the cat	2
Search for some fish for the cat	4
Fight the cat	6

44-

CHOICE	EXPLORE
Ignore him and keep exploring the city	3
Attempt to repair the mechanical man	6
<b>BONUS: +1 lantern per hammer</b>	

45-

CHOICE	EXPLORE
Search for mushrooms	3, 5
Ignore her and continue exploring	2, 7

46-

CHOICE	EXPLORE
Hide	2
Fight the giant lizard	7

47-

CHOICE	EXPLORE
Stop and open the door	6
<b>BONUS: +1 lantern per hammer</b>	
Keep exploring the temple	3

48-

CHOICE	EXPLORE
Swim out the ship	3
Stay on the shore	2, 8

49-

CHOICE	EXPLORE
Find some food for the Glogo	4, 8
Ignore him and keep exploring	3, 6

50-

CHOICE	EXPLORE
Venture back	3, 5
Keep exploring the crystals	7

51-

CHOICE	EXPLORE
Take the fruit	3
Attempt to convince the tree	4, 7
<b>BONUS: 1 lantern per quill</b>	

52-

CHOICE

EXPLORE

Rest at the inn and keep exploring

3 + 1 coin

Help find the daughter

4, 7

**BONUS: +1 lantern if you own rope**

53-

CHOICE

EXPLORE

Shut the trap door and keep going

3

Attempt to get the woman and the gold out

-

54-

CHOICE

EXPLORE

Attempt to reason

4, 6

**BONUS: +1 lantern per quill**

Fight the Glogos

3, 7

55-

CHOICE

EXPLORE

Build a bonfire

4

Keep exploring the icy cave

3, 6

56-

CHOICE

EXPLORE

Hide from the snake

3

Fight the snake

5, 8

57-

CHOICE

EXPLORE

Give him what you're carrying

1 + 2 coins

Fight him

6

58-

CHOICE

EXPLORE

Fight the jail keeper

3, 6

Convince the jail keeper to free you

4, 7

59-

CHOICE

EXPLORE

Turn around

2

Fight the snails

4, 7

60-

CHOICE

EXPLORE

Dig the wheel out

4, 6

Keep exploring

3, 6

**61-**

**CHOICE**

**EXPLORE**

Haggle for a map

**3 + 1 coin**

Keep exploring the grotto

**3, 6**

**62-**

**CHOICE**

**EXPLORE**

Explore the passages

**3, 5**

Prove your worth to the crystal

**3, 6**

**63-**

**CHOICE**

**EXPLORE**

Haggle at the trading post

**2 + 1 coin**

Join the man's quest

**3, 7**

**BONUS: +1 lantern if you own rope**

**64-**

**CHOICE**

**EXPLORE**

Paddle for shore

**3**

Fight the huge fish

**5, 8**

**65-**

**CHOICE**

**EXPLORE**

Help the woman

**3, 6**

Go get the tome for yourself

**4, 6**

**66-**

**CHOICE**

**EXPLORE**

Stop the boat and explore

**2, 4**

Brave the rapids

**7**

**67-**

**CHOICE**

**EXPLORE**

Convince the man to tell you about the city

**2 + 1 coin, 5**

Explore the city yourself

**3, 8**

**68-**

**CHOICE**

**EXPLORE**

Loot the camp

**2, 5**

Help find the Grackroot

**4, 7**

**69-**

**CHOICE**

**EXPLORE**

Befriend the Glogo

**4, 6**

Loot his tent

**3, 7**



**70-**

**CHOICE**

**EXPLORE**

Attempt to save the person

5

Move on

3, 7

**71-**

**CHOICE**

**EXPLORE**

Haggle to visit the library

4 + 1 coin

Keep exploring

3, 6

**72-**

**CHOICE**

**EXPLORE**

Venture into the haunted cave

-

Investigate the scream

-

**73-**

**CHOICE**

**EXPLORE**

Keep exploring

3, 7

Search for the gemstone

5

Search for the gemstone and keep it

5

**74-**

**CHOICE**

**EXPLORE**

Take the bag

-

Search around for the owner of the bag

4

**75-**

**CHOICE**

**EXPLORE**

Steal the man's bag

2, 5

Take the man to an inn

3, 6

**76-**

**CHOICE**

**EXPLORE**

Keep exploring

3, 7

Fight the bandits

5, 7

**77-**

**CHOICE**

**EXPLORE**

Fight the Glogo

3

Convince him you are a friend

4, 6

**78-**

**CHOICE**

**EXPLORE**

Leave the frog to his prison

3, 7

Save the frog

4

**79-**

CHOICE	EXPLORE
Cross the slime	6
Journey back the way you came	3, 5

**80-**

CHOICE	EXPLORE
Attempt to open the massive chest	7
Keep exploring	3, 4

**81-**

CHOICE	EXPLORE
Keep exploring	2, 5
Haggle	3 + 1 coin, 6 + 2 coins

**82-**

CHOICE	EXPLORE
Hide from the bat	3
Fight off the bat	5, 7
<b>BONUS: +1 lantern per hammer</b>	

