## Podcasts Deepfake Audio with Multilingual Representation

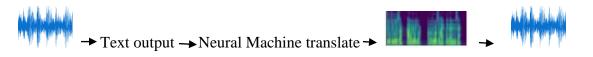
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## **Abstract**

In this realm of media content consumption, podcasts play a prominent role in its exponential growth. So, we thought that the same podcasts content should be reachable to all diversities of people with their favorite "artistic voice and language", irrespective of which voice the original content is delivered. To achieve this with robust and reliability, Convolutional Neural Networks, NLP and GAN's are key building blocks of our model. There are three key stages involved, first the raw audio to text conversion, second language modelling and third inversion back to audio. As this case is speech, mel-spectogram and aligned linguistic features are the intermediate representations with phoneme boundaries.

In this project, we will be considering the publicly available podcasts dataset for initial process to generate the text data and perform sequence to sequence modelling with 4 different languages. The obtained data will be given to a feed-forward convolutional architecture to generate the audio waveform in GAN setup. For speech synthesis we will be initially training the CNN with open voice datasets of any famous person and evaluate the metric with Mean Opinion Score (MOS). We will consider the traditional speech synthesis architectures such as Google Wavenet, DeepVoice2 for our architecture design and parameters.



Raw audio mel-spectogram deep fake voice

## **References:**

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