

## MAIN OBSERVATION ABOUT BFS TREE

- THERE IS NO NON-TREE EDGE FROM LEVEL  $i$  TO LEVEL  $\geq i+2$
- FOR EACH NON-TREE EDGE  $(u, v)$   
 $| \text{LEVEL}(u) - \text{LEVEL}(v) | \leq 1$

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 $| \text{LEVEL}(u) - \text{LEVEL}(v) | \leq 1$

ASSUME THAT THE GRAPH IS DIRECTED

Q: IS THERE ANY CHANGE IN ALGO  
OF OBSERVATIONS ABOUT BFS.

BFS(s) (UNDIRECTED GRAPH)

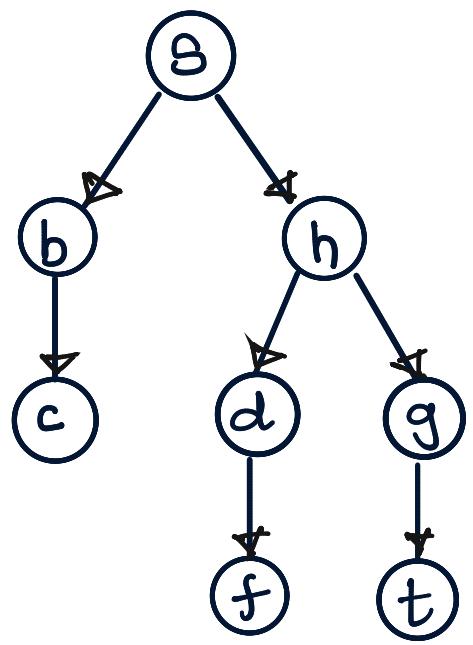
```
{   for each  $v \in V$ 
    {   discovered[v]  $\leftarrow$  false;
        discovered[s]  $\leftarrow$  true;
        Q.enqueue(s)
        while (Q is not empty)
        {   v  $\leftarrow$  Q.dequeue();
            for each neighbor w of v
            {   if (discovered[w] = false)
                {   discovered[w] = true; Q.enqueue(w);
                    add (v,w) to the BFS tree;
                }
            }
        }
    }
```

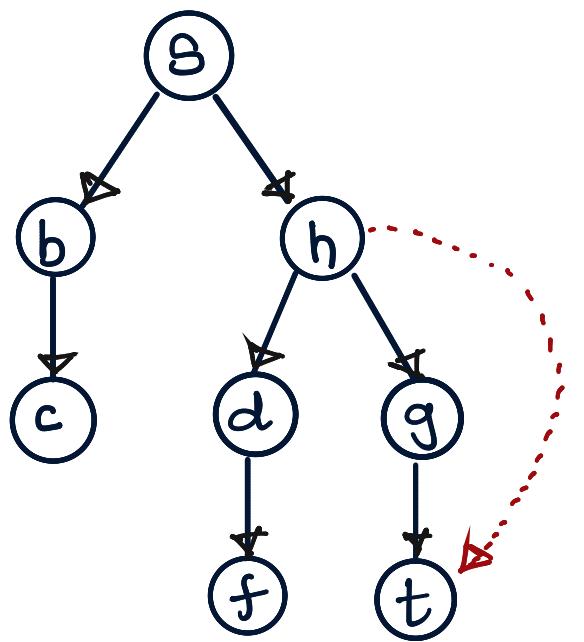
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```
{ for each v ∈ V
{   discovered[v] ← false;
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Q.enqueue(s)
while ( Q is not empty)
{   v ← Q.dequeue();
for each neighbor w of v
{   if ( discovered[w] = false)
{
    discovered[w] = true ; Q.enqueue(w);
;   add (v,w) to the BFS tree;
}
}
}
}
```

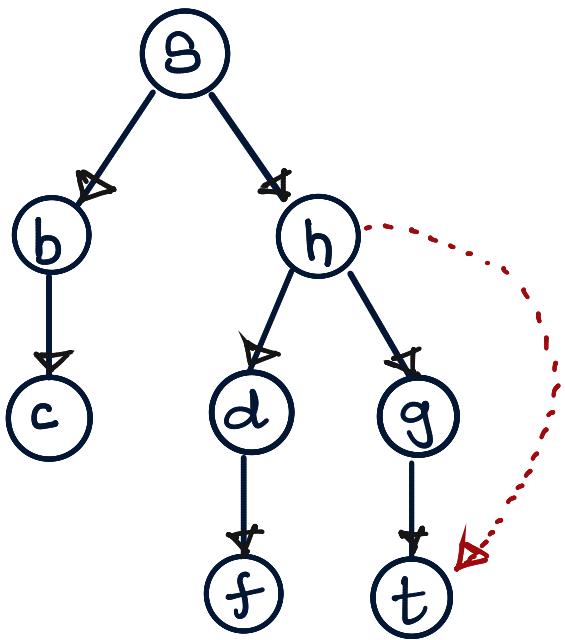
BFS(s) (DIRECTED GRAPH)

```
{ for each v ∈ V
{   discovered[v] ← false;
;   discovered[s] ← true;
Q.enqueue(s)
while ( Q is not empty)
{   v ← Q.dequeue();
for each neighbor w of v ( $v \rightarrow w$  edge)
{   if ( discovered[w] = false)
{
    discovered[w] = true ; Q.enqueue(w);
;   add (v,w) to the BFS tree;
}
}
}
}
```



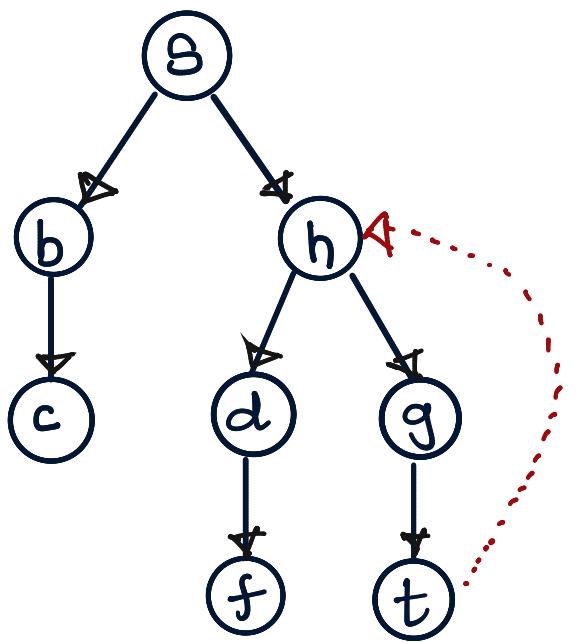


Q: CAN THERE BE A NON-TREE EDGE FROM h TO t ?

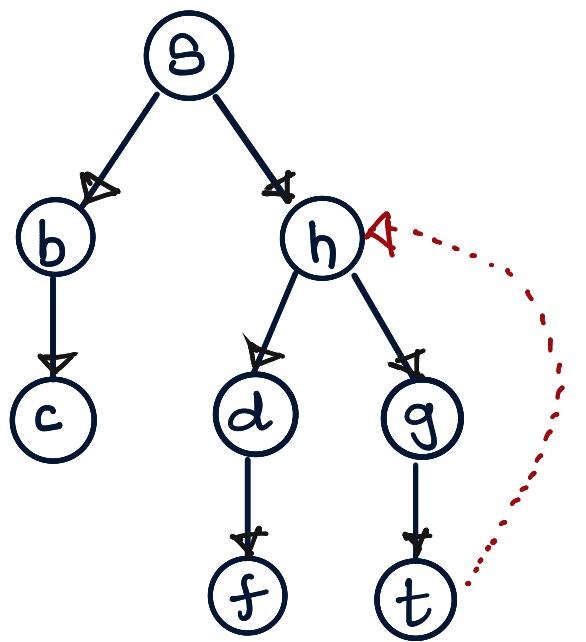


Q: CAN THERE BE A NON-TREE EDGE FROM h TO t ?

A: No

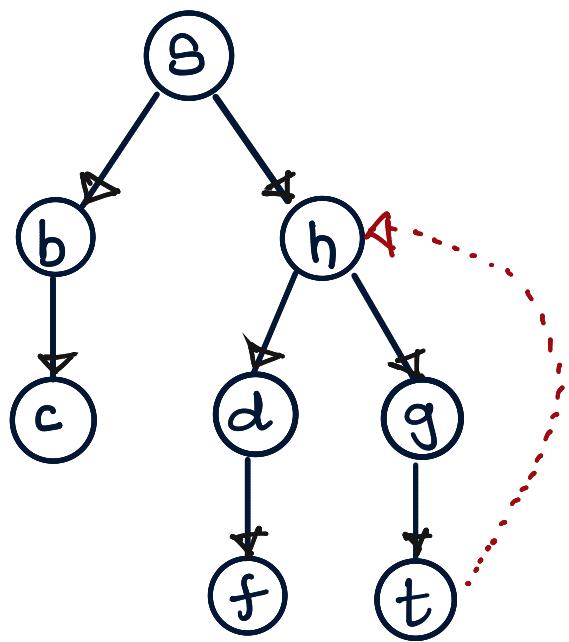


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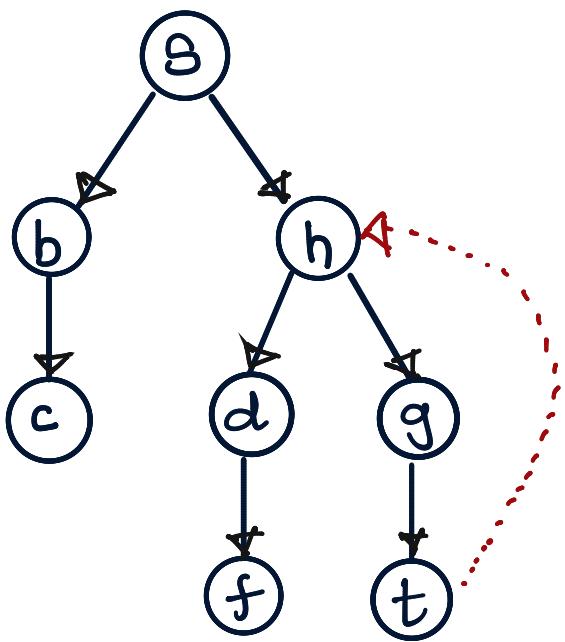
A : YES



Q: CAN THERE BE A NON-TREE EDGE FROM t TO h ?

A : YES

LEMMA: FOR ANY NON TREE EDGE  $u \rightarrow v$   
 $\text{LEVEL}(v) - \text{LEVEL}(u) \leq 1$



Q: CAN THERE BE A NON-TREE EDGE FROM  $t$  TO  $h$ ?