**83-**

CHOICE	EXPLORE
Jump off and explore the area	-
Stay on the creature	-

**84-**

CHOICE	EXPLORE
Help the man fight the spider	5
<b>BONUS: +1 lantern if you own the rope</b>	
Leave the poor man and keep exploring	3, 7

**85-**

CHOICE	EXPLORE
Steal from the cart	3, 6
Help the man repair the wheel	5, 8
<b>BONUS: +1 lantern per hammer</b>	

**86-**

CHOICE	EXPLORE
Cover the chute with wood	3
Fight the spiders	4, 7

**87-**

CHOICE	EXPLORE
Keep exploring	5
Attempt to drain the swamp	3, 8

**88-**

**CHOICE**

**EXPLORE**

Steal the bag of coins

**3, 6**

Search around the cavern for food

**4, 7**

**89-**

**CHOICE**

**EXPLORE**

Keep exploring

**2**

Sneak inside

**4**

Fight the guards

**6**

**90-**

**CHOICE**

**EXPLORE**

Defend the inn from the rats

**4, 6**

Steal from the inn

**3, 7**

**91-**

**CHOICE**

**EXPLORE**

Stay at the hot spring

**3, 5**

Search for the lost city

**7**

**BONUS: +1 lantern per quill**

**92-**

**CHOICE**

**EXPLORE**

Stay where it's safe

**3**

Brave the underwater tunnel

**4, 8**

**93-**

**CHOICE**

**EXPLORE**

Leave the well quickly

**2**

Descend toward the singing

**-**

**94-**

**CHOICE**

**EXPLORE**

Catch some fish

**3**

Prove your worth to the monk

**5, 7**

**95-**

**CHOICE**

**EXPLORE**

Turn back

**3**

Attempt to befriend them

**4**

Attack the Glogos

**7**

**96-**

**CHOICE**

**EXPLORE**

Give the key away and keep exploring

**3**

Search for the door

**4, 7**

**97-**

CHOICE	EXPLORE
Eat the meat	3
Attempt to talk your way out of it	5, 7

**98-**

CHOICE	EXPLORE
Dive for the pearls	3
Swim to the ship	-

**99-**

CHOICE	EXPLORE
Befriend the man	3
Steal from the man	4, 7

**100-**

CHOICE	EXPLORE
Keep exploring	3, 4
Attempt to get the rock	6

**101-**

CHOICE	EXPLORE
Attempt to hide from the demon	2
Attempt to stop the demon	8

**102-**

CHOICE	EXPLORE
Pay the thugs	2 + 1 coin
Fight the Thugs	5, 7

**103-**

CHOICE	EXPLORE
Run and hide	2
Fight the monsters	5, 7

**104-**

CHOICE	EXPLORE
Hide	2
Fight the monster	6
Reason with the monster	7
<b>BONUS: +1 lantern per quill</b>	

**105-**

CHOICE	EXPLORE
Decline	-
Let her join you	-

**106-**

**CHOICE**

**EXPLORE**

NO CHOICES

-

**107-**

**CHOICE**

**EXPLORE**

Leave her in the pit and continue exploring

4

Pull her out of the pit

-

**108-**

**CHOICE**

**EXPLORE**

Search for treasure

2, 6

**109-**

**CHOICE**

**EXPLORE**

Take the Glogo with you

-

Decline his offer and go on your way

-

**110-**

**CHOICE**

**EXPLORE**

Hide from the ghost

3

Converse with the ghost

4, 8

**BONUS: +1 LANTERN PER QUILL**

**111-**

**CHOICE**

**EXPLORE**

Pull the woman to safety

3

Fight the snails

7

**112-**

**CHOICE**

**EXPLORE**

Reason with him

2

Try to hide from the man

6

**113-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**114-**

**CHOICE**

**EXPLORE**

Keep exploring

3

Help the man with his studies

5, 7

**BONUS: +1 lantern per quill**

**115-**

**CHOICE**

**EXPLORE**

Attempt to free the man

5

**BONUS: +1 lantern per hammer**

Leap off and explore the area

3, 7

**116-**

**CHOICE**

**EXPLORE**

Stand and fight

5, 7

Attempt to hide

3

**117-**

**CHOICE**

**EXPLORE**

Escape on the boat

3

Fight the skeletons

4, 7

**118-**

**CHOICE**

**EXPLORE**

Follow the blood

3, 6

Turn around and explore elsewhere

4

**119-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**120-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**121-**

