EXPERIMENT- 05: RAIL FENCE TECHNIQUE

PROGRAM:

```
#include <stdio.h>
#include <string.h>
void encrypt(char *text, int key) {
  int len = strlen(text);
  char rail[key][len];
  for (int i = 0; i < \text{key}; i++)
     for (int j = 0; j < \text{len}; j++)
        rail[i][j] = '\n';
  int row = 0, col = 0;
  int dir down = 0;
  for (int i = 0; i < len; i++) {
     if (row == 0)
        dir down = 1;
     if (row == key - 1)
        dir down = 0;
     rail[row][col++] = text[i];
     dir_down ? row++ : row--;
  for (int i = 0; i < \text{key}; i++)
     for (int j = 0; j < \text{len}; j++)
        if (rail[i][j] != '\n')
           printf("%c", rail[i][j]);
}
void decrypt(char *cipher, int key) {
  int len = strlen(cipher);
  char rail[key][len];
  for (int i = 0; i < \text{key}; i++)
     for (int j = 0; j < \text{len}; j++)
        rail[i][j] = '\n';
  int row = 0, col = 0;
  int dir_down = 0;
  for (int i = 0; i < len; i++) {
     if (row == 0)
        dir_down = 1;
     if (row == key - 1)
        dir down = 0;
     rail[row][col++] = '*';
     dir down?row++:row--;
  int index = 0;
  for (int i = 0; i < \text{key}; i++)
     for (int j = 0; j < \text{len}; j++)
        if ((rail[i][j] == '*') && (index < len))
           rail[i][j] = cipher[index++];
```

```
row = 0, col = 0;
  dir down = 0;
  for (int i = 0; i < len; i++) {
     if (row == 0)
       dir_down = 1;
     if (row == key - 1)
       dir down = 0;
     if (rail[row][col] != '\n')
       printf("%c", rail[row][col++]);
     dir_down ? row++ : row--;
  }
}
int main() {
  int choice, key;
  char text[100];
  printf("Select 1 for Encryption or 2 for Decryption: ");
  scanf("%d", &choice);
  printf("Enter the key: ");
  scanf("%d", &key);
  printf("Enter the text: ");
  scanf("%s", text);
  if (choice == 1) {
     encrypt(text, key);
  } else if (choice == 2) {
     decrypt(text, key);
  } else {
     printf("Invalid choice.\n");
  return 0;
  output:
```

Output

```
Select 1 for Encryption or 2 for Decryption: 1
Enter the key: 2
Enter the text: SOMASEKHARREDDY
SMSKARDYOAEHRED

=== Code Execution Successful ===
```