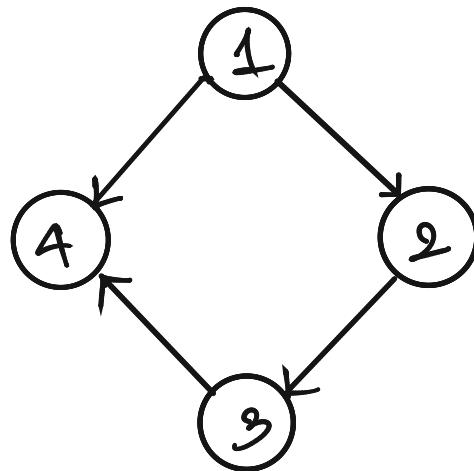
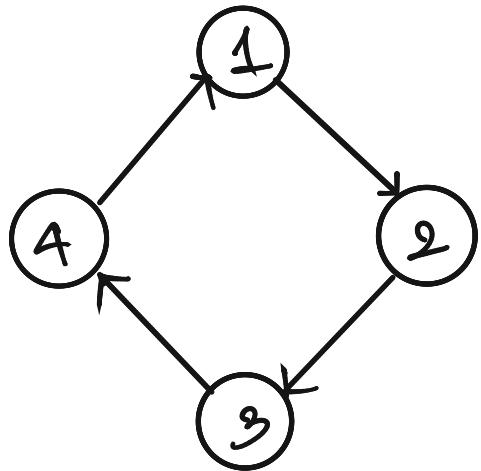
A : YES

LEMMA : FOR ANY NON TREE EDGE  $u \rightarrow v$   
 $|LEVEL(v) - LEVEL(u)| \leq 1$

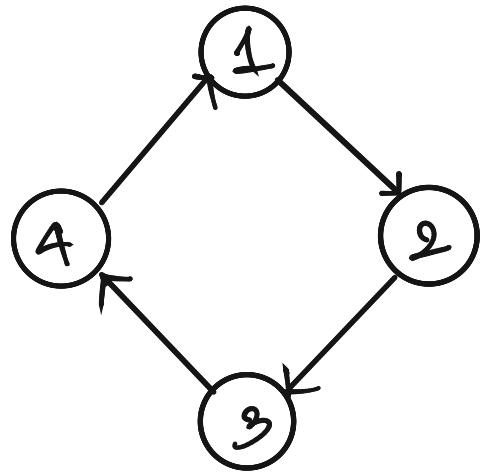
LEMMA : FOR EACH NON-TREE EDGE  $(u, v)$   
 $|LEVEL(u) - LEVEL(v)| \leq 1$   
 ↑  
 FOR UNDIRECTED GRAPHS.

A DIRECTED GRAPH IS CALLED STRONGLY CONNECTED  
IF THERE IS A DIRECTED PATH BETWEEN ANY  
TWO NODES.

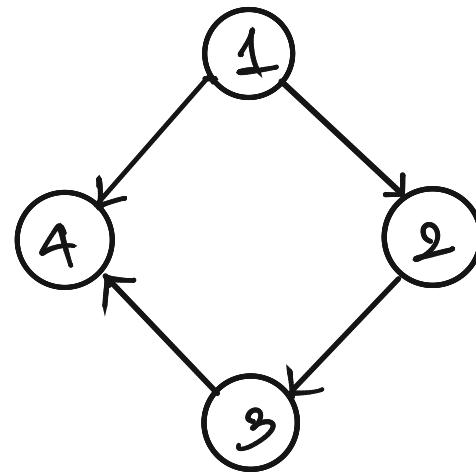
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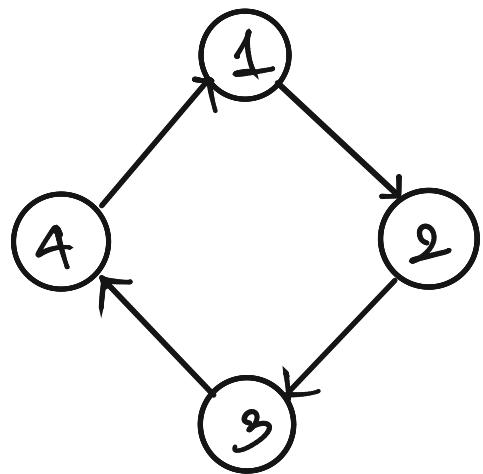


STRONGLY CONNECTED

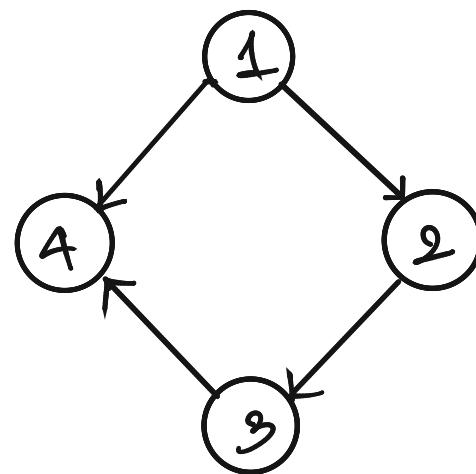


NOT STRONGLY CONNECTED

A DIRECTED GRAPH IS CALLED STRONGLY CONNECTED IF THERE IS A DIRECTED PATH BETWEEN ANY TWO NODES.



STRONGLY CONNECTED



NOT STRONGLY CONNECTED

Q: GIVEN A DIRECTED GRAPH, FIND IF IT IS STRONGLY CONNECTED OR NOT.

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH  
FROM  $v$  TO EVERY OTHER VERTEX.

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FOR EACH NODE  $v \in V$ , THERE IS A PATH FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

```
FOR EACH  $v \in V$ 
{
    FIND IF ALL OTHER VERTICES ARE
    REACHABLE FROM  $v$ 
    IF NO
    {
        GRAPH IS NOT STRONGLY CONNECTED
        RETURN
    }
}
GRAPH IS STRONGLY CONNECTED
```

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

FOR EACH  $v \in V$

{ FIND IF ALL OTHER VERTICES ARE } HOW TO  
REACHABLE FROM  $v$  DO THIS PART

IF NO

{ GRAPH IS NOT STRONGLY CONNECTED

RETURN

}

}

GRAPH IS STRONGLY CONNECTED

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH  
FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

{ FOR EACH  $v \in V$   
DO BFS( $v$ )

..

{ IF BFSTREE( $v$ ) DOES NOT CONTAIN ALL VERTICES  
GRAPH IS NOT STRONGLY CONNECTED  
RETURN

}

}

GRAPH IS STRONGLY CONNECTED

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

FOR EACH  $v \in V$

{ DO BFS( $v$ ) } ← TIME :  $O(m+n)$

IF BFSTREE( $v$ ) DOES NOT CONTAIN ALL VERTICES  
GRAPH IS NOT STRONGLY CONNECTED

RETURN

}

}

GRAPH IS STRONGLY CONNECTED

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

FOR EACH  $v \in V$

{ DO BFS( $v$ )       $\leftarrow$  TIME :  $O(m+n)$

$\downarrow$       TIME :  $O(n)$

  IF BFSTREE( $v$ ) DOES NOT CONTAIN ALL VERTICES  
  { GRAPH IS NOT STRONGLY CONNECTED

  RETURN

}

}

GRAPH IS STRONGLY CONNECTED

TOTAL TIME

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

FOR EACH  $v \in V$

{ DO BFS( $v$ )       $\leftarrow$  TIME :  $O(m+n)$

$\downarrow$       TIME :  $O(n)$

    IF BFSTREE( $v$ ) DOES NOT CONTAIN ALL VERTICES  
    { GRAPH IS NOT STRONGLY CONNECTED

    RETURN

}

}

GRAPH IS STRONGLY CONNECTED

TOTAL TIME :  $O(n(m+n))$

$$= O(mn)$$

DEFINITION OF STRONGLY CONNECTED:

FOR EACH NODE  $v \in V$ , THERE IS A PATH FROM  $v$  TO EVERY OTHER VERTEX.

ALGO

FOR EACH  $v \in V$

{ DO BFS( $v$ ) }  $\leftarrow$  TIME :  $O(m+n)$

IF  $v$  IS NOT IN BFS( $v$ )  $\leftarrow$  TIME :  $O(n)$

{ IF BFSTREE( $v$ ) DOES NOT CONTAIN ALL VERTICES  
GRAPH IS NOT STRONGLY CONNECTED

RETURN

}

}

GRAPH IS STRONGLY CONNECTED

TOTAL TIME :  $O(n(m+n))$

$$= O(mn)$$

Q: CAN YOU DO BETTER?

IN OUR PREVIOUS ALGORITHM, WE PERFORMED  
3 BFS. CAN THIS PROBLEM BE SOLVED IN  
LESS NUMBER OF BFS CALL.

IN OUR PREVIOUS ALGORITHM, WE PERFORMED  
n BFS. CAN THIS PROBLEM BE SOLVED IN  
LESS NUMBER OF BFS CALL.

OBSERVATION :

Fix ANY VERTEX  $v$  IN A STRONGLY CONNECTED GRAPH

- 1) THERE IS A DIRECTED PATH FROM ALL OTHER VERTICES TO  $v$ .
- 2) THERE IS A DIRECTED PATH FROM  $v$  TO ALL OTHER VERTICES.

IN OUR PREVIOUS ALGORITHM, WE PERFORMED  
n BFS. CAN THIS PROBLEM BE SOLVED IN  
LESS NUMBER OF BFS CALL.

OBSERVATION :

Fix Any vertex  $v$  in a STRONGLY CONNECTED GRAPH

- (A) 1) THERE IS A DIRECTED PATH FROM ALL OTHER VERTICES TO  $v$ .
- (B) 2) THERE IS A DIRECTED PATH FROM  $v$  TO ALL OTHER VERTICES.

IN OUR PREVIOUS ALGORITHM, WE PERFORMED  
n BFS. CAN THIS PROBLEM BE SOLVED IN  
LESS NUMBER OF BFS CALL.

### OBSERVATION :

Fix ANY VERTEX  $v$  IN A STRONGLY CONNECTED GRAPH

- (A) 1) THERE IS A DIRECTED PATH FROM ALL OTHER VERTICES TO  $v$ .
- (B) 2) THERE IS A DIRECTED PATH FROM  $v$  TO ALL OTHER VERTICES.

IS THIS TRUE ?

IF (A) & (B) ARE TRUE IN A DIRECTED GRAPH, THEN THE GRAPH IS STRONGLY CONNECTED.

IN OUR PREVIOUS ALGORITHM, WE PERFORMED  
n BFS. CAN THIS PROBLEM BE SOLVED IN  
LESS NUMBER OF BFS CALL.

### OBSERVATION :

Fix ANY VERTEX  $v$  IN A STRONGLY CONNECTED GRAPH

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- (B) 2) THERE IS A DIRECTED PATH FROM  $v$  TO ALL OTHER VERTICES.

IS THIS TRUE ?

IF (A) & (B) ARE TRUE IN A DIRECTED GRAPH, THEN THE GRAPH IS STRONGLY CONNECTED.

TO SHOW THAT FOR ANY PAIR  $x$  AND  $y$ ,  $y$  IS REACHABLE FROM  $x$  ( $x \rightarrow y$ ) AND  $x$  IS REACHABLE FROM  $y$  ( $y \rightarrow x$ )

IN OUR PREVIOUS ALGORITHM, WE PERFORMED  
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LESS NUMBER OF BFS CALL.

### OBSERVATION :

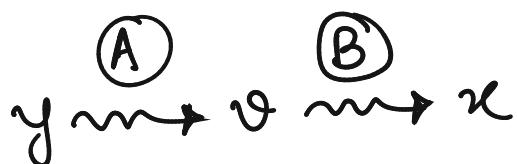
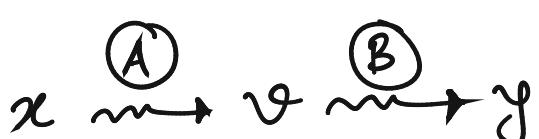
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PICK ANY VERTEX  $v$ ;  
DO BFS( $v$ )  
IF ( BFS-TREE( $v$ ) DOES NOT CONTAIN ALL VERTICES)  
{  
    G IS NOT STRONGLY CONNECTED  
RETURN  
}

PICK ANY VERTEX  $v$ ;  
DO BFS( $v$ )  
IF ( BFS-TREE( $v$ ) DOES NOT CONTAIN ALL VERTICES)  
{  
     $G$  IS NOT STRONGLY CONNECTED  
    RETURN  
}  
}

REVERSE THE GRAPH

DO BFS( $v$ )  
IF ( BFS-TREE( $v$ ) DOES NOT CONTAIN ALL VERTICES)  
{  
     $G$  IS NOT STRONGLY CONNECTED  
    RETURN  
}

$G$  IS STRONGLY CONNECTED.

