# Som Sagar

Email: ssagar6@asu.edu | +1 (623)-283-8669 | LinkedIn | Github | Scholar

# **EDUCATION**

#### Arizona State University

Tempe, Arizona

PhD Candidate, Computer Science - GPA: 4.16/4

August 2023 – May 2028 (Expected)

Relevant coursework: Natural Language Processing, Data Structures & Algorithms, Machine Learning, Data Mining, Deep Learning, Artificial Intelligence, Object-Oriented Programming, Statistics, Big Data Processing.

#### RESEARCH PUBLICATION

- S. Sagar, A. Taparia, R. Senanayake, "Failures Are Fated, But Can Be Faded: Characterizing and Mitigating Unwanted Behaviors in Large-Scale Vision and Language Models," International Conference on Machine Learning (ICML), 2024. [paper] (Spotlight)
- S. Sagar, SS. Didde, CC. Kilillor, "A Sentiment Word2Vec Approach for Simplification of Legal Terms," International Conference on Computing Science, Communication and Security (COMS2), 2023. [paper]

#### RESEARCH EXPERIENCE

# LENS Lab, Arizona State University

August 2023 - Present

Graduate Research Assistant

- Executed Deep Q-Networks (DQN) to identify out-of-distribution (OOD) instances in classifiers and language models (T5, BART), fine-tuning reduced OOD errors by 30%, boosted prediction accuracy by 13%.
- Applied LoRA techniques to decrease bias in Stable Diffusion v1-5 model by 37% and improve output quality.
- Engineered a DQN-based concept generation framework using **TCAV** (Testing with Concept Activation Vectors) rewards and a preference optimizing step function for concept-based explanations. (ICLR25 Under Review)
- Designed and deployed a Bayesian TCAV framework with uncertainty estimations, enhancing interpretability of robotic actions by 22% across diverse simulation platforms including MuJoCo, DonkeyGym, and JetBot. (ICRA25) Under Review)
- Developed ExpressiveArena to evaluate implicit communication across multiple Large Language Models (LLMs), achieving up to 72% accuracy in most tasks, with GPT-4 showing best performance.

#### **RELEVANT PROJECTS**

# Preference Diffusion, Stable Diffusion, Clustering

February 2024 - May 2024

- Implemented Direct Preference Optimization (DPO) on stable diffusion models to enhance clarity of generated images from fuzzy prompts, reducing output uncertainty by 15%.
- Developed an innovative feedback mechanism leveraging real-time minimal human feedback with Gaussian Mixture Modeling (GMM) on CLIP embedding of input to refine DPO, aligning generated images more closely with user preferences, resulting in a 20% improvement in user satisfaction scores.

# Automated Stock Trading, Reinforcement learning, Reward Modeling

January 2023 - April 2023

- Crafted a robust RL trading system utilizing DQN, Proximal Policy Optimization (PPO), and Advantage Actor-**Critic** (A2C) algorithms to refine trading strategies.
- Formulated a multiple reward function incorporating various technical indicators using Multi-Layer Perceptron (MLP) and Long Short-Term Memory (LSTM), achieving a 23% increase in decision-making accuracy.
- Implemented a LLM reward function with on-the-fly human feedback for continuous learning, showing a preliminary improvement of 21%.

### **TECHNICAL SKILLS**

- Programming Languages: Python, C, C++, Dart, JavaScript, HTML/CSS
- Technologies/Frameworks: PyTorch, TensorFlow, Scikit-learn, Keras, NumPy, Pandas, Captum, Stable Baselines, Diffusers, Transformers, NLTK, Gymnasium, Gradio, Flutter
- Simulation and Environment Tools: MuJoCo, CARLA, OpenAl Gym, RLBench
- Databases and Cloud Services: MySQL, Firebase, AWS
- Development Tools: Visual Studio Code, Spyder, Jupyter Notebook, Android Studio, Git, Docker

# **AWARDS AND ACHIEVEMENTS**

• Secured Spotlight Paper (Top 3.5% of submissions) at ICML 2024.

July 2024

· Awarded Graduate College Travel Award, Arizona State University.

June 2024

• Received SCAI Conference Award, School of Computing and Augmented Intelligence.

May 2024