

CME 253A

INTRODUCTION TO HIGH PERFORMANCE COMPUTING AND PARALLEL (GPU) COMPUTING

STANFORD SUMMER SESSION 4

3 July 2019 | Y2E2 111

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Session 4 - Converging Stokes flow

Today's agenda

- Lecture: Accelerating Stokes flow convergence
- Programming: 1/ Damping of the residuals
2/ Tracking min and max
- Tasks: 1/ Viscous stokes: add convergence check to your code
2/ Elastic (acoustic) wave: add P and S wave recording in the domain

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Accelerating Stokes flow convergence

| Elastic waves | Viscous flow |
|--|---|
| $\frac{1}{k} \frac{\partial P}{\partial t} = - \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} \right)$ | $\frac{1}{k} \frac{\partial P}{\partial t} = - \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} \right)$ |
| $\rho \frac{\partial v_x}{\partial t} = - \frac{\partial P}{\partial x} + \frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{xy}}{\partial y}$ | $\rho \frac{\partial v_x}{\partial t} = - \frac{\partial P}{\partial x} + \frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{xy}}{\partial y}$ |
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| $\frac{\partial \tau_{xx}}{\partial t} = 2G \left(\frac{\partial v_x}{\partial x} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} \right) \right)$ | $\tau_{xx} = 2\eta \left(\frac{\partial v_x}{\partial x} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} \right) \right)$ |
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Accelerating Stokes flow convergence

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Pseudo-Transient iterations

A general approach

- e.g. solution to an elliptic problem:

$$C = \frac{\partial^2 A}{\partial x^2}$$

$$0 = \frac{\partial^2 A}{\partial x^2} - C = f_A$$

Stokes residuals

$$f_v = \nabla_j (\bar{\tau}_{ij} - \bar{p} \delta_{ij}) - \bar{\rho} g_i$$

$$f_{\bar{p}} = \nabla_k v_k$$

- Naive iterations (1st order):

$$\frac{\partial A}{\partial \tau_A} = f_A$$

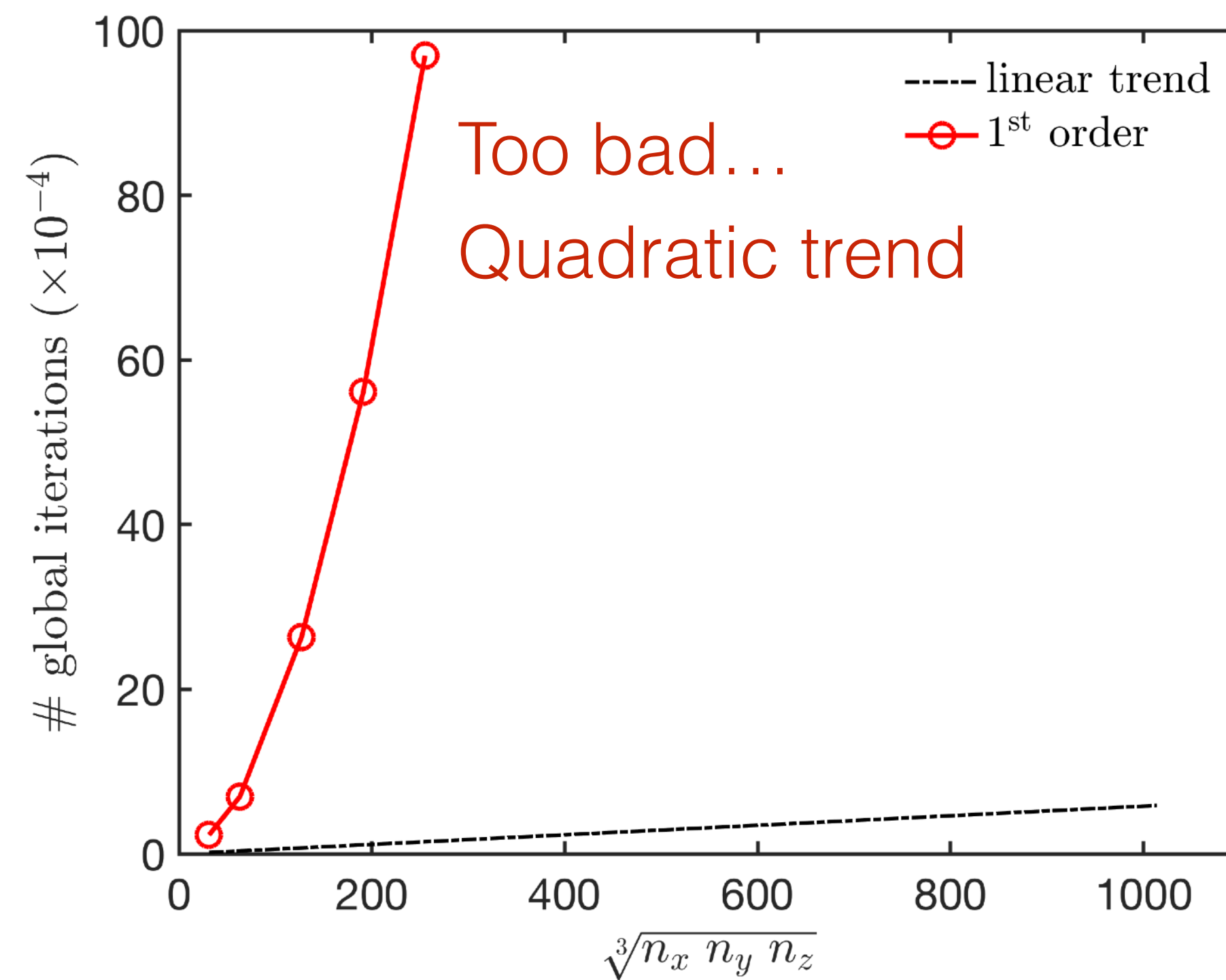
$$A^{[k+1]} = A^{[k]} + \Delta \tau_A f_A^{[k]}$$

