CS685: Data Mining Clustering

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Clustering

- A dataset of n objects O_i , $i = 1, \ldots, n$
- Partitioning of the dataset into k clusters or groups
- Can be
 - Crisp: Each object belongs to one and only one cluster
 - Fuzzy: An object belongs to a cluster with a probability; such probabilities add up to 1
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- Five main types
 - Partitioning-based
 - Hierarchical
 - Agglomerative or bottom-up
 - Divisive or top-down
 - Density-based
 - Grid-based
 - Model-based

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- Noise
 - Detection of outliers
 - Noise objects as separate cluster

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- When no "ground" truth is available, i.e, the actual clusters are not known, use silhouette coefficient
- These are called intrinsic methods or unsupervised methods

Neighboring Cluster of an Object

- Suppose object O_i is in cluster A, i.e., $O_i \in A$
- Define a; as the average distance of O; to A

$$a_i = \frac{\sum_{p \in A} d(o_i, p)}{|A|}$$

• Similarly, define $d_i(C)$ to be the average distance of O_i to any other cluster C

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- In a sense, cluster B is the "neighbor" of O_i
- O_i could have been in cluster B instead of A

• Silhouette index or silhouette coefficient of object O_i captures the difference of these two distances

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- $-1 < s_i < +1$
 - If $s_i \to +1$, $b_i \gg a_i$ and O_i is in a good cluster
 - If $s_i \approx 0$, $b_i \approx a_i$ and O_i could have been in B as well
 - If $s_i < 0$, $b_i < a_i$ and O_i is better in B than current cluster

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- Different ranges of silhouette index
 - > 0.75: strong clustering
 - 0.5 0.75: reasonable clustering
 - 0.25 − 0.5: weak clustering
 - < 0.25: no structure

BCubed Measures

- ullet C is a clustering on D
- Labels $I(O_i)$ are given as ideal (ground truth) for each $O_i \in D$
- For points O_i and O_j , correctness is agreement in ground truth

$$correctness(O_i, O_j) = \begin{cases} 1 & \text{if } I(O_i) = I(O_j) \Leftrightarrow C(O_i) = C(O_j) \\ 0 & \text{otherwise} \end{cases}$$

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 BCubed precision measures fraction of same-cluster points that agree in ground truth

$$bcprecision = \frac{1}{n} \sum_{i=1}^{n} \frac{\sum_{O_j, i \neq j, C(O_i) = C(O_j)} correctness(O_i, O_j)}{|\{O_j, i \neq j, C(O_i) = C(O_j)\}|}$$

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 BCubed recall measures fraction of same-ground truth points that agree in clustering

$$bcrecall = \frac{1}{n} \sum_{i=1}^{n} \frac{\sum_{O_j, i \neq j, I(O_i) = I(O_j)} correctness(O_i, O_j)}{|\{O_j, i \neq j, I(O_i) = I(O_j)\}|}$$

Can define BCubed F-measure using these

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- Suppose (ideal) clustering is $I = I_1, \ldots, I_m$ where I_i are partitions
- Cluster to be measured is $C = C_1, \dots, C_k$
- Consider pairs of objects
 - a: Number of object pairs that are in the same cluster in both I and C
 - b: Number of object pairs that are in different clusters in both I and C
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- RAND Index is

$$R = \frac{a+b}{a+b+c+d} = \frac{a+b}{\binom{n}{2}} = \frac{TP+TN}{D}$$

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Contingency table of common objects

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Clusters	C_1	• • •	C_k	Total		
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 Expected number of pair matches assuming the same total distribution is

$$E\left[\sum_{i,j} \binom{n_{ij}}{2}\right] = \left[\sum_{i} \binom{n_{i\cdot}}{2} \cdot \sum_{j} \binom{n_{\cdot j}}{2}\right] / \binom{n}{2}$$

Adjusted RAND Index

ARI can be written as

$$ARI = \frac{\sum_{i,j} \binom{n_{ij}}{2} - \left[\sum_{i} \binom{n_{i\cdot}}{2} \cdot \sum_{j} \binom{n_{\cdot j}}{2}\right] / \binom{n}{2}}{\frac{1}{2} \left[\sum_{i} \binom{n_{i\cdot}}{2} + \sum_{j} \binom{n_{\cdot j}}{2}\right] - \left[\sum_{i} \binom{n_{i\cdot}}{2} \cdot \sum_{j} \binom{n_{\cdot j}}{2}\right] / \binom{n}{2}}$$

- RAND Index is always between 0 and 1
- ullet ARI is between -1 and +1
- ARI is negative when clustering is worse than random

Clusters	C_1	C_2	<i>C</i> ₃	Total
I_1	1	1	0	2
I_2	1	2	1	4
I_3	0	0	4	4
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- ARI is $\frac{7-(13\times14)/45}{(13+14)/2-(13\times14)/45}=0.31$

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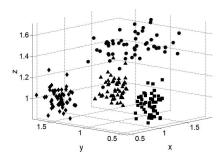
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Subspace Clustering

- Clustering is typically applied on all the dimensions
- May miss out structures present in lower dimensional subspaces
- Clusters in lower dimensional spaces are not identified in higher dimensions due to randomness in other values

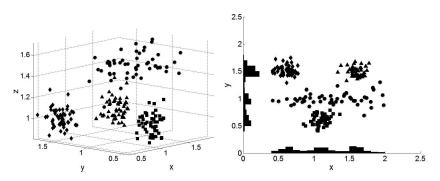
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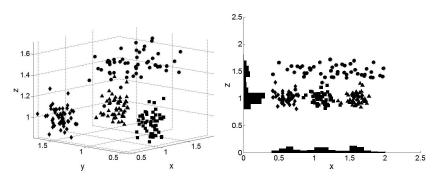
Clusters in xy Subspace

- In x space: \Diamond , \Box and \triangle points cluster but \bigcirc acts as noise
- In y space: \square separate, \bigcirc separate, \diamondsuit and \triangle together
- In xy space: \Diamond , \Box and \triangle points cluster and \bigcirc points weakly cluster



Clusters in xz Subspace

- In x space: \Diamond , \Box and \triangle points cluster but \bigcirc acts as noise
- In z space: \bigcirc separate, \square , \diamondsuit and \triangle together
- In xz space: \Diamond , \Box and \triangle points cluster and \bigcirc points weakly cluster



Clusters in yz Subspace

- In y space: \bigcirc separate, \square separate, \diamondsuit and \triangle together
- In z space: \bigcirc separate, \square , \diamondsuit and \triangle together
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