# MPI Wrapper

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1 Namespace Index	1
1.1 Namespace List	. 1
2 Class Index	3
2.1 Class List	. 3
3 File Index	5
3.1 File List	. 5
4 Namespace Documentation	7
4.1 MPIw Namespace Reference	. 7
4.1.1 Function Documentation	. 10
4.1.1.1 Allgather() [1/2]	. 10
4.1.1.2 Allgather() [2/2]	. 10
4.1.1.3 Allgatherv()	. 11
4.1.1.4 AllReduce() [1/2]	. 11
4.1.1.5 AllReduce() [2/2]	. 11
4.1.1.6 Barrier()	. 11
4.1.1.7 Bcast()	. 11
4.1.1.8 Bcast_managed()	. 12
4.1.1.9 Bcast_recv() [1/2]	. 12
4.1.1.10 Bcast_recv() [2/2]	. 12
4.1.1.11 Bcast_recv_managed()	. 12
4.1.1.12 Bcast_recv_one()	. 12
4.1.1.13 Bcast_send() [1/2]	. 13
4.1.1.14 Bcast_send() [2/2]	. 13
4.1.1.15 Bcast_send_managed() [1/2]	. 13
4.1.1.16 Bcast_send_managed() [2/2]	. 13
4.1.1.17 Bcast_send_one()	. 13
4.1.1.18 Comm_rank()	. 14
4.1.1.19 Comm_size()	
4.1.1.20 Gather()	. 14
4.1.1.21 Gather_recv() [1/2]	. 14
4.1.1.22 Gather_recv() [2/2]	
4.1.1.23 Gather_recv_one()	. 15
4.1.1.24 Gather_send() [1/2]	
4.1.1.25 Gather_send() [2/2]	
4.1.1.26 Gather_send_one()	
4.1.1.27 Gatherv()	
4.1.1.28 Gatherv_recv()	
4.1.1.29 Gatherv_send()	
4.1.1.30 Get_count() [1/2]	
4.1.1.31 Get_count() [2/2]	
— · · · · · · · · · · · · · · · · · · ·	

4.1.1.32 Get_processor_name()	. 10
4.1.1.33 Group_rank()	. 17
4.1.1.34 Group_size()	. 17
4.1.1.35 Recv() [1/2]	. 17
4.1.1.36 Recv() [2/2]	. 17
4.1.1.37 Recv_one()	. 17
4.1.1.38 Reduce()	. 18
4.1.1.39 Reduce_recv() [1/2]	. 18
4.1.1.40 Reduce_recv() [2/2]	. 18
4.1.1.41 Reduce_send() [1/2]	. 18
4.1.1.42 Reduce_send() [2/2]	. 19
4.1.1.43 Scatter()	. 19
4.1.1.44 Scatter_recv() [1/2]	. 19
4.1.1.45 Scatter_recv() [2/2]	. 19
4.1.1.46 Scatter_recv_managed() [1/2]	. 20
4.1.1.47 Scatter_recv_managed() [2/2]	. 20
4.1.1.48 Scatter_send() [1/2]	. 20
4.1.1.49 Scatter_send() [2/2]	. 20
4.1.1.50 Scatter_send_managed() [1/2]	. 20
4.1.1.51 Scatter_send_managed() [2/2]	. 21
4.1.1.52 Scatterv()	. 21
4.1.1.53 Scatterv_recv()	. 21
4.1.1.54 Scatterv_send()	. 21
4.1.1.55 Send() [1/2]	. 21
4.1.1.56 Send() [2/2]	. 22
4.1.1.57 Send_one()	. 22
4.1.1.58 Type_size()	. 22
4.2 MPIw::details Namespace Reference	. 22
4.2.1 Function Documentation	. 22
4.2.1.1 split_buffer()	. 23
4.3 MPIw::details::cnpts Namespace Reference	. 23
4.3.1 Variable Documentation	. 23
4.3.1.1 Container	. 23
4.3.1.2 EnumOrInt	. 23
4.4 MPIw::errors Namespace Reference	. 23
4.4.1 Function Documentation	. 24
4.4.1.1 check_code()	. 24
4.4.1.2 error_message()	. 24
4.5 MPIw::structs Namespace Reference	. 24
4.6 MPIw::types Namespace Reference	. 24
4.6.1 Function Documentation	. 24
4.6.1.1 get_mpi_type()	. 24

5 Class Documentation	25
5.1 MPIw::Comm_raii Class Reference	25
5.1.1 Constructor & Destructor Documentation	25
<b>5.1.1.1 Comm_raii()</b> [1/3]	25
<b>5.1.1.2 Comm_raii()</b> [2/3]	26
<b>5.1.1.3 Comm_raii()</b> [3/3]	26
5.1.1.4 ~Comm_raii()	26
5.1.2 Member Function Documentation	26
5.1.2.1 get()	26
5.1.2.2 operator MPI_Comm()	26
5.1.2.3 operator&()	26
5.1.2.4 operator=() [1/2]	26
5.1.2.5 operator=() [2/2]	27
5.1.3 Member Data Documentation	27
5.1.3.1 comm	27
5.2 MPIw::Group_raii Class Reference	27
5.2.1 Constructor & Destructor Documentation	27
<b>5.2.1.1 Group_raii()</b> [1/3]	27
<b>5.2.1.2 Group_raii()</b> [2/3]	28
<b>5.2.1.3 Group_raii()</b> [3/3]	28
5.2.1.4 ~Group_raii()	28
5.2.2 Member Function Documentation	28
5.2.2.1 get()	28
5.2.2.2 operator MPI_Group()	28
5.2.2.3 operator&()	28
5.2.2.4 operator=() [1/2]	28
5.2.2.5 operator=() [2/2]	29
5.2.3 Member Data Documentation	29
5.2.3.1 group	29
5.3 MPIw::Init_raii Class Reference	29
5.3.1 Constructor & Destructor Documentation	29
<b>5.3.1.1 Init_raii()</b> [1/3]	29
<b>5.3.1.2 Init_raii()</b> [2/3]	30
<b>5.3.1.3 Init_raii()</b> [3/3]	30
5.3.1.4 ∼Init_raii()	30
5.3.2 Member Function Documentation	30
5.3.2.1 operator=() [1/2]	30
5.3.2.2 operator=() [2/2]	30
5.4 MPIw::Init_threads_raii Class Reference	30
5.4.1 Constructor & Destructor Documentation	31
<b>5.4.1.1 Init_threads_raii()</b> [1/3]	31
<b>5.4.1.2</b> Init_threads_raii() [2/3]	31