(pseudo) time step

Pseudo-Transient | naive

- 1st order scheme | 3-D hydro-mechanics

Simple - but does not scale with resolution increase



Pseudo-Transient iterations

An improved approach

- Second order iterations:
Frankel, 1950

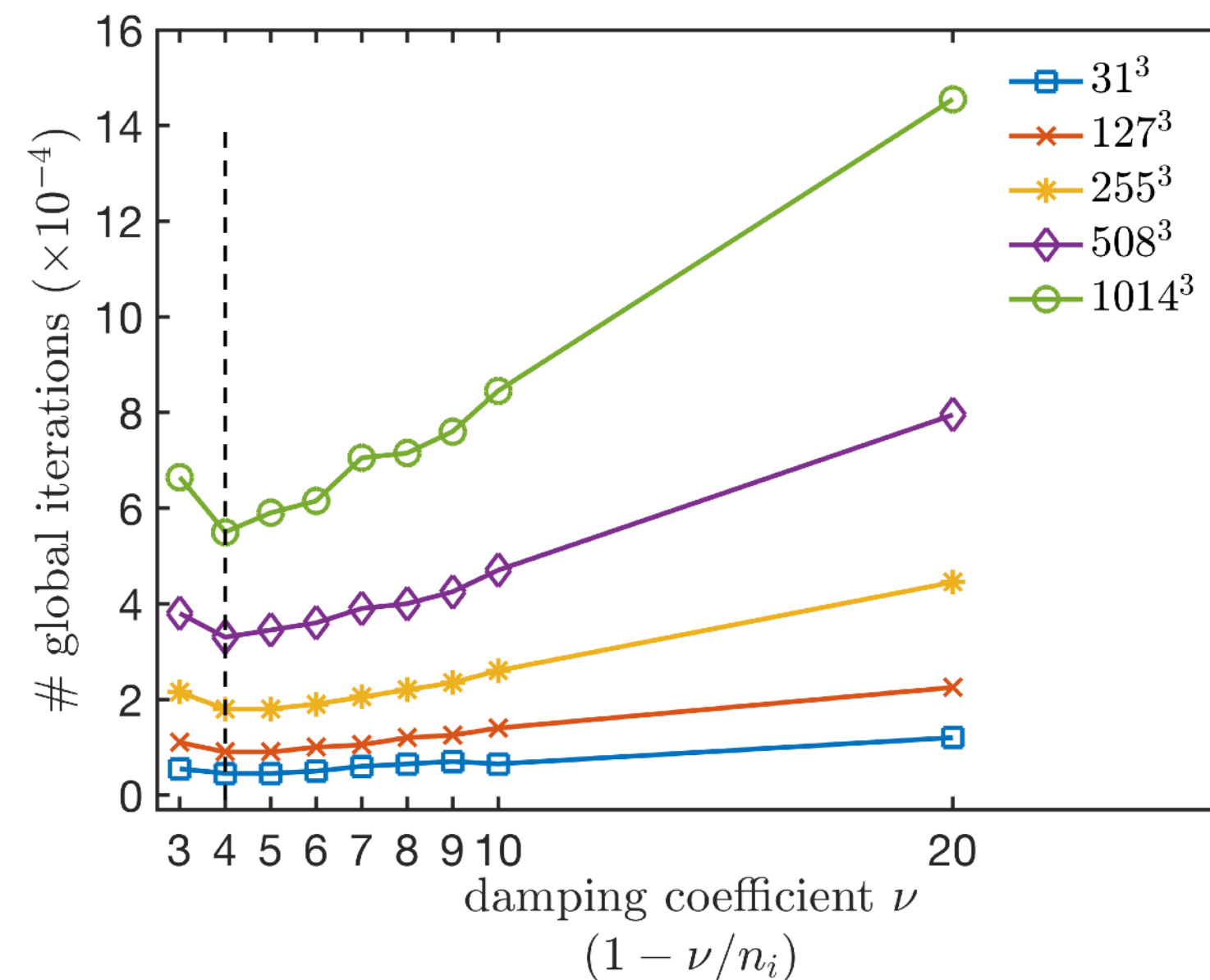
$$\alpha \frac{\partial^2 A}{\partial \tau_A^2} + \frac{\partial A}{\partial \tau_A} = f_A$$

$$A^{[k+1]} = A^{[k]} + \Delta \tau_A g_A^{[k]}$$

$$g_A^{[k]} = f_A^{[k]} + (1 - \nu/n_i) g_A^{[k-1]}$$

damping

free parameter ν is resolution independent



Räss et al., 2019. Geophys. Journal.Int.

Pseudo-Transient iterations

An improved approach

- Second order iterations:

Frankel, 1950

$$\alpha \frac{\partial^2 A}{\partial \tau_A^2} + \frac{\partial A}{\partial \tau_A} = f_A$$

