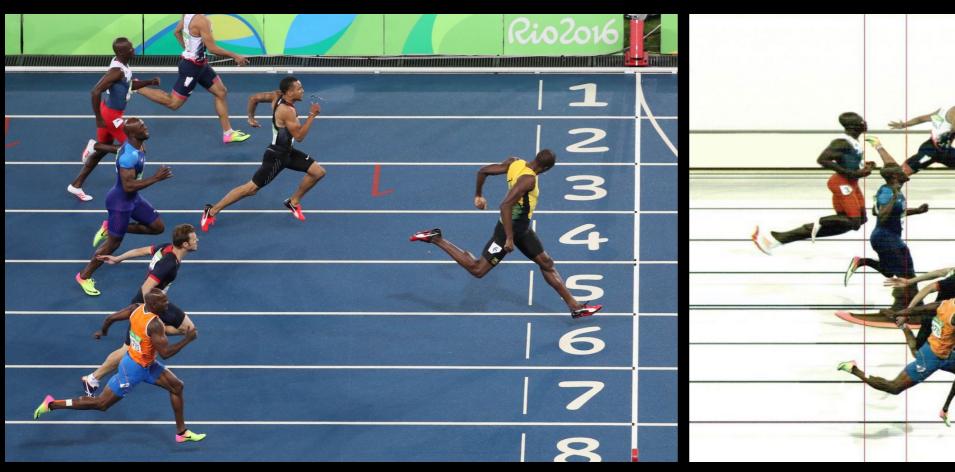
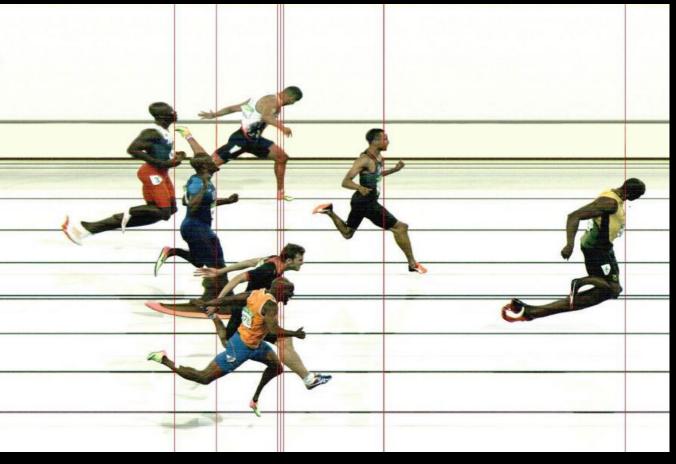
