MPI Wrapper

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1 Namespace Index	1
1.1 Namespace List	1
2 Class Index	3
2.1 Class List	3
3 File Index	5
3.1 File List	5
4 Namespace Documentation	7
4.1 MPIw Namespace Reference	7
4.1.1 Function Documentation	9
4.1.1.1 Allgather()	9
4.1.1.2 Allgatherv()	9
4.1.1.3 AllReduce()	9
4.1.1.4 Barrier()	10
4.1.1.5 Bcast()	10
4.1.1.6 Bcast_managed()	10
4.1.1.7 Bcast_recv()	10
4.1.1.8 Bcast_recv_managed()	10
4.1.1.9 Bcast_send()	11
4.1.1.10 Bcast_send_managed()	11
4.1.1.11 Comm_rank()	11
4.1.1.12 Comm_size()	11
4.1.1.13 Gather()	11
4.1.1.14 Gather_recv()	12
4.1.1.15 Gather_send()	12
4.1.1.16 Gatherv()	12
4.1.1.17 Gatherv_recv()	12
4.1.1.18 Gatherv_send()	
4.1.1.19 Get_count() [1/2]	
4.1.1.20 Get_count() [2/2]	
4.1.1.21 Get_processor_name()	
4.1.1.22 Group_rank()	
4.1.1.23 Group_size()	
4.1.1.24 Recv()	
4.1.1.25 Reduce()	
4.1.1.26 Reduce_recv()	
4.1.1.27 Reduce_send()	
4.1.1.28 Scatter()	
4.1.1.29 Scatter_recv()	
4.1.1.30 Scatter_recv_managed()	
4.1.1.31 Scatter_send()	
T.1.1.01 Odditol_Strid()	13

	4.1.1.32 Scatter_send_managed()	15
	4.1.1.33 Scatterv()	15
	4.1.1.34 Scatterv_recv()	16
	4.1.1.35 Scatterv_send()	16
	4.1.1.36 Send()	16
	4.2 MPIw::details Namespace Reference	16
	4.2.1 Function Documentation	16
	4.2.1.1 split_buffer()	16
	4.3 MPIw::errors Namespace Reference	17
	4.3.1 Function Documentation	17
	4.3.1.1 check_code()	17
	4.3.1.2 error_message()	17
	4.4 MPIw::structs Namespace Reference	17
	4.5 MPIw::types Namespace Reference	17
	4.5.1 Function Documentation	17
	4.5.1.1 get_mpi_type()	17
5 (Class Documentation	19
	5.1 MPIw::Comm_raii Class Reference	19
	5.1.1 Constructor & Destructor Documentation	19
	5.1.1.1 Comm_raii() [1/3]	19
	5.1.1.2 Comm_raii() [2/3]	20
	5.1.1.3 Comm_raii() [3/3]	20
	5.1.1.4 ~Comm_raii()	20
	5.1.2 Member Function Documentation	20
	5.1.2.1 get()	20
	5.1.2.2 operator MPI_Comm()	20
	5.1.2.3 operator&()	20
	5.1.2.4 operator=() [1/2]	20
	5.1.2.5 operator=() [2/2]	21
	5.1.3 Member Data Documentation	21
	5.1.3.1 comm	21
	5.2 MPlw::Group_raii Class Reference	21
	5.2.1 Constructor & Destructor Documentation	21
	5.2.1.1 Group_raii() [1/3]	21
	5.2.1.2 Group_raii() [2/3]	22
	5.2.1.3 Group_raii() [3/3]	22
	5.2.1.4 ~Group_raii()	22
	5.2.2 Member Function Documentation	22
	5.2.2.1 get()	22
	5.2.2.2 operator MPI_Group()	22
	5.2.2.3 operator&()	22