RUNNING TIME:

PICK ANY VERTEX  $v$ ;  
DO BFS( $v$ )  
IF ( BFS-TREE( $v$ ) DOES NOT CONTAIN ALL VERTICES)  
{  
     $G$  IS NOT STRONGLY CONNECTED  
    RETURN  
}  
}

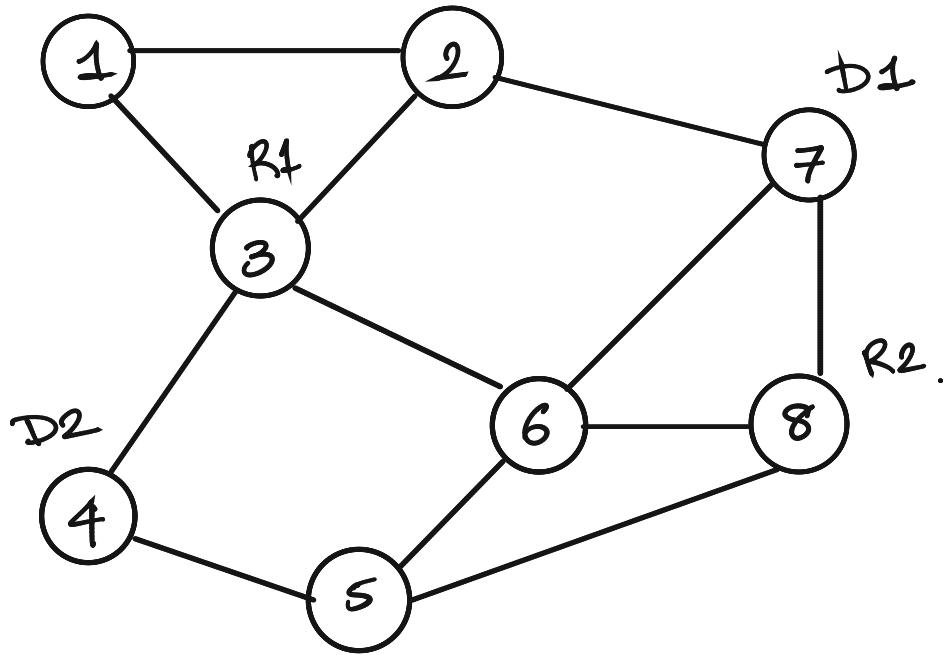
REVERSE THE GRAPH

DO BFS( $v$ )  
IF ( BFS-TREE( $v$ ) DOES NOT CONTAIN ALL VERTICES)  
{  
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    RETURN  
}  
}

$G$  IS STRONGLY CONNECTED.

RUNNING TIME:  $O(m+n)$

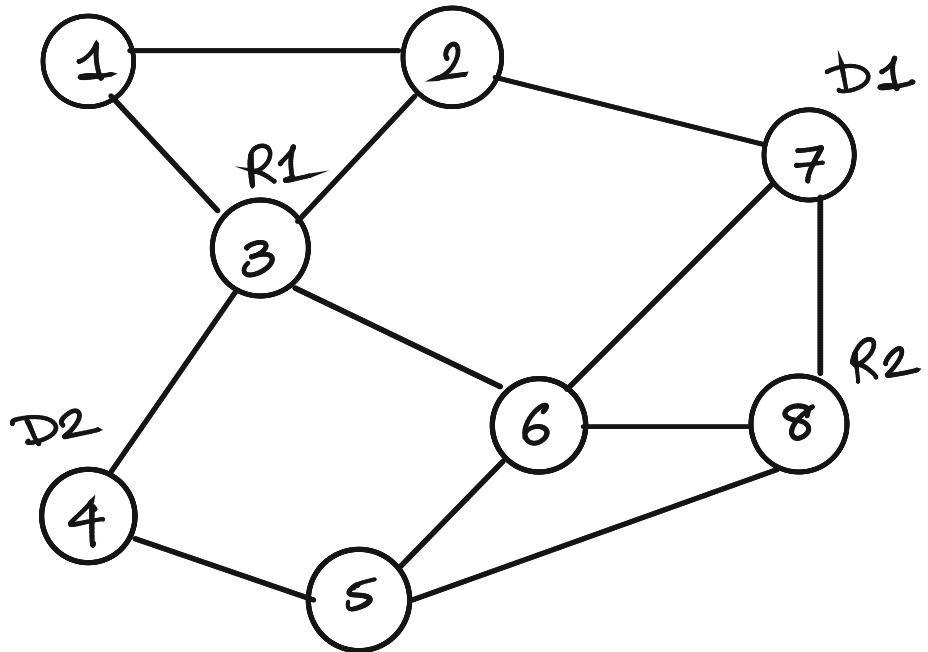
## PROBLEM :



WE WANT TO MOVE FROM THE SOURCE TO DESTINATION FOR BOTH THE ROBOTS AS FOLLOWS

- 1) AT ONE TIME STEP, EXACTLY ONE ROBOT MOVES ACROSS AN EDGE
- 2) THE DISTANCE BETWEEN TWO ROBOTS  $\geq k$   
