

Exercises

1. a) Find sum of N numbers. Allocate the memory dynamically to the numbers.
b) Find the following for a matrix. Use the concept of pointer to 2D array.
 - i) sum of principal diagonal elements
 - ii) sum of secondary diagonal elements
 - iii) sum of all elements
2. Using array of pointer concept
 - a) Find product of two Matrices
 - b) Sort n names in alphabetical order
3. Implement and demonstrate the following C functions using pass-by-reference method.
 - i) StrCopy()
 - ii) StrConcat()
 - iii) strcmp()
 - iv) Strrev()
4. Define an EMPLOYEE structure with members Emp_name, Emp-id, Dept-name and Salary. Read and display data of N employees. Employees may belong to different departments. Write a function to find total salary of employees of a specified department. Use the concept of pointer to structure and allocate the memory dynamically to EMPLOYEE instances.
5. a) Define a recursive factorial function. Evaluate the following series for N terms using a function which takes x in degrees and a pointer to factorial function as parameters.
 $\sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \dots$
b) To copy the contents of one file to another, taking file names as command line arguments. Display the contents of target file on the screen.
6. Write a C program to convert and print a given valid parenthesized infix arithmetic expression to postfix expression. The expression consists of single character operands and binary operators + - * /. Apply the concept of stack data structure to solve this problem.
7. Write a C program to evaluate a valid postfix expression using stack. Assume that the postfix expression is read as a single line consisting of non-negative single digit operands and binary operators. The operators are + - * and /.
8. Write recursive functions for the following and demonstrate their use.
 - a) Binary Search
 - b) Tower of Hanoi problem.
9. A Call center phone system has to hold the phone calls from customers and provide service based on the arrival time of the calls. Write a C program to simulate this system using appropriate data structure. Program should have options to add and remove the phone calls in appropriate order for their service.

10. Write a C program to simulate the working of a circular Queue of integers. Represent circular queue element as a structure and use array of structures as your implementation method. Start and end of the circular queue must be identified by an empty array element.
11. Write a program to create a singly linked list that maintains a list of names in alphabetical order. Implement the following operations on the list.
 - a) Insert a new name
 - b) Delete a specified name
12. Write a C program to maintain a stack of integers using linked implementation method
13. Write a C program to support the following operations on a doubly linked list
 - a) Insert a new node to the left of the node whose key value is read as an input.
 - b) Delete a node with given data, if it is found. otherwise display appropriate error message.
14. Write a C program
 - a) To construct a binary search tree (BST) of integers.
 - b) To traverse the tree using inorder, preorder and postorder traversal methods
15. A list of unordered numbers is given in a file. The file may have duplicate numbers. Read the numbers from the file, construct a binary tree of these numbers and display the numbers in ascending order.

```
/*1 a) Find sum of N numbers. Allocate the memory dynamically to the numbers.*/
```

```
#include<stdio.h>
#include<malloc.h>
main()
{
    int i,n;
    float sum=0,*p;
    printf("enter n\n");
    scanf("%d",&n);

    p=(float*)malloc(n*sizeof(float));
    if(p==NULL)
    {
        printf("allocation failed\n");
        return;
    }
    printf("enter %d nos\n",n);
    for(i=0;i<n;i++)
        scanf("%f",(p+i));

    for(i=0;i<n;i++)
        sum=sum+ *(p+i);

    printf("sum=%f", sum);
}
```

OUTPUT:

```
enter n
5
enter 5 nos
2
3
4
5
6
sum=20.000000
```

```
/*1 b) Find the following for a matrix. Use the concept of pointer to 2D array.
```

- i) Sum of principal diagonal elements
- ii)sum of secondary diagonal elements
- iii)sum of all elements*/

/*sum of primary & secondary diagonal of a matrix using array of pointers*/

```
#include<stdio.h>
```

```
#include<malloc.h>
```

```
void main()
```

```
{
```

```
int i,j,m,n,d1=0,d2=0, sum=0;
```

```
int (*p)[3];
```

```
printf("Enter row and column\n");
```

```
scanf("%d%d",&m,&n);
```

```
if(m!=n)
```

```
{
```

```
    printf("not a square matrix\n");
```

```
    return;
```

```
}
```

```
p=(int*)malloc(m*n*sizeof(int));
```

```
printf("Enter matrix elements\n");
```

```
for(i=0;i<m;i++)
```

```
    for(j=0;j<n;j++)
```

```
        scanf("%d",&*(p+i+j));
```

```
for(i=0;i<m;i++)
```

```
    d1=d1+*(p+i+i);
```

```
for(i=0,j=(n-1);i<m;i++,j--)
```

```
    d2=d2+*(p+i+j);
```

```
for(i=0;i<m;i++)
```

```
    for(j=0;j<n;j++)
```

```
        sum+= *(p+i+j);
```

```
printf("the primary matrix is = %d\n",d1);
```

```
printf("the secondary matrix is = %d\n",d2);
```

```
printf("the sum of all elements is = %d\n",sum);
```

}

OUTPUT:

1) Enter row and column

2

3

not a square matrix

2) Enter row and column

3

3

Enter matrix elements

2

3

1

4

5

6

7

8

9

the primary matrix is = 16

the secondary matrix is = 13

the sum of all elements is = 45

3) Enter row and column

2

2

Enter matrix elements

1

1

1

1

the primary matrix is = 2

the secondary matrix is = 2

the sum of all elements is = 4

/*2. Using array of pointer concept

a) Find product of two Matrices

b) Sort n names in alphabetical order*/

a)Find product of two Matrices

```
#include<stdio.h>
#include<malloc.h>
void main()
{
    int i,j,k,m,n,p,q,sum;
    int *A[3],*B[3],*C[3];
    printf("enter the order of matrix 1\n");
    scanf("%d%d",&m,&n);
    printf("enter the order of matrix 2\n");
    scanf("%d%d",&p,&q);
    if(n!=p)
    {
        printf("matrices cannot be multiplied\n");
        return;
    }
    for(i=0;i<m;i++)
    {
        A[i]=(int*)malloc(n*sizeof(int));
        C[i]=(int*)malloc(q*sizeof(int));
    }

    for(i=0;i<p;i++)
    {
        B[i]=(int*)malloc(q*sizeof(int));
    }

    printf("enter elements of matrix 1\n");
    for(i=0;i<m;i++)
        for(j=0;j<n;j++)
            scanf("%d",A[i]+j);

    printf("enter elements of matrix 2\n");
    for(i=0;i<n;i++)
        for(j=0;j<q;j++)
            scanf("%d",B[i]+j);
    for(i=0;i<m;i++)
        for(k=0;k<q;k++)
```

```

        {
            *(C[i]+k)=0;
            for(j=0;j<n;j++)
                *(C[i]+k)= *(C[i]+k)+ *(A[i]+j)* *(B[j]+k);
        }
/*display*/

for(i=0;i<m;i++)
{
    for(j=0;j<q;j++)
        printf("%d\t",*(C[i]+j));

    printf("\n");
}
}