5.2.2.4 operator=() [1/2]	
5.2.2.5 operator=() [2/2]	
5.2.3 Member Data Documentation	
5.2.3.1 group	
5.3 MPlw::Init_raii Class Reference	
5.3.1 Constructor & Destructor Documentation	
5.3.1.1 Init_raii() [1/3]	
5.3.1.2 Init_raii() [2/3]	
5.3.1.3 Init_raii() [3/3]	
5.3.1.4 ~Init_raii()	
5.3.2 Member Function Documentation	
5.3.2.1 operator=() [1/2]	
5.3.2.2 operator=() [2/2]	
5.4 MPIw::structs::Recv_st< T $>$ Struct Template Reference .	
5.4.1 Member Data Documentation	
5.4.1.1 data	
5.4.1.2 status	
6 File Documentation	27
6.1 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/commu	
6.2 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/error_c	
6.3 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/getters	
6.4 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/include	
6.5 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp	
6.6 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/structs.	
6.7 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/types.h	
6.7.1 Macro Definition Documentation	
6.7.1.1 MPIw_register_type	
6.7.2 Function Documentation	
6.7.2.1 MPIw_register_type() [1/17]	
6.7.2.2 MPIw_register_type() [2/17]	
6.7.2.3 MPIw_register_type() [3/17]	
6.7.2.4 MPIw_register_type() [4/17]	
6.7.2.5 MPIw_register_type() [5/17]	
6.7.2.6 MPIw_register_type() [6/17]	
6.7.2.7 MPIw_register_type() [7/17]	
6.7.2.8 MPIw_register_type() [8/17]	
6.7.2.9 MPIw_register_type() [9/17]	
6.7.2.10 MPIw_register_type() [10/17]	
6.7.2.11 MPIw_register_type() [11/17]	
6.7.2.12 MPIw_register_type() [12/17]	
6.7.2.13 MPlw_register_type() [13/17]	

Index		41
	6.7.2.17 MPIw_register_type() [17/17]	 40
	6.7.2.16 MPIw_register_type() [16/17]	 40
	6.7.2.15 MPIw_register_type() [15/17]	 40
	6.7.2.14 MPIw_register_type() [14/17]	 40

Namespace Index

1.1 Namespace List

Here is a list of all namespaces with brief descriptions:

MPIW			 					 	 									 	 					7
MPIw::details																								
MPIw::errors			 					 	 									 	 					17
MPIw::structs			 					 	 									 	 					17
MPIw::types			 					 	 									 	 					17

2 Namespace Index

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

MPIw::Comm_raii	19
MPIw::Group_raii	21
MPlw::Init_raii	23
MDIwestructer Poor, et < T >	2/

4 Class Index

File Index

3.1 File List

Here is a list of all files with brief descriptions:

/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/communication.hpp	27
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/error_codes.hpp	30
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/getters.hpp	31
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/include.hpp	32
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp	33
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/structs.hpp	34
/home/somik/WSL Workspace/cpp/mpi wrapper/src/types.hpp	35

6 File Index

Namespace Documentation

4.1 MPIw Namespace Reference

Namespaces

- details
- · errors
- structs
- types

Classes

- class Init raii
- · class Comm_raii
- · class Group_raii

Functions

- template<typename T >
 structs::Recv_st< T > Recv (MPI_Comm comm, int source=MPI_ANY_SOURCE, int tag=MPI_ANY_TAG,
 const std::source_location &location=std::source_location::current())
- template<typename T >
 void Send (MPI_Comm comm, const std::vector< T > &data, int dest, int tag, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Bcast (MPI_Comm comm, const std::vector< T > &data, int count, int root, const std
 ::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Bcast_managed (MPI_Comm comm, const std::vector< T > &data, int count, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 void Bcast_send (MPI_Comm comm, std::vector< T > data, const std::source_location &location=std
 ::source_location::current())
- template<typename T >
 std::vector< T > Bcast_recv (MPI_Comm comm, int count, int root, const std::source_location
 &location=std::source_location::current())

- template<typename T >
 void Bcast_send_managed (MPI_Comm comm, const std::vector< T > &data, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Bcast_recv_managed (MPI_Comm comm, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Gather (MPI_Comm comm, const std::vector< T > &data, int root, const std::source_←
 location &location=std::source_location::current())
- template<typename T >
 void Gather_send (MPI_Comm comm, const std::vector< T > &data, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Gather_recv (MPI_Comm comm, const std::vector< T > &data, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Allgather (MPI_Comm comm, const std::vector< T > data, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< std::vector< T > > Gatherv (MPI_Comm comm, const std::vector< T > &data, int root, const std::source location &location=std::source location::current())
- template<typename T >
 void Gatherv_send (MPI_Comm comm, const std::vector< T > &data, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< std::vector< T > > Gatherv_recv (MPI_Comm comm, const std::vector< T > &data, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< std::vector< T > > Allgatherv (MPI_Comm comm, const std::vector< T > &data, const std
 ::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatter (MPI_Comm comm, const std::vector< T > &data, int count, int root, const std
 ::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatter_send (MPI_Comm comm, const std::vector< T > &data, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatter_recv (MPI_Comm comm, int count, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatter_send_managed (MPI_Comm comm, const std::vector< T > &data, const std
 ::source location &location=std::source location::current())
- template<typename T >
 std::vector< T > Scatter_recv_managed (MPI_Comm comm, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatterv (MPI_Comm comm, const std::vector< std::vector< T >> &data, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatterv_send (MPI_Comm comm, const std::vector< std::vector< T >> &data, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Scatterv_recv (MPI_Comm comm, int root, const std::source_location &location=std
 ::source_location::current())
- template<typename T >
 std::vector< T > Reduce (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, int root, const std::source_location &location=std::source_location::current())

