Business Card Math Tables

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This is a collection of small math tables -- each one will fit roughly on a business card. I was doing a little programming experiment and I made a small table of numbers with the output (the first table was logarithms to 3 figures). Then something made me connect the output I was getting with putting the table into a small space -- say, about the size of a credit card or business card. I realized that when I'm places it's not convenient to have a calculator, some small tables would be handy and allow an approximate calculation. Yes, this is geeky, but sometimes engineers and scientists need such things. My typical example is when we're camping -- a calculator isn't handy, yet I want to make a simple numerical calculation. Using these tables, you can make a 1%-type calculation with a pencil and paper. Warning: if you haven't done this in a long time (or never have), you're going to want to practice a bit, as it's awfully easy to make mistakes.

If you're familiar with using log and trig tables, head to the <u>Table Summary</u> section to get a description, then just use the tables. Otherwise, go to the <u>Table Explanations</u> section for more details on what the tables are and what they can do for you, along with some examples. There are also tips and techniques for doing math without a calculator handy. Before the early 1970's, this stuff was pretty common knowledge, but since the advent of calculators, many students have never been exposed to the various techniques. I'm certainly not advocating the return to pre-calculator days, but some knowledge of this stuff can be useful even with a calculator -- <u>especially</u> the parts about estimating the magnitude of an answer and approximations.

These small tables are intended to be printed and cut out. You can use some clear packing tape as a poor-man's laminating material. Print the tables on thin paper, then put a length of tape over them to protect them. I cut out two tables next to each other, fold them over, and use Elmer's School Glue Stick to glue them back-to-back. All these little tables fit into a small, clear plastic badge holder and are about 1/8" thick, so they're easy to slip into a pocket.

These tables are free for your personal use, but you cannot sell them, brand them, etc. If you would like to use them in a commercial way, please contact me at the above email address to discuss licensing terms.

Notation: in this document, *log* means the base 10 logarithm and *ln* means the natural logarithm.

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Table Explanations

Anyone who has had to slog through a manual calculation without a calculator knows they'd always rather do it with the calculator. But sometimes a calculator isn't handy -- like when you've been marooned on a desert island and your calculator batteries are dead (wasn't that always a popular argument against becoming dependent on calculators?).

I'll assume you know the basics of using logarithms, trig tables, etc., so I'm just going to briefly discuss the tables and how they can benefit you.

Let's look at the table for logarithms:

```
Log 1[.1]10
0 1 2 3 4 5 6 7 8 9
1 000 041 079 114 146 176 204 230 255 279
2 301 322 342 362 380 398 415 431 447 462
3 477 491 505 519 531 544 556 568 580 591
4 602 613 623 633 643 653 663 672 681 690
5 699 708 716 724 732 740 748 756 763 771
6 778 785 792 799 806 813 820 826 833 839
7 845 851 857 863 869 875 881 886 892 898
8 903 908 914 919 924 929 934 940 944 949
9 954 959 964 968 973 978 982 987 991 996
ln(10) = 2.3026, log(pi) = 0.497, log(e) = 0.4343
```

The 1[.1]10 means the table's abscissa (i.e., x values) run from 1 to 10 in steps of 0.1. The tabulated values are f(x), the ordinates. Here, f(x) = log(x).

The table's values are actually $1000\log(x)$. This saves space by not having to display the decimal points. Since there are three significant figures to the logarithms, the best you can hope to calculate is about 1 part out of 1000, or 0.1%. Because of roundoff error, the practical uncertainties for typical calculations are in the range of 0.5% to a few percent.

Some examples:

Calculate log(37): go down the left-most column with the most significant digit (here, 3), then read across that row to the column headed by the second digit. The number for 37 is 568. This means the logarithm of 3.7 is 0.568. The characteristic is 1, so the final logarithm is 1.568. The characteristic is easily found by inspection of the number.

Calculate log(0.0872): For 87, we get the log 940. Using <u>linear interpolation</u>, we get the correction 0.8. Thus, the log of 0.0872 is $\overline{2}.9408$.

If you're not familiar with the $\overline{2}$.9408 notation, it means the logarithm is 0.9408 - 2. This avoids having to do the subtraction to get the actual logarithm -- which is handy in chained calculations where a number of logarithms will be added, as in the following example:

Calculate $47.5 \times 912 \times 0.0872 \times 1.92$: using the table, we write down the column of logarithms and sum them:

1.676 2.960 2.941 0.283 3.860

When summing the leftmost column, you simply subtract the number with an overbar from the sum. Using the antilog table, we get the answer as <u>7240</u>. The correct answer is 7252.

Once you have the logarithm of the result, there are two ways to get the number that has that logarithm. You can inverse interpolate in the logarithm table or use the antilogarithm table.

This introduction should serve to get one started using the log table. You can read more about calculations with logarithms from many math and laboratory handbooks from the 1960's or before.

The other tables

The other tables should be straightforward to figure out. The only twist is that some of them just display the three digits of the mantissa. This means you have to figure out where the decimal point is.

For example, in the table of squares, consider the entry for 41. This can be used to find the square of 0.041, 0.41, 4.1, 41, 4100, etc. If the number is 4.1, then 4.1^2 is slightly over 16. Using the algebraic aid shown elsewhere, it's $(4 + 0.1)^2$ or 16 + 2(0.4) + 0.01 = 16.81. Shoot, you didn't even need a table! Still, looking up 41 in the squares table gives 168. We thus know the answer from the table is 16.8.

Here's another example:

Calculate 79^2 . Since 80^2 is 6400 (figure this from $(8\times10)^2$ or 64×100), we know the answer should be under 6400. The table gives us 624, so we know the result is 6240. Again, an algebraic substitution makes it easy to calculate the exact result: $(80 - 1)^2 = 6400 - 160 + 1 = 6400 - 200 + 40 + 1 = 6241$.

Oh, one other subtlety. In the table for the tangent in radians, you no doubt know that the tangent of $\pi/4$ is 1. Thus, the table "rolls over" to numbers above one if the abscissa is $\pi/4$ or larger. Since we want only three digits in the table, we rely on you knowing about this rollover and adding the necessary 1 when using the table.

