# Applying Models of User Activity for Dynamic Power Management in Wireless Devices

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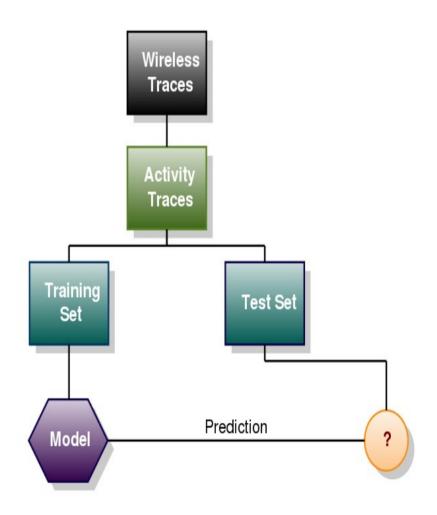
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#### Overview

- Predictive powersaving for wireless devices
- Insights into user behavior
- Existing Literature offers no clear winner
- Plenty of data
- What we did: Implement many algorithms, both new and old, running them against the data



#### Data

- 236 unique user traces from 7 trace sets:
  - PDX/Vwave [Phillips'07]
  - UW/SigComm2004 [Rodrig'05]
  - Microsoft/OSDI2006[Chandra'06]
- All traces are available on http://crawdad.org.





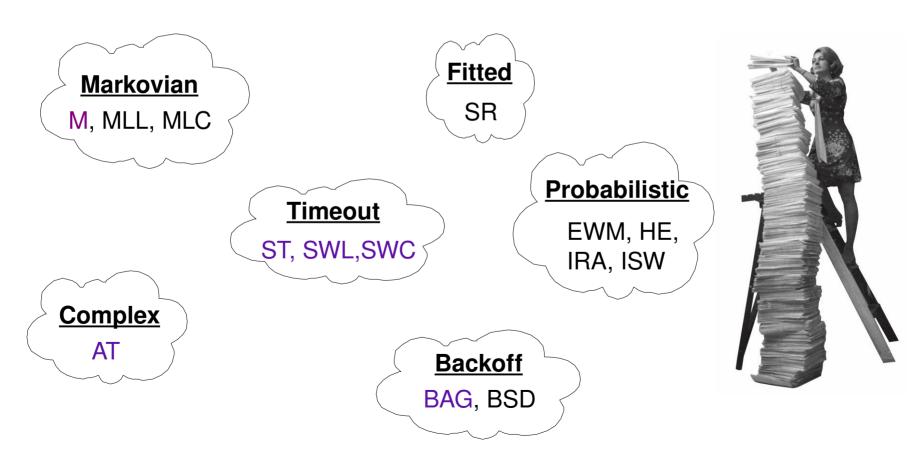
## **Problem Definition**

- Assume that time is discretized into 1 second buckets
- Hardware can go to sleep and wake back up in 2 seconds
- One second is the minimum desirable sleep time
- At each time-slice, algorithm must decide to sleep or not, and for how long



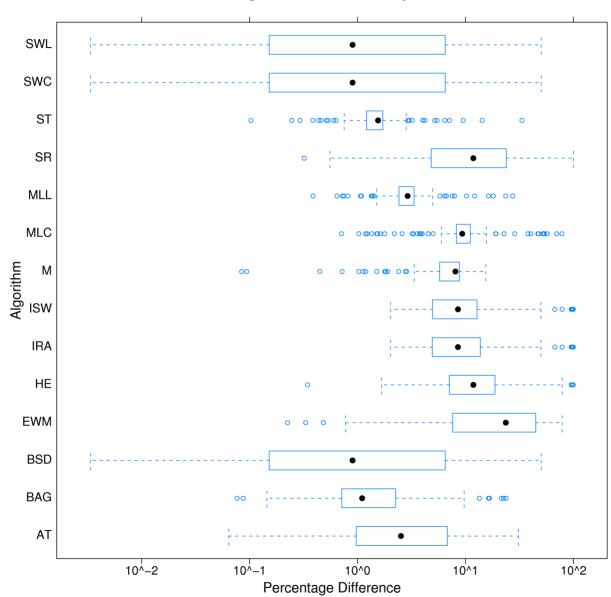
# Algorithms

 Implemented 9 Algorithms from the literature and 2 new algorithms based on our prior work

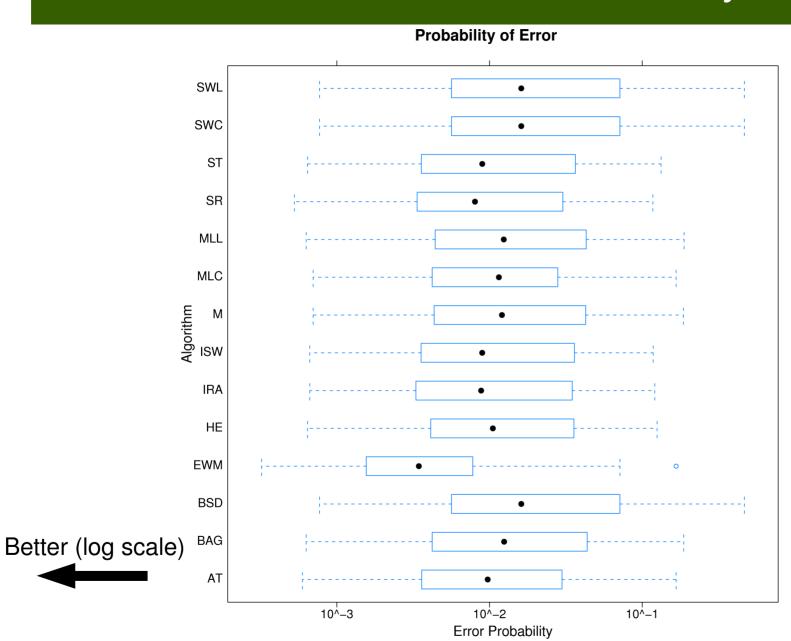


# Results: Performance Gap





# Results: Error Probability



## Conclusions

## **Best Performing**

**ST**, MLL, SWL/SWC, BAG, AT

## **Highest Fidelity**

ST, BAG, MLL, AT

## **Simplicity**

ST, BAG, MLL

- Occam's Razor (ST & BAG)
- Real user traces provide a necessary means of validation and comparison (MLL)
- Offline questions/comments:
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