Mini Mines Testing

Thanks for agreeing to help test Mini Mines!

This should take between 5 and 15 minutes, depending on how many devices you have available.

📋 **About the project**

Mini Mines is a Minesweeper game made for PICO-8, a fantasy game console.

It's playable on computers (Windows, macOS, RaspberryPi, Linux) as a downloadable game, or online using a browser on PC or mobile.

Testing Instructions

To test, use the following steps:

1. Go to the game's *itch.io page* ↗
2. Play Mini Mines in the **browser**
   a. Press play on the embedded game at the top of the itch.io page
   b. Try it on PC, mobile, tablets, or any other devices with a browser
   c. Play it normally for a few games, and try out the features
   d. Then try and do weird stuff; anything you think could break the game!
3. **Download** the Mini Mines app
   a. Scroll down, and download the ZIP file for your operating system
   b. Extract the ZIP file, and run the app
   c. Play it normally for a few games, and try out the features
   d. Then try and do weird stuff; anything you think could break the game!

✏️ **Controls**

On PC, use X, Z and the arrow keys, or enable the mouse controls. Press enter to open the PICO-8 Menu.

On mobile, use the on-screen controls.

See next page for more info.

Bug Reporting

At any point in the above steps, if you encounter a bug or you have a suggestion to make the game better, follow either one of these methods:

> ✏️ **Report on Github**
>
> You can open an issue on Github for the game; this is essentially a bug report.
>
> Go to the *Issues page* ↗ and log in with your Github account.
>
> First, check the existing issues to make sure your bug hasn't already been reported. If it has, go into the issue and add a comment with any additional info you have.
>
> If it hasn't already been reported, click `New Issue`.
>
> Write a title to summarise what the bug is.
> Write a description answering the following questions:
>
> 1. Were you playing on the browser or the downloaded app?
>   - If online, what browser? What kind of device?
>   - If app, what operating system?
> 2. What's the problem?
>   - Describe what didn't work right.
>   - If there were any error messages, include a screenshot.
> 3. How did the problem happen?
>   - Did you press something? Which key?
>   - If you can, outline the steps to reproduce that bug.

> ✏️ **Direct message**
>
> If you don't have a Github account, or you'd rather not use the Issues page, you can message me directly.
>
> Please include answers to the same questions as above in your message.

Thanks again for helping the development of Mini Mines!