



Saumya Oberoi

saumyaoberoi20@gmail.com

@somuberry

+91 860 578 4323

Bachelors of Design student at the

IDC School of Design, IIT Bombay

Graduating: 2022

Hello!

I'm Saumya – **illustrator, color designer, graphic and print designer, and quick learner.** My dearest interests include storytelling, fried fish, and getting smiles out of people.

As a student, I'm interested in internship and apprenticeship opportunities with studios as a means to further improve my craft and take my first steps into the industry.

Enjoy your visit to my resume!

Projects

★ Jaggu and the Don – Debut Graphic Novel

Role: Writing, Illustration, Print Design

A 23 page, 130 panel comic book about a young man who gets captured by a mafia that's out to acquire his ancestral beachside land. Solo project.

Internship | Samidha Gunjal, Studio Dhamisa | May 2020

WordPlay! – Illustrated Book+Game Design

Collaborative Role: Conceptualization, Testing

Role: Writing, Illustration, Print Design

A choose-your-own-adventure style book for 3rd graders combining storytime and playtime, where the outcomes of simple games decide the trajectory of the story.

Course Project | Prof. Nina Sabnani, Prof. Prasad Bokil | Oct-Nov 2019

Animated Short Films:

• Trapped, 2019 (1:50)

Role: Storyboarding, Animation, Sound Recording + Editing

A hand-drawn silent short film about a few farmers in Solapur District, Maharashtra. Solo project.

Course Project | Prof. Raja Mohanty, Prof. Shilpa Ranade | Apr 2019

• The Uncertainty Principle, 2018 (1:09)

Role: Writing, Storyboarding, Compositing, Foley Recording

A small film following a young protagonist's early morning routine and wandering thoughts. Personal project.

Experimental Book Design

Role: Typesetting, Printing, Binding, Painting, Assembly

Creation of a novelty copy of Gerald Durrell's My Family and Other Animals, with an expandable cover that opens into a multi-segmented, hand-painted dollhouse/landscape.

Elective Course Project | Prof. Girish Dalvi | Jan 2020

Visual Void – Student-run Design Club

Role: Social Media Handler, Coordinator

An informal, fortnightly visual design club, founded by senior department students. Gives fortnightly prompts, conducts reviews, workshops, and an annual exhibition. Currently virtual.

[@suspiciousactivity.ac.in](https://suspiciousactivity.ac.in)

Portfolio

<https://somuberry.me>

Work Experience

CovidWire

Role: Illustration, Text Editing

Worked with the team of covidwire.in to create onboarding illustrations, social media posts, and illustrated instagram story templates. Illustration featured in news coverage of CovidWire by Times of India, Vijaywada.

Salt Sisters

Role: Illustration, Content Editing, Graphic Design

Worked with startup and Food and Memories community to create front-end website guides, merch designs, social media posts and key illustration sequences. Built on the work and style of previous artists that have worked with the organization.

Abhyuday – IITB's Social Organization

Role: Mural Design, Mural Painting

Commissioned for a minimum-budget 10'x11' outdoor mural in the SAC at the Indian Institute of Technology Bombay, for their annual Social Fest held in January, 2020. Completed over 2 nights, with a single-digit team of volunteers.

Co-Curriculars

10+ years of learning Bharatanatyam

Solo 3hr Arangetram completed in 2017, under tutelage of Sri. Parimal Phadke and Ku. Sae Shetye

Music

5 years of Piano, ability to read sheet music

6+ years of Drumming and general percussion

Skill Set

Career Skills

Illustration **Painting** **Graphic Design** **Typesetting**
Print Design **Photography** **Animation** **Writing**

Tool Skills

Adobe Creative Suite **OpenToonz** **Krita** **TVPaint**
Clip Studio Paint **Blender** **Storyboarder** **HTML/CSS**

Education

○ B.Des, IDC IIT Bombay

9.37 CPI

○ 10+2, Vikhe Patil Memorial School (CBSE Board)

93.6%

○ 10, Vidya Valley (ICSE Board)

94.5%