( $k=2$  HERE)

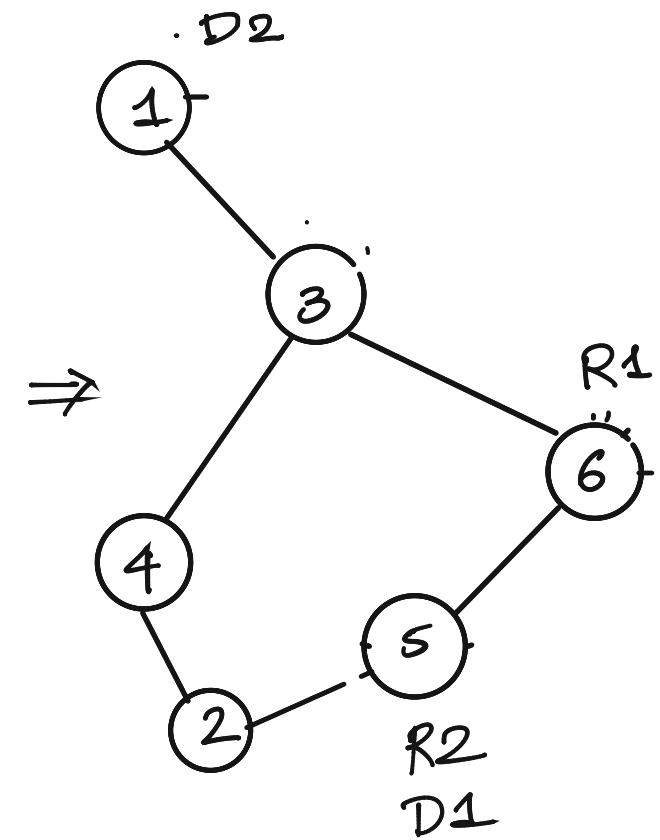
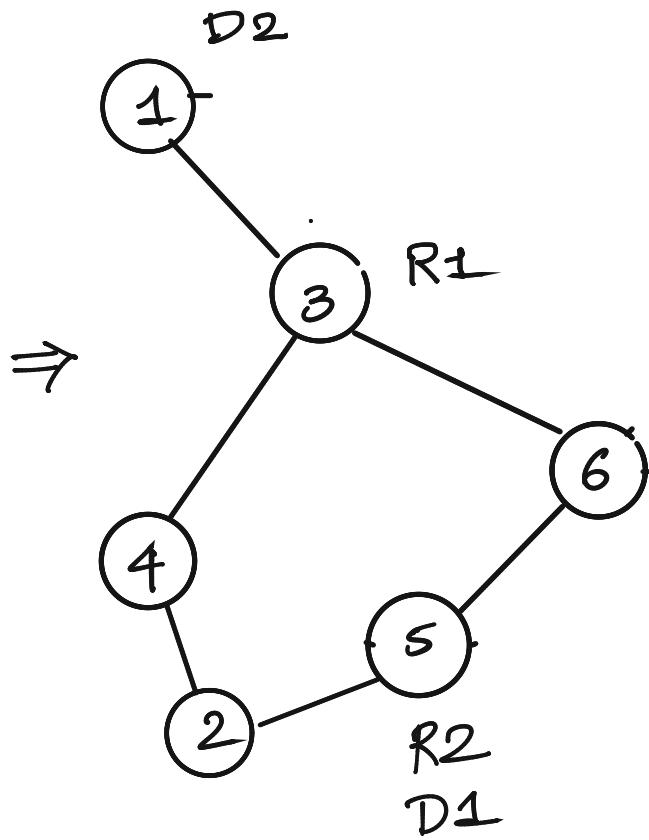
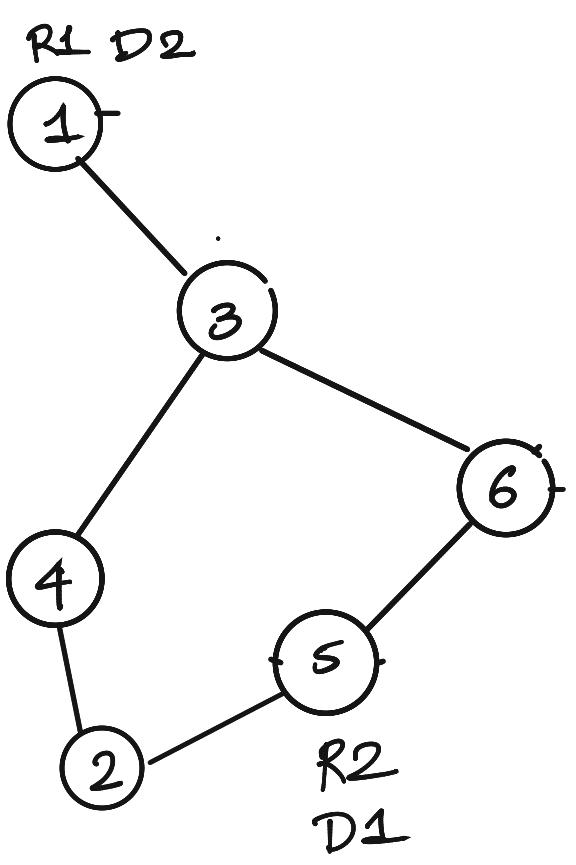
## PROBLEM :



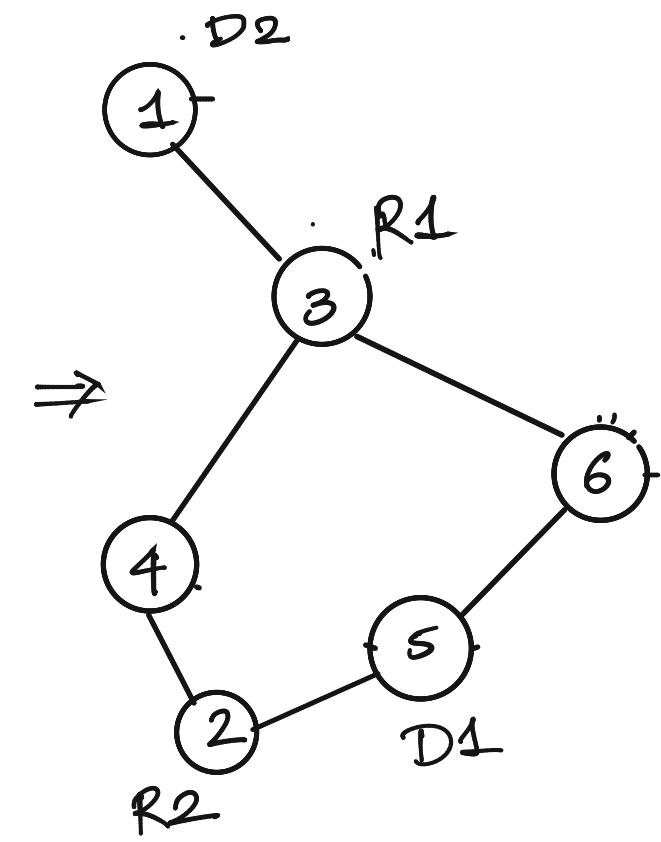
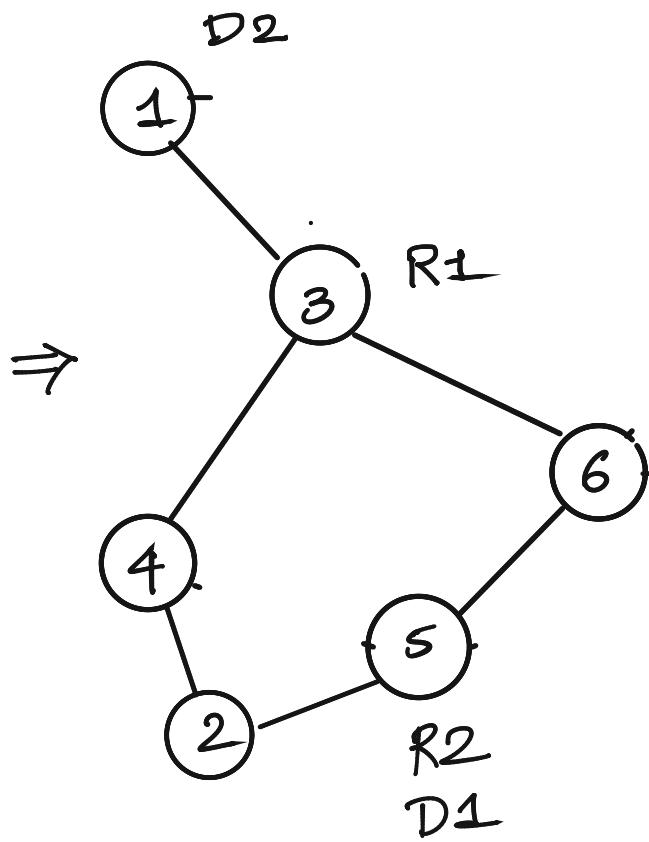
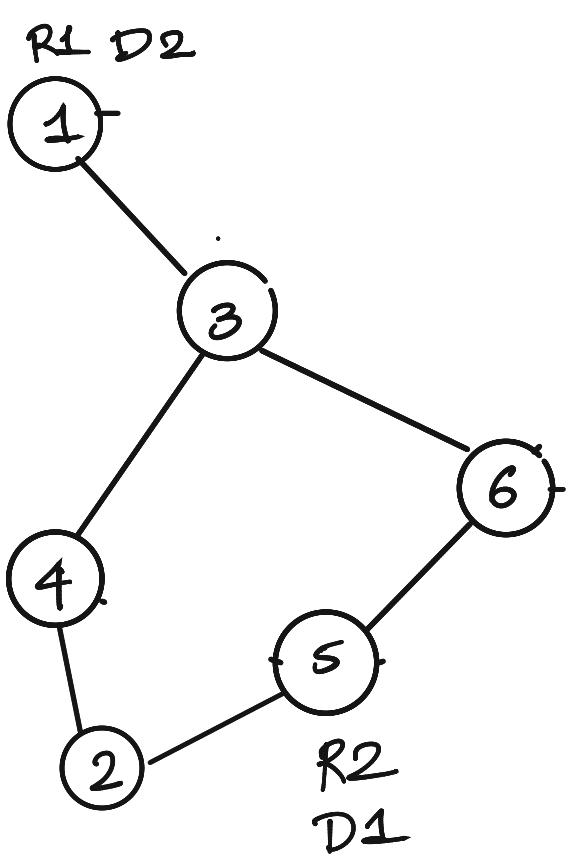
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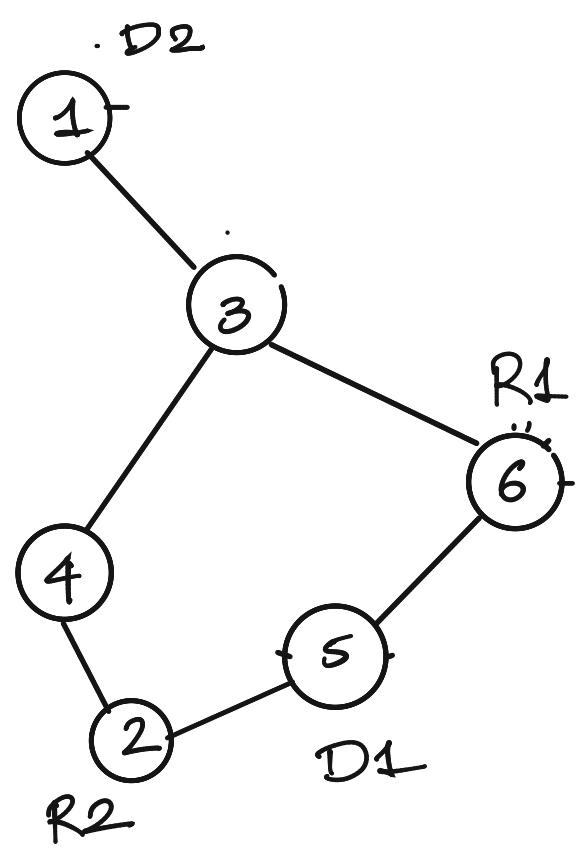
DESIGN AN ALGORITHM THAT FINDS SUCH A WALK.

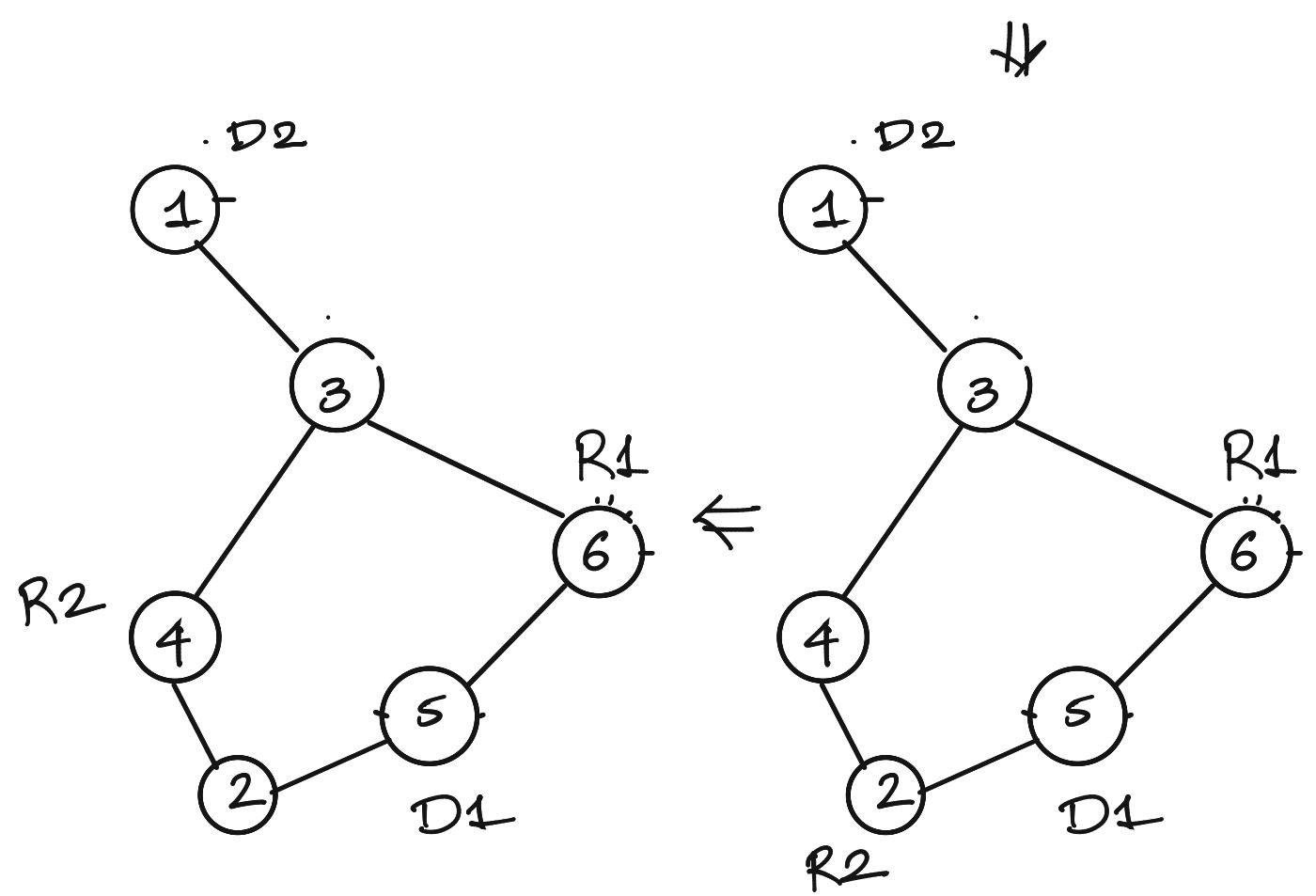
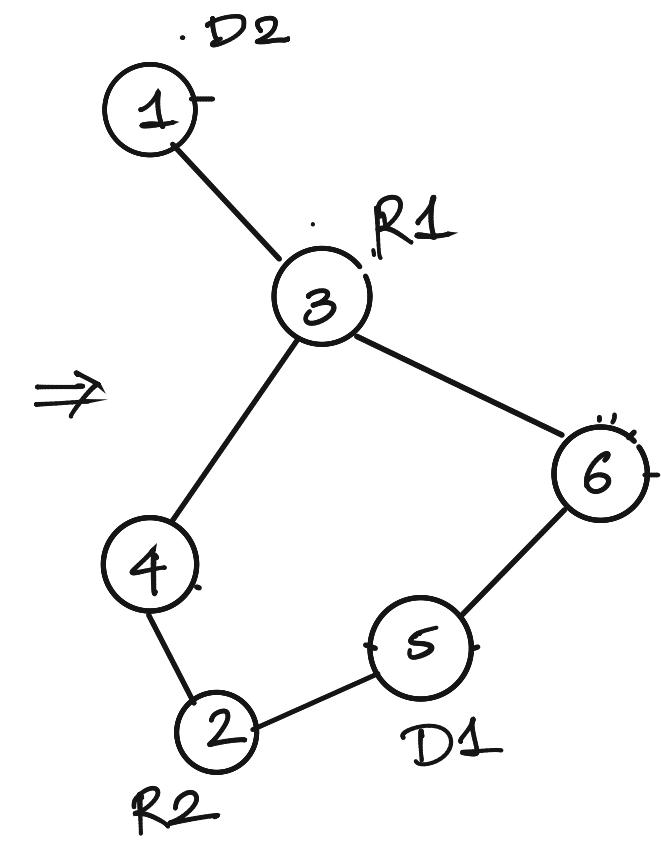
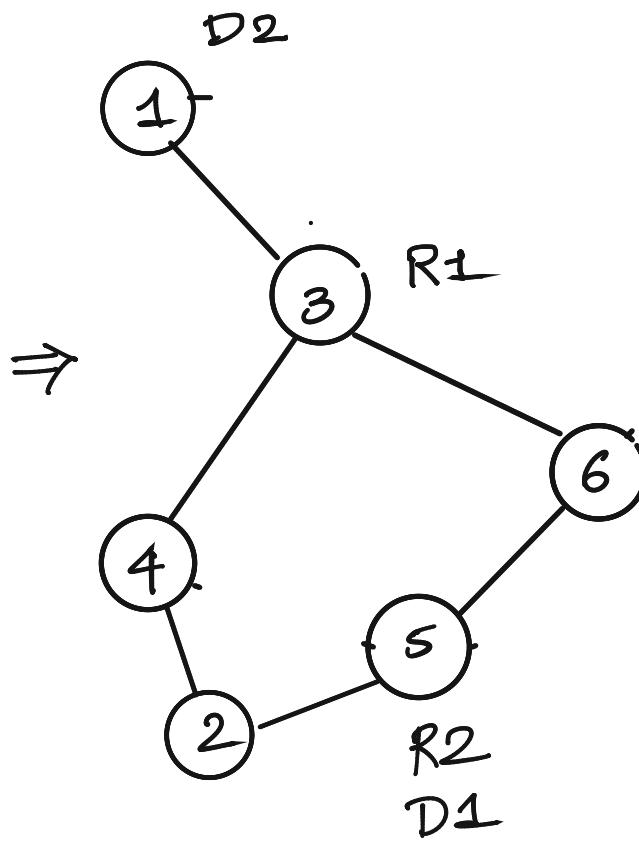
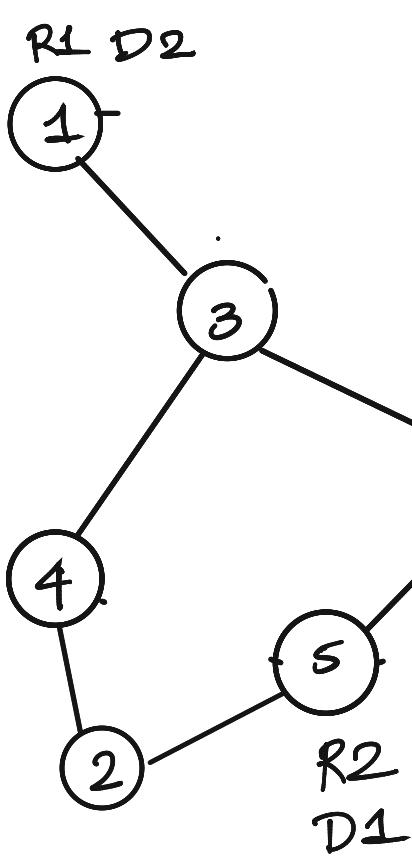


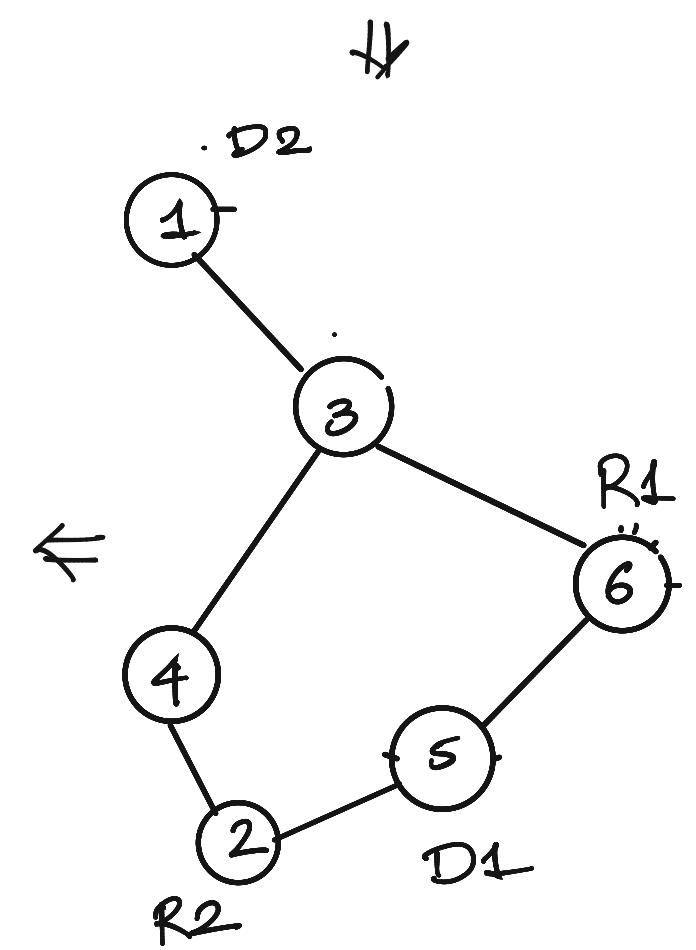
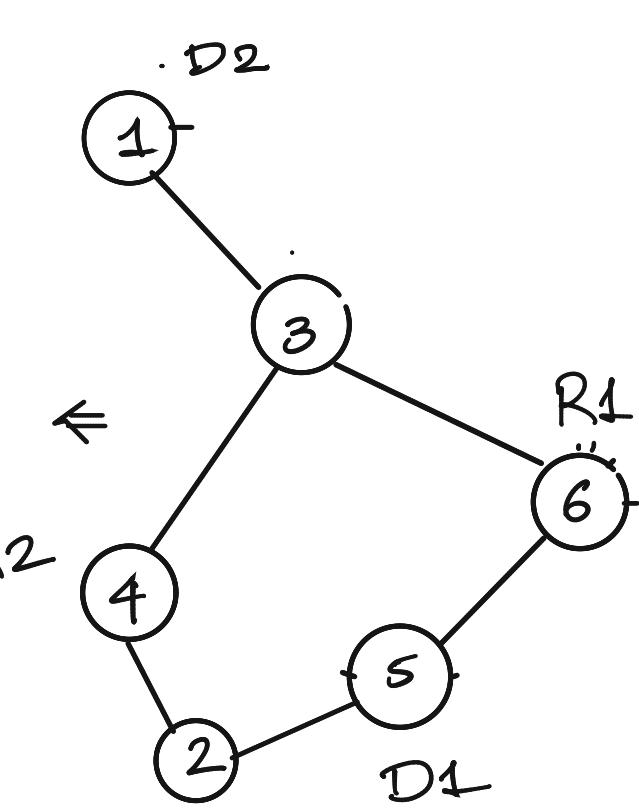