	<b>5.4.1.3 Init_threads_raii()</b> [3/3]	31
	5.4.1.4 ~Init_threads_raii()	31
	5.4.2 Member Function Documentation	31
	5.4.2.1 operator=() [1/2]	32
	5.4.2.2 operator=() [2/2]	32
	5.4.2.3 support_level()	32
	5.5 MPIw::structs::Recv_st< T > Struct Template Reference	32
	5.5.1 Member Data Documentation	32
	5.5.1.1 data	32
	5.5.1.2 status	33
	5.6 MPIw::Type_raii Class Reference	33
	5.6.1 Constructor & Destructor Documentation	33
	<b>5.6.1.1 Type_raii()</b> [1/3]	33
	<b>5.6.1.2 Type_raii()</b> [2/3]	33
	<b>5.6.1.3 Type_raii()</b> [3/3]	34
	5.6.1.4 ~Type_raii()	34
	5.6.2 Member Function Documentation	34
	5.6.2.1 get()	34
	5.6.2.2 operator MPI_Datatype()	34
	5.6.2.3 operator&()	34
	5.6.2.4 operator=() [1/2]	34
	5.6.2.5 operator=() [2/2]	34
	5.6.3 Member Data Documentation	34
	5.6.3.1 type	34
2	File Documentation	35
0	6.1 /home/somik/Workspace/cpp/mpi_wrapper/src/communication.hpp File Reference	
	6.2 /home/somik/Workspace/cpp/mpi_wrapper/src/concepts.hpp File Reference	
	6.3 /home/somik/Workspace/cpp/mpi_wrapper/src/concepts.hpp File Reference	40
	6.4 /home/somik/Workspace/cpp/mpi_wrapper/src/getters.hpp File Reference	42
	6.5 /home/somik/Workspace/cpp/mpi_wrapper/src/include.hpp File Reference	44
	6.6 /home/somik/Workspace/cpp/mpi_wrapper/src/raii.hpp File Reference	44
	6.7 /home/somik/Workspace/cpp/mpi_wrapper/src/structs.hpp File Reference	45
	6.8 /home/somik/Workspace/cpp/mpi_wrapper/src/types.hpp File Reference	46
	6.8.1 Macro Definition Documentation	48
	6.8.1.1 MPIw_register_type	48
	6.8.2 Function Documentation	48
	6.8.2.1 MPIw_register_type() [1/17]	49
	6.8.2.2 MPIw_register_type() [2/17]	49
	6.8.2.3 MPIw_register_type() [3/17]	49
	6.8.2.4 MPIw_register_type() [4/17]	49
	6.8.2.5 MPIw_register_type() [5/17]	49

	6.8.2.6 MPIw_register_type() [6/17]	49
	6.8.2.7 MPIw_register_type() [7/17]	50
	<b>6.8.2.8</b> MPIw_register_type() [8/17]	50
	<b>6.8.2.9</b> MPIw_register_type() [9/17]	50
	6.8.2.10 MPIw_register_type() [10/17]	50
	6.8.2.11 MPIw_register_type() [11/17]	50
	6.8.2.12 MPIw_register_type() [12/17]	50
	6.8.2.13 MPIw_register_type() [13/17]	51
	6.8.2.14 MPIw_register_type() [14/17]	51
	<b>6.8.2.15</b> MPIw_register_type() [15/17]	51
	<b>6.8.2.16</b> MPIw_register_type() [16/17]	51
	6.8.2.17 MPIw_register_type() [17/17]	51
Index		53

# **Chapter 1**

# Namespace Index

# 1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

MPIw	 	
MPIw::details		
MPIw::details::cnpts	 	2
MPIw::errors	 	2
MPIw::structs	 	2
MPIw::types	 	2

2 Namespace Index

# Chapter 2

# **Class Index**

# 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

MPIw::Comm_raii	25
MPIw::Group_raii	27
MPIw::Init_raii	29
MPIw::Init_threads_raii	30
MPIw::structs::Recv_st < T >	32
MPIw::Type raji	33

4 Class Index

# **Chapter 3**

# File Index

# 3.1 File List

Here is a list of all files with brief descriptions:

/home/somik/Workspace/cpp/mpi_wrapper/src/communication.hpp
/home/somik/Workspace/cpp/mpi_wrapper/src/concepts.hpp
/home/somik/Workspace/cpp/mpi_wrapper/src/error_codes.hpp
/home/somik/Workspace/cpp/mpi_wrapper/src/getters.hpp
/home/somik/Workspace/cpp/mpi_wrapper/src/include.hpp
/home/somik/Workspace/cpp/mpi_wrapper/src/raii.hpp
/home/somik/Workspace/cpp/mpi_wrapper/src/structs.hpp
/home/somik/Workspace/cpp/mpi wrapper/src/types.hpp

6 File Index

# **Chapter 4**

# **Namespace Documentation**

### 4.1 MPIw Namespace Reference

#### **Namespaces**

- · details
- · errors
- structs
- types

#### Classes

- class Init raii
- · class Init\_threads\_raii
- class Comm raii
- class Group\_raii
- · class Type\_raii

#### **Functions**

- template<typename T, details::cnpts::EnumOrInt U = int>
   MPI\_Status Recv (MPI\_Comm comm, T \*dest, int count, int source=MPI\_ANY\_SOURCE, U tag=MPI\_
   ANY\_TAG, const std::source\_location &location=std::source\_location::current())
- template<typename T, details::cnpts::EnumOrInt U = int>
   structs::Recv\_st< std::vector< T >> Recv (MPI\_Comm comm, int source=MPI\_ANY\_SOURCE, U
   tag=MPI\_ANY\_TAG, const std::source\_location &location=std::source\_location::current())
- template<typename T, details::cnpts::EnumOrInt U = int>
   void Send (MPI\_Comm comm, const T \*data, int count, int dest, U tag, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T, details::cnpts::EnumOrInt U = int> void Send (MPI\_Comm comm, const T &data, int dest, U tag, const std::source\_location &location=std 
  ::source\_location::current())

- template<typename T, details::cnpts::EnumOrInt U = int>
   void Send\_one (MPI\_Comm comm, T data, int dest, U tag, const std::source\_location &location=std
   ::source location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Bcast (MPI\_Comm comm, const T &data, int count, int root, const std::source location &location=std::source location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Bcast\_managed (MPI\_Comm comm, const T &data, int count, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void Bcast\_send (MPI\_Comm comm, const T \*data, int count, const std::source\_location &location=std
   ::source\_location::current())
- template<details::container T>
   void Bcast\_send (MPI\_Comm comm, const T &data, const std::source\_location &location=std::source\_
   location::current())
- template<typename T >
   void Bcast\_send\_one (MPI\_Comm comm, T data, const std::source\_location &location=std::source\_
   location::current())
- template<typename T >
   void Bcast\_recv (MPI\_Comm comm, T \*dest, int count, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<typename T >
   std::vector< T > Bcast\_recv (MPI\_Comm comm, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   void Bcast\_send\_managed (MPI\_Comm comm, const T \*data, int count, const std::source\_location &location=std::source\_location::current())
- template < details::cnpts::Container T > void Bcast\_send\_managed (MPI\_Comm comm, const T &data, const std::source\_location &location=std \( \limits \) ::source | location::current())
- template<typename T >
   std::vector< T > Bcast\_recv\_managed (MPI\_Comm comm, int root, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T> std::vector< typename T::value\_type > Gather (MPI\_Comm comm, const T &data, int root, const std
  ::source location &location=std::source location::current())
- template<typename T >
   void Gather\_send (MPI\_Comm comm, const T \*data, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   void Gather\_send (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<typename T >
   void Gather\_send\_one (MPI\_Comm comm, T data, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<typename T >
   void Gather\_recv (MPI\_Comm comm, const T \*data, T \*dest, int count, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Gather\_recv (MPI\_Comm comm, const T &data, const std::source
   \_location &location=std::source\_location::current())
- template<typename T >
   std::vector< T > Gather\_recv\_one (MPI\_Comm comm, T data, const std::source\_location &location=std
   ::source\_location::current())

