ASSIGNMENT-8

1. read from a terminal using scanf function and print using printf function.

```
#include<stdio.h>
int main()
  int n;
   char ch;
   char str[20];
   printf("Enter an integer : ");
   scanf("%d",&n);
   printf("Enter a word : ");
   scanf("%s",str);
   fflush(stdin);
   printf("Enter a character : ");
   scanf("%c",&ch);
   printf("You have entered :\n");
   printf("Integer : %d\nCharacter : %c\nWord : %s",n,ch,str);
   return 0;
}
Output-
Enter an integer: 4
Enter a word: four
Enter a character: ch
You have entered:
Integer: 4
Character: c
Word: four
```

2. read a lines of text from a terminal using fgets function and print using puts function.

```
#include<stdio.h>
#include <string.h>
int main(){
  char name[50];
  printf("Enter your name: ");
  fgets(name,50,stdin);
  printf("Your name is: ");
```

```
puts(name);
return 0;
}
Output: Enter your name: sssss
Your name is: sssss
```

3.Convert

- a. Upper case to Lower case
- b. Lower case to Upper case
- c. Toggle case
- d. Sentence case

a) upper case to lower case:

```
#include <stdio.h>
#include <string.h>
int main(){
 char s[100];
 int i;
 printf("Enter a string : ");
 gets(s);
 for (i = 0; s[i]!='\0'; i++) {
   if(s[i] >= 'A' \&\& s[i] <= 'Z') {
     s[i] = s[i] + 32;
   }
 }
 printf("\nString in Lower Case = %s", s);
 return 0;
}
OUTPUT:
Enter a string: I HAVE
String in Lower Case = i have
```

b) lower case to upper case:

```
#include <stdio.h>
    #include <string.h>
    int main() {
      char s[100];
      int i;
      printf("Enter a string : ");
      gets(s);
      for (i = 0; s[i]!='\0'; i++) {
       if(s[i] >= 'a' \&\& s[i] <= 'z') {
         s[i] = s[i] - 32;
       }
      printf("\nString in Upper Case = %s", s);
      return 0;
    }
    OUTPUT:
    Enter a string: hii man
    String in Upper Case = HII MAN
c) toggle case:
    #include<stdio.h>
    #include<string.h>
    int main()
    char str[100];
    int i;
     printf("please enter a sentence =");
    gets(str);
    for(i=0;str[i]!='\0';i++)
      if(str[i]>='a' &&str[i]<='z')
```

```
str[i]=str[i]-32;
     }
      else if(str[i]>='A' &&str[i]<='Z')
      str[i]=str[i]+32;
     }
    }
    printf("\nThe toggle case = %s",str);
    return 0;
   }
   OUTPUT:
    please enter a sentence =Very baD pERSon
   The toggle case = vERY BAd PersON
d) sentence case:
    #include <stdio.h>
   #include <ctype.h>
   int main(){
        char str[100];
        printf("Enter a string : ");
      gets(str);
      str[0] = toupper(str[0]);
      printf("The string is: %s.",str);
      return 0;
   }
   OUTPUT:
   Enter a string: hello raju
   The string is: Hello raju
```

4.perform String Concatenation (With and Without String Handling Functions).

a) Without using string handling function:

#include<stdio.h>

```
int main()
 char str1[25],str2[25];
 int i=0,j=0;
 printf("\nEnter First String:");
 gets(str1);
 printf("\nEnter Second String:");
 gets(str2);
while(str1[i]!='\0')
 i++;
 while(str2[j]!='\0')
 str1[i]=str2[j];
 j++;
 i++;
 str1[i]='\0';
 printf("\nConcatenated String is %s",str1);
return 0;
}
output: Enter First String:21
Enter Second String:23
Concatenated String is 2123
b) With using string function:
#include <stdio.h>
#include <string.h>
int main()
  char a[100], b[100];
  printf("Enter the first string\n");
  gets(a);
```

```
printf("Enter the second string\n");
  gets(b);

strcat(a,b);

printf("String obtained on concatenation is %s\n",a);
  return 0;
}

output: Enter the first string
the robot
Enter the second string
is fire
String obtained on concatenation is the robotis fire
```

5.perform String Reversal (With and Without String Handling Functions).

a) using string handling function:

```
#include <stdio.h>
#include <string.h>
int main()
{
    char s[100];

    printf("Enter a string to reverse\n");
    gets(s);

    strrev(s);

    printf("Reverse of the string: %s\n", s);
    return 0;
}
```

thr dog

Reverse of the string: god rht

b) Without using string handling function:

```
#include <stdio.h>
int main()
  char s[1000], r[1000];
 int begin, end, count = 0;
  printf("Input a string\n");
  gets(s);
  while (s[count] != '\0')
    count++;
  end = count - 1;
 for (begin = 0; begin < count; begin++) {
   r[begin] = s[end];
    end--;
  }
  r[begin] = \0';
  printf("%s\n", r);
  return 0;
}
outputEnter a string to reverse
thr dog
```

6.perform Substring Extraction (With and Without String Handling Functions).

```
#include<stdio.h>
#include<string.h>
int main()
  char str[20],*s,sub[20];
  int i,j,index,temp;
  printf("Enter a string : ");
  fgets(str,20,stdin);
  puts(str);
  //using library function
  s=strstr(str,"world");
  puts(s);
  //without using library function
  printf("Enter substring : ");
  gets(sub);
  i=j=index=0;
  while(sub[i]!=\0' && str[j]!=\0')
     while(sub[i]!=str[j] && str[j]!=\0')
       j++;
     if(sub[i]==str[j])
       index=j;
       while(sub[i]!=\0')
          if(sub[i]!=str[j])
             break;
          i++; j++;
       if(sub[i]=='\0')
          printf("String found at index %d\n",index);
       else
          j=index+1;
     i=0;
```

```
}
return 0;
}
```

