using System;

class HelloWorld {

static void Main() {

float a = 2,b = 1.2f,c = 1;

float x1 = 0, x2 = 2;

double z1 = Math.Sqrt(a+b+c-Math.Exp(Math.Sin(x1)));

double z2 = Math.Sqrt(a+b+c-Math.Exp(Math.Sin(x2)));

Console.WriteLine("Ans for x1 is "+z1);

Console.WriteLine("Ans for x2 is "+z2);

}

}