Final example

Let's put this all together and use the tables to perform a "real" calculation. The radius of a drop of oil in the Millikan oil drop experiment (a famous physics experiment used to calculate the elementary unit of charge) is calculated by the equation

$$r^2 = \frac{9 \, \eta \, V_1}{2 g (\rho - \rho_{air})}$$

If we have the measurements

$$\eta = 8.9 \times 10^{-4}$$
 $v_1 = 2.1 \times 10^{-4}$
 $g = 9.81$
 $\rho = 817$
 $\rho_{air} = 1.204$

calculate r (the units are SI, but aren't germane to the calculation). First, let's estimate about what the result will be. We approximate the numerator by $10(10\times10^{-4})(2\times10^{-4})$ or 2×10^{-6} . The denominator is approximated by 2(10)(800) = 16000. We write this as

$$\frac{20 \times 10^{-7}}{16 \times 10^{3}} \approx 10^{-10}$$

Taking the square root yields $r = 10^{-5}$.

The numerator sum of logarithms is

0.954 $\overline{4}.949$ $\overline{4}.322$ $\overline{6}.225$ or -5.775

The denominator sum of logarithms is

0.301 0.991 2.912 4.204

The log of the result is -5.775 - 4.204 or -9.979. Since we want the square root, we divide by 2 to get -4.989. Calculating the antilog (note we rewrite this log as 0.011 - 5 so we can look it up in the table), we get the answer 1.023×10^{-5} . The exact answer is 1.025×10^{-5} .

This problem is a bit special for me, as when I was a student, we did this experiment. I sweated over the calculation with logarithms and a slide rule (the formula used was substantially more complicated than the above one) and never was able to get the correct answer for the lab. My teacher told me that I simply would have to learn to do these calculations because they are part of the job. He, of course, was right.

Other Table Techniques

How to get a natural logarithm

We can write

$$x = 10^{\log(x)} = e^{\ln(10)\log(x)}$$
.

Taking the natural log of both sides, we get

$$ln(x) = log(x)ln(10) = 2.3206log(x)$$

To calculate the natural logarithm of a number x, get the base 10 log from the table and multiply it by 2.32 to get the natural log of x. You might want to use the distributive law and write 2.32 as (2 + 0.3 + 0.02), as you only then need to multiply by 2 and 3.

Find $\ln(0.00432)$: Rewrite it as $\log(4.32)$ - 3. Using the table, this is 0.635 - 3 = -2.365. The natural log we are after is thus (-2.365)(2.32). I calculated this by squaring 2.34^{\dagger} , which is roughly half way between the two numbers. This gave the result <u>-5.47</u>. The correct answer is <u>-5.44</u>.

Alternatively, using -2.365(2 + 0.3 + 0.02), we get -4.730 - 0.709 - 0.0047 = -5.444.

Interpolation

Interpolation is a method used to get the value of a tabulated function at a particular abscissa that is not in the table. We'll look at linear interpolation. This is where you draw a line between the nearest tabulated points, then pick out the value for your abscissa that lies on the line.

The procedure is: you get the difference between the two ordinates lying on either side of your abscissa and scale that by the abscissa's position relative to the two ordinate's abscissas.

An example makes things clearer. Suppose we want the sine of 34.7° . Looking in the table for sines for values in degrees, we get $\sin(34^{\circ}) = 0.559$ and $\sin(35^{\circ}) = 0.574$. You drop the decimal points and subtract the numbers: 574 - 559 = 15. You want 0.7 of this value (i.e., seven tenths along the line); this is 10 - 900 you do the multiplication in your head. Thus, you add 10 to the 100 you're after as 100 of the actual value is 100 of the 100 you're after as 100 of the 100 you're after 100 you're after

If this is new to you, you'll probably want to write the intermediate numbers down until you get a feel for what's going on. After a while, you'll just do it in your head.

The other example we should look at is when the derivative of the tabulated function is negative, such as in the reciprocal. Suppose we want the reciprocal of 0.0278. We enter the table to get 370 at 27 and 357 at 28. The difference is -13 and we want 8/10ths of that value or -10. We add the -10 to 370 to get 360. To get the decimal place, note that 1/0.02 = 1/(2/100) = 50 and we have a slightly larger denominator. Thus, the answer is 36.0. The correct answer is 35.97.

Inverse interpolation works the same way. This is where you have a value in the table and you want to get the abscissa corresponding to it. Let's use another example, which was common when people used log tables, as antilog tables weren't as common. Suppose we got a result with a logarithm of 2.719. What is the value we're looking for? We find 719 in the log table between the entries for 52 and 53. The table values corresponding to these abscissas are 716 and 724. The difference is 8 and we're 3/8 along that distance. The abscissa corresponding to this is 52 + 3/8 or, finally, 5.24. With the exponent of 2, the final answer is 524. The correct value is $10^{2.719} = 523.6$.

Calculating quickly

Because numerical calculations are drudgery without calculators or computers, people had to be clever and found many tricks to speed things up or get an approximate answer.

Quick, what's the square root of 75? Well, you know it's between 8 and 9, but you probably can't do much better than that. But here's a shortcut that gets you the answer. You probably know that 0.75 is the decimal equivalent of 3/4. Take the square root of that to get $\sqrt{3}/2$. Look familiar? If you've taken basic trig, you know the sine of 60° is $\sqrt{3}/2$ and you've probably gotten it's value as 0.8660 many times (or you do the division of 1.732/2 in your head because you know the square roots of 2 and 3). Thus, you then immediately know that the square root of 75 is 8.660.

If you didn't know or follow the preceding example, don't worry about it. What I was trying to show is that by gaining calculation experience, you'll find you'll use that knowledge in the future in slightly

[†] If you have a*b where a and b are close, this can be rewritten as $(c + \delta)(c - \delta) = c^2 - \delta^2$ where c = (a + b)/2 and $\delta = (a - b)/2$. Since δ is small, the δ^2 term can be neglected. A little tidbit from that high school algebra you thought you'd never use. \odot

unexpected ways (Feynman discussed this a bit in his entertaining book *Surely You're Joking, Mr. Feynman*). In working with 30-60-90 and 45-45-90 triangles when studying your basic math and physics, you naturally see $\sqrt{3}/2$ and $1/\sqrt{2}$ a lot and come to know their decimal values.