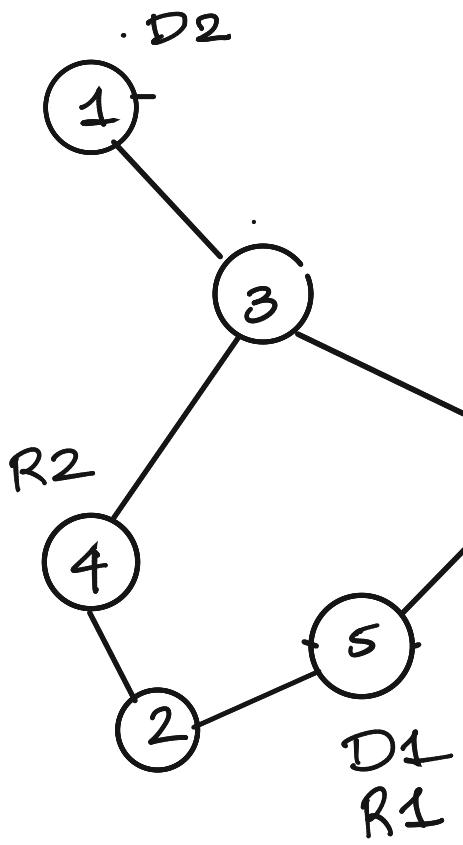
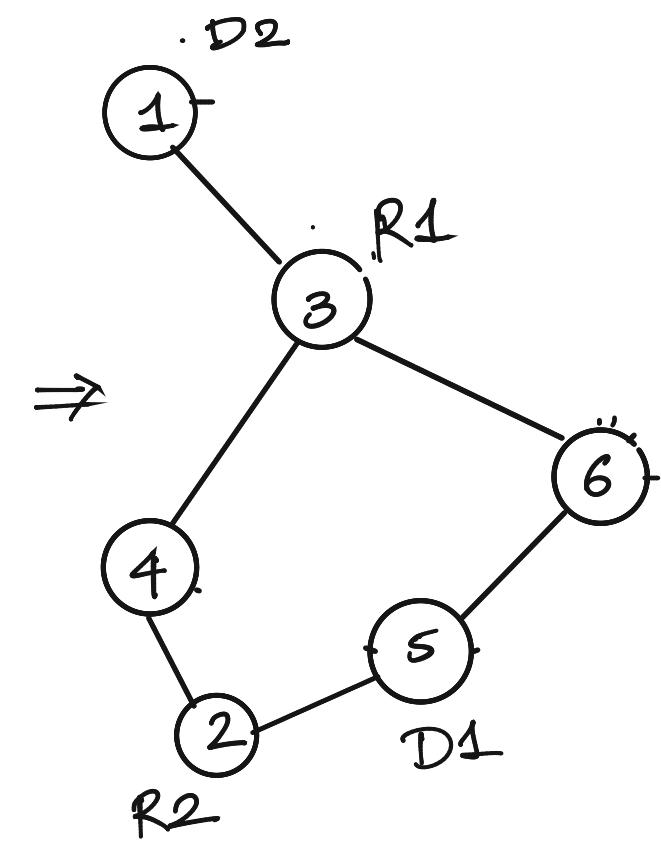
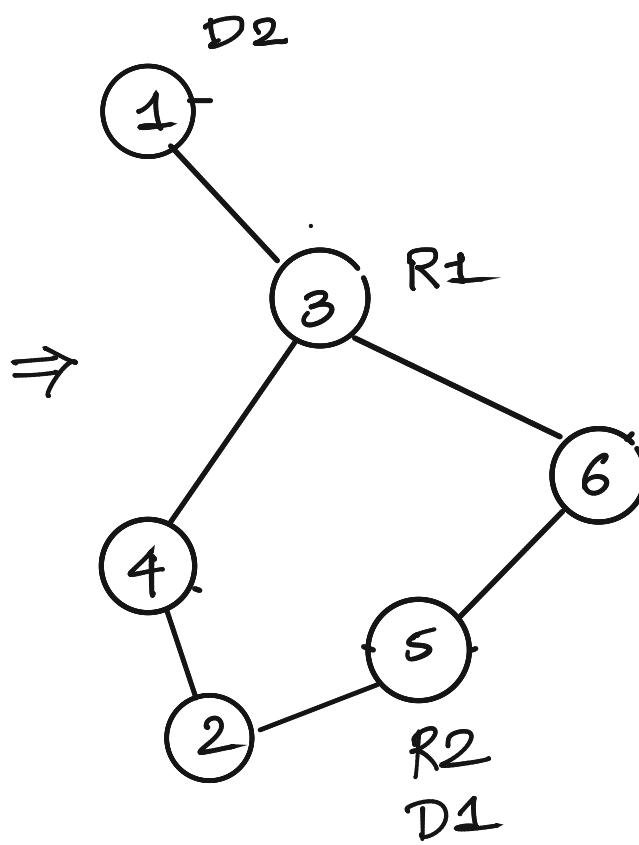
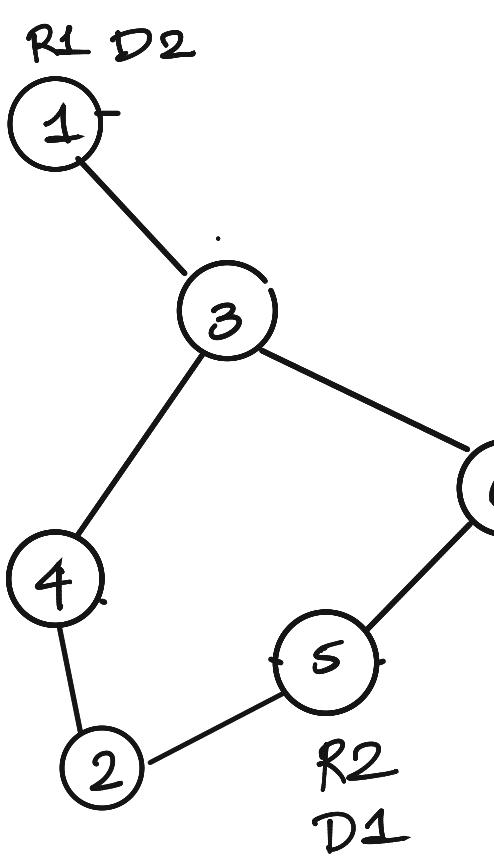
NOT CORRECT



†

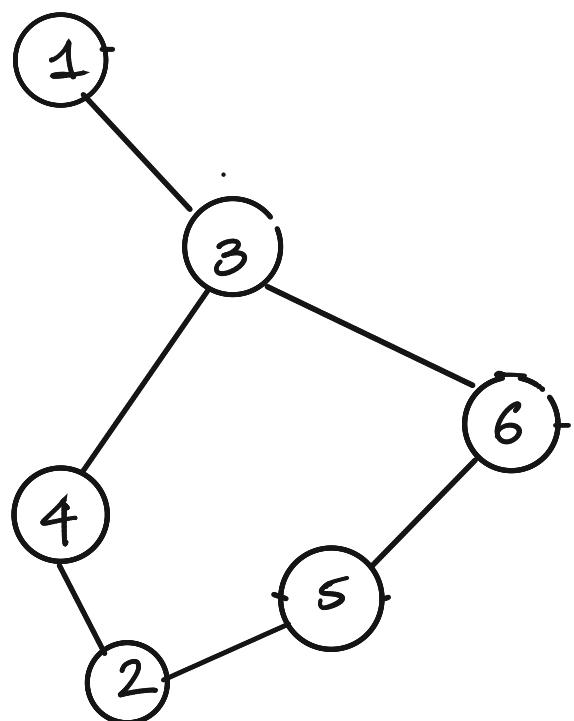






- WE WANT TO DO BFS IN THIS GRAPH BUT THERE IS AN ADDED CONSTRAINT REGARDING THEIR DISTANCE
- THIS CONSTRAINT DOES NOT ALLOW US TO DO BFS

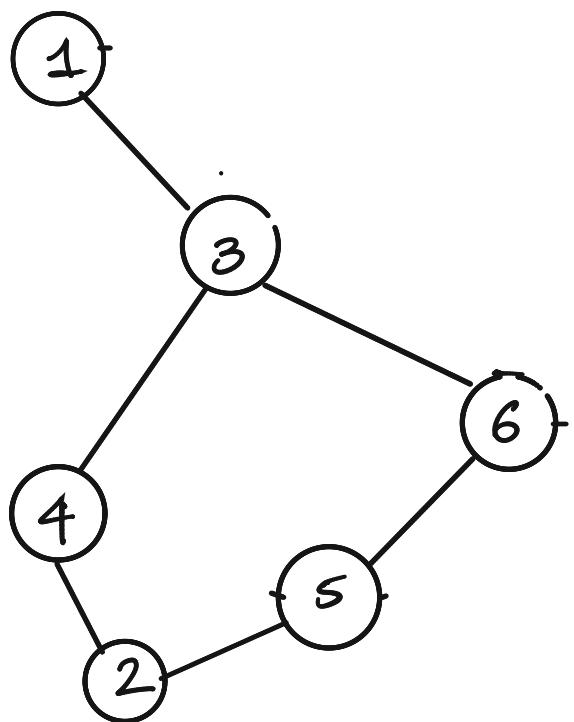
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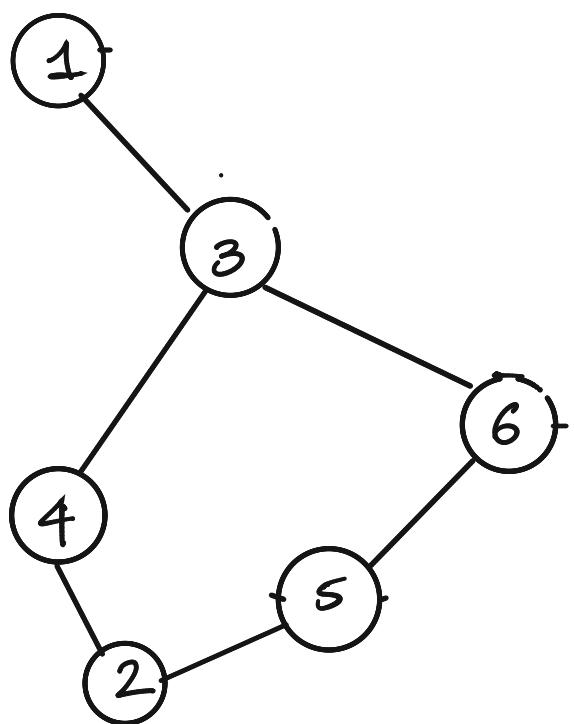
CONFIGURATION :  $(x, y)$

——————  
 CURRENT PLACE OF R1      CURRENT PLACE OF R2

SOME CONFIGURATIONS ARE NOT ALLOWED  
 $(3, 4)$     $(5, 6)$  ,    $(5, 5)$  ,    $(4, 4)$  ....