```

/*output*/

enter the order of matrix 1

2 3

enter the order of matrix 2

2 3

matrices cannot be multiplied

Press any key to continue

enter the order of matrix 1

2 3

enter the order of matrix 2

2 3

matrices cannot be multiplied

Press any key to continue

b)/*sorting of n names using array of pointers*/

```
#include<stdio.h>
```

```
#include<malloc.h>
```

```
#include<string.h>
```

```

void main()
{
    int i,j,n;
    char *names[10],temp[80];

    printf("enter n\n");
    scanf("%d",&n);

    for(i=0;i<n;i++)
        names[i]=(char*)malloc(80*sizeof(char));

    /*reading n names*/
    printf("enter %d names\n",n);
    getchar();

    for(i=0;i<n;i++)
        gets(names[i]);

    /*bubble sort*/
    for(i=1;i<n;i++)
        for(j=0;j<(n-i);j++)
            if(strcmp(names[j],names[j+1])>0)
            {
                temp=names[j];
                names[j]=names[j+1];
                names[j+1]=temp;
            }

    /*display*/
    printf("sorted array of names \n");
    for(i=0;i<n;i++)
        puts(names[i]);
}

```

OUTPUT:

```

enter n
4
enter 4 names
ds
cd
bcc
md

```


sorted array of names

bcc

cd

ds

md

/*3. Implement and demonstrate the following C functions using pass-by-reference method.

i)StrCopy()

ii)StrConcat()

iii)strcmp()

iv)Strrev()*/

```
/*strcpy(),strcmp(), strcat() functions using pointer parameters*/  
#include<stdio.h>
```

```
/*strcpy()*/
```

```
void strcpy(char *s1,char *s2)  
{  
    while(*s2!='\0')  
    {  
        *s1=*s2;  
        s1++;  
        s2++;  
    }  
    *s1='\0';  
}
```

```
/*strcmp()*/
```

```
int strcmp(char *s1,char *s2)  
{  
    while(*s1!='\0' || *s2!='\0')  
    {  
        if(*s1!=*s2)  
            return(*s1-*s2);  
        s1++;  
        s2++;  
    }  
    return 0; /*strings are equal*/  
}
```

```
/*strcat()*/
```

```
void strcat(char *s1,char *s2)  
{  
    while(*s1!='\0')  
        s1++;  
    while(*s2!='\0')  
    {  
        *s1=*s2;  
        s1++;  
        s2++;  
    }  
    *s1='\0';  
}
```

```

void Strreverse(char *s1)
{
    int i=0,j,k=0;char s3[50];
    while(*s1)
    {
        s1++,k++;
    }
    for(i=0,j=k-1; j>=0; j--,i++)
    {
        --s1;
        s3[i]=*s1;
    }
    s3[i]='\0';
    strcpy(s1,s3);
}

```

```

int main()
{
    char s1[80],s2[80],t1[80];
    int choice, result;

    printf("enter 2 strings\n");
    gets(s1);
    gets(s2);

    strcpy(t1,s1);
    printf("-----MENU-----\n");
    printf("\n1.strcomp\n2.strcopy\n3.strconcat\n4.Sting reverse\n");
    for(;;)
    {
        printf("enter your choice\n");
        scanf("%d",&choice);

        switch(choice)
        {
        case 1: strcpy(s1,t1);
            result=strcomp(s1,s2);
            if(result>0)
                printf("%s is greater than %s\n",s1,s2);

```

```
    else if(result<0)
        printf("%s is greater than %s\n",s2,s1);
    else
        printf("strings are equal\n");
    break;
```

```
case 2: strcpy(s1,t1);
        printf("strings before copying, s1=%s\t, s2=%s\n",s1,s2);
        strcpy(s1,s2);
        printf("after copying, s1= %s\t, s2= %s\n",s1,s2);
        break;
```

```
case 3: strcpy(s1,t1);
        printf("strings before concatenation, s1=%s\t , s2=%s\n",s1,s2);
        strconcat(s1,s2);
        printf("after concatenation, s1= %s\t , s2= %s\n",s1,s2);
        break;
```

```
case 4: strcpy(s1,t1);
        printf("strings before reversing, s1=%s\t , s2=%s\n",s1,s2);
        printf(" strings after reversing\n");
        Strreverse(s1);
        printf("s1=%s\n",s1);
        strcpy(s1,s2);
        Strreverse(s1);
        printf("s2=%s\n",s1);
        break;
```

```
default: return;
}
```

```
}
}
```

OUTPUT:

enter 2 strings

nitte

meenakshi

-----MENU-----

```
1.strcomp
2.strcopy
3.strconcat
4.String reverse
enter your choice
4
strings before reversing, s1=nitte    , s2=meenakshi
strings after reversing
s1=ettin
s2=ihskaneem
enter your choice
3
strings before concatenation, s1=nitte  , s2=meenakshi
after concatenation, s1= nitemeenakshi , s2= meenakshi
enter your choice
2
strings before copying, s1=nitte      , s2=meenakshi
after copying, s1= meenakshi    , s2= meenakshi
enter your choice
1
nitte is greater than meenakshi
enter your choice
```

```
/*4.Define an EMPLOYEE structure with members Emp_name, Emp-id, Dept-name and Salary. Read and display data of N employees. Employees may belong to different departments. Write a function to find total salary of employees of a specified department. Use the concept of pointer to structure and allocate the memory dynamically to EMPLOYEE instances. */
```

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
```

```
struct employee{
```

```

        char emp_name[20];
        int emp_id;
        char dept_name[20];
        float salary;
    };

compute_total_sal(struct employee *e,char dn[], int m);
void main()
{
    int m,i;
    struct employee *emp;
    char dname[20],choice;
    printf("Enter the number of employees:");
    scanf("%d",&m);
    emp=(struct employee *)malloc(m*sizeof(struct employee));
    /*Read employee details*/
    for(i=0;i<m;i++)
    {
        printf("Enter the details of Employee %d\n", i+1);
        printf("Enter the employee name:");
        scanf("%s",(emp+i)->emp_name);
        printf("Enter the employee ID:");
        scanf("%d",&(emp+i)->emp_id);
        printf("Enter the employee department:");
        scanf("%s",&(emp+i)->dept_name);
        printf("Enter the salary of employee:");
        scanf("%f",&(emp+i)->salary);
    }
    /* Print employee details*/
    printf("*****Employee Details***** \n");

    printf("%-15s%-25s%-15s%-15s\n","ID","EMPLOYEE NAME","DEPARTMENT","SALARY");
    for(i=0;i<m;i++)
    {
        printf("%-15d%-25s%-15s%-15g \n",(emp+i)->emp_id,(emp+i)->emp_name,(emp+i)->dept_name,
(emp+i)->salary);
    }
    do{
        printf("\n Enter the department for which the total salary has to be computed:");
        scanf("%s",dname);
        compute_total_sal(emp,dname,m);
        printf("\n Do you want to continue[Y/N]:");
        scanf(" %c",&choice);
    }while(choice=='Y' || choice=='y');
}