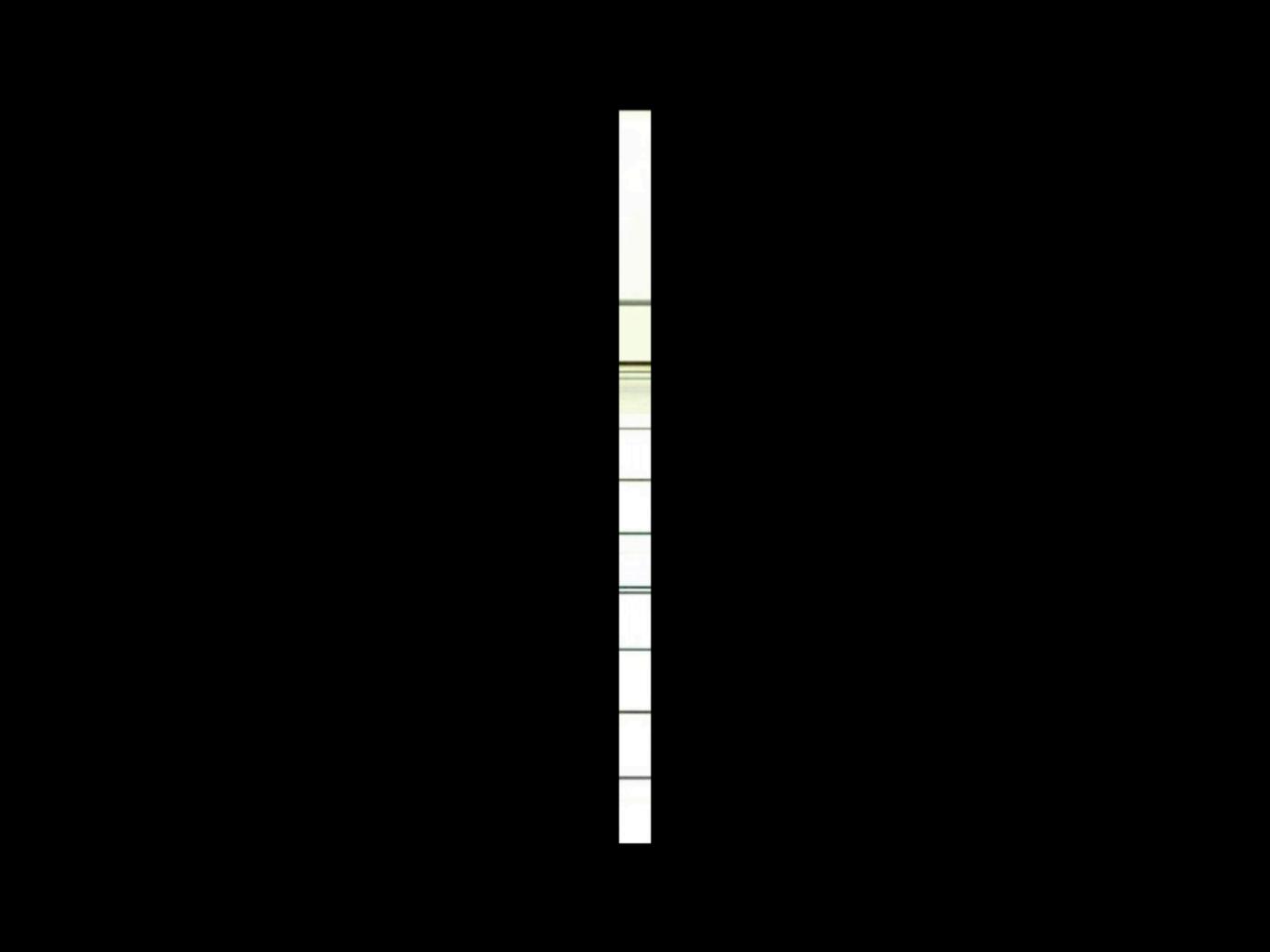
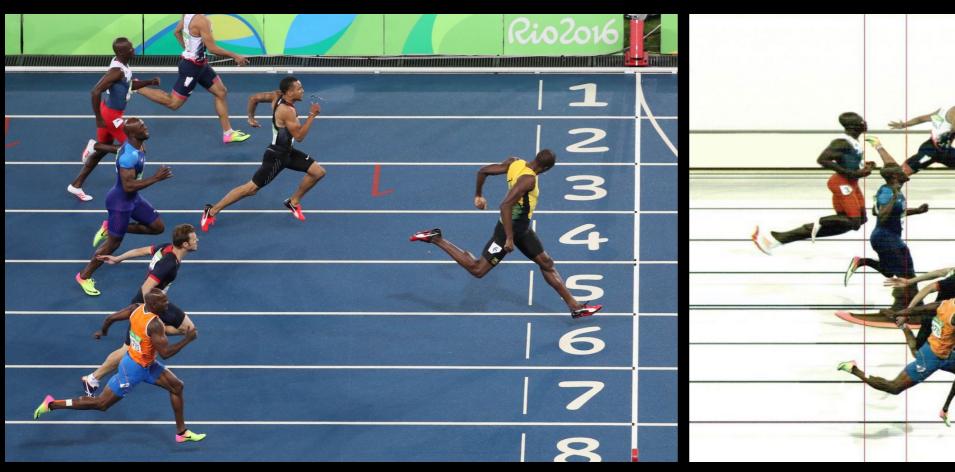
## Reactive programming from scratch

