

#25



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School of Computing and Information Technologies

PROGCON - CHAPTER 2

Checked by: Realino

CLASS NUMBER: #25

SECTION: BSM 191

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DATE:

PART 2: Identify whether each variable name is valid, and if not explain why.

3 a) Age - Valid

5 b) age_* - Not valid as it contains special symbol "*". A variable can only contain letters, numbers, and underscore.

5 c) +age - Not valid as it contains special symbol "+". A variable can only contain letters, numbers and underscore.

3 d) age_ - Valid

3 e) _age - Valid

3 f) Age - ~~not~~ valid,

5 g) 1age - Not valid, because it has a digit as the starting character. It must begin with an alphabet or underscore.

5 h) Age 1 - Not valid, because variable cannot contain blank spaces.