$$A^{[k+1]} = A^{[k]} + \Delta \tau_A g_A^{[k]}$$

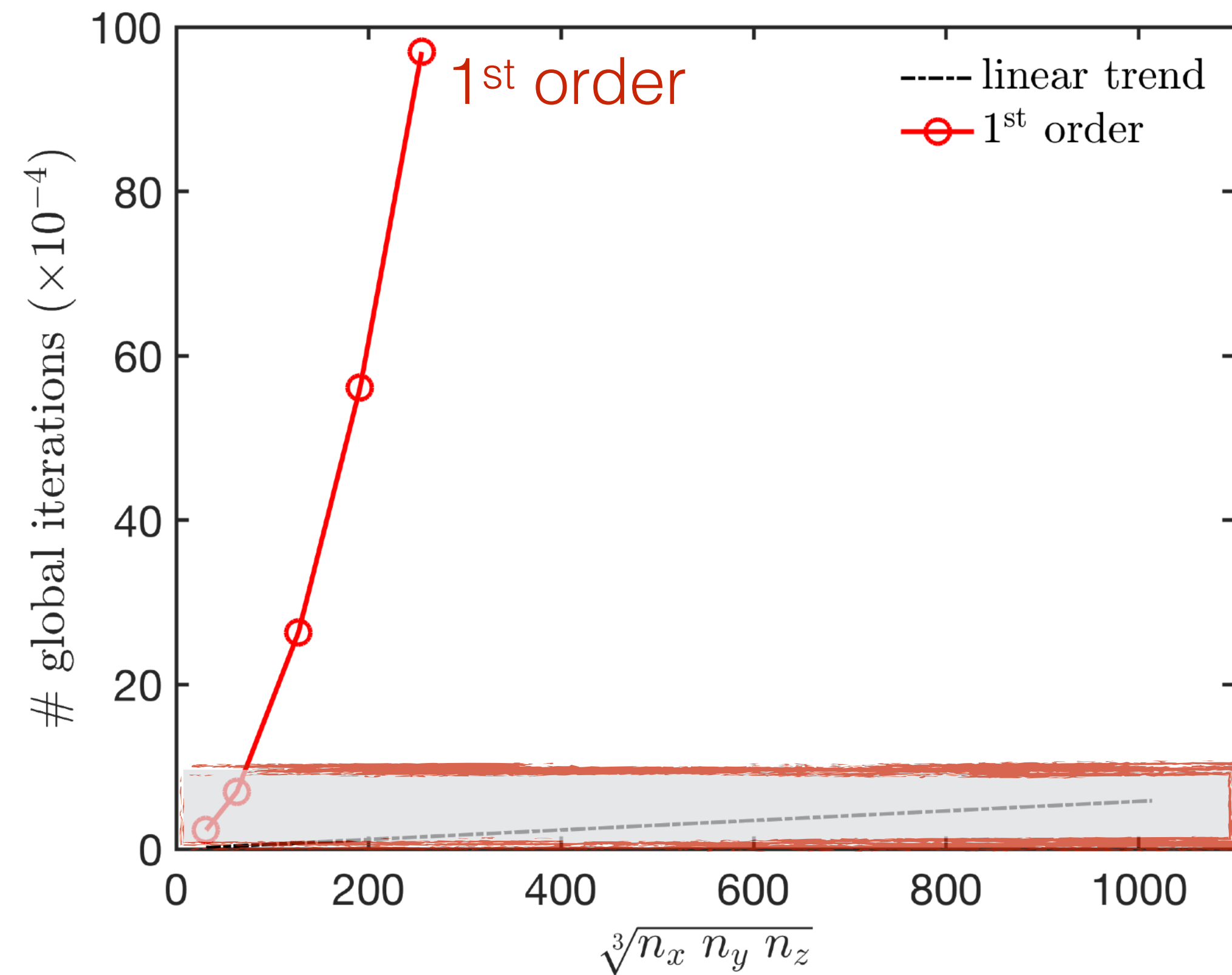
$$g_A^{[k]} = f_A^{[k]} + (1 - \nu/n_i) g_A^{[k-1]}$$