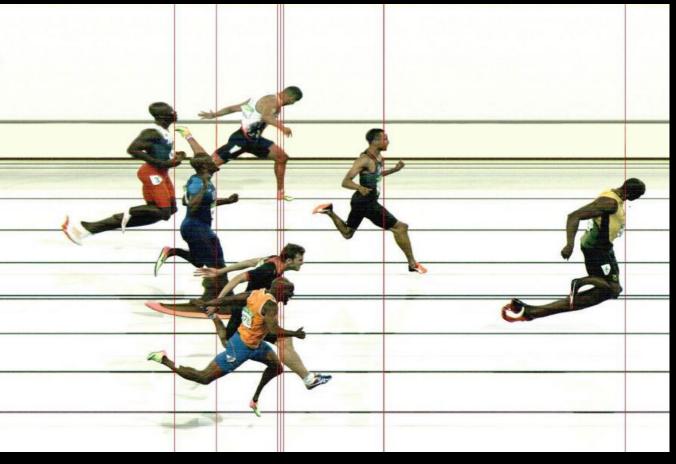
**@thomvis** 





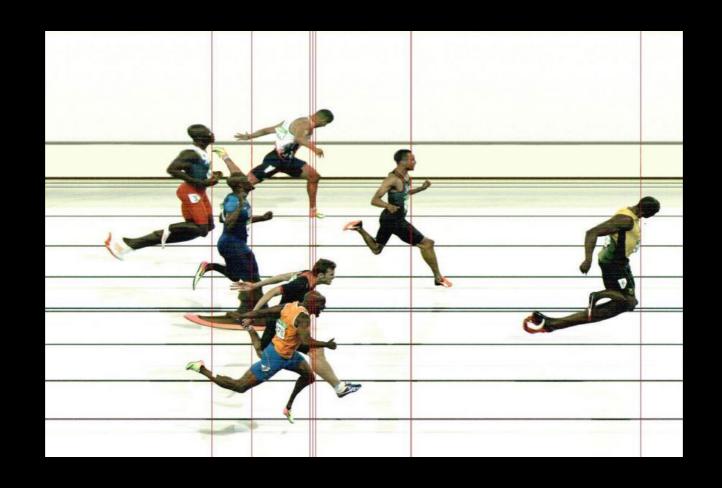








```
let result: [String] = getRaceResult()
// ["Bolt", "De Grasse", "Lemaitre", "Gemili", "Martina"]
```



```
race.onAthleteDidFinish { athlete in
    // athlete is Bolt, De Grasse, Lemaitre, Gemili and Martina
}
```





["Bolt", "De Grasse", "Lemaitre", "Gemili", "Martina"]

## Everyting is a Sequence



```
getRaceResult()
    .prefix(3)
    .enumerated()
    .map { offset, elem in
        return "\(offset+1). \(elem)"
    .joined(separator: "\n")
// 1. Bolt
// 2. De Grasse
// 3. Lemaitre
```

```
var athletes: [String] = []
var res: String? = nil
race.onAthleteDidFinish { athlete in
    if athletes.count < 3 {</pre>
        athletes.append("\(athletes.count + 1). \(athlete)")
    } else if res == nil {
        res = athletes.joined(separator: "\n")
// 1. Bolt
// 2. De Grasse
// 3. Lemaitre
```

```
for elem in seq {
}
```

```
public protocol Sequence {
   associatedtype Iterator : IteratorProtocol
    public func makeIterator() -> Self.Iterator
public protocol IteratorProtocol {
   associatedtype Element
    public mutating func next() -> Self.Element?
```

```
var z = 0
let s = AnyIterator { () -> Int in
    defer { z += 1 }
    return z
}
```

```
var z = 0
let s = AnyIterator { () -> Int in
    defer \{ z += 1 \}
    return z
for i in s {
    print(i)
// prints:
// 0
// 1
// 2
// 3
// etc.
```

```
var z = 0
let s = AnyIterator { () -> Int in
    defer { z += 1 }
    return z
for i in s.prefix(3) {
    print(i)
// prints:
// 0
// 1
// 2
```

```
var z = 0
let s = AnyIterator { () -> Int in
    defer \{ z += 1 \}
    return z
for i in s.lazy.map({ $0 % 2 == 0 }) {
    print(i)
// prints:
// true
// false
// true
// etc.
```

```
class AsyncSequence<E>: Sequence {
    func makeIterator() -> AnyIterator<E> {
        return AnyIterator {
            while noNextValueAvailable {
                self.semaphore.wait()
            return nextValue
```

```
protocol IteratorProtocol {
    associatedtype Element

    public mutating func next() -> Self.Element?
}
```

```
protocol Observer {
    associatedtype Element

func next(_ element: Element)
}
```

