

# Union Find is all you need

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## Summary

This report presents an algorithm which make union and find operation for disjoint set efficiently and the weight-based heuristic for algorithm performance improvement.

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## Introduction

This report deal with Union Find and the weight-based heuristic.

Union Find is an algorithm which performs Union and Find operation for disjoint set.

(Disjoint set represents intersection of sets is an empty set)

Also, the weight-based heuristic reduces execution count for Union operation.

## Discussion

### Union Find

Union Find performs Union and Find for disjoint set.

Simply, when intersection of A and B is empty set,

$$A \cap B = \emptyset$$

Does

$$A \cup B$$

and

$$\text{find}(x) = \begin{cases} x, & p(x) = x, \\ \text{find}(p(x)), & p(x) \neq x. \end{cases}$$

### The weight-based heuristic

The weight-based heuristic starts from the idea that when there are disjoint set A and B, it will be more efficient that union A with B in the situation element number of A is more than B.

For this, we need number of child nodes for root nodes, so this code can be written like this:

```
if elem1 > elem2:
    parent[elem2] += parent[elem1]
    parent[elem1] = parent[elem2]
else:
    parent[elem1] += parent[elem2]
    parent[elem2] = parent[elem1]
```

### The path compress heuristic

The path compress heuristic can be simply told as an algorithm that make child node directly connected to root node.

```
elem1 = find(elem1)
```

```
elem2 = find(elem2)
```

```
parent[elem1] = parent[elem2]
```

directly connect to root node

```
def find(elem):  
    if elem < 0:  
        return elem  
    parent[elem] = find(parent[elem])  
    return parent[elem]
```

compressed by finding root (if find called next time it will have time complexity of  $O(1)$ )

### Time complexity of Union Find

Time complexity of Union Find is often derived using inverse Ackermann function.

(In case used both the weight-based heuristic and the path compression heuristic to implement)

$$O(\alpha(m, n))$$

Inverse Ackermann function is considered as constant time because increment rate is very low.

so can be expressed like this:

$$O(1)$$

The reason why Time complexity of Union Find is often derived using inverse Ackermann function is

if we use the weight-based heuristic, height of set tree is limited by  $O(\log n)$ .

another reason is the path compress heuristic make child node directly connected to root node so set tree is more flatten.

### Implementation

Used the weight-based heuristic.

```

parent = [-1] * 100000

def find(elem):
    if elem < 0:
        return elem
    parent[elem] = find(parent[elem])
    return parent[elem]

def union(elem1, elem2):
    elem1 = find(elem1)
    elem2 = find(elem2)

    if elem1 > elem2:
        parent[elem2] += parent[elem1]
        parent[elem1] = parent[elem2]
    else:
        parent[elem1] += parent[elem2]
        parent[elem2] = parent[elem1]

union(1, 2)
union(3, 1)
print(find(1))

```

### Application of algorithm

Removal of element in data structure like vector costs very expensive. ( $O(n)$ )

So Union Find can make that process faster.

This is example of an implementation of a stock bid price and ask price matching program using Union Find.

```

#include <bits/stdc++.h>

using namespace std;

vector<int> p, ask;
int n, matches = 0;
int i;

int find(int x){
    return p[x]==x ? x : p[x]=find(p[x]);
}

```

```

}

void unite(int a,int b){
    a=find(a);
    b=find(b);
    p[a]=b;
}

int main(){
    ios::sync_with_stdio(NULL);
    cin.tie(NULL);

    cin >> n;
    p.resize(n + 1);
    iota(p.begin(), p.end(), 0);
    for (i = 0; i < n; i++) {
        int tmp;
        cin >> tmp;
        ask.push_back(tmp);
    }

    sort(ask.begin(), ask.end());

    for(int i = 0; i < n; i++){
        int bid;
        cin >> bid;

        int pos = upper_bound(ask.begin(), ask.end(), bid) - ask.begin();
        int idx = find(pos);

        if(idx==0)
            continue;
        matches++;
        unite(idx, idx-1);
    }
    cout << matches << '\n';
}

```

## Conclusion

Union Find is an efficient algorithm with time complexity of  $O(1)$ , and can use weight heuristic and path compression heuristic to complement existing algorithms.

Also Union Find can accelerate