- template<typename T >
 void Reduce_send (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, int root, const std
 ::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > Reduce_recv (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, const std
 ::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > AllReduce (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, const std
 ::source location &location=std::source location::current())
- void Barrier (MPI_Comm comm, const std::source_location &location=std::source_location::current())
- int Get_count (const MPI_Status &status, MPI_Datatype type, const std::source_location &location=std
 ::source_location::current())
- template<typename T > int Get_count (const MPI_Status &status, const std::source_location &location=std::source_location ← ::current())
- int Comm_rank (MPI_Comm comm, const std::source_location &location=std::source_location::current())
- int Comm size (MPI Comm comm, const std::source location &location=std::source location::current())
- int Group_rank (MPI_Group group, const std::source_location &location=std::source_location::current())
- int Group size (MPI Group group, const std::source location &location=std::source location::current())
- std::string Get_processor_name (const std::source_location &location=std::source_location::current())

4.1.1 Function Documentation

4.1.1.1 Allgather()

4.1.1.2 Allgatherv()

4.1.1.3 AllReduce()

4.1.1.4 Barrier()

4.1.1.5 Bcast()

4.1.1.6 Bcast_managed()

4.1.1.7 Bcast_recv()

4.1.1.8 Bcast_recv_managed()

4.1.1.9 Bcast_send()

4.1.1.10 Bcast_send_managed()

4.1.1.11 Comm_rank()

4.1.1.12 Comm_size()

4.1.1.13 Gather()

4.1.1.14 Gather_recv()

4.1.1.15 Gather_send()

4.1.1.16 Gatherv()

4.1.1.17 Gatherv_recv()

4.1.1.18 Gatherv_send()

4.1.1.19 Get_count() [1/2]

4.1.1.20 Get_count() [2/2]

4.1.1.21 Get_processor_name()

4.1.1.22 Group_rank()

4.1.1.23 Group_size()

4.1.1.24 Recv()

4.1.1.25 Reduce()

4.1.1.26 Reduce_recv()

4.1.1.27 Reduce_send()

4.1.1.28 Scatter()

4.1.1.29 Scatter_recv()

4.1.1.30 Scatter_recv_managed()

4.1.1.31 Scatter_send()

4.1.1.32 Scatter_send_managed()

4.1.1.33 Scatterv()

4.1.1.34 Scatterv_recv()

4.1.1.35 Scatterv_send()

4.1.1.36 Send()

4.2 MPIw::details Namespace Reference

Functions

```
    template<typename T >
        std::vector< std::vector< T >> split_buffer (const std::vector< T > &buffer, const std::vector< T > &offsets)
```

4.2.1 Function Documentation

4.2.1.1 split_buffer()

4.3 MPIw::errors Namespace Reference

Functions

- std::string error_message (int error_code)
- void check_code (int error_code, const std::source_location &location=std::source_location::current())

4.3.1 Function Documentation

4.3.1.1 check code()

4.3.1.2 error_message()

4.4 MPIw::structs Namespace Reference

Classes

struct Recv st

4.5 MPIw::types Namespace Reference

Functions

```
    template<typename T >
        MPI_Datatype get_mpi_type (T=T{})
```

4.5.1 Function Documentation

4.5.1.1 get_mpi_type()

Class Documentation

5.1 MPIw::Comm_raii Class Reference

```
#include <raii.hpp>
```

Public Member Functions

- Comm raii ()=default
- Comm_raii (const Comm_raii &)=delete
- Comm_raii & operator= (const Comm_raii &)=delete
- Comm_raii (Comm_raii &&)=delete
- Comm_raii && operator= (Comm_raii &&)=delete
- ∼Comm_raii ()
- MPI_Comm & get ()
- operator MPI_Comm ()
- MPI_Comm * operator& ()