damping

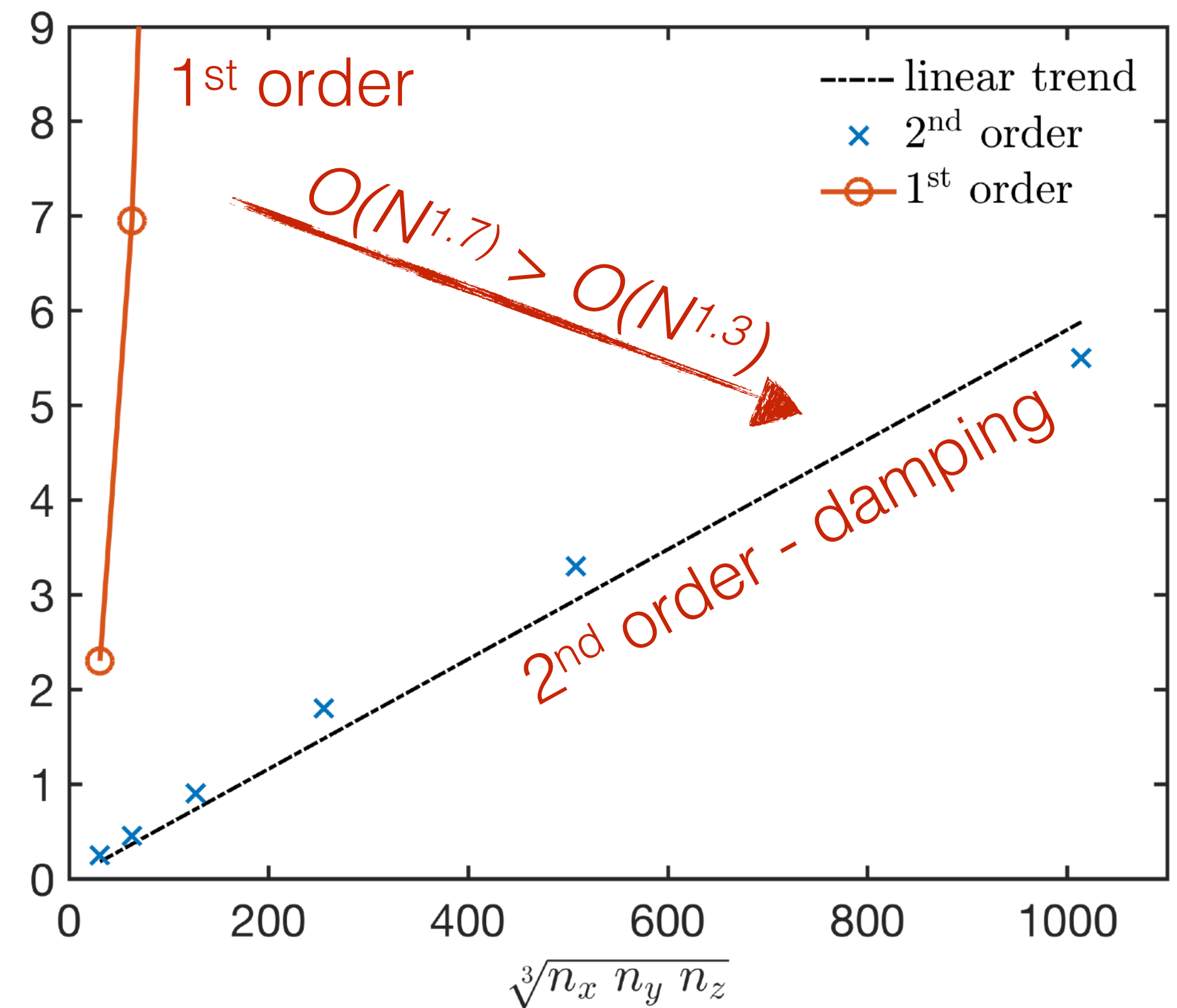
- No global reduction: $\Delta \tau_A$ is **local** (diagonal preconditionner)
- Only **local** communication: like propagation of physical information
- Same workflow on each grid point: perfect for GPUs !