Here are some of the things that, if you know them, find repeated use in doing calculations by hand:

- 1. The multiplication table. You must know this cold, backwards and forwards.
- 2. The squares of numbers up to 20.
- 3. The reciprocals of numbers up to 15 or 20 and a few special values above 20.
- 4. How to figure any fraction whose denominator is a power of two up to 6 (i.e., 64). See the section on fractions below.
- 5. Square roots of a few numbers like 2, 3, etc.

Estimating the order of magnitude

If there's one thing I think is most important for folks doing calculations, regardless of the method being used, it's being able to accurately estimate the order of magnitude of the answer. This means you get a number, say, 30 and you then think "OK, now I know the answer should come out somewhere between 3 and 300. In fact, I think it's one of the most important arithmetic lessons a student should come out of high school or college with -- the wise person will use it for the rest of his or her life.

The method is pretty simple -- just round the numbers in the calculation to "nicer" numbers that are easier to do arithmetic with.

Here's an example

$$\frac{572.02 (0.401657)}{87.1 \sqrt{66.93}} \approx \frac{600 (0.4)}{90 \sqrt{70}} = \frac{240}{90 \cdot 8} = \frac{240}{720} = \frac{1}{3} \quad \text{or about 0.33}$$

When you get experienced doing these approximations, you do them in your head as follows: "572 is about 600, and 600 times 0.4 is 240. 87 is about 100, so we have 2.4. The square root is about 8, so the answer is about 0.3." Do you see the basic pattern? It's mostly to convert to one digit numbers that you can then quickly use your knowledge of integer multiplication and division.

It's pretty simple -- and it gets simpler the more frequently you do it. The key is that you have to be rock-solid doing multiplications. The benefit is that if you get knee-deep in dealing with all those significant figures and make a mistake and get, say 372, your order of magnitude calculation tells you immediately that you made a mistake, as the answer should have been near 30. **This is true whether you're doing the calculation with log tables, a slide rule, a calculator, or a computer.**

There are times when this approximation is not so easy to do. Here's an example. Suppose you had a term that was $\tan(3477.5)$. You simply can't change that tangent to an order of magnitude until you reduce the argument to lie within the range 0 to 2π . In fact, you won't even know the sign of your answer until you do.

A final point: with practice, you'll find that e.g. in a numerator, you'll round one term up to an easy-to-use number and you'll round another number down so that the roundings approximately cancel each other. This helps you get a closer estimate.

The back of the envelope

Scientists and engineers often do "back of the envelope" calculations. This term is well-known, as an opened envelope is often handy on one's desk and is quickly grabbed to write on. The process is to do a "simple" calculation, estimating the order of magnitude of something.

Some people get quite expert at doing these types of calculations and being creative in estimating

unknown quantities. You can read a bit more about them at http://en.wikipedia.org/wiki/Fermi_calculation. They're named after the physicist Fermi, but people were doing them long before Fermi. Seemingly impossible-to-answer questions that can be estimated with these techniques also are often asked in job interviews. They're an excellent way to find out about how someone thinks and works when faced with an "impossible" task. For example, an interviewer will surprise you with a question like "Tell me how many gallons of water come out of the Mississippi River every second".

Here's how you might reason out a solution:

"OK, I need to know the area of the cross-section of the river. Call it a rectangle. This rectangle moves a certain distance in one second, which depends on the flow velocity of the river. This gives me a box whose volume equals the discharge volume in one second. I need to estimate the three dimensions of the box. For the depth, I'll take 20 feet. For the width, I'll take 2 miles or 10,000 feet. For the flow velocity, I'll estimate 5 feet per second. Thus, the box volume is $5\times20\times10^4$ ft³ or 10^6 ft³/s. I know there's roughly 10 gallons per cubic foot, so I get 10 million gallons per second."

Wikipedia's web page http://en.wikipedia.org/wiki/Mississippi_River gives the average flow at about 0.5 million cubic feet per second (the page has two different numbers), so my estimate was a bit high. But you can see I was within an order of magnitude -- and I honestly didn't look at the answer before doing the problem (and I've never seen the Mississippi River or been near it).

Fractions

It's still relatively common in the US for people to measure distances in fractions of an inch. When I work in the shop, I much prefer working in decimal inches or metric, so I find I'm always converting others' fractional measurements. Since, as an amateur machinist, I often measure things to the nearest thousandth of an inch, it's nice to be able to convert fractions in my head to decimals. Here's how I do it.

First, you need to know the following fractions:

1/2	0.5	0.500
1/4	0.25	0.250
1/8	0.125	0.125
1/16	0.0625	0.063
1/32	0.03125	0.031
1/64	0.015625	0.016

I only need to remember the 3 decimal place expansions on the right.

Now, I also know all the decimal equivalents of the eighths of an inch -- this just came from frequent use. If I have a number such as 37/64 to convert to a decimal, here's how I think it through. 36/64 is 18/32 or 9/16, which is 1/16 beyond 8/16 or 1/2. Thus, 9/16 is 0.5 + 0.063 = 0.563. The value we wanted is 1/64 beyond this, so we get 0.563 + 0.016 = 0.579. The actual value is 0.5781, so I'm within a thousandth of an inch, which is almost always just fine for things dimensioned in fractions.

By knowing fractions, you'll make connections like the following. In the above table, 1/16 is 0.0625. But 0.625 is the decimal equivalent of 5/8. Thus, 1/10th of 5/8 is 1/16, something I didn't realize until I looked at the table while I was writing this.

Now, if you see a term in a calculation that is 625 or pretty close to it, you can substitute 5/8 for it. Sometimes multiplying by 5's and 2's multiple times is easy to do in your head. Here's an example:

Calculate
$$\frac{17.7}{62.5}$$
. Recognizing the 62.5, we replace it by $100\left(\frac{5}{8}\right)$. Thus, we have

$$\frac{17.7(8)}{100(5)} = \frac{0.177(8)}{5} = 0.0354(8) = 0.2832$$

We know this is pretty close, because we estimated the answer as a bit less than 20/60 = 0.33.

Other shortcuts can be picked out analogously. If you see 25 in a calculation's numerator, you can put an appropriate 4 (0.4, 4, 40, etc.) in the denominator and thus be able to divide by 2 twice. Alternatively, you think, "25 is 100/4" and substitute the numbers that are easier to do arithmetic with.