typealias Observer<E> = (E) -> Void

## Iterator: Sequence

## Iterator: Sequence ...

Observer: Observable

```
class Observable<E> {
    var values: [E]
    init(values: [E]) {
        self.values = values
    func subscribe(_ observer: Observer<E>) {
        for v in values {
            observer(v)
```

```
let o = Observable<Int>(values: [1, 2, 3])
o.subscribe {
    print($0)
// prints:
// 1
// 2
// 3
```

```
class Observable<E> {
   var values: [E]
    init(values: [E]) {
       self.values = values
    func subscribe(_ observer: Observer<E>) {
        for v in values {
            observer(v)
```

```
class Observable<E> {
    var values: [E]
    var observers: [Observer<E>] = []
    init(values: [E]) {
        self.values = values
    func subscribe(_ observer: @escaping Observer<E>) {
        observers.append(observer)
        for v in values {
            observer(v)
    func append(_ newElement: E) {
        values.append(newElement)
        for o in observers {
            o(newElement)
```

```
let o = Observable<Int>(values: [1, 2, 3])
o.subscribe {
    print($0)
o.append(4)
// prints:
// 1
// 2
// 3
```

```
class Observable<E> {
    var values: [E]
    var observers: [Observer<E>] = []
    init(values: [E]) {
        self.values = values
    func subscribe(_ observer: @escaping Observer<E>) {
        observers.append(observer)
        for v in values {
            observer(v)
    func append(_ newElement: E) {
        values.append(newElement)
        for o in observers {
            o(newElement)
```

```
class Observable<E> {
    var observers: [Observer<E>] = []
    func subscribe(_ observer: @escaping Observer<E>) {
        observers.append(observer)
    func append(_ newElement: E) {
        for o in observers {
            o(newElement)
```

```
let o = Observable<String>()
o.subscribe {
    print($0)
o.append("Foo")
// prints:
// Foo
```

```
let o = Observable<String>()
o.append("Bar")
o.subscribe {
    print($0)
o.append("Foo")
// prints:
// Foo
```

```
class Observable<E> {
    var observers: [Observer<E>] = []
    func subscribe(_ observer: @escaping Observer<E>) {
        observers.append(observer)
    func append(_ newElement: E) {
        for o in observers {
            o(newElement)
```

```
class Observable<E> {
    typealias SubscriptionHandler = (@escaping Observer<E>) -> Void
    let handler: SubscriptionHandler
    init(subscriptionHandler: @escaping SubscriptionHandler) {
        self.handler = subscriptionHandler
    }
    func subscribe(_ observer: @escaping Observer<E>) {
        self.handler(observer)
```

```
let o = Observable<Int> { obs in
   obs(1)
   obs(2)
   obs(3)
   obs(4)
}
```

```
let o = Observable<Int> { obs in
    obs(1)
    obs(2)
    obs(3)
    obs(4)
o.subscribe {
    print($0)
// prints:
// 1
// 2
// 3
```

```
let o = Observable<Int> { obs in
    obs(1)
    obs(2)
    obs(3)
    obs(4)
o.subscribe { }
// ----
let s = [1, 2, 3, 4]
for elem in s { }
s.forEach { }
```

```
let o = Observable<Int> { obs in
    obs(1)
    dispatchQueue.asyncAfter(deadline: .now() + .seconds(1)) {
        obs(2)
o.subscribe {
    print($0)
// prints:
// 1
```

```
func timer(delay: Int) -> Observable<Int> {
    return Observable { obs in
        DispatchQueue.main.asyncAfter(deadline: .now() + .seconds(delay)) {
        obs(delay)
      }
   }
}

timer(delay: 360).subscribe { _ in
   print("Your soft boiled egg is ready!")
}
```

```
func response(url: URL) -> Observable<(Data, URLResponse)> {
    return Observable { obs in

        URLSession.shared.dataTask(with: url) { d, r, e in

            guard let data = d, let response = r else { return }
            obs((data, response))

        }.resume()

}
```

```
let uikonf = response(url: URL(string: "http://www.uikonf.com")!)
uikonf.subscribe { data, response in
    print(data)
}
```

```
extension Observable {
    func same() -> Observable<E> {
        return Observable { observer in
            self.subscribe(observer)
```

```
extension Observable {
    func same() -> Observable<E> {
        return Observable { observer in
            self.subscribe { elem in
                observer(elem)
```

```
extension Observable where E == Int {
    func plusOne() -> Observable<Int> {
        return Observable { observer in
            self.subscribe { elem in
                observer(elem + 1)
```

```
let o = Observable<Int> { obs in
    obs(1)
    obs(2)
    obs(3)
let o1 = o.plusOne().map { $0 % 2 == 0 }
o1.subscribe {
    print($0)
```

```
let o = Observable<Int> { obs in
    obs(1)
    obs(2)
    obs(3)
let o1 = o.plusOne().map { $0 % 2 == 0 }
o1.subscribe {
    print($0)
o1.subscribe {
    print($0)
```

```
let uikonf = response(url: URL(string: "http://www.uikonf.com")!)
uikonf.subscribe { data, response in
        print(data)
}
uikonf.subscribe { data, response in
        print(data)
}
```