Pseudo-Transient | improved

- 1st versus 2nd order scheme | Stokes flow

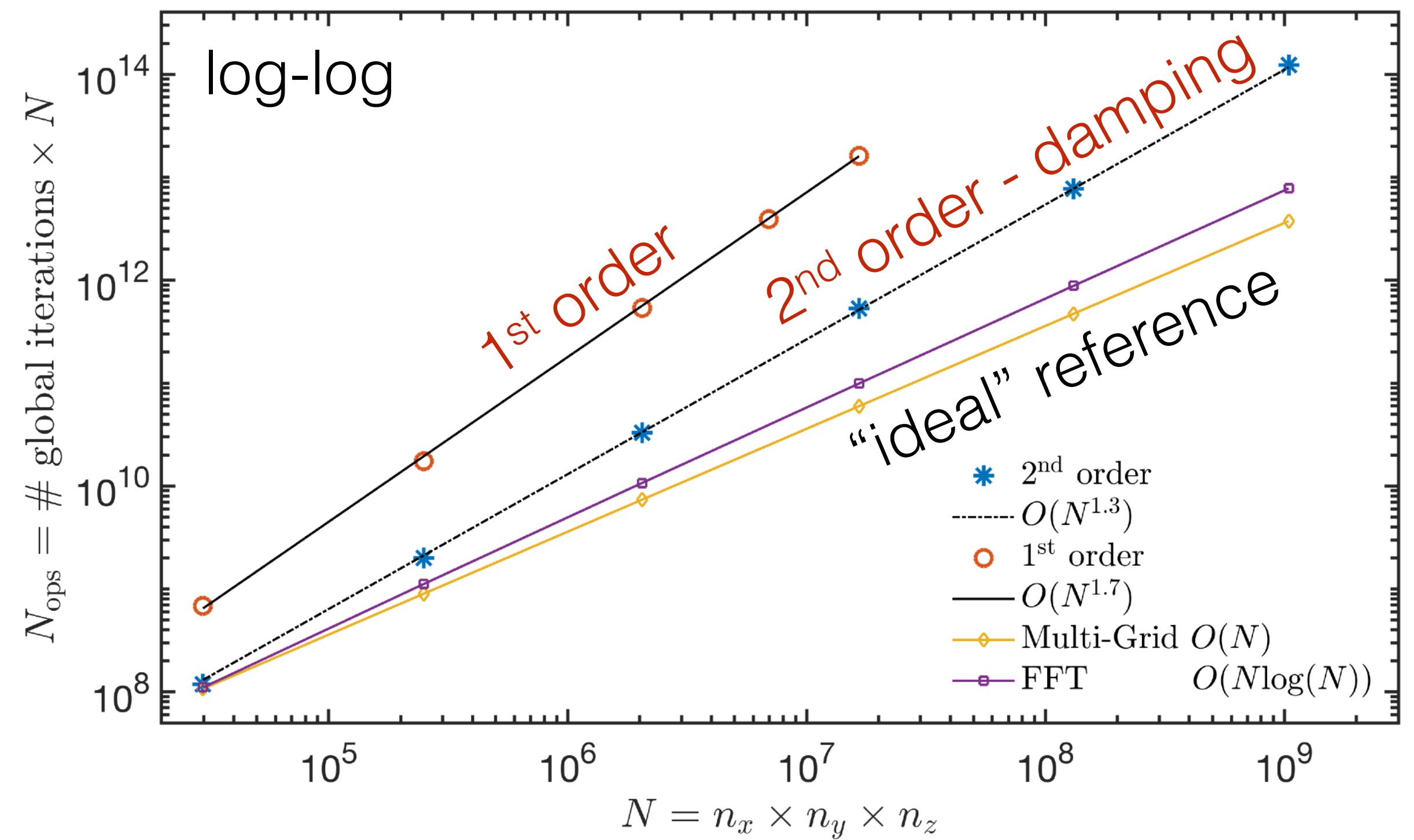
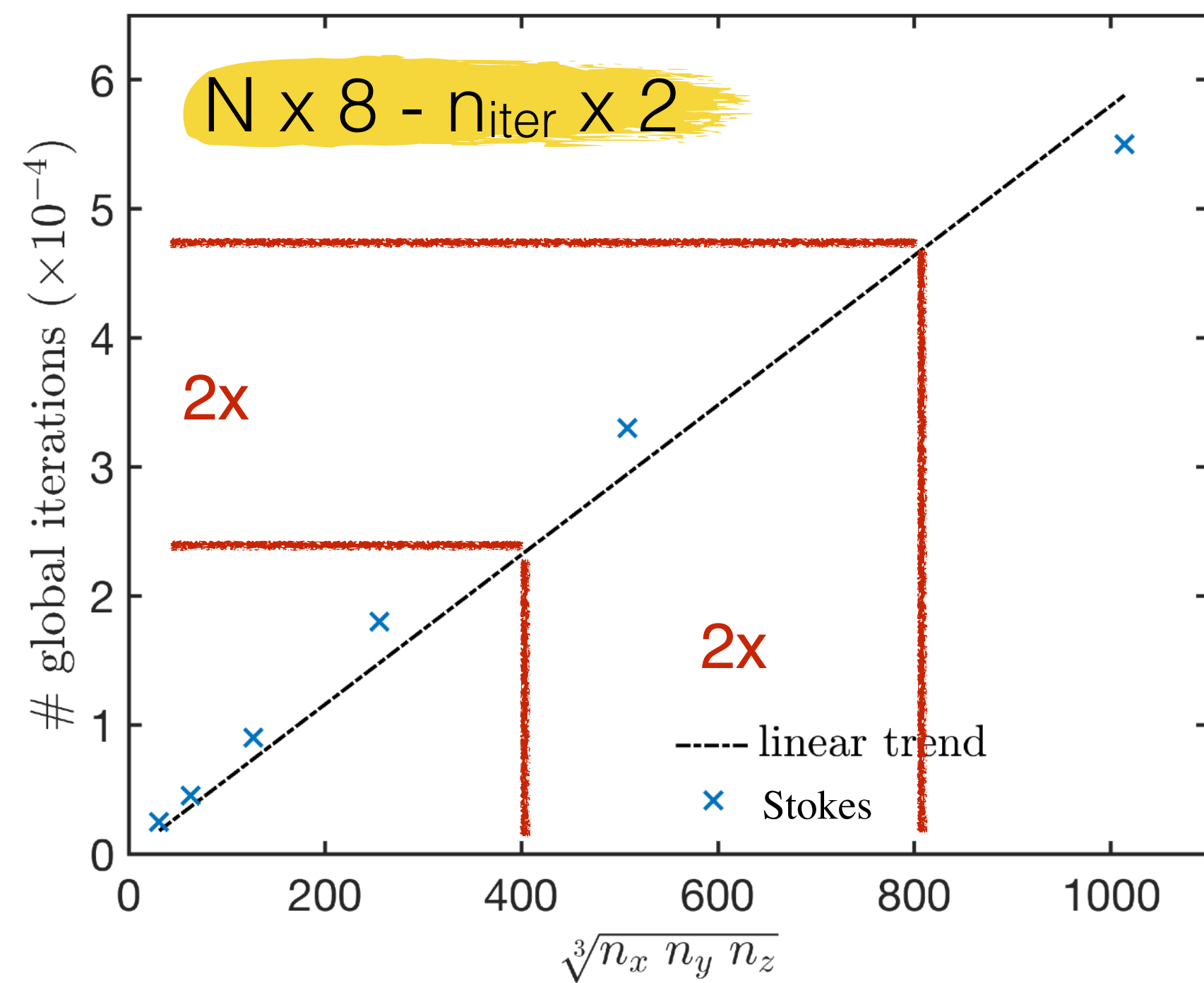