Here are some fractions (reciprocals, actually) that you might want to get familiar with:

1/2	0.5	1/13	0.076923
1/3	0.333 <u>3</u>	1/14	0.0 <u>714285</u>
1/4	0.25	1/15	0.0666 <u>6</u>
1/5	0.2	1/16	0.0625
1/6	0.166 <u>6</u>	1/17	0.058823
1/7	0. <u>142857</u>	1/18	0.05555 <u>5</u>
1/8	0.125	1/19	0.052631
1/9	0.111	1/20	0.05
1/10	0.1	1/25	0.04
1/11	0.09 <u>09</u>	1/75	0.01333 <u>3</u>
1/12	0.083 <u>3</u>		

The underlined portion indicates that digit group repeats indefinitely. Besides the 4 and 0.25 "trick" above, you can see that 5 and 0.2, 2 and 0.5, and 8 and 0.125 will frequently be of use.

Approximations

I'm going to give an example of a calculation you might do by hand, then explain the approximations used in it. This one is from *An Introduction to Scientific Research* by E. Bright Wilson, McGraw-Hill, 1952.

$$\frac{75 \times 21}{88} = \frac{(80-5)(20+1)}{(90-2)}$$

$$\approx \frac{80(1-0.06) \times 20(1+0.05)}{90(1-0.02)}$$

$$\approx \left[\frac{80 \times 20}{90}\right] (1-0.06)(1+0.05)(1+0.02)$$

$$\approx 17.8(1+0.01)$$

$$= 17.8+0.178$$

$$\approx 18.0$$

The first step is pretty obvious, but the next step (to the right of the first \approx) might be mysterious. The thinking for the first term in the numerator was "5 is about 6% of 80". The remaining steps make use of two of the most-used approximations in doing manual calculations.

First, we have

$$\frac{1}{1\pm\delta}\approx 1\mp\delta$$

This approximation is better the smaller δ is. Note how the signs change. Relate this to what happened above. Math, science, and engineering students learn to use this approximation so much they do it in their sleep. The formula comes from the geometric series:

$$\frac{1}{1-\delta} = 1 + \delta + \delta^2 + \delta^3 + \dots \quad (\delta \neq 1)$$

and, since δ is small, we drop the quadratic and higher terms in δ .

Secondly, we have when ϵ and δ are much less than 1:

$$(1+\delta)(1+\epsilon) \approx 1+\delta+\epsilon$$

This comes from algebraic expansion and noting that $\delta \epsilon$ is much smaller than the other terms.

These two approximations are used everywhere when people do calculations and they are probably the most useful to memorize.

Thus, in the above calculation's third line, you can see the three products on the right were replaced with (1 - 0.06 + 0.05 + 0.02) or (1 + 0.01).

As mentioned elsewhere in a footnote, if you're calculating the product of two numbers a and b that are close together, you can just square the number c where c is the mean of a and b. This is because of the approximation

$$ab = (c-\delta)(c+\delta) = c^2 - \delta^2 \approx c^2$$

because δ is assumed small. Here, $\delta = \frac{b-a}{2}$.

Algebraic identities

Suppose you want to calculate 56^2 . You could do the long multiplication, but there's an easier way based on the algebraic identity $(a+b)^2 = a^2 + 2ab + b^2$. We write $56^2 = (50 + 6)^2 = 2500 + 2 \cdot 50 \cdot 6 + 6^2 = 2500 + 600 + 36 = 3136$.

The distributive law is always useful: a(b+c) = ab+ac. Example: $84 \cdot 13 = 84(10 + 3) = 840 + 252 = 1092$.

With practice, you'll find you can do such decompositions in your head.

Oh, one other tip: when adding or subtracting numbers, feel free to round up or down to a more convenient number and add or subtract the correction afterwards. For example,

$$-37-88 = -(37+80+8) = -(117+8) = -125$$
.

Units

When I work in my shop and do design work, I often convert back and forth between metric and customary US measurements, such as pounds and inches. Some of these can be done in your head and, if you do them a lot, it's worth memorizing some numbers and techniques.

Inches to mm

The inch is defined to be exactly 25.4 mm or 2.54 cm. This is close to 25, which we recognize the equivalent of dividing by 4 (see the section on Fractions). Or, divide by two twice. The error is 4 parts out of 254, which is about 1 out of 125 or a bit less than 1%. Let's examine this is more detail:

$$25.4 = 25 + 0.4 = 25(1 + \frac{0.4}{25}) = 25(1 + 0.016)$$

From this, we see we can get a good approximation by the following:

- 1. Divide the number of inches by 4 (e.g., divide by 2 twice).
- 2. Multiply by 100.

3. Increase the number by 1.5%.

Example: Convert 3.788 inches to mm. Dividing by 2 gives 1.894; another division by 2 gives 0.947. Multiplying by 100 gives 94.7. To increase by 1.5%, we can do it exactly by adding 0.947 (the 1% part) and adding half of this (0.473) to get 96.12 mm. Compare this to 96.2152 mm. We're off by about 1 part in 1000 or 0.1%. Since 94.7 is about 95, which is near 100, increasing by 1.5% is nearly the same as adding 1.5. If we did that (in our heads), we would have gotten 96.2 mm. The error of this approximation is about 5% of 1.5%

mm to inches

The inverse of 25.4 mm/in works out to be 0.039370079 inches per mm. For a first approximation, I always use 0.04 inches per mm -- multiply the number of mm by 4 and shift the decimal point to the left two places. From the previous section, we know the correction is to **subtract** 1.5% (or 1.6% if we want to be exact).

Example: What's the bore in inches of a 105 mm howitzer? Multiply by 4 to get 420 and divide by 100 to get 4.2. 1.5% of this is $0.042 + \frac{1}{2}(0.042) = 0.042 + 0.021 = 0.063$. Thus, we get <u>4.137 inches</u>. The exact answer is 4.1338 inches.

kg to pounds

There are 2.2046 pounds per kg. We obviously round this to 2.2 pounds per kg. If we want a first order correction, we increase by $100\left(\frac{0.0046}{2.2}\right)$ or 0.2% (2 parts out of 1000).