- template<typename T >
   void Allgather (MPI\_Comm comm, const T \*data, T \*dest, int count, const std::source\_location &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Allgather (MPI\_Comm comm, const T &data, const std::source\_
   location &location=std::source\_location::current())
- template<details::container T>
   std::vector< std::vector< typename T::value\_type >> Gatherv (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std::source\_location::current())
- template<details::container T>
   void Gatherv\_send (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<details::container T>
   std::vector< std::vector< typename T::value\_type > > Gatherv\_recv (MPI\_Comm comm, const T &data, const std::source location &location=std::source location::current())
- template<details::cnpts::Container T>
   std::vector< std::vector< typename T::value\_type > > Allgatherv (MPI\_Comm comm, const T &data, const std::source location &location=std::source location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Scatter (MPI\_Comm comm, const T &data, int count, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void Scatter\_send (MPI\_Comm comm, const T \*data, T \*dest, int total\_count, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T> std::vector< typename T::value\_type > Scatter\_send (MPI\_Comm comm, const T &data, const std::source ← \_location &location=std::source\_location::current())
- template<typename T >
   void Scatter\_recv (MPI\_Comm comm, T \*dest, int count, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<typename T >
   std::vector< T > Scatter\_recv (MPI\_Comm comm, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   void Scatter\_send\_managed (MPI\_Comm comm, const T \*data, T \*dest, int total\_count, const std::source 
   \_location &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Scatter\_send\_managed (MPI\_Comm comm, const T &data, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void Scatter\_recv\_managed (MPI\_Comm comm, T \*dest, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<typename T >
   std::vector< T > Scatter\_recv\_managed (MPI\_Comm comm, int root, const std::source\_location
   &location=std::source\_location::current())
- template < details::cnpts::Container T > std::vector < typename T::value\_type > Scatterv (MPI\_Comm comm, const std::vector < T > &data, int root, const std::source location &location=std::source location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > Scatterv\_send (MPI\_Comm comm, const std::vector< T > &data,
   const std::source\_location &location=std::source\_location::current())
- template<typename T >
   std::vector< T > Scatterv\_recv (MPI\_Comm comm, int root, const std::source\_location &location=std
   ::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > Reduce (MPI\_Comm comm, const T &data, MPI\_Op op, int root, const std::source\_location &location=std::source\_location::current())

- template<typename T >
   void Reduce\_send (MPI\_Comm comm, const T \*data, int count, MPI\_Op op, int root, const std::source\_
   location &location=std::source location::current())
- template<details::cnpts::Container T>
   void Reduce\_send (MPI\_Comm comm, const T &data, MPI\_Op op, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void Reduce\_recv (MPI\_Comm comm, const T \*data, T \*dest, int count, MPI\_Op op, const std::source\_
   location &location=std::source\_location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > Reduce\_recv (MPI\_Comm comm, const T &data, MPI\_Op op, const std::source location &location=std::source location::current())
- template<typename T >
   void AllReduce (MPI\_Comm comm, const T \*data, T \*dest, int count, MPI\_Op op, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > AllReduce (MPI\_Comm comm, const T &data, MPI\_Op op, const std::source\_location &location=std::source\_location::current())
- void Barrier (MPI\_Comm comm, const std::source\_location &location=std::source\_location::current())
- int Get\_count (const MPI\_Status &status, MPI\_Datatype type, const std::source\_location &location=std 
  ::source\_location::current())
- template<typename T >
   int Get\_count (const MPI\_Status &status, const std::source\_location &location=std::source\_location ←
   ::current())
- int Comm\_rank (MPI\_Comm comm, const std::source\_location &location=std::source\_location::current())
- int Comm\_size (MPI\_Comm comm, const std::source\_location &location=std::source\_location::current())
- int Group\_rank (MPI\_Group group, const std::source\_location &location=std::source\_location::current())
- int Group size (MPI Group group, const std::source location &location=std::source location::current())
- std::string Get\_processor\_name (const std::source\_location &location=std::source\_location::current())
- int Type size (MPI Datatype type, const std::source location &location=std::source location::current())

#### 4.1.1 Function Documentation

#### 4.1.1.1 Allgather() [1/2]

#### 4.1.1.2 Allgather() [2/2]

#### 4.1.1.3 Allgatherv()

#### 4.1.1.4 AllReduce() [1/2]

#### 4.1.1.5 AllReduce() [2/2]

#### 4.1.1.6 Barrier()

#### 4.1.1.7 Bcast()

#### 4.1.1.8 Bcast\_managed()

#### 4.1.1.9 Bcast\_recv() [1/2]

#### 4.1.1.10 Bcast\_recv() [2/2]

### 4.1.1.11 Bcast\_recv\_managed()

#### 4.1.1.12 Bcast\_recv\_one()

#### 4.1.1.13 Bcast\_send() [1/2]

#### 4.1.1.14 Bcast\_send() [2/2]

#### 4.1.1.15 Bcast\_send\_managed() [1/2]

#### 4.1.1.16 Bcast\_send\_managed() [2/2]

#### 4.1.1.17 Bcast\_send\_one()

#### 4.1.1.18 Comm\_rank()

#### 4.1.1.19 Comm\_size()

#### 4.1.1.20 Gather()

#### 4.1.1.21 Gather\_recv() [1/2]

#### 4.1.1.22 Gather\_recv() [2/2]

#### 4.1.1.23 Gather\_recv\_one()

#### 4.1.1.24 Gather\_send() [1/2]

#### 4.1.1.25 Gather\_send() [2/2]

#### 4.1.1.26 Gather\_send\_one()

#### 4.1.1.27 Gatherv()

#### 4.1.1.28 Gatherv\_recv()

#### 4.1.1.29 Gatherv\_send()

#### 4.1.1.30 Get count() [1/2]

#### 4.1.1.31 Get\_count() [2/2]

#### 4.1.1.32 Get\_processor\_name()

#### 4.1.1.33 Group\_rank()

#### 4.1.1.34 Group\_size()

#### 4.1.1.35 Recv() [1/2]

#### 4.1.1.36 Recv() [2/2]

#### 4.1.1.37 Recv\_one()

#### 4.1.1.38 Reduce()

#### 4.1.1.39 Reduce\_recv() [1/2]

#### 4.1.1.40 Reduce\_recv() [2/2]

#### 4.1.1.41 Reduce\_send() [1/2]

#### 4.1.1.42 Reduce\_send() [2/2]

#### 4.1.1.43 Scatter()

#### 4.1.1.44 Scatter\_recv() [1/2]

#### 4.1.1.45 Scatter\_recv() [2/2]

#### 4.1.1.46 Scatter\_recv\_managed() [1/2]

#### 4.1.1.47 Scatter\_recv\_managed() [2/2]

#### 4.1.1.48 Scatter\_send() [1/2]

#### 4.1.1.49 Scatter\_send() [2/2]

#### 4.1.1.50 Scatter\_send\_managed() [1/2]

#### 4.1.1.51 Scatter\_send\_managed() [2/2]

#### 4.1.1.52 Scatterv()

#### 4.1.1.53 Scatterv\_recv()

#### 4.1.1.54 Scatterv\_send()

#### 4.1.1.55 Send() [1/2]

#### 4.1.1.56 Send() [2/2]

#### 4.1.1.57 Send\_one()

#### 4.1.1.58 Type\_size()

## 4.2 MPIw::details Namespace Reference

#### **Namespaces**

• cnpts

#### **Functions**

template<typename T >
 std::vector< std::vector< T > split\_buffer (const std::vector< T > &buffer, const std::vector< int > &off-sets)