Scales $O(N^{1.3})$



Pseudo-Transient | improved

- 2nd order scheme | implications



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3D equations

Elastic waves

$$\begin{aligned}\frac{1}{k} \frac{\partial P}{\partial t} &= - \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \\ \rho \frac{\partial v_x}{\partial t} &= - \frac{\partial P}{\partial x} + \frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{xy}}{\partial y} + \frac{\partial \tau_{xz}}{\partial z} \\ \rho \frac{\partial v_y}{\partial t} &= - \frac{\partial P}{\partial y} + \frac{\partial \tau_{yy}}{\partial y} + \frac{\partial \tau_{xy}}{\partial x} + \frac{\partial \tau_{yz}}{\partial z} \\ \rho \frac{\partial v_z}{\partial t} &= - \frac{\partial P}{\partial z} + \frac{\partial \tau_{zz}}{\partial z} + \frac{\partial \tau_{xz}}{\partial x} + \frac{\partial \tau_{yz}}{\partial y} \\ \frac{\partial \tau_{xx}}{\partial t} &= 2G \left(\frac{\partial v_x}{\partial x} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \right) \\ \frac{\partial \tau_{yy}}{\partial t} &= 2G \left(\frac{\partial v_y}{\partial y} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \right) \\ \frac{\partial \tau_{zz}}{\partial t} &= 2G \left(\frac{\partial v_z}{\partial z} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \right) \\ \frac{\partial \tau_{xy}}{\partial t} &= 2G \frac{1}{2} \left(\frac{\partial v_x}{\partial y} + \frac{\partial v_y}{\partial x} \right) \\ \frac{\partial \tau_{xz}}{\partial t} &= 2G \frac{1}{2} \left(\frac{\partial v_x}{\partial z} + \frac{\partial v_z}{\partial x} \right) \\ \frac{\partial \tau_{yz}}{\partial t} &= 2G \frac{1}{2} \left(\frac{\partial v_y}{\partial z} + \frac{\partial v_z}{\partial y} \right)\end{aligned}$$

