

Problem set 2, MPI

TDT4200, Fall 2013

Deadline: 19.09.2013 at 22.00 Contact course staff ASAP if you cannot meet the deadline.

Evaluation: Graded, counts 10% of final grade

Delivery: Use It's Learning. Deliver exactly two files:

- *yourusername_ps2.pdf*, with answers to the theory questions
- *yourusername_code_ps2*.{zip |tar.gz |tar} containing only your modified versions of the files:
 - *main.c*
 - *global.h*
 - *jacobi.c*

General notes: All problem sets are to be done **INDIVIDUALLY**. Code must compile and run on `clustis3.idi.ntnu.no`. Do not run computationally heavy code on the login node. You should only make changes to the files indicated. Do not add additional files or third party code/libraries.

Part 1, Theory (25%)

Problem 1, MPI (5%)

- Explain the difference between `MPI_Send()`, `MPI_Isend()` and `MPI_Ssend()`. (3%)
- What is a communicator in MPI? What is the purpose of a cartesian communicator? (2%)

Problem 2, Interconnect (4%)

- Mention three different interconnect topologies. Draw an example of each. (2%)
- Show that the bisection width of a hypercube with p processors is $p/2$. (2%)

Problem 3, Amdahl and Gustafson (10%)

- Using Amdahl's law, plot the speedup for programs with a serial fraction of 0.5, 0.2 and 0.1, for 1 to 2048 threads/cores. What are the maximum speedups that can be achieved? (2%)
- Using Gustafson's law, plot the speedup for programs with a serial fraction of 0.5, 0.2 and 0.1, for 1 to 2048 threads/cores? (2%)
- Explain the different results by explaining the difference between the serial fractions used in the two laws. (2%)
- Assume a program is composed of two parts, A and B , where A is inherently serial, and B can be parallelized infinitely. On a sequential processor, the execution time of A is a , and the execution time of B is b , hence, the speedup on a parallel computer with p cores is:

$$S = \frac{T_{\text{serial}}}{T_{\text{parallel}}} = \frac{a + b}{a + \frac{b}{p}} \quad (1)$$

Define the serial fractions of Amdahl's and Gustafson's laws in terms of a , b and p . Use the definitions to derive Amdahl's and Gustafson's laws, starting from (1). (4%)

Problem 4, Domain decomposition (6%)

- a) Given a 1024×1024 grid which should be divided into 64 equally sized subdomains, what are the possible sizes of the subdomains? (2%)
- b) Each subdomain is assigned to a processor, and the size of each grid element is 1 byte. For each of the possible subdomain sizes, calculate the total number of bytes that must be sent when a non-periodic border exchange with border thickness of 1 is performed. (4%)

Part 2, Code (75%)

Problem 1, Computational Fluid Dynamics/Jacobi method

In this task, you should complete the implementation of a Jacobi solver for a computational fluid dynamics program. In particular, you should complete the provided code by implementing the following functions.

- `jacobi()`
- `jacobi_iteration()`
- `create_types()`
- `gather_pres()`
- `exchange_borders()`
- `distribute_diverg()`

You might also have add additional code and/or functions. You should only modify the files *main.c*, *global.h* and *jacobi.c*. Grading will be based on:

- Clearly written and commented code (15%)
- Code correctness (50%)
- Correct output (10%)

Additional necessary details and information can be found in the recitation slides for this problemset.