

Code:

```
#include <bits/stdc++.h>
#define N 4
using namespace std;

void printSolution(int board[N][N])
{
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++)
            if (board[i][j])
                cout << "Q ";
            else cout << ". ";
            printf("\n");
    }
}

bool isSafe(int board[N][N], int row, int col)
{
    int i, j;

    for (i = 0; i < col; i++)
        if (board[row][i])
            return false;

    for (i = row, j = col; i >= 0 && j >= 0; i--, j--)
        if (board[i][j])
            return false;

    for (i = row, j = col; i < N && j <= 0; i++, j--)
        if (board[i][j])
            return false;

    return true;
}

bool solveNQueen(int board[N][N], int col){
    if (col >= N)
        return true;

    for (int i = 0; i < N; i++) {
        if (isSafe(board, i, col)) {
            board[i][col] = 1;
            if (solveNQueen(board, col + 1)){
                cout << "\nValid configuration found:\n";
                printSolution(board);
                return true;
            }
            board[i][col] = 0;
        }
    }
    cout << "\nInvalid placement of queen: \n";
    printSolution(board);
    return false;
}

int main(){
    int board[N][N];
    for(int i=0; i<N; i++)
        for(int j=0; j<N; j++)
            board[i][j] = 0;

    solveNQueen(board, 0);

    return 0;
}
```

Output:

somesh4545 → /workspaces/TE-Labs/DAA (main) \$ g++ n-queen.cpp && ./a.out

Invalid placement of queen:

Q...

....

.Q..

....

Invalid placement of queen:

Q...

..Q.

....

.Q..

Invalid placement of queen:

Q...

....

....

.Q..

Invalid placement of queen:

Q...

....

....

....

Valid configuration found:

..Q.

Q...

...Q

.Q..

Valid configuration found:

..Q.

Q...

...Q

.Q..

Valid configuration found:

..Q.

Q...

...Q

.Q..

Valid configuration found:

..Q.

Q...

...Q

.Q..