**CHOICE**

**EXPLORE**

Continue exploring

2

Help the Fishfolk

4, 7

**BONUS: +2 lanterns if you have a potion**

**122-**

**CHOICE**

**EXPLORE**

Haggle to buy the slave's freedom

4 + 2 coins

Attack the man to free the slave

3, 7

**123-**

**CHOICE**

**EXPLORE**

Scale the walls

7

**BONUS: +1 lantern per rope you own**

Look for another way down

3, 5

**124-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**125-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**126-**

**CHOICE**

**EXPLORE**

Go back home

**3**

Force your sick party member forward

**5, 8**

**127-**

**CHOICE**

**EXPLORE**

Help the woman

**4, 7**

Find and warn the Fishfolk

**3**

**128-**

**CHOICE**

**EXPLORE**

Help the Pigfolk

**4, 7**

Ransack the Pigfolk mine

**3, 6**

**129-**

**CHOICE**

**EXPLORE**

Hire the man as a guide

**3 + 1 coin**

Attack the man and take his gold

**4, 6**

**130-**

**CHOICE**

**EXPLORE**

Yank out the fork

**3**

Resist the temptation and leave the fork alone

**4, 7**

**131-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**132-**

**CHOICE**

**EXPLORE**

Steal the fruit and mushrooms

**3**

Take the next turn of "Tic-Tac-Toe" and win the game

**4, 6**

**133-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**134-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**135-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**136-**

**CHOICE**

**EXPLORE**

Attack the spiders, yelling "DIE, DENZENS OF THE EIGHT-  
LEGGED EMPIRE!"

**3**

Take a seat and attempt to converse

**6**

**137-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**138-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**139-**

**CHOICE**

**EXPLORE**

Buy a solid reputation

**1 coin**

Buy a liquid reputation

**3 coins**

Bid the man farewell and explore the area

**6**

**140-**

**CHOICE**

**EXPLORE**

Run and hide

**3**

Overcome your dread and approach cautiously

-

**141-**

**CHOICE**

**EXPLORE**

Find the pig creature some food

**6**

Give it nothing and search its lair

**4**

**142-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**143-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**144-**

**CHOICE**

**EXPLORE**

Steal some of the pots

**4, 7**

Use the mallet to tap a stalagmite

**3**



**145-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**146-**

**CHOICE**

**EXPLORE**

Insert coin and try to operate the device

**2 + 1 coin**

Shake the device

**4, 6**

**147-**

**CHOICE**

**EXPLORE**

Ask him to conjure something easy

**3**

Ask him to conjure something moderately

**5 (DIFFICULT)**

Ask him to conjure something downright

**7 (CHALLENGING)**

**148-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**149-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**150-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**151-**

**CHOICE**

**EXPLORE**

Wish for healing

**2 + 1 coin**

Wish for a better reputation

**4 + 1 coin**

Steal coins from the well

**6**

**152-**

**CHOICE**

**EXPLORE**

Offer an impromptu performance for the shews

**4**

Pick the audience's pockets

**3, 6**

**153-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**154-**

**CHOICE**

**EXPLORE**

Steal the silverware

**3, 5**

Repair the automation

**6**

<b>155-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	NO CHOICE	-
<b>156-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	Leave the cage alone and venture elsewhere	<b>3</b>
	Put an item inside the cage and press the button	<b>Choose one good you own to put in the cage – you may choose a good from your Advancement Track</b>
<b>157-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	NO CHOICE	<b>4</b>
<b>158-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	NO CHOICE	-
<b>159-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	NO CHOICE	<b>3</b>
<b>160-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	NO CHOICE	-
<b>161-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	NO CHOICE	-
<b>162-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	Play the “Shell Game” advertised by a carnival booth	-
	Disobey the warning signs of the petting zoo	-
	Offer to buy the miserable animals trapped in the petting zoo	<b>3 + 1 coin</b>
<b>163-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	Demand that he brew you a healing potion	<b>3</b>
	Sit with him, pretend to sip your tea, and tell him a story of the lands above	<b>4, 7</b>
<b>164-</b>		
	<b>CHOICE</b>	<b>EXPLORE</b>
	Descend the steep left passage	<b>4, 7</b>
	<b>BONUS: +1 lantern if you own rope</b>	
	Follow the easy right passage	<b>2, 5</b>