/*find total salary of employees of a specified department. */

```

```

compute_total_sal(struct employee *e,char dn[], int m)
{
    float totalsal=0;
    int i,flag=0;
    for(i=0; i<m;i++)
        if(strcmp((e+i)->dept_name,dn)==0)
            {flag=1;
            totalsal += (e+i)->salary;}
        if(flag==0)
            printf("\n No such department\n");
        else
            printf("\n Total salary of employees in department %s is %f",dn,totalsal);
}

```

/*

Sample Output

```

-----
Enter the number of employees:3
Enter the details of Employee 1
Enter the employee name:Anil
Enter the employee ID:3333
Enter the employee department:CSE
Enter the salary of employee:30000
Enter the details of Employee 2
Enter the employee name:Banu
Enter the employee ID:7777
Enter the employee department:HR
Enter the salary of employee:15000
Enter the details of Employee 3
Enter the employee name:John
Enter the employee ID:5555
Enter the employee department:CSE
Enter the salary of employee:20000

```

*****Employee Details*****

/output/

```

Enter the number of employees:3
Enter the details of Employee 1
Enter the employee name:vinutha
Enter the employee ID:111
Enter the employee department:computers
Enter the salary of employee:40000
Enter the details of Employee 2
Enter the employee name:divya
Enter the employee ID:222

```

Enter the employee department:electronics

Enter the salary of employee:39000

Enter the details of Employee 3

Enter the employee name:neeraj

Enter the employee ID:333

Enter the employee department:computers

Enter the salary of employee:60000

*****Employee Details*****

ID	EMPLOYEE NAME	DEPARTMENT	SALARY
111	vinutha	computers	40000
222	divya	electronics	39000
333	neeraj	computers	60000

Enter the department for which the total salary has to be computed:computers

Total salary of employees in department computers is 100000.000000

Do you want to continue[Y/N]:y

Enter the department for which the total salary has to be computed:electronics

Total salary of employees in department electronics is 39000.000000

Do you want to continue[Y/N]:y

Enter the department for which the total salary has to be computed:mechanical

No such department

Do you want to continue[Y/N]:

/*5.

a) Define a recursive factorial function.

Evaluate the following series for N terms using a function

which takes x in degrees and a pointer to factorial function as parameters.

$\sin(x) = x - x^3/3! + x^5/5! - \dots$

*/

#include<stdio.h>

#include<stdlib.h>

#include<math.h>


```
double eval_sinx(double xrad,long int NT, long int (*funcptr()));
long int fact(long int n);
```

```
#define pi 22/7
```

```
void main()
{
    long int NT;
    double sinx, xrad, xdeg;

    printf("Enter the angle in degrees:");
    scanf("%lf",&xdeg);

    printf("Enter the number of terms:");
    scanf("%ld",&NT);

    xrad=xdeg*pi/180;
    sinx=eval_sinx(xrad,NT,fact);
    printf("\n Sin(%lf)=%lf\n",xdeg, sinx);
}
```

```
double eval_sinx(double xrad,long int NT, long int (*funcptr()))
{
    int i;
    double sinx=0;
    int sign=1;
    for(i=1; i<=NT; i+=2)
    {
        sinx=sinx + sign * pow(xrad,i)/(*funcptr)(i);
        sign=-(sign);
    }
    return(sinx);
}
```

```
long int fact(long int n)
{
    if(n==0 || n==1)
        return(1);
    return(n*fact(n-1));
}
```

```
/*Sample output
```

```
-----
```

```
Enter the angle in degrees:90
Enter the number of terms:10
```

Sin(90.000000)=1.000003

Enter the angle in degrees:45

Enter the number of terms:10

Sin(45.000000)=0.707330

Enter the angle in degrees:60

Enter the number of terms:15

Sin(60.000000)=0.866236

Press any key to continue

*/

/*5B) To copy the contents of one file to another, taking file names as command line arguments. Display the contents of target file on the screen.*/

```
#include<stdio.h>
void main(int argc,char *argv[])
{
    char c;
    FILE *fpt1,*fpt2;
    if(argc<3)
        {
```

```

        printf("File name not provided As command line arguments\n");
        return;
    }
    else
    {
        fpt1=fopen(argv[1],"r");
        fpt2=fopen(argv[2],"w");
        if(fpt1==NULL)
        {
            printf("\n File not found");
            return;
        }
        else{
            do
            {
                c=fgetc(fpt1);
                fputc(c,fpt2);
            }while(c!=EOF);

        }
        printf("\n Source file copied to target file");
        fclose(fpt1);
        fclose(fpt2);
    }
    fpt2=fopen(argv[2],"r");
    printf("\n The contents of the file after copying are:\n");
    while((c=fgetc(fpt2))!=EOF)
        printf("%c",c);
}

```

/*Sample output

C:/>gedit sample.text

Hello ! Welcome to NMIT, Department of CSE.!!!

c:/>./a.out sample.txt newfile.txt

Source file copied to target file

The contents of the file after copying are:

Hello ! Welcome to NMIT, Department of CSE.!!!

C:/> gedit newfile.txt

Hello ! Welcome to NMIT, Department of CSE.!!!

*/

Fo practicing:

Define a structure STUDENT with members Name and USN. Write a C program to construct a stack data structure of N STUDENT objects and to perform the following operations on it:

- a) PUSH-To add a new student to the stack
- b) POP---- To remove a student from the stack

*/

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#define SIZE 5
```

```
struct student{
    char name[20];
    char USN[10];
};
struct stack{
    struct student stud[SIZE];
    int top;
};
```

```
void push(struct stack *ps, struct student st1);
struct student pop(struct stack *ps);
```

```
void main()
{
    struct stack s;
    struct student st1,rt1;
    int choice,i;
    s.top=-1;

    do{
        printf("\n 1:PUSH\t 2:POP\t 3:DISPLAY\t 4:QUIT");
        printf("\n Enter your choice:");
        scanf("%d",&choice);
```

```
switch(choice)
{
    case 1: printf("Enter the name and USN of student to push:");
            scanf("%s %s",st1.name,st1.USN);
            push(&s,st1);
            break;

    case 2: rt1=pop(&s);
```

```

        printf("The student popped is %s with USN %s\n",rt1.name,rt1.USN);
        break;

    case 3: if(s.top== -1)
                printf("\n Stack empty");
            else
            {
                printf("Stack contents are:\n");
                for(i=s.top;i>=0;i--)
                {
                    printf("%s %s\n",s.stud[i].name,s.stud[i].USN);
                }
            }
            break;

    case 4:      printf("QUITTING OPERATION STACK ..... \n");
                break;

    default :printf("No such option\n");
    }

    }while(choice!=4);
}

