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In [ ]: import random
        from array import array
        import numpy as np
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In [ ]: board = [[0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0],
                 [0,0,0,0,0,0,0,0]]

        neighbour = [[0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0],
                     [0,0,0,0,0,0,0,0]]

        queens = [0,0,0,0,0,0,0,0]
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In [ ]: def collision_count(column,row):
        coll = 0

        for j in range(8):
            if j == row:
                continue
            if board[column][j] == 1 :
                coll += 1

        while(column < 7 and row < 7):
            row += 1
            column +=1
            if board[column][row] == 1:
                coll += 1

        while(column > 0 and row > 0):
            row -= 1
            column -=1
            if board[column][row] == 1:
                coll += 1

        while(column > 0 and row < 7):
            row += 1
            column -=1
            if board[column][row] == 1:
                coll += 1

        while(column < 7 and row > 0):
            row -= 1
            column +=1
            if board[column][row] == 1:
                coll += 1

        return coll
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In [ ]: def totalcoll():
        totcoll = 0
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for i in range(8):
    totcoll += collision_count(i, queens[i])
return totcoll

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In [ ]: while True:

    for i in range(8):
        queens[i] = random.randrange(0,8)
        board[i][queens[i]] = 1

    totalcollision = totalcoll()

    while True:
        for i in range(8):
            oldqueen = queens[i]
        for j in range(8):
            queens[i] = j
            neighbour[i][j] = totalcoll()
        queens[i] = oldqueen

        min = neighbour[0][0]
        minqueencol = 0
        minqueenrow = 0
        for i in range(8):
            for j in range(8):
                if(neighbour[i][j]<min):
                    min = neighbour[i][j]
                    minqueenrow = j
                    minqueencol = i

        if min<totalcollision:
            totalcollision = min
            queens[minqueencol] = minqueenrow

        else:
            break

    if totalcollision == 0:
        break

```

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In [ ]: b = []
        for i in range(8):
            for j in range(8):
                b.append(board[i][j])

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In [ ]: np.reshape(b, (8,8))

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Out[ ]: array([[1, 0, 0, 1, 0, 0, 0, 0],
               [0, 0, 0, 0, 0, 1, 0, 1],
               [0, 0, 0, 0, 0, 1, 1, 0],
               [0, 0, 0, 0, 1, 0, 0, 1],
               [1, 0, 0, 0, 0, 0, 0, 1],
               [1, 0, 0, 0, 1, 0, 0, 0],
               [0, 0, 0, 0, 0, 0, 0, 1],
               [0, 0, 0, 0, 0, 1, 0, 0]])

```