Example: convert 19.77 kg to pounds. Multiply by 2 to get 39.54 and add 3.954 to this to get 43.494 pounds. To handle the first order correction, multiply the first two digits by 2 to get 86. Divide this by 1000 to get 0.086 and add. We get 43.58 pounds. The exact answer is 43.585 pounds.

pounds to kg

We need to divide by 2.2 and, if needed, use the linear correction of **subtracting** 0.2%. Now 2.2 is 2 + 2/10 or 2 + 1/5 or 11/5. Thus, dividing by 2.2 is the same as multiplying by 5/11.

The multiplication by 5 is easy, but the division by 11 is problematic. Probably the best you can do is divide by 10, then correct down by 10% (this should be a pretty obvious approximation by now so I won't derive it).

In fact, there's probably no approximation better than simply doing a long division -- fortunately, dividing by 22 isn't terribly challenging.

Example: If I weigh 200 pounds, what is my weight in kg? I did the long division 200/2.2 and it wasn't hard to see the answer was the repeating decimal $90.\underline{90}$. If we correct downwards with the 0.2%, we get 90.90 - 0.18 (i.e., just multiply 90 by 2 and shift the decimal point left 3 places) or $90.90 - 0.2 + 0.02 = \underline{90.72}$ kg. The exact answer is $\underline{90.719}$ kg.

Densities

When I make things in my shop, they are often out of metal. The metals I use the most are steel, brass, and aluminum. I can rattle off their densities in pounds per cubic inch as 0.283, 0.307, and 0.1. The first two I remember as the cubic inch displacement of some popular Chevy engines -- the 283 and the 307. Aluminum is remembered just because it's a round decimal number. I would have preferred to memorize the specific gravities, but these are the numbers that stuck.

I also know that water's specific gravity is 1 when it's at it's densest, around 4 °C. This is 1 g/cc or 1000 kg/m³. For more careful work, one can remember the density at 20 °C is 0.998. A gallon of water weighs 8.3 lb and a cubic foot of water weighs 62.4 lbs -- these are numbers that engineers in the US often remember.

Because density information for a variety of materials one might encounter is scattered all over, here's a short table made from the numbers I've collected over the years. Specific gravity is essentially the same as the density in g/cc for non-precise work; multiply the specific gravity by 0.03605 to get lb/in³.

ABS plastic	1.06-1.08	Garbage	0.5	Rock salt	2.2
Acetone	0.79	Glass	2.4-2.8	Rubber	1.2
Alcohol, ethyl	0.79	Glycerine	1.26	Rubber, Buna N	1.0
Alcohol, methyl	0.792	Gold	19.3	Rubber, hard	1.0
	1.1-1.5	Granite	2.5-3	Rubber, natural	0.93
Asphalt Bakelite	1.1-1.5	Graphite	2.5-3		1.25
		•		Rubber, Neoprene	
Balsa wood	0.11-0.14	Gravel, dry, 1/4 to 2 inch	1.7	Rubber, Viton	1.85
Bamboo	0.3-0.4	Gravel, wet, 1/4 to 2 inch	2.0	Salt, fine	1.2
Basalt	2.8-3.2	Hay, compressed	0.1	Sand	1.2-1.6
Beech	0.7-0.9	Hydrochloric acid (38%)	1.19	Sand and gravel, dry	1.7
Beeswax	0.96	Ice at 0 °C	0.917	Sand and gravel, wet	2.0
Bentonite (dry)	0.59	Ice, crushed	0.6	Sand, rammed	1.7
Birch plywood, 1/4" thick	0.34	Iron	7.9	Sand, wet	1.92
Bone	1.8-2	Kapton polyimide	1.42	Sand, wet, packed	2.08
Brick	1.6-1.7	Kel-F	2.10	Sandstone	2.14-2.36
Bronze	8.16	Kerosene	0.82	Sawdust	0.15-0.27
Butter	0.87	Lead, cast	11.3	Sewage, sludge	0.72
Cardboard	0.7	Leather	0.95	Silicon	2.3
Cast iron	7	Linoleum	1.2	Silicon carbide	2.72
Cedar, red	0.38	Machine oil	0.9	Slate	2.6-3.3
Cement, Portland	1.6	Magnesium oxide	2.80	Snow, compacted	0.2-0.4
Chalk (dry)	1.9-2.8	Mahogany, Honduras	0.66	Snow, fresh-fallen	0.08-0.19
Charcoal	0.2	Manure	0.4	Soap powder	0.37
Charcoal, wood	0.4	Maple (wood)	0.62-0.75	Soap, solid	0.8
Cherry (wood)	0.7-0.9	Marble	2.5-2.8	Stone, crushed	1.6
Clay	1.8-2.6	Melamine	1.5-1.78	Sugar, granulated	0.85
Clay, dry excavated	1.1	Mercury	13.55	Sugar, powdered	0.80
Clay, fire	1.36	Mica	2.6-3.2	Sulfur	2.0
Coal, anthracite	1.4-1.8	Milk	1.03	Tallow	0.94
Coal, bituminous	1.2-1.5	Milk, powdered	0.45	Tar	1.1
Concrete, 8% water, with	2.0	Mineral spirits	0.45	Teflon	2.1-2.3
crushed rock	2.0	Molybdenum	10.19	Tin, cast	7.4
Concrete, 8%, reinforced	2.2	Mortar, wet	2.4	Toluene	0.87
	8.9	Mylar	1.4		0.07
Copper	0.22-0.26			Tung oil	19.3
Cork		Naphtha Niekal rolled	0.85	Tungsten	
Corn (grain)	0.75	Nickel, rolled	8.67	Turf	0.40
Corundum, 90% Al2O3	3.2	Nitric acid, 91%	1.5	Turpentine	0.86
Cotton	1.5	Nylon	1.14	Vermiculite	0.13
Crude oil	0.76-0.85	Oak	0.8	Walnut	0.6-0.7
Diamond	3.0-3.5	Paper	0.7-1.15	Walnut, black	0.61
Drywall board (gypsum)	0.8	Pine (wood)	0.35-0.5	Water, deuterium oxide	1.1086
Earth, dry	1.4	Plexiglas	1.18	Water, sea	1.01-1.03
Earth, moist, excavated	1.44	Polycarbonate	1.2	Wax, paraffin	0.9
Earth, packed	1.5	Polyethylene	0.93	Wheat, cracked	0.7
Earth, soft, loose mud	1.73	Polyethylene, high density	0.941-0.965	Wool cloth	0.24
Epoxy	1.11	Polyethylene, low density	0.91-0.925	Wool, felt	0.3
Epoxy with 65% by weight	2.0	Polypropylene	0.90	Xylene	0.89
glass cloth		Polystyrene	1.04-1.08	Zinc	7.1
Ethylene glycol	1.10	Propane	0.5	Zinc, cast	7.05
Fir, Douglas	0.53	PVC, plasticized	1.15-1.35		
Firebrick	2.1	Quartz	2.6		
Flour, wheat	0.6	Redwood	0.45		