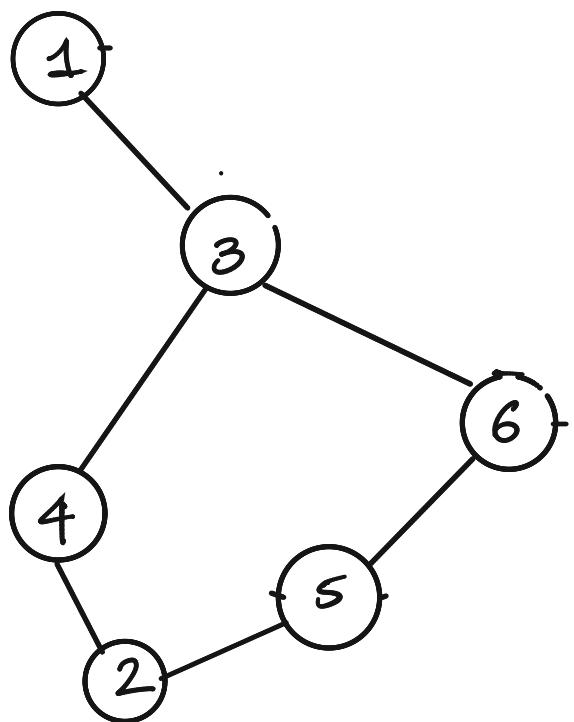


LET US FIND CONFIGURATIONS  
THAT ARE ALLOWED.



LET US FIND CONFIGURATIONS  
THAT ARE ALLOWED.

(1,6) (1,5) (1,2) (1,4)



LET US FIND CONFIGURATIONS  
THAT ARE ALLOWED.

$(1,6)$   $(1,5)$   $(1,2)$   $(1,4)$

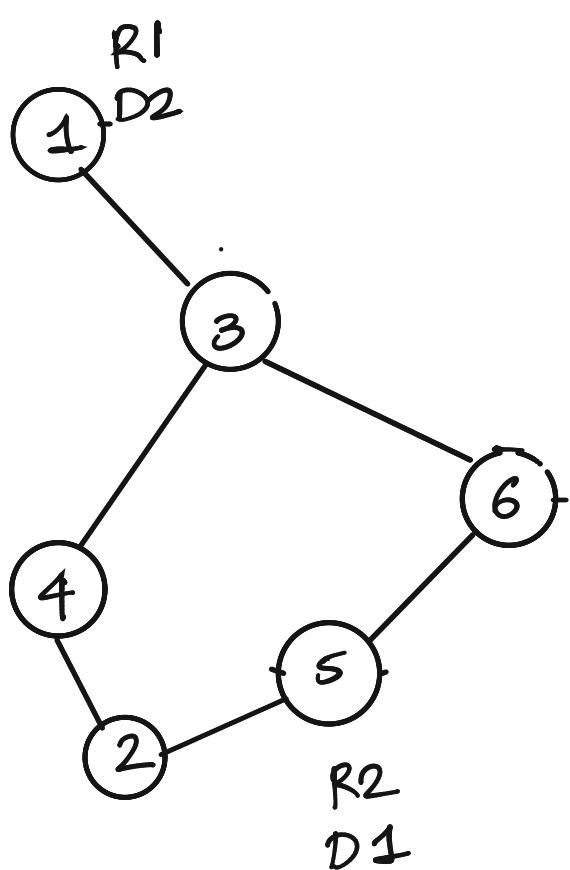
$(3,5)$   $(3,2)$

$(6,1)$   $(6,4)$   $(6,2)$

$(5,3)$   $(5,4)$   $(5,1)$

$(2,6)$   $(2,3)$   $(2,1)$

$(4,1)$   $(4,5)$   $(4,6)$



LET US FIND CONFIGURATIONS  
THAT ARE ALLOWED.

INITIAL

(1,6) (1,5) (1,2) (1,4)

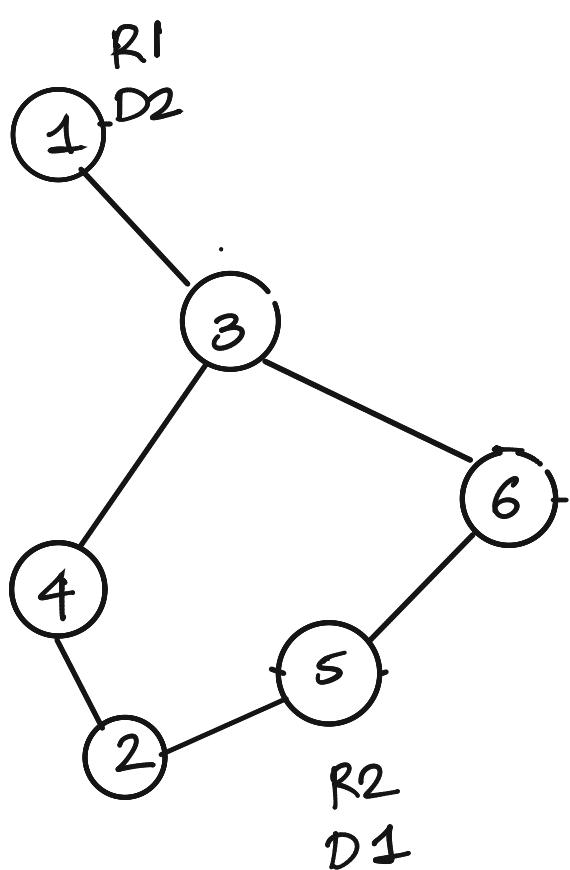
(3,5) (3,2)

(6,1) (6,4) (6,2)

(5,3) (5,4) (5,1) FINAL

(2,6) (2,3) (2,1)

(4,1) (4,5) (4,6)



LET US FIND CONFIGURATIONS THAT ARE ALLOWED.