## Reactive programming

Making duplicate networking requests has never been easier

## Reactive programming

Making duplicate networking requests has never been easier

Sharing side-effects has never been easier

```
extension Observable {
```

```
extension Observable {
    func share() -> Observable<E> {
        return Observable<E> { observer in
```

```
extension Observable {
    func share() -> Observable<E> {
        var subscribed = false
        return Observable<E> { observer in
            if !subscribed {
                self.subscribe { e in
                subscribed = true
```

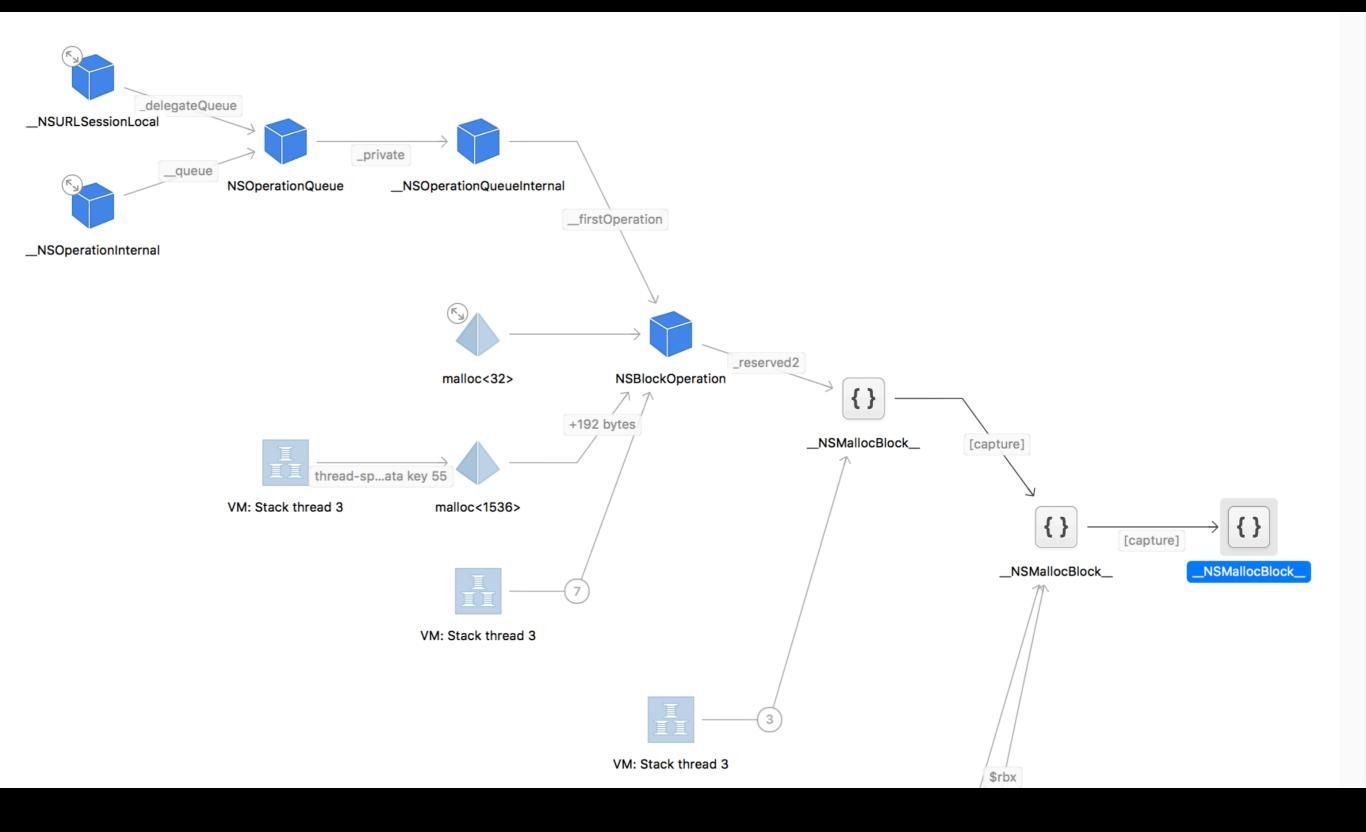
#### extension Observable {

```
func share() -> Observable<E> {
    var subscribed = false
    var observers: [Observer<E>] = []
    return Observable<E> { observer in
        observers.append(observer)
        if !subscribed {
            self.subscribe { e in
                for o in observers {
                    o(e)
            subscribed = true
```

```
let uikonf = response(url: URL(string: "http://www.uikonf.com")!).share()
uikonf.subscribe { data, response in
    print(data)
}
uikonf.subscribe { data, response in
    print(data)
}
```

```
for e in seq {
    break
}
```

```
let uikonf = response(url: URL(string: "http://www.uikonf.com")!).share()