Densities of gases at 0 °C and 760 mmHg in $kg/m^3 = 10^{-3} g/cc$

Acetylene	1.173	Hydrogen sulfide	1.44
Air	1.293	Krypton	3.74
Ammonia	0.771	Neon	0.900
Argon	1.783	Nitric oxide (NO)	1.27
Butane	2.53	Nitrogen	1.251
Carbon dioxide	1.977	Nitrous oxide (N ₂ O)	1.86
Carbon monoxide	1.25	Oxygen	1.429
CCl₃F, Refrigerant 11	5.81	Ozone	2.139
Chlorine	3.22	Propane	1.86
Fluorine	1.60	Sulfur dioxide	2.71
Helium	0.1785	Water (saturated)	0.005
Hydrogen	0.08988	Xenon	5.55
Hydrogen chloride	1.54		

Lowest density solids

Foam, formaldehyde-urea (mipora)	0.02	Sugarbeet pulp, wet	0.21
Polystyrene foam (Styrofoam)	0.04	Cork	0.22-0.26
Hay, fresh mowed	0.05	Bark	0.24
Carbon, powdered	0.08	Cork, solid	0.24
Hay, loose	80.0	Fiberboard, light	0.24
Hair felt	0.1	Wood refuse	0.24
Hay, compressed	0.1	Wool, cloth	0.24
Mineral wool blanket	0.1	Broadcloth	0.25
Wool, loose	0.1	Magnesia (85%)	0.25
Aerogel, silica	0.11	Alfalfa, ground	0.26
Balsa	0.11-0.14	Bran	0.26
Vermiculite	0.13	Peanuts, not shelled	0.27
Sawdust	0.15	Sawdust	0.27
Cork, ground	0.16	Sugarcane	0.27
Snow, freshly fallen	0.16	Charcoal, pine	0.28-0.44
Soap, chips or flakes	0.16	Oats, rolled	0.3
Cottonseed, hulls	0.19	Wool, felt	0.3
Pressed wood, pulp board	0.19	Wool, felt	0.30
Corkboard	0.2	Bamboo	0.31-0.40
Plastics, foamed	0.2	Basswood	0.32-0.59
Charcoal	0.21		
Sugarbeet pulp, dry	0.21		

Highest density solids

-			
Brass, 80 Cu, 20 Zn	8.60	Constantan (cupronickel 55-45)	8.9
Cadmium	8.65	Nickel	8.9
Nickel, rolled	8.67	Copper, rolled	8.91
Copper, cast	8.69	Molybdenum carbide (Mo2C)	9.0
Bronze, 90 Cu, 10 Sn	8.78	Solder, 35 Sn, 65 Pb	9.50
Holmium	8.795	Bismuth	9.75
Nickel silver	8.8	Molybdenum	10.19
Solder, 50 Sn, 50 Pb	8.85	Silver	10.42-10.53
Nickel	8.89	Antimony	10.7
Solder, 50-50	8.89	Lead	11.35
Cobalt	8.9	Thorium	11.7

Thallium	11.850	Uranium	18.8
Palladium	12.0	Tungsten, filament	19.3
Rhodium	12.4	Gold	19.32
Mercury	13.546	Plutonium	19.84
Tantalum carbide (TaC)	14.1	Rhenium	21.0
Tungsten carbide (WC)	15.2	Platinum	21.37
Tantalum	16.6	Iridium	22.4
Tungsten carbide (W2C)	17.3	Osmium	22.59
Tungsten	18.6-19.1		

When one compiles a table of numbers such as these densities, one is struck by the variation in the (supposedly same) numbers amongst different references. It's the old story of "A man with one watch knows what time it is; a man with two watches is never quite sure". If you have to do careful work, you'd be wise to search out the original literature. These numbers came from the following references:

Bolz & Tuve, Handbook of Tables for Applied Engineering Science, 2nd ed., CRC Press, 1973

Emsley, The Elements, Oxford, 1989

Glover, Pocket Ref, Sequoia Publishing, 1993

Koshkin & Shirkevich, Handbook of Elementary Physics, 3rd ed., MIR Publishers, 1977

Oberg, Jones, Horton, , Machinery's Handbook, 21st ed., Industrial Press, 1979

By the way, the *Handbook of Elementary Physics* is a superb little book. I bought my copy in 1978 in a bookstore in Palo Alto, CA (near Stanford University) for a couple of dollars along with the also superb *Handbook of Physics* by Yavorsky and Detlaf (also published by MIR) for \$9. These books have paid for themselves hundreds of times over in the last 30 years.

Some Examples

Multiplication and division

- 1. What is $\frac{34.5(678)}{9012}$? As explained in the section on estimating the order of magnitude, we get $\frac{30(700)}{9000} = \frac{3 \cdot 7}{9} = \frac{21}{9} = 2.3$. We get the logs from the table and combine them: 1.537 + 2.831 3.954 = 0.414. The antilog of this from the table is 2.59. The correct answer is 2.595.
- 2. In SI, what is Planck's constant (6.626×10^{-34}) times the charge of the electron (1.602×10^{-19}) ? We estimate the mantissa of the answer as a little more than 1.5 times 6.6 or 6.6 + 3.3 or 10. The exponents add to get -34 20 + 1 = -53. The log of 6.626 is 819 plus the interpolation correction of 1.75 or 820.75 or 0.821 (the interpolation correction is 1/4th of 7). The log of 1.602 is 0.204. The log of the mantissa of the result is thus 0.821 + 0.204 or 1.025. The antilog of 0.025 is 1.055 (the interpolation is 1/2 of 3). Multiply by 10 because the result's mantissa was slightly over 1; thus, we get 10.55. The calculated answer is 10.55×10^{-53} or 1.055×10^{-52} . The correct answer is 1.061×10^{-52} . We're low by about half a percent.

