

CS 61A

Discussion 1

Link: cs61a.org/disc/disc01.pdf

Welcome Survey: cs61a.amks.me/dis1

Song Rec:

Here Comes The Sun
by The Beatles

Announcements

Note On Preparing For Exams

arushisomani@berkeley.edu

amks.me/zoom

cs61a.amks.me

Discussion 1

Control and Environments

Expressions vs Statements

Expressions

Evaluate to values

```
>>> 3 + 4 + 2 + 1
```

```
10
```

```
>>> "hello"
```

```
"hello"
```

Statements

Do not evaluate to values,
instead determine some
kind of change in control
flow.

```
>>> a = 3
```

```
>>>
```

Control Flow



```
a = 3
```

```
print
```

```
(a)
```

Control Flow with IF

Conditional execution of statements.

```
if (3 > 4):  
    → print (1)  
else:  
    → print (2)
```

Control Flow with AND/OR

AND returns the first False value or last True value.

```
3 and 4 and 0 and 1
```

OR returns the first True value or last False value.

```
0 or False or 1 or 0
```

Control Flow with WHILE

While loops create iterative control flow.

```
n = 1
```

```
while (n > 3) :  
    print (n)  
    n = n + 1
```

```
print ("End")
```

```
n = 1
```

```
print (n)  
n = n + 1  
print (n)  
n = n + 1
```

```
print ("End")
```

Question 1.1

```
def wears_jacket_with_if(temp, raining):  
    """  
    >>> wears_jacket_with_if(90, False)  
    False  
    >>> wears_jacket_with_if(40, False)  
    True  
    >>> wears_jacket_with_if(100, True)  
    True  
    """
```

Question 1.1.2

```
def wears_jacket(temp, raining):
```


Question 1.2

1.2 What is the result of evaluating the following code?

```
def square(x):  
    print("here!")  
    return x * x
```

```
def so_slow(num):  
    x = num  
    while x > 0:  
        x = x + 1  
    return x / 0
```

```
square(so_slow(5))
```

Question 1.3

```
def is_prime(n):  
    """  
    >>> is_prime(10)  
    False  
    >>> is_prime(7)  
    True  
    """
```


Anatomy of a Function

```
def func(x, y):  
    print("Hi")  
    print("Hello")  
    return x+y
```

```
func(2, 3)
```

Functions are outside of Control Flow

```
def f(x):  
    print ("Inside")  
    return 1/0
```

```
print ("Outside")  
print (f)
```

How Functions Are Evaluated

```
def f(x):  
    print ("Inside")  
    return x + 1
```

```
f(3)
```

Function Frames Are Independent

```
def f(x):  
    a = 3  
    return x + 1
```

```
a = 4  
f(3)  
print(a)  
print(x)
```

Function Frames Can Access Parent Frame Bindings

```
def f(x):  
    b = a + 3  
    return x + 1
```

```
a = 4  
  
f(3)  
  
print(a)  
print(b)
```


Question 2.2

- 2.2 Use these rules and the rules for assignment statements to draw a diagram for the code below.

```
def double(x):  
    return x * 2
```

```
def triple(x):  
    return x * 3
```

```
hat = double  
double = triple
```

Question 2.3

```
def double(x):  
    return x * 2
```

```
hmmm = double  
wow = double(3)  
hmmm(wow)
```

Question 2.4

```
def f(x):  
    return x
```

```
def g(x, y):  
    if x(y):  
        return not y  
    return y
```

```
x = 3  
x = g(f, x)  
f = g(f, 0)
```


Prints In Prints

```
print(a=3)
```

```
print(print(2))
```

Preview Of Next Week

Higher Order Functions

1. Functions accept/return python values
2. Functions are python values
3. Functions can accept/return functions

Higher Order Functions

```
def make_adder(add_value):  
    def adder(input_val):  
        return add_value + input_val  
    return adder
```

```
make_adder(1)(3)
```


Higher Order Functions

```
def compose(func1, func2):  
    def f(x):  
        return func1(func2(x))  
    return f
```

```
def add_one(x):  
    return x+1
```

```
def mul_two(x):  
    return 2*x
```

```
compose(add_one, mul_two)(3)
```


Quiz!

```
x = 3

def p(rint):
    print(rint)

def g(x, y):
    if x:
        print("one")
    elif x:
        print(True, x) # Does x being truth-y affect the printed value?
    if y:
        print(True, y) # Does y being truth-y affect the printed value?
    else:
        print(False, y) # Does y being false-y affect the printed value?
    return print(p(y)) + x
```

Quiz!

Expression	Interactive Output
<code>print(4, 5) + 1</code>	4 5 Error
<code>2 * 2 * 1 + x * x</code>	
<code>print(3 * 3 * 1)</code>	
<code>print(x + 1 * x + 1)</code>	
<code>print(print(x + 1 * x + 1))</code>	
<code>print(print(x + 1 * x + 1) + 1)</code>	
<code>print(p("rint"))</code>	
<code>x, y = 2, x</code> <code>g(y, x)</code>	
<code>g(y, p("rint"))</code>	

Quiz!

Quiz!

Quiz!

Feedback!

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