```

```

void push(struct stack *ps, struct student st1)
{
    if(ps->top== SIZE-1)
        printf("Stack Overflow\n");
    else
    {
        ++(ps->top);
        strcpy(ps->stud[ps->top].name, st1.name);
        strcpy(ps->stud[ps->top].USN, st1.USN);
    }
}

```

```

struct student pop(struct stack *ps)
{
    struct student r;
    if(ps->top == -1)
    {
        printf("\n Stack Underflow");
        exit(1);
    }
}

```

```

        strcpy(r.name, ps->stud[ps->top].name);
        strcpy(r.USN, ps->stud[ps->top].USN);
        (ps->top)--;
        return(r);
}

```

/* Sample Output

```

1:PUSH 2:POP 3:DISPLAY 4:QUIT
Enter your choice:1
Enter the name and USN of student to push: Roshni 1NT15CS121

```

```

1:PUSH 2:POP 3:DISPLAY 4:QUIT
Enter your choice:1
Enter the name and USN of student to push:Avinash 1Nt15CS001

```

```

1:PUSH 2:POP 3:DISPLAY 4:QUIT
Enter your choice:1
Enter the name and USN of student to push:Shubham 1NT14CS072

```

```

1:PUSH 2:POP 3:DISPLAY 4:QUIT
Enter your choice:3
Stack contents are:
Shubham 1NT14CS072?
Avinash 1Nt15CS001Shubham
Roshni 1NT15CS121Avinash

```

```

1:PUSH 2:POP 3:DISPLAY 4:QUIT
Enter your choice:2
The student popped is Shubham with USN 1NT14CS072,"Shubham

```

```

1:PUSH 2:POP 3:DISPLAY 4:QUIT
Enter your choice:2
Press any key to continue */

```

/*6. Write a C program to convert and print a given valid parenthesized infix arithmetic expression to postfix expression. The expression consists of single character operands and binary operators + - * /. Apply the concept of stack data structure to solve this problem.*/

/*Infix to postfix conversion*/

```

#include<stdio.h>
char stack[50];
int top= -1;

```

```
/*push()*/
```

```
void push(char ch)
```

```
{    stack[++top]=ch;
}
```

```
/*pop()*/
```

```
char pop()
```

```
{    return(stack[top- -]);
}
```

```
/*prcd()*/
```

```
int prcd(char ch)
```

```
{    int p;
    switch(ch)
    {    case '$':
        case '^':    p=3;
                    break;

        case '*':
        case '/':    p=2;
                    break;

        case '+':
        case '-':    p=1;
                    break;

        case '(':    p=-1;
                    break;
    }

    return p;
}
```

```
/*conversion()*/
```

```
void conversion(char infix[],char postfix[])
```

```
{    int i=0,p=0;
    char ch;

    while((ch=infix[i])!='\0')
    {
```

```

        switch(ch)
        {
            default :      postfix[p++]=ch;
                           break;

            case '(':      push(ch);
                           break;

            case ')':      while(top!= -1&& stack[top]!='(')
                           postfix[p++]=pop();
                           pop(); /*discard ( */
                           break;

            case '*':
            case '/':
            case '+':
            case '-':      while(top!= -1 && prcd(stack[top]) >= prcd(ch))
                           postfix[p++]=pop();
                           push(ch);
                           break;

            case '$':
            case '^':      /*associativity right to left*/
                           while(top!= -1 && prcd(stack[top]) > prcd(ch))
                           postfix[p++]=pop();
                           push(ch);
                           break;
        }

    i++;
}

while (top!= -1)
    postfix[p++] = pop();
postfix[p]='\0';
}

int main()
{
    char infix[50],postfix[50];
    printf("enter valid infix expression\n");
    scanf("%s", infix);
    conversion(infix, postfix);
    printf("postfix expression= %s\n", postfix);
}

```



```
}
```

OUTPUT:

enter valid infix expression

(a+b)*(c-d)/e\$f

postfix expression= ab+cd-*ef\$/

/*7. Write a C program to evaluate a valid postfix expression using stack. Assume that the postfix expression is read as a single line consisting of non-negative single digit operands and binary operators. The operators are + - * and ./*/

/*Evaluation of postfix expression*/

```
#include<stdio.h>
```

```
#include<math.h>
```

```
#include<ctype.h>
```

```
float stack[50];
```

```
int top=-1;
```

```
void push(float n)
{
    stack[++top]=n;
}
```

```
/*pop()*/
float pop()
{
    return(stack[top--]);
}
```

```
/*evaluate()*/
float eval(char postfix[])
{
    float op1,op2,res;
    char ch;
    int i=0;
    while((ch=postfix[i])!='\0')
    {
        if(isdigit(ch))
            push(ch-'0');
        else
        {
            op2=pop();
            op1=pop();
            switch(ch)
            {
                case '$':
                case '^': res=pow(op1,op2);
                    break;
                case '*': res=op1*op2;
                    break;
                case '/': res=op1/op2;
                    break;
                case '+': res=op1+op2;
                    break;
                case '-': res=op1-op2;
                    break;
            }
            push(res);
        }
    }
}
```

```

        i++;
    }
    return(pop());
}
int main()
{
    char postfix[50];
    float res;

    printf("Enter postfix expression\n");
    scanf("%s",postfix);

    res=eval(postfix);

    printf("Result=%g\n",res);
}

```

OUTPUT:

1) Enter postfix expression

23+43-*

Result=5

2) Enter postfix expression

231\$\$

Result=8

/*8. Write recursive functions for the following and demonstrate their use.

a) Binary Search

b) Tower of Hanoi problem.*/

/*RECURSIVE BINARY SEARCH*/

#include<stdio.h>

#include<stdlib.h>

/*binary search*/

int R_bin_search(int a[], int key, int low, int high)

```

{
    int mid;