Powers

1. What is $64^{2.7}$? First, estimate the magnitude of the answer. It will be on the order of 60^3 or $6^3 \times 1000$ or 200×1000 (because 36^*6 is a little over 200). Here's a better estimate: since 64 is 2^6 , the answer is around $2^{2.7(6)} = 2^{16.2}$. This is a little over 2^{16} , which is about 65000. You know your powers of 2, right? They're easy to learn -- just pick a few key exponents like 10

(about 1000), 16 (65,000), 20 (2^{20} is about a million), and 30 (2^{30} is about a billion). You can figure the rest by division and multiplication

Get the logarithm of 64 in the table as 1.806. Multiply it by 2.7 to get 4.876. Look up the antilog of 0.876 in the A table to get 7.51 (mentally do the interpolation as 6/10ths of 17 is about 10). Multiply by 10^4 to get $\underline{75100}$. The correct value is $\underline{75281}$, so we're about 0.25% too low.

2. What is e^{-3.4}? This is 2.72^{-3.4} and this can be done with logarithms, just as in the previous example (I'm assuming you've used e enough to know it's decimal value is about 2.718). We first calculate 2.72^{3.4} and then calculate the reciprocal. The log of 2.72 is 434; we multiply this by 3.4 to get 1.476. The antilog of this is 29.9. The reciprocal table gives us <u>0.0335</u>. The correct answer is <u>0.03337</u>.

Trigonometry

- 1. In estimating the height of a tree, I used a protractor to measure the angle to the top of the tree. The angle was 43.2° and the distance from the center of the base of the tree was 22.5 m. How tall is the tree? The height is 22.5*tan(43.2°). Using the degree to radian table, we convert 43.2° to 0.7536 radians using linear interpolation. In the tangent table, we get the tangent as 932 plus the linearly interpolated part of 18*0.4 = 7.2. Thus, the tangent is 0.9392. You can now either convert the numbers to logs and add them or just long multiply them. You can see the answer will be about 6% less than 22.5. Rounding to 0.939, you can use 6.1% and only have to multiply 61*225 instead of 9392*225. There is an added subtraction, however. I get 1.3725 m as the correction, leading to the answer of 21.13 m. The exact answer is 21.129.
- 2. What is the tangent of 0.163°? Convert to radians and the answer will be approximately equal to the angle. Since tan(0.1) = 0.100 and since 0.1 radians is 5.7 degrees, you can see the approximation is fine for angles 6 degrees and less (which was well-known to slide rule makers who put an ST scale on their rules -- this was the scale used to calculate the sine and tangents of small (< 6°) angles). Use the degree to radian table to convert 1.63° to 0.2844 radians, then divide by 10 to get 0.02844. the correct answer is 0.028449.
- 3. What's the tangent of 89°? We know it will be a number substantially greater than 1. It's the same as the cotangent of 1°. Since cot(x) is cos(x)/sin(x) and the cosine of 1° is about 1, we know we just have to calculate the reciprocal of the sine of 1°. Convert the 1° to radians: use 10° to get 0.175 and divide by 10. We want 1/0.0175. Since 1/0.02 is 50, we use the reciprocal table to get that the tangent is 57.2. The actual value is 57.3.
- 4. What's the tangent of 1.48 radians? One way to solve this is to use the formula

$$\tan\left(x + \frac{\pi}{4}\right) = \frac{1 + \tan x}{1 - \tan x}$$

(This formula comes from the tangent addition formula.) This lets us find tangents for angles greater than $\pi/4$. Since $\pi/4 = 0.783$ and x = 1.48 - 0.785 = 0.695, the tangent from the table is 0.837. Thus, we calculate 1.837/0.163. Change it to 18.4/1.63: the logs are 1.264 - 0.212 = 1.052. The antilog of 052 is 112.6, so the answer is 11.26 and we round to 11.3. The correct answer is 10.98. We're off by about 3%, which isn't too bad when you consider the slope of the tangent at 1.48 is about 120.

Another way to solve this is to use the sine and cosine tables. We convert the argument to degrees: 57.3 + 27.5 = 84.8 (here, I've remembered that 1 radian is 57.3 degrees). The sine over the cosine is 996/89. We make the denominator 90 and increase the numerator by about

the same 1% to get 1000.6/90 or 100/9. Using the reciprocal table for 9, we get 100*0.111 or 11.1.

Reciprocals

1. What's $(37.9)^{-1}$? The answer will be a little larger than 1/40, which is 1/10th of 1/4 or 0.025. Looking in the Reciprocal table for 37, we get 270. Linearly interpolating for the 0.9 gives 0.9(-7) = -6.3, so we get 270 - 6.3 = 263.7; so the answer is 0.02637. The exact answer is 0.026385.

Miscellaneous

1. I want to cut some Monel on the lathe with a high speed steel bit. The recommended surface speed is 280 surface feet per minute. The material is 1.25" bar stock. What RPM should I set the lathe to? The formula is RPM = $12*SFPM/(\pi*D)$. Use the πD table to see that 1.25π is 377 + 31/2 = 383, so the answer is 3.83. In the R table, get 1/3.83 = 0.261. We split the multiplication by 12 into (10 + 2)*0.261 = 2.61 + 0.52 = 3.13. Multiply 280 by (3 + 0.1) to get 840 + 28 for 870 rpm, rounded to two places. An experienced machinist would simplify the formula to 3*SFPM/D, call D the same as 1 in this case, and multiply 3 by 280 in his head to get 840 and round off to 800 rpm. Cutting speed formulas are only a rough guideline about where to start. The sound and "feel" when making the cut would drive subsequent speed adjustments.

Table Summary

The tables are given to approximately three significant figures. Some of the tables just display three digits of the mantissa, such as the x/π table. You'll have to figure out where the decimal point is in the answer.