#### 4.2.1 Function Documentation

#### 4.2.1.1 split\_buffer()

## 4.3 MPIw::details::cnpts Namespace Reference

#### **Variables**

- template < typename T > concept EnumOrInt
- template<typename T > concept Container

#### 4.3.1 Variable Documentation

#### 4.3.1.1 Container

#### 4.3.1.2 EnumOrInt

## 4.4 MPIw::errors Namespace Reference

#### **Functions**

- std::string error\_message (int error\_code)
- void check\_code (int error\_code, const std::source\_location &location=std::source\_location::current())

#### 4.4.1 Function Documentation

#### 4.4.1.1 check\_code()

#### 4.4.1.2 error\_message()

## 4.5 MPIw::structs Namespace Reference

#### **Classes**

struct Recv\_st

## 4.6 MPIw::types Namespace Reference

#### **Functions**

```
    template<typename T >
        MPI_Datatype get_mpi_type (T=T{})
```

#### 4.6.1 Function Documentation

#### 4.6.1.1 get\_mpi\_type()

# **Chapter 5**

# **Class Documentation**

## 5.1 MPIw::Comm\_raii Class Reference

```
#include <raii.hpp>
```

#### **Public Member Functions**

- Comm raii ()=default
- Comm\_raii (const Comm\_raii &)=delete
- Comm\_raii & operator= (const Comm\_raii &)=delete
- Comm\_raii (Comm\_raii &&)=delete
- Comm\_raii && operator= (Comm\_raii &&)=delete
- ∼Comm\_raii ()
- MPI\_Comm & get ()
- operator MPI\_Comm ()
- MPI\_Comm \* operator& ()

#### **Public Attributes**

• MPI\_Comm comm = MPI\_COMM\_NULL

#### 5.1.1 Constructor & Destructor Documentation

#### 5.1.1.1 Comm\_raii() [1/3]

```
MPIw::Comm_raii::Comm_raii ( ) [default]
```

26 Class Documentation

#### 5.1.1.2 Comm\_raii() [2/3]

#### 5.1.1.3 Comm\_raii() [3/3]

#### 5.1.1.4 ∼Comm\_raii()

```
MPIw::Comm_raii::~Comm_raii ( ) [inline]
```

#### 5.1.2 Member Function Documentation

#### 5.1.2.1 get()

```
MPI_Comm& MPIw::Comm_raii::get ( ) [inline]
```

#### 5.1.2.2 operator MPI\_Comm()

```
MPIw::Comm_raii::operator MPI_Comm ( ) [inline]
```

### 5.1.2.3 operator&()

```
MPI_Comm* MPIw::Comm_raii::operator& ( ) [inline]
```

### 5.1.2.4 operator=() [1/2]

#### 5.1.2.5 operator=() [2/2]

#### 5.1.3 Member Data Documentation

#### 5.1.3.1 comm

```
MPI_Comm MPIw::Comm_raii::comm = MPI_COMM_NULL
```

The documentation for this class was generated from the following file:

/home/somik/Workspace/cpp/mpi\_wrapper/src/raii.hpp

## 5.2 MPIw::Group\_raii Class Reference

```
#include <raii.hpp>
```

#### **Public Member Functions**

- Group\_raii ()=default
- Group\_raii (const Group\_raii &)=delete
- Group\_raii & operator= (const Group\_raii &)=delete
- Group\_raii (Group\_raii &&)=delete
- Group\_raii && operator= (Group\_raii &&)=delete
- ∼Group\_raii ()
- MPI\_Group & get ()
- operator MPI\_Group ()
- MPI\_Group \* operator& ()

#### **Public Attributes**

• MPI\_Group group = MPI\_GROUP\_NULL

#### 5.2.1 Constructor & Destructor Documentation

#### **5.2.1.1** Group\_raii() [1/3]

```
MPIw::Group_raii::Group_raii ( ) [default]
```

28 Class Documentation

#### 5.2.1.2 Group\_raii() [2/3]

#### 5.2.1.3 Group\_raii() [3/3]

#### 5.2.1.4 ∼Group\_raii()

```
MPIw::Group_raii::~Group_raii ( ) [inline]
```

#### 5.2.2 Member Function Documentation

#### 5.2.2.1 get()

```
MPI_Group& MPIw::Group_raii::get ( ) [inline]
```

#### 5.2.2.2 operator MPI\_Group()

```
MPIw::Group_raii::operator MPI_Group ( ) [inline]
```

### 5.2.2.3 operator&()

```
MPI_Group* MPIw::Group_raii::operator& ( ) [inline]
```

#### 5.2.2.4 operator=() [1/2]

#### 5.2.2.5 operator=() [2/2]

#### 5.2.3 Member Data Documentation

#### 5.2.3.1 group

```
MPI_Group MPIw::Group_raii::group = MPI_GROUP_NULL
```

The documentation for this class was generated from the following file:

/home/somik/Workspace/cpp/mpi wrapper/src/raii.hpp

### 5.3 MPIw::Init\_raii Class Reference

```
#include <raii.hpp>
```

#### **Public Member Functions**

- Init\_raii (int \*argc, char \*\*\*argv)
- Init raii (const Init raii &)=delete
- Init\_raii & operator= (const Init\_raii &)=delete
- Init\_raii (Init\_raii &&)=delete
- Init\_raii && operator= (Init\_raii &&)=delete
- ∼Init\_raii ()

#### 5.3.1 Constructor & Destructor Documentation

#### **5.3.1.1 Init\_raii()** [1/3]

30 Class Documentation

#### 5.3.1.2 Init\_raii() [2/3]

#### 5.3.1.3 Init\_raii() [3/3]

#### 5.3.1.4 ∼Init\_raii()

```
\label{eq:mpiw} \texttt{MPIw::Init\_raii::}{\sim} \texttt{Init\_raii} \ (\ ) \quad [\texttt{inline}]
```

#### 5.3.2 Member Function Documentation

#### 5.3.2.1 operator=() [1/2]

#### 5.3.2.2 operator=() [2/2]

The documentation for this class was generated from the following file:

/home/somik/Workspace/cpp/mpi\_wrapper/src/raii.hpp

### 5.4 MPIw::Init\_threads\_raii Class Reference

```
#include <raii.hpp>
```

#### **Public Member Functions**

- Init\_threads\_raii (int \*argc, char \*\*\*argv, int required)
- Init\_threads\_raii (const Init\_threads\_raii &)=delete
- Init threads raii & operator= (const Init threads raii &)=delete
- Init\_threads\_raii (Init\_threads\_raii &&)=delete
- Init\_threads\_raii && operator= (Init\_threads\_raii &&)=delete
- ∼Init\_threads\_raii ()
- int support\_level () const