Public Attributes

• MPI_Comm comm = MPI_COMM_NULL

5.1.1 Constructor & Destructor Documentation

5.1.1.1 Comm_raii() [1/3]

```
MPIw::Comm_raii::Comm_raii ( ) [default]
```

20 Class Documentation

5.1.1.2 Comm_raii() [2/3]

5.1.1.3 Comm_raii() [3/3]

5.1.1.4 ∼Comm_raii()

```
MPIw::Comm_raii::~Comm_raii ( ) [inline]
```

5.1.2 Member Function Documentation

5.1.2.1 get()

```
MPI_Comm& MPIw::Comm_raii::get ( ) [inline]
```

5.1.2.2 operator MPI_Comm()

```
MPIw::Comm_raii::operator MPI_Comm ( ) [inline]
```

5.1.2.3 operator&()

```
MPI_Comm* MPIw::Comm_raii::operator& ( ) [inline]
```

5.1.2.4 operator=() [1/2]

5.1.2.5 operator=() [2/2]

5.1.3 Member Data Documentation

5.1.3.1 comm

```
MPI_Comm MPIw::Comm_raii::comm = MPI_COMM_NULL
```

The documentation for this class was generated from the following file:

/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp

5.2 MPIw::Group_raii Class Reference

```
#include <raii.hpp>
```

Public Member Functions

- Group_raii ()=default
- Group_raii (const Group_raii &)=delete
- Group_raii & operator= (const Group_raii &)=delete
- Group_raii (Group_raii &&)=delete
- Group_raii && operator= (Group_raii &&)=delete
- ∼Group_raii ()
- MPI_Group & get ()
- operator MPI_Group ()
- MPI_Group * operator& ()

Public Attributes

• MPI_Group group = MPI_GROUP_NULL

5.2.1 Constructor & Destructor Documentation

5.2.1.1 Group_raii() [1/3]

```
MPIw::Group_raii::Group_raii ( ) [default]
```

22 Class Documentation

5.2.1.2 Group_raii() [2/3]

5.2.1.3 Group_raii() [3/3]

5.2.1.4 ∼Group_raii()

```
MPIw::Group_raii::~Group_raii ( ) [inline]
```

5.2.2 Member Function Documentation

5.2.2.1 get()

```
MPI_Group& MPIw::Group_raii::get ( ) [inline]
```

5.2.2.2 operator MPI_Group()

```
MPIw::Group_raii::operator MPI_Group ( ) [inline]
```

5.2.2.3 operator&()

```
MPI_Group* MPIw::Group_raii::operator& ( ) [inline]
```

5.2.2.4 operator=() [1/2]

5.2.2.5 operator=() [2/2]

5.2.3 Member Data Documentation

5.2.3.1 group

```
MPI_Group MPIw::Group_raii::group = MPI_GROUP_NULL
```

The documentation for this class was generated from the following file:

/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp

5.3 MPIw::Init_raii Class Reference

```
#include <raii.hpp>
```

Public Member Functions

- Init_raii (int *argc, char ***argv)
- Init raii (const Init raii &)=delete
- Init_raii & operator= (const Init_raii &)=delete
- Init_raii (Init_raii &&)=delete
- Init_raii && operator= (Init_raii &&)=delete
- ∼Init_raii ()

5.3.1 Constructor & Destructor Documentation

5.3.1.1 Init_raii() [1/3]

24 Class Documentation

5.3.1.2 Init_raii() [2/3]

5.3.1.3 Init_raii() [3/3]

5.3.1.4 ∼Init_raii()

```
MPIw::Init_raii::~Init_raii ( ) [inline]
```

5.3.2 Member Function Documentation

5.3.2.1 operator=() [1/2]

5.3.2.2 operator=() [2/2]

The documentation for this class was generated from the following file:

/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp

5.4 MPIw::structs::Recv_st< T > Struct Template Reference

```
#include <structs.hpp>
```

Public Attributes

- std::vector < T > data
- MPI_Status status

5.4.1 Member Data Documentation

5.4.1.1 data

```
template<typename T >
std::vector<T> MPIw::structs::Recv_st< T >::data
```

5.4.1.2 status

```
template<typename T >
MPI_Status MPIw::structs::Recv_st< T >::status
```

The documentation for this struct was generated from the following file:

• /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/structs.hpp

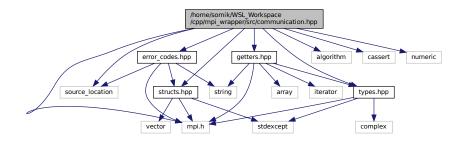
26 Class Documentation

File Documentation

6.1 /home/somik/WSL_Workspace/cpp/mpi_ wrapper/src/communication.hpp File Reference