```

```

    if(low>high) return -1;

    mid=(low+high)/2;

    if(key==a[mid])
        return mid;

    if(key<a[mid])
        return(R_bin_search(a,key,low,(mid-1)));

    return(R_bin_search(a,key,(mid+1),high));
}

void main()
{
    int key,*a,i,n,res, repeat, p;

    do{

        printf("ENTER n\n");
        scanf("%d",&n);

        a=(int*)malloc(n*sizeof(int));

        printf("ENTER THE NUMBERS\n");
        for(i=0;i<n;i++)
            scanf("%d",(a+i));

        //checking whether it is sorted.
        p=0;
        for(i=0;i<n-1;i++)
            if(a[i]<a[i+1])p++;

        if(p==n-1)
            printf("Yes. It is sorted in ascending order\n");
        else
        {
            printf("Input is not sorted.Enter numbers in ascending order\n");
            goto AGAIN;
        }
    }

```

```
printf("ENTER THE KEY TO BE SEARCHED\n");
scanf("%d",&key);

res=R_bin_search(a,key,0,(n-1));
if(res == -1)
    printf("KEY NOT FOUND\n");
else
    printf("%d FOUND AT LOCATION %d\n",key,(res+1));
```

AGAIN:

```
    printf("Press 1 to continue\n");
    scanf("%d",&repeat);
}while(repeat==1);
}
```

ENTER n

3

ENTER THE NUMBERS

12

23

45

Yes. It is sorted in ascending order

ENTER THE KEY TO BE SEARCHED

12

12 FOUND AT LOCATION 1

Press 1 to continue

1

ENTER n

2

ENTER THE NUMBERS

23

5

Input is not sorted. Enter numbers in ascending order

Press 1 to continue

5

```
/*C PROGRAMS TO IMPLEMENT TOWERS OF HANOI*/
```

```
#include<stdio.h>
```

```
/*towers*/
```

```
void towers(int n, char src, char dest, char aux)
```

```
{  
    if(n==1)  
    {  
        printf("MOVE DISK 1 FROM PEG %c TO PEG %c\n",src,dest);  
        return;  
    }  
    towers(n-1,src,aux,dest);  
    printf("MOVE DISK %d FROM PEG %c TO PEG %c\n",n,src,dest);  
    towers(n-1,aux,dest,src);  
}
```

```
void main()
{
    int n;
    printf("ENTER THE NUMBER OF DISKS\n");
    scanf("%d",&n);

    printf("MOVES MADE\n");
    towers(n,'A','C','B');
}
```

OUTPUT:

1) ENTER THE NUMBER OF DISKS

1

MOVES MADE

MOVE DISK 1 FROM PEG A TO PEG C

2) ENTER THE NUMBER OF DISKS

2

MOVES MADE

MOVE DISK 1 FROM PEG A TO PEG B

MOVE DISK 2 FROM PEG A TO PEG C

MOVE DISK 1 FROM PEG B TO PEG C

3) ENTER THE NUMBER OF DISKS

3

MOVES MADE

MOVE DISK 1 FROM PEG A TO PEG C

MOVE DISK 2 FROM PEG A TO PEG B

MOVE DISK 1 FROM PEG C TO PEG B

MOVE DISK 3 FROM PEG A TO PEG C

MOVE DISK 1 FROM PEG B TO PEG A

MOVE DISK 2 FROM PEG B TO PEG C

MOVE DISK 1 FROM PEG A TO PEG C

/*9A Call center phone system has to hold the phone calls from customers and provide service based on the arrival time of the calls. Write a C program to simulate this system using appropriate data structure. A Program should have options to add and remove the phone calls in appropriate order for their service. */

```
#include<stdio.h>
#include<stdlib.h>
#define SIZE 10

int rpt=1,q[SIZE];
int ch;
int frnt,rear;

void main()
{
    frnt=rear=-1;
    while(rpt)
    {
        printf("A Call center phone system using static QUEUE\n");
        printf("select a operation from the followings:\n");
```



```
        printf("1:ADD incoming call\n2:REMOVE the call for service\n3:Display pending  
calls\n4:EXIT\n");  
        scanf("%d",&ch);
```

```
        switch(ch)  
        {  
            case 1: insert();  
            break;  
            case 2: del();  
            break;  
            case 3: show();  
            break;  
            case 4: printf("END\n"); exit(0);  
            break;  
            default: printf("Please enter correct choice\n");  
        }  
        printf(" \nTo continue press non zero digit:\n");  
        scanf("%d",&rpt);
```

```
    }  
}
```

```
int insert()
```

```
{  
    int n;  
  
    if(rear==(SIZE-1))  
    {  
        printf("ALREADY QUEUE IS FULL:\n");  
        return;  
    }  
  
    printf("Enter the call ID to be inserted to the system:\n");  
    scanf("%d",&n);  
  
    if(frnt==-1&&rear==-1)  
    {  
        rear++;frnt++;  
        *(q+rear)=n;  
        printf("success\n");  
    }  
    else  
    {  
        rear++;  
        *(q+rear)=n;  
        printf("success\n");  
    }  
}
```

```

        return;
    }

int del()
{
    int temp;
    if(frnt==-1)
    {
        printf("no calls waiting in the queue:\n");
        return;
    }
    temp=*(q+frnt);
    frnt++;
    printf("Call answered is %d\n",temp);

    if(frnt > rear)
        frnt=rear=-1;

    return;
}

int show()
{
    int i;
    if(frnt==-1 && rear==-1)
    {
        printf("Sorry no pending calls\n");
        return;
    }
    printf("Here is the waiting queue of calls:\n");
    printf("FRONT\t");
    for(i=frnt;i<=rear;i++)
        printf("%d\t",*(q+i));
    printf("REAR\n");
    return;
}

```

OUTPUT:

A Call center phone system using static QUEUE

select a operation from the followings:

1:ADD incoming call

2:REMOVE the call for service

3:Display pending calls

4:EXIT

1

Enter the call ID to be inserted to the system:

2

success

To continue press non zero digit:

1

A Call center phone system using static QUEUE

select a operation from the followings:

1:ADD incoming call

2:REMOVE the call for service

3:Display pending calls

4:EXIT

1

Enter the call ID to be inserted to the system:

5

success

To continue press non zero digit:

1

A Call center phone system using static QUEUE

select a operation from the followings:

1:ADD incoming call

2:REMOVE the call for service

3:Display pending calls

4:EXIT

1

Enter the call ID to be inserted to the system:

8

success

To continue press non zero digit:

1

A Call center phone system using static QUEUE

select a operation from the followings:

1:ADD incoming call

2:REMOVE the call for service

3:Display pending calls

4:EXIT

3

Here is the waiting queue of calls:

FRONT 2 5 8 REAR

To continue press non zero digit:

1

A Call center phone system using static QUEUE

select a operation from the followings:

1:ADD incoming call

2:REMOVE the call for service

3:Display pending calls

4:EXIT

2

Call answered is 2

To continue press non zero digit:

1

A Call center phone system using static QUEUE

select a operation from the followings:

1:ADD incoming call

2:REMOVE the call for service

3:Display pending calls

4:EXIT

3

Here is the waiting queue of calls:

FRONT 5 8 REAR

*/

/* 10. Write a C program to simulate the working of a circular Queue of integers. Represent circular queue element as a structure and use array of structures as your implementation method. Start and end of the circular queue must be identified by an empty array element.*/

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#define MAXSIZE 5
```

```
struct item{  
    int ele;
```

```
};
```

```
struct cqueue{  
    struct item it[MAXSIZE];  
    int front;  
    int rear;  
};
```

```
void insertitem(struct cqueue *pq,int x);
```

```
int deleteitem(struct cqueue *pq);
```

```
void main()
```

```

{
struct cqueue cq;
int x,choice,r;
cq.front=MAXSIZE-1,cq.rear=MAXSIZE-1;
do{
    printf(".....MENU.....");
    printf("\n 1:INSERT\t 2:REMOVE\t 3:QUIT\n");
    printf("Enter your choice:");
    scanf("%d",&choice);
    switch(choice)
    {
    case 1: printf("Enter the item to be inserted:");
            scanf("%d",&x);
            insertitem(&cq,x);
            break;
    case 2: r=deleteitem(&cq);
            printf("The item deleted is %d\n",r);
            break;
    case 3: printf("QUITTING OPERATION QUEUE ..... \n");
            break;
    default :printf("No such option\n");
    }
    }while(choice!=3);
}

void insertitem(struct cqueue *pq,int x)
{
    if(pq->rear==MAXSIZE-1)
        pq->rear=0;
    else
        (pq->rear)++;
    if(pq->rear==pq->front)
    {
        printf("Circular Queue Overflow\n");
        exit(1);
    }
    pq->it[pq->rear].ele=x;
    return;
}

int deleteitem(struct cqueue *pq)
{
    if(pq->front==pq->rear)
    {
        printf("Queue underflow\n");
        exit(1);
    }
    if(pq->front==MAXSIZE-1)

```

```

        pq->front=0;
    else
        (pq->front)++;
    return (pq->it[pq->front].ele);
}

```

/*Sample output

```

-----
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:1
Enter the item to be inserted:10
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:1
Enter the item to be inserted:40
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:1
Enter the item to be inserted:20
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:1
Enter the item to be inserted:70
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:2
The item deleted is 10
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:2
The item deleted is 40
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:1
Enter the item to be inserted:8
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:2
The item deleted is 20
.....MENU.....
1:INSERT    2:REMOVE    3:QUIT
Enter your choice:3
QUITTING OPERATION QUEUE .....

```

*/

/*11Write a program to create a singly linked list that maintains a list of names in alphabetical order. Implement the following operations on the list.

a) Insert a new name

b) Delete a specified name*/

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct stud
```

```
{
```

```
    int id;
```

```
    char name[10];
```

```
    int sem;
```

```
    struct stud *next;
```

```
};
```

```
typedef struct stud NODE;
```

```
NODE *head;
```

```
NODE* insert_f();
```

```
void main()
```

```

{
    int rpt=1;
    int ch;

    while(rpt)
    {
        printf("select a singly linked list operation from the followings:\n");
        //printf("1:insert at the front\n2:delete at the end\n3:Display\n4:EXIT\n");
        printf("1: Insert a new name \n2: Delete a specified name \n3:Display\n4:EXIT\n");

        scanf("%d",&ch);

        switch(ch)
        {
            case 1: insert_f();
            break;
            case 2: del_e();
            break;
            case 3: show();
            break;
            case 4: printf("END\n"); exit(0);
            break;
            default: printf("please enter correct choice\n");
        }
        printf(" \nTo continue press non zero digit:\n");
        scanf("%d",&rpt);
    }
}

```

//end of main()-----

```

NODE* insert_f()
{
    NODE *n, *m, *temp1, *temp2;
    n=(NODE *)malloc(sizeof(NODE));

    printf("enter student's data in order:\n");
    printf("student ID\n");
    scanf("%d",&n->id);

    printf("student name\n");
    scanf("%s",n->name);

    printf("semester:\n");
    scanf("%d",&n->sem);
}

```



```

        n->next=NULL;

if(head==NULL)

    head=n;

else if(strcmp(head->name, n->name)>0)
{
    n->next=head;
    head=n;
}
else
{
    for(temp1=NULL, temp2=head;
        temp2!= NULL && strcmp(n->name,temp2->name)>0;
        temp2=temp2->next)
    {
        temp1=temp2;
    }

    temp1->next=n;
    n->next=temp2;
}
return(head);
}

```

//---end of insert()-----

```

del_e()
{
    NODE *temp1,*temp2;
    char name[10];
    int flag=0;
    if(head==NULL)
    {
        printf("empty\n");
        return;
    }

    printf("enter student name for deletion\n");
    scanf("%s",name);

    if(strcmp(head->name,name)==0)
    {
        head=head->next;
        printf("deleted\n");
    }
}

```

```

else
{
    for(temp1=NULL,temp2=head;temp2!=NULL;temp2=temp2->next)
    {
        if(strcmp(name,temp2->name)==0)
        {
            flag=1;
            break;
        }
        else
            temp1=temp2;
    }

    if(flag==0)
    {
        printf("Student name %s 's record not present in the list\n",name);
        return;
    }

    temp1->next=temp2->next;
    printf("%s student's data has been deleted\n",temp2->name);
    free(temp2);
}
return;
}
//end of delete()-----

```

```

show()
{
    NODE *N;
    if(head==NULL)
    {
        printf("EMPTY\n");
        return;
    }

    printf("%-15s%-20s%-10s\n","NAME","ID ","SEM");
    N=head;

    while(N!=NULL)
    {
        printf("%-15s%-20d%-10d\n",N->name,N->id,N->sem);
        N=N->next;
    }
}

```

```
        return;
    }
    //-----
```

OUTPUT

select a singly linked list operation from the followings:

1:insert at the front

2:delete at the end

3:Display

4:EXIT

1

enter student's data in order:

student ID

23

student name

sham

semester:

2

To continue press non zero digit:

1

select a singly linked list operation from the followings:

1:insert at the front

2:delete at the end

3:Display

4:EXIT

1

enter student's data in order:

student ID

2

student name

ram

semester:

4

To continue press non zero digit:

1

select a singly linked list operation from the followings:

1:insert at the front

2:delete at the end

3:Display

4:EXIT

1

enter student's data in order:

student ID

6

student name

amar

semester:

2

To continue press non zero digit:

1

select a singly linked list operation from the followings:

1:insert at the front

2:delete at the end

3:Display

4:EXIT

3

NAME	ID	SEM
Amar	6	2
ram	2	4
sham	23	2

To continue press non zero digit:

1

select a singly linked list operation from the followings:

1:insert at the front

2:delete at the end

3:Display

4:EXIT

2

enter student name for deletion

ram

ram student's data has been deleted

To continue press non zero digit:

1

select a singly linked list operation from the followings:

1:insert at the front

2:delete at the end

3:Display

4:EXIT

3

NAME	ID	SEM
amar	6	2
sham	23	2

To continue press non zero digit:

*/

12. Write a C program to maintain a stack of integers using linked implementation method

```
/*implementation of dynamic stack using singly linked list*/
#include<stdio.h>
#include<malloc.h>
#define size 3
int count=0;
/*node structure*/
struct node
{
    int info;
    struct node *link;
};
typedef struct node* NODE;
NODE first=NULL;
/*getnode()*/
NODE getnode()
{
    NODE temp;
    temp=(NODE)malloc(sizeof(struct node));
    if(temp==NULL)
```

```

{
    printf("allocation failed\n");
    return;
}
return temp;
}
/*push function*/
void push(int item)
{
    NODE temp;
    temp=getnode();
    temp->info=item;
    temp->link=NULL;
    if(count==size)
    {
        printf("STACK OVERFLOW\n");
        return;
    }
    /*empty stack*/
    if(first==NULL)
        first=temp;
    else
    {
        temp->link=first;
        first=temp;
    }
    count++;
}
/*pop function*/
void pop()
{
    NODE temp=first;
    if(count==0)
    {
        printf("STACK UNDERFLOW\n");
        return;
    }

    printf("item deleted = %d\n",first->info);
    first=first->link;
    free(temp);
}

```

```

    count--;
}
/*display()*/
void display()
{
    NODE cur=first;
    if(first==NULL)
    {
        printf("STACK EMPTY\n");
        return;
    }
    printf("stack contents\n");
    while(cur!=NULL)
    {
        printf("%d\t",cur->info);
        cur=cur->link;
    }
}
void main()
{
    int choice,data;
    printf("____MENU____\n");
    printf("1.PUSH\t2.POP\t3.DISPLAY\n");
    for(;;)
    {
        printf("\nEnter the choice\n");
        scanf("%d",&choice);
        switch(choice)
        {
            case 1: printf("enter the element to be pushed\n");
                    scanf("%d",&data);
                    push(data);
                    break;
            case 2: pop();
                    break;
            case 3: display();
                    break;
            default: return;
        }
    }
}

```

OUTPUT:

____MENU____

1.PUSH 2.POP 3.DISPLAY

enter the choice

1

enter the element to be pushed

5

enter the choice

1

enter the element to be pushed

6

enter the choice

1

enter the element to be pushed

7

enter the choice

1

enter the element to be pushed

8

STACK OVERFLOW

enter the choice

3

stack contents

7 6 5

enter the choice

2

item deleted = 7

enter the choice

2

item deleted = 6

enter the choice

2

item deleted = 5

enter the choice

2

STACK UNDERFLOW

enter the choice

3

STACK EMPTY

enter the choice

/*13Create Doubly linked list by inserting at the front of list. Node entry is an integer. Operations are: inset new node to the left of the node who's key value is read as an input and delete the node of a given data. If not found display a message.*/

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct dll
```

```
{
```

```
    int num;
```

```
    struct dll *left,*right;
```

```
};
```

```
typedef struct dll NODE;
```

```
NODE *head=NULL;
```

```
void main()
```

```
{
```

```
int rpt=1;
```

```
int ch,data;
```

```
    printf("Enter integer to create doubly linked list\n");
```

```
    scanf("%d",&data);
```

```
do{
```

```
    create(data);
```

```
    scanf("%d",&data);
```

```

}while(data!=999);
show();
while(rpt)
{
printf("\nSelect a doubly linked list operation from the followings:\n");
printf("1:Inset new node to the left of the node whose key value is read as an input\n");
printf("2:Delete the node of a given data\n3:Display\n4:EXIT\n");
scanf("%d",&ch);
switch(ch)
{
    case 1: insert();
    break;
    case 2: del();
    break;
    case 3: show();
    break;
    case 4: printf("END\n"); exit(0);
    break;
    default: printf("please enter correct choice\n");
}

printf(" \nTo continue press non zero digit:\n");
scanf("%d",&rpt);
}
}
//end of main()-----

create(int d)
{
    NODE *temp;
    temp=(NODE *)malloc(sizeof(NODE));

    temp->num=d;
    temp->left = temp->right=NULL;

    if(head==NULL)
    {
        head=temp;return;
    }

    temp->right=head;
    head->left=temp;
    head=temp;

    return;
}
//-----

```

```

insert()
{
    NODE *new,*temp,*temp2;
    int key,flag=0;
    new=(NODE *)malloc(sizeof(NODE));

    printf("Enter an integer of new node\n");
    scanf("%d",&new->num);

    new->left = new->right=NULL;

    if(head==NULL)
    {
        head=new;return;
    }

    printf("enter the key value of existing node of the list\n");
    scanf("%d",&key);

    if(key==head->num)
    {
        head->left=new;
        new->right=head;
        head=new;
    }

    else
    {
        for(temp=head->right;temp!=NULL;temp=temp->right)
        {
            if(temp->num==key)
            {
                flag=1;
                break;
            }
        }

        if(flag==1)
        {
            temp2=temp->left;

            new->left=temp2;
            new->right=temp;

            temp2->right=new;
            temp->left=new;
        }
    }
}

```

```

        }
        else
            printf("give proper input\n");

    }
return;
}

//---end of insert()-----
del()
{
    NODE *temp;
    int flag=0,key;

    if(head==NULL)
    {
        printf("empty\n");
        return;
    }

    printf("enter the key value of existing node of the list\n");
    scanf("%d",&key);

    if(key==head->num)
    {
        temp=head;
        head=head->right;

        if(head!=NULL)
            head->left=NULL;
        free(temp);
    }

    else
    {
        for(temp=head->right;temp!=NULL;temp=temp->right)

            if(temp->num==key)
            {
                flag=1;
                break;
            }

        if(flag==1)
        {

```

```

        if(temp->right==NULL) //deleting last node
            temp->left->right=NULL;
        else
        {
            temp->left->right=temp->right;
            temp->right->left=temp->left;
        }
        printf("Node with key value %d has been deleted\n",key);
        free(temp);
    }
    else
        printf("Node not found in the list\n");