Some tables have "rollovers" in them. This is where the table value (as a three digit integer) went past 1000 (this happens, for example, in the tangent table). You'll have to pay attention to the values in the table and where they roll over -- otherwise, you'll use the wrong number.

Since the tangent table in radians is limited to less than 1 radian, you'll have to remember a formula to get tangents outside the table. A useful formula is

$$\tan(x + \frac{\pi}{4}) = \frac{1 + \tan x}{1 - \tan x}$$

In the tables, the notation a[b]c means the table's abscissas run from a to c in steps of b.

Table	Entries are:	Example
Logarithms	The values are 1000*log(x). Table is monotonic.	log(1.1) = 0.041
Antilogarithms	The values are 10 ^x . Table is monotonic.	10 ^{0.22} = 1.66
Sine, degrees	The values are 1000*sin(x) for x in degrees. Table is monotonic.	sin(31°) = 0.515
Cosine, degrees	The values are 1000*cos(x) for x in degrees. Table is monotonic.	cos(31°) = 0.857
Tangent, radians	The values are 1000*tan(x) for x in radians. Table is monotonic but "rolls	tan(0.25) = 0.255

	over" to 1 at $\pi/4 = 0.78$.	
Reciprocal	The mantissas of 1/x.	1/27 = 0.0370
Square	The mantissa of x ² .	410 ² = 1680*100 = 168000
Square root	The values are $1000\sqrt{x}$. Note there are two tables, one for \sqrt{x} and one for $\sqrt{10x}$. Table is monotonic.	$\sqrt{87.9} = 9.37$
Circumference of circle	The mantissa of πx .	$14\pi = 44.0$
Area of circle	The mantissa of $\pi \frac{\chi^2}{4}$. This lets you work with circle diameters.	Area of a circle with a diameter of 83.7 m is 5500 m ² .
Volume of sphere	The mantissa of $\pi \frac{x^3}{6}$. This lets you work with sphere diameters.	Volume of a 1 m sphere is 0.524 m ³ .
Degrees to radians	The values are $1000\left(\frac{\pi}{180}\right)x$. Table is monotonic.	5° is 0.087 rad
Radians to degrees	The values are $1000\left(\frac{180}{\pi}\right)x$. Table is monotonic.	0.1 rad is 0.57°
Χ/π	The mantissa of x/π .	$\frac{8}{\pi} = 2.55$
Cube root	The values are $1000\sqrt[3]{x}$. Note there need to be three tables to cover all possible cube root mantissas. Table is monotonic.	$\sqrt[3]{87.5} = 4.44$
Cube	The mantissa of x ³ .	2.1 ³ = 9.26

Tables

```
Tangent 0[.01]1 radians

0 1 2 3 4 5 6 7 8 9

0 000 010 020 030 040 050 060 070 080 090
1 100 110 121 131 141 151 161 172 182 192
2 203 213 224 234 245 255 266 277 288 298
3 309 320 331 334 354 365 376 388 399 411
4 423 435 447 459 471 483 495 508 521 533
5 46 559 573 586 599 613 627 641 655 670
6 684 699 714 729 745 760 777 641 655 670
6 684 699 714 729 745 760 777 699 099
7 842 860 877 895 913 932 950 970 989 009
8 030 050 072 093 116 138 162 185 210 235
9 260 286 313 341 369 398 428 459 491 524
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Antilog U[.U1]]

0 1 2 3 4 5 6 7 8 9

1 126 129 132 135 138 1415 147 120 123

1 126 129 132 135 138 141 145 148 151 155

2 158 162 166 170 174 178 185 186 191 195

3 200 204 209 214 219 224 229 234 240 245

4 251 257 263 269 275 282 288 295 302 309

5 316 324 331 339 347 355 363 372 380 389

6 398 407 417 427 437 447 457 468 479 490

7 501 513 525 537 550 562 575 589 603 617

8 631 646 661 676 692 708 724 741 759 776

9 794 813 832 851 871 891 912 933 955 977
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Log 1[.1]10

0 1 2 3 4 5 6 7 8 9

1 000 041 079 114 146 176 204 230 255 279

2 301 322 342 380 388 415 431 447 462

3 477 491 505 519 531 544 556 568 580 591

4 602 613 623 633 643 653 663 672 681 690

5 699 708 716 724 732 740 748 756 763 771

6 778 785 792 799 806 813 820 826 833 839

7 845 851 857 863 869 875 881 886 892 898

8 903 908 914 919 924 929 934 940 949 949

9 954 959 964 968 973 978 982 987 991 996

In(10) = 2.3026, log(pi) = 0.497, log(e) = 0.4343
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Cosine 0[1]90 degrees

0 1 2 3 4 5 6 7 8 9
0 1 2 999 998 996 995 993 990 988
1 985 982 978 974 970 966 996 995 993 990 988
2 940 934 927 921 914 906 899 891 883 875
3 866 857 848 839 829 819 809 799 788 777
4 766 755 743 731 719 707 695 682 669 656
5 643 629 616 602 588 574 559 545 530 515
6 500 485 469 454 438 423 407 391 375 358
7 342 326 309 292 276 259 242 225 208 191
8 174 156 139 122 105 087 070 052 035 017
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Reciprocal [mantissa]

0 1 2 3 4 5 6 7 8 9
1 100 909 833 769 714 667 625 588 556 526
2 500 476 455 435 417 400 385 370 357 345
3 333 323 313 303 294 286 278 270 263 256
4 250 244 238 233 227 222 217 213 208 204
5 200 196 192 189 185 182 179 175 172 169
6 167 164 161 159 156 154 152 149 147 145
7 143 141 139 137 135 133 132 130 128 127
8 125 123 122 120 119 118 116 115 114 112
9 111 110 109 108 106 105 104 103 102 101
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7 257 3 265 3 265 3 157 1 157 1 157 1 178 4 478 4	7 541 5 118 1 150 1 181 1 181 1 181 1 277 2 309 3	7 646 6 646 6 777 77 7 777 7 777 7 779 9 9955 9	
6 214 2 224 2 224 2 224 2 230 9 333 3 463 4	6 828 8 828 8 1115 1 178 1 178 1 274 2 274 2 306 3	6 543 5 638 6 771 7 772 7 824 8 874 8 871 9 913 9	
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