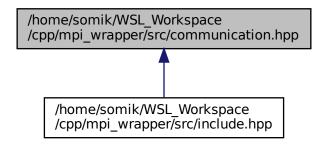
```
#include "error_codes.hpp"
#include "getters.hpp"
#include "structs.hpp"
#include "types.hpp"
#include <algorithm>
#include <cassert>
#include <mpi.h>
#include <numeric>
#include <source_location>
```

Include dependency graph for communication.hpp:



28 File Documentation

This graph shows which files directly or indirectly include this file:



Namespaces

- MPIw
- · MPIw::details

Functions

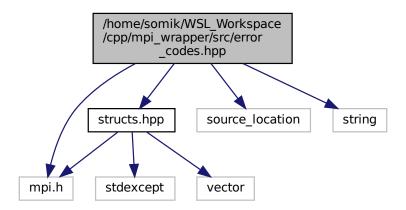
- template<typename T >
 std::vector< std::vector< T > > MPlw::details::split_buffer (const std::vector< T > &buffer, const std
 ::vector< T > &offsets)
- template<typename T >
 structs::Recv_st< T > MPlw::Recv (MPI_Comm comm, int source=MPI_ANY_SOURCE, int tag=MPI_←
 ANY_TAG, const std::source_location &location=std::source_location::current())
- template<typename T >
 void MPIw::Send (MPI_Comm comm, const std::vector< T > &data, int dest, int tag, const std::source_
 location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPlw::Bcast (MPI_Comm comm, const std::vector< T > &data, int count, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Bcast_managed (MPI_Comm comm, const std::vector< T > &data, int count, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 void MPIw::Bcast_send (MPI_Comm comm, std::vector< T > data, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Bcast_recv (MPI_Comm comm, int count, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 void MPIw::Bcast_send_managed (MPI_Comm comm, const std::vector< T > &data, const std::source_
 location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Bcast_recv_managed (MPI_Comm comm, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Gather (MPI_Comm comm, const std::vector< T > &data, int root, const std
 ::source_location &location=std::source_location::current())

- template<typename T >
 void MPIw::Gather_send (MPI_Comm comm, const std::vector< T > &data, int root, const std::source_
 location &location=std::source location::current())
- template<typename T >
 std::vector< T > MPIw::Gather_recv (MPI_Comm comm, const std::vector< T > &data, const std::source ←
 location &location=std::source | location::current())
- template<typename T >
 std::vector< T > MPIw::Allgather (MPI_Comm comm, const std::vector< T > data, const std::source_←
 location &location=std::source location::current())
- template<typename T >
 std::vector< std::vector< T >> MPlw::Gatherv (MPI_Comm comm, const std::vector< T > &data, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 void MPIw::Gatherv_send (MPI_Comm comm, const std::vector< T > &data, int root, const std::source_
 location &location=std::source location::current())
- template<typename T >
 std::vector< std::vector< T > > MPIw::Gatherv_recv (MPI_Comm comm, const std::vector< T > &data,
 const std::source location &location=std::source location::current())
- template<typename T >
 std::vector< std::vector< T >> MPIw::Allgatherv (MPI_Comm comm, const std::vector< T > &data, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPlw::Scatter (MPI_Comm comm, const std::vector< T > &data, int count, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Scatter_send (MPI_Comm comm, const std::vector< T > &data, const std::source
 _location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Scatter_recv (MPI_Comm comm, int count, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Scatter_send_managed (MPI_Comm comm, const std::vector< T > &data, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPlw::Scatter_recv_managed (MPI_Comm comm, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Scatterv (MPI_Comm comm, const std::vector< std::vector< T >> &data, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Scatterv_send (MPI_Comm comm, const std::vector< std::vector< T >> &data,
 const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Scatterv_recv (MPI_Comm comm, int root, const std::source_location
 &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Reduce (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 void MPIw::Reduce_send (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, int root, const std::source_location &location=std::source_location::current())
- template<typename T >
 std::vector< T > MPIw::Reduce_recv (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, const std::source location &location=std::source location::current())
- template<typename I >
 std::vector< T > MPIw::AllReduce (MPI_Comm comm, const std::vector< T > &data, MPI_Op op, const std::source_location &location=std::source_location::current())
- void MPIw::Barrier (MPI_Comm comm, const std::source_location &location=std::source_location::current())