uikonf.subscribe { data, response in
    print(data)
}
```



```
class Observable<E> {
    typealias SubscriptionHandler = (@escaping Observer<E>) -> Void
    let handler: SubscriptionHandler
    init(subscriptionHandler: @escaping SubscriptionHandler) {
        self.handler = subscriptionHandler
    }
    func subscribe(_ observer: @escaping Observer<E>) {
        self.handler(observer)
```

```
typealias Disposable = () -> Void
class Observable<E> {
    typealias SubscriptionHandler = (@escaping Observer<E>) -> (Disposable)
    let handler: SubscriptionHandler
    init(subscriptionHandler: @escaping SubscriptionHandler) {
        self.handler = subscriptionHandler
    }
    func subscribe(_ observer: @escaping Observer<E>) -> Disposable {
        return self.handler(observer)
```

```
func response(url: URL) -> Observable<(Data, URLResponse)> {
    return Observable { observer in
        let t = URLSession.shared.dataTask(with: url) { d, r, e in
            guard let data = d, let response = r else { return }
            observer((d, r))
        t.resume()
        return {
            t.cancel()
```

```
class ViewController {
```

```
class ViewController {
   let buttonTaps = Observable<Void>()
   func submitButtonTapped() {
      buttonTaps.send()
   }
```

