

REMEMBER

Nothing worth having comes easy!

Serial**Problem Name****Arrays**

- 1 [Rotate Array](#)
- 2 [Squares of a sorted array](#)
- 3 [Kadane's Algo](#)
- 4 [maximum product subarray](#)
- 5 [majority element](#)
- 6 [majority element 2](#)
- 7 [Next Greater Element III](#)
- 8 [Max chunks to make sorted](#)
- 9 [Max Chunks To Make Sorted II](#)
- 10 [number of subarrays with bounded maximum](#)
- 11 [First missing positive](#)
- 12 [Range Addition](#)
- 13 [Min No. of Platform](#)
- 14 [Trapping rain water](#)

Two Pointers

- 15 [Container With Most Water](#)
- 16 [Two Sum](#)
- 17 [Two Difference](#)

Recursion and BackTracking

- 18 [Permutations](#)
- 19 [Permutation Sequence](#)
- 20 [Combination Sum](#)
- 21 [Combination Sum 2](#)
- 22 [Letter combination of Phone number](#)
- 23 [N Queens](#)
- 24 [Rat in a Maze Path](#)

Bit Manipulation

- 25 [Single Element](#)
- 26 [Single Element 2](#)
- 27 [Single Number 3](#)
- 28 [Divide 2 Integers](#)
- 29 [Max AND Pair.](#)

HashMap

- 30 [Check AP sequence](#)
- 31 [Grid illumination](#)
- 32 [Brick wall](#)
- 33 [Count of subarray with sum = k](#)
- 34 [Subarray sum divisible by K](#)
- 35 [Insert Delete GetRandom O\(1\)](#)
- 36 [Insert delete get random duplicates allowed](#)
- 37 [Longest consecutive sequence](#)
- 38 [Find all anagrams in a string](#)
- 39 [Find smallest size of string containing all char of other](#)
- 40 [Write hashmap](#)
- 41 [subarray with equal number of 0 and 1](#)
- 42 [Substring with equal 0 1 and 2](#)

Heap

- 43 [Kth Largest Element](#)
- 44 [Minimum number of refueling spots](#)
- 45 [minimum cost to connect sticks](#)
- 46 [Employee Free time](#)
- 47 [Find Median from Data Stream](#)

Binary Search

- 48 [capacity to ship within D days](#)
- 49 [Painter's partition problem](#)
- 50 [search in rotated sorted array](#)
- 51 [Search in rotated sorted array 2](#)
- 52 [Allocate books](#)
- 53 [median of two sorted array](#)

LinkedList

- 54 [reverse LinkedList](#)
- 55 [Find the middle element](#)
- 56 [Floyd cycle](#)
- 57 [Clone a linkedlist](#)
- 58 [Intersection point of 2 linked list](#)
- 59 [LRU Cache](#)

Stacks and Queues

- 60 [Next Greater Element](#)
- 61 [Largest Rectangular Area Histogram](#)
- 62 [maximu size binary matrix containing 1](#)
- 63 [Valid Parentheses](#)
- 64 [Min Stack](#)
- 65 [K stacks in a single array](#)
- 66 [Infix evaluation](#)
- 67 [K reverse in a queue](#)
- 68 [K queue](#)

TREES

- 69 [Preorder Traversal](#)

70 [Inorder Traversal](#)
 71 [Postorder Traversal](#)
 72 [right side view](#)
 73 [Left View](#)
 74 [Top View](#)
 75 [Bottom View](#)
 76 [Vertical order](#)
 77 [Diagonal Traversal](#)
 78 [Boundary Traversal](#)
 79 [Binary Tree Cameras](#)
 80 [Max path sum](#)
 81 [Delete node in bst](#)
 82 [Construct from inorder and preorder](#)
 83 [Next right pointer in each node](#)
 84 [Convert a binary tree to circular doubly linked list](#)
 85 [Conversion of sorted DLL to BST](#)
 86 [Lowest common ancestor](#)
 87 [serialize and deserialise](#)

Trie

88 [Implement Trie](#)
 89 [Max XOR of two numbers in an array](#)
 90 [Maximum XOR with an element from Array](#)

DP

91 [longest increasing subsequence](#)
 92 [longest increasing subsequence](#)
 93 [building bridges](#)
 94 [Russian doll envelopes](#)
 95 [Box stacking](#)
 96 [Paint house](#)
 97 [No. of binary string without consecutive 1](#)
 98 [Possible ways to construct the building](#)
 99 [Total no. of bst](#)
 100 [No. of balanced parentheses sequence](#)
 101 [Min cost path](#)
 102 [Cherry pickup](#)
 103 [Cherry pickup 2](#)
 104 [best time to buy and sell stock](#)
 105 [best time to buy and sell 2](#)
 106 [buy and sell with transaction fee](#)
 107 [best time to buy and sell with cool down](#)
 108 [best time to buy and sell 3](#)
 109 [best time to but and sell 4](#)
 110 [burst balloons](#)
 111 [Optimal BST](#)
 112 [Matrix chain multiplication](#)
 113 [Longest common subsequence](#)
 114 [Count all pallindromic subsequence](#)
 115 [Count distinct pallindromic subsequence](#)
 116 [No. of sequence of type \$a^i+b^j+c^k\$](#)

117	<u>2 egg 100 floor</u>
118	<u>egg drop</u>
119	<u>Regular Expression Matching</u>
120	<u>Palindrome partitioning</u>
121	<u>Frog jump</u>
122	<u>Edit Distance</u>
123	<u>0-1 Knapsack</u>
124	<u>unbounded knapsack</u>
125	<u>Fractional knapsack</u>
126	<u>Coin change combination</u>
127	<u>Coin change permutation</u>

GRAPHS

128	<u>Number of Islands</u>
129	<u>Number of Distinct Islands</u>
130	<u>Rotting Oranges</u>
131	<u>Bipartite graph</u>
132	<u>Bus routes</u>
133	<u>Prim's Algo</u>
134	<u>Dijkstra algo</u>
135	<u>swim in rising water</u>
136	<u>0-1 matrix</u>
137	<u>bellman ford</u>
138	<u>Strongly Connected Components (Kosaraju's Algo)</u>
139	<u>Mother Vertex</u>
140	<u>Kahn's algo</u>
141	<u>Alien Dictionary</u>
142	<u>Number of Islands II</u>
143	<u>Regions Cut By Slashes</u>
144	<u>Sentence Similarity II</u>
145	<u>Redundant Connection</u>
146	<u>Redundant connection 2</u>
147	<u>Articulation point</u>
148	<u>Min swaps required to sort array</u>
149	<u>Sliding Puzzle</u>
150	<u>Floyd Warshall</u>
151	<u>remove max number of edges to keep graph traversal</u>

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Done?

Comments / Hints for the Problem