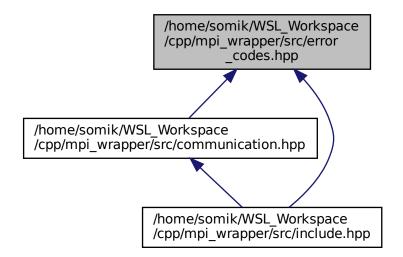
30 File Documentation

6.2 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/error_← codes.hpp File Reference

```
#include "structs.hpp"
#include <mpi.h>
#include <source_location>
#include <string>
Include dependency graph for error_codes.hpp:
```



This graph shows which files directly or indirectly include this file:



Namespaces

- MPIw
- MPIw::errors

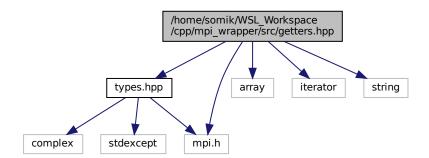
Functions

- std::string MPIw::errors::error message (int error code)
- void MPIw::errors::check_code (int error_code, const std::source_location &location=std::source_location
 ::current())

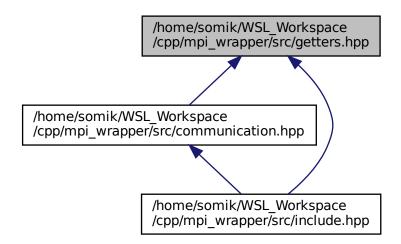
6.3 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/getters.hpp File Reference

```
#include "types.hpp"
#include <array>
#include <iterator>
#include <mpi.h>
#include <string>
```

Include dependency graph for getters.hpp:



This graph shows which files directly or indirectly include this file:



Namespaces

• MPIw

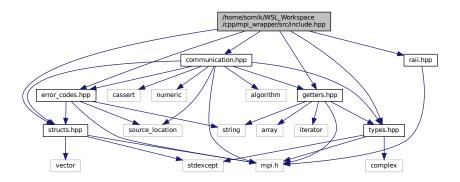
Functions

- int MPIw::Get_count (const MPI_Status &status, MPI_Datatype type, const std::source_location &location=std::source_location::current())
- template<typename T >
 int MPlw::Get_count (const MPI_Status &status, const std::source_location &location=std::source_location
 ::current())
- int MPIw::Comm_rank (MPI_Comm comm, const std::source_location &location=std::source_location ← ::current())
- int MPIw::Comm_size (MPI_Comm comm, const std::source_location &location=std::source_location
 ::current())
- int MPIw::Group_rank (MPI_Group group, const std::source_location &location=std::source_location ← ::current())
- int MPIw::Group_size (MPI_Group group, const std::source_location &location=std::source_location ← ::current())
- std::string MPIw::Get_processor_name (const std::source_location &location=std::source_location::current())

6.4 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/include.hpp File Reference

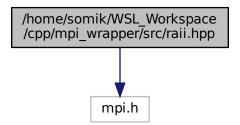
```
#include "communication.hpp"
#include "getters.hpp"
#include "raii.hpp"
#include "structs.hpp"
```

```
#include "types.hpp"
#include "error_codes.hpp"
Include dependency graph for include.hpp:
```

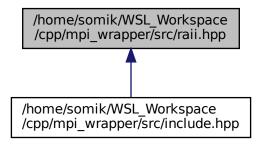


6.5 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp File Reference

#include <mpi.h>
Include dependency graph for raii.hpp:



This graph shows which files directly or indirectly include this file:



Classes

- class MPIw::Init_raii
- class MPIw::Comm_raii
- class MPIw::Group_raii

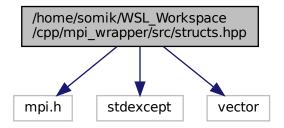
Namespaces

• MPIw

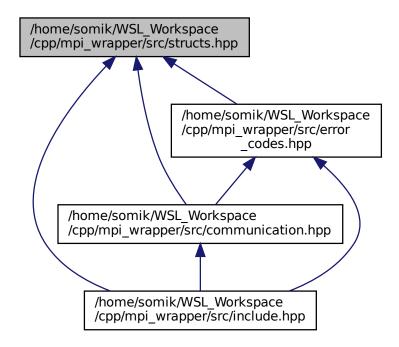
6.6 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/structs.hpp File Reference

```
#include <mpi.h>
#include <stdexcept>
#include <vector>
```

Include dependency graph for structs.hpp:



This graph shows which files directly or indirectly include this file:



Classes

struct MPIw::structs::Recv_st< T >

Namespaces

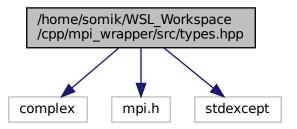
- MPIw
- MPIw::structs

6.7 /home/somik/WSL_Workspace/cpp/mpi_wrapper/src/types.hpp File Reference

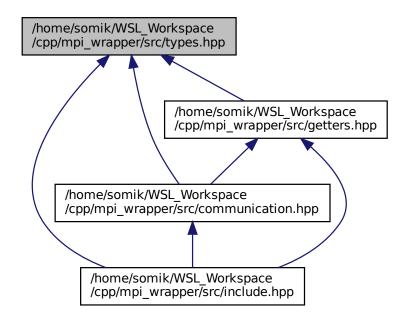
```
#include <complex>
#include <mpi.h>
```

#include <stdexcept>

Include dependency graph for types.hpp:



This graph shows which files directly or indirectly include this file:



Namespaces

- MPIw
- MPIw::types

Macros

• #define MPIw_register_type(cpp_type, mpi_type)

Functions

- template < typename T >
 MPI_Datatype MPIw::types::get_mpi_type (T=T{})
 MPIw_register_type (char, MPI_CHAR)
- MPIw_register_type (wchar_t, MPI_WCHAR)
- MPIw_register_type (short, MPI_SHORT)
- MPIw_register_type (int, MPI_INT)
- MPIw_register_type (long, MPI_LONG)
- MPIw_register_type (signed char, MPI_SIGNED_CHAR)
- MPIw register type (unsigned char, MPI UNSIGNED CHAR)
- MPIw register type (unsigned short, MPI UNSIGNED SHORT)
- MPIw register type (unsigned, MPI UNSIGNED)
- MPIw_register_type (unsigned long, MPI_UNSIGNED_LONG)
- MPIw_register_type (float, MPI_FLOAT)
- MPIw register type (double, MPI DOUBLE)
- MPIw_register_type (long double, MPI_LONG_DOUBLE)
- MPIw_register_type (bool, MPI_CXX_BOOL)
- MPIw_register_type (std::complex< float >, MPI_CXX_COMPLEX)
- MPIw_register_type (std::complex< double >, MPI_CXX_DOUBLE_COMPLEX)
- MPIw_register_type (std::complex< long double >, MPI_CXX_LONG_DOUBLE_COMPLEX)

6.7.1 Macro Definition Documentation

6.7.1.1 MPIw_register_type

6.7.2 Function Documentation

6.7.2.1 MPIw_register_type() [1/17]

6.7.2.2 MPIw_register_type() [2/17]

6.7.2.3 MPIw_register_type() [3/17]

6.7.2.4 MPIw_register_type() [4/17]

6.7.2.5 MPIw_register_type() [5/17]

```
MPIw_register_type (
    int ,
    MPI_INT )
```

6.7.2.6 MPIw_register_type() [6/17]

6.7.2.7 MPIw_register_type() [7/17]

```
MPIw_register_type (
          long ,
          MPI_LONG )
```

6.7.2.8 MPIw_register_type() [8/17]

6.7.2.9 MPIw_register_type() [9/17]

6.7.2.10 MPIw_register_type() [10/17]

```
MPIw_register_type (
          std::complex< double > ,
          MPI_CXX_DOUBLE_COMPLEX )
```

6.7.2.11 MPIw_register_type() [11/17]

```
MPIw_register_type (
          std::complex< float > ,
          MPI_CXX_COMPLEX )
```

6.7.2.12 MPIw_register_type() [12/17]

```
MPIw_register_type (
          std::complex< long double > ,
          MPI_CXX_LONG_DOUBLE_COMPLEX )
```

6.7.2.13 MPIw_register_type() [13/17]

```
MPIw_register_type (
          unsigned char ,
          MPI_UNSIGNED_CHAR )
```

6.7.2.14 MPIw_register_type() [14/17]

```
MPIw_register_type (
          unsigned long ,
          MPI_UNSIGNED_LONG )
```

6.7.2.15 MPIw_register_type() [15/17]

```
MPIw_register_type (
          unsigned short ,
          MPI_UNSIGNED_SHORT )
```