**165-**

**CHOICE**

**EXPLORE**

Get in the boat

4, 6

Cross the underground steam

3, 5

**166-**

**CHOICE**

**EXPLORE**

Scare them away and loot the place

4

Apologize for your rudeness

3

Make an offering

6

**BONUS: +1 lantern if you own fish**

**167-**

**CHOICE**

**EXPLORE**

Replace the missing eye with the fragments of glass

5

**BONUS: +2 lanterns if you pay 1 coin**

Steal the one remaining jewelled eye and loot any offerings you can find

3, 8

**168-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**169-**

**CHOICE**

**EXPLORE**

Shing Sing for her shyness

3, 7

Explain that you have a ~~share~~ sore throat and offer your allegiance instead

5

**170-**

**CHOICE**

**EXPLORE**

Ignore the threat and follow the passageway to the right anyway

4

Avoid danger and take the passage to the left

2

**171-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**172-**

**CHOICE**

**EXPLORE**

Perform a simple coin trick

2

Make a mushroom disappear and reappear

4

Juggle two fish and a handful of coins

7

**173-**

**CHOICE**

**EXPLORE**

Lasso the pig with a rope you borrow from the farmer

**3**

Lure the pig with a tasty treat

**5**

Sing a song of enticing piggy mystery

**8**

**174-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**175-**

**CHOICE**

**EXPLORE**

Squeeze the fallen fruit for any remaining juice

**4**

Climb the tree to gather fruit and leaves

**3, 7**

**176-**

**CHOICE**

**EXPLORE**

Drink from the pool

**3**

Dive into the pool to examine the bottom

**4, 8**

**177-**

**CHOICE**

**EXPLORE**

Carve her a new walking stick and help her find her way

**4**

Steal from her bag of goods

**3, 7**

**178-**

**CHOICE**

**EXPLORE**

Play the glass harp

**2, 5**

Play the marble mandolin

**4**

Play the trumpet

**7**

**179-**

**CHOICE**

**EXPLORE**

Meow like a cat

**3**

Blub like a fish

**4**

Go ow ow ow like a seal

**7**

**180-**

**CHOICE**

**EXPLORE**

Lose one reputation and start rolling

-

Intimidate the rodent into giving you some money

-

Leave the mouse and search elsewhere

**6**

**181-**

**CHOICE**

**EXPLORE**

Hold the map far from the flame

**3**

Hold the map a moderate distance from the flame

**5**

Hold the map very close to the flame in case it holds secrets  
inscribed in invisible ink

**7**

**182-**

**CHOICE**

**EXPLORE**

Put nothing in the bird's mouth

**2**

Place 1 coin in its mouth

**4 + 1 coin**

Place 2 coin in its mouth

**6 + 2 coins**

**183-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**184-**

**CHOICE**

**EXPLORE**

Take the safe route

**2**

Head for the cave

-

**185-**

**CHOICE**

**EXPLORE**

Face the beast

**7**

Run back through the swamp

**3, 5**

**186-**

**CHOICE**

**EXPLORE**

Decipher the petroglyphs

**2**

**BONUS: +3 lanterns if you have a Fishfolk villager**

Ignore the petroglyphs

**4**

**187-**

**CHOICE**

**EXPLORE**

Catch a creature

**2**

Take pity on the music-loving reptiles

-

**188-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**189-**

**CHOICE**

**EXPLORE**

NO CHOICE

**4, 6**

**190-**

**CHOICE**

**EXPLORE**

Spare some food

**5, 7**

**BONUS: +1 lantern if you own one of the following: fruit, fish, mushroom, cider**

Ignore him

**3**

**191-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**192-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**193-**

**CHOICE**

**EXPLORE**

Fight off the fireflies

**3**

Attempt to calm the fireflies

**4, 7**

**194-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**195-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**196-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**197-**

**CHOICE**

**EXPLORE**

Join the red hunter in his search

**4**

Decline but follow the red hunter

**3, 6**

**198-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**199-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**200-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**201-**

**CHOICE**

**EXPLORE**

Learn the moss king song

**4**

Ask her to join you

-

**202-**

**CHOICE**

**EXPLORE**

Keep gathering clues

**7**

Give up on the search and begin the journey home

**3**

**203-**

**CHOICE**

**EXPLORE**

Search for the cavegoats

**3, 5**

Search for the cavegoats, then hold them for ransom

**4, 6**

**204-**

**CHOICE**

**EXPLORE**

Convince the guard to let you inside

**4**

Sneak inside the village

**3, 6**

**205-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**206-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**207-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**208-**

**CHOICE**

**EXPLORE**

Catch the Fishfolk man and turn him over

**3**

Fight the Glogos and help the Fishfolk man escape

**4, 6**

**209-**

**CHOICE**

**EXPLORE**

NO CHOICE

**4, 7**

**210-**

**CHOICE**

**EXPLORE**

NO CHOICE

**4**

**211-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**212-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

Sneak inside the village

**3, 6**

**213-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**214-**

**CHOICE**

**EXPLORE**

NO CHOICE

-

**215-**

**CHOICE**

**EXPLORE**

NO CHOICE

-