# 40 slides ago

in a Kosmos not so faraway...

```
class Observable<E> {
    var observers: [Observer<E>] = []
    func append(_ newElement: E) {
        for o in observers {
            o(newElement)
    func subscribe(_ observer: @escaping Observer<E>) {
        observers.append(observer)
```

```
class Subject<E>: Observable<E> {
    let observers: [Observer<E>] = []
    init() {
        super.init { observer in
            observers.append(observer)
            return {
                observers.remove(observer)
    func send(_ newElement: E) {
        for o in observers {
            o(newElement)
```

```
class Subject<E>: Observable<E> {
    let observers: Box<[Observer<E>?]>
    init() {
        let observers = Box<[Observer<E>?]>([])
        self.observers = observers
        super.init { observer in
            let i = observers.value.count
            observers.value.append(observer)
            return {
                observers.value[i] = nil
    func send(_ newElement: E) {
        for o in observers.value {
            o?(newElement)
```

```
class ViewController {
   let buttonTaps = Subject<Void>()
   func submitButtonTapped() {
      buttonTaps.send()
   }
```

```
class ViewController {
    let buttonTaps = Subject<Void>()
    func submitButtonTapped() {
        buttonTaps.send()
    init() {
        let d = buttonTaps.subscribe {
```

```
class ViewController {
    let buttonTaps = Subject<Void>()
    func submitButtonTapped() {
        buttonTaps.send()
    init() {
        let d = buttonTaps.subscribe {
            let url = URL(string: "http://www.uikonf.com")!
            let d1 = response(url: url).subscribe { d, r in
                print(d)
```

```
class ViewController {
    let buttonTaps = Subject<Void>()
    func submitButtonTapped() {
        buttonTaps.send()
    init() {
        let d = buttonTaps.map { _ in
            let url = URL(string: "http://www.uikonf.com")!
            return response(url: url)
        }.subscribe {
            // recieves Observable<(Data, URLResponse)>
        }
```

```
extension Observable where E == ObservableProtocol {
    func flatten() -> Observable<E.Element> {
        // ...
protocol ObservableProtocol {
    associatedtype Element
    func subscribe(_ observable: @escaping Observer<Element>)
        -> Disposable
extension Observable: ObservableProtocol { }
```

```
extension Observable where E == ObservableProtocol {
    func flatten() -> Observable<E.Element> {
        return Observable<E.Element> { observer in
            self.subscribe { innerObservable in
                innerObservable.subscribe(observer)
            return {
```

```
extension Observable where E == ObservableProtocol {
    func flatten() -> Observable<E.Element> {
        return Observable<E.Element> { observer in
            var disposables: [Disposable] = []
            let outerD = self.subscribe { innerObservable in
                let innerD = innerObservable.subscribe(observer)
                disposables.append(innerD)
            disposables.append(outerD)
            return {
                for d in disposables { d() }
```

```
class ViewController {
    let buttonTaps = Subject<Void>()
    func submitButtonTapped() {
        buttonTaps.send()
    init() {
        let d = buttonTaps.map { _ in
            let url = URL(string: "http://www.uikonf.com")!
            return response(url: url)
        }.flatten().subscribe { data, response in
            print(data)
```

- Observer
- ✓ Observable
- ✓ Operators
- Subscribing & Disposing
- ✓ Sharing side-effects
- ✓ Subject
- Combining Observables

- → .next(E), .error(Error) and .completed
  - → Concurrency & Thread Safety
  - → Operators, operators, operators

## The introduction to Reactive Programming you've been missing by @andrestaltz (https://gist.github.com/staltz/868e7e9bc2a7b8c1f754)

Reactive Programming Workshop during the Unconference Day

**RxSwift, ReactiveSwift, ReactKit** 

#