Viscous flow

$$\begin{aligned}\frac{1}{k} \frac{\partial P}{\partial t} &= - \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \\ \rho \frac{\partial v_x}{\partial t} &= - \frac{\partial P}{\partial x} + \frac{\partial \tau_{xx}}{\partial x} + \frac{\partial \tau_{xy}}{\partial y} + \frac{\partial \tau_{xz}}{\partial z} \\ \rho \frac{\partial v_y}{\partial t} &= - \frac{\partial P}{\partial y} + \frac{\partial \tau_{yy}}{\partial y} + \frac{\partial \tau_{xy}}{\partial x} + \frac{\partial \tau_{yz}}{\partial z} \\ \rho \frac{\partial v_z}{\partial t} &= - \frac{\partial P}{\partial z} + \frac{\partial \tau_{zz}}{\partial z} + \frac{\partial \tau_{xz}}{\partial x} + \frac{\partial \tau_{yz}}{\partial y} \\ \tau_{xx} &= 2\eta \left(\frac{\partial v_x}{\partial x} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \right) \\ \tau_{yy} &= 2\eta \left(\frac{\partial v_y}{\partial y} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \right) \\ \tau_{zz} &= 2\eta \left(\frac{\partial v_z}{\partial z} - \frac{1}{3} \left(\frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z} \right) \right) \\ \tau_{xy} &= 2\eta \frac{1}{2} \left(\frac{\partial v_x}{\partial y} + \frac{\partial v_y}{\partial x} \right) \\ \tau_{xz} &= 2\eta \frac{1}{2} \left(\frac{\partial v_x}{\partial z} + \frac{\partial v_z}{\partial x} \right) \\ \tau_{yz} &= 2\eta \frac{1}{2} \left(\frac{\partial v_y}{\partial z} + \frac{\partial v_z}{\partial y} \right)\end{aligned}$$

Projects

Projects due date: August 1, 2019 - (midnight)

- Objective: a/ 3D viscous Stokes flow: Buoyancy driven rising sphere setup
- or -
b/ 3D elastic wave propagation: initial gaussian pressure anomaly
- Results: 1/ Report performance (MTP), convergence with resolution increase
2a/ Viscous stokes: add convergence check to your code
2b/ Elastic (acoustic) wave: add P and S wave recording in a place of the domain
- Nice plots and fancy 3D graphics is a plus
- Hand in a report (max 5 pages) including: 1/ intro, 2/ motivation, 3/ mathematical model, 4/ numerical approach, 5/ results, 6/ discussion (personal thoughts on the topic) and conclusion.
- Hand in a zip file including the codes used to generate the results.

Outlook - Session 5

- Topic: CUDA MPI - 1D wave on distributed memory (multi-GPUs)
- Programming: 1D multi-GPU acoustic wave
- Tasks: Projects
- Discussion on projects and overall Q&A.

Suggested references

- Performance of stencil codes + MPI

https://on-demand.gputechconf.com/gtc/2019/video/_/S9368/

- Iterative method for solving large 3D problems on GPUs

<http://www.nature.com/articles/s41598-018-29485-5>

<https://doi.org/10.1093/gji/ggz239>

<https://doi.org/10.1093/gji/ggy434>

That's it for today

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