6.7.2.16 MPIw_register_type() [16/17]

```
MPIw_register_type (
          unsigned ,
          MPI_UNSIGNED )
```

6.7.2.17 MPIw_register_type() [17/17]

Index

```
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/communication.pp,
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/error_code/sl/Plyp, 11
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/getters/
                                                           MPIw::structs::Recv_st< T >, 25
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/include.hpp,
error_message
                                                           MPIw::errors, 17
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/raii.hpp,
                                                      Gather
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/structs.hppMPIw, 11
                                                      Gather_recv
/home/somik/WSL_Workspace/cpp/mpi_wrapper/src/types.hpp,MPlw, 11
         35
                                                      Gather send
\simComm raii
                                                           MPIw, 12
    MPIw::Comm_raii, 20
                                                      Gatherv
\simGroup_raii
                                                           MPIw, 12
    MPIw::Group_raii, 22
                                                      Gathery recv
\simInit raii
                                                           MPIw, 12
    MPIw::Init_raii, 24
                                                      Gatherv_send
                                                           MPIw, 12
Allgather
                                                      get
    MPIw, 9
                                                           MPIw::Comm_raii, 20
Allgatherv
                                                           MPIw::Group_raii, 22
    MPIw, 9
                                                      Get count
AllReduce
                                                           MPIw, 12, 13
    MPIw, 9
                                                      get_mpi_type
                                                           MPIw::types, 17
Barrier
                                                      Get processor name
    MPIw, 9
                                                           MPIw, 13
Bcast
                                                      group
    MPIw, 10
                                                           MPIw::Group raii, 23
Bcast_managed
                                                      Group raii
    MPIw, 10
                                                           MPIw::Group_raii, 21, 22
Bcast recv
                                                      Group_rank
    MPIw, 10
                                                           MPIw, 13
Bcast recv managed
                                                      Group size
    MPIw, 10
                                                           MPIw, 13
Bcast send
    MPIw, 10
                                                      Init raii
Bcast_send_managed
                                                           MPIw::Init_raii, 23, 24
    MPIw, 11
                                                      MPIw, 7
check code
                                                           Allgather, 9
    MPIw::errors, 17
                                                           Allgatherv, 9
comm
                                                           AllReduce, 9
    MPIw::Comm_raii, 21
                                                           Barrier, 9
Comm raii
                                                           Bcast, 10
    MPIw::Comm raii, 19, 20
                                                           Bcast_managed, 10
Comm rank
                                                           Bcast_recv, 10
```

42 INDEX

Bcast_recv_managed, 10	get_mpi_type, 17
Bcast_send, 10	MPIw_register_type
Bcast_send_managed, 11	types.hpp, 37-40
Comm_rank, 11	
Comm_size, 11	operator MPI_Comm
Gather, 11	MPIw::Comm_raii, 20
Gather_recv, 11	operator MPI_Group
Gather_send, 12	MPIw::Group_raii, 22
Gathery, 12	operator=
Gathery recv, 12	MPIw::Comm_raii, 20
Gatherv_send, 12	MPIw::Group raii, 22
Get_count, 12, 13	MPIw::Init raii, 24
Get_processor_name, 13	operator&
Group_rank, 13	MPIw::Comm_raii, 20
Group_size, 13	MPIw::Group_raii, 22
Recv, 13	
	Recv
Reduce, 13	MPIw, 13
Reduce_recv, 14	Reduce
Reduce_send, 14	MPIw, 13
Scatter, 14	Reduce_recv
Scatter_recv, 14	MPIw, 14
Scatter_recv_managed, 15	Reduce send
Scatter_send, 15	MPIw, 14
Scatter_send_managed, 15	IVIFIW, 14
Scatterv, 15	Scatter
Scatterv_recv, 15	MPIw, 14
Scatterv_send, 16	Scatter_recv
Send, 16	MPIw, 14
MPIw::Comm_raii, 19	
\sim Comm_raii, 20	Scatter_recv_managed
comm, 21	MPIw, 15
Comm_raii, 19, 20	Scatter_send
get, 20	MPIw, 15
operator MPI_Comm, 20	Scatter_send_managed
operator=, 20	MPIw, 15
operator&, 20	Scatterv
MPIw::details, 16	MPIw, 15
split_buffer, 16	Scatterv_recv
MPIw::errors, 17	MPIw, 15
check_code, 17	Scatterv_send
error_message, 17	MPIw, 16
MPIw::Group_raii, 21	Send
~Group_raii, 22	MPIw, 16
get, 22	split_buffer
group, 23	MPIw::details, 16
Group raii, 21, 22	status
operator MPI_Group, 22	MPIw::structs::Recv_st< T >, 25
operator=, 22	
operator&, 22	types.hpp
MPIw::Init_raii, 23	MPIw_register_type, 37–40
∼Init_raii, 24	
Init_raii, 23, 24	
operator=, 24	
operator=, 24 MPIw::structs, 17	
MPIw::structs::Recv_st< T >, 24	
data, 25	
status, 25	
MPIw::types, 17	