



**Saumya Oberoi**  
**Industrial Design Center**  
**Indian Institute of Technology Bombay**  
**Specialization: Design**

**18U130028**  
**B.Des.**  
**Female**  
**DOB: 20/07/2000**

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2020	9.37



## Hello!

I'm Saumya – illustrator, animator, graphic and print designer, and quick learner. My dearest interests include storytelling, fish fry, and getting smiles out of people. Enjoy your visit to my resume!

## Academic Achievements

**Department Rank 1**

**AIR 1 in UCEED 2018, out of 11,567 applicants**

## Projects

### ★ Jaggu and the Don – Debut Graphic Novel

**Role: Writing, Illustration, Print Design**

A 23 page, 130 panel comic book about a young man who gets captured by a mafia that's out to acquire his ancestral beachside land. Solo project.

Internship | Samidha Gunjal, Studio Dhamisa | May 2020

### Sailaab – Board Game Design

**Collaborative Role: Conceptualization, Secondary Research, Board Design and Assembly, Asset Design**

A survival-quest 3v1 board game, on the theme of rising ocean levels and the fate of Bombay as the sea reclaims it, displacing millions. Team of 3 members.

Course Project | Prof. Venkatesh Rajamanickam | Oct-Nov 2019

### Animated Short Films:

#### • Trapped, 2019 (1:50)

**Role: Storyboarding, Animation, Sound Recording + Editing**

A hand-drawn silent short film about a few farmers in Solapur District, Maharashtra. Solo project.

Course Project | Prof. Raja Mohanty, Prof. Shilpa Ranade | Apr 2019

#### • The Uncertainty Principle, 2018 (1:09)

**Role: Writing, Storyboarding, Compositing, Foley Recording**

A small film following a young protagonist's early morning routine and wandering thoughts. Personal project.

### Experimental Book Design

**Role: Typesetting, Printing, Binding, Painting, Assembly**

Creation of a novelty copy of Gerald Durrell's My Family and Other Animals, with an expandable cover that opens into a multi-segmented dollhouse/landscape. Solo project.

Elective Course Project | Prof. Girish Dalvi | Jan 2020

### Visual Void – Student-run Design Club

**Role: Social Media Handler, Coordinator**

An informal, fortnightly visual design club, founded by senior department students. Gives fortnightly prompts, conducts reviews, workshops, and an annual exhibition. Currently virtual.

@suspiciousactivity.ac.in

## Portfolio

<https://somuberry.me>  

## Work Experience

### CovidWire

**Role: Illustration, Text Editing**

Currently working with the team of covidwire.in to create onboarding illustrations, social media posts, and illustrated instagram story templates. Illustration featured in news coverage of CovidWire by Times of India, Vijaywada.

### Salt Sisters

**Role: Illustration, Content Editing, Graphic Design**

Worked with startup and Food and Memories community to create front-end website guides, merch designs, social media posts and key illustration sequences. Built on the work and style of previous artists that have worked with the organization.

### Abhyuday – IITB's Social Organization

**Role: Mural Design, Mural Painting**

Commissioned for a minimum-budget 10'x11' outdoor mural in the SAC, for their annual Social Fest held in January, 2020.

Completed over 2 nights, with a single-digit team of volunteers.

## POR

**Internship Coordinator, 2020-21**

## Co-Curriculars

### 10+ years of learning Bharatanatyam

Solo 3hr Arangetram completed in 2017, under tutelage of Sri. Parimal Phadke and Ku. Sae Shetye

### Music

5 years of Piano, ability to read sheet music

6+ years of Drumming and general percussion, performed in Surbahaar 2018 and 2019, for an audience of 2000+ members.

## Skill Set

### Career Skills

**Illustration Animation Graphic Design Typesetting**  
**Print Design Photography Design Process Writing**

### Tool Skills

**Adobe Creative Suite OpenToonz Krita TVPaint**  
**Clip Studio Paint Blender Substance Painter**  
**Laser Cutting Audacity Storyboarder HTML/CSS**

### Soft Skills

**Communication Task Delegation Documentation**  
**Project Management Independent Learning**