INITIAL

(1,6) (1,5) (1,2) (1,4)

(3,5) (3,2)

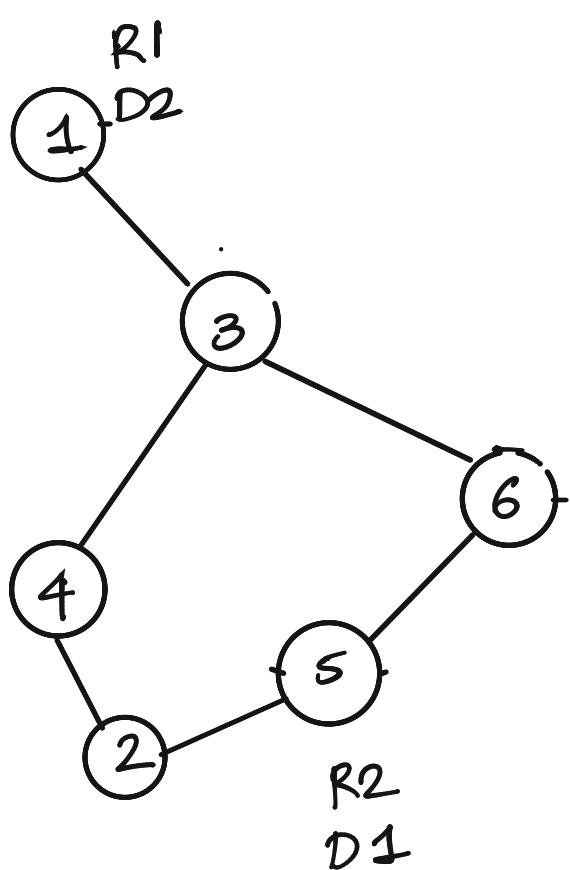
(6,1) (6,4) (6,2)

(5,3) (5,4) (5,1) FINAL

(2,6) (2,3) (2,1)

(4,1) (4,5) (4,6)

CAN GO FROM (1,5) AT (1,2) SINCE  
 $(5,2) \in G$ .



LET US FIND CONFIGURATIONS  
THAT ARE ALLOWED.

INITIAL

$$(1,6) \text{---} (1,5) \text{---} (1,2) \text{---} (1,4)$$

(3,5) (3,2)

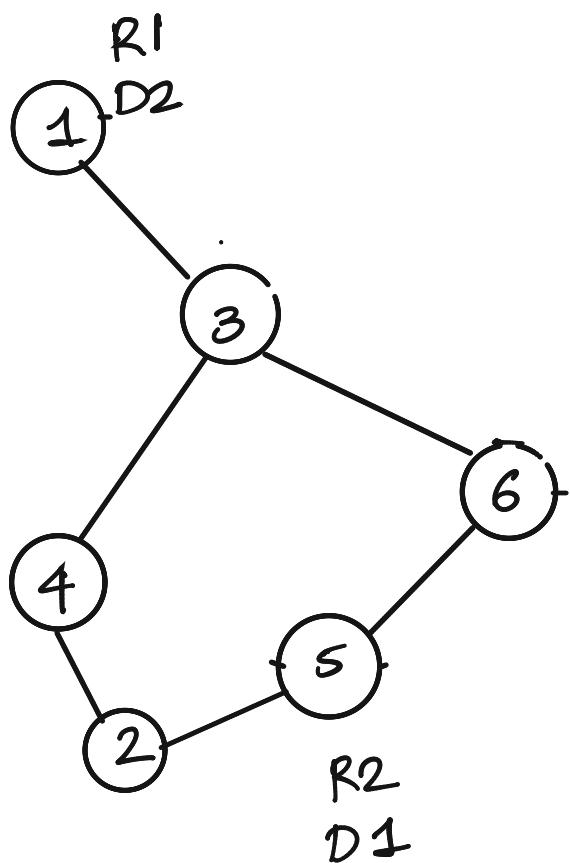
(6,1) (6,4) (6,2)

(5,3) (5,4) (5,1) FINAL

$$(2,6) \quad (2,3) \quad (2,1)$$

(4,1) (4,5) (4,6)

CAN GO FROM  $(1,5)$  AT  $(1,2)$  SINCE  
 $(5,2) \in G$ .



LET US FIND CONFIGURATIONS  
THAT ARE ALLOWED.

INITIAL

$$(1,6) \text{---} (1,5) \text{---} (1,2) \text{---} (1,4)$$

(3,5) (3,2)

(6,1) (6,4) (6,2)

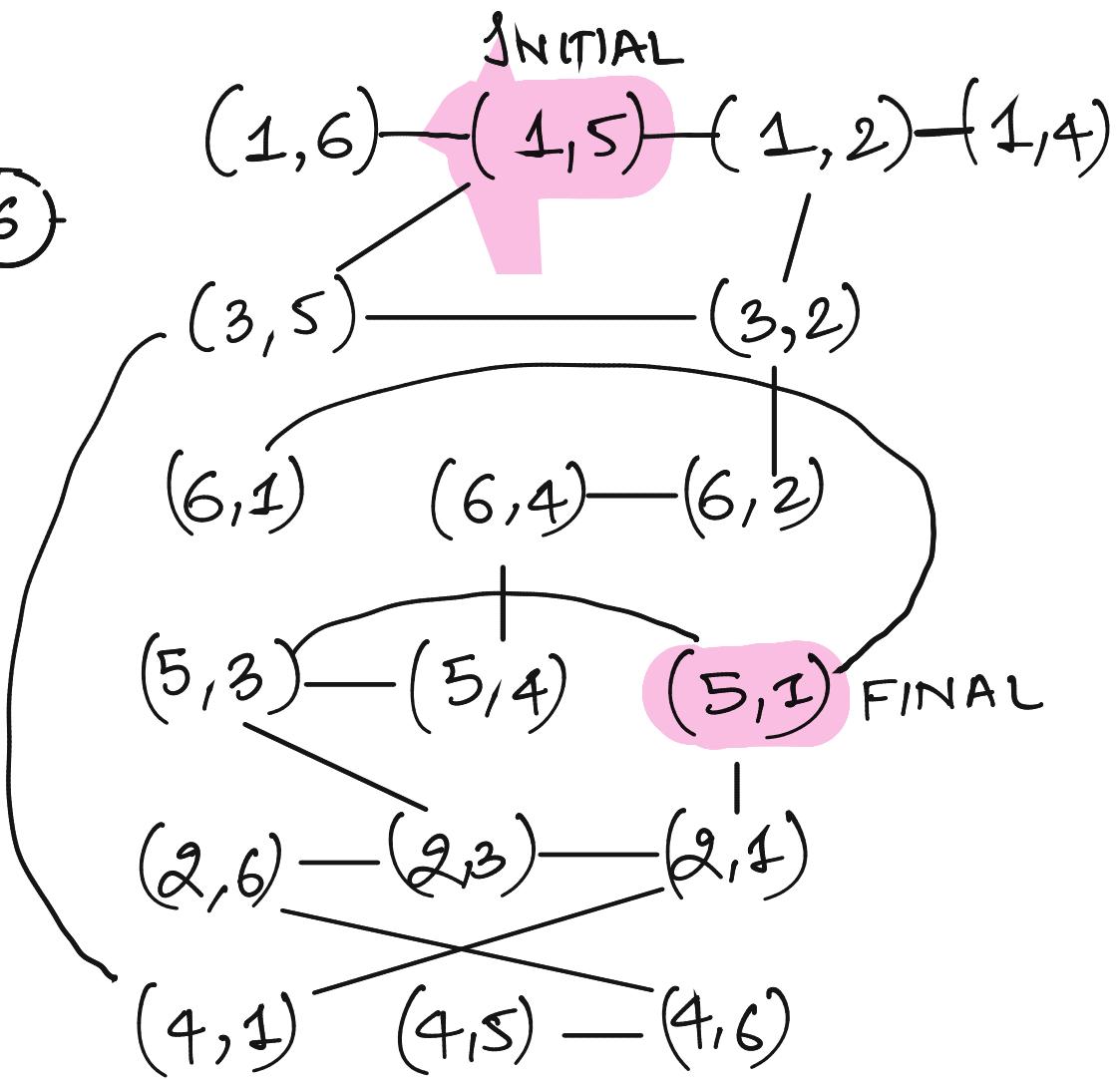
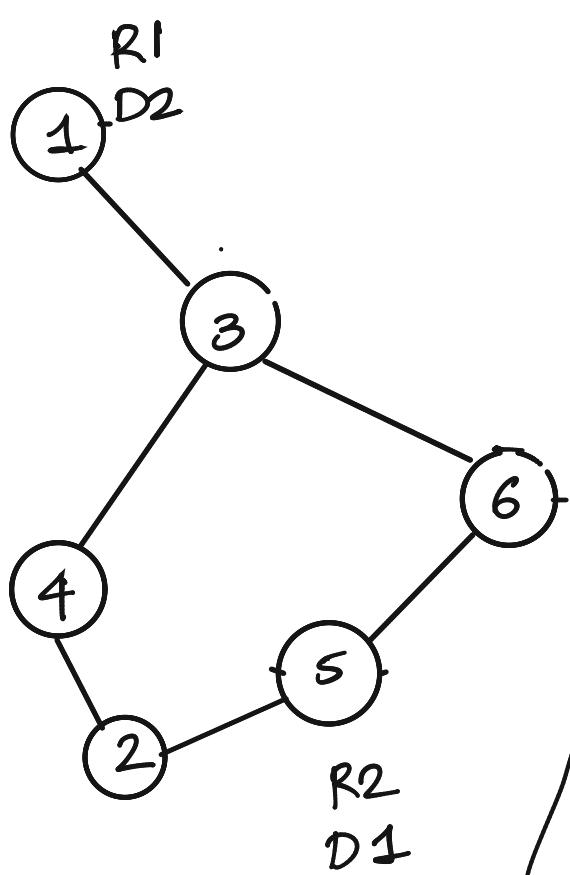
(5,3) (5,4) (5,1) FINAL

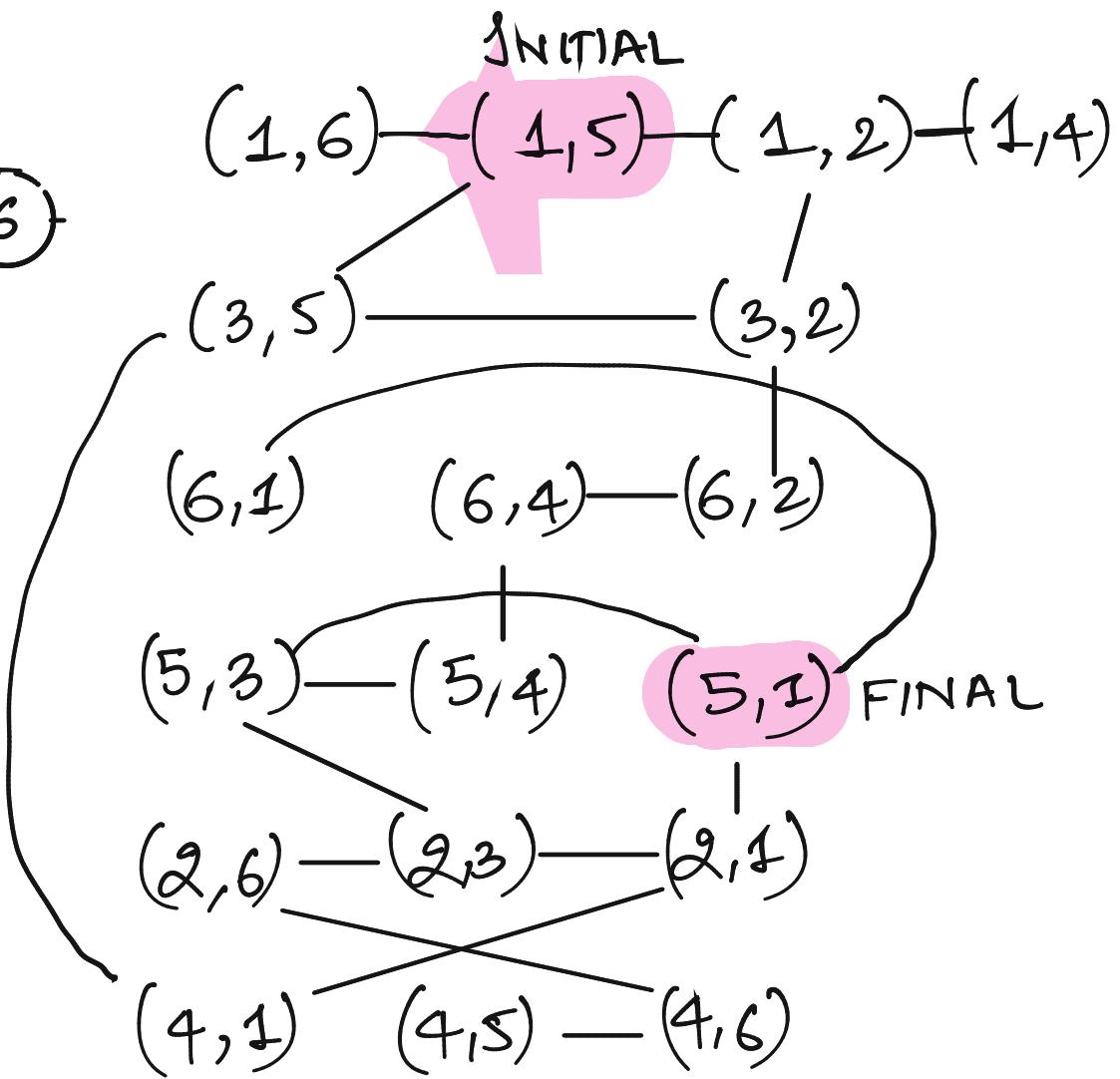
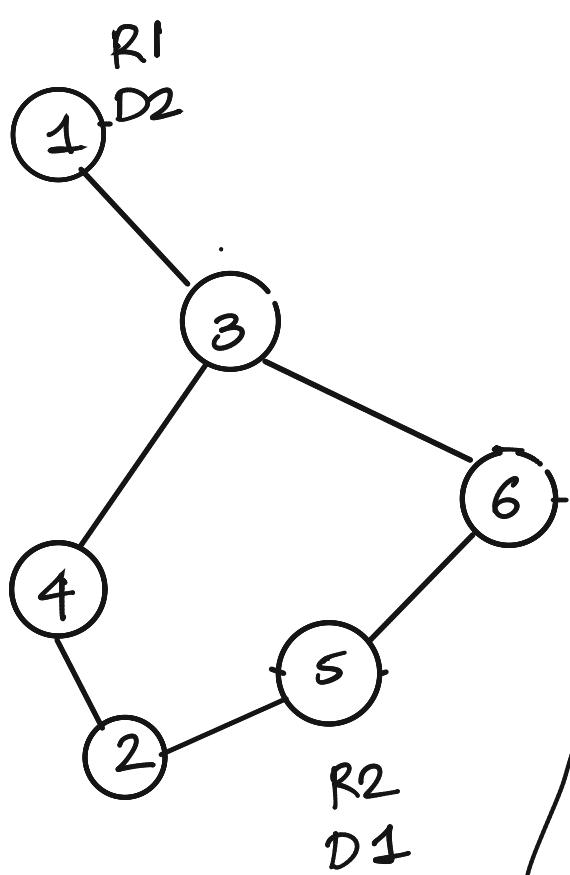
$$(2,6) \quad (2,3) \quad (2,1)$$

(4,1) (4,5) (4,6)

CAN GO FROM  $(1,5)$  AT  $(1,2)$  SINCE  
 $(5,2) \in G$ .

NO EDGE BETWEEN  $(1,4)$  &  $(1,6)$





1) FIND ALLOWED CONFIGURATIONS

2) FOR EACH  $(x,y)$  IN OUR NEW GRAPH  $H$ ,

THERE IS AN EDGE FROM  $(x,y) - (x,y')$   
if  $(y,y') \in G$   
&  $(x,y')$  IS ALLOWED

if THERE IS AN EDGE FROM  $(x,y) - (x',y)$   
if  $(x,x') \in G$  &  
 $(x',y)$  IS ALLOWED

ONCE WE GET THIS NEW GRAPH  $H$ , WHAT  
SHOULD WE DO?

ONCE WE GET THIS NEW GRAPH  $H$ , WHAT SHOULD WE DO?

BFS IN OUR NEW GRAPH.

Q: WHAT IS THE RUNNING TIME OF THE WHOLE ALGORITHM.

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1) FINDING ALLOWED CONFIGURATIONS

FOREACH  $v \in G$

{

FOREACH  $u \in G$

{

If  $d(u, v)$  In  $G \geq k$

$H \leftarrow H \cup \{u, v\}$

}

}

ONCE WE GET THIS NEW GRAPH  $H$ , WHAT SHOULD WE DO?

BFS IN OUR NEW GRAPH.

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{

If  $d(u, v)$  In  $G \geq k$  

---

 HOW DO

you FIND

$H \leftarrow H \cup \{u, v\}$

THIS

DISTANCE?

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$H \leftarrow H \cup \{u, v\}$

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DISTANCE?

}

}

DO BFS FROM EACH  $v \in G$  AND FIND LEVEL OF EACH VERTEX IN  $\text{BFS-TREE}(v)$ .

ONCE WE GET THIS NEW GRAPH  $H$ , WHAT SHOULD WE DO?

BFS IN OUR NEW GRAPH.

Q: WHAT IS THE RUNNING TIME OF THE WHOLE ALGORITHM.

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DO BFS FROM EACH  $v \in G$  AND FIND LEVEL OF EACH VERTEX IN  $\text{BFS-TREE}(v)$ .

$$\mathcal{O}(m \cdot (mn + n)) = \mathcal{O}(mn + n^2)$$

2) ADDING EDGES TO H.

## 2) ADDING EDGES TO H.

FOR EACH  $(u, v)$  in H

{

FOR EACH EDGE  $(u, u')$  ADJACENT TO u

{

If  $(u', v)$  in H

{

ADD EDGE  $(u, v) — (u', v)$  IN  
THE ADJACENCY LIST OF  $(u, v)$

}

y

FOR EACH EDGE  $(v, v')$  ADJACENT TO v

IN G

{

If  $(u, v')$  in H

{

ADD EDGE  $(u, v) — (u, v')$  IN  
THE ADJACENCY LIST OF  $(u, v)$

}

y

j

## 2) ADDING EDGES TO H.

FOR EACH  $(u, v)$  in H