7.copy one string into another and count the no of elements copied. (With and Without String Handling Functions).

a) With using string handling function:

```
#include<stdio.h>
#include<string.h> // for using strcpy() function
int main(){
  char str1[100];
  char str2[100];
  int i;
  printf("Enter the string: ");
  gets(str2);
  strcpy(str1,str2);
  printf("\nThe copied string is: %s", str1);
  for(i=0; str2[i]!='\0'; i++)
   str1[i]=str2[i];
   str1[i]='\0';
  printf("\nNumber of characters = \% d n", i);
  return 0;
}
Output: Enter the string: manpower
The copied string is: manpower
Number of characters = 8
```

b) Without using string handling function:

```
#include<stdio.h> //#define N 10
```

```
int main(){
char str1[80],str2[80];
int i;
printf("input a string:");
scanf("%s",str2);
for(i=0;str2[i]!='\0';i++)
str1[i]=str2[i]!=\0';i++)
str1[i]=str2[i];
str1[i]='\0';
printf("\n");
printf("original string:%s",str1);
printf("\nnumber of characters=%d\n",i);
return 0;
}
Output: input a string; gunner
original string: gunner
number of characters = 6
```

8.read a string and prints if it is a palindrome or not.

```
#include <stdio.h>
#include <string.h>

int main(){
    char string1[20];
    int i, length;
    int flag = 0;

printf("Enter a string:");
    scanf("%s", string1);

length = strlen(string1);

for(i=0;i < length ;i++){
    if(string1[i] != string1[length-i-1]){
        flag = 1;
        break;
}</pre>
```

```
if (flag) {
    printf("%s is not a palindrome", string1);
}
else {
    printf("%s is a palindrome", string1);
}
return 0;
}
Output: Enter a string:wow
wow is a palindrome
```

9.read a line of text and count all occurrences of particular word.

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
int main()
  char string[100], word[20], unit[20], c;
  int i = 0, j = 0, count = 0;
  printf("Enter string: ");
  i = 0;
  do
  {
    fflush(stdin);
    c = getchar();
    string[i++] = c;
  } while (c != '\n');
  string[i - 1] = '\0';
  printf("Enter the word you want to find: ");
 scanf("%s", word);
```

```
for (i = 0; i < strlen(string); i++)
    while (i < strlen(string) && !isspace(string[i]) && isalnum(string[i]))
      unit[j++] = string[i++];
    }
    if (j != 0)
      unit[j] = '\0';
      if (strcmp(unit, word) == 0)
      {
         count++;
      }
      j = 0;
    }
  }
  printf("The number of times the word '%s' found in '%s' is '%d'.\n", word, string, count);
return 0;
}
output: Enter string: hello world hello program hello C
Enter the word you want to find: hello
The number of times the word 'hello' found in 'hello world hello program hello C' is 3
```

10.read a string and rewrite it in the alphabetical order.

```
#include<stdio.h>
#include<string.h>
int main()
{
    char str[20], k;
int i, j;
```

```
printf("Enter a string: \n");
scanf("%[^\n]", str);
for(i=0; str[i] != '\0'; i++)
for(j=i+1; str[j] != '\0'; j++)
if(str[i] > str[j])
k = str[i];
str[i] = str[j];
str[j] = k;
printf("%s", str);
printf("\n");
return 0;
}
Output-Enter a string:
toypapeer
aeeopprty
```

11. Print the Words Ending with Letter S.

```
#include <stdio.h>
#include <string.h>
char str[100];
int main()
{
  int i, t, j, len;
```

```
printf("Enter a string : ");
  scanf("%[^\n]s", str);
  len = strlen(str);
  str[len] = ' ';
   for (t = 0, i = 0; i < strlen(str); i++)
     if ((str[i] == ' ') && (str[i - 1] == 's'))
        for (j = t; j < i; j++)
           printf("%c", str[j]);
        t = i + 1;
        printf("\n");
      }
     else
        if (str[i] == ' ')
           t = i + 1;
return 0;
```

Output: Enter a string:

Welcome to C Programming Class, Welcome Again to C Class! Class

12. Delete All Repeated Words in the line of text.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
```

```
int main()
{
        char str[100], word[100], twoD[10][30];
        int i = 0, j = 0, k = 0, len 1 = 0, len 2 = 0, l = 0;
        printf ("Enter the string\n");
        gets (str);
        for (i = 0; str[i] != '\0'; i++)
        {
                if (str[i] == ' ')
                {
                        twoD[k][j] = \0';
                        k ++;
                        j = 0;
                }
                else
                {
                        twoD[k][j] = str[i];
                        j ++;
                }
        }
        twoD[k][j] = \0';
        j = 0;
        for (i = 0; i < k; i++)
                int present = 0;
                for (l = 1; l < k + 1; l++)
                {
                        if (twoD[l][j] == '\0' \parallel l == i)
                         {
                                 continue;
                         }
                        if (strcmp (twoD[i], twoD[l]) == 0) {
                                 twoD[l][j] = '\0';
```

Output: Enter the string: Enter the string it is a toy,this is a toy it is a toy,this toy