#### 5.4.1 Constructor & Destructor Documentation

#### 5.4.1.1 Init\_threads\_raii() [1/3]

#### 5.4.1.2 Init\_threads\_raii() [2/3]

#### 5.4.1.3 Init\_threads\_raii() [3/3]

#### 5.4.1.4 ~Init\_threads\_raii()

```
\label{eq:MPIw::Init_threads_raii::} $$\operatorname{MPIw}::\operatorname{Init\_threads\_raii} \ (\ ) \quad [inline]
```

#### **5.4.2 Member Function Documentation**

32 Class Documentation

#### 5.4.2.1 operator=() [1/2]

#### 5.4.2.2 operator=() [2/2]

#### 5.4.2.3 support\_level()

```
int MPIw::Init_threads_raii::support_level ( ) const [inline]
```

The documentation for this class was generated from the following file:

/home/somik/Workspace/cpp/mpi\_wrapper/src/raii.hpp

### 5.5 MPIw::structs::Recv\_st< T > Struct Template Reference

```
#include <structs.hpp>
```

#### **Public Attributes**

- T data
- MPI\_Status status

#### 5.5.1 Member Data Documentation

#### 5.5.1.1 data

```
template<typename T >
T MPIw::structs::Recv_st< T >::data
```

#### 5.5.1.2 status

```
template<typename T >
MPI_Status MPIw::structs::Recv_st< T >::status
```

The documentation for this struct was generated from the following file:

• /home/somik/Workspace/cpp/mpi\_wrapper/src/structs.hpp

### 5.6 MPIw::Type\_raii Class Reference

```
#include <raii.hpp>
```

#### **Public Member Functions**

- Type\_raii ()=default
- Type\_raii (const Type\_raii &)=delete
- Type\_raii & operator= (const Type\_raii &)=delete
- Type\_raii (Type\_raii &&)=delete
- Type\_raii && operator= (Type\_raii &&)=delete
- ∼Type\_raii ()
- MPI\_Datatype & get ()
- operator MPI Datatype ()
- MPI\_Datatype \* operator& ()

#### **Public Attributes**

• MPI\_Datatype type = MPI\_DATATYPE\_NULL

#### 5.6.1 Constructor & Destructor Documentation

#### 5.6.1.1 Type\_raii() [1/3]

```
MPIw::Type_raii::Type_raii ( ) [default]
```

#### 5.6.1.2 Type\_raii() [2/3]

34 Class Documentation

#### 5.6.1.3 Type\_raii() [3/3]

#### 5.6.1.4 ∼Type\_raii()

```
MPIw::Type_raii::~Type_raii ( ) [inline]
```

#### 5.6.2 Member Function Documentation

#### 5.6.2.1 get()

```
MPI_Datatype& MPIw::Type_raii::get ( ) [inline]
```

#### 5.6.2.2 operator MPI Datatype()

```
MPIw::Type_raii::operator MPI_Datatype ( ) [inline]
```

#### 5.6.2.3 operator&()

```
MPI_Datatype* MPIw::Type_raii::operator& ( ) [inline]
```

#### 5.6.2.4 operator=() [1/2]

#### 5.6.2.5 operator=() [2/2]

#### 5.6.3 Member Data Documentation

#### 5.6.3.1 type

```
MPI_Datatype MPIw::Type_raii::type = MPI_DATATYPE_NULL
```

The documentation for this class was generated from the following file:

/home/somik/Workspace/cpp/mpi\_wrapper/src/raii.hpp

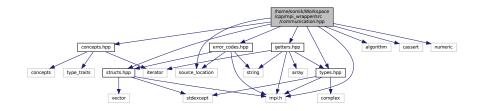
## **Chapter 6**

## **File Documentation**

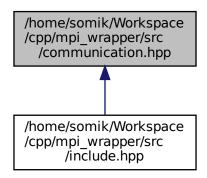
# 6.1 /home/somik/Workspace/cpp/mpi\_wrapper/src/communication.hpp File Reference

```
#include "concepts.hpp"
#include "error_codes.hpp"
#include "getters.hpp"
#include "structs.hpp"
#include "types.hpp"
#include <algorithm>
#include <cassert>
#include <mpi.h>
#include <numeric>
#include <source_location>
```

Include dependency graph for communication.hpp:



This graph shows which files directly or indirectly include this file:



#### **Namespaces**

- MPIw
- MPIw::details

#### **Functions**

- template<typename T >
   std::vector< std::vector< T > > MPlw::details::split\_buffer (const std::vector< T > &buffer, const std
   ::vector< int > &offsets)
- template<typename T, details::cnpts::EnumOrInt U = int>
   MPI\_Status MPIw::Recv (MPI\_Comm comm, T \*dest, int count, int source=MPI\_ANY\_SOURCE, U tag=MPI\_ANY\_TAG, const std::source location &location=std::source location::current())
- template<typename T, details::cnpts::EnumOrInt U = int>
   structs::Recv\_st< std::vector< T >> MPIw::Recv (MPI\_Comm comm, int source=MPI\_ANY\_SOURCE, U
   tag=MPI\_ANY\_TAG, const std::source\_location &location=std::source\_location::current())
- template<typename T , details::cnpts::EnumOrInt U = int> structs::Recv\_st< T > MPIw::Recv\_one (MPI\_Comm comm, int source=MPI\_ANY\_SOURCE, U tag=MPI← \_ANY\_TAG, const std::source\_location &location=std::source\_location::current())
- template<typename T, details::cnpts::EnumOrInt U = int>
   void MPIw::Send (MPI\_Comm comm, const T \*data, int count, int dest, U tag, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T, details::cnpts::EnumOrInt U = int>
   void MPIw::Send (MPI\_Comm comm, const T &data, int dest, U tag, const std::source\_location &location=std::source\_location::current())
- template<typename T, details::cnpts::EnumOrInt U = int>
   void MPIw::Send\_one (MPI\_Comm comm, T data, int dest, U tag, const std::source\_location &location=std
   ::source\_location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPlw::Bcast (MPI\_Comm comm, const T &data, int count, int root, const std::source\_location &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > MPlw::Bcast\_managed (MPI\_Comm comm, const T &data, int count, int root, const std::source\_location &location=std::source\_location::current())

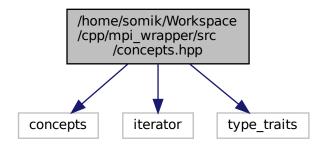
- template<typename T >
   void MPIw::Bcast\_send (MPI\_Comm comm, const T \*data, int count, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T> void MPIw::Bcast\_send (MPI\_Comm comm, const T &data, const std::source\_location &location=std 
  ::source\_location::current())
- template<typename T >
   void MPIw::Bcast\_send\_one (MPI\_Comm comm, T data, const std::source\_location &location=std::source
   \_location::current())
- template<typename T >
   void MPlw::Bcast\_recv (MPI\_Comm comm, T \*dest, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   std::vector< T > MPlw::Bcast\_recv (MPI\_Comm comm, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   void MPIw::Bcast\_send\_managed (MPI\_Comm comm, const T \*data, int count, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T>
   void MPIw::Bcast\_send\_managed (MPI\_Comm comm, const T &data, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   std::vector< T > MPIw::Bcast\_recv\_managed (MPI\_Comm comm, int root, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPlw::Gather (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void MPIw::Gather\_send (MPI\_Comm comm, const T \*data, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   void MPlw::Gather\_send (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T > void MPIw::Gather\_send\_one (MPI\_Comm comm, T data, int root, const std::source\_location &location=std ← ::source\_location::current())
- template<typename T >
   void MPIw::Gather\_recv (MPI\_Comm comm, const T \*data, T \*dest, int count, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > MPlw::Gather\_recv (MPI\_Comm comm, const T &data, const std
   ::source\_location &location=std::source\_location::current())
- template<typename T >
   std::vector< T > MPIw::Gather\_recv\_one (MPI\_Comm comm, T data, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   void MPIw::Allgather (MPI\_Comm comm, const T \*data, T \*dest, int count, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > MPlw::Allgather (MPI\_Comm comm, const T &data, const std
   ::source\_location &location=std::source\_location::current())
- template<details::container T>
   std::vector< std::vector< typename T::value\_type >> MPlw::Gatherv (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std::source\_location::current())