}

return;
}

```

//-end of delete()-----

```

show()
{
    NODE *temp;

    if(head==NULL)
        printf("EMPTY\n");
    else
    {
        printf("Dugly linked list is\nSTART<---->");

        for(temp=head;temp!=NULL;temp=temp->right)
            printf("%d<---->",temp->num);

        printf("END\n");
    }

    return;
}
//-----

```

/*OUTPUT:

Enter integest to create doubly linked list

12

34

45

1

13

999

Dougly linked list is

START<---->13<---->1<---->45<---->34<---->12<---->END

Select a doubly linked list operation from the followings:

1:Inset new node to the left of the node whos key value is read as an input

2:Delete the node of a given data

3:Display

4:EXIT

3

Dougly linked list is

START<---->13<---->1<---->45<---->34<---->12<---->END

To continue press non zero digit:

1

Select a doubly linked list operation from the followings:

1:Inset new node to the left of the node whos key value is read as an input

2:Delete the node of a given data

3:Display

4:EXIT

3

Dougly linked list is

START<---->13<---->1<---->45<---->34<---->12<---->END

To continue press non zero digit:

1

Select a doubly linked list operation from the followings:

1:Inset new node to the left of the node whos key value is read as an input

2:Delete the node of a given data

3:Display

4:EXIT

2

enter the key value of existing node of the list

34

Node with key value 34 has been deleted

To continue press non zero digit:

1

Select a doubly linked list operation from the followings:

1:Inset new node to the left of the node whos key value is read as an input

2:Delete the node of a given data

3:Display

4:EXIT

3

Dougly linked list is

START<---->13<---->1<---->45<---->12<---->END

To continue press non zero digit:

*/

/*15. Write a C program

- a) To construct a binary search tree (BST) of integers.
- b) To traverse the tree using inorder, preorder and postorder traversal methods*/

/*BINARY SEARCH TREE*/

#include<stdio.h>

#include<malloc.h>

/*node structure*/

struct node

{

int info;

struct node *left;

struct node *right;

};

typedef struct node* NODE;

/*getnode()*/

NODE getnode()

{

NODE temp;

temp=(NODE)malloc(sizeof(struct node));

if(temp==NULL)

{

printf("allocation failed\n");

return;

}

return temp;

}

/*creating a tree*/

```
NODE create(NODE root,int item)
```

```
{  
    NODE temp,cur,suc;  
    temp=getnode();  
    temp->info=item;  
    temp->left=NULL;  
    temp->right=NULL;  
    /*empty tree*/  
    if(root==NULL)  
    {  
        root=temp;  
        return root;  
    }  
    cur=root;  
    suc=root;  
    while(suc!=NULL)  
    {  
        cur=suc;  
        if(item<cur->info)  
            suc=suc->left;  
        else  
            suc=suc->right;  
    }  
    if(item<cur->info)  
        cur->left=temp;  
    else  
        cur->right=temp;  
    return root;  
}
```

```
/*inoder traversal*/
```

```
void inorder(NODE root)
```

```
{  
    if(root!=NULL)  
    {  
        inorder(root->left);  
        printf("%d\t",root->info);  
        inorder(root->right);  
    }  
}
```

```
/*preorder traversal*/
```

```
void preorder(NODE root)
```



```

{
    if(root!=NULL)
    {
        printf("%d\t",root->info);
        preorder(root->left);
        preorder(root->right);
    }
}

/*postorder traversal*/
void postorder(NODE root)
{
    if(root!=NULL)
    {
        postorder(root->right);
        postorder(root->left);
        printf("%d\t",root->info);
    }
}

void main()
{
    NODE root=NULL;
    int choice,item;
    printf("\n_____MENU_____\n");
    printf("1.CREATE \t 2.INORDER\t3.PREORDER\t4.POSTORDER\n");
    for(;;)
    {
        printf("\nenter choice\n");
        scanf("%d",&choice);
        switch(choice)
        {
            case 3: printf("preorder traversal\n");
                    preorder(root);
                    break;
            case 2: printf("inorder traversal\n");
                    inorder(root);
                    break;
            case 4: printf("postorder traversal\n");
                    postorder(root);
                    break;
            case 1: printf("enter item\n");
                    scanf("%d",&item);

```

```
        root=create(root,item);
        break;
    default: return;
    }
    }
}
```

MENU

1.CREATE 2.INORDER 3.PREORDER 4.POSTORDER

enter choice

1

enter item

10

enter choice

1

enter item

6

enter choice

1

enter item

12

enter choice

1

enter item

9

enter choice

1

enter item

15

enter choice

2

inorder traversal

6 9 10 12 15

enter choice

3

```
preorder traversal
10    6    9    12    15
enter choice
4
postorder traversal
15    12    9    6    10
```

/*15. A list of unordered numbers is given in a file. The file may have duplicate numbers. Read the numbers from the file, construct a binary tree of these numbers and display the numbers in ascending order.*/

```
#include <stdio.h>
#include <stdlib.h>

struct node
{
    int value;
    struct node *left, *right;
};

struct node *root;

struct node* insert(struct node* r, int data);

int main()
{
    root = NULL;
    int n, v, i;
    char in_name[80];
    FILE *in_file;
    printf("Enter file name:\n");
    scanf("%s", in_name);
    in_file = fopen(in_name, "r");
    if (in_file == NULL)
    {
        printf("Can't open %s for reading.\n", in_name);
        return 0;
    }
    else
    {
        while (fscanf(in_file, "%d",&v) ==1)
            root = insert(root, v);
    }
}
```

```

fclose(in_file);

printf("printing numbers in ascending order:\n");
intrav(root);
return 0;
}

struct node* insert(struct node* r, int data)
{
    if(r==NULL) // BST is not created created
    {
        r = (struct node*) malloc(sizeof(struct node)); // create a new node
        r->value = data; // insert data to new node
        // make left and right childs empty
        r->left = NULL;
        r->right = NULL;
    }
    // if the data is less than node value then we must put this in left sub-tree
    else if(data==r->value)
        ;
    else if(data < r->value)
        r->left = insert(r->left, data);

    // else this will be in the right subtree
    else
        r->right = insert(r->right, data);
    return r;
}

intrav(struct node* r)
{
    if(r!=NULL)
    {
        intrav(r->left); //Traverse left subtree.
        printf("%d\n",r->value); //Visit the root.
        intrav(r->right); //Traverse right subtree.
    }
}

```

/*-----

OUTPUT:

Enter file name:

16_input.txt

12 34 5 78 12 34 90 32 10

printing numbers in ascending order:

5

10

12

32

34

78

90

*/