{

FOR EACH EDGE  $(u, u')$  ADJACENT TO u

{

If  $(u', v)$  in H IN G

{

ADD EDGE  $(u, v) — (u', v)$  IN  
THE ADJACENCY LIST OF  $(u, v)$

}

y

FOR EACH EDGE  $(v, v')$  ADJACENT TO v

IN G

{

If  $(u, v')$  in H

{

ADD EDGE  $(u, v) — (u, v')$  IN  
THE ADJACENCY LIST OF  $(u, v)$

}

y

j

RUNNING TIME :

## 2) ADDING EDGES TO H.

FOR EACH  $(u, v)$  in H

{

FOR EACH EDGE  $(u, u')$  ADJACENT TO u  
IN G

{

If  $(u', v)$  in H

{

ADD EDGE  $(u, v) - (u', v)$  IN  
THE ADJACENCY LIST OF  $(u, v)$

}

}

}

}

FOR EACH EDGE  $(v, v')$  ADJACENT TO v  
IN G

{

If  $(u, v')$  in H

{

ADD EDGE  $(u, v) — (u, v')$  IN  
THE ADJACENCY LIST OF  $(u, v)$

}

}

}

}

RUNNING TIME :

## 2) ADDING EDGES TO H.

FOR EACH  $(u, v)$  in H

{

d( $u$ )  
 $\left\{ \begin{array}{l} \text{FOR EACH EDGE } (u, u') \text{ ADJACENT TO } u \\ \{ \quad \text{If } (u', v) \text{ in } H \quad \} \log n \\ \{ \quad O(1) \quad \{ \quad \text{ADD EDGE } (u, v) - (u', v) \text{ IN} \\ \quad \quad \quad \text{THE ADJACENCY LIST OF } (u, v) \quad \} \\ \quad \} \end{array} \right. \}$

g

d( $v$ )  
 $\left\{ \begin{array}{l} \text{FOR EACH EDGE } (v, v') \text{ ADJACENT TO } v \\ \{ \quad \text{IN } G \\ \quad \{ \quad \text{If } (u, v') \text{ in } H \quad \} O(\log n) \\ \quad \{ \quad O(1) \quad \{ \quad \text{ADD EDGE } (u, v) — (u, v') \text{ IN} \\ \quad \quad \quad \text{THE ADJACENCY LIST OF } (u, v) \quad \} \\ \quad \} \end{array} \right. \}$

y

g

RUNNING TIME :

## 2) ADDING EDGES TO H.

FOR EACH  $(u, v)$  in H

{

FOR EACH EDGE  $(u, u')$  ADJACENT TO u  
IN G

{

If  $(u', v)$  in H }  $\log n$

{

$O(1)$  { ADD EDGE  $(u, v) - (u', v)$  IN  
THE ADJACENCY LIST OF  $(u, v)$   
}

}

}

}

FOR EACH EDGE  $(v, v')$  ADJACENT TO v  
IN G

{

If  $(u, v')$  in H }  $O(\log n)$

{

$O(1)$  { ADD EDGE  $(u, v) — (u, v')$  IN  
THE ADJACENCY LIST OF  $(u, v)$   
}

}

}

}

RUNNING TIME :  $\sum_{u \in G} \sum_{v \in G} (d_G(u) + d_G(v)) \log n$

$$\text{RUNNING TIME : } \sum_{u \in G} \sum_{v \in G} (d_G(u) + d_G(v)) \log n$$
$$= \log n \sum_{u \in V} (n d_G(u) + 2m)$$

$$\begin{aligned}
 \text{RUNNING TIME : } & \sum_{u \in G} \sum_{v \in G} (d_G(u) + d_G(v)) \log n \\
 &= \log n \sum_{u \in V} (n d_G(u) + 2m) \\
 &= \log n (2mn + 2mn) \\
 &= 4mn \log n \\
 &= O(mn \log n).
 \end{aligned}$$

LAST STEP: DO A BFS IN  $H$  FROM THE SOURCE CONFIGURATION TO THE DESTINATION CONFIGURATION.

# VERTICES IN  $H$  :

# EDGES IN  $H$  :

LAST STEP: DO A BFS IN H FROM THE SOURCE CONFIGURATION TO THE DESTINATION CONFIGURATION.

$$\# \text{ VERTICES IN } H : O(n^2)$$

$$\# \text{ EDGES IN } H : O(mn)$$

$$\Rightarrow \text{RUNNING TIME} = O(mn + n^2)$$

$$\text{MAKING BFS} : O(mn + n^2)$$

$$\text{ADDING VERTICES} : O(n^2 \log n)$$

$$\text{ADDING EDGES} : O(mn \log n)$$

$$\text{DOING BFS IN } H : O(mn + n^2)$$

$$\text{TOTAL RUNNING TIME} : O(mn \log n + n^2 \log n).$$