**Event Rule Book** 

# **REGISTER NOW:**



### **Table of Content**

# **Technical Events:**

- Quiz
- Paper Presentation
- Code Puzzle
- Codathon
- Pick & Speak

# **Non-Technical Events:**

- Detective
- Recall Rally
- Tech Pictionary
- Talentzia

# PAPER PRESENTATION

Venue: Thiruvalluvar Block

Timing: 10:00 a.m to 01:00 p.m

Members: Maximum3

Theme: Open Tech Topics

Either it can be a- Paper Presentation (or)- Project Presentation (or)- Start-up ideas Presentation

Rules:- Teams must submit their presentation in both .pdf and .pptx formats to computex2k24@gmail.com by 10:00 a.m on November 06, 2024.- Each team will have 5minutes to present, followed by a 2 minutes Q&A session. Paper should be submitted before November 05 2k24

Team members may be from different colleges or teams.

### Points to be noted:

- 1. Venue allocation will be done on a first come, first served basis during registration, with three venues available.
- 2. Online registrations will be given priority for venue selection.
- 3. The management is not responsible for any technical issues during the presentation.
- 4. Projectors and screens will be checked to ensure they are in perfect working condition before the event.

# Quiz:

Venue: Thiruvalluvar Block

Timing: 10.00 Am to 1.00 Pm

Members: Maximum 3members per team

Quiz will comprise 3 distinct rounds, with participants being evaluated at the conclusion of each round.

Ground rules:- A team can have a maximum of 2members.

-Each team should have a team name.

Disclaimer: Any instance of malpractice will result in immediate disqualification of the team. We expect all participants to cooperate fully to ensure the smooth conduct of the event.

Qualifier Round: (30 secs for each question)

- Out of all participating teams, Winning team will qualify for the semifinal.
- This round consists of 10 questions.
- Qualification is based on the time taken to complete the questions.

Semifinal Round: (5 minutes)

- -The qualified teams will receive a question paper with 20 questions.
- The top 5 teams will advance to the Finale based on the least time taken to complete the questions

Finale Round: (5 minutes)-

The 5 finalist teams will receive a question paper with 10 questions.

- Negative marking will apply for incorrect answers.
- Winners will be determined by total points scored

### **Code Puzzle:**

Venue: Thiruvalluvar Block

Timing: 10.00 Am to 1.00 Pm

Members: Maximum 3members per team

Ground rules:- A team can have a maximum of 3members. Individual participation is also allowed.

- Each team should have a team name

Explanation: A team member can choose a programming language like c,java,python, and then shuffled programming languages codes are given to the participants, from which they must extract the chosen programming language and they need to write the code for the corresponding programming language.

Rules & Regulation:

- -Which team complete first and fast within a time, they chosen should be the winner.
- The wrong answer was disqualified
- Any instance of malpractice will result in immediate disqualification of the team. We expect all participants to cooperate fully to ensure the smooth conduct of the event.

#### Codathon:

Venue: Thiruvalluvar Block

Timing: 10.00 Am to 1.00 Pm

Members: Maximum 3members per team

Disclaimer: Language should be known python, java or C Each team consists of 3 members

Round 1(15 minutes):

-Totally 5 error code and corresponding code output has been given to the participants

- -Languages only include python, java, C.
- -we need to omit or include some code to obtain the corresponding output.
- -if the code get incorrect you must been disqualified

Round 2(15 minutes):

- -There are 5 problem statement from topics like array, hashmap, linkedlist, sorting, searchy, start pattern and basic program.
- -choose 3 problems from 5, solve and write in paper
- -solution in paper without logical error gains one point
- -solution in paper and desired output shown in Pc gains 1 points extra
- -Syntax error in paper won't affects the pints but logical error does.
- -syntax error in pc affects points
- -It is a semifinal round and teams are qualified based on ranking

Round 3(10 minutes) Final Round:

- -There will be 5 problem statements on top of topics Arrays, Strings, Hash, LinkedList, Stack, Two pointers, Sorting, Search, Slinding window (problem difficulty is slightly increased compared to round 2)
- -choose 3 problems.
- -points:
  - -1 point solution in paper
  - -1 point Efficient solution
  - -1 point Output shown
- -syntax error in paper doesn't affect the points

# Pick & Speck:

Venue: Thiruvalluvar Block

Timing: 10.00 Am to 1.00Pm

Rules & Regulation:

- Individual participation only

- Pick any topic from the bowl that is related to both technical and non-technical and speak about it for 2 minutes.

- Good speech should be a winner

### **Non-Technical:**

# **Recall Rally:**

Venue: Thiruvalluvar Block

Timing: 10.00 Am to 1.00Pm

Members: Maximum 3members per team

Explanation: Observe the objects in the picture and memorize the object and tell what you observed

objects.

Rules:

-repeated words can loss the point

-Helping is not allowed

# **Detective:**

Venue: tiruvalluvar block.

Timing: 10:00 to 11:45

Registration fee:50 per head

Members: maximum 2-3 person

**RULES:** 

Round 1: the participations will be narrated with a story and they'll be

Given a first clue.

Round 2: they'll lead with finding the second clue with the help of the first one solving the case they are given one bye one.

Round 3: these leads to their treasurer and at the end the case will be solved with a treasure.

# **Tech Pictionary:**

Venue: Thiruvalluvar block.

Timing: 10:00 to 11:45

Members: maximum 2-3 person

**RULES:** 

Players take turns drawing a specific tech-related term or concept (e.g., algorithm, binary tree, cloud computing) while their teammates guess the word based on the drawing. The game promotes creative thinking and teamwork, and can be adapted for various skill levels in Computer Science and Engineering (CSE).

### Talentzia:

Venue: Thiruvalluvar Block

Timing: 10.00 Am to 1.00Pm

Members: groups or Individual participation

Explanation: Explore your talent (if any instrument you need please bring it)

# **BGMI & FREEFIRE:**

Venue: Thiruvalluvar Block

Timing: 11:00 a.m.- 01:00 p.m.

Members: 4members(1squad)

Rules:-

-Only squad matches

- player minimum level 15 above

- Nointernet will be provided, check your internet connectivity