- template<details::container T>
   void MPlw::Gatherv\_send (MPI\_Comm comm, const T &data, int root, const std::source\_location &location=std::source\_location::current())
- template<details::container T>
   std::vector< std::vector< typename T::value\_type >> MPlw::Gatherv\_recv (MPI\_Comm comm, const T &data, const std::source\_location &location=std::source\_location::current())
- template < details::cnpts::Container T >
   std::vector < std::vector < typename T::value\_type > > MPIw::Allgatherv (MPI\_Comm comm, const T &data,
   const std::source\_location &location=std::source\_location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPlw::Scatter (MPI\_Comm comm, const T &data, int count, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void MPIw::Scatter\_send (MPI\_Comm comm, const T \*data, T \*dest, int total\_count, const std::source\_
   location &location=std::source\_location::current())
- template<details::cnpts::Container T> std::vector< typename T::value\_type > MPlw::Scatter\_send (MPI\_Comm comm, const T &data, const std
  ::source location &location=std::source location::current())
- template<typename T >
   void MPlw::Scatter\_recv (MPI\_Comm comm, T \*dest, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   std::vector< T > MPIw::Scatter\_recv (MPI\_Comm comm, int count, int root, const std::source\_location
   &location=std::source\_location::current())
- template<typename T >
   void MPIw::Scatter\_send\_managed (MPI\_Comm comm, const T \*data, T \*dest, int total\_count, const std
   ::source\_location &location=std::source\_location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPlw::Scatter\_send\_managed (MPI\_Comm comm, const T &data, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void MPIw::Scatter\_recv\_managed (MPI\_Comm comm, T \*dest, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   std::vector< T > MPlw::Scatter\_recv\_managed (MPI\_Comm comm, int root, const std::source\_location
   &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > MPIw::Scatterv (MPI\_Comm comm, const std::vector< T > &data, int root, const std::source location &location=std::source location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPlw::Scatterv\_send (MPI\_Comm comm, const std::vector< T >
   &data, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   std::vector< T > MPIw::Scatterv\_recv (MPI\_Comm comm, int root, const std::source\_location
   &location=std::source\_location::current())
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPIw::Reduce (MPI\_Comm comm, const T &data, MPI\_Op op, int root, const std::source location &location=std::source location::current())
- template<typename T >
   void MPIw::Reduce\_send (MPI\_Comm comm, const T \*data, int count, MPI\_Op op, int root, const std
   ::source\_location &location=std::source\_location::current())
- template<details::cnpts::Container T>
   void MPIw::Reduce\_send (MPI\_Comm comm, const T &data, MPI\_Op op, int root, const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void MPIw::Reduce\_recv (MPI\_Comm comm, const T \*data, T \*dest, int count, MPI\_Op op, const std
   ::source\_location &location=std::source\_location::current())

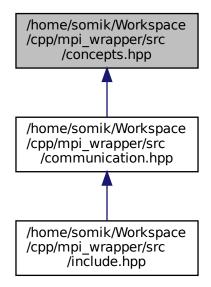
- template<details::cnpts::Container T>
   std::vector< typename T::value\_type > MPlw::Reduce\_recv (MPI\_Comm comm, const T &data, MPI\_Op op,
   const std::source\_location &location=std::source\_location::current())
- template<typename T >
   void MPIw::AllReduce (MPI\_Comm comm, const T \*data, T \*dest, int count, MPI\_Op op, const std::source
   \_location &location=std::source\_location::current())
- template<details::container T>
   std::vector< typename T::value\_type > MPIw::AllReduce (MPI\_Comm comm, const T &data, MPI\_Op op, const std::source\_location &location=std::source\_location::current())
- void MPIw::Barrier (MPI Comm comm, const std::source location &location=std::source location::current())

## 6.2 /home/somik/Workspace/cpp/mpi\_wrapper/src/concepts.hpp File Reference

```
#include <concepts>
#include <iterator>
#include <type_traits>
Include dependency graph for concepts.hpp:
```



This graph shows which files directly or indirectly include this file:



#### **Namespaces**

- MPIw
- MPIw::details
- MPIw::details::cnpts

#### **Variables**

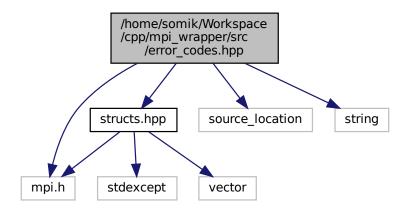
- template<typename T >
   concept MPIw::details::cnpts::EnumOrInt
- template<typename T >
   concept MPIw::details::cnpts::Container

# 6.3 /home/somik/Workspace/cpp/mpi\_wrapper/src/error\_codes.hpp File Reference

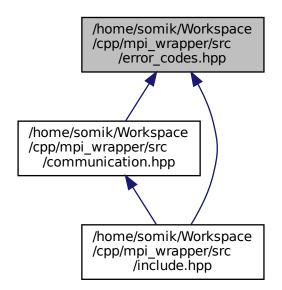
```
#include "structs.hpp"
#include <mpi.h>
#include <source_location>
```

#include <string>

Include dependency graph for error\_codes.hpp:



This graph shows which files directly or indirectly include this file:



#### **Namespaces**

- MPIw
- MPIw::errors

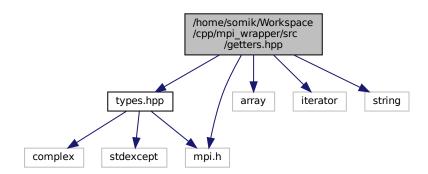
#### **Functions**

- std::string MPIw::errors::error\_message (int error\_code)
- void MPIw::errors::check\_code (int error\_code, const std::source\_location &location=std::source\_location ← ::current())

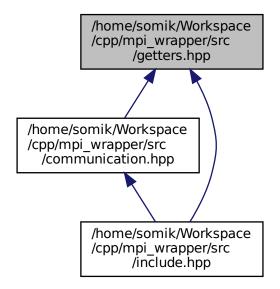
# 6.4 /home/somik/Workspace/cpp/mpi\_wrapper/src/getters.hpp File Reference

```
#include "types.hpp"
#include <array>
#include <iterator>
#include <mpi.h>
#include <string>
```

Include dependency graph for getters.hpp:



This graph shows which files directly or indirectly include this file:



#### **Namespaces**

• MPIw

#### **Functions**

- int MPIw::Get\_count (const MPI\_Status &status, MPI\_Datatype type, const std::source\_location &location=std::source\_location::current())
- template<typename T > int MPlw::Get\_count (const MPI\_Status &status, const std::source\_location &location=std::source\_location ← ::current())
- int MPIw::Comm\_rank (MPI\_Comm comm, const std::source\_location &location=std::source\_location 

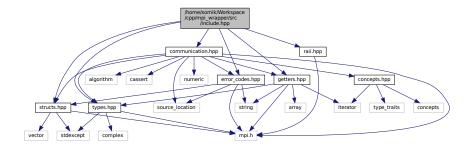
  ::current())
- int MPIw::Comm\_size (MPI\_Comm comm, const std::source\_location &location=std::source\_location ← ::current())
- int MPIw::Group\_rank (MPI\_Group group, const std::source\_location &location=std::source\_location 

  ::current())
- int MPIw::Group\_size (MPI\_Group group, const std::source\_location &location=std::source\_location ← ::current())
- std::string MPIw::Get\_processor\_name (const std::source\_location &location=std::source\_location::current())
- int MPIw::Type\_size (MPI\_Datatype type, const std::source\_location &location=std::source\_location 

  ::current())

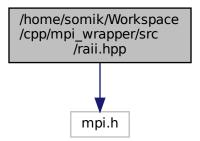
# 6.5 /home/somik/Workspace/cpp/mpi\_wrapper/src/include.hpp File Reference

```
#include "communication.hpp"
#include "getters.hpp"
#include "raii.hpp"
#include "structs.hpp"
#include "types.hpp"
#include "error_codes.hpp"
Include dependency graph for include.hpp:
```

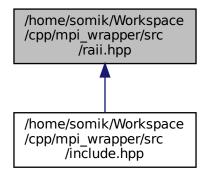


# 6.6 /home/somik/Workspace/cpp/mpi\_wrapper/src/raii.hpp File Reference

#include <mpi.h>
Include dependency graph for raii.hpp:



This graph shows which files directly or indirectly include this file:



#### **Classes**

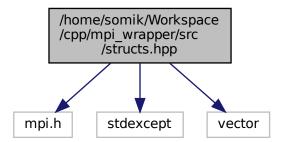
- class MPIw::Init\_raii
- class MPIw::Init\_threads\_raii
- class MPIw::Comm\_raii
- class MPIw::Group\_raii
- class MPIw::Type\_raii

#### **Namespaces**

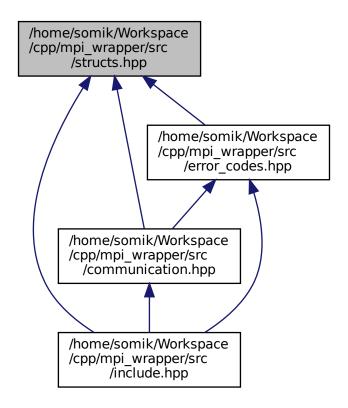
• MPIw

# 6.7 /home/somik/Workspace/cpp/mpi\_wrapper/src/structs.hpp File Reference

```
#include <mpi.h>
#include <stdexcept>
#include <vector>
Include dependency graph for structs.hpp:
```



This graph shows which files directly or indirectly include this file:



### Classes

struct MPIw::structs::Recv\_st< T >

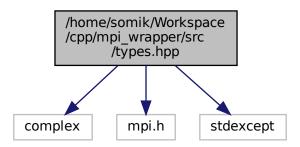
#### **Namespaces**

- MPIw
- MPIw::structs

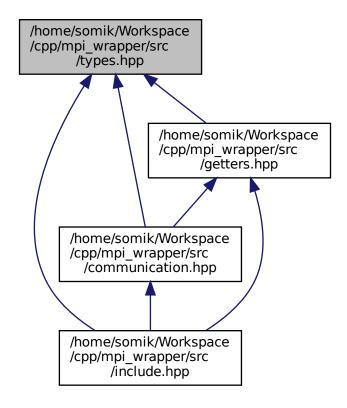
# 6.8 /home/somik/Workspace/cpp/mpi\_wrapper/src/types.hpp File Reference

```
#include <complex>
#include <mpi.h>
```

#include <stdexcept>
Include dependency graph for types.hpp:



This graph shows which files directly or indirectly include this file:



#### **Namespaces**

- MPIw
- MPIw::types

#### **Macros**

• #define MPIw\_register\_type(cpp\_type, mpi\_type)

#### **Functions**

- template<typename T >
   MPI\_Datatype MPIw::types::get\_mpi\_type (T=T{})
- MPIw register type (char, MPI CHAR)
- MPIw register type (wchar t, MPI WCHAR)
- MPIw\_register\_type (short, MPI\_SHORT)
- MPIw\_register\_type (int, MPI\_INT)
- MPIw\_register\_type (long, MPI\_LONG)
- MPIw\_register\_type (signed char, MPI\_SIGNED\_CHAR)
- MPIw register type (unsigned char, MPI UNSIGNED CHAR)
- MPIw\_register\_type (unsigned short, MPI\_UNSIGNED\_SHORT)
- MPIw\_register\_type (unsigned, MPI\_UNSIGNED)
- MPIw\_register\_type (unsigned long, MPI\_UNSIGNED\_LONG)
- MPIw\_register\_type (float, MPI\_FLOAT)
- MPIw register type (double, MPI DOUBLE)
- MPIw\_register\_type (long double, MPI\_LONG\_DOUBLE)
- MPIw\_register\_type (bool, MPI\_CXX\_BOOL)
- MPIw\_register\_type (std::complex< float >, MPI\_CXX\_COMPLEX)
- MPIw\_register\_type (std::complex< double >, MPI\_CXX\_DOUBLE\_COMPLEX)
- MPIw register type (std::complex < long double >, MPI CXX LONG DOUBLE COMPLEX)

#### 6.8.1 Macro Definition Documentation

#### 6.8.1.1 MPIw\_register\_type

#define MPIw\_register\_type(

#### 6.8.2 Function Documentation

#### 6.8.2.1 MPIw\_register\_type() [1/17]

#### 6.8.2.2 MPIw\_register\_type() [2/17]

#### 6.8.2.3 MPIw\_register\_type() [3/17]

#### 6.8.2.4 MPIw\_register\_type() [4/17]

#### 6.8.2.5 MPIw\_register\_type() [5/17]

```
MPIw_register_type (
    int ,
    MPI_INT )
```

#### 6.8.2.6 MPIw\_register\_type() [6/17]

#### 6.8.2.7 MPIw\_register\_type() [7/17]

#### 6.8.2.8 MPIw\_register\_type() [8/17]

#### 6.8.2.9 MPIw\_register\_type() [9/17]

#### 6.8.2.10 MPIw\_register\_type() [10/17]

#### 6.8.2.11 MPIw\_register\_type() [11/17]

```
MPIw_register_type (
          std::complex< float > ,
          MPI_CXX_COMPLEX )
```

#### 6.8.2.12 MPIw\_register\_type() [12/17]

```
MPIw_register_type (
          std::complex< long double > ,
          MPI_CXX_LONG_DOUBLE_COMPLEX )
```

#### 6.8.2.13 MPIw\_register\_type() [13/17]

```
MPIw_register_type (
          unsigned char ,
          MPI_UNSIGNED_CHAR )
```

