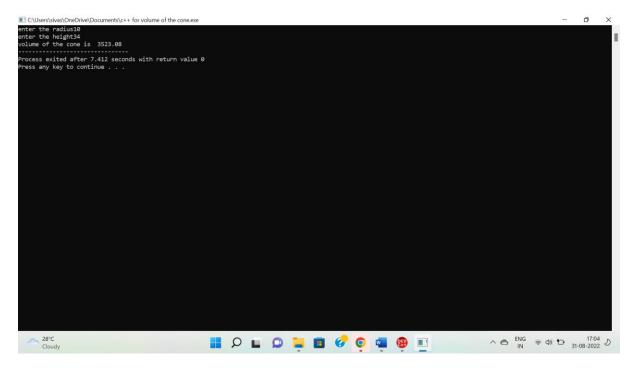
Program:-1

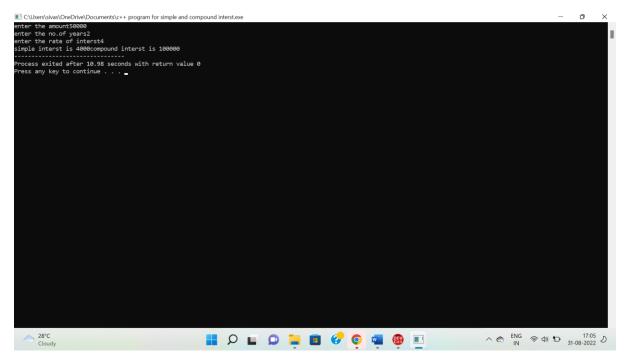
```
#include<iostream>
#include<math.h>
using namespace std;
class volume
{
        float x,radius,h;
        public:
                int getdata();
                int display();
};
int volume::getdata()
{
        cout<<"enter the radius";</pre>
        cin>>radius;
        cout<<"enter the height";</pre>
        cin>>h;
return 0;
}
int volume::display()
{
        x=0.33*3.14*radius*radius*h;
        cout<<"volume of the cone is "<<x;
return 0;
}
int main()
{
        volume v;
        v.getdata();
        v.display();
```



Program:-2

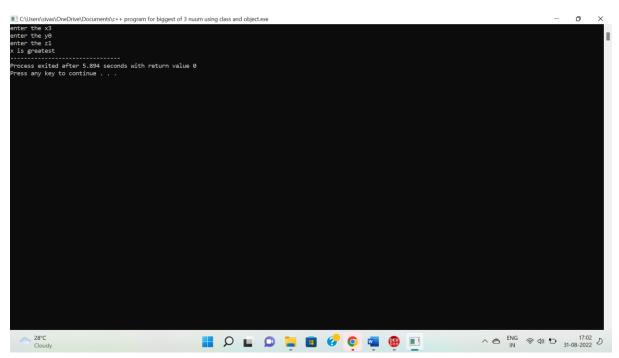
```
#include<iostream>
#include<math.h>
using namespace std;
class interst
{
    int p,n,r;
    public:
        int getdata();
        int display();
};
int interst::getdata()
{
    cout<<"enter the amount";
    cin>>p;
```

```
cout<<"enter the no.of years";</pre>
        cin>>n;
        cout<<"enter the rate of interst";</pre>
        cin>>r;
}
int interst::display()
{
        cout<<"simple interst is "<<p*n*r/100;
        cout<<"compound interst is "<<p*(1+r/100,n);
}
int main()
{
        interst i;
        i.getdata();
        i.display();
}
```



Program:-3

```
#include<iostream>
#include<math.h>
using namespace std;
class biggest
{
        int x,y,z;
        public:
                 int getdata();
                 int display();
};
int biggest::getdata()
{
        cout<<"enter the x";</pre>
        cin>>x;
        cout<<"enter the y";
        cin>>y;
        cout<<"enter the z";</pre>
        cin>>z;
return 0;
}
int biggest::display()
{
        if(x>y\&\&x>z)
        {
                 cout<<"x is greatest";</pre>
        }
        else if(y>x&&y>z)
        {
                 cout<<"y is greatest";</pre>
        }
```



Program:-4

#include<iostream>

```
using namespace std;
int main()
{
        int x,y,z;
        cout<<"enter the 3 numbers";</pre>
        cin>>x>>y>>z;
        if(int(x)&&int(y)&&int(z))
        {
                 if(x>y\&\&x>z)
                 {
                         cout<<"x is biggest";</pre>
                 }
                 else if(y>x&&y>z)
                 {
                         cout<<"y is biggest";</pre>
                 }
                 else
                 {
                         cout<<"z is biggest";</pre>
                 }
        }
        else
        {
                 cout<<"invalid";
        }
        return 0;
}
```