#### 6.8.2.14 MPIw\_register\_type() [14/17]

```
MPIw_register_type (
          unsigned long ,
          MPI_UNSIGNED_LONG )
```

#### 6.8.2.15 MPIw\_register\_type() [15/17]

```
MPIw_register_type (
          unsigned short ,
          MPI_UNSIGNED_SHORT )
```

#### 6.8.2.16 MPIw\_register\_type() [16/17]

```
MPIw_register_type (
          unsigned ,
          MPI_UNSIGNED )
```

### 6.8.2.17 MPIw\_register\_type() [17/17]

### Index

```
/home/somik/Workspace/cpp/mpi_wrapper/src/communicaBoastpsend_one
                                                           MPIw, 13
/home/somik/Workspace/cpp/mpi_wrapper/src/concepts.hpp,
                                                       check_code
/home/somik/Workspace/cpp/mpi\_wrapper/src/error\_codes.hpp, \\MPIw::errors, {\color{red}24}
                                                           MPIw::Comm_raii, 27
/home/somik/Workspace/cpp/mpi_wrapper/src/getters.hpp,
                                                       Comm_raii
                                                           MPIw::Comm_raii, 25, 26
/home/somik/Workspace/cpp/mpi_wrapper/src/include.hpp,
                                                       Comm rank
                                                           MPIw, 13
/home/somik/Workspace/cpp/mpi wrapper/src/raii.hpp,
                                                       Comm size
                                                           MPIw, 14
/home/somik/Workspace/cpp/mpi_wrapper/src/structs.hpp,
                                                       Container
                                                           MPIw::details::cnpts, 23
/home/somik/Workspace/cpp/mpi_wrapper/src/types.hpp,
         46
                                                       data
\simComm_raii
                                                           MPIw::structs::Recv_st< T >, 32
    MPIw::Comm_raii, 26
\simGroup_raii
                                                       EnumOrInt
    MPIw::Group_raii, 28
                                                           MPIw::details::cnpts, 23
\simInit raii
                                                       error_message
    MPIw::Init raii, 30
                                                           MPIw::errors, 24
\simInit threads raii
    MPIw::Init_threads_raii, 31
                                                       Gather
\simType raii
                                                           MPIw, 14
    MPIw::Type raii, 34
                                                       Gather_recv
                                                           MPIw, 14
Allgather
                                                       Gather_recv_one
     MPIw, 10
                                                           MPIw, 14
Allgatherv
                                                       Gather send
    MPIw, 10
                                                           MPIw, 15
AllReduce
                                                       Gather send one
    MPIw, 11
                                                           MPIw, 15
                                                       Gatherv
Barrier
                                                           MPIw, 15
    MPIw, 11
                                                       Gathery recv
Bcast
                                                           MPIw, 15
     MPIw, 11
                                                       Gatherv_send
Bcast managed
                                                           MPIw, 16
    MPIw, 11
                                                       get
Bcast recv
                                                           MPIw::Comm raii, 26
    MPIw, 12
                                                           MPIw::Group_raii, 28
Bcast recv managed
                                                           MPIw::Type_raii, 34
    MPIw, 12
                                                       Get count
Bcast_recv_one
                                                           MPIw, 16
    MPIw, 12
                                                       get_mpi_type
Bcast send
                                                            MPIw::types, 24
    MPIw, 12, 13
                                                       Get processor name
Bcast_send_managed
                                                           MPIw, 16
    MPIw, 13
```

54 INDEX

07	
group comm, 27	05.00
MPIw::Group_raii, 29 Comm_raii	, 25, 26
Group_raii get, 26	
MPIw::Group_raii, 27, 28 operator M	PI_Comm, 26
Group_rank operator=,	26
MPIw, 16 operator&,	26
Group_size MPIw::details, 2	2
MPIw, 17 split_buffer	, 22
MPIw::details::ci	
Init_raii Container,	•
MPIw::Init_raii, 29, 30 EnumOrInt	
Init_threads_raii MPIw::errors, 23	
MPIw::Init_threads_raii, 31 check_code	
MPIw, 7 error_mess	-
Allgother 10	
Allgathery 10	aii, 28
All Poduce 11	
group, 29	
Barrier, 11 Group_raii,	27, 28
Bcast, 11 operator M	PI_Group, 28
Bcast_managed, 11 operator=, i	28
Bcast_recv, 12 operator&,	28
Bcast_recv_managed, 12 MPIw::Init_raii, 2	
Bcast_recv_one, 12 ~Init_raii, 3	
Bcast_send, 12, 13 Init_raii, 29	
Bcast_send_managed, 13 operator=, 3	
Dead and one 10	
Comm ronk 12	
Comm. size 14	
Cothor 14	
Cathor rocy 14	
- Support lev	vel, <mark>32</mark>
Gather_recv_one, 14 MPIw::structs, 2	4
Gather_send, 15 MPIw::structs::R	$Recv_st < T >$ , 32
Gather_send_one, 15 data, 32	
Gatherv, 15 status, 32	
Gatherv_recv, 15 MPIw::Type_raii.	. 33
Gatherv_send, 16 ~Type raii	
Get_count, 16 get, 34	,
Get processor name 16	PI_Datatype, 34
Group_rank, 16 operator=,	
Group size 17	
Poor 17	34
Door one 17	20
Poduse 17	
Poduce rook 18	
Poduce and 19	
Scotter 10	
Scatter, 19 types.hpp,	48–51
Scatter_recv, 19	
Scatter_recv_managed, 19, 20 operator MPI_C	
Scatter_send, 20 MPIw::Com	<del>-</del> :
Scatter_send_managed, 20 operator MPI_Date	• .
Scatterv, 21 MPIw::Type	e_raii, <mark>34</mark>
Scatterv_recv, 21 operator MPI_G	roup
Scatterv_send, 21 MPIw::Grou	up_raii, <mark>28</mark>
Send, 21 operator=	
Send_one, 22 MPIw::Com	nm raii, <mark>26</mark>
Type_size, 22 MPIw::Grou	<del>-</del> :
MPIw::Comm_raii, 25 MPIw::Init	. —
	threads_raii, 31, 32
/ -	3 a a o a, o . , o L

INDEX 55

```
MPIw::Type_raii, 34
operator&
    MPIw::Comm_raii, 26
    MPIw::Group_raii, 28
    MPIw::Type_raii, 34
Recv
    MPIw, 17
Recv one
    MPIw, 17
Reduce
    MPIw, 17
Reduce recv
    MPIw, 18
Reduce_send
    MPIw, 18
Scatter
    MPIw, 19
Scatter_recv
    MPIw, 19
Scatter recv managed
    MPIw, 19, 20
Scatter_send
    MPIw, 20
Scatter_send_managed
    MPIw, 20
Scatterv
    MPIw, 21
Scatterv_recv
    MPIw, 21
Scatterv_send
    MPIw, 21
Send
    MPIw, 21
Send_one
    MPIw, 22
split buffer
    MPIw::details, 22
status
    MPIw::structs::Recv_st< T >, 32
support level
    MPIw::Init_threads_raii, 32
type
    MPIw::Type_raii, 34
Type_raii
    MPIw::Type_raii, 33
Type_size
    MPIw, 22
types.hpp
    MPIw_register_type, 48-51
```